ARM Streamline and CoreSight trace

CERN Performance Tuning Workshop 22nd November 2013

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Streamline basics

Software based solution

- ICE/trace units not required
- Support for Linux kernel 2.6.32+ on target
- Eclipse plug-in or command line

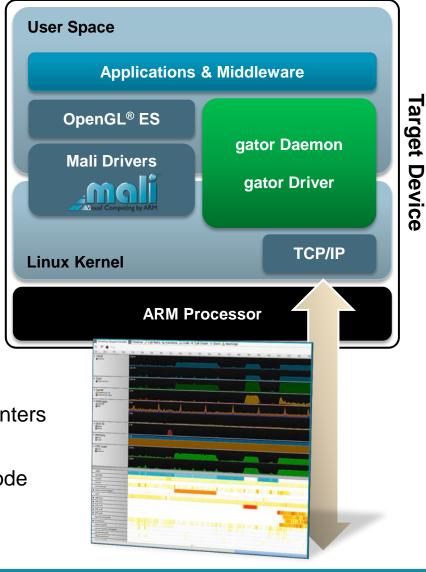
Lightweight sample profiling

- Time- or event*-based sampling
- Process to C/C++ source code profiler
- Low probe effect; <5% typically

Multiple data sources

- CPU, GPU and Interconnect hardware counters
- Software counters and kernel tracepoints
- User defined counters and instrumented code
- Power/energy measurements

* Event-based sampling is available on kernels 3.0 or later



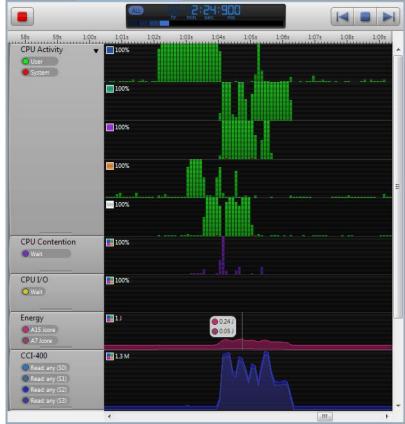


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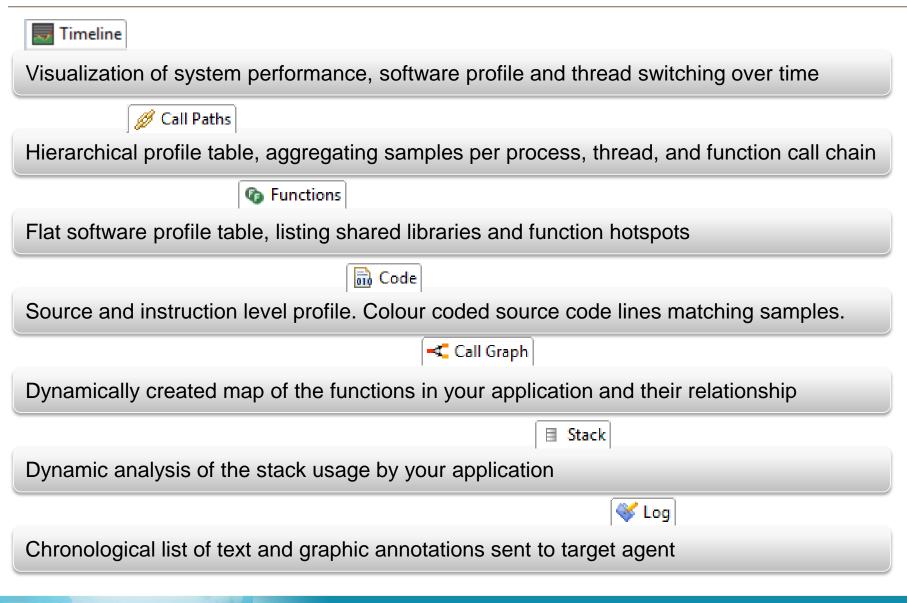
Live capture

- Charts are visible during capture
 - Great for trying to provoke an issue...
 -or general system monitoring
 - Think oscilloscope
- Watch key system metrics e.g.
 - Activity per CPU
 - Interconnect performance
 - External energy measurements
- Keep only relevant part of capture
 - Discard majority of captured data
 - Smaller files, better focus





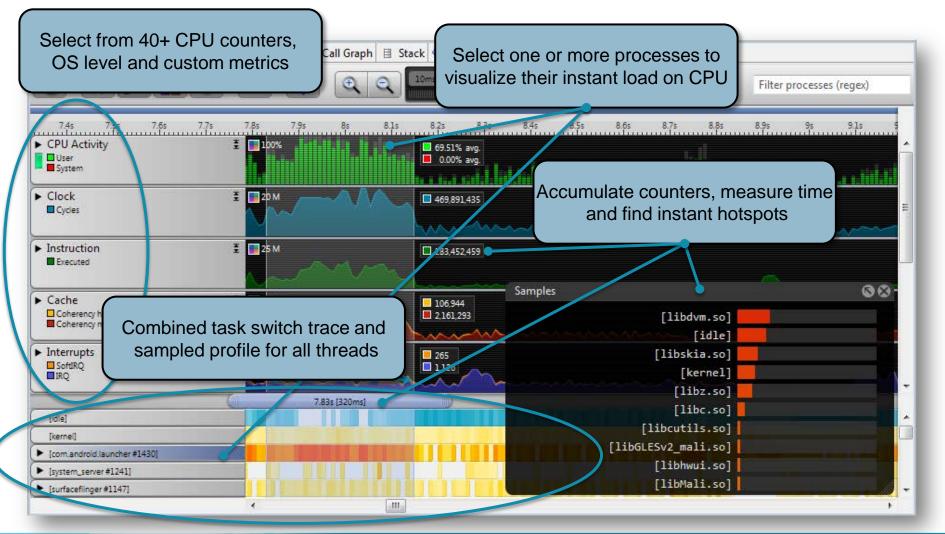
Analysis Overview





Timeline: The Big Picture

Find hotspots, system glitches, critical conditions at a glance

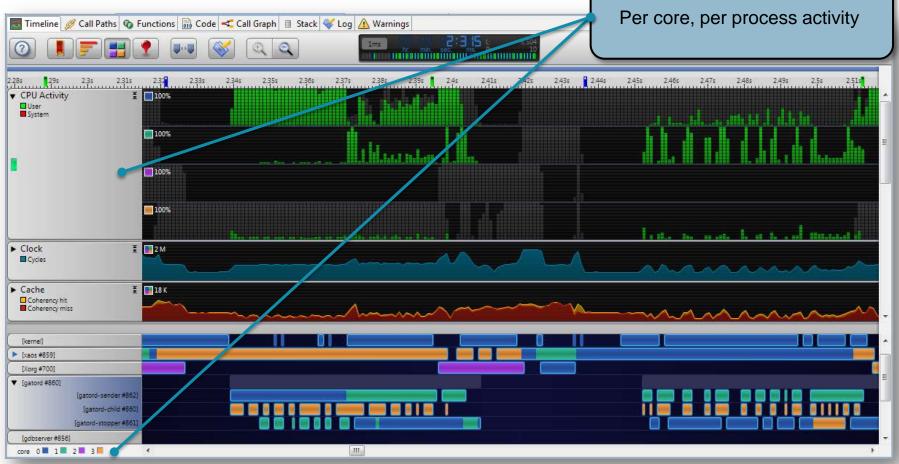




SMP Analysis

Take advantage of multicore SMP platforms

- Visually trace core migration and per-core statistics
- Spot non-optimal thread synchronization and improve





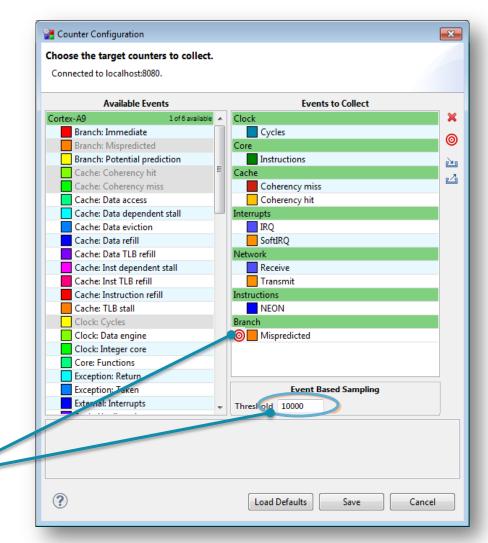
Selecting Performance Charts

CPU aware PMU registers

- 40+ core-level metrics to choose from
- Mali graphics
 - 300+ hardware and software counters
- OS level statistics
 - i.e. CPU load, interrupts, networking
- Custom counters
 - Easily add custom system counters

Event-based sampling

 Match PMU events to threads/source code

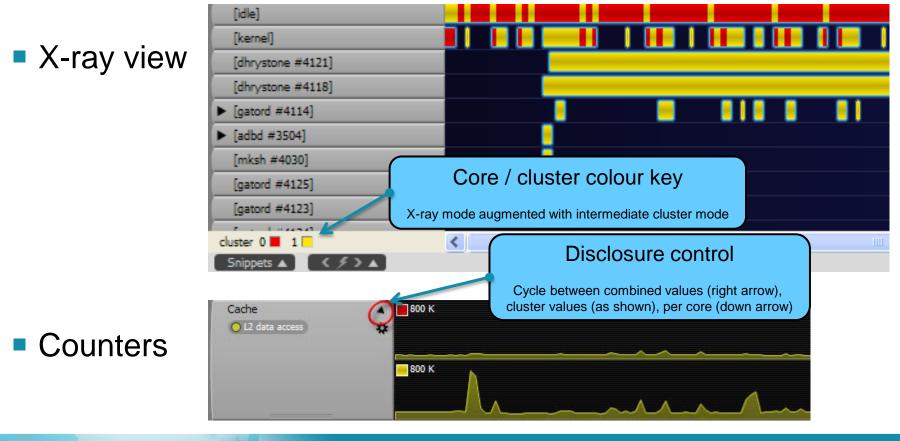






big.LITTLE Analysis

- Inspect tasks moving between clusters
 - Cycle between aggregate, per cluster and per core
 - Consistent colouring between threads and counter charts

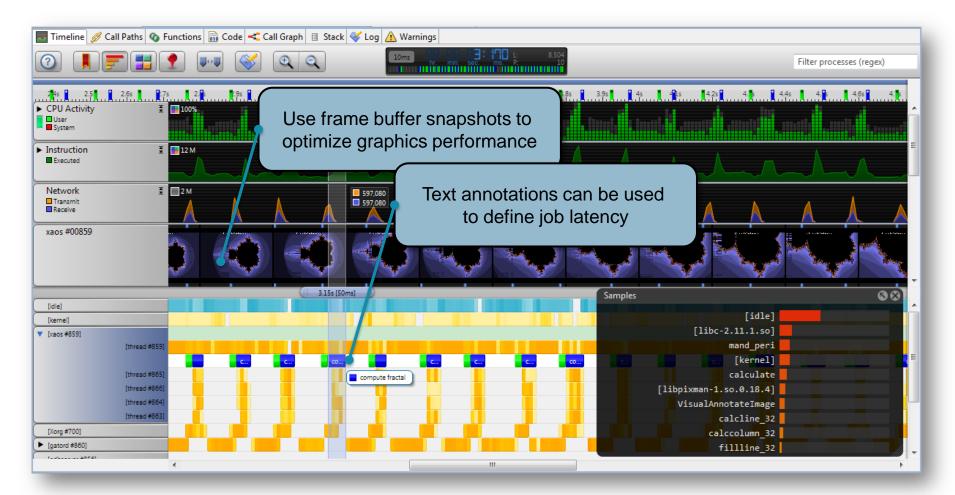




Code Instrumentation

Output text, graphics, or markers from user or kernel space

Write into gator driver to get your annotations synchronized on the timeline





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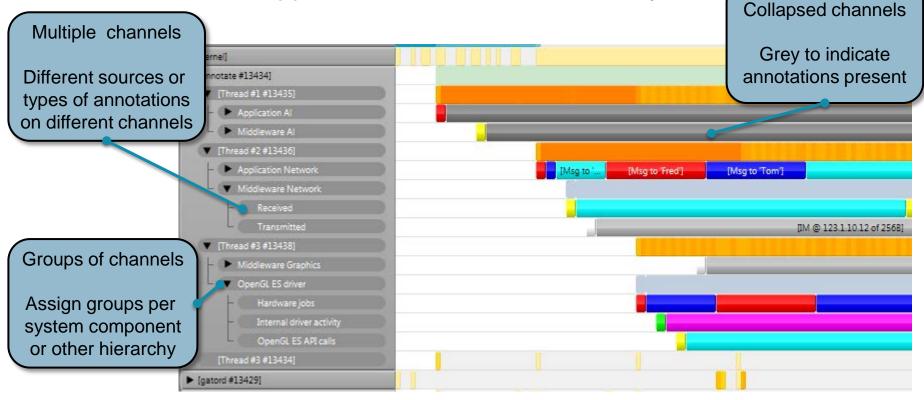
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Code Instrumentation

- Multiple channels and groups per thread
 - Freedom to have overlapping annotations
 - Multiple independent annotation sources (app., middleware, drivers)
 - Software suppliers can add annotations for you



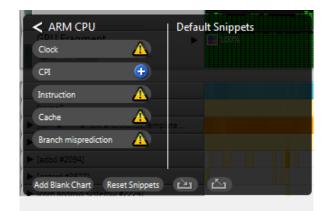




Timeline Chart Configuration



- Use expressions to create custom timeline charts
- Save, categorise and share standard expressions as 'Snippets'

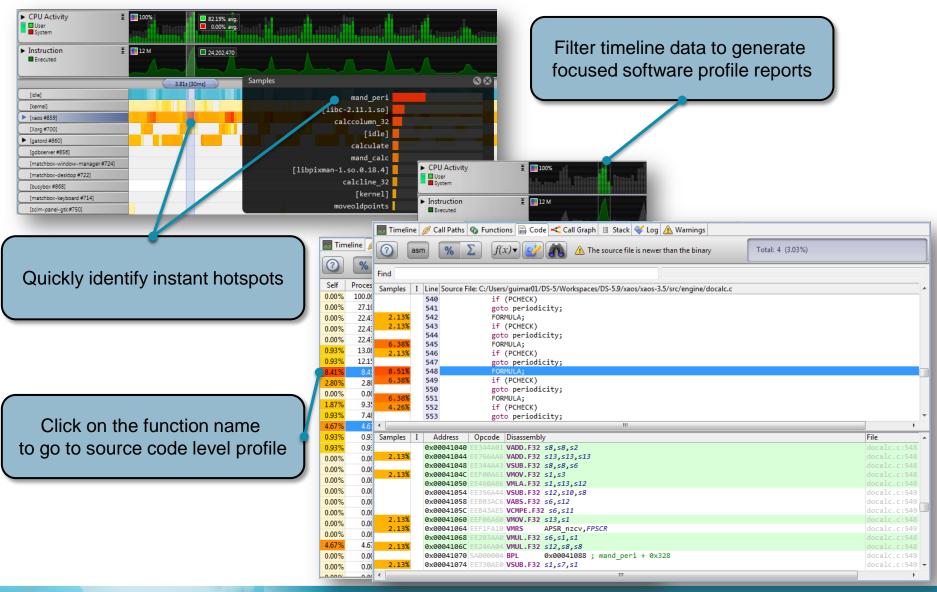


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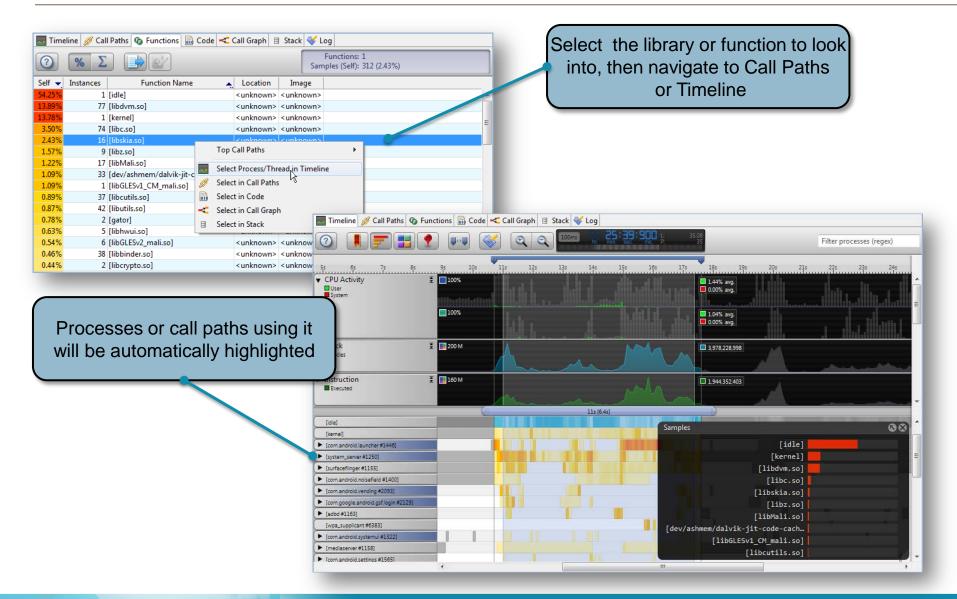


Drilldown Software Profiling





Bottom-Up Shared Library Analysis

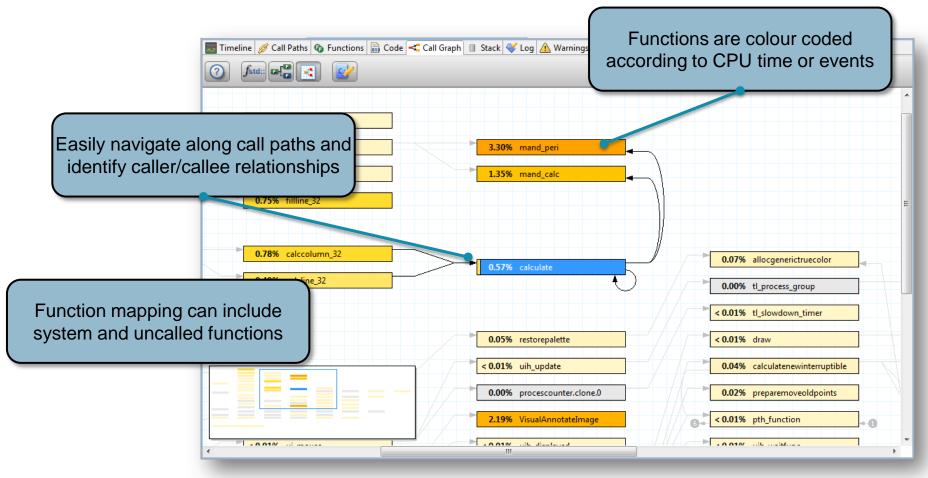




Dynamic Call Graph Analysis

Call Graph view maps relationships between functions

Easy to navigate dynamic function-level map







Stack Analysis

Information on stack usage

Check dynamic memory usage per function

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Stack 🔫	Size	Function Name	Location			
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400	664	save_frame_dist.clone.0	render.c:109			
400	4,108	smagnet2_calc	docalc.c:136			
400	4,524	smagnet2_peri	docalc.c:471			
336	1,152	doit	3d.c:136			
336	3,204	uih_update	ui_helper.c:1380			
320	4,132	magnet2_peri	docalc.c:471			
304		magnet2_calc	docalc.c:136			
304		magnet_julia	docalc.c:620			
288		truecolor_output	formulas.c:259			
272		mand4_julia	docalc.c:620			
272		mand5_julia	docalc.c:620			
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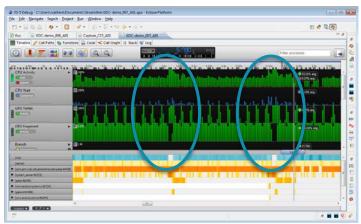


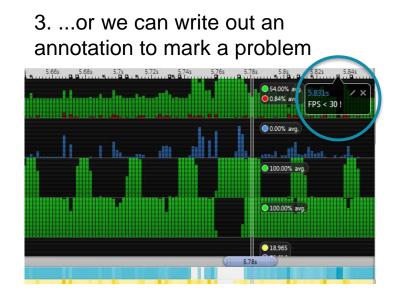
Beyond average...

1. Average looks okay but we know we have glitches

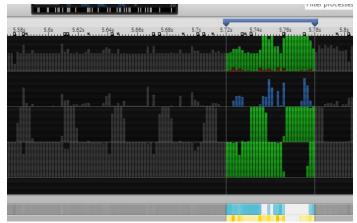
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2. Zooming in we can quickly identify something different...





4. Then isolate region of interest with callipers and re-compute statistics



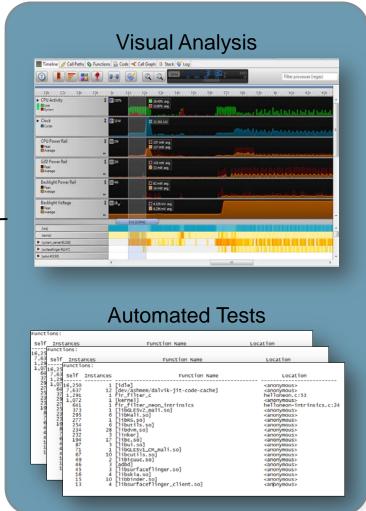


Power Measurement Interfaces

Data Acquisition ARM Energy Probe 3-channel • System-level analysis • Easy to deploy Affordable Good for trend spotting and application optimization • NI DAQ USB-62xx • 40+ analog inputs Subcomponent sensitivity • High fidelity Higher cost Good for OS power management tuning and benchmarking

also: on-chip sensors (via hwmon)

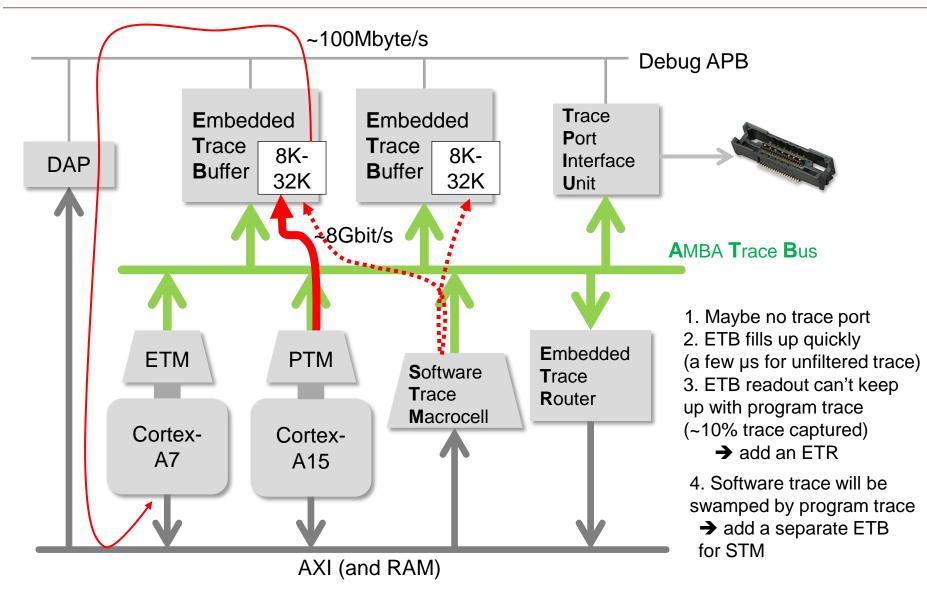
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CoreSight trace



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Profiling with CoreSight Trace

Trace view in DS-5 Debugger

TIMTargetProgram	n.c	Chan	nel1 🔀	<			
9:55.848	Hello	there	encoded	event	world	595848	
9:55.849	Hello	there	encoded	event	world	595849	
10:08.030	Hello	there	encoded	event	world	608030	
10:08.040	Hello	there	encoded	event	world	608040	
10:08.041	Hello	there	encoded	event	world	608041	
10:08.042	Hello	there	encoded	event	world	608042	

plot3	15.36%		
moveSpark	10.59%		
plot3	10.27%		
plot3	7.68%		
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plot	3.40%		
moveSpark	3.36%		
plot	2.57%	U.	Toggle Trace Start Point
plot3	2.57%		Toggle Trace Stop Point
			Toggle Trace Trigger Point

- ITM/STM Event Viewer to track software execution
- ETM/PTM instruction and data trace to pin-point software bugs
- Tracepoints and filters to optimize the usage of onchip trace buffers
- Instruction trace based profiling reports



Cycle-based tracing

31]	(cpu2)	>	vector_swi
86]	(cpu2)	>	trace_hardi rqs_on
163]	(cpu2)	>	mark_held_locks
199]	(cpu2)	>	mark_held_locks
261]	(cpu2)	>	sys_getppi d
274]	(cpu2)	>	l ock_acqui re
318]	(cpu2)	>	l ock_acqui re
451]	(cpu2)	>	mark_lock
605]	(cpu2)	>	pi d_vnr
638]	(cpu2)	>	lock_release
765]	(cpu2)	>	ret_fast_syscall

770] (cpu2) --> trace_hardirqs_off

core #1: 739 cycles

Ċ	96]	(cpu1)	>	vector_swi
٢			· • ·		_ trace_hardi rqs_on
	350	1	(cpu1)	>	mark_held_locks
	356]	(cpu1)	>	mark_held_locks
	433]	(cpu1)	>	sys_getppi d
	438]	(cpu1)	>	l ock_acqui re
	529]	(cpu1)	>	l ock_acqui re
	638]	(cpu1)	>	mark_lock
	760]	(cpu1)	>	pi d_vnr
	773]	(cpu1)	>	lock_release
Г	948]	(cpu1)	>	ret_fast_syscall
	1004	1	(cpu1)	>	trace_hardirqs_off
		J	•		• -
				-	

core #2: 908 cycles

Non-invasive and works with IRQs disabled





Self-hosted debug/trace

- Self-hosted trace control library releasing end 2013
- Targeted tracing for performance investigations
 - enable/disable trace round region of interest
- Sampling profiler/coverage tool
 - repeatedly capture trace fragments (cycle-accurate)
 - allow accurate measurement of basic block execution times
 - can use "shotgun sequencing" to construct a global profile
- Target-resident self-test
 - quickly and systematically/randomly iterate through multiple configs
- System "flight recorder"
 - capture rolling trace into ETB from boot time onwards
 - stop capture when fault detected
 - can use cross-triggers from CPU, system etc. to stop trace
 - create crash dump including ETB contents
 - SiP/OEM want this for base stations, network processors etc.

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Performance analysis - where next?

- More structure to annotations
 - define start and end of interval
 - associate resource usage with intervals
- Scale to multiple devices and clusters
- Improved support for GPGPU (OpenCL)
- Closer integration of processor trace and sample-based profiling
- Use CoreSight STM for trace/profile transport
- Standardize Linux interfaces to on-target trace
 - enable/disable trace on perf events
 - sideband data for trace decompression



END

www.arm.com/streamline



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BACKUP

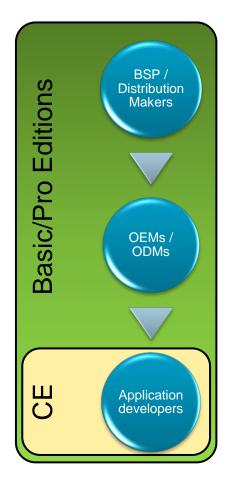






Streamline Community vs. Basic/Pro

Which is the right Streamline for you?



	Community	Basic/Pro
Typical Use Case	Simple application profiling	System-wide, SMP analysis
Program Images	1	Limited to host memory
Timeline View		
* Performance Charts	\checkmark	\checkmark
* Process Bars	\checkmark	\checkmark
* Mali GPU Analysis	\checkmark	\checkmark
* Quick Profile Summary		\checkmark
* Core Affinity Mode		\checkmark
* Energy Probe data capture		\checkmark
* Time Filtering		\checkmark
* Annotation	\checkmark	\checkmark
Call Paths View		\checkmark
Functions View	✓	\checkmark
Code View		\checkmark
Call Graph		\checkmark
Stack View		\checkmark
Log View		\checkmark
Command Line		\checkmark
Event Based Sampling		\checkmark



ARM

Instruction Trace or Sampling?

Choosing the right tool for the job

Instruction trace-based analysis doesn't scale to high-end Cortex-A

Instruction trace-based	Streamline Sample-based
Pros	Pros
High granularity	Integrates system events and PMU counters
Non-intrusive	Hours+ capture time
	Can be run remotely and in production units
Cons	Cons
Cost and scalability - Requires trace unit and off-chip trace ports	Cannot be used to observe short instruction sequences
Sub-second capture time	Adds single digit overhead
Complex to set up	
No standard solution for dynamically loaded code	

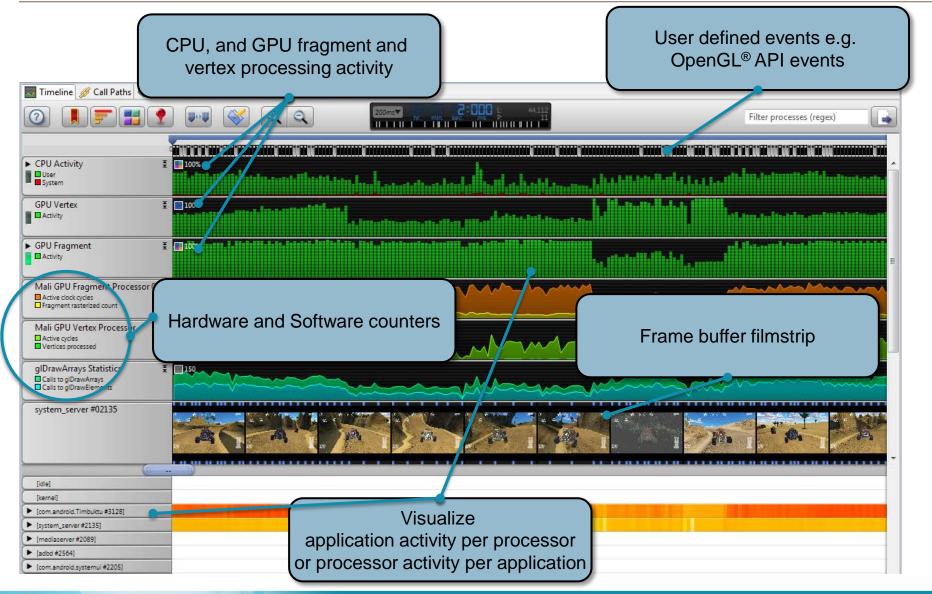


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GPU Graphics Analysis









Command Line Interface

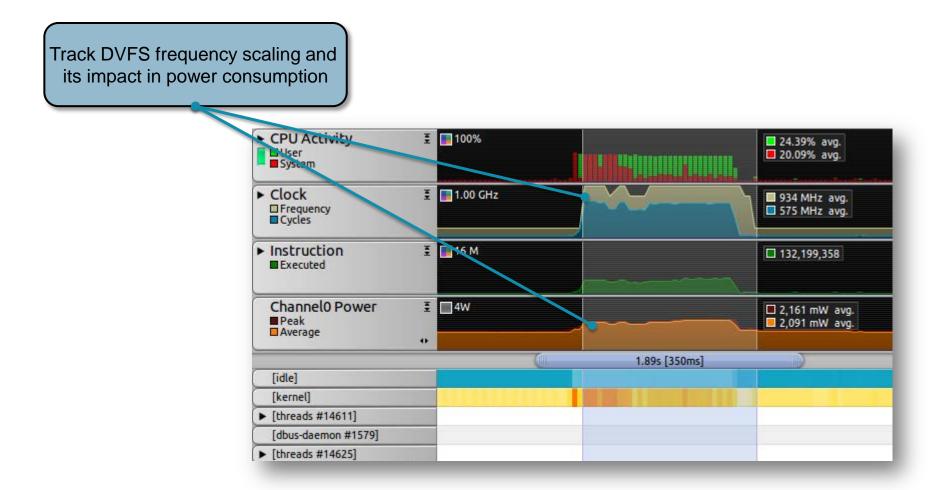
Enables automated scripted workflows

- Manual or timed data capture
- Filter by runtime defined start and stop bookmarks great for benchmarks
- Generates text-based reports: function, call path, stack, and log views
- Parse and compare reports for testing or benchmarking

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DVFS in Practice



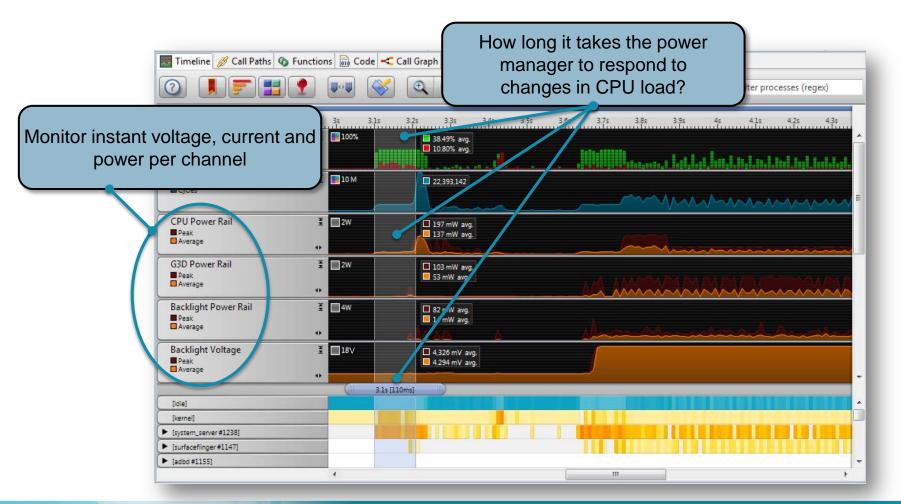






The Power of Having It All in One Place

How effective are you managing your energy budget?





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