



***Computational Efficiency in  
Experimental High Energy Physics  
or  
how to convert 100TB/s into a Nobel prize***

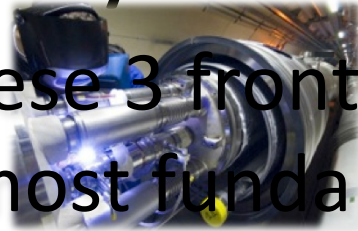
Vincenzo Innocente  
(CMS Experiment & CERN/ PH-SFT)

Advanced Performance Tuning Workshop  
CERN

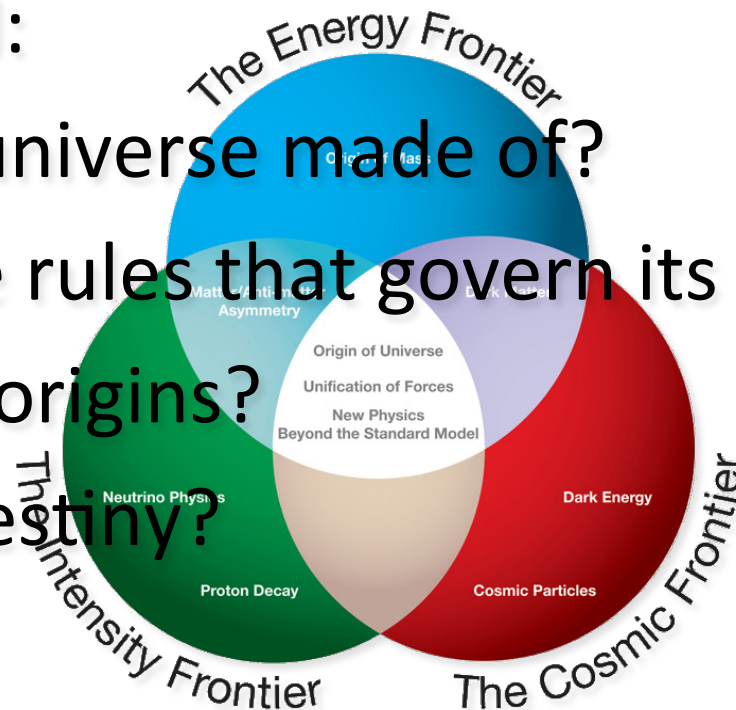
November 22<sup>th</sup>, 2013

# Particle Physics Frontiers

Only by exploring these 3 frontiers we can find the answers to the most fundamental questions of the mankind:



- What is the universe made of?
- What are the rules that govern its evolution?
- What are its origins?
- What is its destiny?



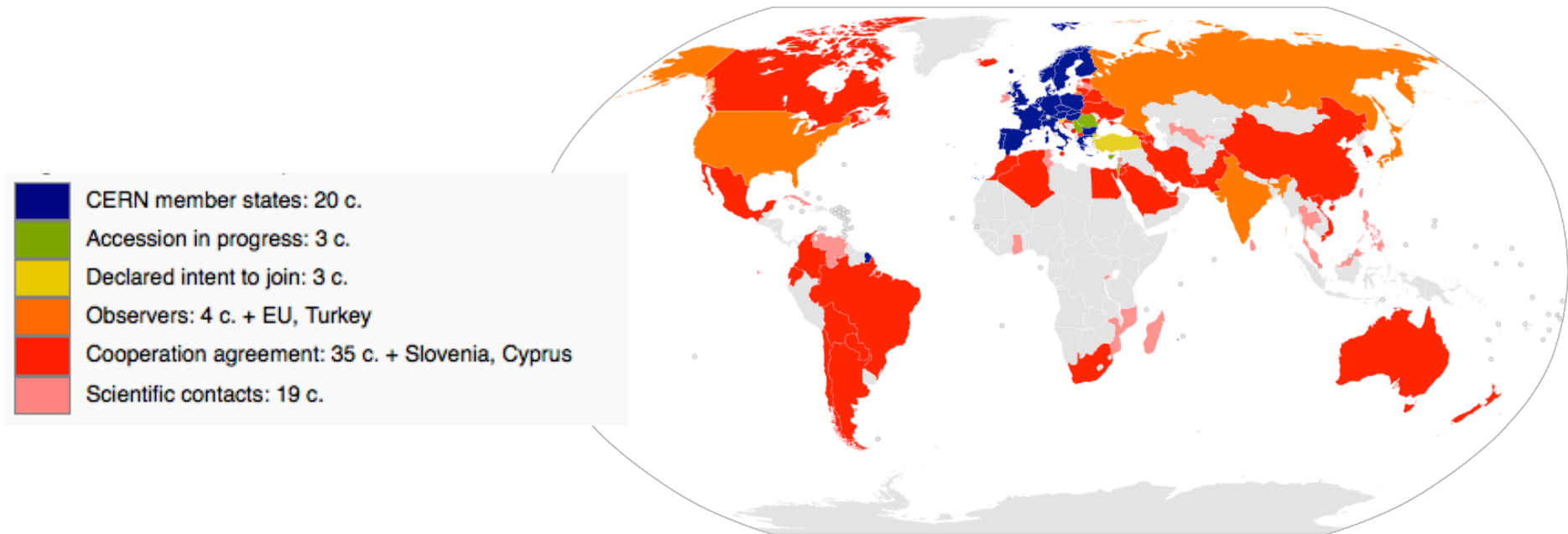
# CERN

European Organization for Nuclear Research

Founded in 1954 by 12 countries.

2012: 20 member states

More than 10,000 users all around the world



# **DATA PROCESSING IN HEP (LHC)**

# The Large Hardon Collider at CERN

pp, B-Physics,  
CP Violation

LHC : 27 km long  
100m underground

LHCb

General Purpose,  
pp, heavy ions

ATLAS

Electromagnetic Calorimeters  
Solenoid  
Forward Calorimeters  
End Cap Toroid  
Barrel Toroid  
Inner Detector  
Hadronic Calorimeters  
Shielding

Heavy ions, pp

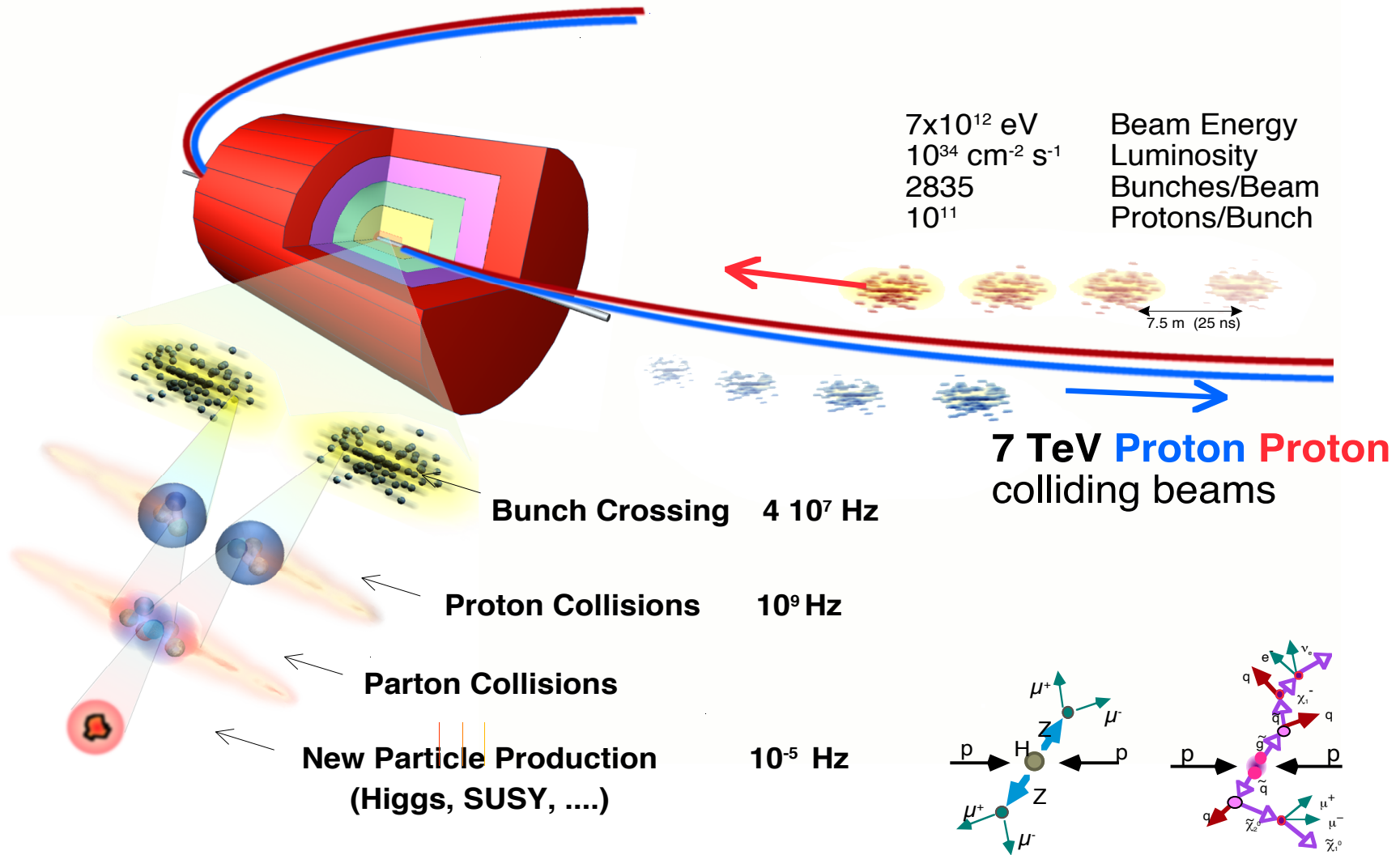
ALICE

vacuum chamber  
central detector  
electromagnetic calorimeter  
hadronic calorimeter  
superconducting coil  
return yoke  
muon chambers

19/11  
CMS  
Detector characteristics  
Width: 22m  
Diameter: 15m  
Weight: 14'500t  
+TOTEM

The image is a composite of several elements related to the LHC and its detectors. At the top, a blue sky and mountain range background features a text box for 'pp, B-Physics, CP Violation' and a cutaway diagram of the LHCb detector. Below this, a photograph of the LHC tunnel is shown with a text box stating 'LHC : 27 km long 100m underground'. To the right, a cutaway of the ATLAS detector is shown with labels for its various components and a text box listing its characteristics: 'Width: 44m, Diameter: 22m, Weight: 7000t'. In the center, a text box describes the 'General Purpose, pp, heavy ions' capabilities. At the bottom left, a cutaway of the CMS detector is shown with labels for its parts and a text box listing its characteristics: 'Width: 22m, Diameter: 15m, Weight: 14'500t +TOTEM'. At the bottom right, a cutaway of the ALICE detector is shown with a text box for 'Heavy ions, pp'. The entire composition is overlaid on a satellite-style map of the LHC's circular path.

# Collisions at the LHC: summary

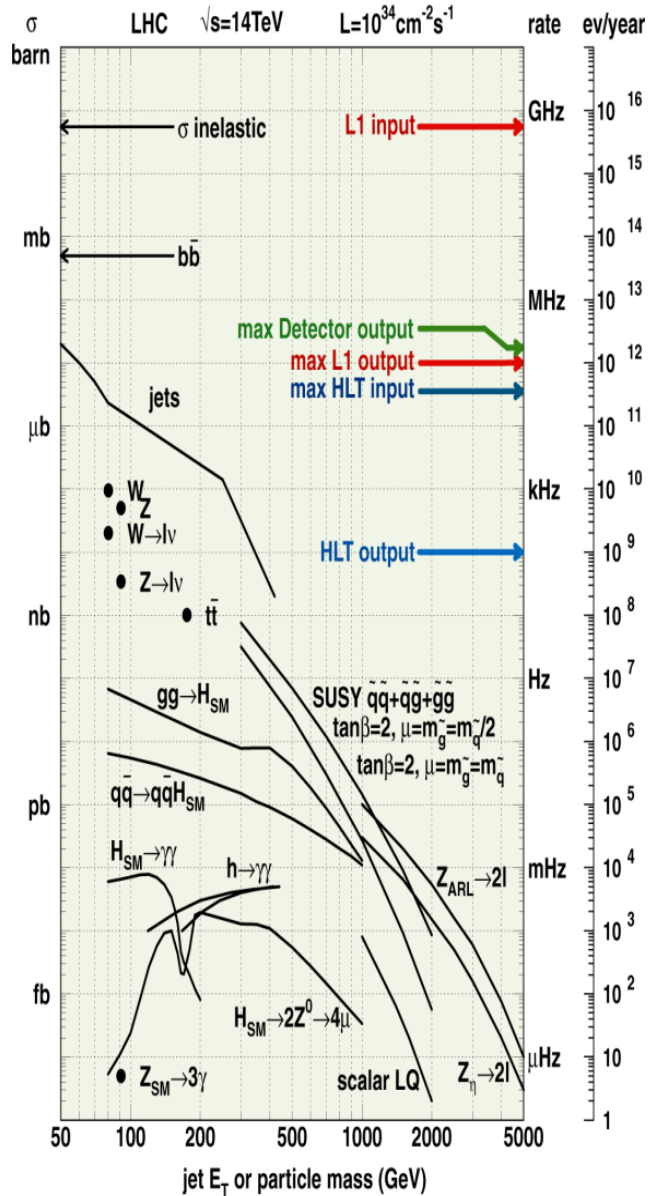


**Selection of 1 event in 10,000,000,000,000**

# Data Flow

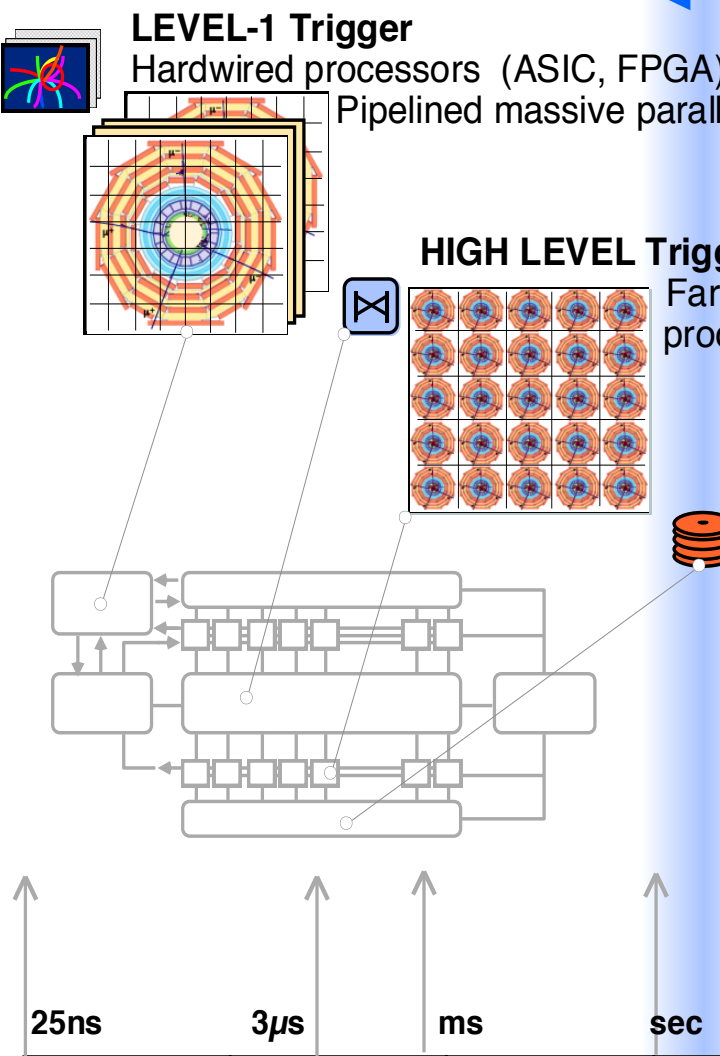


$\sqrt{s} = 500 \text{ GeV } c^{-1}$   
 $H, A \rightarrow \tau\tau \rightarrow \text{two } \tau \text{ jets} + X, 60 \text{ fb}^{-1}$



**ON-line** →

**OFF-line** ←

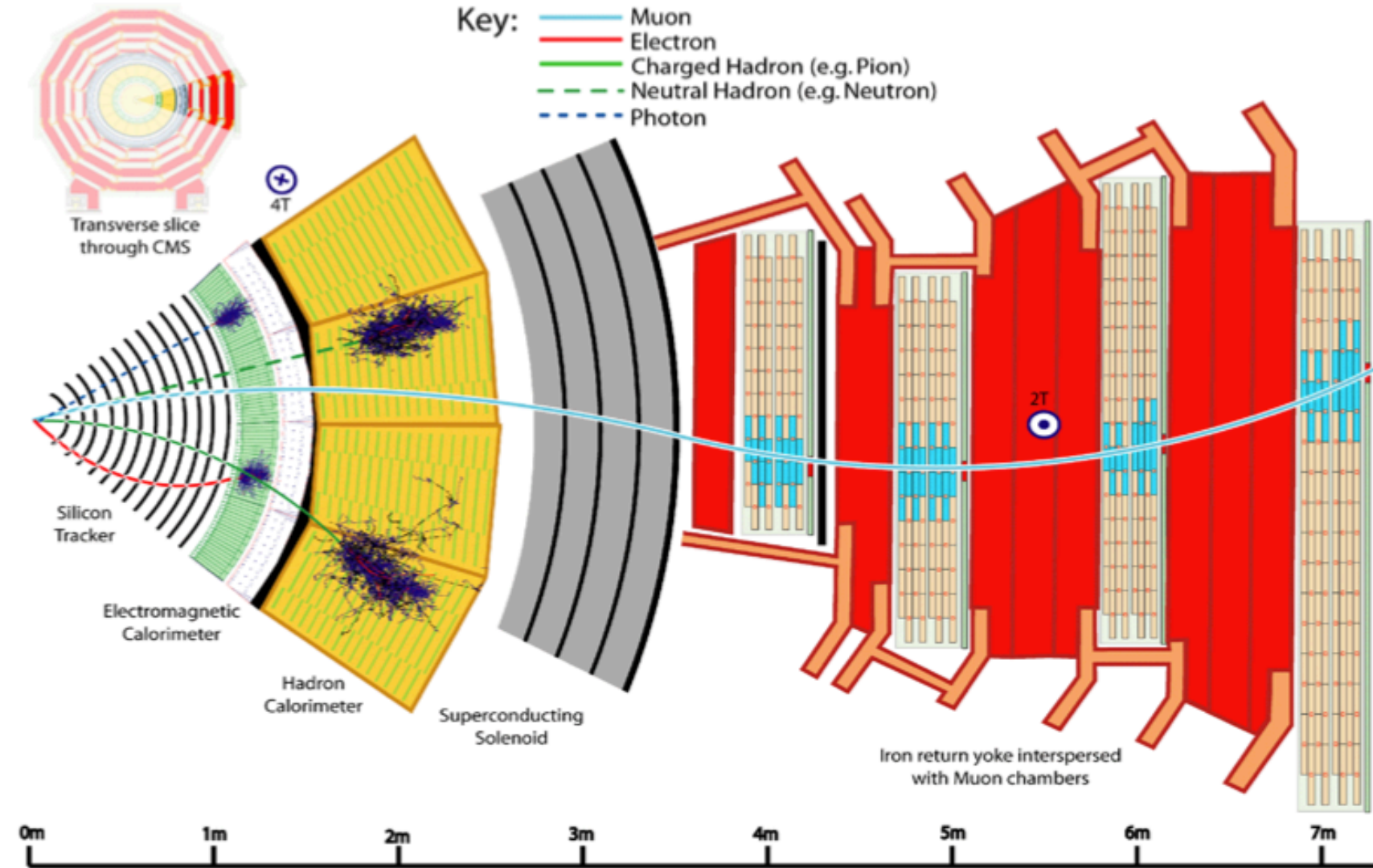


Natural Parallelism allows for a throughput oriented architecture.

Latency constraints do exist at all stages: from microseconds in Trigger to few weeks in Analysis

VI Profiling in HEP

# Detector “onion” structure







# An experiment: CMS

**SUPERCONDUCTING COIL**

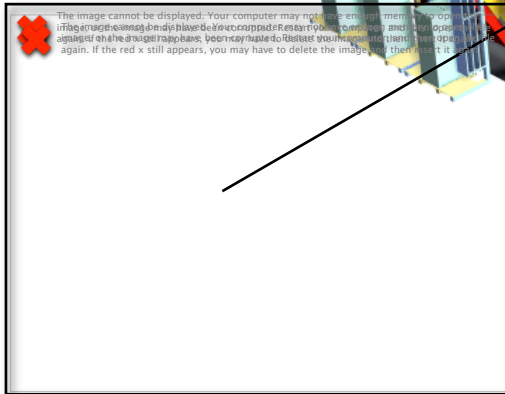
Total weight : 12,500 t  
Overall diameter : 15 m  
Overall length : 21.6 m  
Magnetic field : 4 Tesla

**CALORIMETERS**  
ECAL Scintillating PbWO<sub>4</sub> Crystals

HCAL Plastic scintillator copper sandwich

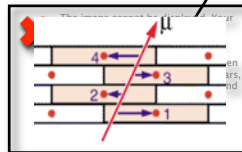
**IRON YOKE**

**TRACKERS**

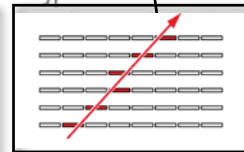


Silicon Microstrips  
Pixels

**MUON BARREL**

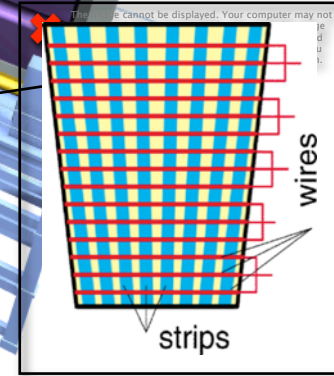


Drift Tube Chambers (**DT**)



Resistive Plate Chambers (**RPC**)

**MUON ENDCAPS**



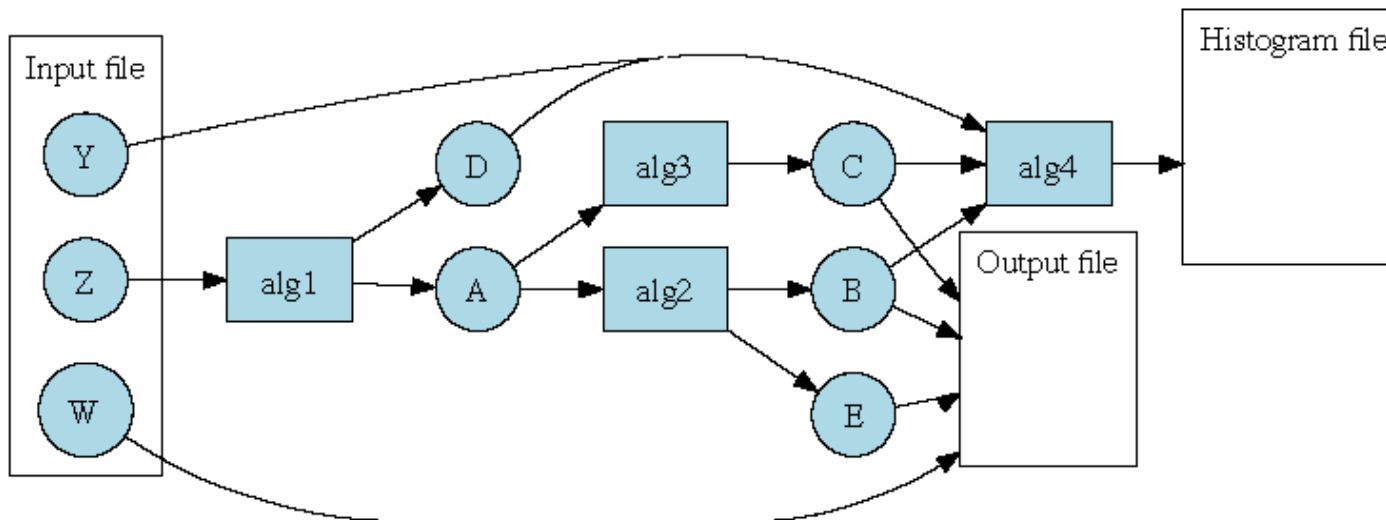
Cathode Strip Chambers (**CSC**)  
Resistive Plate Chambers (**RPC**)

# Data and Algorithms

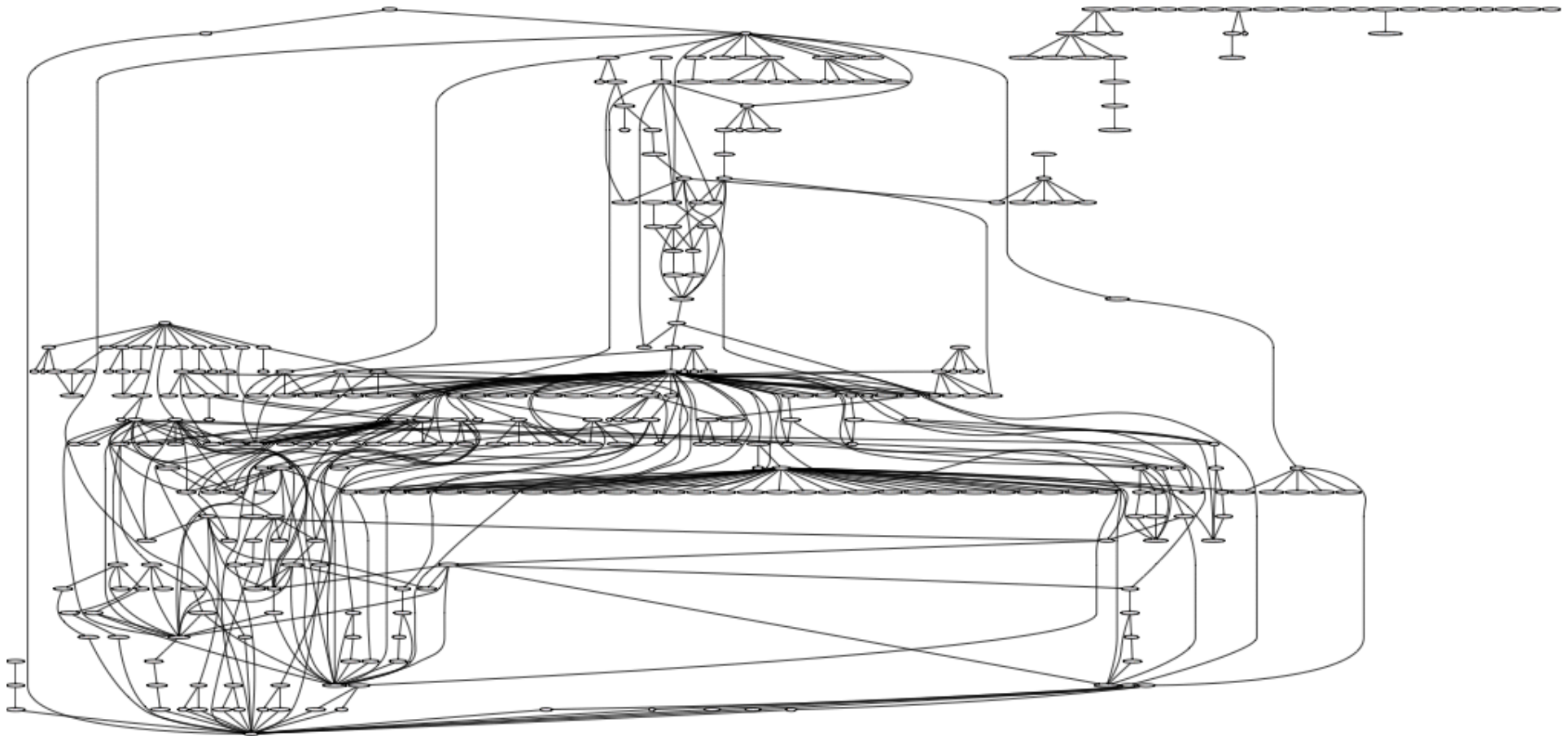
- HEP main data are organized in *Events* (particle collisions)
- Simulation, Reconstruction and Analysis programs process “one Event at the time”
  - Events are fairly independent of each other
  - “Natural” parallel processing
- Event processing programs are composed of a number of Algorithms selecting and transforming “raw” Event data into “processed” (reconstructed) Event data and statistics
  - Algorithms are mainly developed by “Physicists”
  - Algorithms may require additional “detector conditions” data (e.g. calibrations, geometry, environmental parameters, etc. )
  - Statistical data (histograms, distributions, etc.) are typically the final data processing results

# A simplified data-processing application

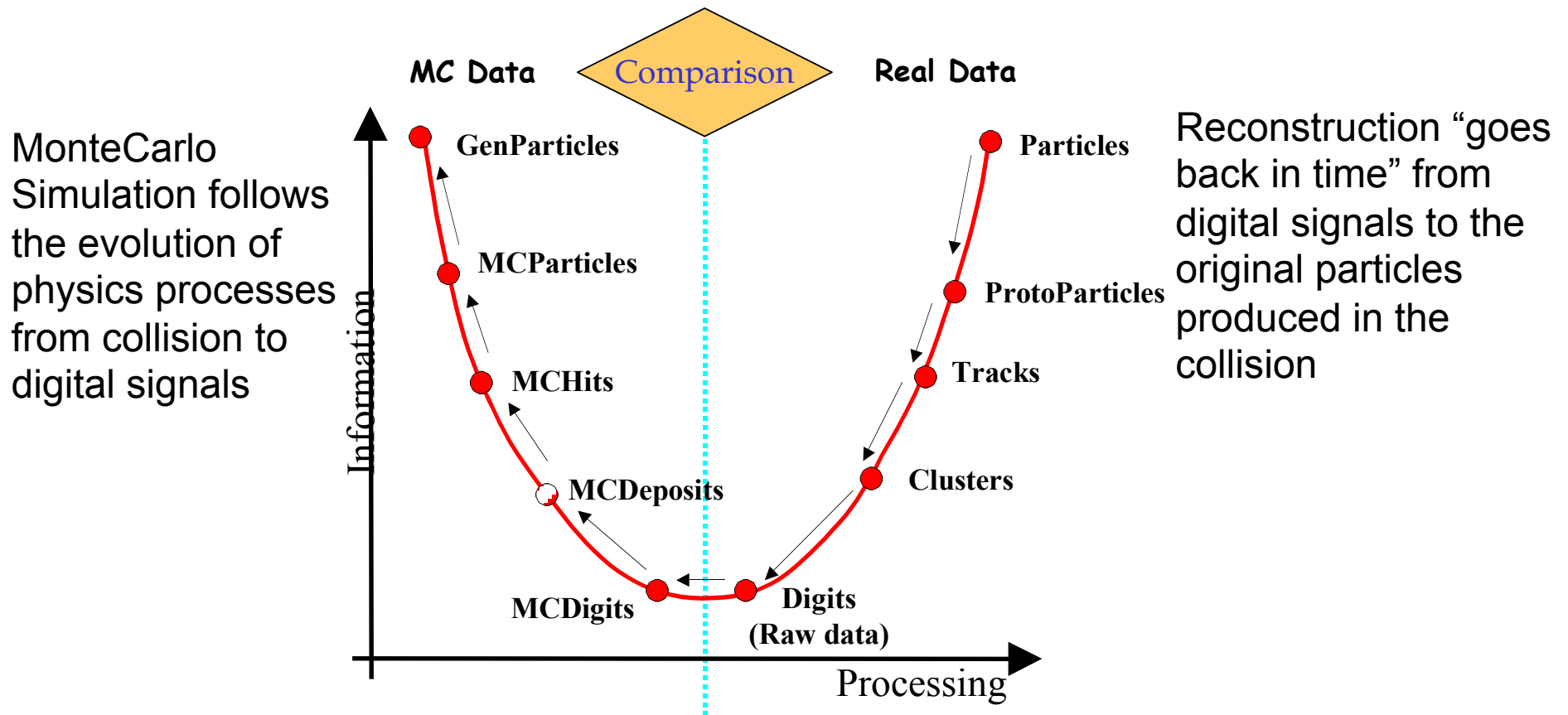
- Circles represent data products
- Rectangles represent processing modules
- Any or all data products may be written to an output file



# A real application (LHCb Brunel)



# High Energy Analysis Model



Analysis compares (at statistical level) reconstructed events from real data with those from simulation

# Analogies with Industry

- Signal/image processing
  - Digital-Analog Conversions (including calibrations)
  - Pattern recognition, “clustering”
- Topological problems
  - Nearest neighbor, minimum path, space partitioning
- Gaming (*our main source of inspiration!*)
  - “walk-through” complex 3D geometries
  - Detection of “collisions”
- Navigation/Avionics (Kalman filtering)
  - Tracking in a force field in presence of “noise”
  - Trajectory identification and prediction

# CMS simulation & data processing Software

- ~10k “modules”
- ~1000 “data processing” modules
- Code (SLOC)
  - C++: 3,558,032 (68.86%)
  - python: 1,240,801 (24.02%)
    - Used only in initialization
  - fortran: 277,857 (5.38%)
    - Interface to physics simulation code
- Total size of TEXT sections : 229,246,680 bytes
  - + ~220MB of “external software”

# Main Data Processing Application

- 550 Module instances
  - Some share same code, different parameters or inputs
- ~200 MB of code loaded (as shared libraries)
  - Only 122MB active:
    - of which 50MB in “dictionaries” used in I/O
- Typical profile (by IgProf)
  - 8004 symbols visited (in 1,704,336 samples)
    - One sample each 0.006 seconds
  - 36495 total symbols recorded in the stack traces
  - Report was a 9MB sql3 db



# Typical Profile (by “perfmon2”)

CPI (cycle per instruction): **0.964**

% of SIMD in all uops: **19.22%**

% of comp. SIMD in all uops: **10.17%**

load instructions %: 30.58%  
store instructions %: 13.74%  
branch instructions % (approx): 17.06%  
resource stalls % (of cycles): 30.63%  
divider busy % (of cycles): **12.11%**  
% of branch instr. mispredicted: 2.25%  
% of L3 loads missed: 2.09%

breakdown: % of all uops	% of all SIMD
PACKED_DOUBLE:	0.663% 3.449%
PACKED_SINGLE:	0.613% 3.190%
SCALAR_DOUBLE:	13.485% <b>70.159%</b>
SCALAR_SINGLE:	4.038% 21.010%
VECTOR_INTEGER:	0.421% 2.192%

More details (see next page):

Function where time is spent most

- *No hot-spots: top 30 each between 2.5% and 0.5% of total*
- Trig/trans functions, malloc...
- div/sqrt latency (“divider busy”)

# “top self cost” (based on old PTU)

**function calls  
latency**

**Stall time**

**div/sqrt  
latency**

BR_INST_EXEC.INDIRECT_NON_CALL		UOPS_RETIRED.STALL_CYCLES		ARITH.CYCLES_DIV_BUSY		Function
9.5e+07	5.30 %	8.1e+09	41.41 %	2e+09	10.07 %	__ieee754_exp
3.5e+08	13.71 %	8.1e+09	45.49 %	0	0.00 %	arena_malloc_small
6.7e+06	0.23 %	7.5e+09	47.55 %	3.8e+09	24.31 %	__ieee754_atan2
6.6e+07	46.92 %	9.9e+09	63.11 %	4.2e+09	26.82 %	void TkGluedMeasurementDet::do
1.9e+08	15.15 %	4.9e+09	33.67 %	0	0.00 %	arena_dalloc_bin
1.4e+08	7.66 %	9.6e+09	68.94 %	5.9e+09	42.28 %	ThirdHitPredictionFromCircle::
3.4e+07	1.05 %	6e+09	43.11 %	3.6e+09	25.47 %	atanf
3.9e+08	17.85 %	7.8e+09	58.89 %	0	0.00 %	free
4.4e+07	2.68 %	8.5e+09	65.22 %	2.4e+09	18.60 %	__ieee754_acos
2.5e+07	2.56 %	4.3e+09	34.11 %	1.1e+08	0.90 %	ROOT::Math::SMatrix<double, (u
1.1e+07	11.71 %	4.4e+09	41.21 %	0	0.00 %	cms::TrackListMerger::produce(
8.5e+07	204.00 %	8.6e+09	81.25 %	4.2e+09	39.96 %	magfieldparam::TkBfield::Bcyl(
6.2e+06	0.59 %	4.6e+09	46.46 %	5.6e+08	5.70 %	__ieee754_log
1.7e+06	0.99 %	4.9e+09	53.99 %	5.6e+07	0.61 %	<unknown(s)>
1.8e+08	7.49 %	5.1e+09	59.85 %	2.8e+07	0.33 %	strcmp
2.6e+08	20.20 %	5.5e+09	67.64 %	2.6e+09	32.26 %	PixelTripletLargeTipGenerator:
0	0.00 %	4.3e+09	57.80 %	1.1e+08	1.51 %	do lookup x
9.3e+07	11.99 %	4.9e+09	66.54 %	3.9e+09	53.23 %	DAClusterizerInZ::update(doubl
3.4e+07	11.88 %	3.5e+09	48.00 %	3.1e+08	4.22 %	sinco
1.3e+08	24.73 %	2.5e+09	41.40 %	4.2e+08	6.82 %	PixelTripletHLTGenerator::hitT

[https://twiki.cern.ch/twiki/bin/view/LCG/VICMSDPHistory#Performance Improvements](https://twiki.cern.ch/twiki/bin/view/LCG/VICMSDPHistory#Performance_Improvements)

[https://twiki.cern.ch/twiki/bin/view/LCG/MultiCoreRD#Track\\_1](https://twiki.cern.ch/twiki/bin/view/LCG/MultiCoreRD#Track_1)

# PERFORMANCE MEASUREMENTS AND IMPROVEMENTS

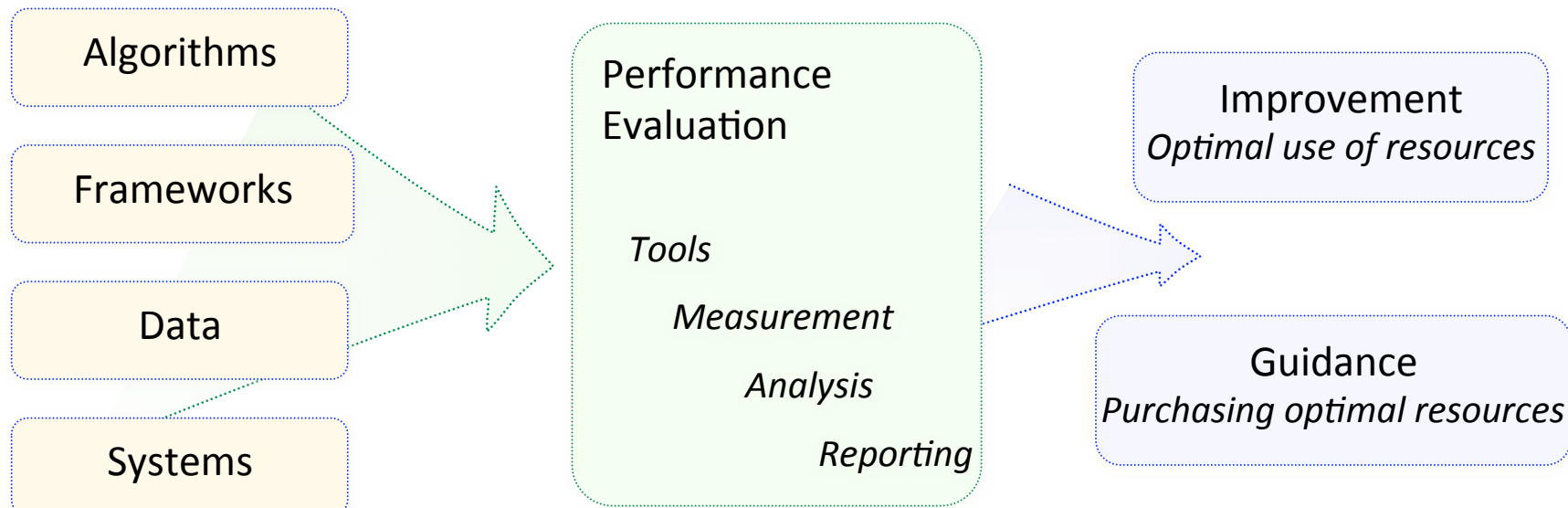
# Performance evaluation/improvement Organization

Core team of specialists

- Evaluate the cost of running CMS software
- Develop, deploy tools
- Identify actions to reduce such a cost

Involvement of few scientist (students) with excellent software skills

- Algorithm modifications



# Tool History (in CMS)

- OProfile (~2005)
- Callgrind
  - Added ability to resolve ancestors in “diamonds”
  - First attempt to summarize result in DB
- Development of in-house tool: igProf
- Perfmon
  - Instrumented Application with counting and sampling (leverage igprof technology)
  - Web reporting
- PTU
  - Added Web reporting
- VTune/Amplifier (just evaluation)
- Perf
  - Instrumented Application with counting

# igprof

- CMS in-house performance and memory profiler (<http://igprof.org>).
- *Designed to handle extremely large memory footprints and churn, which are typical of the HEP applications*
- Logically subdivided in three parts:
  - *dynamic instrumentation and code injection library (IgHook, inspired by work by Jeffrey Richter, Jonathan Rentzsch, Secure Reality, and of course Sun DTrace).*
  - *the profiler itself, which instruments various system calls and keeps track of SIG\_PROFILE occurrences (for sampled application profiling) and memory allocation operations (for various kind of memory profiling)*
  - *the analyzer and the display tool, which read the output of the profiler and provide a textual or web based view of the information.*
- Supports multiple platforms, mainly x86 but has support for PPC and now initial ARM support. Heavily dependent on libunwind.

# igprof

- What igprof can tell you:
  - *How much time (statistically) you spend in a given function and which fraction of the cost occurs when called by / calling someone else.*
  - *Tracks all live memory allocations at the moment of the dump, providing memory map, aggregate (per call-stack) statistics about total size and size of the largest allocation in a given call-stack. Tracks sources of allocations.*
  - *Instruments and precisely measure time spent in a given function(s).*

# THE TOOL: General Requirements

- Run in user space
- Under Linux (and Mac-OS)
- In standard production environment
- No special compilation
- Ability to instrument framework and user code at user specified granularity
- Generate results viewable anywhere, anytime



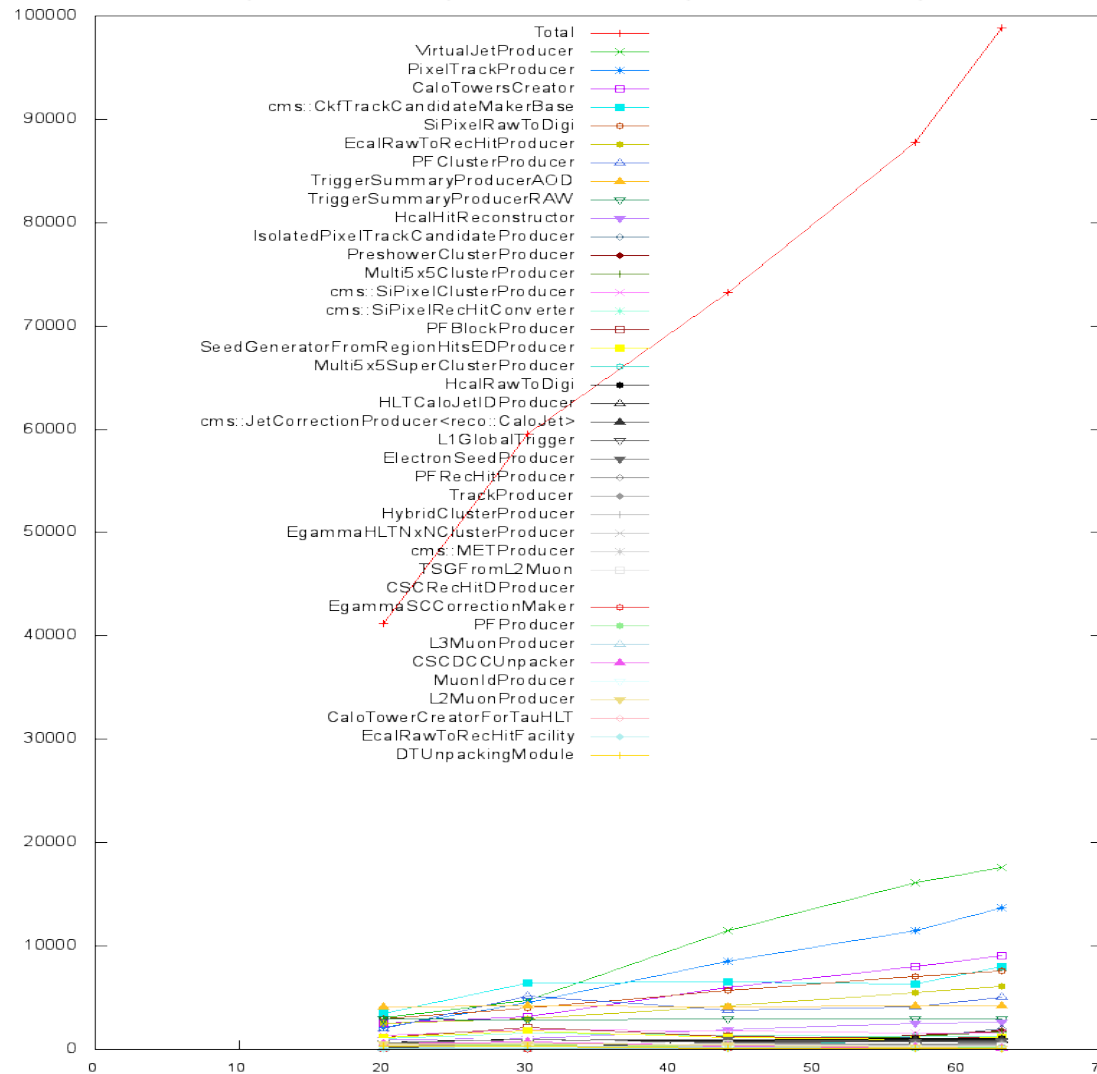
# Requirements: 1

- “Manager” view
  - Low granularity (often application dependent)
  - Coverage: full workflow
  - Regression among releases
  - Trend as function of “external conditions”
  - Spot offenders
  - Easy to publish, consult, archive
  - Deliverable: **assessment reports**

## Sorted according to 6\_2\_0\_pre7

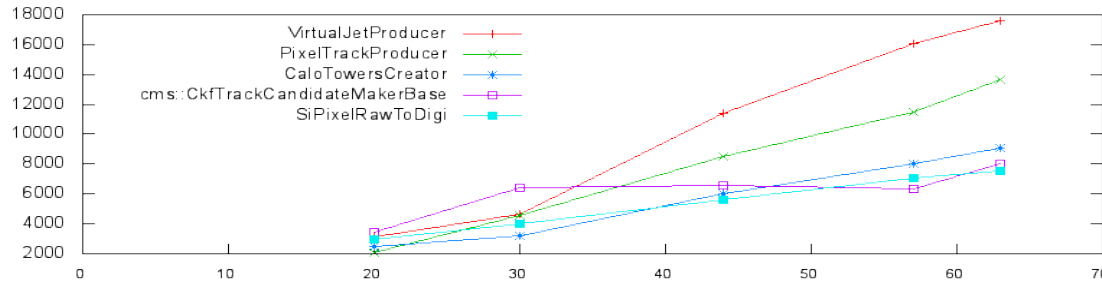
Producer	5_5_10	6_1_2	6_2_0
cms::CkfTrackCandidateMakerBase:	139019	110619	103146
<u>VirtualJetProducer:</u>	13672	16005	23391
<u>SeedGeneratorFromRegionHitsEDProducer:</u>	41578	27270	20754
<u>TrackProducer:</u>	36386	20785	19249
<u>ConversionTrackCandidateProducer:</u>	28020	16504	15732
<u>MuonIdProducer:</u>	14241	15924	15188
<u>GsfTrackProducer:</u>	13698	9617	9026
<u>PrimaryVertexProducer:</u>	6572	4776	4379
<u>RecoTauProducer:</u>	2815	2302	3250
<u>ConversionProducer:</u>	7006	3306	3225
<u>PFECALSuperClusterProducer:</u>	0	0	3147
<u>PFBlockProducer:</u>	2909	3125	3103
<u>EcalUncalibRecHitProducer:</u>	2785	2673	2673
<u>PFClusterProducer:</u>	2530	2663	2664
<u>GoodSeedProducer:</u>	3725	2736	2662
reco::modules::MultiTrackSelector:	748	808	2044
<u>TauDiscriminationProducerBase&lt;reco::PFTau, reco::PFTauDiscriminator&gt;:</u>	1423	1673	1921
<u>PFDisplacedVertexProducer:</u>	4167	2073	1899
<u>PFDisplacedVertexCandidateProducer:</u>	4156	1816	1806
<u>PhotonConversionTrajectorySeedProducerFromSingleLeg:</u>	1098	946	1794
<u>TrackExtrapolator:</u>	1948	1895	1790
<u>ElectronSeedProducer:</u>	2043	1744	1666
<u>CosmicMuonProducer:</u>	2004	1622	1612

# Time in online Filter vs #collisions

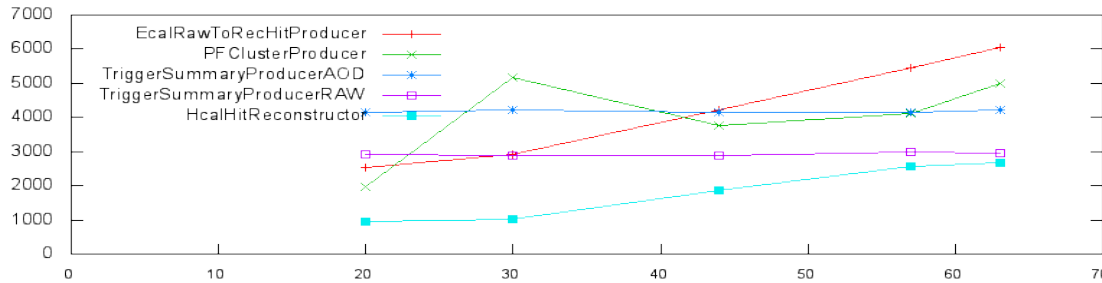


Total is the sum of many “small” contributions.  
ALL need to be optimized to produce an observable HLT speed-up

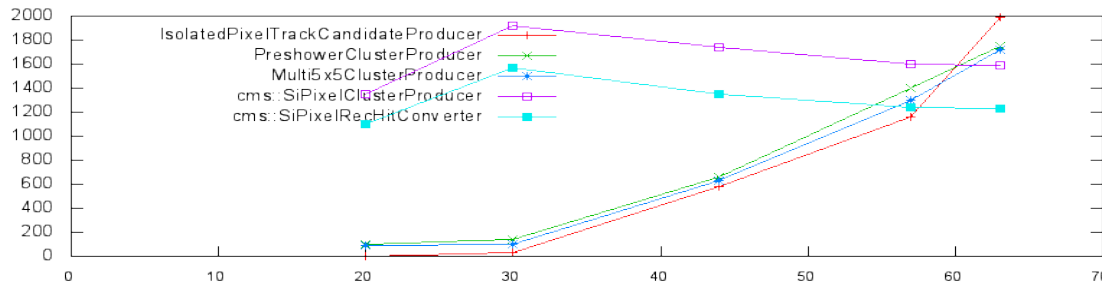
# Top 20 contributors



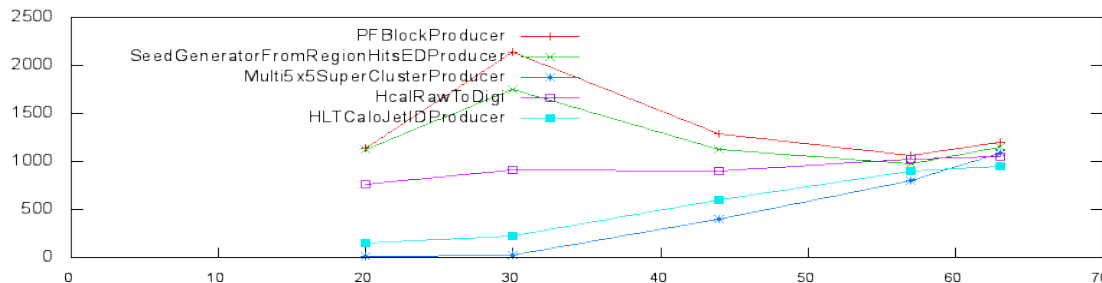
Large: still almost  
Linear scaling



Tracking: affected by  
changes in menu in  
HighPU run



Potentially small:  
Scary exponential  
scaling



# Module level instrumentation with “perflib”

RecoPerfStat700 < CMS < TWiki

https://twiki.cern.ch/twiki/bin/view/CMS/RecoPerfStat700?sortcol=1;table=2;up=1#sorted\_table

RecoPerfStat700 < CMS < TWiki

	Total	3805.125	14523.622	1.551	14.426	0.374	0.670	0.031	0.700	1.662	2.301	10.164	1.416	48.039	28.020	41.012
module	time	cycles	ipc	br/lns	missed-br/cy	cache-ref/cy	mem-ref/cy	missed-L1/cy	missed-L1D/cy	offcore/cy	div/cy	ind-call/cy	front-stall/cy	back-stall/cy	exec-stall/cy	
<a href="#">CkfTrackCandidateMaker/pixelLessStepTrackCandidates</a>	315.113	1221.217	1.346	12.507	0.257	1.327	0.020	1.671	1.975	2.023	11.948	1.429	50.226	28.282	43.886	
<a href="#">CkfTrackCandidateMaker/tobTecStepTrackCandidates</a>	287.585	1114.622	1.380	11.822	0.248	1.085	0.016	2.277	2.198	0.295	12.093	1.364	48.813	28.066	43.573	
<a href="#">ConversionTrackCandidateProducer/conversionTrackCandidates</a>	204.798	794.550	1.591	11.938	0.219	0.523	0.005	0.996	1.482	0.547	13.387	1.634	42.960	20.677	35.572	
<a href="#">PoolOutputModule/AODoutput</a>	185.566	549.303	1.220	14.216	0.740	0.205	0.060	0.010	0.241	3.340	0.005	0.411	110.250	97.398	110.724	
<a href="#">CkfTrackCandidateMaker/initialStepTrackCandidates</a>	184.599	715.369	1.324	12.866	0.275	1.012	0.030	1.379	1.530	0.176	11.512	1.441	50.625	29.582	44.487	
<a href="#">PoolOutputModule/RECOoutput</a>	163.758	632.302	1.630	19.919	0.631	0.135	0.031	0.028	3.890	16.183	0.053	0.413	49.956	35.857	44.304	
<a href="#">MuonIdProducer/muons1stStep</a>	158.921	616.443	1.564	14.739	0.866	0.414	0.029	0.206	0.879	0.793	12.076	1.704	38.860	24.827	36.986	
<a href="#">CkfTrackCandidateMaker/lowPTTripletStepTrackCandidates</a>	130.682	506.450	1.328	13.147	0.289	1.205	0.030	1.369	1.694	0.184	11.112	1.582	50.942	29.776	44.716	
<a href="#">CkfTrackCandidateMaker/regionalCosmicCkfTrackCandidates</a>	121.191	469.747	1.537	10.572	0.225	0.671	0.002	0.639	0.713	0.358	13.495	1.330	42.962	22.332	38.070	
<a href="#">GsfTrackProducer/electronGsfTracks</a>	118.351	459.392	2.679	13.036	0.276	0.153	0.003	0.078	0.657	1.010	3.916	1.186	23.254	10.505	19.050	
<a href="#">CkfTrackCandidateMaker/pixelPairStepTrackCandidates</a>	96.769	374.942	1.311	12.397	0.274	1.058	0.031	1.497	1.462	0.186	12.398	1.523	51.311	29.887	44.977	
<a href="#">CkfTrackCandidateMaker/convTrackCandidates</a>	68.386	265.115	1.490	11.312	0.258	0.644	0.029	0.993	1.138	0.546	12.824	1.357	45.270	25.642	40.960	
<a href="#">TrackProducer/initialStepTracks</a>	55.767	216.262	1.608	10.272	0.179	0.852	0.058	0.885	1.355	0.855	13.446	0.773	48.076	23.487	36.713	
<a href="#">ConversionProducer/allConversions</a>	52.916	205.324	1.872	3.311	0.051	0.306	0.007	0.228	0.334	0.110	1.117	0.257	49.989	18.712	33.591	
<a href="#">SeedGeneratorFromRegionHitsEDProducer/pixelLessStepSeeds</a>	47.079	182.029	1.643	11.314	0.118	0.259	0.025	1.024	1.945	5.380	13.674	1.369	45.484	22.094	36.504	
<a href="#">PrimaryVertexProducer/offlinePrimaryVertices</a>	46.326	179.726	1.871	9.962	0.147	0.167	0.009	0.270	0.586	1.044	18.277	0.801	41.448	16.309	27.367	
<a href="#">TrackProducer/lowPTTripletStepTracks</a>	44.667	173.265	1.609	10.415	0.210	0.863	0.036	0.940	1.423	0.628	14.010	0.723	48.053	22.344	35.537	
<a href="#">PFBlockProducer/particleFlowBlock</a>	42.511	165.034	2.508	24.324	0.528	0.806	0.011	0.010	6.187	9.470	1.190	2.498	18.667	11.068	22.707	
<a href="#">FastJetProducer/iterativeCone5PFJets</a>	41.637	161.645	1.123	15.324	0.667	0.106	0.003	0.027	0.978	0.538	17.018	1.082	49.578	29.498	38.346	
<a href="#">TrackProducer/pixelPairStepTracks</a>	40.255	156.145	1.573	10.014	0.197	0.845	0.040	0.943	1.280	0.539	14.250	0.770	48.802	22.967	36.873	
<a href="#">CkfTrackCandidateMaker/mixedTripletStepTrackCandidates</a>	38.863	150.563	1.329	12.686	0.238	1.179	0.054	1.608	1.645	0.490	11.674	1.499	52.114	28.988	44.152	
<a href="#">FastJetProducer/ca8PFJetsCHS</a>	38.474	146.160	1.484	20.637	0.381	1.460	0.009	0.006	6.172	4.947	1.177	0.269	51.909	25.667	32.973	
<a href="#">CkfTrackCandidateMaker/detachedTripletStepTrackCandidates</a>	37.062	143.614	1.285	12.335	0.301	1.148	0.046	1.461	1.479	0.198	11.616	1.449	51.850	31.331	46.118	
<a href="#">MuonIdProducer/earlyMuons</a>	36.866	143.010	1.660	11.786	0.325	0.320	0.032	0.216	0.727	0.554	19.178	1.358	43.183	22.723	36.290	
<a href="#">SeedGeneratorFromRegionHitsEDProducer/mixedTripletStepSeedsA</a>	36.459	141.455	1.469	15.601	0.299	0.181	0.017	0.340	1.004	1.296	21.626	1.523	49.226	21.924	35.737	
<a href="#">GoodSeedProducer/trackerDrivenElectronSeeds</a>	35.679	138.425	1.636	14.190	0.446	0.336	0.067	0.178	0.836	2.466	19.141	1.119	45.083	23.587	33.635	

Display a menu

# Requirements: 2

- “Efficiency Officer” View
  - Function level granularity (with stack trace!)
  - Coverage: Application
  - Identification of hot-spot
  - Correlation with code (and data?)
  - Guidance for optimization opportunities
  - Easy to publish, consult, archive, trace improvements
  - Deliverable: **detailed bug reports**

# Igprof callers and callees

Caller	Time	Count	File	Line	Function	
	0.00	0.02	0.02	1	1	<code>GlobalTrajectoryParameters::magneticFieldInInverseGeV(Point3DBase&lt;float, GlobalTag&gt; const&amp;) const</code>
	0.00	0.02	0.05	2	2	<code>TangentApproachInRPhi::circleParameters(int const&amp;, Vector3DBase&lt;float, GlobalTag&gt; const&amp;, Point3DBase&lt;float, GlobalTag&gt; const&amp;, double</code>
	0.00	0.02	0.32	3	7	<code>PerigeeLinearizedTrackState::computeChargedJacobians() const</code>
	0.00	0.02	0.05	1	1	<code>ConversionFastHelix::helixStateAtVertex()</code>
	0.00	0.02	0.53	2	6	<code>AnalyticalTrajectoryExtrapolatorToLine::extrapolateSingleState(FreeTrajectoryState const&amp;, Line const&amp;) const</code>
	0.00	0.05	0.91	2	5	<code>TSCPBUILDERNoMaterial::operator()(FreeTrajectoryState const&amp;, reco::BeamSpot const&amp;) const</code>
	0.00	0.05	3.79	1	1	<code>InOutConversionSeedFinder::createSeed(TrajectoryMeasurement const&amp;, TrajectoryMeasurement const&amp;) const</code>
	0.00	0.06	18.73	1	2	<code>KinematicConstrainedVertexFitterT&lt;2, 2&gt;::fit(std::vector&lt;ReferenceCountingPointer&lt;KinematicParticle&gt;, std::allocator&lt;ReferenceCountingP</code>
	0.00	0.07	0.16	2	3	<code>TwoTrackMinimumDistanceHelixLine::updateCoeffs()</code>
	0.00	0.07	1.61	4	11	<code>PerigeeLinearizedTrackState::computeJacobians() const</code>
	0.01	0.08	0.08	1	2	<code>@?0x3ba3fd0{dynamically-generated}</code>
	0.01	0.08	0.21	4	5	<code>trajectoryStateTransform::innerFreeState(reco::Track const&amp;, MagneticField const*)</code>
	0.01	0.08	0.25	2	3	<code>trajectoryStateTransform::outerFreeState(reco::Track const&amp;, MagneticField const*)</code>
	0.01	0.11	0.23	8	9	<code>PerigeeConversions::momentumFromPerigee(ROOT::Math::SVector&lt;double, 3u&gt; const&amp;, int const&amp;, Point3DBase&lt;float, GlobalTag&gt; const&amp;, Magne</code>
	0.01	0.13	0.41	1	1	<code>KinematicState::KinematicState(KinematicParameters const&amp;, KinematicParametersError const&amp;, int const&amp;, MagneticField const*)</code>
	0.01	0.13	3.28	7	13	<code>PerigeeConversions::trajectoryStateClosestToPoint(ROOT::Math::SVector&lt;double, 3u&gt; const&amp;, Point3DBase&lt;float, GlobalTag&gt; const&amp;, int con</code>
	0.01	0.14	0.28	5	7	<code>PerigeeConversions::jacobianParameters2Cartesian(ROOT::Math::SVector&lt;double, 3u&gt; const&amp;, Point3DBase&lt;float, GlobalTag&gt; const&amp;, int cons</code>
	0.01	0.16	0.30	8	9	<code>trajectoryStateTransform::initialFreeState(reco::Track const&amp;, MagneticField const*)</code>
	0.02	0.31	1.05	3	3	<code>FastHelix::helixStateAtVertex()</code>
	0.02	0.32	3.18	7	11	<code>TSCPBUILDERNoMaterial::createFTSatTransverseImpactPointCharged(FreeTrajectoryState const&amp;, Point3DBase&lt;float, GlobalTag&gt; const&amp;) const</code>
	0.03	0.38	2.29	26	95	<code>ClosestApproachInRPhi::calculate(FreeTrajectoryState const&amp;, FreeTrajectoryState const&amp;)</code>
	0.03	0.53	8.50	37	212	<code>TwoTrackMinimumDistance::pointsHelixHelix(GlobalTrajectoryParameters const&amp;, GlobalTrajectoryParameters const&amp;)</code>
	0.04	0.55	0.70	38	49	<code>ClosestApproachInRPhi::newTrajectory(Point3DBase&lt;float, GlobalTag&gt; const&amp;, GlobalTrajectoryParameters const&amp;, double)</code>
	0.04	0.67	6.50	12	32	<code>AnalyticalPropagator::propagateWithPath(FreeTrajectoryState const&amp;, Cylinder const&amp;) const</code>
	0.05	0.70	1.25	11	19	<code>SteppingHelixStateInfo::getStateOnSurface(Surface const&amp;, bool) const</code>
	0.05	0.71	9.66	34	220	<code>TwoTrackMinimumDistance::calculate(GlobalTrajectoryParameters const&amp;, GlobalTrajectoryParameters const&amp;)</code>
	0.05	0.81	1.85	45	78	<code>TwoTrackMinimumDistanceHelixHelix::updateCoeffs(Point3DBase&lt;float, GlobalTag&gt; const&amp;, Point3DBase&lt;float, GlobalTag&gt; const&amp;)</code>
	0.08	1.16	2.74	8	8	<code>ClusterShapeHitFilter::getDrift(StripGeomDetUnit const*) const</code>
	0.16	2.45	6.57	52	75	<code>BasicTrajectoryState::BasicTrajectoryState(LocalTrajectoryParameters const&amp;, LocalTrajectoryError const&amp;, Surface const&amp;, MagneticField</code>
	0.28	4.25	12.29	108	174	<code>BasicTrajectoryState::update(LocalTrajectoryParameters const&amp;, LocalTrajectoryError const&amp;, Surface const&amp;, MagneticField const*, Surfa</code>
	0.41	6.21	117.29	158	329	<code>AnalyticalPropagator::propagateWithPath(FreeTrajectoryState const&amp;, Plane const&amp;) const</code>
	0.67	10.26	10.80	89	89	<code>defaultRKPropagator::TrivialFieldProvider::valueInTesla(Point3DBase&lt;float, LocalTag&gt; const&amp;) const</code>
[141]	2.01	1.34	29.39	696	696	<code>VolumeBasedMagneticField::inTesla(Point3DBase&lt;float, GlobalTag&gt; const&amp;) const</code>
	1.67	25.51	25.51	623	623	<code>OAEParametrizedMagneticField::inTeslaUnchecked(Point3DBase&lt;float, GlobalTag&gt; const&amp;) const</code>
	0.14	2.11	2.11	90	90	<code>MagGeometry::fieldInTesla(Point3DBase&lt;float, GlobalTag&gt; const&amp;) const</code>
	0.11	1.64	1.64	134	134	<code>OAEParametrizedMagneticField::isDefined(Point3DBase&lt;float, GlobalTag&gt; const&amp;) const</code>
	0.00	0.04	0.04	6	6	<code>VolumeBasedMagneticField::isDefined(Point3DBase&lt;float, GlobalTag&gt; const&amp;) const</code>

Display a menu

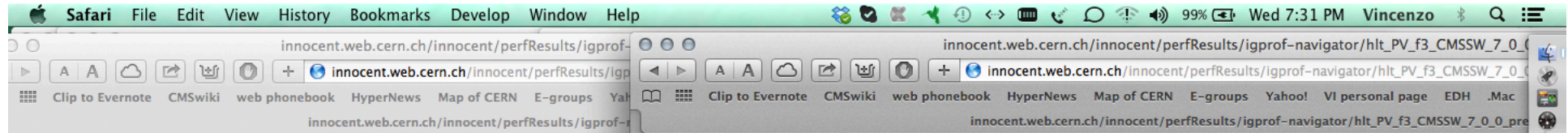
# Requirements: 3

- Software Developer View
  - Fast turn-around (zero overhead)
  - Highest granularity
    - readable also for non specialists
  - Correlation with code
  - Flexible reporting (local and global impact)
  - Trace of improvements
  - Ability to publish and archive results
  - Deliverable: **better code!**





# Down into "convert"



## Counter: PERF\_TICKS

Rank	% total	Counts		Paths		Symbol name
		to / from this	Total	Including child / parent	Total	
81]	0.96	8.36	9.65	1	1	CaloTowersCreationAlgo::finish(edm::SortedCollection<CaloTower, edm::SortedCollection<CaloTower>> const&, edm::SortedCollection<CaloTower>> const&)
	0.96	0.95	7.41	1	1	CaloTowersCreationAlgo::convert(CaloTowerDetId const&, CaloTowersCreationAlgo::hadShwrPos(CaloTowerDetId const&, float) const)
	0.26	2.27	2.27	1	1	CaloTower::CaloTower(CaloTowerDetId const&, float)
	0.24	2.08	2.08	1	1	CaloTowersCreationAlgo::emShwrPos(std::vector<std::pair<DetId, double>> const&, edm::SortedCollection<CaloTower>> const&, edm::SortedCollection<CaloTower>> const&)
	0.12	1.06	44.84	1	1,178	operator new(unsigned long)
	0.08	0.69	0.69	1	1	CaloTowersCreationAlgo::hadShwrPos(CaloTowerDetId const&, float) const
	0.06	0.50	40.22	1	1,068	free
	0.05	0.46	0.46	1	1	Basic3DVector<float>::unit() const
	0.02	0.16	13.47	1	66	CaloSubdetectorGeometry::getGeometry(DetId const&) const
	0.01	0.06	0.06	1	1	CaloTowersCreationAlgo::compactTime(float)
	0.01	0.05	0.38	1	9	CaloTowerDetId::denseIndex() const
	0.00	0.03	1.68	1	59	HcalDetId::HcalDetId(DetId const&)
	0.00	0.03	0.14	1	4	void std::vector<std::pair<DetId, double>>::operator new(unsigned long)
	0.00	0.02	0.02	1	1	CaloTower::setCaloTowerStatus(unsigned int, unsigned int, unsigned int)
	0.00	0.01	0.89	1	113	operator delete(void*)

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## Counter: PERF\_TICKS

Rank	% total	Counts		Paths		Symbol name
		to / from this	Total	Including child / parent	Total	
	5.72	40.88	42.75	1	1	CaloTowersCreationAlgo::finish(edm::SortedCollection<CaloTower, edm::SortedCollection<CaloTower>> const&, edm::SortedCollection<CaloTower>> const&)
[35]	5.72	1.59	39.29	1	1	CaloTowersCreationAlgo::convert(CaloTowerDetId const&, CaloTowersCreationAlgo::hadShwrPos(CaloTowerDetId const&, float) const)
	1.15	8.21	8.49	1	2	CaloTowerConstituentsMap::constituentsOf(CaloTowerDetId const&) const
	0.98	7.00	7.01	1	2	EcalSeverityLevelAlgo::severityLevel(DetId const&, edm::SortedCollection<CaloTower>> const&, edm::SortedCollection<CaloTower>> const&)
	0.61	4.33	4.39	1	2	void std::vector<CaloTower, std::allocator<CaloTower>>::operator new(unsigned long)
	0.54	3.83	3.83	1	1	ROOT::Math::LorentzVector<ROOT::Math::PtEtaPhiM4D<double>>::LorentzVector(DetId const&, double, double, double, double)
	0.36	2.55	2.55	1	1	CaloTowersCreationAlgo::emShwrPos(std::vector<std::pair<DetId, double>> const&, edm::SortedCollection<CaloTower>> const&, edm::SortedCollection<CaloTower>> const&)
	0.31	2.21	2.21	1	1	reco::LeafCandidate::cacheCartesian() const [clone .part.137]
	0.30	2.14	37.70	1	990	free
	0.26	1.87	4.46	1	5	CaloTower::CaloTower(CaloTower const&)
	0.20	1.46	2.27	1	19	asinhf
	0.15	1.08	43.53	1	1,066	operator new(unsigned long)
	0.15	1.06	1.06	1	1	CaloTowersCreationAlgo::hadShwrPos(CaloTowerDetId const&, float) const
	0.12	0.88	0.88	1	1	CaloTower::addConstituents(std::vector<DetId, std::allocator<DetId>> const&, edm::SortedCollection<CaloTower>> const&, edm::SortedCollection<CaloTower>> const&)
	0.10	0.74	6.22	1	31	cosh
	0.07	0.50	0.58	1	2	gnu_cxx::normal_iterator<int*, std::vector<int, std::allocator<int>>>::operator new(unsigned long)
	0.06	0.43	0.43	1	2	Basic3DVector<float>::phi() const
	0.05	0.34	1.46	1	34	edm::HandleBase::productStorage() const
	0.03	0.21	0.21	1	1	Basic3DVector<float>::eta() const
	0.02	0.11	8.09	1	53	CaloSubdetectorGeometry::getGeometry(DetId const&) const
	0.01	0.10	2.06	1	4	void std::vector<std::pair<DetId, double>, std::allocator<std::pair<DetId, double>>>::operator new(unsigned long)
	0.01	0.07	0.07	1	1	CaloTower::setCaloTowerStatus(unsigned int, unsigned int, unsigned int)
	0.01	0.06	0.06	1	1	ROOT::Math::LorentzVector<ROOT::Math::PtEtaPhiM4D<double>>::LorentzVector(DetId const&, double, double, double, double)
	0.01	0.05	0.05	1	1	CaloTower::CaloTower(CaloTowerDetId const&, double, double, double, double)
	0.00	0.02	10.76	1	1,202	_init
	0.00	0.02	1.52	1	55	HcalDetId::HcalDetId(DetId const&)
	0.00	0.02	0.62	1	85	operator delete(void*)
	0.00	0.02	0.02	1	1	CaloTowersCreationAlgo::compactTime(float)
	0.00	0.01	0.09	1	8	reco::LeafCandidate::~LeafCandidate()

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Display a menu

Factor 5 speedup

# Typical effects of non trivial improvements

EcalRawToRecHitProducer/hitEcalRecHitAll

version	real time	cycles	ipc	br/lns	missed-br/cy	cache-ref/cy	mem-ref/cy	missed-L1/cy	missed-L1D/cy	offcore/cy	div/cy	ind-call/cy	front-stall/cy	back-stall/cy	exec-stall/cy
original	307955943	1057418141	1.445	20.532	0.422	0.580	0.353	0.098	1.181	32.405	2.161	3.014	48.946	38.678	48.269
cleanup	246909037	845627941	1.420	17.518	0.511	0.702	0.447	0.091	1.211	43.769	2.738	1.290	54.644	43.648	51.363
prefetch	223314827	763354496	1.657	17.263	0.563	0.758	0.468	0.106	1.351	32.360	3.089	1.430	45.241	36.632	44.849
<u>FastJetJetProducer</u>	68687142964	2332148500	1.555	19.984	0.803	0.379	0.081	0.063	1.932	21.523	7.395	3.096	39.694	24.495	38.059
<u>CkfTrackCandidateMaker</u>	150365879112	522874051525	1.568	12.542	0.176	0.903	0.009	0.921	1.592	43.975	15.130	1.805	44.717	20.572	36.392
<u>PFBBlockProducer</u>	2685989707	9307632673	2.973	23.901	0.186	0.380	0.018	0.007	4.533	12.275	0.327	3.961	15.724	6.236	16.858

Caller: loop over digi  
Calls digi2hit functions (virtual)

Callee: applies calib to single digi

## EcalUnpackerWorker.h:

```
namespace bigHack {
    extern DetId nextOne;
}

bigHack::nextOne =
((itdg+1)!=endDigi) ? DetId((itdg+1)->id()) : DetId();
```

```
template<typename T>
inline void prefetchBarrel(const T & cond, int ind) {
    __builtin_prefetch(&cond.barrel(ind));
}

template<typename T>
inline void prefetchEndcap(const T & cond, int ind) {
    __builtin_prefetch(&cond.endcap(ind));
}
```

```
EcalUncalibRecHitWorkerWeightsOld::run( const edm::Event & evt,
    const EcalDigiCollection::const_iterator & itdg,
    EcalUncalibratedRecHitCollection & result ){
    DetId detid(itdg->id());
    auto next = bigHack::nextInd();
    prefetchEndcap(*peds,next);
    prefetchEndcap(*gains,next);
    prefetchEndcap(*grps,next);
```

# More examples

version	real time	cycles	ipc	br/lns	missed-br/cy	cache-ref/cy	mem-ref/cy	missed-L1/cy	missed-L1D/cy	offcore/cy	div/cy	ind-call/cy	front-stall/cy	back-stall/cy	exec-stall/cy
<a href="#">EcalRawToRecHit</a> original	0.307	1.057	1.445	20.532	0.422	0.580	0.353	0.098	1.181	32.405	2.161	3.014	48.946	38.678	48.269
<a href="#">EcalRawToRecHit</a> cleaned	0.246	0.845	1.420	17.518	0.511	0.702	0.447	0.091	1.211	43.769	2.738	1.290	54.644	43.648	51.363
<a href="#">EcalRawToRecHit</a> prefetch	0.223	0.763	1.657	17.263	0.563	0.758	0.468	0.106	1.351	32.360	3.089	1.430	45.241	36.632	44.849
<hr/>															
<a href="#">FastjetJetProducer</a>	6.868	23.324	1.555	19.984	0.803	0.379	0.081	0.063	1.932	21.523	7.395	3.096	39.694	24.495	38.059
<a href="#">PFBlockProducer</a>	2.685	9.307	2.973	23.901	0.186	0.380	0.018	0.007	4.533	12.275	0.327	3.961	15.724	6.236	16.858
<hr/>															
<b>CkfTrackCandidateMaker</b>															
<a href="#">hitRegionalCandidates</a> <a href="#">ForL3MuonIsolation</a> PU63	1503.658	5228.743	1.558	12.542	0.176	0.903	0.009	0.921	1.592	43.975	15.130	1.805	44.717	20.572	36.392
<a href="#">hitRegionalCandidates</a> <a href="#">ForL3MuonIsolation</a> PU30	166.615	579.616	1.536	12.154	0.205	0.911	0.032	0.297	0.479	9.350	13.149	1.541	46.567	24.140	39.235
<a href="#">hitIter4PFJetCkfTrackCandidates</a> PU63	32.408	112.252	1.479	12.136	0.201	0.978	0.025	5.310	6.891	121.717	13.766	1.363	47.968	25.175	40.847
<a href="#">hitIter4PFJetCkfTrackCandidates</a> PU30	8.010	27.808	1.416	12.080	0.229	1.156	0.058	1.342	2.102	33.672	12.013	1.250	49.781	28.571	42.828

Recursive Algorithm to build a NN graph.  
Huge case switch + condition on "distance".

Some code,  
Different "conditions"

				parent		
	0.00	0.01	0.02	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.00	0.01	0.03	1	1	<u>PFBlockAlgo::packLinks(reco::PFBlock&amp;, std::vector&lt;PFBlockLink, st</u>
	0.00	0.01	0.04	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.00	0.01	0.05	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.00	0.01	0.08	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.00	0.01	0.11	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.00	0.01	0.13	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.00	0.01	0.07	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.00	0.01	0.10	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.00	0.01	0.19	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.00	0.02	0.22	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.00	0.02	0.16	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.01	0.05	0.29	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.08	0.59	1.10	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
	0.32	2.27	4.85	1	1	<u>PFBlockAlgo::associate(std:: List_iterator&lt;reco::PFBlockElement*&gt;,</u>
<b>[325]</b>	<b>0.42</b>	<b>2.01</b>	<b>1.02</b>	<b>15</b>	<b>15</b>	<b>PFBlockAlgo::link(reco::PFBlockElement const*, reco::PFBlockElemen</b>
	0.06	0.43	0.43	2	2	<u>LinkByRecHit::testHFEMandHFHADByRecHit(reco::PFCluster const&amp;, rec</u>
	0.04	0.31	0.31	3	3	<u>std::vector&lt;reco::PFCluster, std::allocator&lt;reco::PFCluster&gt; &gt; con</u>
	0.03	0.18	0.18	5	5	<u>reco::PFBlockElementCluster::clusterRef() const</u>
	0.01	0.08	0.08	5	5	<u>PFBlockAlgo::testECALandHCAL(reco::PFCluster const&amp;, reco::PFClust</u>
	0.00	0.01	0.01	1	1	<u>reco::PFBlockElementTrack::trackRefPF() const</u>
	0.00	0.01	0.01	1	1	<u>reco::PFTrack::extrapolatedPoint(unsigned int) const</u>
	0.00	0.01	0.01	1	1	<u>std::vector&lt;reco::PFRecTrack, std::allocator&lt;reco::PFRecTrack&gt; &gt; c</u>

# Non-trivial optimization opportunities

- “amortize” or remove cost of divisions/sqrt
- enable vectorization
- Reduce cost of indirect and virtual calls
- Software prefetch of calibration constants
- Reduce caching of unused quantities
- Match precision to target accuracy
- New challenges:
  - Thread safety, thread friendliness, high-granularity parallelism

**Need Tools to help identify issues and guide fixes**

# Difficult Profiling Challenges

- Same code may behave very differently when dealing with different data or parameters
  - Best optimization solution could be to factorize code and/or use different data structures:
    - need to identify various components first!
  - Need “user defined” mechanism to tag “counts” coming from these different usages in the same job
    - Phases in iterations
    - Different geometrical origin

# Complex Diamonds

Rank	% total	Counts		Paths		Symbol name
		to / from this	Total	Including child / parent	Total	
	13.21	1,350.94	3,926.35	4	4	<code>LayerMeasurements::groupedMeasurements(DetLayer const&amp;, TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
[28]	13.21	3.80	1,347.14	4	4	<code>GeometricSearchDet::groupedCompatibleDets(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	5.77	589.93	657.07	4	17	<code>TECLayer::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	2.29	233.98	240.25	4	9	<code>TIBLayer::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	2.02	206.96	227.27	4	9	<code>TOBLayer::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	1.57	160.90	166.38	4	7	<code>TIDLlayer::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	0.82	83.57	86.22	4	8	<code>PixelForwardLayer::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	0.66	67.48	73.60	4	7	<code>PixelBarrelLayer::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>

Rank	% total	Counts		Paths		Symbol name
		to / from this	Total	Including child / parent	Total	
	0.00	0.30	0.31	6	6	<code>ForwardDetRingOneZ::add(int, std::vector&lt;std::pair&lt;GeomDet const*, TrajectoryStateOnSurface const&amp;&gt;&gt; const&amp;)</code>
	0.06	6.41	6.86	7	7	<code>DetRodOneR::add(int, std::vector&lt;std::pair&lt;GeomDet const*, TrajectoryStateOnSurface const&amp;&gt;&gt; const&amp;)</code>
	0.26	26.57	56.27	12	12	<code>PixelRod::compatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	0.44	45.27	45.78	20	20	<code>SimpleTECWedge::compatible(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	2.54	259.82	559.79	126	128	<code>TrajectorySegmentBuilder::redoMeasurements(TempTrajectory const&amp;, DetGroup const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	7.84	801.12	857.08	136	137	<code>CompatibleDetToGroupAdder::add(GeomDet const&amp;, TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
[31]	11.14	13.01	1,126.48	307	307	<code>GeomDetCompatibilityChecker::isCompatible(GeomDet const*, TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	10.65	1,088.52	1,464.23	298	370	<code>PropagatorWithMaterial::propagate(TrajectoryStateOnSurface const&amp;, Plane const&amp;)</code>
	0.37	37.66	37.67	163	165	<code>Chi2MeasurementEstimatorBase::estimate(TrajectoryStateOnSurface const&amp;, Plane const&amp;)</code>
	0.00	0.29	3.19	7	53	<code>Propagator::propagate(TrajectoryStateOnSurface const&amp;, Plane const&amp;) const</code>
	1.21	123.23	153.82	8	8	<code>TECLayer::searchNeighbors(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	1.53	155.98	240.25	7	9	<code>TIBLayer::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	4.32	442.17	657.07	11	17	<code>TECLayer::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
[32]	10.73	5.45	1,091.33	74	74	<code>CompatibleDetToGroupAdder::add(GeometricSearchDet const&amp;, TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	5.50	562.11	562.11	19	19	<code>CompositeTECPetal::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	1.98	202.75	202.75	14	14	<code>TIBRing::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	1.78	182.04	182.04	16	16	<code>TOBRod::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	0.78	80.25	80.25	13	13	<code>PixelBlade::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	0.55	56.27	56.27	12	12	<code>PixelRod::compatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	0.02	1.79	2.72	19	29	<code>virtual thunk to GeometricSearchDetWithGroups::hasGroups() const</code>
	0.01	1.23	1.42	8	11	<code>DetGroupMerger::addSameLevel(std::vector&lt;DetGroup&gt;, std::allocator&lt;DetGroup&gt; &gt;&amp;&amp;, std::vector&lt;DetGroup&gt;, std::allocator&lt;DetGroup&gt; &gt;&amp;&amp;)</code>
	0.01	1.12	1.12	7	7	<code>virtual thunk to CompositeTECPetal::groupedCompatibleDetsV(TrajectoryStateOnSurface const&amp;, Propagator const&amp;, MeasurementEstimator const&amp;, std::vector&lt;DetGroup&gt; const&amp;)</code>
	0.01	0.91	419.66	13	3,083	<code>free</code>



# More use cases

- Understand differences among architectures
  - Support to Benchmark
  - Optimization by platform
- Understand concurrency scaling
  - Cache hierarchy
  - Threads (HT)
  - Numa

# SandyBridge vs Bulldozer (using perf)

## full machine

here I run cmd-reco multi-child for 800 events either with 4 children on 4 different cores/modules or with 8 children on all 8 cpu of the machine. As all numbers are absolute, to compare with the above one needs to multiply the previous values by 4.

		task-clock	cycles	instructions	stalled-cycles-per-insn	stalled-cycles-frontend	stalled-cycles-backend	cache-misses	branch-misses	L1-dcache-load-misses	L1-dcache-store-misses	L1-icache-load-misses	dTLB-load-misses	iTLB-load-misses		time-elapsed
SB	4/4	2055	7166785	8116383	0.50	4073222	2393313	11416	21885	91241	25537	87564	5462	1492	0.00	544.40
	8/4	3288	11442783	8250653	1.02	8434951	5265410	14372	27568	142934	37013	133143	9296	4877	0.00	452.14
BD	4/4	3448	11398653	8098368	0.62	1787857	4996042	111604	45349	130577	0	111654	1400	169	0.00	910.91
	8/4	4460	14067864	8236707	0.33	2721664	2238305	166525	57121	133299	0	166731	2432	1928	0.00	611.84

## Analysis

The number of instruction in each set better be the same as I am running the very same job! Cycles and clock-ticks gives us the relative efficiency already measured in the previous paragraph. The most striking feature is the relatively low number of cache-misses in SB (each costs about 350 cycle) compared to BD where the number is "suspiciously" similar to the L1-icache-misses not to make me to conclude that bulldozer suffers of a severe instruction starvation (as already noticed by others). On the other hand TLB pressure seems to be higher on SB (iTLB seems to be statically allocated to "cpu" when HT is enabled, while the rest is allocated dynamically, so one my have to boot w/o HT to see if iTLB pressure reduces). The rest looks to be pretty obvious given the two architectures: on SB everything is shared while on BD L1-Dcaches and integer-processor are decoupled: SB starves on dcache-missed, BD waiting for instructions! We make little use of the floating-point-processor (measured in the past to be in the 10-15% range).

It is interesting to note that AMD will address exactly these issues in the third generation of Bulldozer chips to be due on 2014 (<http://www.anandtech.com/show/6201/amd-details-its-3rd-gen-steamroller-architecture>).

# Haswell (sse4.2)

## data statically partitioned among threads

Performance counter stats for

'./main\_XEON -n 600000 -b 512 -c -i 200':

8 cpu-migrations # 0.000 K/sec  
84885.733468 task-clock # 3.993 CPUs utilized  
293801901385 cycles # 3.461 GHz  
**264499508080** instructions # **0.90** insns per cycle  
223258439563 r180010e # 2630.106 M/sec  
156260450712 r180ffa1 # 1840.833 M/sec  
1574547747 cache-misses # **55.696 % of all cache refs**  
2827037599 cache-references # **33.304 M/sec**  
9658461968 branches # 113.782 M/sec  
46088085 branch-misses # 0.48% of all branches  
6057883186 r0151 # 71.365 M/sec  
20073044 r0280 # 0.236 M/sec  
279 r0408 # 0.003 K/sec  
27 r0485 # 0.000 K/sec

**21.257407715** seconds time elapsed

## data shared, tasks scheduled to maximize reuse

Performance counter stats for

'./main\_XEON -n 600000 -b 512 -s -i 200':

5 cpu-migrations # 0.000 K/sec  
36586.081199 task-clock # 3.988 CPUs utilized  
127243639023 cycles # 3.478 GHz  
**242793532688** instructions # **1.91 insns per cycle**  
63033060764 r180010e # 1722.870 M/sec  
18619353186 r180ffa1 # 508.919 M/sec  
168155515 cache-misses # 41.999 % of all cache refs  
400383640 cache-references # **10.944 M/sec**  
9380022273 branches # 256.382 M/sec  
55000265 branch-misses # 0.59% of all branches  
5441062294 r0151 # 148.719 M/sec  
7432557 r0280 # 0.203 M/sec  
876 r0408 # 0.024 K/sec  
90 r0485 # 0.002 K/sec

**9.173927783** seconds time elapsed

# Haswell (avx2)

**data statically partitioned among threads**

Performance counter stats for

'./main\_XEON -n 600000 -b 512 -c -i 200':

6 cpu-migrations	#	0.000 K/sec
83270.337342 task-clock	#	3.993 CPUs utilized
287867948317 cycles	#	3.457 GHz
<b>124797441793</b> instructions	#	<b>0.43 insns per cycle</b>
250537013069 r180010e	#	3008.719 M/sec
207507514834 r180ffa1	#	2491.974 M/sec
1822959632 cache-misses	#	58.744 % of all cache refs
3103202150 cache-references	#	<b>37.267 M/sec</b>
5822378687 branches	#	69.921 M/sec
26932431 branch-misses	#	0.46% of all branches
6032047991 r0151	#	72.439 M/sec
19434992 r0280	#	0.233 M/sec
1071 r0408	#	0.013 K/sec
78 r0485	#	0.001 K/sec

**20.854578941 seconds time elapsed**

**data shared, tasks scheduled to maximize reuse**

Performance counter stats for

'./main\_XEON -n 600000 -b 512 -s -i 200':

7 cpu-migrations	#	0.000 K/sec
27003.862077 task-clock	#	3.986 CPUs utilized
93692283234 cycles	#	3.470 GHz
<b>115577324193</b> instructions	#	<b>1.23 insns per cycle</b>
59912282888 r180010e	#	2218.656 M/sec
31434453581 r180ffa1	#	1164.073 M/sec
284980434 cache-misses	#	54.079 % of all cache refs
526967712 cache-references	#	<b>19.515 M/sec</b>
5650405685 branches	#	209.244 M/sec
37149664 branch-misses	#	0.66% of all branches
5463010488 r0151	#	202.305 M/sec
5411827 r0280	#	0.200 M/sec
1540 r0408	#	0.057 K/sec
33 r0485	#	0.001 K/sec

**6.775450738 seconds time elapsed**

# Silvermont

## data statically partitioned among threads

Performance counter stats for

'./main\_XEON -n 600000 -b 512 -c -i 200':

17 cpu-migrations	#	0.000 K/sec
447603.908846 task-clock	#	7.964 CPUs utilized
753,155,749,740 cycles	#	1.683 GHz
<b>265,846,847,979</b> instructions	#	<b>0.35</b> insns per cycle
753,693,090,985 r180010e	#	1683.839 M/sec
753,910,391,255 r180ffa1	#	1684.325 M/sec
4,749,770,725 cache-misses	#	<b>35.796</b> % of all cache refs
13,268,896,593 cache-refs	#	29.644 M/sec
10,120,308,666 branches	#	22.610 M/sec
507,413,900 branch-misses	#	5.01% of all branches
0 r0151	#	0.000 K/sec
80,070,430 r0280	#	0.179 M/sec
0 r0408	#	0.000 K/sec
0 r0485	#	0.000 K/sec

**56.204619501 seconds time elapsed**

## data shared, tasks scheduled to maximize reuse

Performance counter stats for

'./main\_XEON -n 600000 -b 512 -s -i 200':

11 cpu-migrations	#	0.000 K/sec
397260.599177 task-clock	#	7.963 CPUs utilized
668,800,742,409 cycles	#	1.684 GHz
<b>243,590,222,327</b> instructions	#	<b>0.36</b> insns per cycle
669,372,104,392 r180010e	#	1684.970 M/sec
669,673,854,601 r180ffa1	#	1685.729 M/sec
764,128,803 cache-misses	#	<b>9.559</b> % of all cache refs
7,993,691,948 cache-references	#	20.122 M/sec
9,716,850,290 branches	#	24.460 M/sec
510,405,714 branch-misses	#	5.25% of all branches
0 r0151	#	0.000 K/sec
89,028,935 r0280	#	0.224 M/sec
0 r0408	#	0.000 K/sec
0 r0485	#	0.000 K/sec

**49.887540985 seconds time elapsed**

# Summary

- Large Complex code
- Multi-facet complex behavior
- Many developers (doing mostly science)
- Few experts (doing mostly management)

Need tools to foster performance data, analyze them and provide guidance toward the most efficient optimization actions

