



Performance Analysis and Optimization

MAQAO Tool

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Performance Evaluation Tools Team

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The Lab

- Joint Lab



- Research axes

- Performance evaluation
- Application characterization
- Energy

- We work with ISV partners
- Feedback from our user community

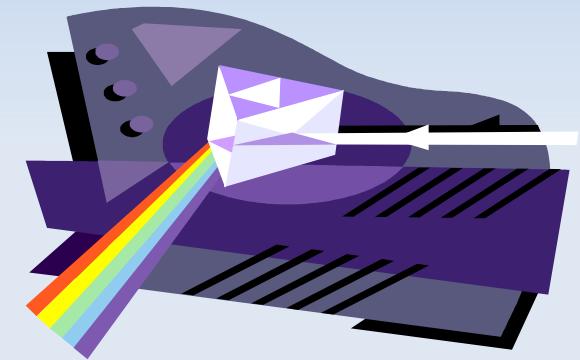
Outline

- Introduction
- MAQAO Toolchain
- Pinpointing hotspots
- Code quality analysis
- Upcoming modules
 - Memory behavior characterization
 - Dynamic bottleneck Analyzer
 - Value profiler
 - PAMDA Methodology
 - Binary Instrumentation Language
- Conclusion

Introduction

Performance analysis

- Understand the performance of an application
 - How well it behaves on a given machine
- What are the issues ?
- Generally a multifaceted problem
 - Maximizing the number of views = better understand
- Use techniques and tools to understand issues
- Once understood → Optimize application



Introduction

Compilation toolchain

- Compiler remains your best friend
 - Be sure to select proper flags (e.g., -xavx)
 - Pragmas: Unrolling, Vector alignment
 - O2 V.S. O3
 - Vectorisation/optimisation report

MAQAO Tool

General information

- Open source (LGPL 3.0)
 - Currently binary release
 - Source release by mid December
 - Available tutorials

www.maqao.org



- Available for x86-64 and Xeon Phi
 - ARM version being developed @ University of Bordeaux

MAQAO Tool

General information

➤ Audience

- User/Tool developer: analysis and optimisation tool
- Performance tool developer: framework services
 - TAU: tau_rewrite (MIL)
 - ScoreP Framework: on-going effort (MIL)

Binary Instrumentation for Scalable Performance Measurement of OpenMP Applications. In
International Conference on Parallel Computing, Parco2013, Munich, Germany, September 2013.

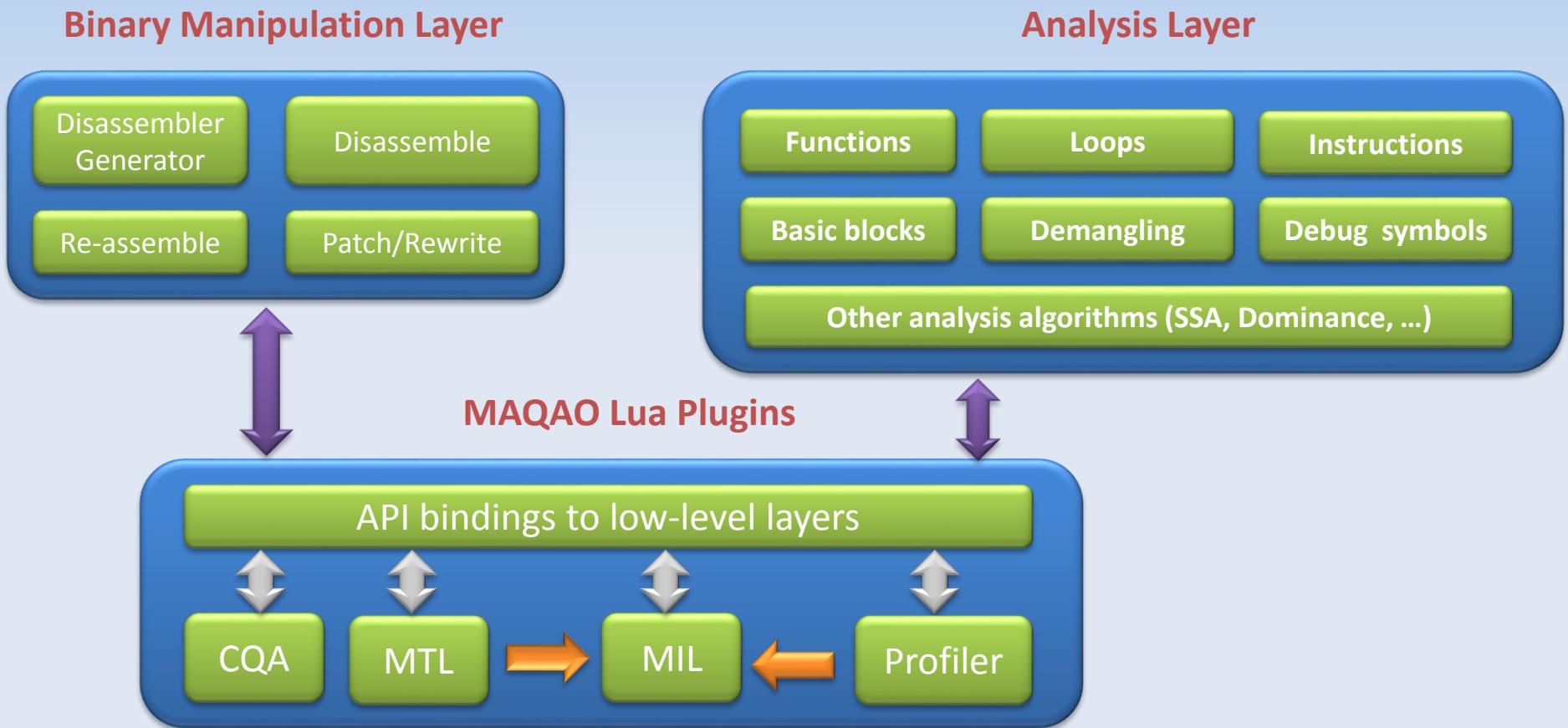
- Research
- Easy install/embedd

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MAQAO Tool

Framework overview



MAQAO Tool

Framework overview

- Scripting language
 - Lua language : simplicity and productivity
 - Fast prototyping
 - MAQAO Lua API : Access to services

MAQAO Tool

Framework overview

Example of script : Display memory instructions

```
1 --//Create a project and load a given binary
2 local project = project.new ("targeting load memory instructions");
3 local bin = proj:load ( arg[1], 0);
4 --// Go through the abstract objects hierarchy and filter only load memory instructions
5 for f in bin:functions() do
6   for l in f:innermost_loops() do
7     for b in l:blocks() do
8       for i in b:instructions() do
9         if(i:is_load()) then
10           local memory_operand = i:get_first_mem_oprnd();
11           print(i);
12           print(memory_operand);
13         end
14       end
15     end
16   end
17 end
```

MAQAO Tool

Analysis & Optimization

- Performance on one node (except Profiler)
- More precisely: core level
- Built on top of the Framework
- Target HPC codes: Loop-centric approach
- Precise methodology
- Produce high level reports
 - We deal with low level details
 - You get high level reports

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Pinpointing hotspots

Measurement methodology

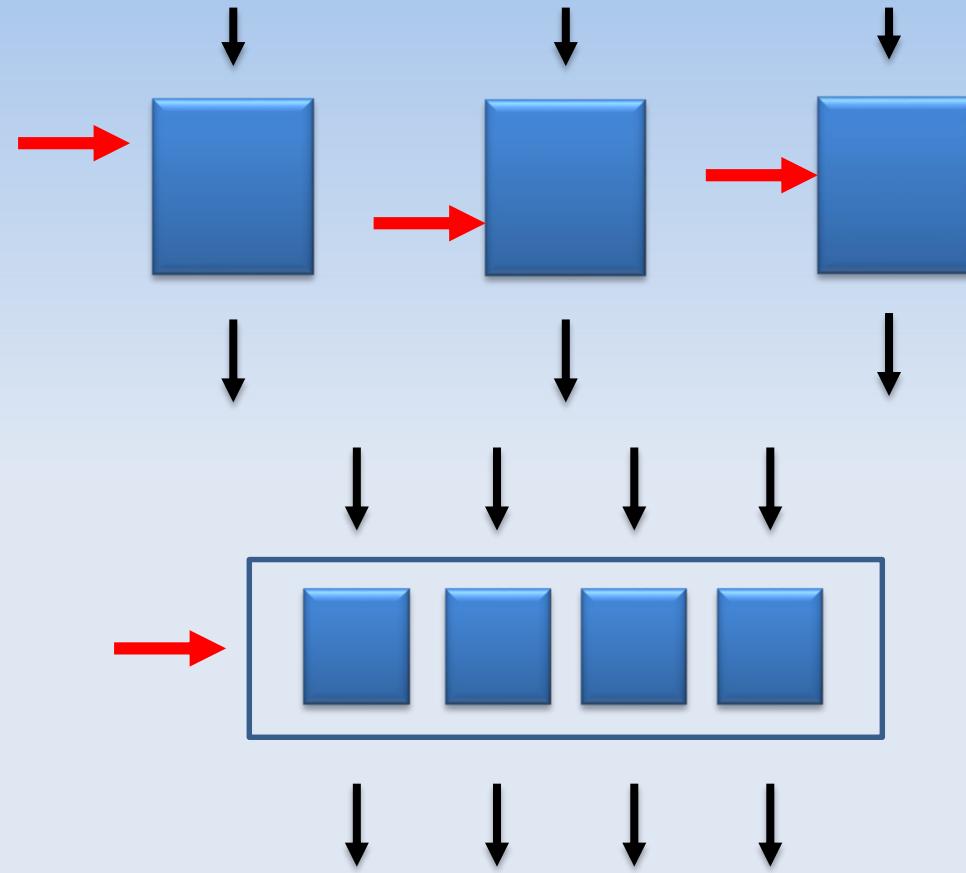
- MAQAO Profiling
 - Instrumentation
 - Through binary rewriting
 - High overhead / More precision
 - Sampling
 - Hardware counter through `perf_event_open` system call
 - Very low overhead / less details

Pinpointing hotspots

Parallelism level

- SPMD

- Program level



- SIMD

- Instruction level

- By default MAQAO only considers system processes and threads

Pinpointing hotspots

Profiler

- Display functions and their exclusive time
 - Associated call chains and their contribution
 - Loops
- Innermost loops can then be analyzed by the code quality analyzer module (CQA)
- Command line and GUI (HTML) outputs

Pinpointing hotspots

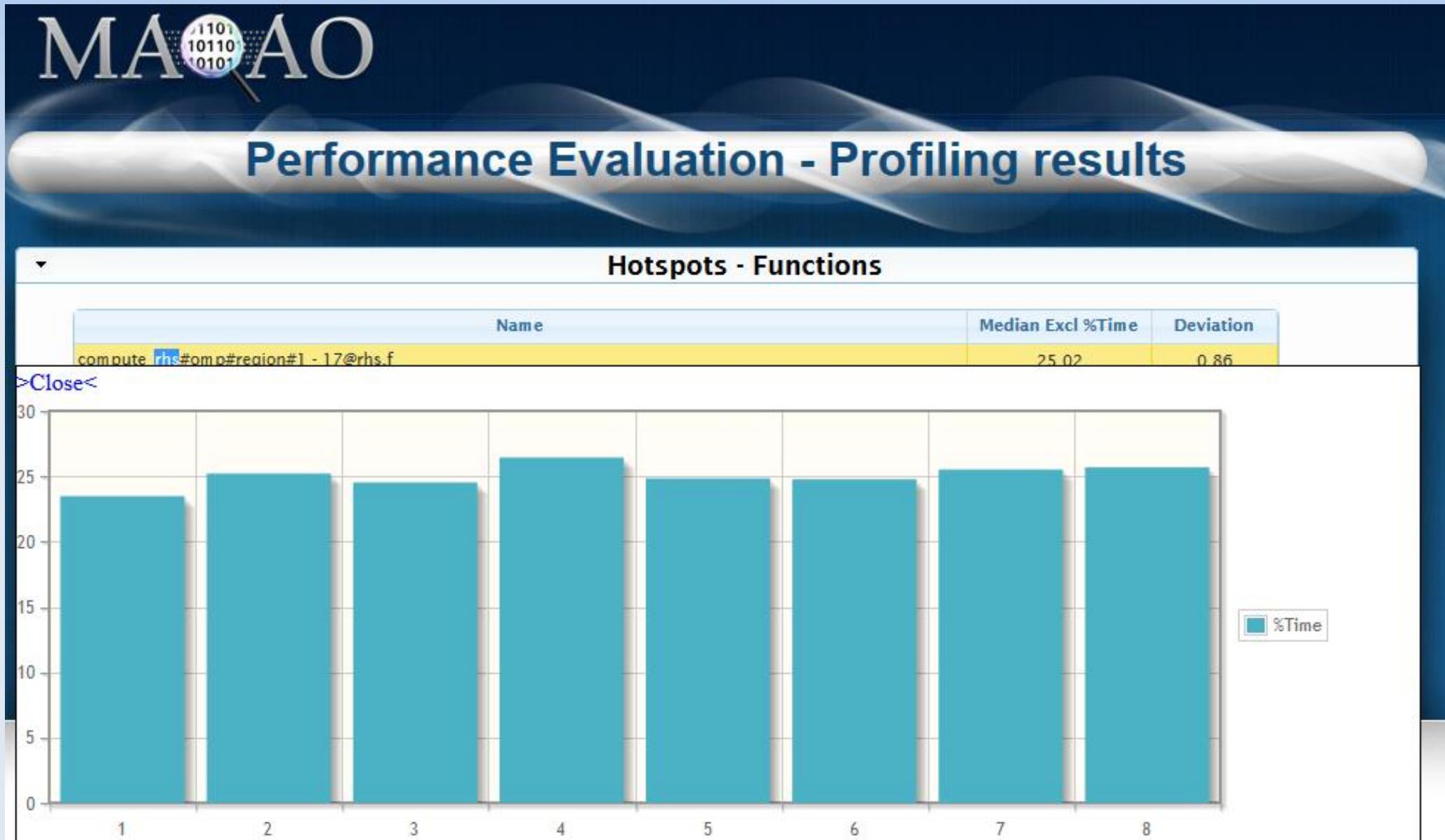
GUI: High level hotspots vue

The image shows a screenshot of the MAQAO Performance Evaluation - Profiling results interface. At the top, there is a logo with binary code (1101, 10110, 10101) and a magnifying glass icon. Below the logo, the title "Performance Evaluation - Profiling results" is displayed. A table titled "Hotspots - Functions" is shown, listing six functions with their median execution time and deviation.

Name	Median Excl %Time	Deviation
compute_rhs#omp#region#1 - 17@rhs.f	25.02	0.86
binvcrhs - 206@solve_sub.f	20.765	3.86
matmul_sub - 56@solve_sub.f	10.69	1.29
z_solve#omp#loop#1 - 44@z_solve.f	9.6	1.71
y_solve#omp#loop#1 - 44@y_solve.f	9.495	1.71
x_solve#omp#loop#1 - 46@x_solve.f	8.205	2.57

Pinpointing hotspots

GUI: High level hotspots vue



Pinpointing hotspots

GUI: Node vue

MAQAO

Performance Evaluation - Profiling results

agricola.exascale-computing.eu - Process #10783 - Thread #10787

Name	Excl %Time	CPI Rate
compute_rhs#omp#region#1 - 17@rhs.f	27.32	1.51
loops	27.02	
▶ Loop 103 - rhs.f@347	0	
▶ Loop 92 - rhs.f@28	0	
▶ Loop 108 - rhs.f@28	0	
▶ Loop 109 - rhs.f@28	0	
○ Loop 110 - rhs.f@291	0.17	
○ Loop 111 - rhs.f@291	5.33	
▶ Loop 135 - rhs.f@68	0	
▶ Loop 158 - rhs.f@24	0	
▶ Loop 151 - rhs.f@49	0	
▶ Loop 113 - rhs.f@179	0	
▶ Loop 77 - rhs.f@416	0	
binvcrhs - 206@solve_subs.f	23.61	0.29
callstacks		
○ z_solve#omp#loop#1 - 44@z_solve.f	32	
○ x_solve#omp#loop#1 - 46@x_solve.f	35	
○ y_solve#omp#loop#1 - 44@y_solve.f	33	
▶ z_solve#omp#loop#1 - 44@z_solve.f	11.13	0.40

Pinpointing hotspots

Detecting hotspots: function level

Thread #14831

#	Function Name	Time % (Nb of Events)	CPI ratio #
# #####			
#	compute_rhs#omp#region#1 - 17@rhs.f	24.37 (21644)	2.97 #
#	binvcrhs - 206@solve_subs.f	21.67 (19240)	0.58 #
#	matmul_sub - 56@solve_subs.f	10.29 (9136)	0.56 #
#	y_solve#omp#loop#1 - 42@y_solve.f	9.87 (8764)	0.78 #
#	z_solve#omp#loop#1 - 42@z_solve.f	9.44 (8384)	0.75 #
#	x_solve#omp#loop#1 - 44@x_solve.f	8.53 (7576)	0.67 #
#	__kmp_wait_sleep [libiomp5.so]	6.64 (5900)	1.24 #
#	matvec_sub - 5@solve_subs.f	2.75 (2440)	0.67 #
#	__kmp_x86_pause [libiomp5.so]	2.13 (1892)	0.87 #
#	add#omp#loop#1 - 18@add.f	2.07 (1840)	4.55 #
#	Others	1.06 (940)	1.81 #
#	__kmp_yield [libiomp5.so]	0.40 (356)	44.50 #
#	lhsinit - 210@initialize.f	0.29 (256)	2.29 #
#	binvrhs - 488@solve_subs.f	0.16 (140)	0.85 #
#	exact_solution - 4@exact_solution.f	0.11 (96)	0.83 #
#	exact_rhs#omp#region#1 - 19@exact_rhs.f	0.06 (52)	1.18 #
#	initialize#omp#region#1 - 21@initialize.f	0.03 (28)	0.70 #
#	data.10538 [libc-2.12.so]	0.02 (20)	1.25 #
#	__kmp_fork_call [libiomp5.so]	0.01 (8)	0.00 #
# #####			

Pinpointing hotspots

Detecting hotspots: loop level

Thread #19689

#	Loop ID	Source Infos	Level	Time % (Nb of Events)	CPI ratio	#
<hr/>						
# 191		z_solve#omp#loop#1 - 137,299@z_solve.f	Innermost	4.99 (132)	0.01	#
# 171		x_solve#omp#loop#1 - 137,299@x_solve.f	Innermost	4.99 (132)	0.01	#
# 182		y_solve#omp#loop#1 - 46,128@y_solve.f	Innermost	4.84 (128)	0.03	#
# 181		y_solve#omp#loop#1 - 136,298@y_solve.f	Innermost	4.24 (112)	0.01	#
# 192		z_solve#omp#loop#1 - 46,128@z_solve.f	Innermost	4.08 (108)	0.02	#
# 172		x_solve#omp#loop#1 - 48,130@x_solve.f	Innermost	3.63 (96)	0.02	#
# 111		compute_rhs#omp#region#1 - 291,336@rhs.f	Innermost	2.72 (72)	0.03	#
# 133		compute_rhs#omp#region#1 - 181,225@rhs.f	Innermost	2.57 (68)	0.03	#
# 149		compute_rhs#omp#region#1 - 70,119@rhs.f	Innermost	2.42 (64)	0.03	#
# 161		compute_rhs#omp#region#1 - 26,36@rhs.f	Innermost	2.27 (60)	0.12	#
# 198		add#omp#loop#1 - 22,23@add.f	Innermost	2.27 (60)	0.09	#
# 96		compute_rhs#omp#region#1 - 375,379@rhs.f	Innermost	2.27 (60)	0.04	#
# 156		compute_rhs#omp#region#1 - 52,53@rhs.f	Innermost	2.12 (56)	0.10	#
# 186		z_solve#omp#loop#1 - 399,402@z_solve.f	InBetween	1.21 (32)	0.01	#
# 79		compute_rhs#omp#region#1 - 419,420@rhs.f	Innermost	1.06 (28)	0.06	#
# 176		y_solve#omp#loop#1 - 386,389@y_solve.f	InBetween	0.76 (20)	0.01	#
# 141		compute_rhs#omp#region#1 - 144,148@rhs.f	Innermost	0.76 (20)	0.01	#
# 121		compute_rhs#omp#region#1 - 252,256@rhs.f	Innermost	0.61 (16)	0.01	#
# 166		x_solve#omp#loop#1 - 387,390@x_solve.f	InBetween	0.61 (16)	0.00	#
# 189		z_solve#omp#loop#1 - 399,402@z_solve.f	Innermost	0.45 (12)	0.01	#
# 175		y_solve#omp#loop#1 - 386,389@y_solve.f	Innermost	0.45 (12)	0.01	#
# 190		z_solve#omp#loop#1 - 334,356@z_solve.f	Innermost	0.30 (8)	0.02	#
<hr/>						

Pinpointing hotspots

Profiler

- Special features
 - User guided measuring (Ctrl-Z)
 - Counting mode combined with instrumentation
 - Define profile files for specific group of counters
- Underway features
 - Show source code / assembly correlation
 - Optionally add MPI/OpenMP rank
 - Add CQA module output directly at loop level

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Code Quality Analysis

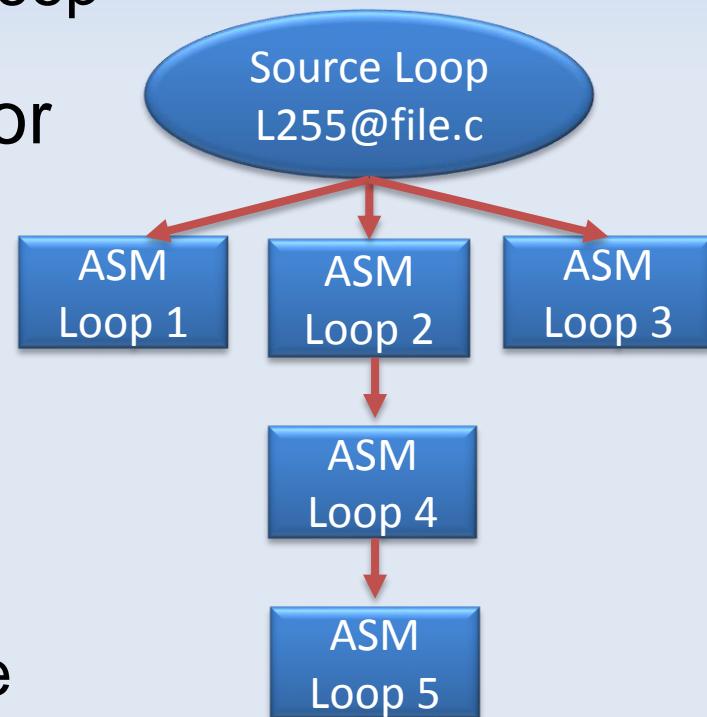
Introduction

- Main performance issues:
 - Core level
 - Multicore interactions
 - Communications
- Most of the time core level is forgotten

Code Quality Analysis

Goals

- Static performance model
 - Targets innermost loops
 - source loop V.S. assembly loop
 - Take into account processor (micro)architecture
 - Assess code quality
 - Estimate performance
 - Degree of vectorization
 - Impact on micro architecture



Code Quality Analysis Model

- Simulates the target (micro)architecture
 - Instructions description (latency, uops dispatch...) from our Microbenchmark module
 - Machine model (Intel documentation)
- For a given binary and micro-architecture, provides
 - Quality metrics (how well the binary is fitted to the micro architecture)
 - Static performance (lower bounds on cycles)
 - Hints and workarounds to improve static performance

Code Quality Analysis

Metrics

- Vectorization (ratio and speedup)
 - Allows to predict vectorization (if possible) speedup and increase vectorization ratio if it's worth
- High latency instructions (division/square root)
 - Allows to use less precise but faster instructions like RCP (1/x) and RSQRT (1/sqrt(x))
- Unrolling (unroll factor detection)
 - Allows to statically predict performance for different unroll factors (find main loops)

Code Quality Analysis

Report example

Pathological cases

Your loop is processing FP elements but is **NOT OR PARTIALLY VECTORIZED**.

Since your execution units are vector units, only a fully vectorized loop can use their full power.

By fully vectorizing your loop, you can lower the cost of an iteration from 14.00 to 3.50 cycles (4.00x speedup).

Two propositions:

- Try another compiler or update/tune your current one:

- * **gcc: use O3 or Ofast.** If targeting IA32, add mfpmath=sse combined with march=<cputype>, msse or msse2.

- * **icc: use the vec-report option to understand why your loop was not vectorized.** If "existence of vector dependences", try the IVDEP directive. If, using IVDEP, "vectorization possible but seems inefficient", try the VECTOR ALWAYS directive.

- Remove inter-iterations dependences from your loop and make it unit-stride.

WARNING: Fix as many pathological cases as you can before reading the following sections.

Bottlenecks

The divide/square root unit is a bottleneck. Try to reduce the number of division or square root instructions.

If you accept to loose numerical precision, you can speedup your code by passing the following options to your compiler:

gcc: (ffast-math or Ofast) and mrecip

icc: this should be automatically done by default

By removing all these bottlenecks, you can lower the cost of an iteration from 14.00 to 1.50 cycles (9.33x speedup).

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Upcoming modules

- Dynamic bottleneck analyzer: differential analysis
- Memory characterization tool
 - Access patterns
 - Data reshaping
 - Cache simulator
- Value profiler
 - Function specialization / memorizing
 - Loops instances (iteration count) variations
- MPI & OpenMP scalable profiling

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Memory behavior characterization

- Single threaded aspects
 - Transformation opportunities, e.g.: loop interchange
 - Data reshaping opportunities , e.g.: array splitting
 - Detect alignment issues

Memory behavior characterization

Single threaded aspects: Inefficient patterns

Real code example: PNBBENCH

```
for (int n=0; n<M; n++)  
if (lambdaz[n] > 0.) {  
    for (int j=0; j<mesh.NCx; j++)  
        for (int i=1; i<mesh.NCz; i++)  
            J_upz[IDX3C(n,i,M,j,(mesh.NCz+1)*M)] = Jz[IDX3C(n,i-1,M,j,(mesh.NCz)*M)] * lambdaz[n];  
}  
if (lambdaz[n] < 0.){
```

MTL output

Load (Double) - Pattern: **8*i1** (Hits : 100% | Count : 1)

Load (Double) - Pattern: **8*i1+217600*i2+1088*i3** (Hits : 100% | Count : 1)

Store (Double)- Pattern: **8*i1+218688*i2+1088*i3** (Hits : 100% | Count : 1)

- Stride 1 (8/8) one access for outmost
- Poor access patterns for two instructions
- Ideally: smallest strides inside to outside
- Here: interchange **n** and **i** loops

Memory behavior characterization

Single threaded aspects: Inefficient patterns

Real code example: PNBBENCH

- Example: **flux_numerique_z**, loop 193 (same for 195)
- Same kind of optimization for loops 204 and 206

Original

```
for (int n=0; n<M; n++) {  
    if (lambda[n] > 0.){  
        for (int j=0; j<NCx; j++)  
            for (int i=1; i<NCz; i++) // loop 193  
                J_upz[IDX3C(n,i,M,j,(NCz+1)*M)]=  
                    Jz[IDX3C(n,i-1,M,j,(NCz)*M)] * lambda[n];  
    }  
    if (lambda[n] < 0.)  
        ...//loop 195  
}
```

After transformation

```
for (int j=0; j<NCx; j++)  
    for (int n=0; n<M; n++) {  
        if (lambda[n] > 0.){  
            for (int i=1; i<NCz; i++) // loop 193  
                J_upz[IDX3C(n,i,M,j,(NCz+1)*M)]=  
                    Jz[IDX3C(n,i-1,M,j,(NCz)*M)] * lambda[n];  
        }  
        if (lambda[n] < 0.)  
            ...//loop 195  
    }
```

7.7x local speedup (loops) → 1.4x GLOBAL speedup

Memory behavior characterization

Single threaded aspects: data alignment

- Instructions in original code not aligned:
 - Padding if complex structure
 - Compiler flags, pragmas to align (e.g.: vectors)
 - Allocate aligned memory: use `posix_memalign()`
- Architecture issue: even if aligned
 - Up to 10 cycles penalty
 - Micro benchmarking on each new machine
 - Warn user about values (alignment) to avoid

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Differential Analysis (DECAN)

Principle & Usage

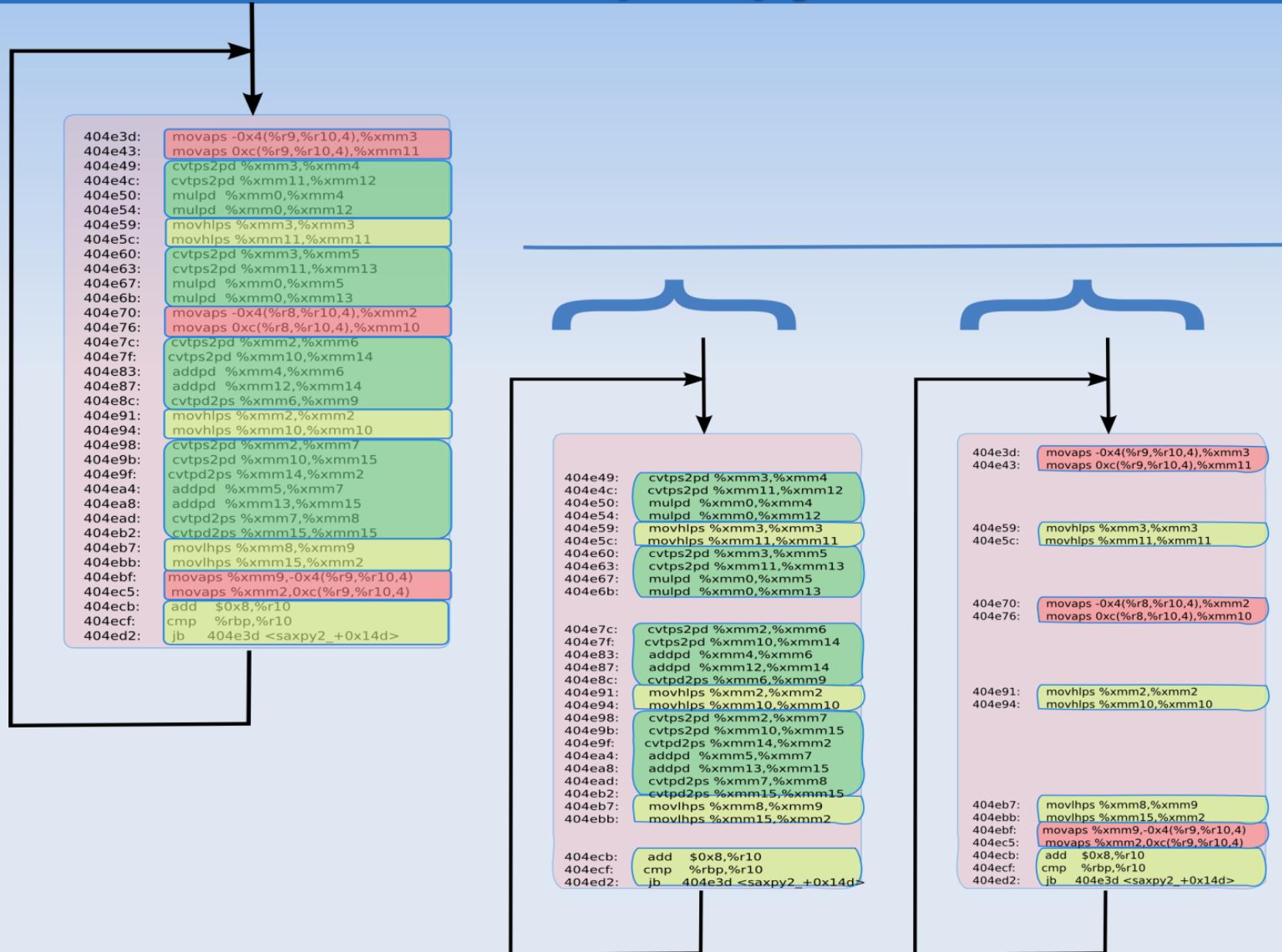
- Principle
 - Performance of the original loop is measured
 - Some instructions are removed in the loop body (for example loads and stores)
 - Performance of the transformed loop is measured
- Usage
 - Can perform sampling by transforming only 1 instance and abort execution
 - Can replay original loop execution after modified one
 - The Diff. Analysis speedup is an upper bound for optimization on the removed instructions

Quantifying performance bottleneck cost through differential analysis.

In 27th international ACM conference on International conference on supercomputing, ICS'13

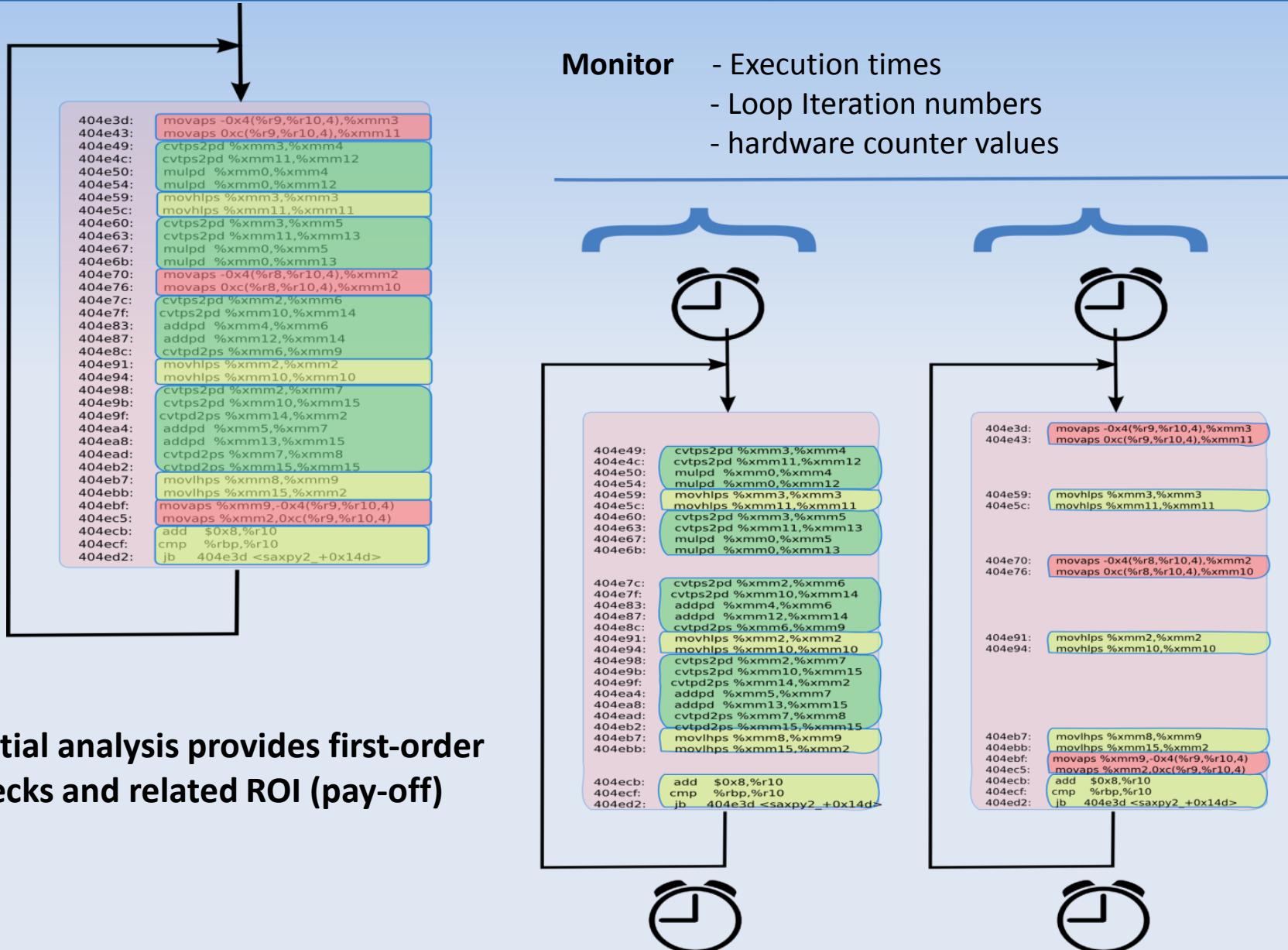
Differential Analysis (DECAN)

Loop copy



Differential Analysis (DECAN)

Timing



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Value Profiler

Overview

- Uses tracing (instrumentation)
- Targets:
 - Loop nest instances distribution
 - Loop instances (bound) distribution
 - Function parameters
- Optimization opportunities:
 - Specialization
 - Memoization

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PAMDA Methodology

Basic blocks

- Top/Down: Decision tree
- Detect hot spots (functions, **loops**)
- Code type characterization:
 - Through dynamic analysis (DECAN)
 - If memory bound: Memory behavior characterization
 - If compute bound: Static analysis
- Value profiling
- Iterative approach: start over again if it is worth

PAMDA Methodology

Overview

- 1) Basic bandwidth benchmarks (once per architecture)
- 2) Keep loops up to 80% execution time (sampling)
- 3) Trace iterations count for each instance
- 4) Check for short loop trip count
- 5) Run differential analysis to qualify/quantify bottlenecks
(assess if CPU or memory bound...)
- 6) Run CQA module
- 7) Investigate CPU or memory bound issues

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Language concepts/features

Introduction

- A domain specific language to easily build tools
- Fast prototyping of evaluation tools
 - Easy to use → easy to express → productivity
 - Focus on what (research) and not how (technical)
- Coupling static and dynamic analyses
- Static binary instrumentation
 - Efficient: lowest overhead
 - Robust: ensure the program semantics
 - Accurate: correctly identify program structure

MIL: A language to build program analysis tools through static binary instrumentation.
In *20th Annual International Conference on High Performance Computing*, HiPC'13

Language concepts/features

Overview

- Objects
 - Events
 - Probes
 - Filters
 - Actions
 - Variable classes
 - Runtime embedded code
 - Configuration features (output, properties,etc.)
-
- ```
graph TD; Objects[Objects] --> Object1[Object 1: Function]; Objects --> Events[Events]; Objects --> Filters[Filters]; Object1 --> Events; Events --> Event1[Event 1: entries]; Events --> Event2[Event 2: exits]; Filters --> Filter1[Filter 1: MPI_*]; Filter1 --> Probes[Probes]; Probes --> Probe1[Probe 1: call
<code><register_MPI_call></code>
defined in
<code><libMPIintercept.so></code></Probe1>];
```
- The diagram illustrates the flow of data from objects to probes. It starts with a box labeled "Objects" containing "Object 1: Function". Two arrows point down to two separate boxes: "Events" (containing "Event 1: entries" and "Event 2: exits") and "Filters" (containing "Filter 1: MPI\_\*"). Arrows from both "Events" and "Filters" point to a final box labeled "Probes". Inside the "Probes" box is a sub-box containing "Probe 1: call", followed by code snippets: "<code><register\_MPI\_call></code>" and "defined in <code><libMPIintercept.so></code>". A red curved arrow points from the "Filters" box to the "Probe 1" box, with the text "Only inserted IF filters' condition OK" written in red.

# Language concepts/features

## Example

### Example 1: TAU Profiler

- █ Object
- █ Events
- █ Probes
- █ Configuration
- █ Comments

```
fct_iter = Iterator:new(-1);

this:setRunDir("output_path/");
mb = this:addBinaryMain("./bt.S");
mb:setOutputSuffix("_i");
--Program entry probe
e_exit = mb:newEvent("at_exit");
p_exit = e_exit:newProbeExt("tau_cleanup","libTau.so");
--Instrumentation at function level
fct = mb:addFunction();
--Probe at function entries
e_entries = fct:newEvent("entries");
p_entries = e_entries:newProbeExt("traceEntry","libTau.so");
p_entries:addParamIterCurr(fct_iter);
--Special event to fill Binary:at_entry from function level
e_ape = p_entries:newEvent("at_program_entry");
p_ape = e_ape:newProbeExt("trace_register_func","libTau.so");
p_ape:addParamIterNext(fct_iter);
--Probe at function exits
e_exits = fct:newEvent("exits");
p_exits = e_exits:newProbeExt("traceExit","libTau.so");
p_exits:addParamIterCurr(fct_iter);
```

**Thanks for your attention !**

**Questions ?**