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3D DCS of the MicroMegas Detectors of the New Small Wheel

08/05/2014



Ευρωπαϊκή Ένωση
Ευρωπαϊκό Κοινωνικό Ταμείο



ΕΠΙΧΕΙΡΗΣΙΑΚΟ ΠΡΟΓΡΑΜΜΑ
ΕΚΠΑΙΔΕΥΣΗ ΚΑΙ ΔΙΑ ΒΙΟΥ ΜΑΘΗΣΗ
επένδυση στην κοινωνία της γνώσης

ΥΠΟΥΡΓΕΙΟ ΠΑΙΔΕΙΑΣ ΚΑΙ ΘΡΗΣΚΕΥΜΑΤΩΝ
ΕΙΔΙΚΗ ΥΠΗΡΕΣΙΑ ΔΙΑΧΕΙΡΙΣΗΣ

Με τη συγχρηματοδότηση της Ελλάδας και της Ευρωπαϊκής Ένωσης



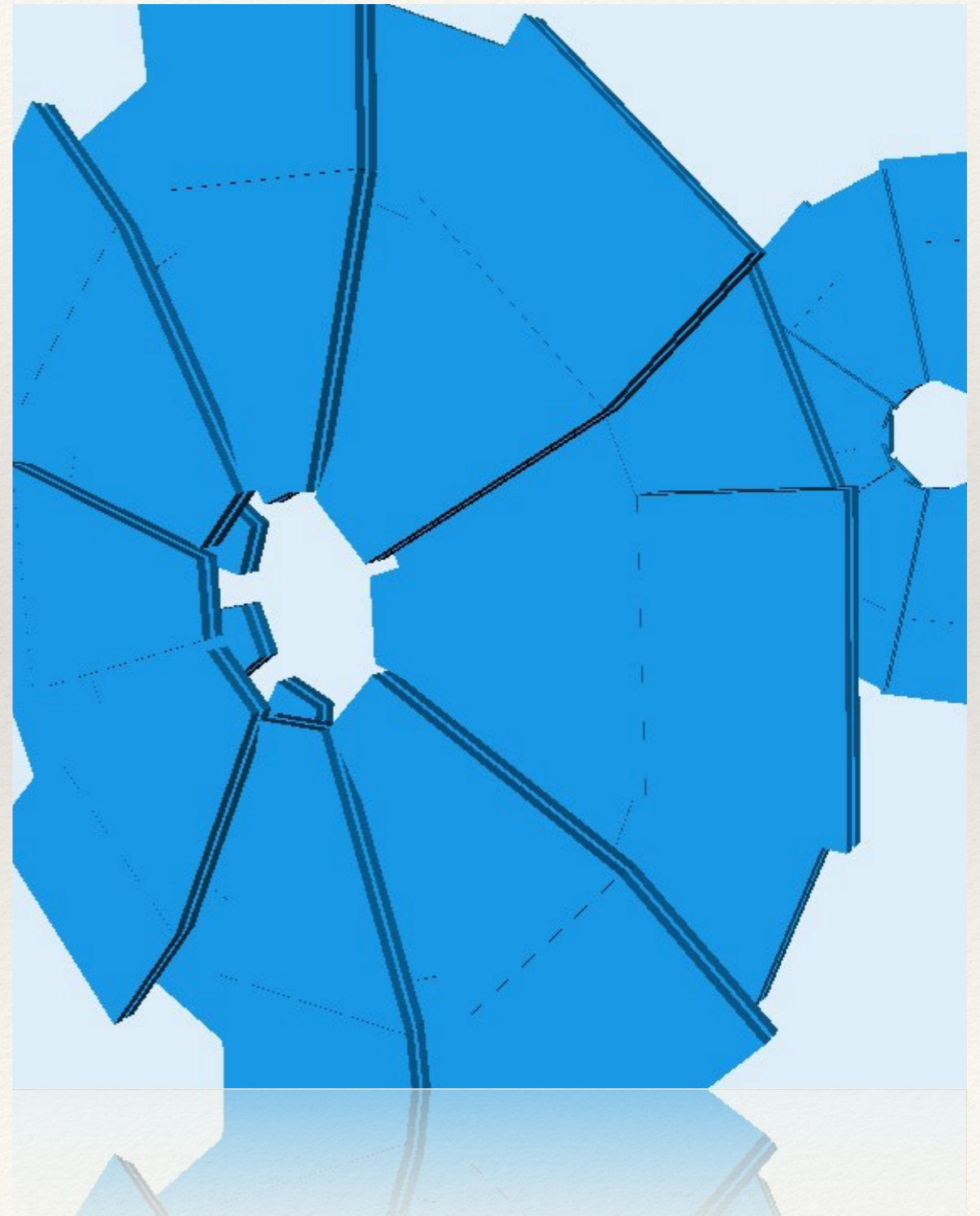
ΕΣΠΑ
2007-2013
πρόγραμμα για την ανάπτυξη
ΕΥΡΩΠΑΪΚΟ ΚΟΙΝΩΝΙΚΟ ΤΑΜΕΙΟ

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Overview of the 3D Control System

- Simplified visualisation
- Quicker detection of problematic multiplets
- Easy integration to the existing DCS of ATLAS



MM Multiplets 3D Mapping

- Up to date information about dimensions and coordinates from Daniel Lellouch (04/02/2014) “sTGC & MM Parameter Book”
- Storage of mapping information in DPs at RAIMA database
- 768 DPEs \approx 14.8 MB
- DPT that was utilised “ATL_MMMultiplet”

Dp-Type Editor [?] [X]

- ATL_MMMultiplet
 - info
 - 5.7 r
 - 5.7 z
 - 5.7 dx
 - 5.7 dy
 - 5.7 dz
 - 5.7 dx2
 - + PS
 - + LV
 - + Gas
 - + Temperature

OK Cancel

Filter options:

Internal datapoints

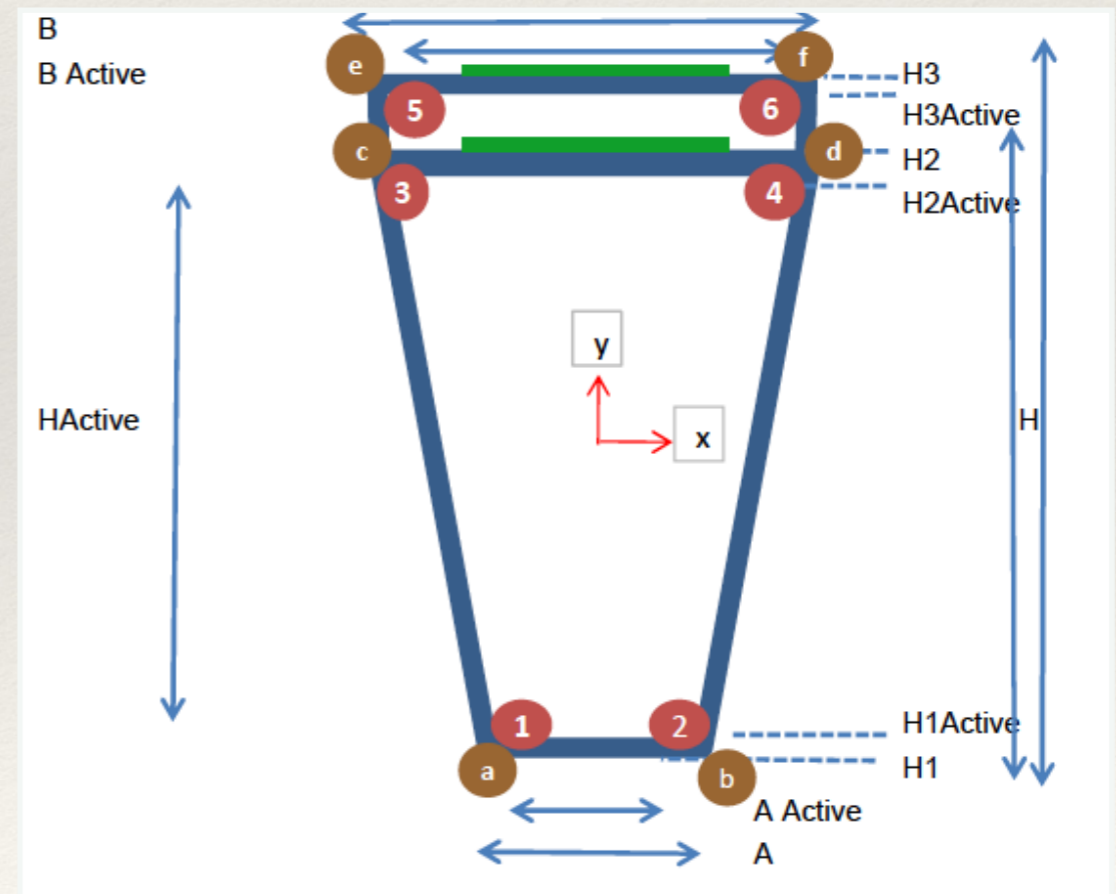
DP filter:

dist_1:LMI1A01

Datapoint/Comment	Value
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.info.dx2	660
.info.dy	86
.info.dz	2310
.info.r	2078
.info.z	7610.5

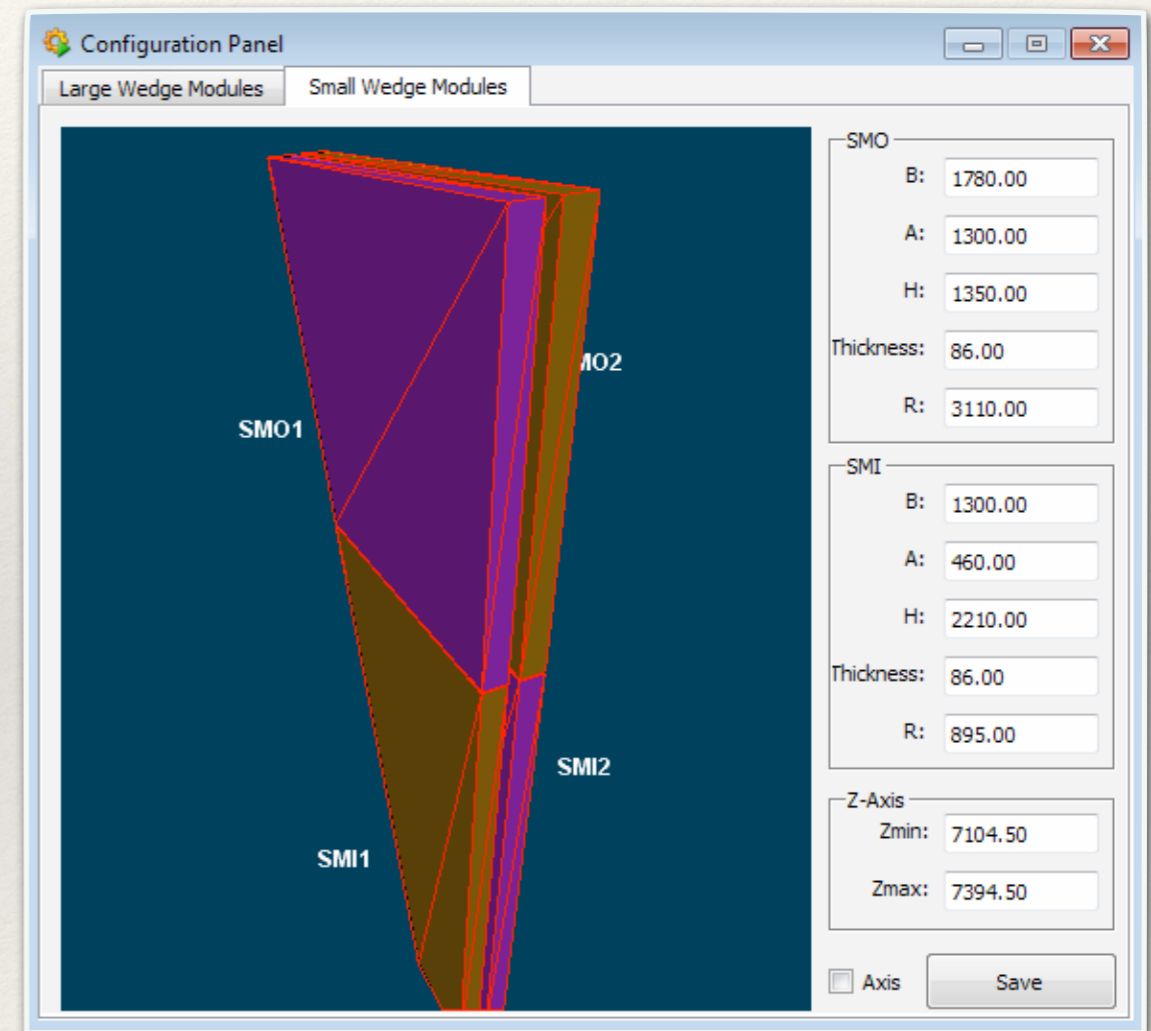
ANALOG2

- ATL_MMMultiplet
 - LMI1A01
 - LMI1A03
 - LMI1A05
 - LMI1A07
 - LMI1A09
 - LMI1A11
 - LMI1A13
 - LMI1A15
 - LMI1C01
 - LMI1C03
 - LMI1C05
 - LMI1C07
 - LMI1C09
 - LMI1C11
 - LMI1C13
 - LMI1C15

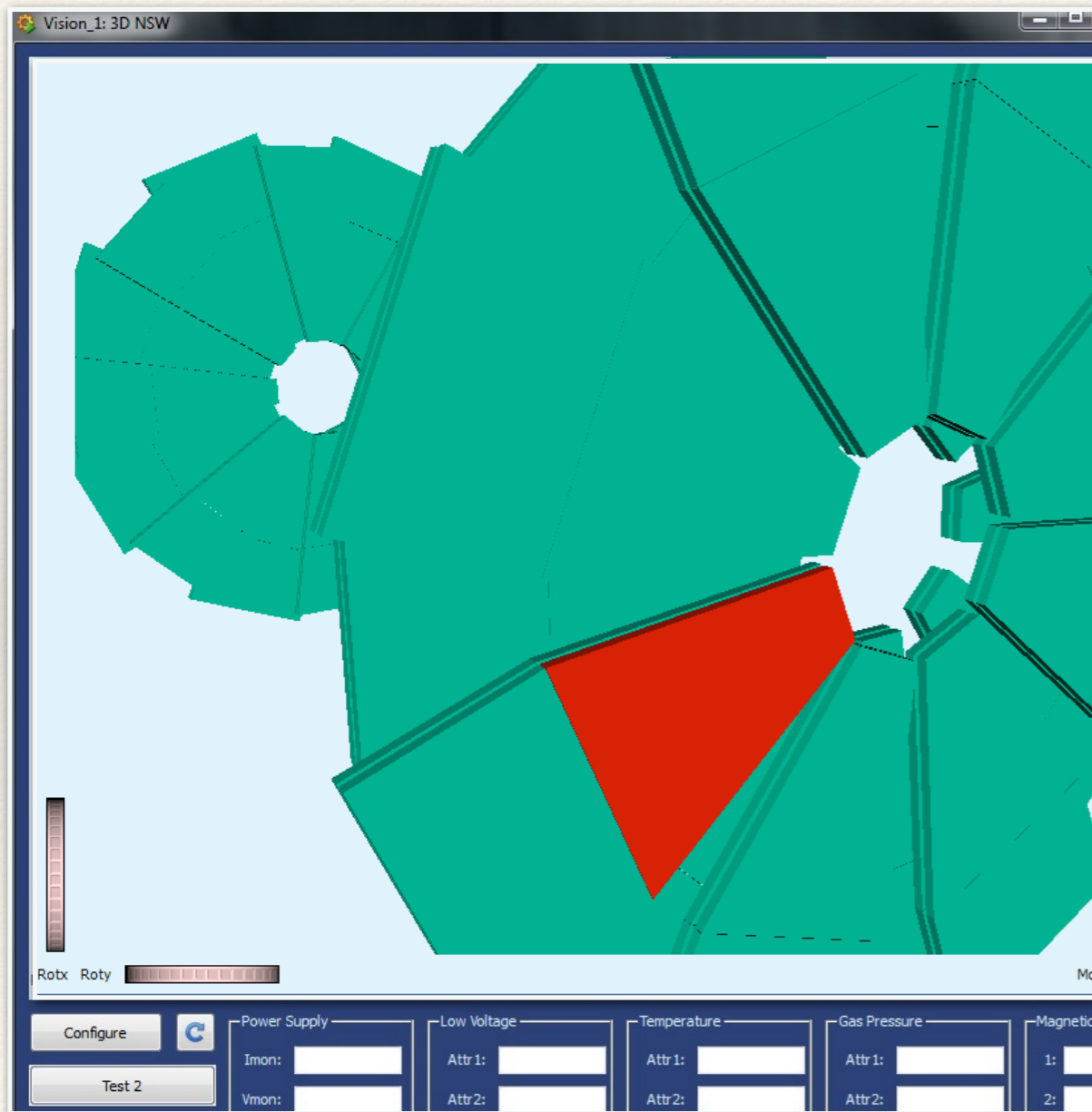


Configuration Tool

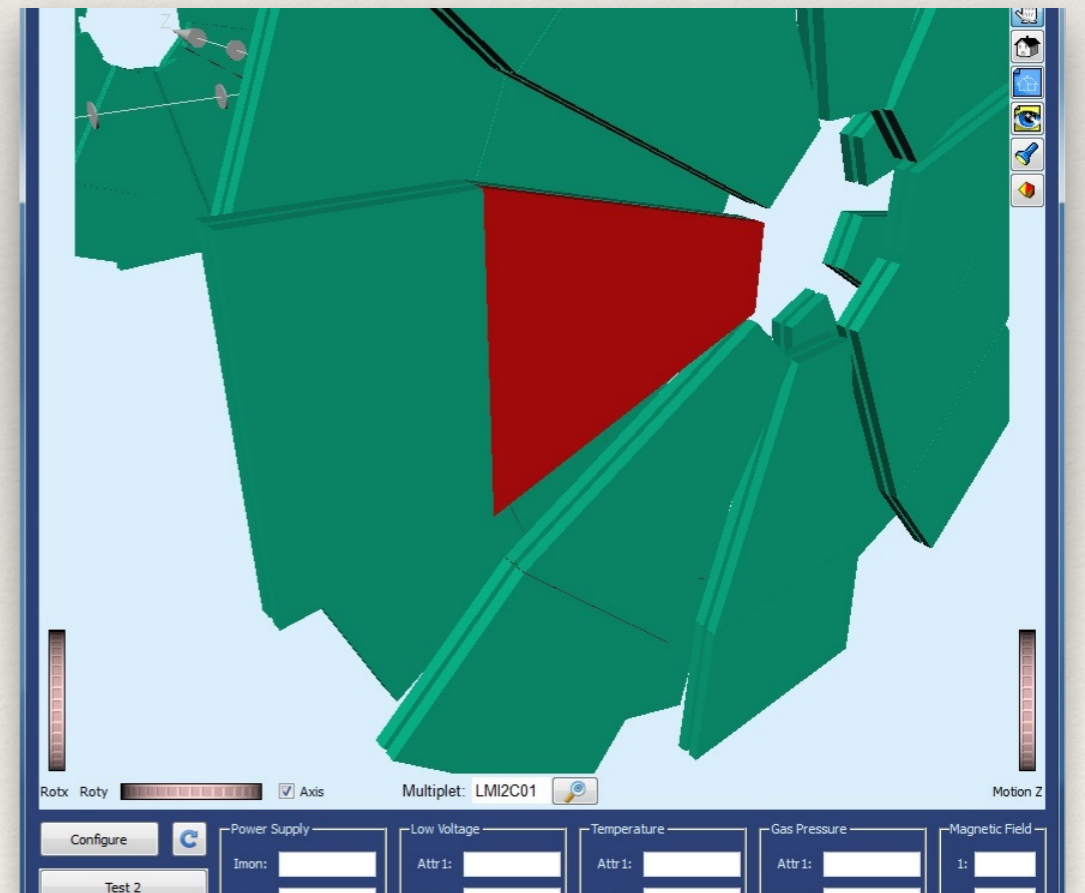
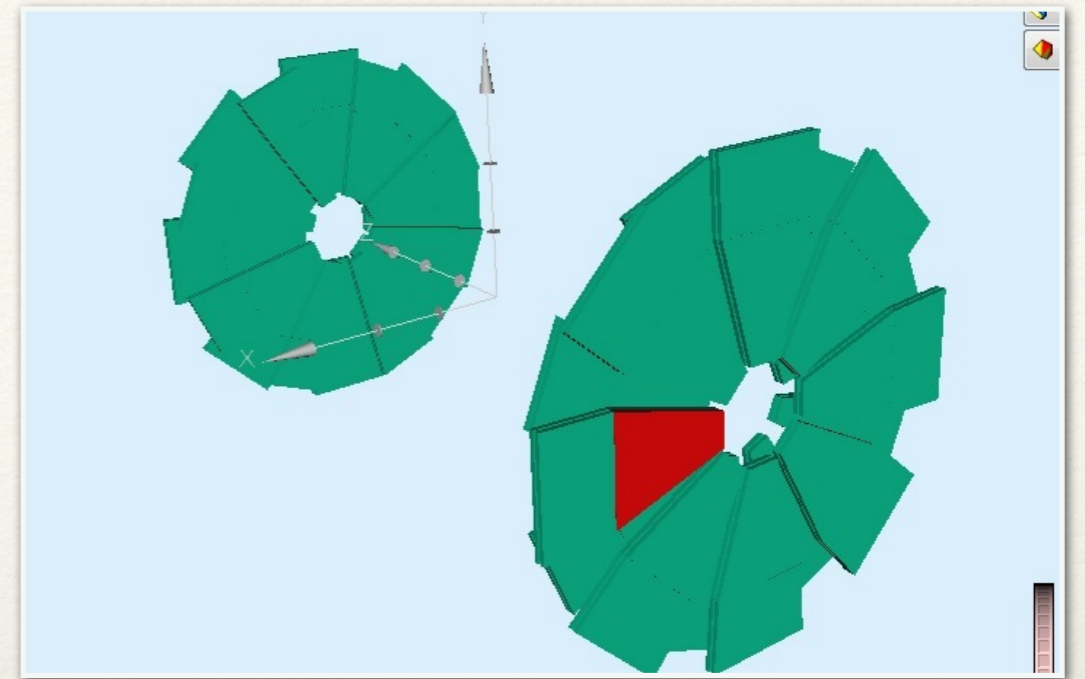
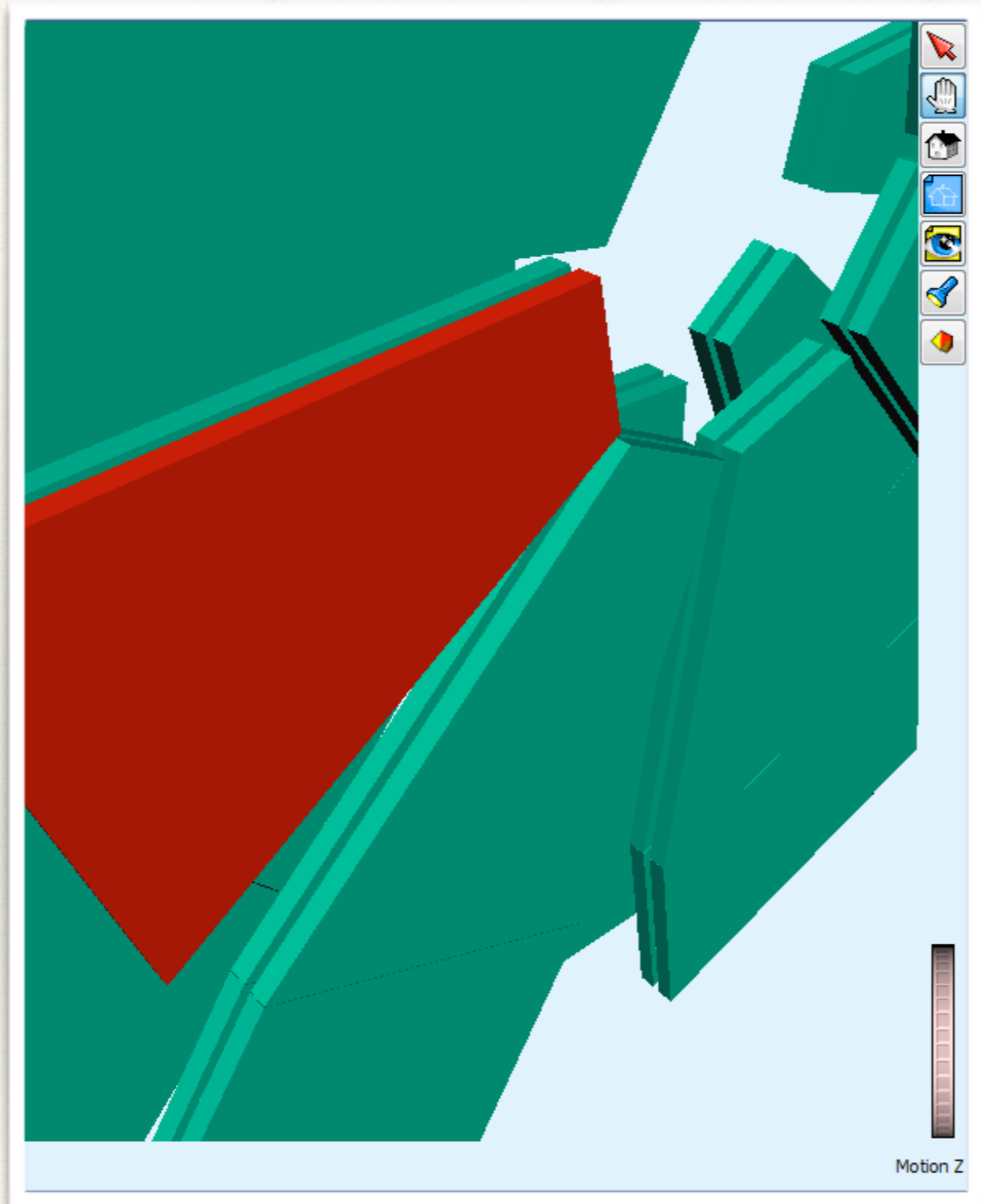
- One step wizard for updating the DPs
- Large/Small sector multiplet configuration tabs
- Simplicity, efficiency



The Main Panel

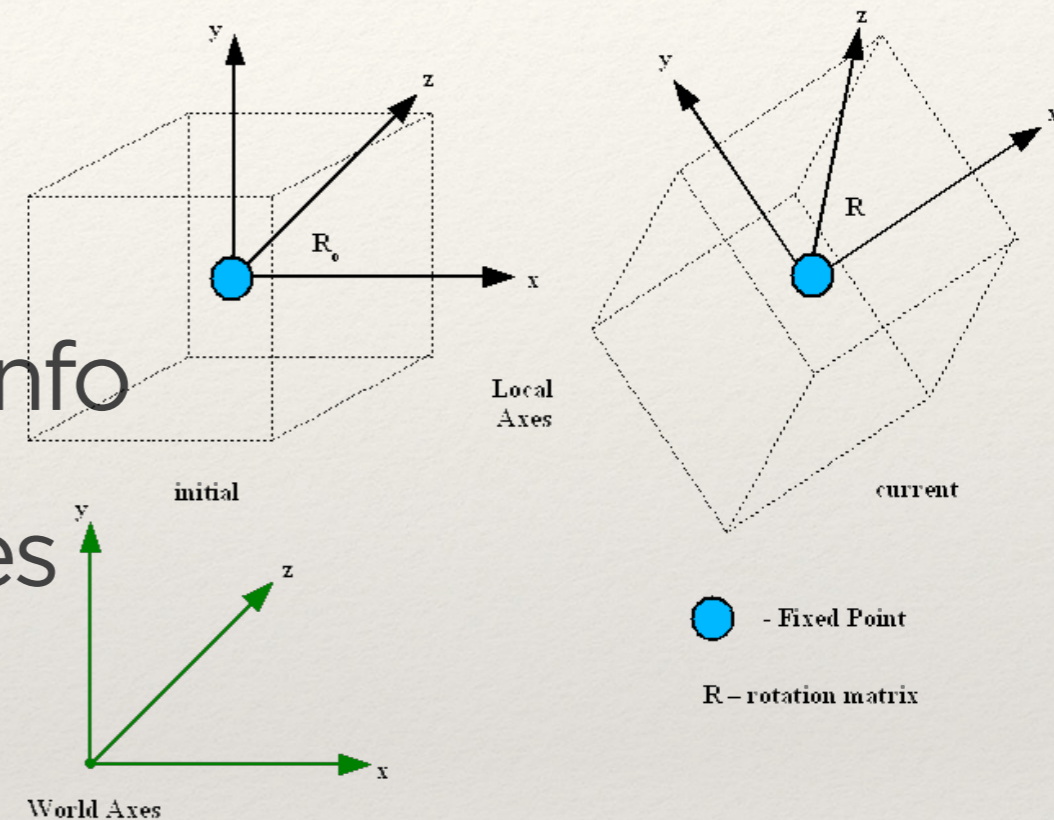


- 3D Navigation (+seek to multiplet)
- Intuitive use
- Multiplet info frames for the HV, LV, Gas, Temp, Magnetic Field
- Minimum requirements are only the DPT and the FSM of the MicroMegs multiplets, not the DPs
- No hardware, no problem



The Rotation Function

- Retrieves raw data
- Calculates appropriate mapping info
- Creates the basic rotation matrices
- Multiplies accordingly
- Returns the total rotation matrix
- Draws the object



$$R_x(\theta) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}$$

$$R_y(\theta) = \begin{bmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{bmatrix}$$

$$R_z(\theta) = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Summary - What's next

- Expansion ready
- Follows closely JCOP guidelines
- Complies with Naming, Look & Feel Conventions

(Under development)

- Make MM multiplets FSM ready
- Expand to TGCs
- The hardware simulator
- Addition of features