Wir schaffen Wissen – heute für morgen

Paul Scherrer Institut
Elke Zimoch

Accelerator Controls

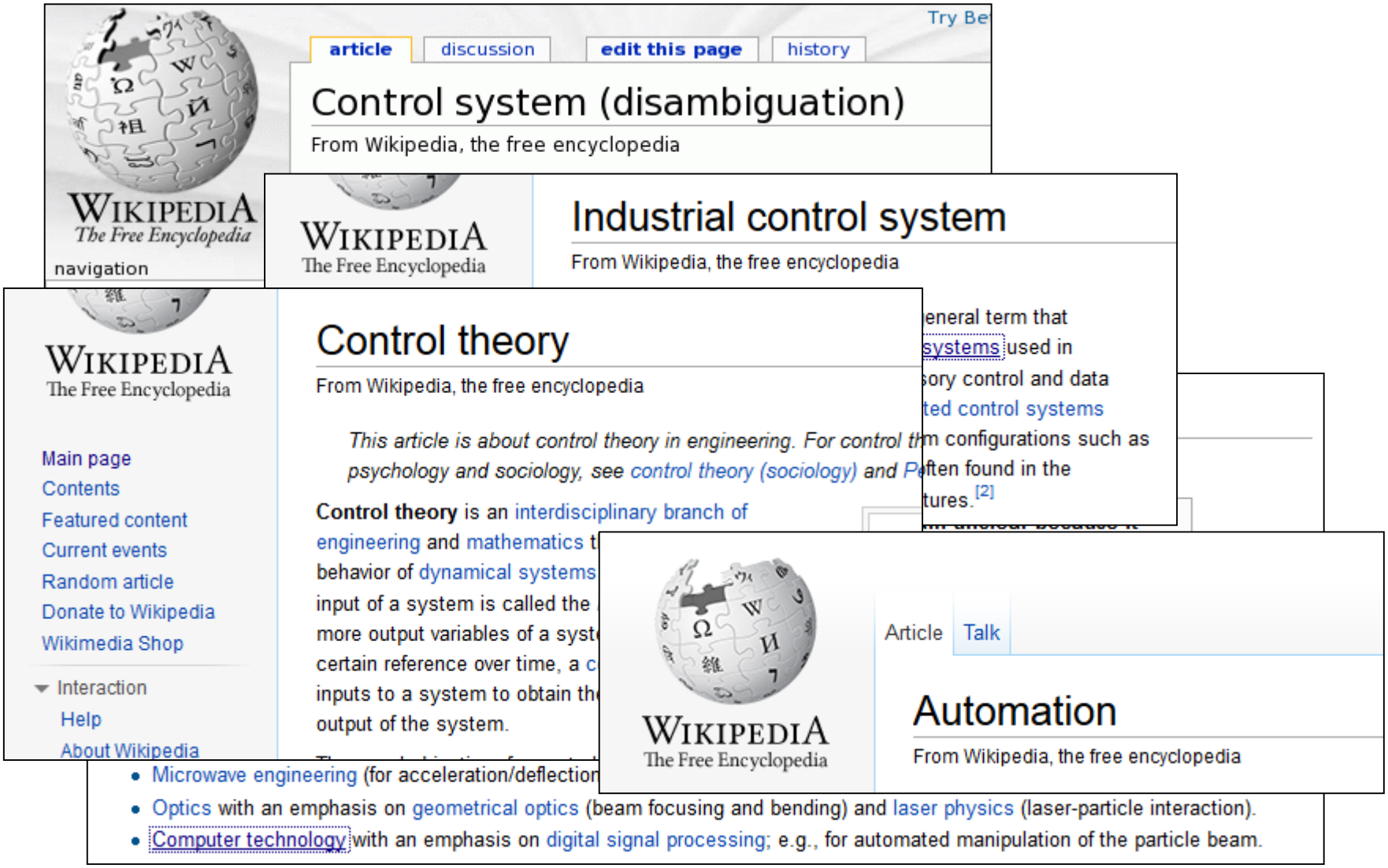
JUAS 2014

Table of Content

- What is an Accelerator Control System?
- Accelerator Control Systems Architecture
- Examples of Control Systems
- Control System Parts and Pieces
- Borderlands of Control Systems
- Conclusion

What is an Accelerator Control System?

Searching Wikipedia:



What does an Accelerator Controls System

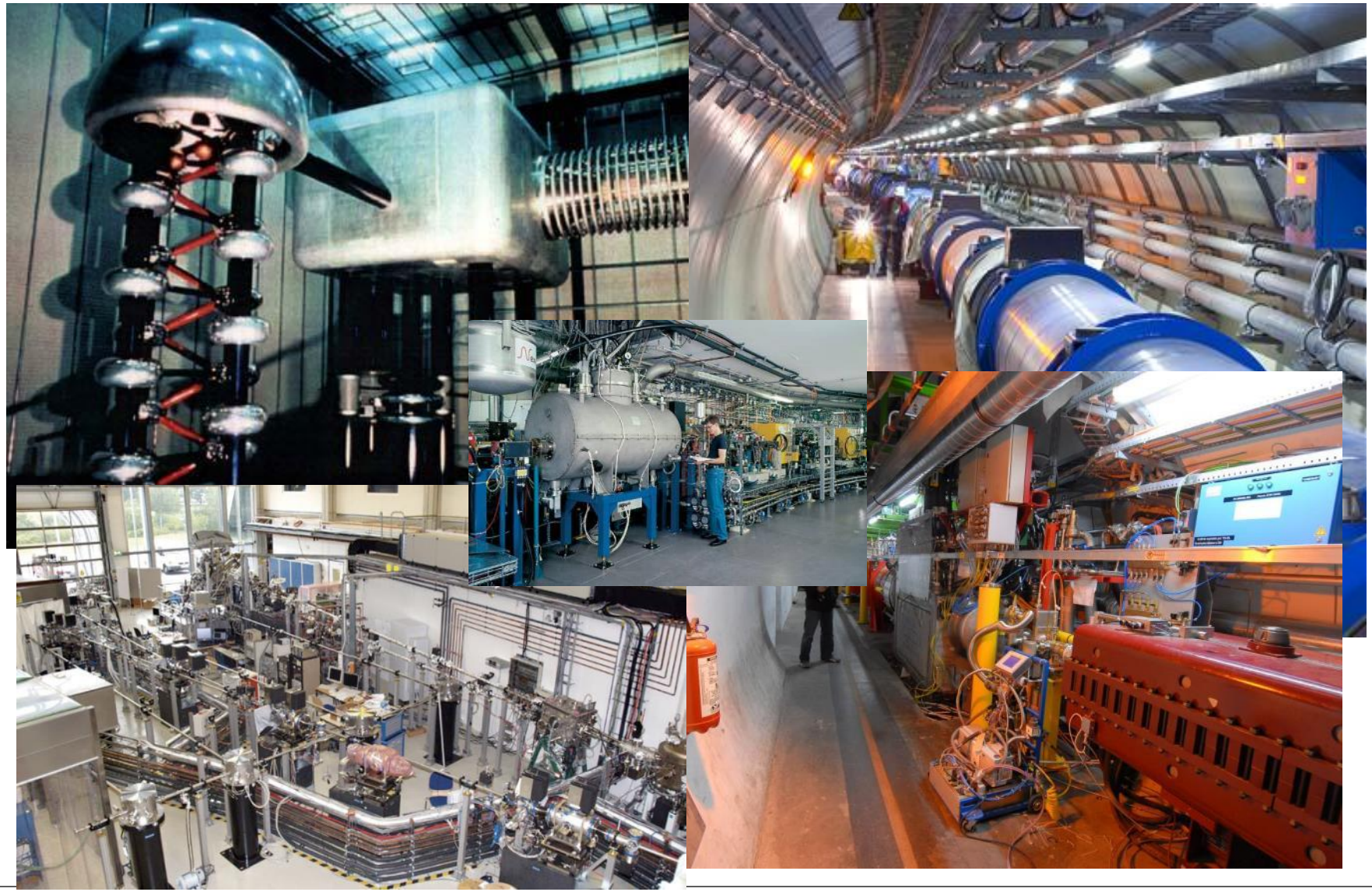
- Controls the accelerator (Source, Magnets, RF)
- Provides diagnostics information (BPMs, Cameras)
- Monitors environment (Vacuum, Temperature)
- Feedback programs for beam parameters (orbit feedback)
- Makes “the machine” running and controllable …

… reliable, with good performance, flexible …
economical

safe (without producing black holes and destroying the world)

What does an Accelerator Control System?

Controls the accelerator hardware:



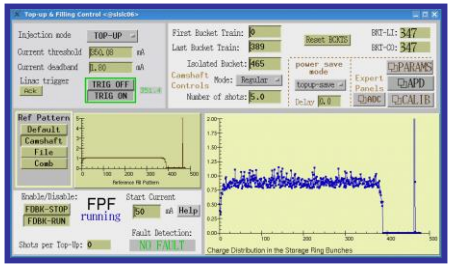
What does an Accelerator Control System?

Make the accelerator controllable

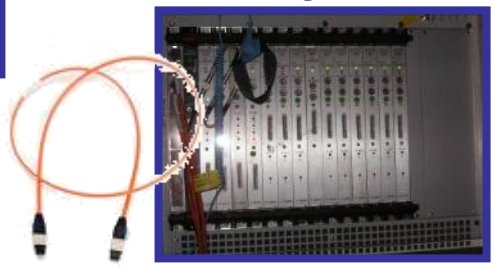
… from a Control Room

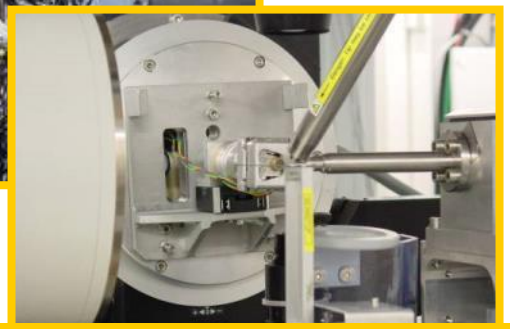
… using Computer Systems

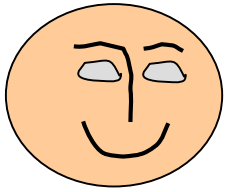
What does an accelerator control system?



Control System







Operator
in Control Room

What does an Accelerator Control System?

The
Accelerator Control System

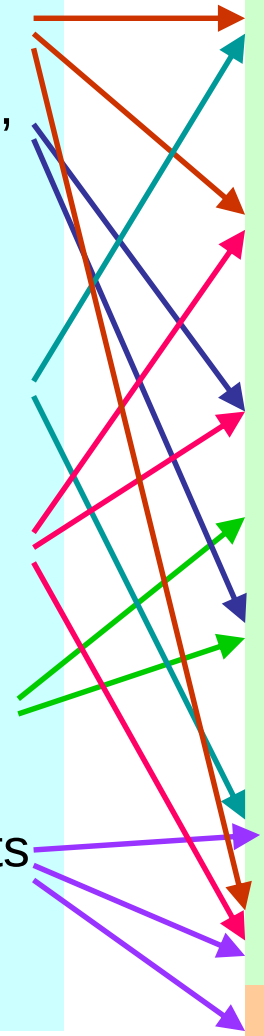
•provides a keyhole view on the accelerator

•is the only way to access any component remotely

Who uses an Accelerator Controls System

Who they are

- Accelerator Physicists
- Operators (technical Staff, in most cases no theoretical background knowledge)
- System Experts (Vacuum Experts, RF Group, …)
- Experiment Users (not necessary Physicists)
- Sponsors (Politicians, General Public, etc.)
- Control System Specialists (Computer Scientists, Physicists, Nerds)



What they want from the system

- Access to ALL functions of the hardware (full control)
- Implementation of complex algorithms
- Easy and intuitive usage
- Low cost, low manpower
- Safe usage and reliable alarm handling
- Easy maintainable
- Easy extensible
- **fun**

What is the Technical Environment?

Control Systems (one way or another) have to deal with …

- **Distributed** end points and processes
- **Data Acquisition** (front end hardware)
- **Real-time** needs (where necessary)
- **Process control** (automation, feedback, PID controller)
- **Central Services** (Archive, Databases, Name Resolution)
- **Data transport** (control system protocol, network)
- **Security** (who's allowed to do what from where?)
- **Time synchronization** (time stamps, cycle ids, etc.)

that is:
Computers (in different flavors) and **Computer Environment**

What is an Accelerator Controls System

Definition:

An **Accelerator Control System** is a computer environment that allows remote access to the accelerator hardware with a lot of different functionality to satisfy the requirements of several different user groups.

In addition a modern Acclelerator Control System:
tries to unify the access to different hardware
(one way to rule them all)

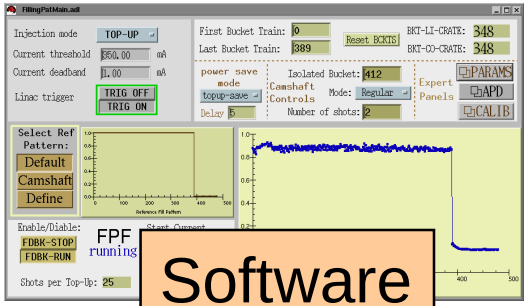
0110001010001001

Table of Content

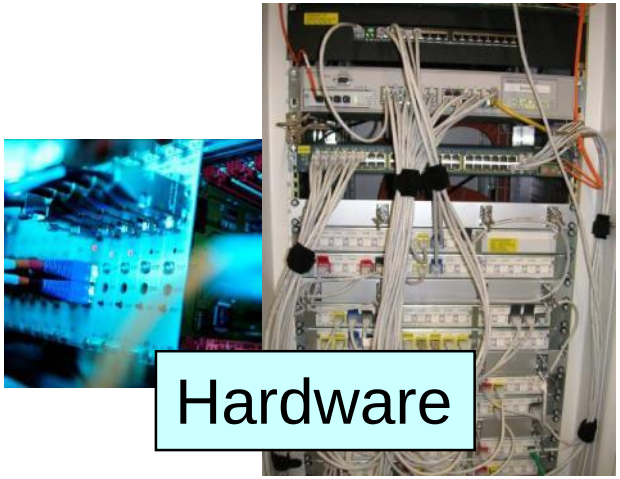
- What is an Accelerator Control System?
- Accelerator Control Systems Architecture
- Examples of Control Systems
- Control System Parts and Pieces
- Borderlands of Control Systems
- Conclusion

Requirements of an Accelerator Control System

Operator

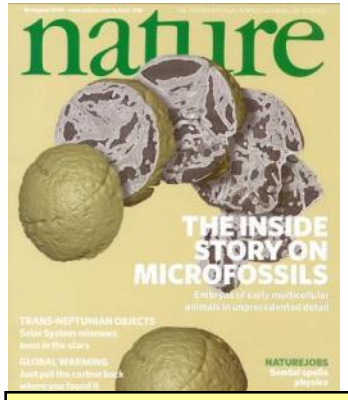


Software



Hardware

- reliable
- good performance
- flexible
- easy maintenance

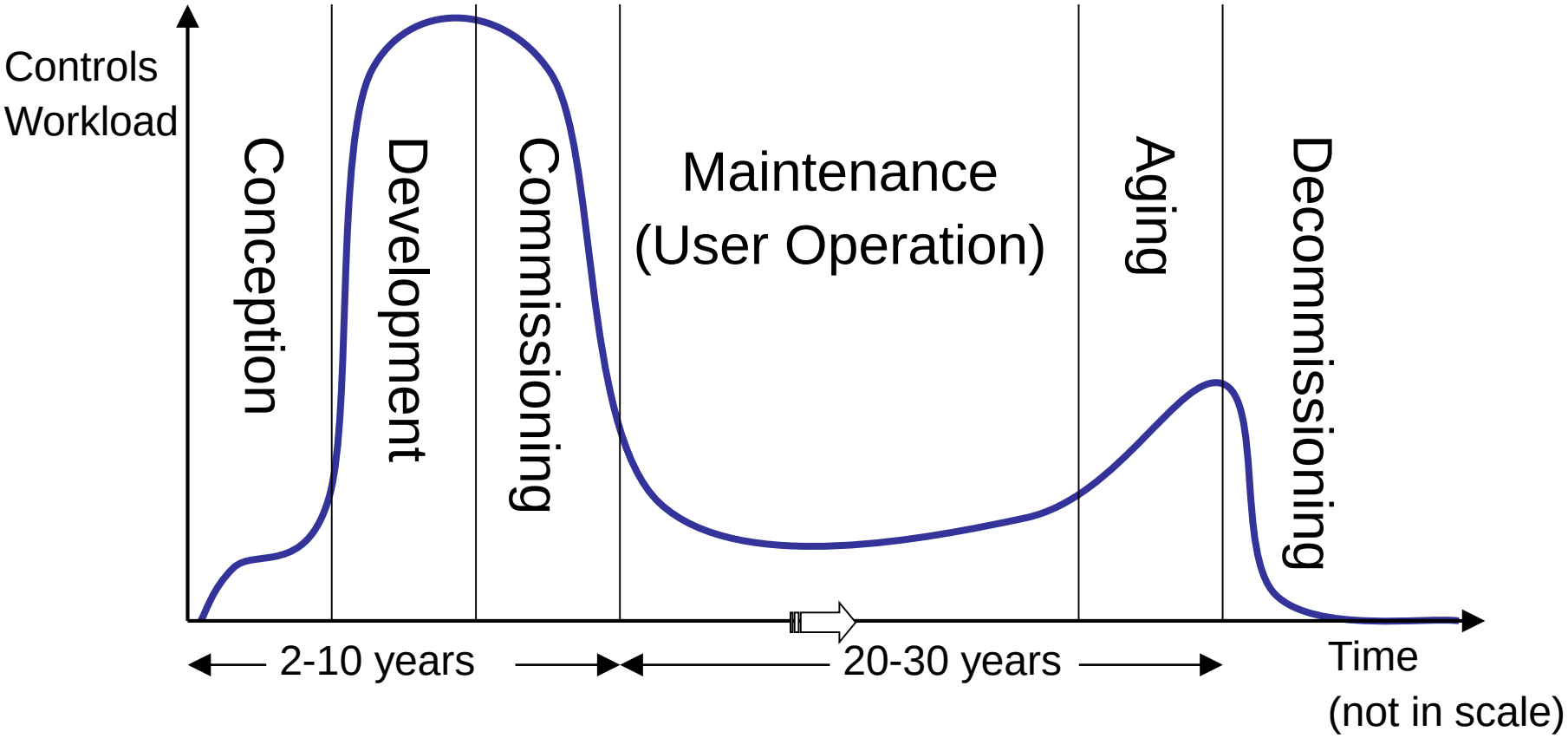


Experiment Scientist

Accelerator

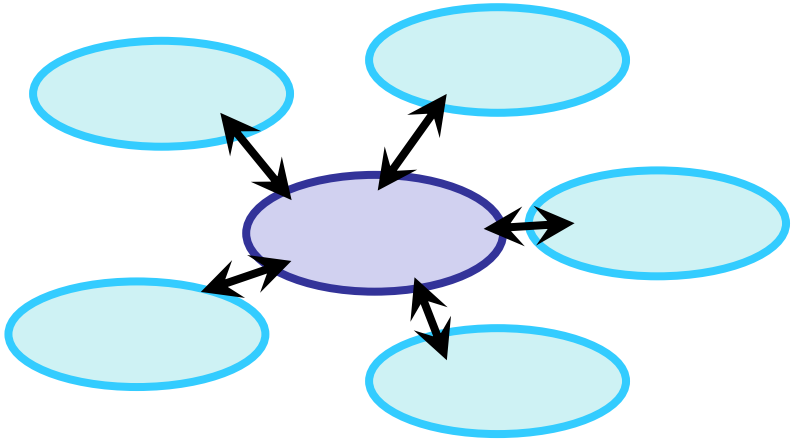
Why is easy Maintenance important?

Controls System Lifecycle:

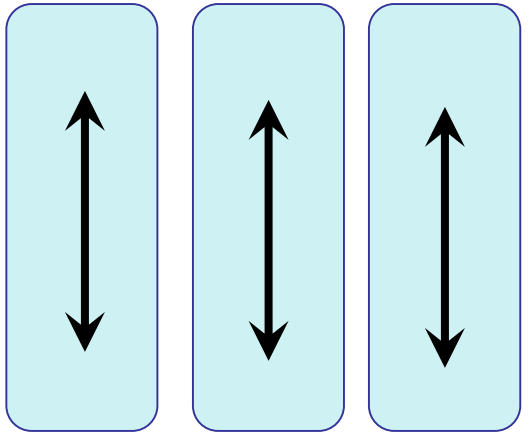


- "*You have to run to stay where you are*"
- Workload never got to zero during accelerator lifetime
- Normal accelerator lifetime ~ 30 to 40 years

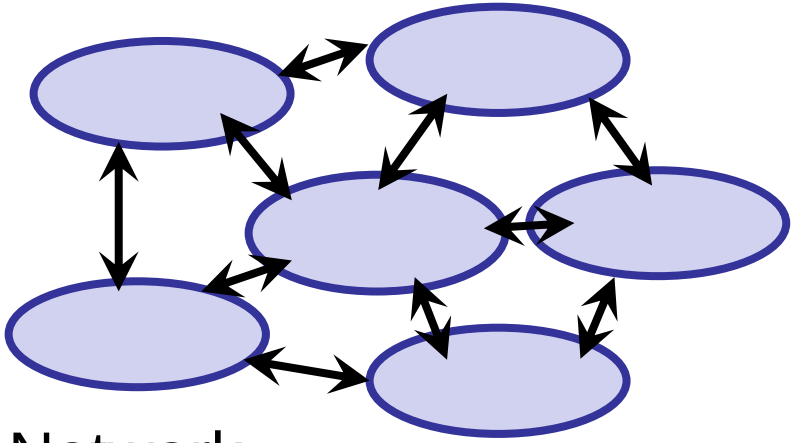
Possible Architectures



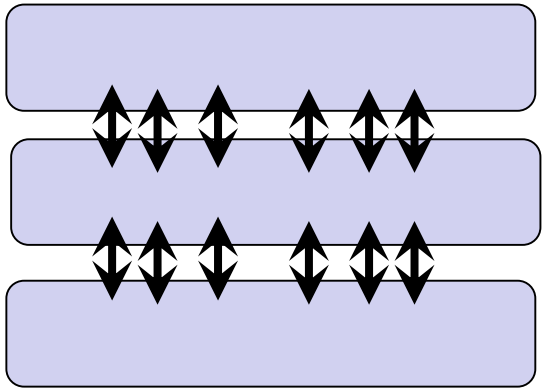
Centralized



Columns

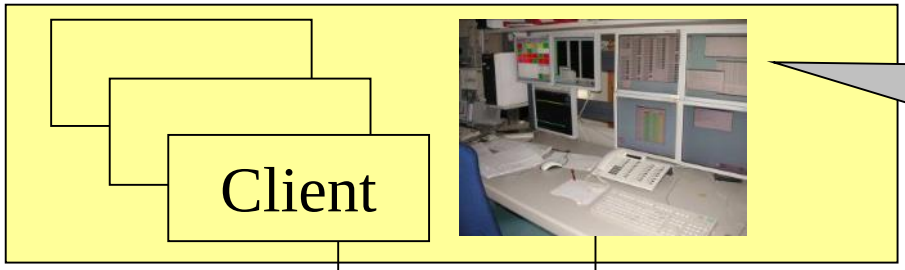


Network

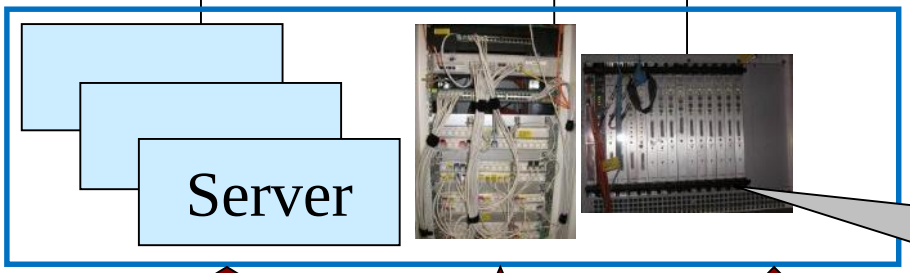


Layer

(Standard) Control System Layer Model



Network / Link-Layer



Commercial Instruments

Custom hardware

Technical Equipment

Client Software

Data Acquisition
Archiving
Graphical User Interfaces
Java Programs
Perl Scripts
Many, many others …

Glue

Protocol/Network

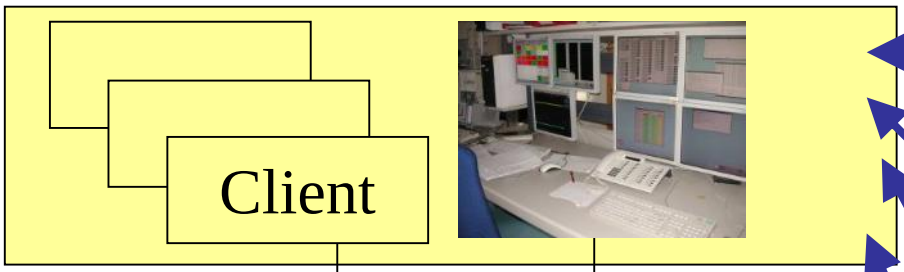
Server Software

Realtime control
Custom Programs

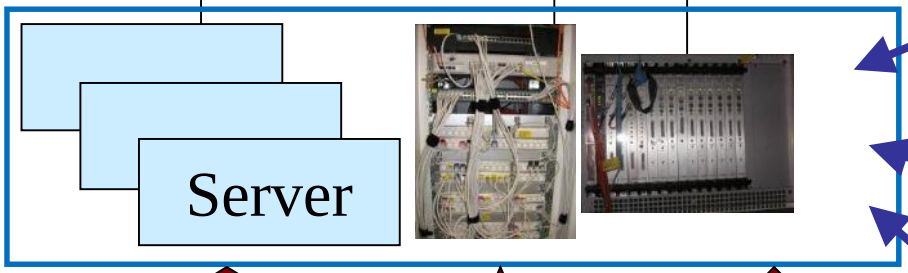
Fiedlbus Systems

CAN bus
Serial
Simple Cable
Connection

Where is Physics in there?



Network / Link-Layer



Commercial Instruments

Technical Equipment

Custom hardware

Accelerator construction

Accelerator Simulation (Mad, Elegant, etc.)

Beam Diagnostics Applications

Orbit Feedback (other feedbacks)

Beam Dynamics measurements

Design of hardware (Magnets, Cavities, etc.)

Table of Content

- What is an Accelerator Control System?
- Accelerator Control Systems Architecture
- Examples of Control Systems
- Control System Parts and Pieces
- Borderlands of Control Systems
- Conclusion

History of Accelerator Controls (1/3)

Donald Kerst with the first betatron, invented at the University of Illinois (USA) in 1940

History of Accelerator Controls (2/3)

AGS control room, circa 1966

History of Accelerator Controls (3/3)

International Conference on Accelerator and Large Experimental Physics Control Systems (ICALEPCS)

First held in 1987 in Villars-sur-Ollon (Switzerland), hosted by CERN.

The term "Control Systems" in ICALEPCS is broadly interpreted to include:

- all components or functions, such as processors, interfaces, field-busses, networks, human interfaces, system and application software, algorithms, architectures, databases, etc.
- all aspects of these components, including engineering, execution methodologies, project management, costs, etc.

Solutions: Different Control System Examples

System Name:

- **EPICS**
- **TANGO**

Collaborations:
Used at more than one Lab

Pro:
Bugs are already found

Contra:
Complicated to adapt to your problems

- **DOOCS**
- **ACS**

Single Site Systems:
Developed and used in one Lab

Pro:
Your problems solved perfectly

Contra:
You are on your own (no one can help)

- **SCADA (PVSS)**

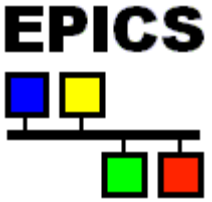
Commercial System

Pro:
Outsource your problems

Contra:
Expensive

What is EPICS?

- **EPICS** (**E**xperimental **P**hysics and **I**ndustrial **C**ontrol **S**ystem)
  - is a set of software tools and applications
  - supports distributed control systems for large research facilities like accelerators
  - uses Client/Server and Publish/Subscribe methods
  - uses the Channel Access (CA) network protocol



- In 1989 started a collaboration between Los Alamos National Laboratory (GTA) and Argonne National Laboratory (APS)

  (Jeff Hill, Bob Dalesio & Marty Kraimer)

GTA: Ground Test Accelerator
APS: Advanced Photon Source

- More than 150 licenses agreements were signed, before EPICS became Open Source in 2004

  http://www.aps.anl.gov/epics/

Who uses EPICS (Very Incomplete List)?

What is Tango?

- **TANGO** (**TA**co **N**ext **G**eneration **O**bjects)
  - is a strictly object oriented toolbox for Control System development
  - is a set of software tools and applications
  - supports distributed control systems for accelerators
  - is using CORBA as the protocol layer
  - adds specific control system features

CORBA = Common Object Request Broker Architecture

- Started in 2001 with three collaborators, now there are eight

ESRF, elettra, SOLEIL SYNCHROTRON, ALBA, DESY, MAX-lab, Forschungs-Neutronenquelle Heinz Maier-Leibnitz (FRM II), SOLARIS NATIONAL SYNCHROTRON RADIATION CENTRE

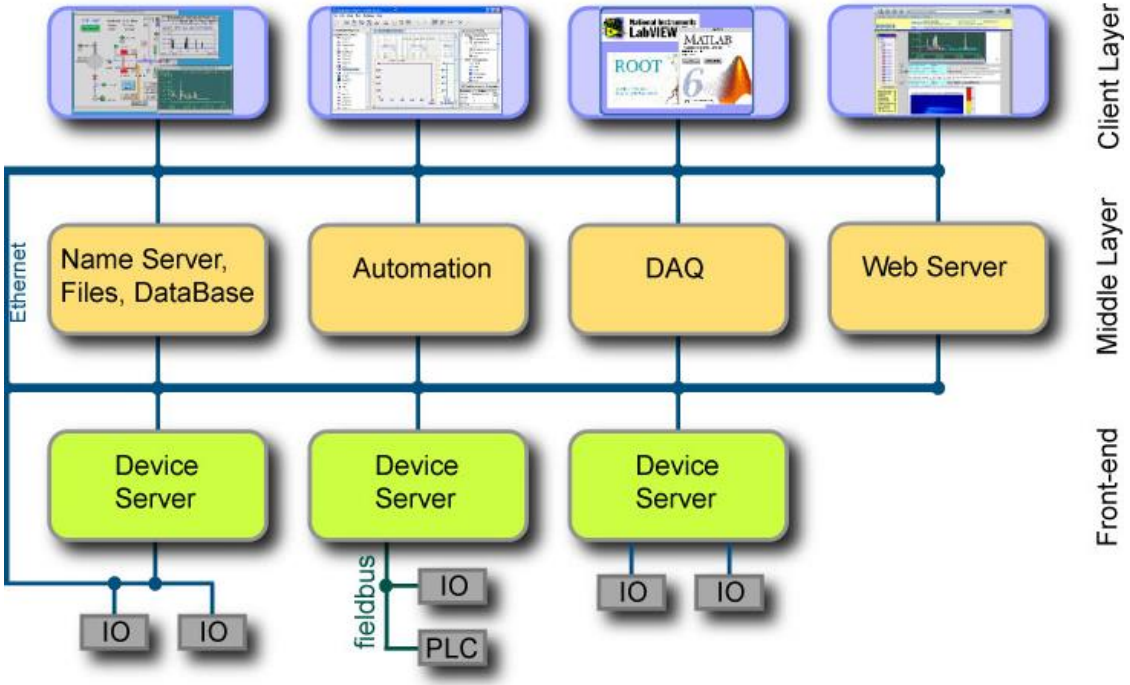
http://www.tango-controls.org/

Who is using Tango?

What is DOOCS (at DESY)?

DOOCS (**D**istributed **O**bject **O**riented **C**ontrol **S**ystem)

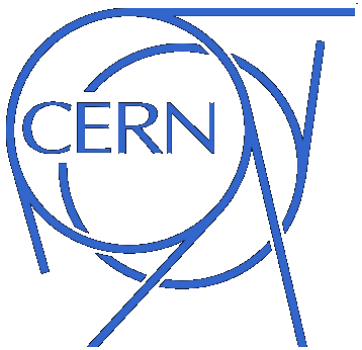
- strictly object oriented system design (C++ and Java)
- Class libraries as building blocks



- Build for FLASH, now used as well for European XFEL

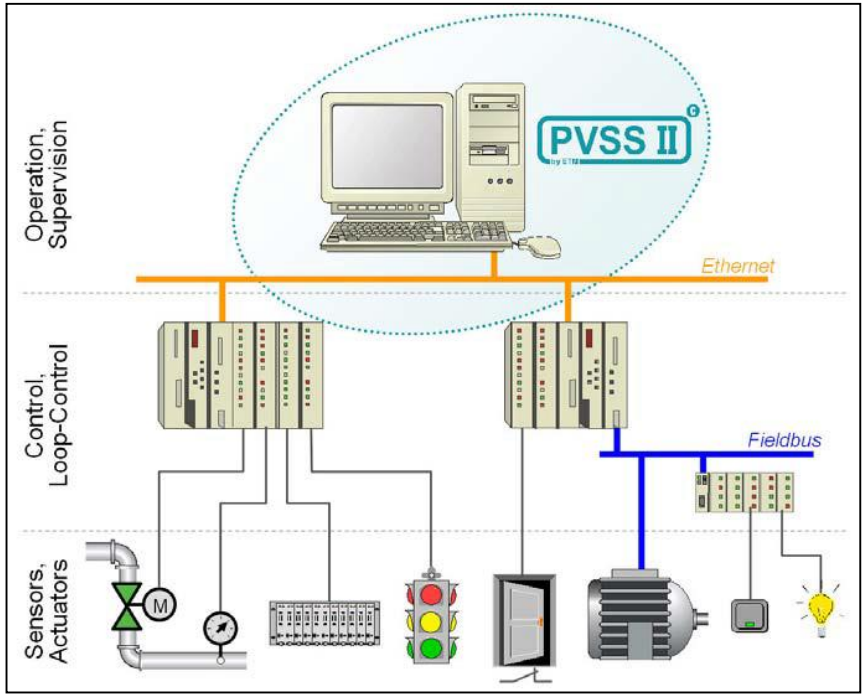
http://tesla.desy.de/doocs/index.html

What is PVSS (at CERN)?



PVSS II (**P**rozess**v**isualisierungs- und **S**teuerungs**s**ystem 2)

- is an industrial SCADA product from the Austrian company ETM (bought by Siemens AG in 2007)



SCADA = **S**upervisory **C**ontrol **A**nd **D**ata **A**cquisition
(commercial software systems used extensively in industry for the supervision and control of industrial processes)

http://www.etm.at/

http://j2eeps.cern.ch/wikis/display/EN/PVSS+Service/

Mixed Systems

- At DESY:
  Tango, EPICS, and DOOCS mixed
- At PSI:
  ACS – EPICS migration
- At PSI (former SLS beamline):
  Tango beamline at EPICS accelerator

By Evan Swigart

- There are gateways between the systems

The choice for one system is not exclusive

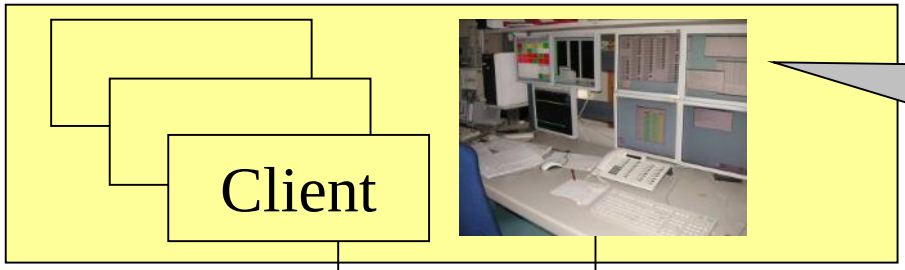
Table of Content

- What is an Accelerator Control System?
- Accelerator Control Systems Architecture
- Examples of Control Systems
- Control System Parts and Pieces
- Borderlands of Control Systems
- Conclusion

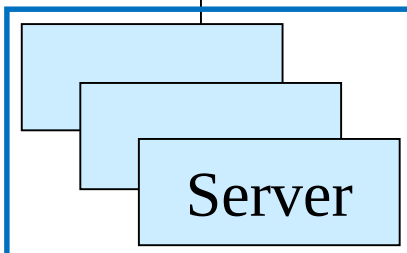
Technical Requirements

As far as reasonable possible:	Why?
• Use open source firmware/software.	• You can change things and you have control of further developments
• Use commercial solutions based on open standards developed and sold by a large number of companies	• Don’t become dependent on single companies with proprietary solutions
• Use standards with a long life-time (20 years+)	• Keep long lifecycles of accelerators in mind

ReminderControl System Layer Model



Network / Link-Layer



Commercial Instruments

Technical Equipment

Custom hardware

Client Software

Data Acquisition
Archiving
Graphical User Interfaces
Java Programs
Perl Scripts
Many, many others …

Glue

Protocol/Network

Server Software

Realtime control
Custom Programs

Fiedlbus Systems

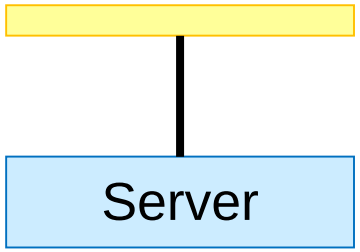
CAN bus
Serial
Simple Cable
Connection

High Level Software: Clients

Usually clients run in a
control room
and are used by
operators

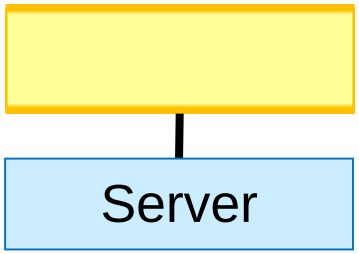
Where is the logic? Where are the computations?

Thin Client



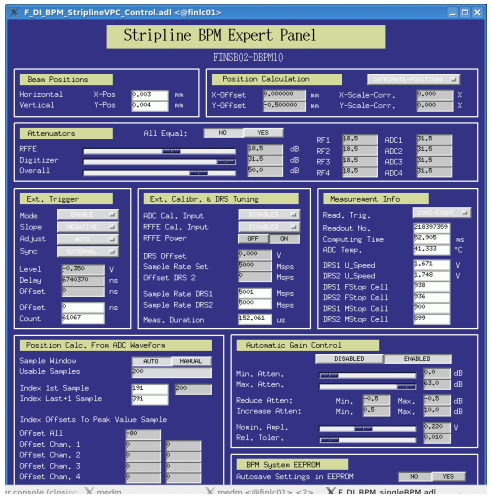
Only display of results

Fat Client

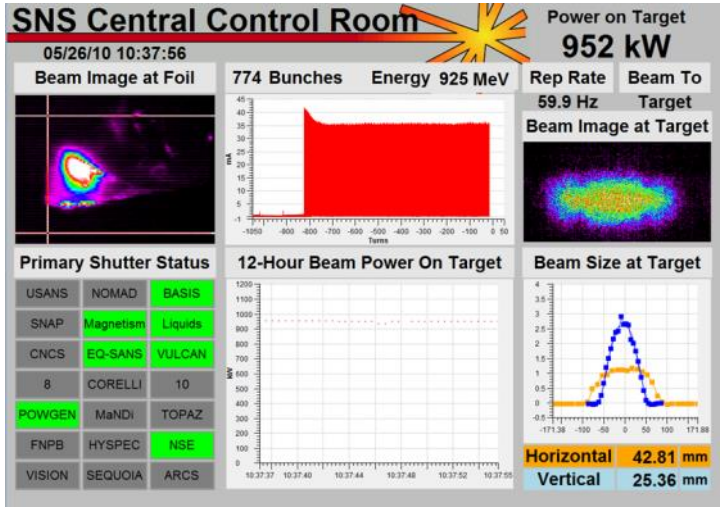


Production of results

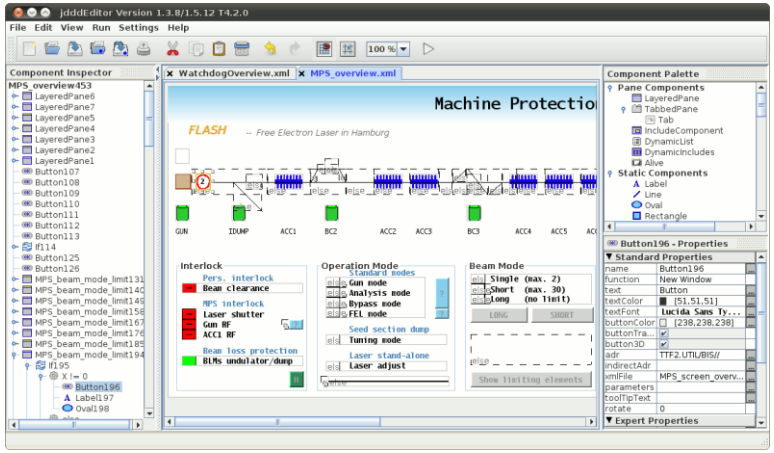
High Level Software: Graphical User Interfaces

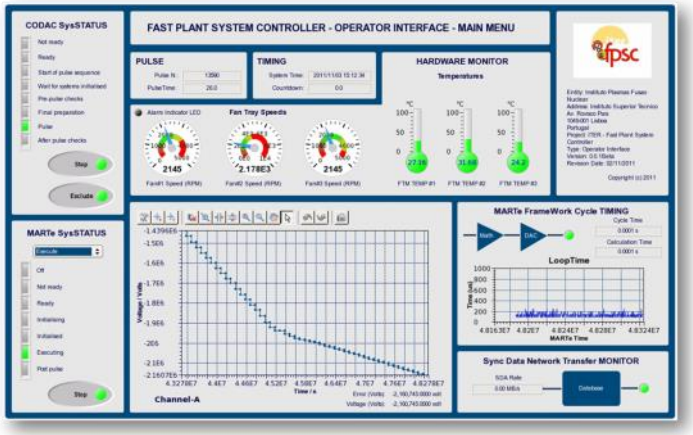


GUIs: Usually thin clients



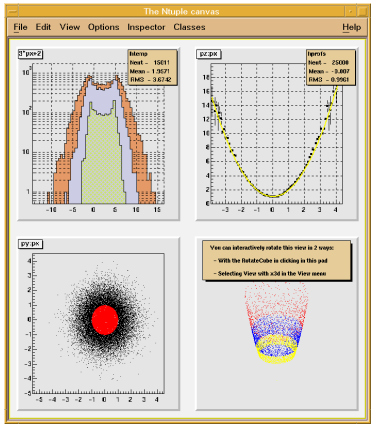
Example for an Editor





High Level Software: Science Applications

Examples for accelerator science applications:



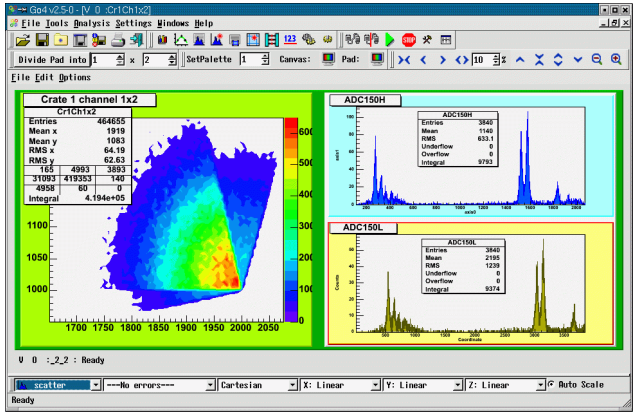
- Tune measurement and correction
- Orbit correction
- Beam based magnet alignment
- Parameter scans

(to find optimal working points)

- Filling pattern measurements

and correction

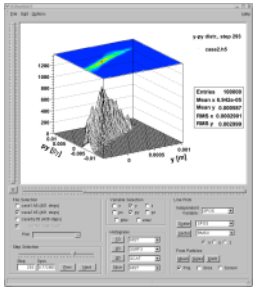
- Correlation Plots



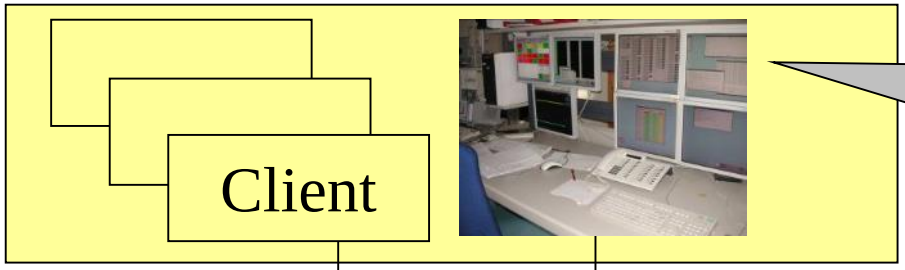
… general data analysis of accelerator data

Usually fat clients,

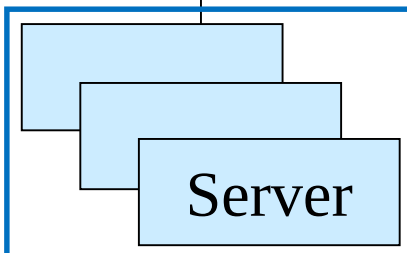
usually written by scientists (not by controls experts)



ReminderControl System Layer Model



Network / Link-Layer



Commercial Instruments

Technical Equipment

Custom hardware

Client Software

Data Acquisition
Archiving
Graphical User Interfaces
Java Programs
Perl Scripts
Many, many others …

Glue

Protocol/Network

Server Software

Realtime control
Custom Programs

Fiedlbus Systems

CAN bus
Serial
Simple Cable
Connection

The Cheap Solution: PC based

user interface

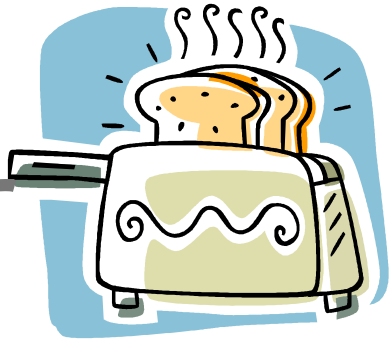
Ethernet

Server Hardware

PC

field bus (ethernet, serial, USB, firewire, …)

Custom Hardware



PCs are cheap, have standard network interfaces and support other field busses

PCs life cycles are short compared to accelerators (no spares available after some time)

The Classic Solution: VME based

user interface

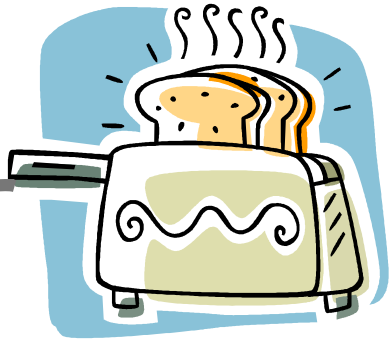
Ethernet

Server Hardware

VME
(Operating System: e.g. vxWorks)

Cable or field bus (analog I/O, digital I/O,…)

Dumb Hardware



VME cards life cycle is long,
VMEbus is an open standard,
Supported by Industry

VME is expensive,
special operating system
(VxWorks)

What is a VME Computer?

- VME is an abbreviation for **V**ERSA**m**odule **E**urocard
- Industry Computer based on VMEbus
- Developed since 1980
- It is not a PC
- Real-time capable (i.e. delays are calculable)
- Common used operating system is VxWorks from Wind River company (open source alternative: RTEMS)
- Expensive (~800 Euro per interface card)

VME Crate

VME Card:
Eurocard size
VMEbus interface

http://en.wikipedia.org/wiki/VMEbus

A serial interface solution: Picotux based

user interface

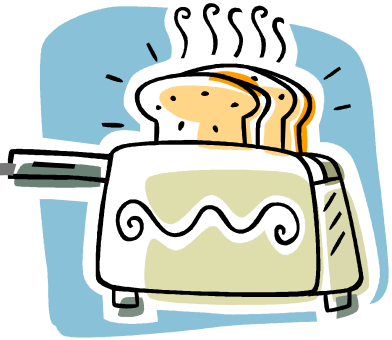
Server Hardware

Linux PC

Ethernet

Example for tiny computers with single interface

Hardware with serial interface



Serial interface (RS232, …)

Cheap and tiny solution,

Supports distributed devices

All commercial chips have slightly different architecture (maitenance), life cycle yet unknown

The Embedded Solution: Device Integrated CPU

user interface

Ethernet

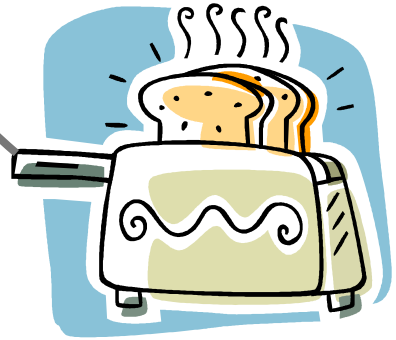
Embedded Hardware

=

Server Hardware

+

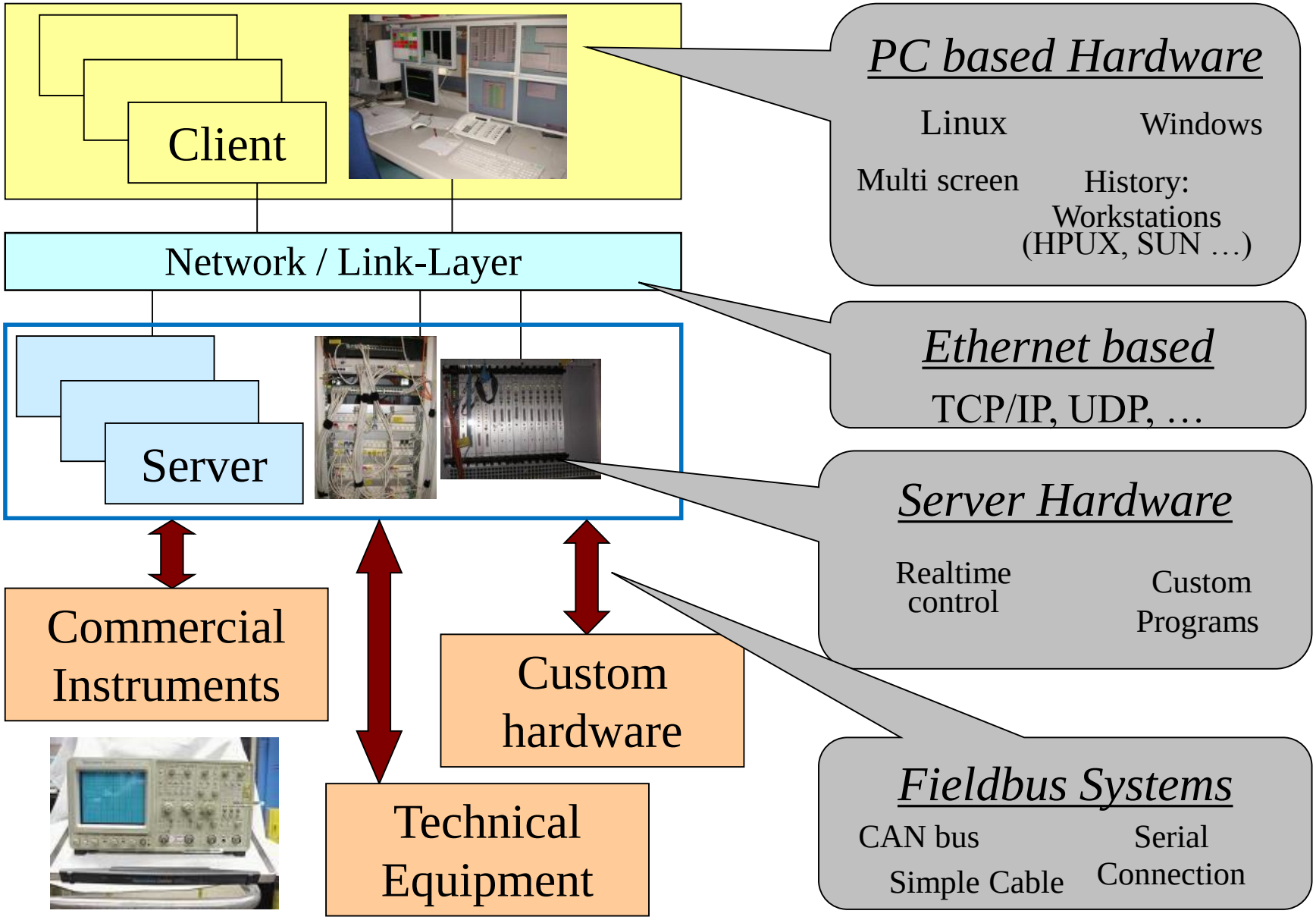
Instrument



Low cost, have standard network interfaces and support distributed devices

All commercial chips have slightly different architecture (maitenance), life cycle yet unknown

Reminder: (Standard) Control System Layer Model



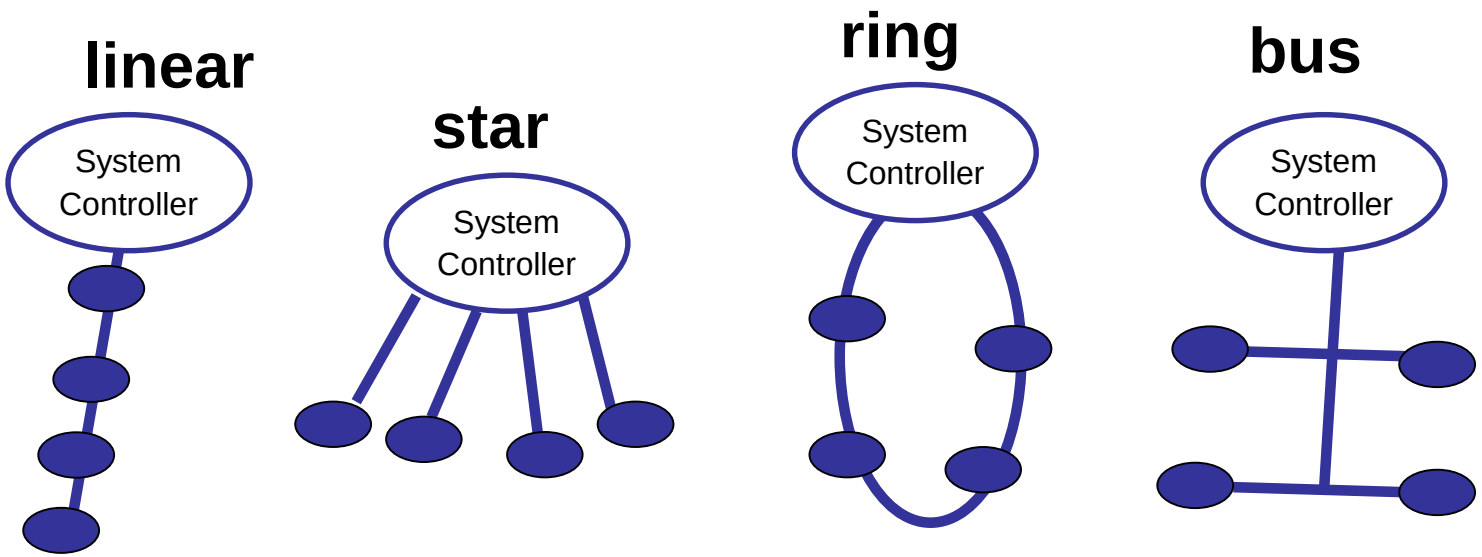
What are PLCs?

- **PLC** (**P**rogrammable **L**ogic **C**ontroller)
  - is a digital computer used to connect “dumb” devices
- the PLC is designed
  - for multiple inputs and outputs
  - extended temperature ranges
  - immunity to electrical noise
  - resistance to vibration and impact
  - as a real time system

- Programs are typically stored in battery-backed or non-volatile memory
- Products from different providers can **NOT** be mixed!

Field Busses

- Field busses connect hardware to servers
- A lot different busses available with different purposes and different specifications as
  - number of allowed devices
  - speed
  - allowed cable length
  - topology (ring, star, linear, …)



Field Busses

Some example field bus systems:

- **CANbus** (Controller area network)
  http://en.wikipedia.org/wiki/Controller_area_network
- **GPIB**/IEEE-488 (General Purpose Interface Bus)
  http://en.wikipedia.org/wiki/IEEE-488
- **PROFIBUS** (Process Field Bus)
  http://en.wikipedia.org/wiki/Profibus
- **IEEE 1394** (Firewire)
  http://en.wikipedia.org/wiki/IEEE_1394_interface
- **EtherCAT** (Ethernet based real time bus)
  http://www.ethercat.org/en/ethercat.html

Difference to Ethernet and USB?

Field busses are real time capable (IEC 61158 specification)

Table of Content

- What is an Accelerator Control System?
- Accelerator Control Systems Architecture
- Examples of Control Systems
- Control System Parts and Pieces
- Borderlands of Control Systems
- Conclusion

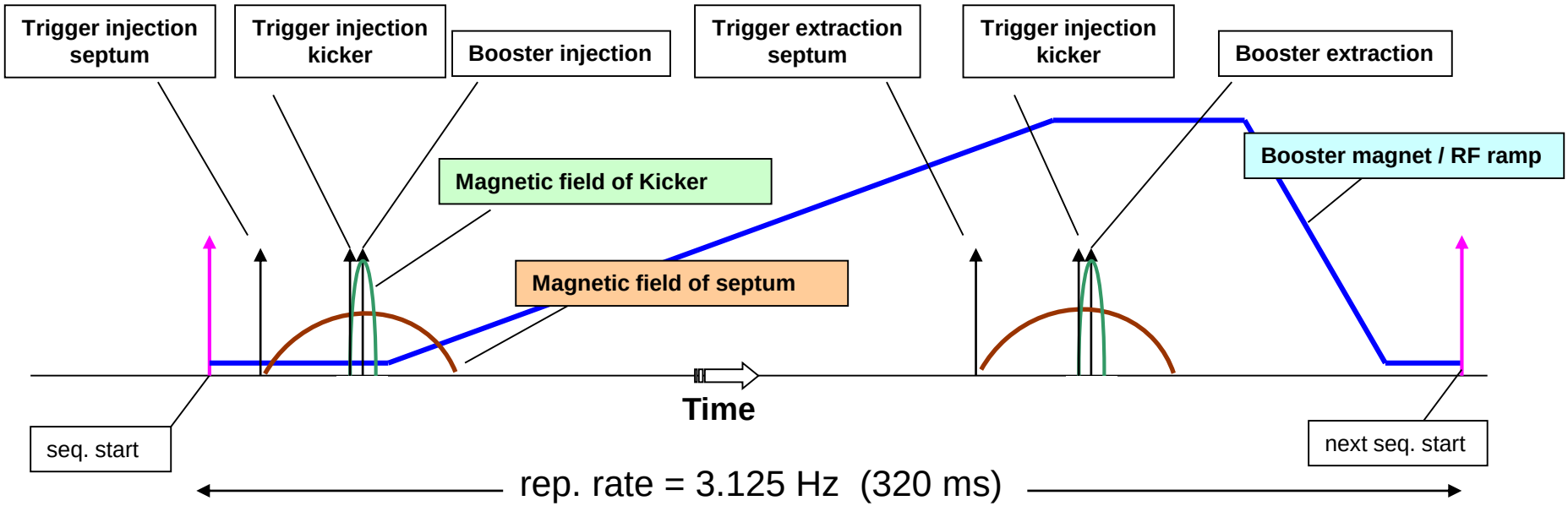
Borderlands of Control Systems

Accelerator Control Systems have fussy borders.

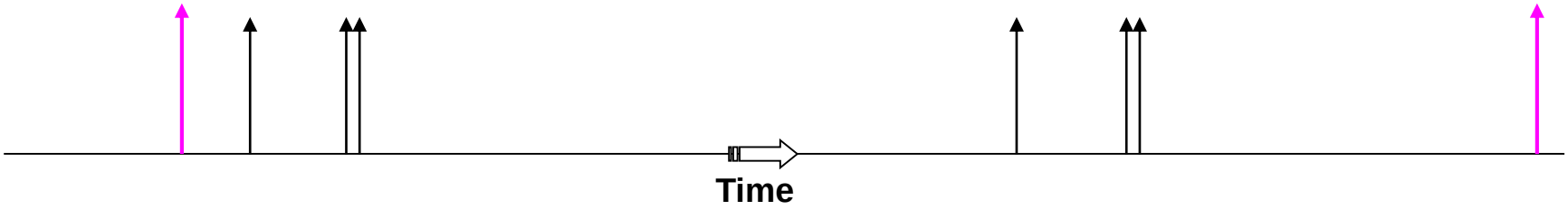
Some example for these borders are:

- Timing and Synchronisation
- Feedback Systems
- Interlock-, Alarm-, and Machine Protection Systems
- Experiment Data Acquisition
- Relational Databases
- Relationship of IT (Information Technology) and Controls

Why Synchronize?



Event sequence for booster synchronization:



Solutions for Timing Systems

- Master oscillator + delay cables
  (1 trigger and measured cable lengths)

- Master oscillator + digital delay generators
  (http://www.thinksrs.com/products/DG535.htm)

- (Master oscillator +) event generators/receiver cards in computers (PC or VME)
  (http://www.mrf.fi/)

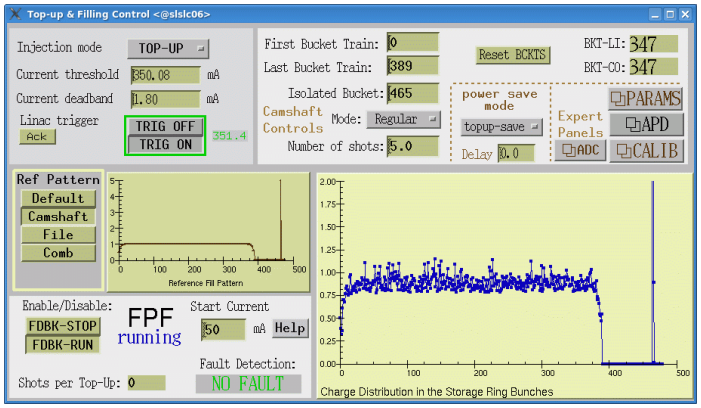
- Timing and synchronization is needed to run an accelerator
- Various solutions available and used

Timing and synchronization can be part of the Control System. Clarify who is responsible for timing and synchronization to avoid problems!

Feedback Systems

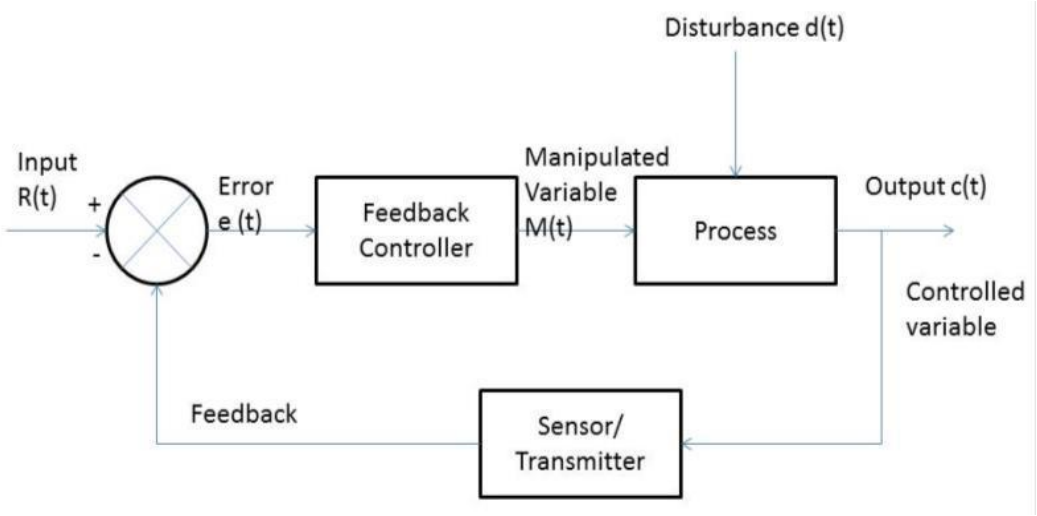
For example:

- Orbit Feedback (Position)
- Energy Feedback
- Filling pattern Feedback



If it needs to be fast, it needs separate cables!

Slow feedbacks can be realised with standard control system tools.



Example: Orbit Feedback

Needed for beam position stability.

Measurement (once in a time):

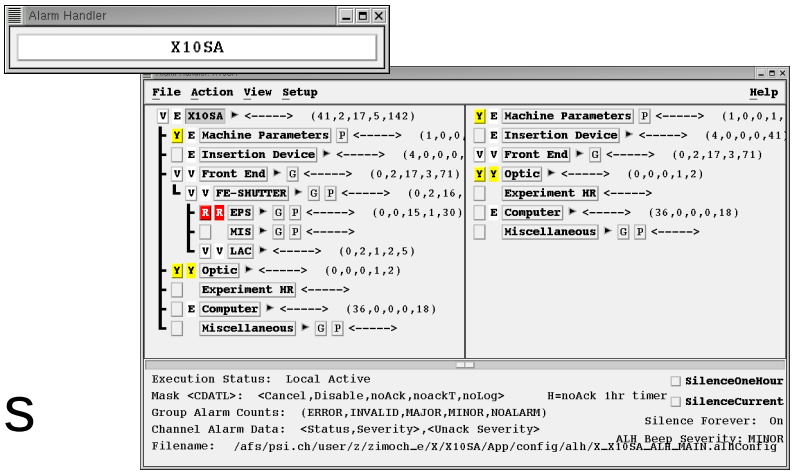
- Measure beam response matrix (complete orbit for different corrector magnet settings)
- Invert the matrix (normaly not possible analytical) a stable method is singular value decomposition (SVD)

Feedback during runs:

- Measure the beam position and correct it with the appropriate set of correctors

What are Alarms

Murphy's law:
Anything that can go wrong
will go wrong.



EPICS Alarmhandler

- Alarms help to avoid Real Problems
- Alarms help to find problems
- Example:
  - Beam position more than 1 mm of from reference
  - Vacuum pressure higher than 1e-6 mbar
  - Orbit Feedback Program not running

- People should react on alarms

What are Interlocks?

Everything is fine (No Alarm)

Example: Vacuum pressure 1e-10 mbar

Go on working

Something is strange (Warning)

Example: Vacuum pressure 1e-7 mbar

Something is wrong (Error)

Example: Vacuum pressure 1e-6 mbar

Alarm states

Alert people to take some actions

Stop it or suffer from severe consequences (Interlock)

Example: Vacuum pressure 1e-5 mbar

Automatic beam dump executed

Interlock

Automatic reaction needed

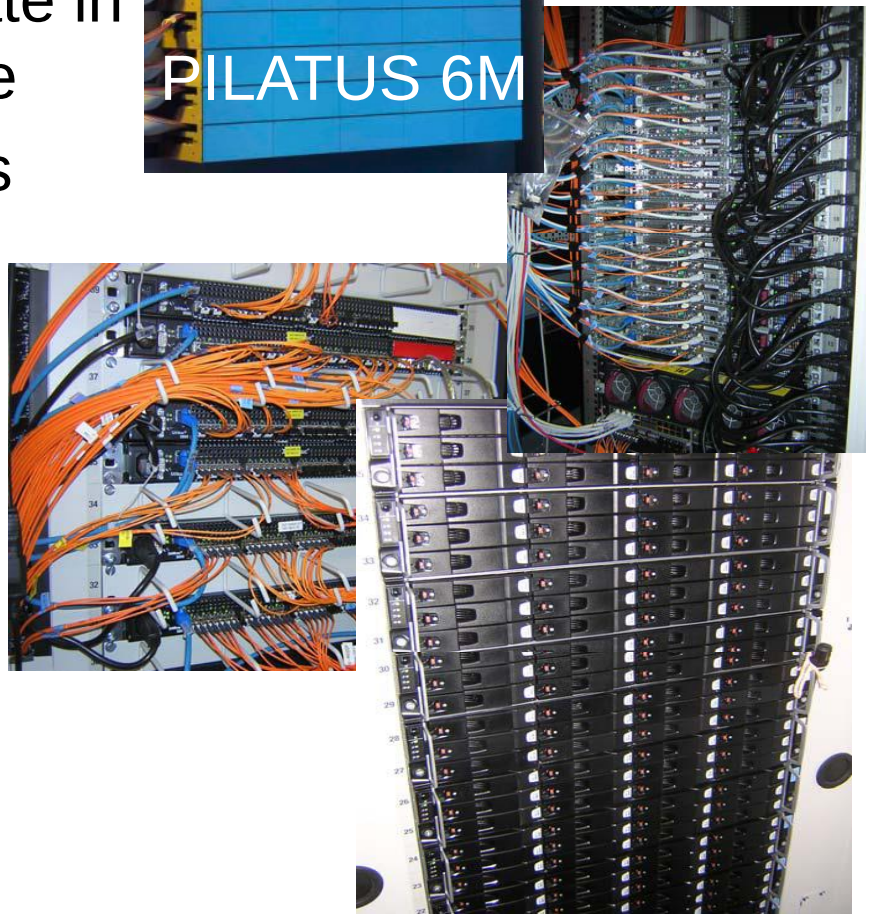
Interlock Systems

- Interlock Systems have to be
  - taking automatic actions (no people involved)
  - Reliable (99% might not be enough)
  - as simple as possible (see Murphy's law)
  - fast
- Avoid computers in Interlock Systems
  (at least choose reliable ones or redundant systems)
- Decouple "running" the accelerator (=Control System)
  from "stopping" the accelerator (=Interlock System)
- There can/will be more than one Interlock System in an accelerator (local, global, different goals, etc.), for example:
  - Vacuum Interlock
  - Equipment Protection System
  - local RF Interlock Systems

Clarify who is responsible for Interlock Systems to avoid problems!

Data Acquisition (Examples)

- **PILATUS 6M Detector** (Synchrotron-Beamline at SLS):
  - two-dimensional hybrid pixel array detectors, which operate in single-photon counting mode
  - composed of 5 x 12 modules with 2463 x 2527 pixels
  - Framing rate12 Hz for ca. 6 MByte = 72 MB/s
  - at full speed: 8 hours ≈ 1.6 TeraByte

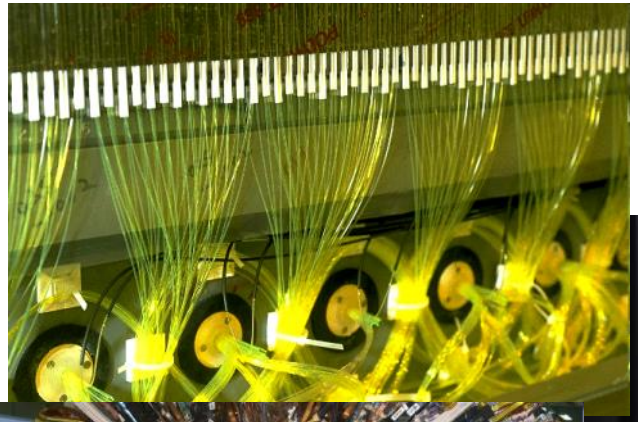


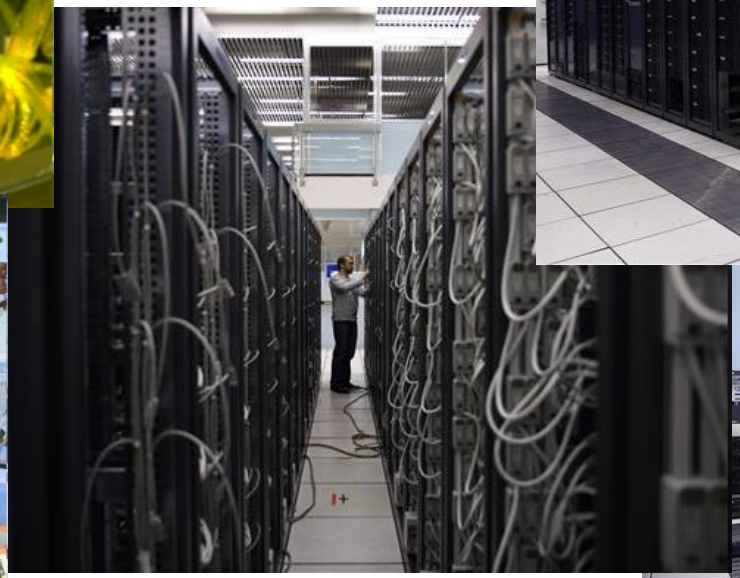
http://pilatus.web.psi.ch/index.htm

http://www.dectris.com/

Data Acquisition (Examples)

- The Large Hadron Collider will produce roughly 15 petabytes (15 million gigabytes) of data annually – enough to fill more than 1.7 million dual-layer DVDs a year!
  - GRID computing to allow access http://www.gridcafe.org/





Is Data Acquisition Controls?

- Data Acquisition requires
  - Network infrastructure
  - Computer storage infrastructure
  - Server infrastructure for data access
  - Environment (e.g. Grid) for data access
  - Manpower for setup and maintenance

Not necessary

- Detectors
  - can provide useful information about accelerator (beam position)
  - need to be adjusted to accelerator setup (connection to control system needed)
- Some detectors (e.g. BPMs) are part of the accelerator anyway

Yes its needed

Has to be discussed to avoid problems!

What is a Relational Database?

- Used for “stable” Data (Lattice, Magnet Data etc.)
- Good for searching
- Might be slow for runtime data
- Examples:
  - Oracle
  - MySQL
  - MSAccess
- Language to access data is SQL (Structured Query Language) for all examples

Name	Class	Z0 (M)	L(M)	Description
FIND1-AGIR	GIRDER	-1.85	4.7	girder
FINSS-MSOL10	SOLENOID	-0.1	.03	solenoid
FWLHA-XREF0		0.	70.	building
FINSS-RGUN	SW	0.	0.25	CERN gun
FINSS-VPIG14010	PUMP	0.07	0.	getter pump 75 l/s
FINSS-VVMA14010	CROSS_ANGLE	0.07	0.	valve cross angle
FINSS-VPIG14020	PUMP	0.1	0.	getter pump 75 l/s
FINSS-VMCC14010	PENNING	0.1	0.	gauge Penning
FINSS-VMTC14010	PIRANI	0.1	0.	gauge Pirani
FINSS-VVMA14020	CROSS_ANGLE	0.1	0.	valve cross angle
FIND1-MCRX10	CORRECTOR	0.166	.005	corrector magnet
FIND1-MCRY10	CORRECTOR	0.166	.005	corrector magnet
FIND1-MSOL10	SOLENOID	0.17	0.26	solenoid
FIND1-MCQR10	QUADRUPOL	0.17	.07	corrector quadrupole regular
FIND1-MCQS10	QUADRUPOL	0.17	.07	corrector quadrupole skew

Name	DS	DX	L	W	PHI	RefDevice	PLOTCMD	Description	MagnetType	Polarity	Relation	Family
ABOMA-BD-1A	630	0	1260	0	0	ABOGE-BD-1AIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA
ABOMA-BD-1B	630	0	1260	0	0	ABOGE-BD-1BIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA
ABOMA-BD-1C	630	0	1260	0	0	ABOGE-BD-1CIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA
ABOMA-BD-1D	630	0	1260	0	0	ABOGE-BD-1DIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA
ABOMA-BD-1E	630	0	1260	0	0	ABOGE-BD-1EIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA
ABOMA-BD-1F	630	0	1260	0	0	ABOGE-BD-1FIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA
ABOMA-BD-1G	630	0	1260	0	0	ABOGE-BD-1GIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA
ABOMA-BD-1H	630	0	1260	0	0	ABOGE-BD-1HIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA
ABOMA-BD-2A	630	0	1260	0	0	ABOGE-BD-2AIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA
ABOMA-BD-2B	630	0	1260	0	0	ABOGE-BD-2BIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA
ABOMA-BD-2C	630	0	1260	0	0	ABOGE-BD-2CIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA
ABOMA-BD-2D	630	0	1260	0	0	ABOGE-BD-2DIN	MBD	Defocussing bending magnet	BD	NEG	4	ABOMA

- Relational Databases are useful for Control Systems
- Some accelerator control systems have integrated relational databases
- Setup and Maintenance require knowledge and manpower

Who is Responsible for What?

- Most large research institutes have a Controls Group in addition to a IT Group
- Why separate IT from Controls?

IT

- Office PC installation
- Operating Systems for Office applications
- Infrastructure (network cables)
- Central Services (Computing Cluster, Server Room …)

Controls

- Accelerator computer installation
- Integration of accelerator hardware
- Control Room applications
- Distributed processes

Databases, Timeserver, Network, Security

Controls is dependent on IT.
Responsibilities have to be discussed to avoid problems!

Table of Content

- What is an Accelerator Control System?
- Accelerator Control Systems Architecture
- Examples of Control Systems
- Control System Parts and Pieces
- Borderlands of Control Systems
- Conclusion

Summary: What is Accelerator Controls

- It is hard to define – but every Accelerator has one
- It is organized in layers separating hardware from applications
- It is (has to be) a distributed system, involving some network protocols
- The borders are not clearly defined
  - For example: Where starts the hardware responsibility (PLCs, embedded systems)?

Definition:
An **Accelerator Control System** is a computer environment that allows remote access to the accelerator hardware with a lot of different functionality to satisfy the requirements of several different user groups.

References

Bad news: There is no book on Accelerator Control Systems

Good news: You can find some things in the Internet

- ICFA Newsletter Number 47 (December 2008) on Control System: http://icfa-usa.jlab.org/archive/newsletter/icfa_bd_nl_47.pdf

- EPICS: http://www.aps.anl.gov/epics/
- Tango: http://www.tango-controls.org/
- CERN Controls Group: https://controls.web.cern.ch/Controls/
- PSI Controls Group: https://controls.web.psi.ch/cgi-bin/twiki/view/Main

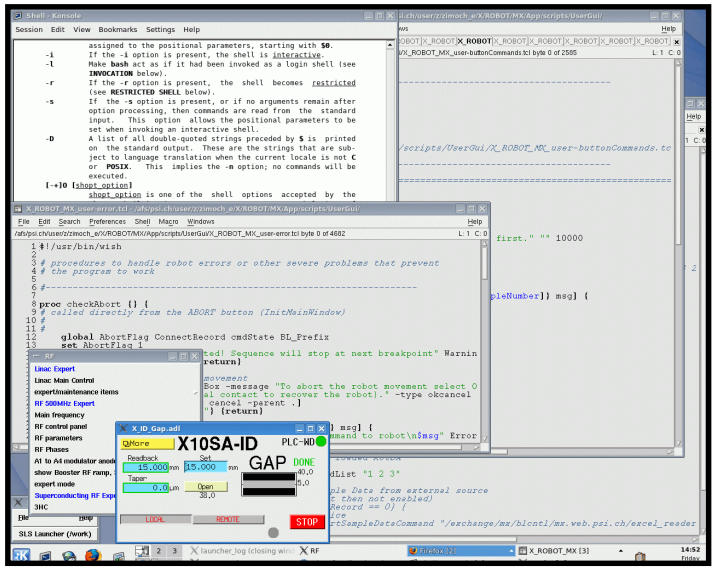
…search the institute web pages …

- International Conference on Accelerator and Large Experimental Physics Control Systems (ICALEPCS): http://www.icalepcs.org/

What to Learn as a Controls Guy?

1. Be curious about what your customers do (accelerator physics, experiments, medical treatment, etc.)
2. Enjoy programming
   - Script Language (phython, tcl/tk, etc.)
   - Object Oriented (Java, C++, etc.)
3. Enjoy computer environments

Quick test:
Do you feel comfortable with this screenshot?



- Useful skills include (non-essential)
  - Basic knowledge in Accelerator Physics or general Physics
  - Database structures/sql commands
  - Linux and/or Windows administration
  - Network administration
  - PLC, FPGA or DSP programming (nearly electronics)
  - Graphical User Interface design