Sixtrack 6D bb lens update (Follow up BB meeting 7 Nov)

J. Barranco, T. Pieloni

Hirata 6D Xsing

Hirata mentions in his paper a disagreement between his approach and Piwinski's formalism. The main difference is the inclusion of the bunch length by means of slices. To understand the discrepancy he uses two parameters taking into account the luminosity an the beam-beam parameter in the boosted frame.

$$R_L = rac{L}{L_0} = \sqrt{rac{2}{\pi}} a e^b K_0(b)$$

(no dynamical effects included).
$$R_L = \frac{L}{L_0} = \sqrt{\frac{2}{\pi}} a e^b K_0(b)$$

$$b = a^2 \left[1 + \left(\frac{z}{\sigma_x^*} \tan \phi \right)^2 \right]$$

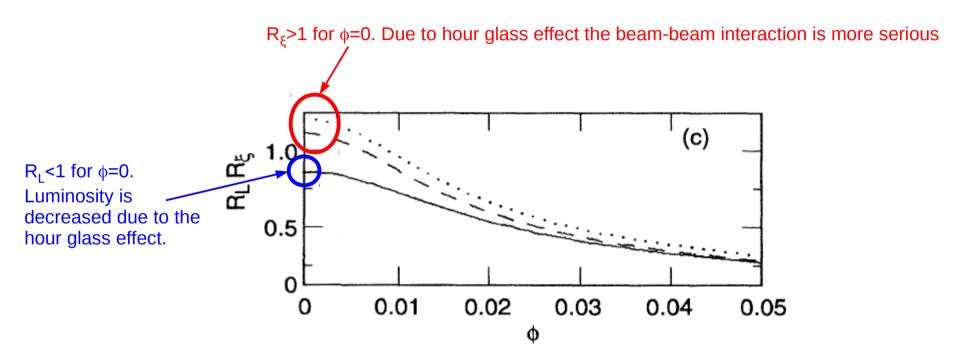
Beam-beam parameter is the boosted frame

$$R_{\xi} = \frac{\xi_y}{\eta_y} = \int dz^{\dagger} \rho(z^{\dagger}) \sqrt{1 + (S/\beta_y^0)^2} \times f_Y(z^{\dagger} \tan \phi, \sigma_x^*(S), \sigma_y^*(S))$$

From the equations above two parameters are important .For R≥1 the hour glass effect is important even for ϕ =0. For Φ ≥1 the tilt effect is important.

$$R=rac{\sigma_z}{eta_{x,y}^*}$$
 $\Phi=\phirac{\sigma_z}{\sigma_x}$ Piwinski Angle

Hirata 6D Xsing



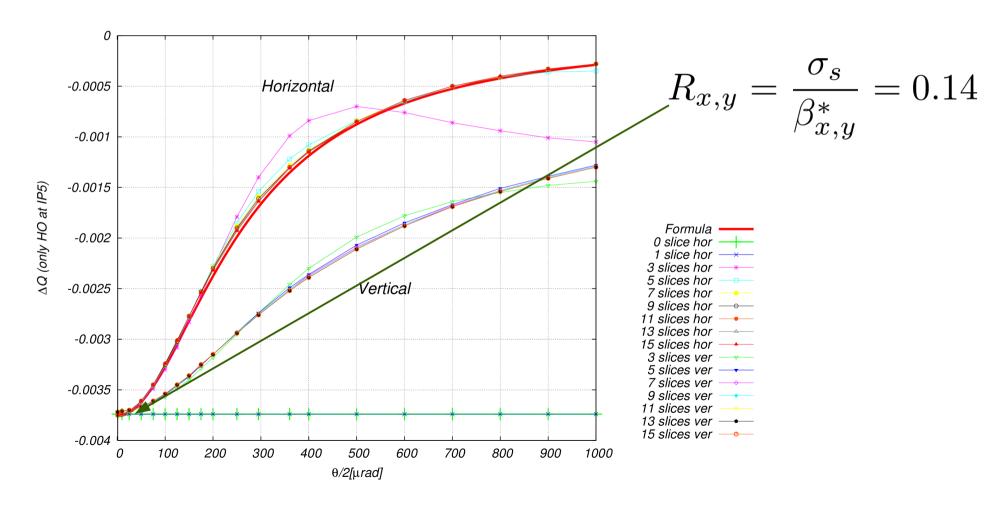
(c) the luminosity reduction factor R_L (solid), the ξ reduction factor R_{ξ} for z=0 particle (dashed), and the same for $z=\sigma_z$ particle (dotted). Vertical tune ν_y is 0.15. For the present set of parameters, $\phi=10$ mrad corresponds to $\Phi=0.707$.

Luminosity and beam-beam parameter go in oppositte directions for $\phi=0$!!

LHC β *=55 cm

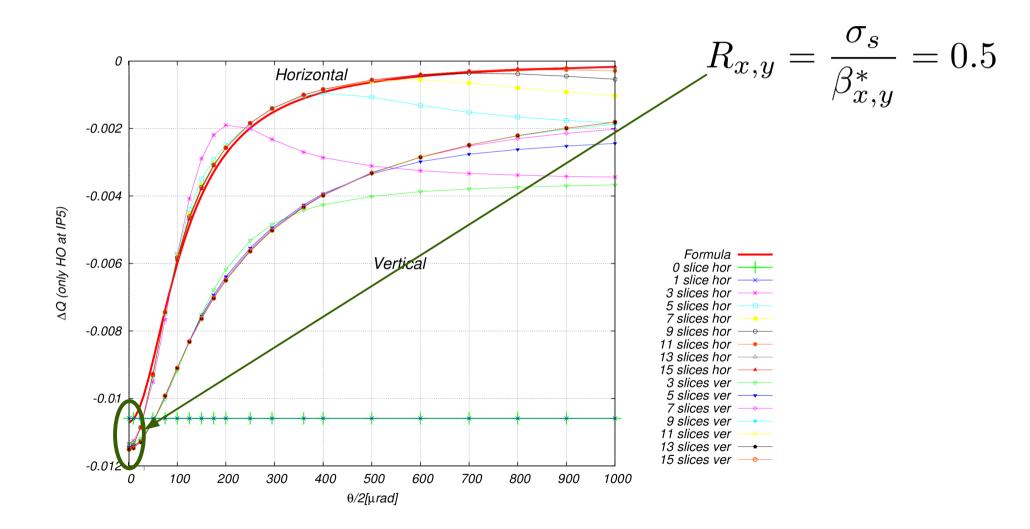
$$\xi_x = \frac{r_0 N_b \beta_x^*}{2\pi \gamma \sigma_{x,\text{eff}} (\sigma_{x,\text{eff}} + \sigma_y)}$$

$$\sigma_{x,\text{eff}} = \sqrt{\sigma_x^2 + \phi^2 \sigma_z^2}$$

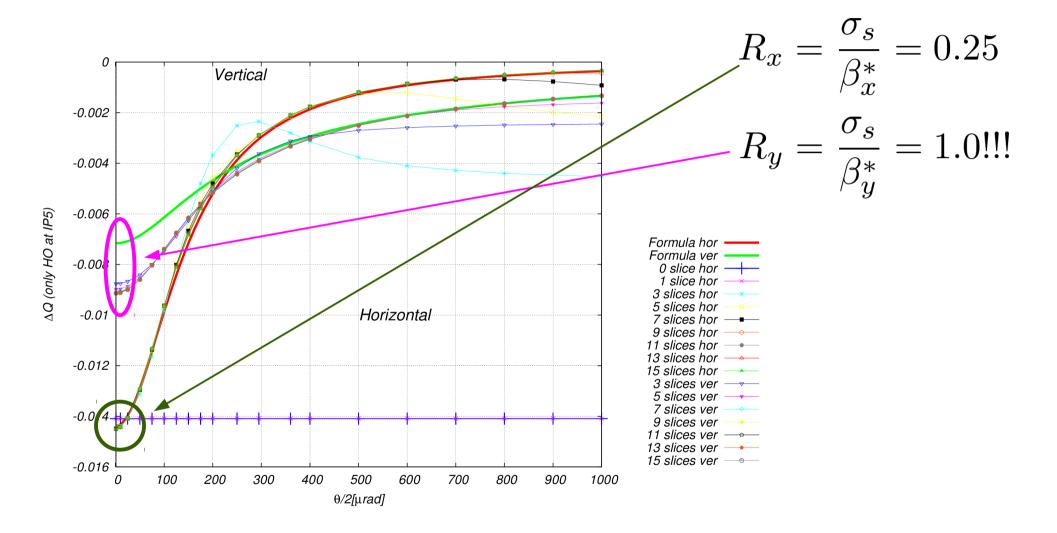


Converging for #slices ≥7

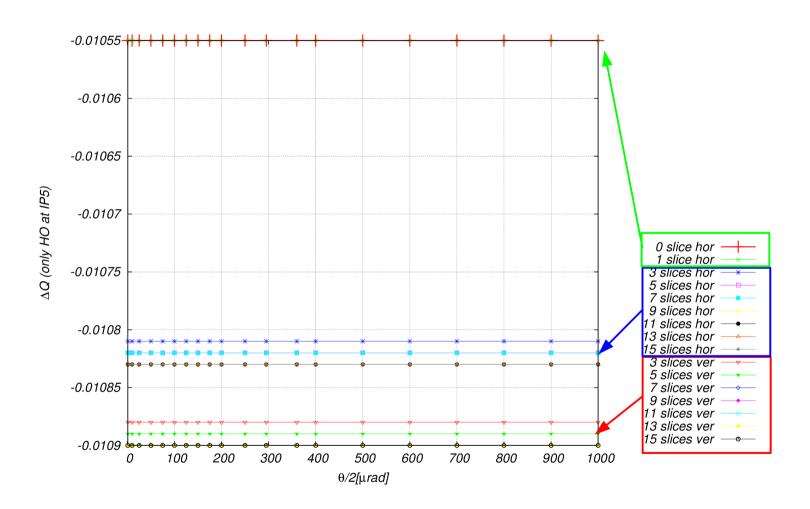
HLLHC β *=15 cm



HLLHC β *=30/7.5 cm



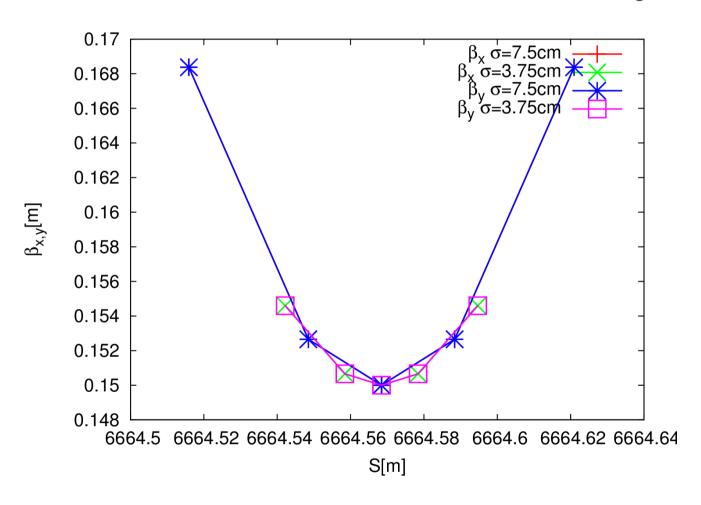
Crab Crossing HLLHC β*=10 cm



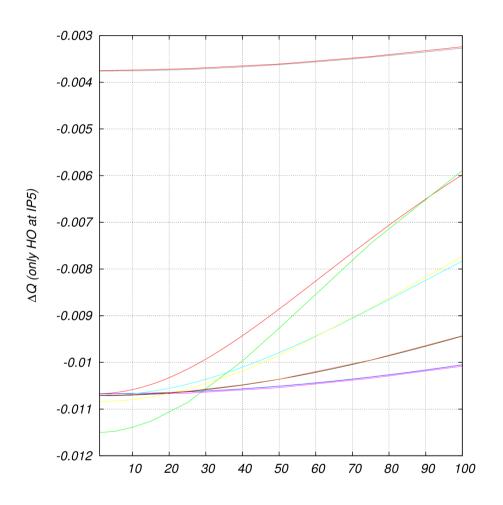
Still to better understood, first discussion could be due to the position of the slices/charge.

6D slicing vs bunch length

Location and beta function of the slices for different bunch lengths.



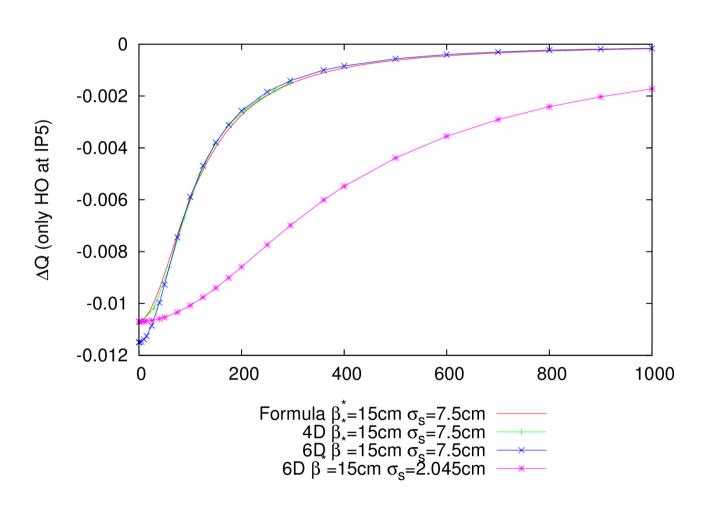
6D tune shift vs σ_s



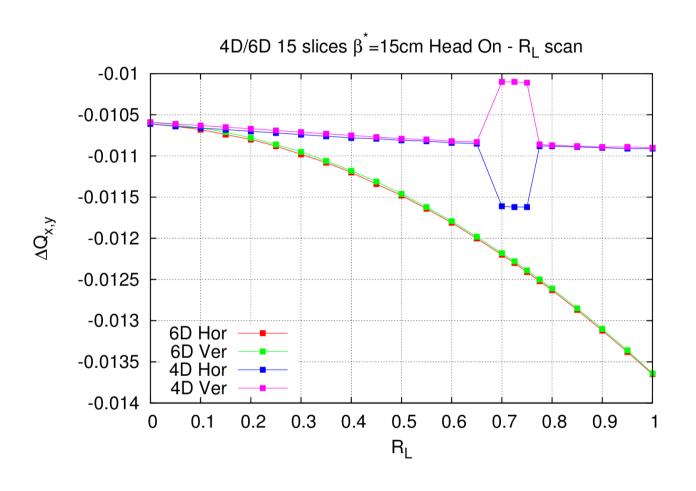
```
Formula \beta_*=15cm \sigma_s=7.5 cm 500 sli \beta_*=15cm \sigma_s=7.5 cm Formula \beta_*=15cm \sigma_s=2.0455 cm 500 sli \beta_*=15cm \sigma_s=2.0455 cm Formula \beta_*=33cm \sigma_s=7.5 cm 500 sli \beta_*=33cm \sigma_s=7.5 cm Formula \beta_*=33cm \sigma_s=4.5 cm 500 sli \beta_*=33cm \sigma_s=4.5 cm 600 sli \beta_*=33cm \beta_*=33
```

For a given β^* the hour glass effect could be compensated with a certain bunch length.

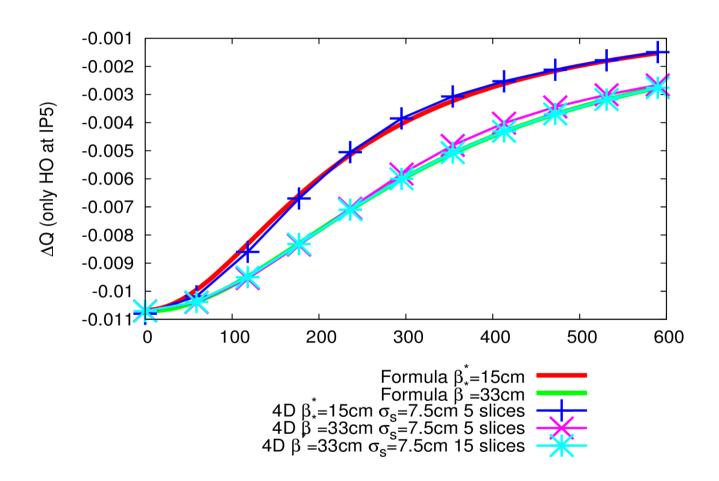
4D vs 6D tune shift



4D vs 6D tune shift



4D tuneshift



4D shows very good agreement with analytical formula when using enough number of slices.