

Secure Coding Practices (and Other Good Things)

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Who we are



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<http://www.cs.wisc.edu/mist/>

What do we do

- **Assess Middleware:** Make cloud/grid software more secure
- **Train:** We teach tutorials for users, developers, sys admins, and managers
- **Research:** Make in-depth assessments more automated and improve quality of automated code analysis

<http://www.cs.wisc.edu/mist/papers/VAshort.pdf>

Our experience



Condor, University of Wisconsin
Batch queuing workload management system
15 vulnerabilities 600 KLOC of C and C++



SRB, SDSC
Storage Resource Broker - data grid
5 vulnerabilities 280 KLOC of C



MyProxy, NCSA
Credential Management System
5 vulnerabilities 25 KLOC of C



glExec, Nikhef
Identity mapping service
5 vulnerabilities 48 KLOC of C



Gratia Condor Probe, FNAL and Open Science Grid
Feeds Condor Usage into Gratia Accounting System
3 vulnerabilities 1.7 KLOC of Perl and Bash



Condor Quill, University of Wisconsin
DBMS Storage of Condor Operational and Historical Data
6 vulnerabilities 7.9 KLOC of C and C++

Our experience



Wireshark, wireshark.org
Network Protocol Analyzer

2 vulnerabilities

2400 KLOC of C



Condor Privilege Separation, Univ. of Wisconsin
Restricted Identity Switching Module

2 vulnerabilities

21 KLOC of C and C++



VOMS Admin, INFN

Web management interface to VOMS data

4 vulnerabilities

35 KLOC of Java and PHP



CrossBroker, Universitat Autònoma de Barcelona
Resource Mgr for Parallel & Interactive Applications

4 vulnerabilities

97 KLOC of C++



ARGUS 1.2, HIP, INFN, NIKHEF, SWITCH

gLite Authorization Service

0 vulnerabilities

42 KLOC of Java and C

Our experience



VOMS Core INFN

Virtual Organization Management System

1 vulnerability 161 KLOC of Bourne Shell, C++ and C



iRODS, DICE

Data-management System

9 vulnerabilities 285 KLOC of C and C++



Google Chrome, Google

Web browser

1 vulnerability 2396 KLOC of C and C++



WMS, INFN

Workload Management System

in progress

728 KLOC of Bourne Shell, C++,
C, Python, Java, and Perl

CREAM, INFN

Computing Resource Execution And Management

5 vulnerabilities 216 KLOC of Bourne Shell, Java, and C++



Overview

- **Some basics and terminology**
- **Thinking like an attacker**
 - “Owning the bits”
- **Thinking like an analyst**
 - A brief overview of in-depth vulnerability assessment
- **Thinking like a programmer/designer**
 - Secure programming techniques

What is Software Security?

- **Software security means protecting software against malicious attacks and other risks.**
- **Security is necessary to provide availability, confidentiality, and integrity.**

What is a Vulnerability?

"A vulnerability is a defect or weakness in system security procedures, design, implementation, or internal controls that can be exercised and result in a security breach or violation of security policy."

- Gary McGraw, *Software Security*

What is a Vulnerability?

A weakness allowing a principal (e.g. a user) to gain access to or influence a system beyond the intended rights.

- Unauthorized user can gain access.
- Authorized user can:
 - gain unintended privileges – e.g. root or admin.
 - damage a system.
 - gain unintended access to data or information.
 - delete or change another user's data.
 - impersonate another user.

What is a Weakness (or Defect or Bug)?

Software bugs are errors, mistakes, or oversights in programs that result in unexpected and typically undesirable behavior.

The Art of Software Security Assessment

- **Vulnerabilities are a subset of weaknesses.**
- **Almost all software analysis tools find weaknesses not vulnerabilities.**

What is an Exploit?

The process of attacking a vulnerability in a program is called exploiting.

The Art of Software Security Assessment

The attack can come from a

- program or script
- human with interactive access

Cost of Insufficient Security

- Attacks are expensive and affect assets:
 - Management.
 - Organization.
 - Process.
 - Information and data.
 - Software and applications.
 - Infrastructure.

Cost of Insufficient Security

- **Attacks are expensive and affect assets:**
 - Financial capital.
 - Reputation.
 - Intellectual property.
 - Network resources.
 - Digital identities.
 - Services.

Thinking about an Attack: *Owning* the Bits

“Dark Arts”
and
“Defense Against the Dark Arts”

Learn to Think Like an Attacker



An Exploit through the Eyes of an Attacker

- **Exploit**, redefined:
 - A manipulation of a program's internal state in a way not anticipated (or desired) by the programmer.
- **Start at the user's entry point to the program: the attack surface:**
 - Network input buffer
 - Field in a form
 - Line in an input file
 - Environment variable
 - Program option
 - Entry in a database
 - ...
- **Attack surface**: the set of points in the program's interface that can be controlled by the user.



The Path of an Attack

```
...  
snprintf(buf, "/bin/mail %s", argv[i])  
...
```

The Attack Surface
(user data enters here)

```
p = requesttable;  
while (p != (struct table *)0)  
{  
    if (p->entrytype == PEER_MEET)  
    {  
        found = (!(strcmp (her, p->me)) &&  
                !(strcmp (me, p->her)));  
    }  
    else if (p->entrytype == PUTSERVER)  
    {  
        found = !(strcmp (her, p->me));  
    }  
    if (found)  
        return (p);  
    else  
        p = p->next;  
}  
return ((struct table *) 0);
```

The Impact Surface
(bad thing happens)

```
...  
popen(buf, "w")  
...
```

Thinking Like an Analyst

Things That We All Know

- All software has **vulnerabilities**.
- Critical infrastructure software is **complex** and **large**.
- Vulnerabilities can be exploited by both authorized users and by outsiders.

Key Issues for Security

- Need **independent** assessment
 - Software engineers have long known that testing groups must be independent of development groups
- Need an assessment process that is **NOT based on known vulnerabilities**
 - Such approaches will not find new types and variations of attacks

Key Issues for Security

- **Automated Analysis Tools have Serious Limitations:**
 - While they help find some local errors, they
 - MISS significant vulnerabilities (**false negatives**)
 - Produce voluminous reports (**false positives**)
- **Programmers must be security-aware**
 - Designing for security and the use of secure practices and standards does not guarantee security.

Addressing these Issues

- **We must evaluate the security of our code**
 - The vulnerabilities are there and we want to find them first.
- **Assessment isn't cheap**
 - Automated tools create an illusion of security.
- **You can't take shortcuts**
 - Even if the development team is good at testing, they can't do an effective assessment of their own code.

Addressing these Issues

- Try **First Principles Vulnerability Assessment**
 - A strategy that focuses on critical resources.
 - A strategy that is not based on known vulnerabilities.
- We need to integrate assessment and remediation into the software development process.
 - We have to be prepared to respond to the vulnerabilities we find.

Roadmap

- Introduction
- Pointers and Strings
- Numeric Errors
- Race Conditions
- Exceptions
- Privilege, Sandboxing and Environment
- Injection Attacks
- Web Attacks

Discussion of the Practices

- Description of vulnerability
- Signs of presence in the code
- Mitigations
- Safer alternatives

Pointers and Strings

Buffer Overflows

http://cwe.mitre.org/top25/archive/2011/2011_cwe_sans_top25.html#Listing

1. Improper Neutralization of Special Elements used in an SQL Command ('SQL Injection')
2. Improper Neutralization of Special Elements used in an OS Command ('OS Command Injection')
3. **Buffer Copy without Checking Size of Input ('Classic Buffer Overflow')**
4. Improper Neutralization of Input During Web Page Generation ('Cross-site Scripting')
5. Missing Authentication for Critical Function
6. Missing Authorization
7. Use of Hard-coded Credentials
8. Missing Encryption of Sensitive Data
9. Unrestricted Upload of File with Dangerous Type
10. Reliance on Untrusted Inputs in a Security Decision

Buffer Overflows

- **Description**
 - Accessing locations of a buffer outside the boundaries of the buffer
- **Common causes**
 - C-style strings
 - Array access and pointer arithmetic in languages without bounds checking
 - Off by one errors
 - Fixed large buffer sizes (make it big and hope)
 - Decoupled buffer pointer and its size
 - If size unknown overflows are impossible to detect
 - Require synchronization between the two
 - Ok if size is implicitly known and every use knows it (hard)

Why Buffer Overflows are Dangerous

- An overflow overwrites memory adjacent to a buffer
- This memory could be
 - Unused
 - Code
 - Program data that can affect operations
 - Internal data used by the runtime system
- Common result is a crash
- Specially crafted values can be used for an attack



Numeric Errors



<http://xkcd.com/571>

Integer Vulnerabilities

- **Description**
 - In many programming languages (**C, C++, Java, Perl, Python 2.x** have problems; **Python 3.x** is OK), integers are module 2^n , allow silent unexpected results
 - Overflow
 - Truncation
 - Signed vs. unsigned representations
 - Code may be secure on one platform, but silently vulnerable on another, due to different underlying integer types.
- **General causes**
 - Not checking for overflow
 - Mixing integer types of different ranges
 - Mixing unsigned and signed integers



The Cost of Not Checking...

4 Jun 1996: An unchecked **64 bit** floating point number assigned to a **16 bit** integer



Cost: Development cost: **\$7 billion**

Lost rocket and payload **\$500 million**

Race Conditions

Race Conditions

- **Description**
 - A race condition occurs when multiple threads of control try to perform a non-atomic operation on a shared object, such as
 - Multithreaded applications accessing shared data
 - **Accessing external shared resources such as the file system**
- **General causes**
 - Threads or signal handlers without proper synchronization
 - Non-reentrant functions (may have shared variables)
 - **Performing non-atomic sequences of operations on shared resources (file system, shared memory) and assuming they are atomic**

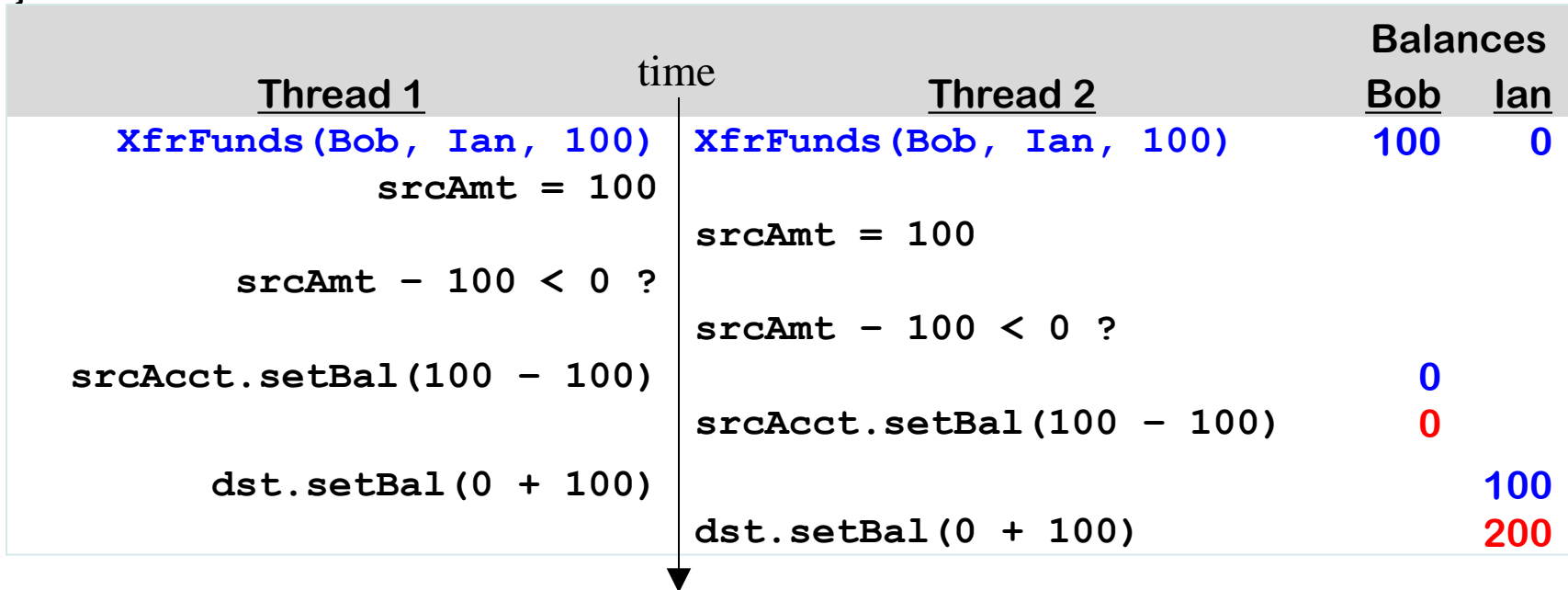


Race Condition on Data

- A program contains a data race if two threads simultaneously access the same variable, where at least one of these accesses is a write.
- Programs need to be race free to be safe.

Successful Race Condition Attack

```
void TransFunds(Account srcAcct, Account dstAcct, int xfrAmt)
{
    if (xfrAmt < 0)
        FatalError();
    int srcAmt = srcAcct.getBal();
    if (srcAmt - xfrAmt < 0)
        FatalError();
    srcAcct.setBal(srcAmt - xfrAmt);
    dstAcct.setBal(dstAcct.getBal() + xfrAmt);
}
```



Mitigated Race Condition Attack

```

public void TransFunds(Account srcAcct, Account dstAcct, int xfrAmt)
{
    if (xfrAmt < 0) FatalError();
    synchronized(srcAcct) {
        int srcAmt = srcAcct.getBal();
        if (srcAmt - xfrAmt < 0)
            FatalError();
        srcAcct.setBal(srcAmt - xfrAmt);
    }
    synchronized(dstAcct) {
        dstAcct.setBal(dstAcct.getBal() + xfrAmt);
    }
}

```



Thread 1	time	Thread 2	Bob	Ian
XfrFunds(Bob, Ian, 100)		XfrFunds(Bob, Ian, 100)	100	0
In use srcAcct ? No, proceed.		In use srcAcct ? Yes, wait.		
srcAmt = 100				
srcAmt - 100 < 0 ?				
srcAcct.setBal(100 - 100)			0	
In use dstAcct ? No, proceed.		srcAmt = 0		
dst.setBal(0 + 100)		srcAmt - 100 < 0? Yes, fail		100

File System Race Conditions

- A file system maps a path name of a file or other object in the file system, to the internal identifier (device and inode)
- If an attacker can control any component of the path, multiple uses of a path can result in different file system objects
- Safe use of path
 - eliminate race condition
 - use only once
 - use file descriptor for all other uses
 - verify multiple uses are consistent



File System Race Examples

C/C++

- Check properties of a file then open
 - Bad:** `access` or `stat` → `open`
 - Safe:** `open` → `fstat`
- Create file if it doesn't exist
 - Bad:** if `stat` fails → `creat(fn, mode)`
 - Safe:** `open(fn, O_CREAT|O_EXCL, mode)`
 - Never use `O_CREAT` without `O_EXCL`
 - Better still use safefile library
 - <http://www.cs.wisc.edu/mist/safefile>
James A. Kupsch and Barton P. Miller, “How to Open a File and Not Get Hacked,” *2008 Third International Conference on Availability, Reliability and Security (ARES)*, Barcelona, Spain, March 2008.

Race Condition Examples

C/C++

Your Actions

```
s=strdup("/tmp/zXXXXXX")
tempnam(s)
// s now "/tmp/zRANDOM"
```

```
f = fopen(s, "w+")
// writes now update
// /etc/passwd
```

Safe Version

```
fd = mkstemp(s)
f = fdopen(fd, "w+")
```

time

Attackers Action

```
link = "/etc/passwd"
file = "/tmp/zRANDOM"
symlink(link, file)
```



Exceptions

Exception Vulnerabilities

- **Exception are a nonlocal control flow mechanism**, usually used to propagate error conditions in languages such as Java and C++.

```
try {  
    // code that generates exception  
} catch (Exception e) {  
    // perform cleanup and error recovery  
}
```

- **Common Vulnerabilities include:**
 - **Ignoring** (program terminates)
 - **Suppression** (catch, but do not handled)
 - **Information leaks** (sensitive information in error messages)



Proper Use of Exceptions

- Add proper exception handling
 - Handle expected exceptions (i.e. check for errors)
 - Don't suppress:
 - Do not catch just to make them go away
 - Recover from the error or rethrow exception
 - Include top level exception handler to avoid exiting: catch, log, and restart
- Do not disclose sensitive information in messages
 - Only report non-sensitive data
 - Log sensitive data to secure store, return id of data
 - Don't report unnecessary sensitive internal state
 - Stack traces
 - Variable values
 - Configuration data



Exception Suppression

JAVA



1. User sends malicious data

user="admin", pwd=**null**

```
boolean Login(String user, String pwd) {
    boolean loggedIn = true;
    String realPwd = GetPwdFromDb(user);
    try {
        if (!GetMd5(pwd).equals(realPwd))
        {
            loggedIn = false;
        }
    } catch (Exception e) {
        //this can not happen, ignore
    }
    return loggedIn;
}
```

2. System grants access

Login() returns **true**



Unusual or Exceptional Conditions Mitigation



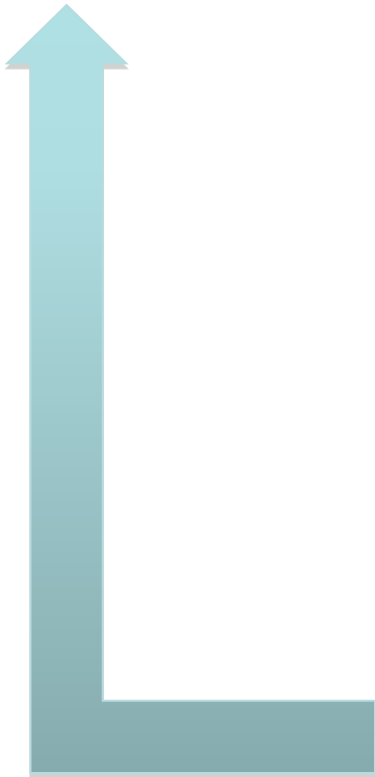
1. User sends malicious data

`user="admin", pwd=null`

```
boolean Login(String user, String pwd) {
    boolean loggedIn = true;
    String realPwd = GetPwdFromDb(user);
    try {
        if (!GetMd5(pwd).equals(realPwd))
        {
            loggedIn = false;
        }
    } catch (Exception e) {
        loggedIn = false;
    }
    return loggedIn;
}
```

2. System does not grant access

`Login() returns false`



WTMI (Way Too Much Info)



```
Login(... user, ... pwd) {
  try {
    ValidatePwd(user, pwd);
  } catch (Exception e) {
    print("Login failed.\n");
    print(e + "\n");
    e.printStackTrace();
    return;
  }
}
```

```
void ValidatePwd(... user, ... pwd)
    throws BadUser, BadPwd {
  realPwd = GetPwdFromDb(user);
  if (realPwd == null)
    throw BadUser("user=" + user);
  if (!pwd.equals(realPwd))
    throw BadPwd("user=" + user
      + " pwd=" + pwd
      + " expected=" + realPwd);
}
```

User exists Entered pwd

```
Login failed.
BadPwd: user=bob pwd=x expected=password
BadPwd:
  at Auth.ValidatePwd (Auth.java:92)
  at Auth.Login (Auth.java:197)
  ...
  com.foo.BadFramework(BadFramework.java:71)
  ...
```

User's actual password !?
(passwords aren't hashed)

Reveals internal structure
(libraries used, call structure,
version information)

The Right Amount of Information

JAVA

```
Login {
  try {
    ValidatePwd(user, pwd);
  } catch (Exception e) {
    logId = LogError(e); // write exception and return log ID.
    print("Login failed, username or password is invalid.\n");
    print("Contact support referencing problem id " + logId
          + " if the problem persists");
    return;
  }
}
```

Log sensitive information

Generic error message
(id links sensitive information)

```
void ValidatePwd(... user, ... pwd) throws BadUser, BadPwd {
  realPwdHash = GetPwdHashFromDb(user)
  if (realPwdHash == null)
    throw BadUser("user=" + HashUser(user));
  if (!HashPwd(user, pwd).equals(realPwdHash))
    throw BadPwdExcept("user=" + HashUser(user));
  ...
}
```

User and password are hashed
(minimizes damage if breached)

Privilege, Sandboxing, and Environment

Trusted Directory

- A trusted directory is one where only trusted users can update the contents of anything in the directory or any of its ancestors all the way to the root
- A trusted path needs to check all components of the path including symbolic links referents for trust
- A trusted path is immune to TOCTOU attacks from untrusted users
- This is **extremely** tricky to get right!
- safefile library
 - <http://www.cs.wisc.edu/mist/safefile>
 - Determines trust based on trusted users & groups



Directory Traversal

- **Description**
 - When user data is used to create a pathname to a file system object that is supposed to be restricted to a particular set of paths or path prefixes, but which the user can circumvent
- **General causes**
 - Not checking for path components that are empty, ". ." or ". . ."
 - Not creating the canonical form of the pathname (there is an infinite number of distinct strings for the same object)
 - Not accounting for symbolic links



Directory Traversal Mitigation

- Use `realpath` or something similar to create canonical pathnames
- Use the canonical pathname when comparing filenames or prefixes
- If using prefix matching to check if a path is within directory tree, also check that the next character in the path is the directory separator or `'\0'`



Directory Traversal (Path Injection)

- User supplied data is used to create a path, and program security requires but does not verify that the path is in a particular subtree of the directory structure, allowing unintended access to files and directories that can compromise the security of the system.
 - Usually $\langle \text{program-defined-path-prefix} \rangle + "/" + \langle \text{user-data} \rangle$

$\langle \text{user-data} \rangle$	Directory Movement
<code>../</code>	up
<code>./</code> or empty string	none
$\langle \text{dir} \rangle /$	down

- Mitigations
 - Validate final path is in required directory using canonical paths (realpath)
 - Do not allow above patterns to appear in user supplied part (if symbolic links exists in the safe directory tree, they can be used to escape)
 - Use chroot or other OS mechanisms



Command Line

- **Description**
 - Convention is that `argv[0]` is the path to the executable
 - Shells enforce this behavior, but it can be set to anything if you control the parent process
- **General causes**
 - Using `argv[0]` as a path to find other files such as configuration data
 - Process needs to be `setuid` or `setgid` to be a useful attack

Environment

- List of (name, value) string pairs
- Available to program to read
- Used by programs, libraries and runtime environment to affect program behavior
- Mitigations:
 - Clean environment to just safe names & values
 - Don't assume the length of strings
 - No user control of PATH, LD_LIBRARY_PATH, and other variables that are directory lists used to look for execs and libs



Injection Attacks

Injection Attacks

- **Description**
 - A string constructed with user input, that is then interpreted by another function, where the string is not parsed as expected
 - Command injection (in a shell)
 - Format string attacks (in printf/scanf)
 - SQL injection
 - Cross-site scripting or XSS (in HTML)
- **General causes**
 - Allowing metacharacters
 - Not properly neutralizing user data if metacharacters are allowed



SQL Injections

- User supplied values used in SQL command must be validated, quoted, or prepared statements must be used
- Signs of vulnerability
 - Uses a database mgmt system (DBMS)
 - Creates SQL statements at run-time
 - Inserts user supplied data directly into statement without validation

SQL Injections: attacks and mitigations

PERL

- Dynamically generated SQL without validation or quoting is vulnerable

```
$u = " ' ; drop table t --";
```

```
$sth = $dbh->do("select * from t where u = '$u'");
```

Database sees two statements:

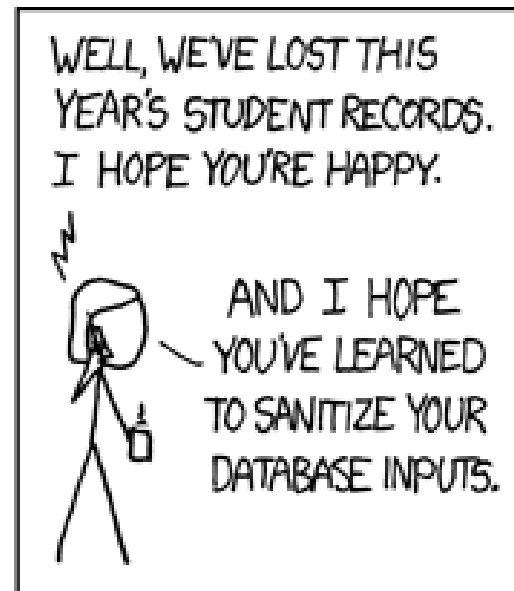
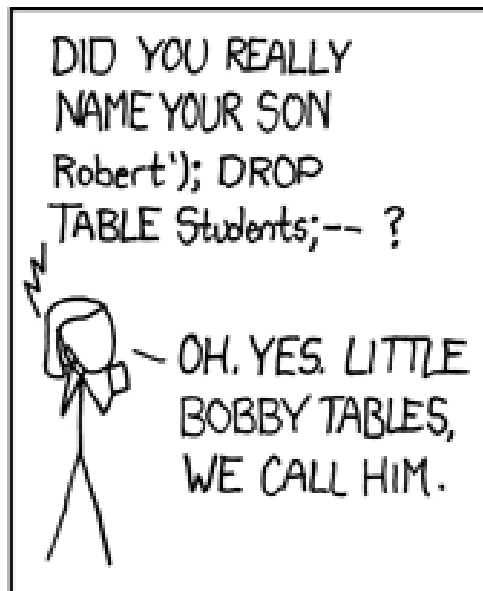
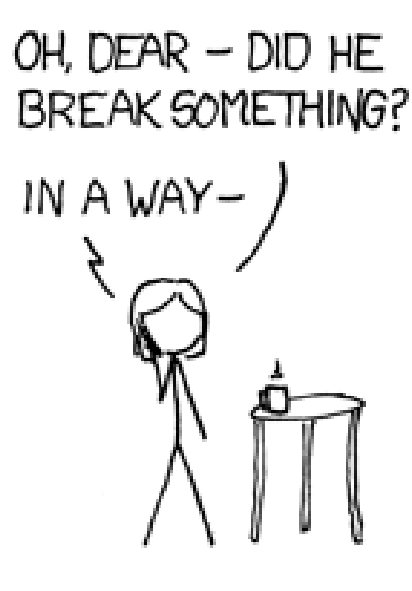
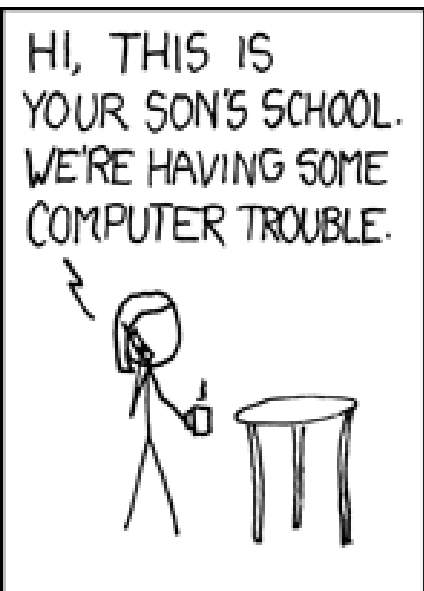
```
select * from t where u = ' ' ; drop table t --'
```

- Use *prepared statements* to mitigate

```
$sth = $dbh->do("select * from t where u = ?", $u);
```

- SQL statement template and value sent to database
- No mismatch between intention and use





<http://xkcd.com/327>

Command Injections

- User supplied data used to create a string that is the interpreted by command shell such as `/bin/sh`
- Signs of vulnerability
 - Use of `popen`, or `system`
 - `exec` of a shell such as `sh`, or `csch`
 - Argument injections, allowing arguments to begin with "`-`" can be dangerous
- Usually done to start another program
 - That has no C API
 - Out of laziness



Command Injection Mitigations

- Check user input for metacharacters
- Neutralize those that can't be eliminated or rejected
 - replace single quotes with the four characters, `'\''`, and enclose each argument in single quotes
- Use `fork`, drop privileges and `exec` for more control
- Avoid if at all possible
- Use C API if possible

Perl Command Injection Examples

PERL

- `open(CMD, "|/bin/mail -s $sub $to");`
 - **Unsafe** if `$to` is `"badguy@evil.com; rm -rf /"`
- `open(CMD, "|/bin/mail -s '$sub' '$to'");`
 - **Unsafe** if `$to` is `"badguy@evil.com'; rm -rf /'"`
- `($qSub = $sub) =~ s/'/'\\'/g;`
`($qTo = $to) =~ s/'/'\\'/g;`
`open(CMD, "|/bin/mail -s '$qSub' '$qTo'");`
 - **Safe** from command injection
- `open(cmd, "|-", "/bin/mail", "-s", $sub, $to);`
 - **Safe and simpler**: use this whenever possible.

Eval Injections



- A string formed from user supplied input that is used as an argument that is interpreted by the language running the code
- Usually allowed in scripting languages such as Perl, sh and SQL
- In Perl `eval($s)` and `s/$pat/$replace/ee`
 - `$s` and `$replace` are evaluated as perl code

Python Command Injection Danger Signs



- Functions prone to injection attacks:
 - `exec()` # dynamic execution of Python code
 - `eval()` # returns the value of an expression or
code object
 - `os.system()` # execute a command in a subshell
 - `os.popen()` # open a pipe to/from a command
 - `execfile()` # reads & executes Python script from
a file.
 - `input()` # equivalent to `eval(raw_input())`
 - `compile()` # compile the source string into a code
object that can be executed

Successful OS Injection Attack

JAVA



1. User sends malicious data

```
hostname="x.com;rm -rf /*"
```

2. Application uses nslookup to get DNS records

```
String rDomainName(String hostname) {  
    ...  
    String cmd = "/usr/bin/nslookup " + hostname;  
    Process p = Runtime.getRuntime().exec(cmd);  
    ...  
}
```

3. System executes

```
nslookup x.com;rm -rf /*
```

4. All files possible are deleted

Mitigated OS Injection Attack

JAVA



1. User sends malicious data

```
hostname="x.com;rm -rf /*"
```

2. Application uses nslookup **only if input validates**

```
String rDomainName(String hostname) {  
    ...  
    if (hostname.matches("[A-Za-z][A-Za-z0-9.-]*")) {  
        String cmd = "/usr/bin/nslookup " + hostname;  
        Process p = Runtime.getRuntime().exec(cmd);  
    } else {  
        System.out.println("Invalid host name");  
    }  
    ...  
}
```

3. System returns error

"Invalid host name"

Code Injection

- Cause
 - Program **generates source code** from template
 - **User supplied data is injected** in template
 - **Failure to neutralized** user supplied data
 - Proper quoting or escaping
 - Only allowing expected data
 - Source **code compiled and executed**
- **Very dangerous** – high consequences for getting it wrong: **arbitrary code execution**

Code Injection Vulnerability

1. logfile – name's value is user controlled

```
name = John Smith  
name = ');import os;os.system('evilprog');#
```



Read
logfile

2. Perl log processing code – uses Python to do real work

```
%data = ReadLogFile('logfile');  
PH = open("|/usr/bin/python");  
print PH "import LogIt\n";  
while (($k, $v) = (each %data)) {  
    if ($k eq 'name') {  
        print PH "LogIt.Name('$v')";  
    }  
}
```

Start Python,
program sent
on stdin

3. Python source executed – 2nd LogIt executes arbitrary code

```
import LogIt;  
LogIt.Name('John Smith')  
LogIt.Name('');import os;os.system('evilprog');#'
```

Code Injection Mitigated

1. logfile – name's value is user controlled

```
name = John Smith
name = ');import os;os.system('evilprog');#
```



2. Perl log processing code – use QuotePyString to safely create string literal

```
%data = ReadLogFile('logfile');
PH = open("|/usr/bin/python");
print PH "import LogIt\n";w
while (($k, $v) = (each %data)) {
    if ($k eq 'name') {
        $q = QuotePyString($v);
        print PH "LogIt.Name($q)";
    }
}
```

```
sub QuotePyString {
    my $s = shift;
    $s =~ s/\\/\\\\/g;      # \ → \\
    $s =~ s/'/\\'/g;      # ' → \'
    $s =~ s/\n/\\n/g;     # NL → \n
    return "'$s'";        # add quotes
}
```

3. Python source executed – 2nd LogIt is now safe

```
import LogIt;
LogIt.Name('John Smith')
LogIt.Name('\');import os;os.system('\evilprog\');#'
```


Web Attacks

Cross Site Scripting (XSS)

- **Injection into an HTML page**
 - HTML tags
 - JavaScript code
- **Reflected** (from URL) or **persistent** (stored from prior attacker visit)
- Web application **fails to neutralize special characters** in user supplied data
- **Mitigate by preventing or encoding/escaping** special characters
- **Special characters and encoding depends on context**
 - HTML text
 - HTML tag attribute
 - HTML URL



Reflected Cross Site Scripting (XSS)



3. Generated HTML displayed by browser

```
<html>
...
You searched for:
widget
...
</html>
```

1. Browser sends request to web server

```
http://example.com?q=widget
```

2. Web server code handles request

```
...
String query = request.getParameter("q");
if (query != null) {
    out.println("You searched for:\n" + query);
}
...
```

Reflected Cross Site Scripting (XSS)

JAVA



1. Browser sends request to web server

```
http://example.com?q=<script>alert('Boo!')</script>
```

2. Web server code handles request

```
...  
String query = request.getParameter("q");  
if (query != null) {  
    out.println("You searched for:\n" + query);  
}  
...
```

3. Generated HTML displayed by browser

```
<html>  
...  
You searched for:  
<script>alert('Boo!')</script>  
...  
</html>
```

XSS Mitigation

JAVA



3. Generated HTML displayed by browser

```
<html>
...
Invalid query
...
</html>
```

1. Browser sends request to web server

```
http://example.com?q=<script>alert('Boo!')</script>
```

2. Web server code **correctly** handles request

```
...
String query = request.getParameter("q");
if (query != null) {
    if (query.matches("^\\w*$")) {
        out.println("You searched for:\n" + query);
    } else {
        out.println("Invalid query");
    }
}
...
}
```



Cross Site Request Forgery (CSRF)

- **CSRF is when loading a web pages causes a malicious request to another server**
- **Requests made using URLs or forms (also transmits any cookies for the site, such as session or auth cookies)**
 - `http://bank.com/xfer?amt=1000&toAcct=joe` HTTP GET method
 - `<form action=/xfer method=POST>` HTTP POST method
 - `<input type=text name=amt>`
 - `<input type=text name=toAcct>`
 - `</form>`
- **Web application fails to distinguish between a user initiated request and an attack**
- **Mitigate by using a large random nonce**

Cross Site Request Forgery (CSRF)

1. **User loads bad page from web server**
 - XSS
 - Fake server
 - Bad guy's server
 - Compromised server
2. **Web browser makes a request to the victim web server directed by bad page**
 - Tags such as
``
 - JavaScript
3. **Victim web server processes request and assumes request from browser is valid**
 - Session IDs in cookies are automatically sent along

SSL does not help – channel security is not an issue here



Successful CSRF Attack

JAVA



1. User visits evil.com

`http://evil.com`

2. evil.com returns HTML

```
<html>
...
<img src='http://bank.com/xfer?amt=1000&toAcct=evil37'>
...
</html>
```

3. Browser sends attack

`http://bank.com/xfer?amt=1000&toAcct=evil37`

4. bank.com server code handles request

```
...
String id = response.getCookie("user");
userAcct = GetAcct(id);
If (userAcct != null) {
    deposits.xfer(userAcct, toAcct, amount);
}
```


CSRF Mitigation

JAVA



1. User visits evil.com

2. evil.com returns HTML

3. Browser sends attack

4. bank.com server code **correctly** handles request

Very unlikely
attacker will
provide correct
nonce

```
...
String nonce = (String)session.getAttribute("nonce");
String id = response.getCookie("user");
if (Utils.isEmpty(nonce)
    || !nonce.equals(getParameter("nonce")) {
    Login(); // no nonce or bad nonce, force login
    return; // do NOT perform request
} // nonce added to all URLs and forms
userAcct = GetAcct(id);
if (userAcct != null) {
    deposits.xfer(userAcct, toAcct, amount);
}
```

Session Hijacking

- **Session IDs identify a user's session in web applications.**
- **Obtaining the session ID allows impersonation**
- **Attack vectors:**
 - Intercept the traffic that contains the ID value
 - Guess a valid ID value (weak randomness)
 - Discover other logic flaws in the sessions handling process



Good Session ID Properties

```
int getRandomNumber()  
{  
    return 4; // chosen by fair dice roll.  
             // guaranteed to be random.  
}
```

<http://xkcd.com/221>

- **Hard to guess**
 - Large entropy (big random number)
 - No patterns in IDs issued
- **No reuse**

Session Hijacking Mitigation

- **Create new session id** after
 - Authentication
 - switching encryption on
 - other attributes indicate a host change (IP address change)
- **Encrypt** to prevent obtaining session ID through eavesdropping
- **Expire IDs** after short inactivity to limit exposure of guessing or reuse of illicitly obtained IDs
- **Entropy should be large** to prevent guessing
- **Invalidate session IDs on logout** and provide logout functionality



Session Hijacking Example

1. An insecure web application accepts and reuses a session ID supplied to a login page.
2. Attacker tricked **user visits the web site using attacker chosen session ID**
3. **User logs in to the application**
4. Application **creates a session using attacker supplied session ID** to identify the user
5. The attacker **uses session ID to impersonate the user**

Successful Hijacking Attack



JAVA

1. Tricks user to visit

```
http://bank.com/login;JSESSIONID=123
```

2. User Logs In

```
http://bank.com/login;JSESSIONID=123
```

4. Impersonates the user

```
http://bank.com/home  
Cookie: JSESSIONID=123
```

3. Creates the session

```
HTTP/1.1 200 OK  
Set-Cookie:  
JSESSIONID=123
```

```
if (HttpServletRequest.getRequestedSessionId() == null)  
{  
    HttpServletRequest.getSession(true);  
}  
...
```

Mitigated Hijacking Attack



JAVA

1. Tricks user to visit

```
http://bank.com/login;JSESSIONID=123
```

2. User Logs In

```
http://bank.com/login;JSESSIONID=123
```

4. Impersonates the user

```
http://bank.com/home  
Cookie: JSESSIONID=123
```

3. Creates the session

```
HTTP/1.1 200 OK  
Set-Cookie:  
JSESSIONID=XXX  
  
HttpServletRequest.invalidate();  
HttpServletRequest.getSession(true);  
...
```

Secure Coding Practices (and Other Good Things)

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