



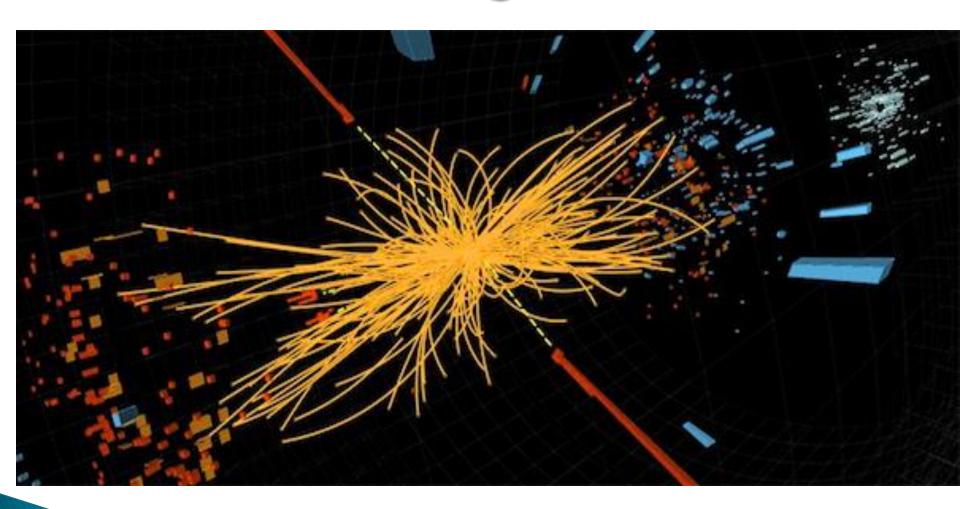
## The Large Hadron Collider

Cosmin Visan and Devin Waas

### Outline

- Devin
  - How a beam works
  - How to improve luminosity
  - Security issues
- Cosmin
  - Upgrade of the LHC

## Beam walkthrough



### Guess what this is



### Injection Chain

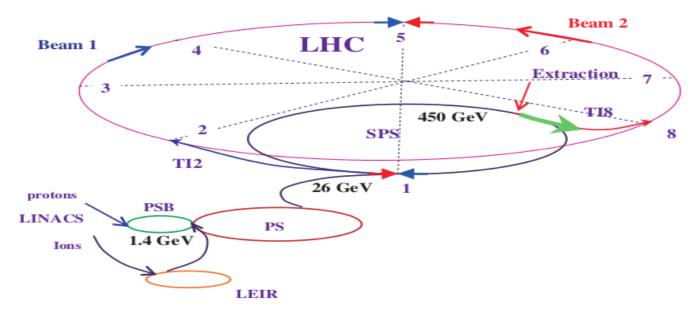
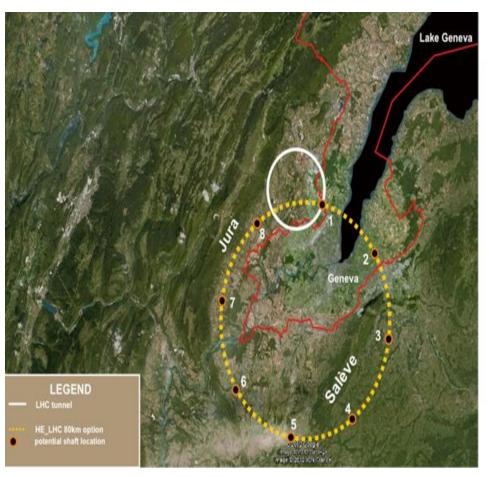
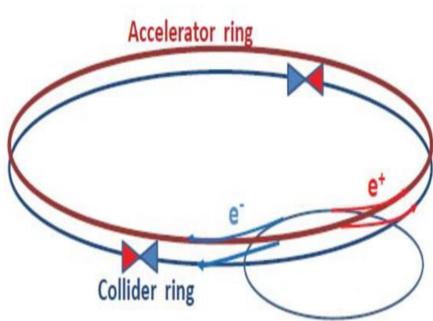


Figure 6: Schematic view of the LHC with its injectors.

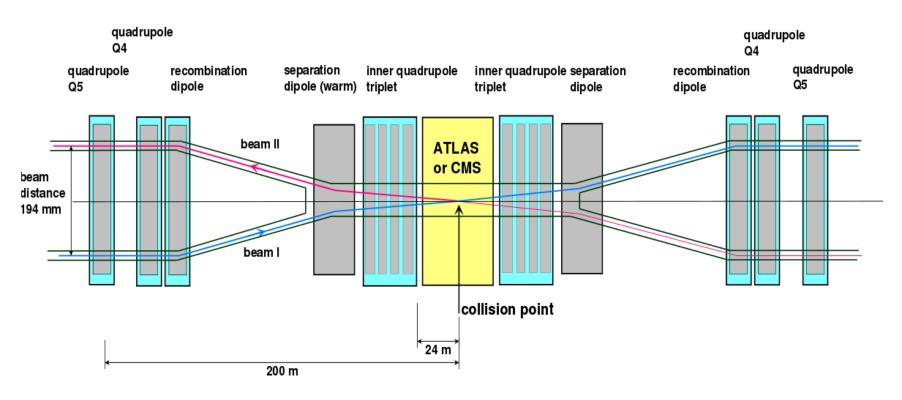
machine	L [m]	relative	$\rho \ [\mathrm{m}]$	beam momentum [GeV/c]	bunches
LINAC	30		_	$10^{-4}$	$4 \times 2$
PSB	157		8.3	0.05	$4 \times 2$
PS	628.318	1	70.676	1.4	72
SPS	6911.56	$11 \times PS$	741.257	26	$4 \times 72$
LHC	26658.883	$27/7 \times SPS$	2803.98	450	$2 \times 2808$

## Injection Chain: the future





### Interaction region



Example for an LHC insertion with ATLAS or CMS

### Luminosity

$$L\sigma = \dot{n}$$

$$L = \frac{N_1 N_2 n_b f_{rev}}{\pi \sqrt{(\sigma^2_{x,1} + \sigma^2_{x,2})} \sqrt{(\sigma^2_{y,1} + \sigma^2_{y,2})}} FH$$

- L, Luminosity
- $N_i$ , number of protons per bunch
- $n_b$ , number of bunches
- $f_{rev}$ , frequency
- $\sigma_{i,i}$  , cross section of the beams
- F, geometric reduction factor

$$F = \frac{1}{\sqrt{1 + \left(\frac{\sigma_s}{\sigma_t} \frac{\emptyset}{2}\right)^2}}$$

- $\sigma_s$  is the longitudinal section
- $\sigma_t$  is the transverse
- Ø is the crossing angle between the two beams

#### How to maximise L?

- Optimise overlap
- Minimise beam size
- Maximise particle per bunch
- Maximise bunches in collider

## Security & protection



### Quenching

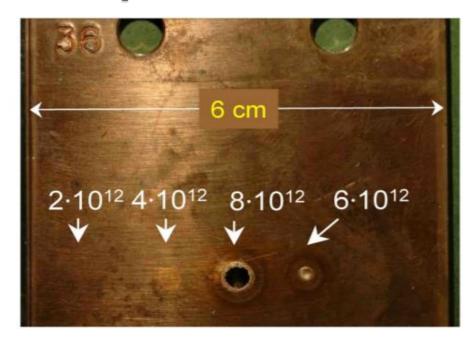
A quench is an abnormal termination of magnet operation that occurs when part of the superconducting coil enters the normal (resistive) state — Wikipedia

- 12kA required to generate 8.33T
  - Joule effect

$$P = I^2 R$$

- Magnetic energy ~7.2MJ
  - $E = \frac{1}{2}I^2L$
- As soon as 100mV rise in 10ms is detected
  - Ohmic loss is distributed on larger area
  - Quenched magnet is discharged

### Beam Loss protection



Beam energy ~362MJ Energy required to Melt 1kg copper~ 0.7MJ

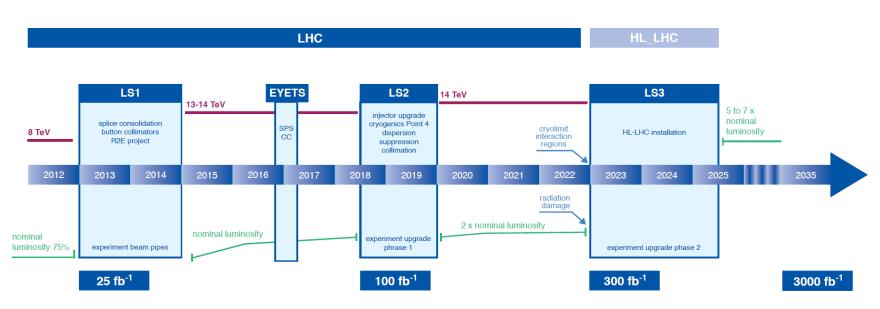
## INSTANT QUENCHING!

# Ways to maximise instantaneous luminosity

- Optimise overlap
- Minimise beam size
- Maximise number of particle per bunch
- Maximise the number of bunches In the collider

## Upgrade plans

#### **New LHC / HL-LHC Plan**



## Upgrade planned stages

- Long Shutdown 1 (LS1), 2013-2014, for consolidating the LHC inter-magnet splice connections and allowing operation at nominal beam energies of 7TeV. Luminosity expected above the design value of  $L=10^{34}\ cm^{-2}\ s^{-1}$ .
- **LS2, 2018**, for connecting the LINAC4 accelerator and for consolidating the LHC and its injector chain.  $L=2.5\times10^{34}$  cm<sup>-2</sup> s<sup>-1</sup>.
- LS3, 2022 for LIU and HL-LHC.
- LIU is an injector upgrade project, designed to deliver the high brightness beams required for HL-LHC.
- ▶ HL-LHC with a goal of integrated L of 200 to 300 fb<sup>-1</sup> per year.

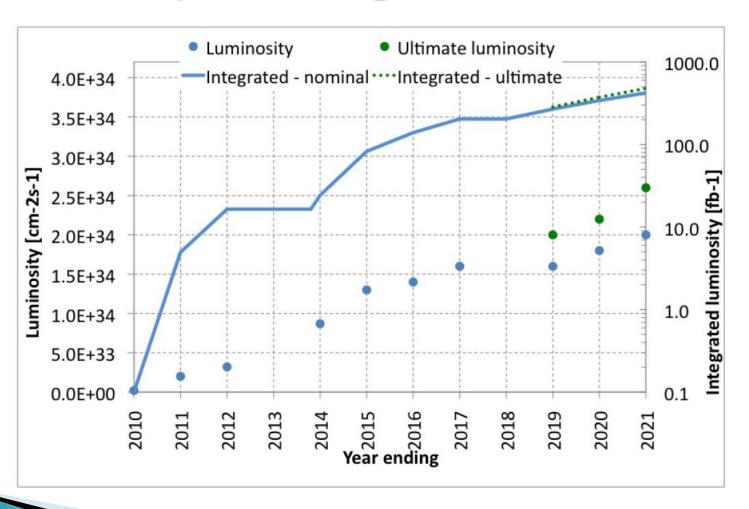
## The HL-LHC upgrade goals

- Peak instantaneous luminosity and luminosity leveling
- Limits for  $\beta^*$  values
- Geometric reduction factor for an operation with crossing angle
- Maximizing the single bunch intensity and the beam-beam limit
- Maximizing the number of bunches

# Peak instantaneous luminosity and luminosity leveling

- Currently 20 events per bunch crossing. Expected to rise to 100 events.
- $\blacktriangleright$  L increased to 5 x 10<sup>34</sup> cm<sup>-2</sup> s<sup>-1</sup>.
- Upgrade relies on luminosity leveling. this reduces too high event pileup rates, while maximizing the integrated luminosity over a fill. The following procedures are considered:
  - Transverse offsets of the beams at the IP
  - Use of Crab cavities for manipulating beam overlap
  - Manipulation of external crossing angles
  - A dynamic change of the  $\beta$ -functions at the IPs
  - Bunch length variation

# Peak instantaneous luminosity and luminosity leveling



## Limits for $\beta^*$ values

- The LHC triplet configuration is compatible with an operation with  $\beta^* = 0.5$ m, featuring gradients of 200T/m.
  - This corresponds to peak magnetic fields of more than 6T at the magnet coils which is at the limit of the NbTi technology.
- Reducing  $\beta^*$  implies either:
  - Magnet technologies that are compatible with higher peak magnetic fields at the coil (e.g. Nb<sub>3</sub>Sn)
  - Or use of triple magnets with lower gradients

## Limits for $\beta^*$ values

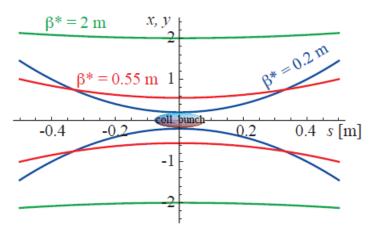


Figure 35: Illustration of the hour-glass effect for a  $\beta^*$  of 2 m, the nominal 0.55 m and 0.2 m as considered for the LHC upgrade. For small  $\beta^*$ , the variation of the  $\beta$ -function over the bunch length of the colliding bunches becomes non-negligible.

# Geometric reduction factor for an operation with crossing angle

The two counter-rotating beams collide in the LHC with a crossing angle in order to avoid unwanted head-on collisions in the common vacuum beam pipe away from the actual IP.

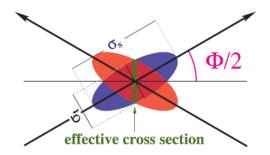


Figure 33: Two beams crossing at the angle  $\Phi$ . The effective beam overlap cross-section is increased compared to the transverse beam size  $\sigma_t$ .

# Geometric reduction factor for an operation with crossing angle

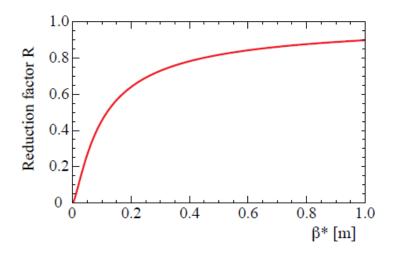
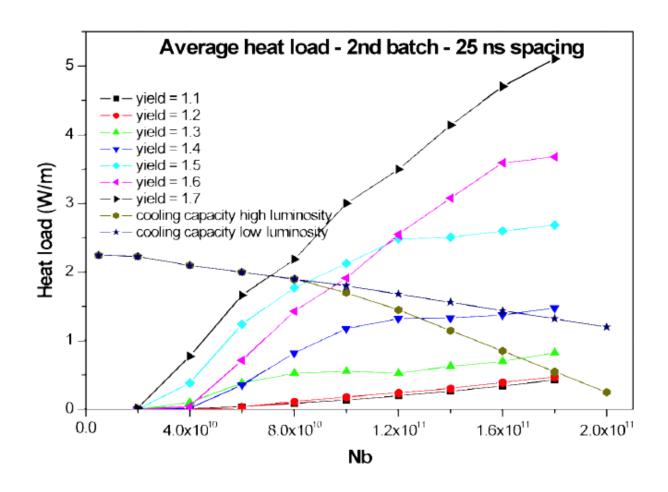


Figure 34: The geometric luminosity reduction factor as a function of  $\beta^*$  for a crossing angle corresponding to a beam separation of 10  $\sigma$ , for the nominal bunch length of 7.55 cm and  $\epsilon_n = 3.75 \,\mu\text{m}$ .

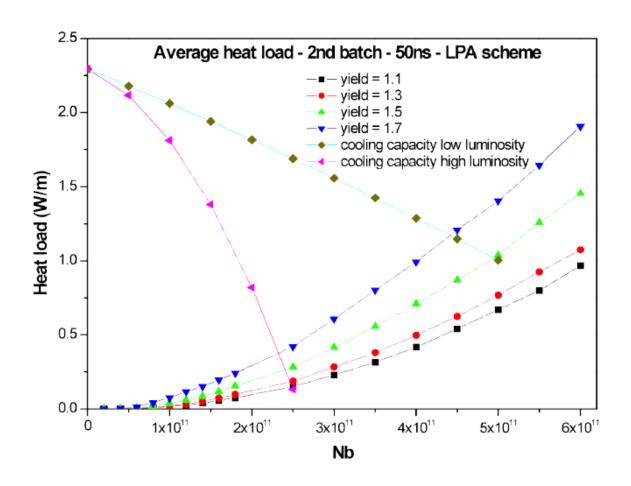
## Maximizing the number of bunches

- The number of bunches in the LHC can be limited by the electron-cloud effect.
  - Electrons in the beam vacuum chamber are accelerated by the positively charged proton beams and release secondary electrons after impact on the vacuum chamber walls.
- The LHC operation with more than 300 bunches showed in 2010 the onset of electron cloud activity.
- HL-LHC will come with an improved cryogenic system that prevent the release of electrons from the vacuum chamber walls.

# Maximizing the number of bunches



## Maximizing the number of bunches



## Thank you for the attention. Questions?