

# Simulation and performance of an artificial retina algorithm for 40MHz track reconstruction

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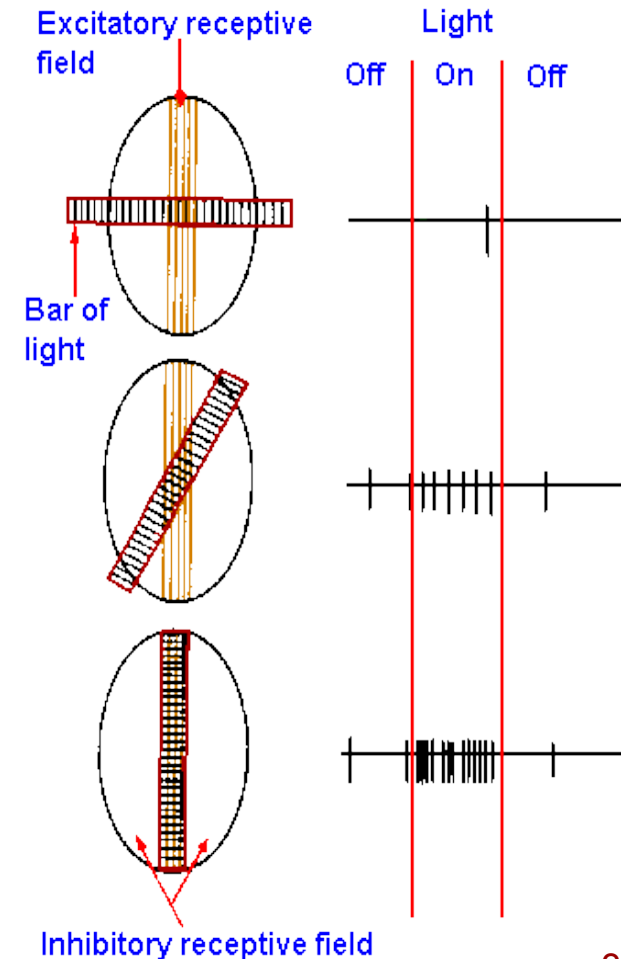
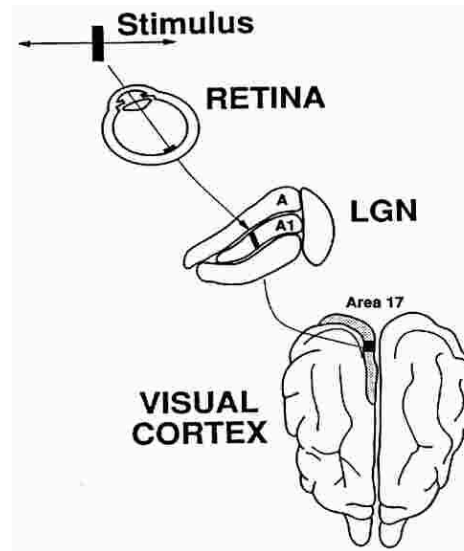
SCUOLA  
NORMALE  
SUPERIORE

**WIT 2014, Philadelphia, USA**



# A “cellular” tracking algorithm

- Original idea in [L. Ristori, NIM A, 452 (2000) 425]
- Inspired by mechanism of visual receptive fields [D.H. Hubel, T.N. Wiesel, J. Physiol, 148 (1959) 574]
  - Experimental evidence that V1 functionality can be modeled as a “trigger” [MM. Del Viva, G. Punzi, D. Benedetti, PloS one - DOI: 10.1371/journal.pone.0069154]

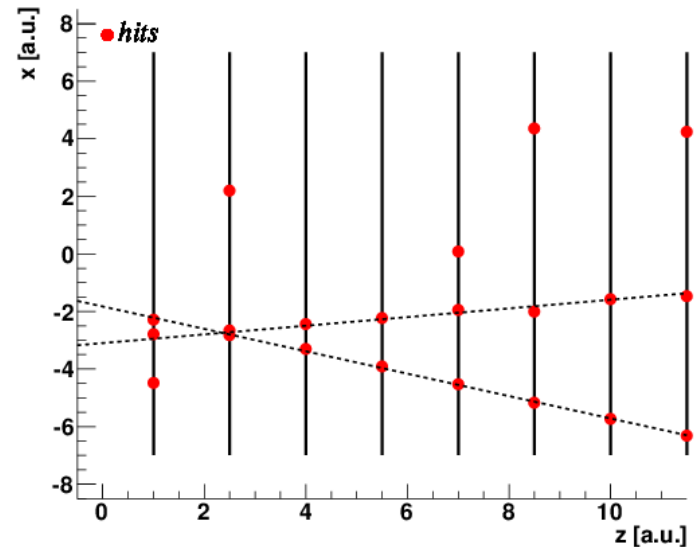
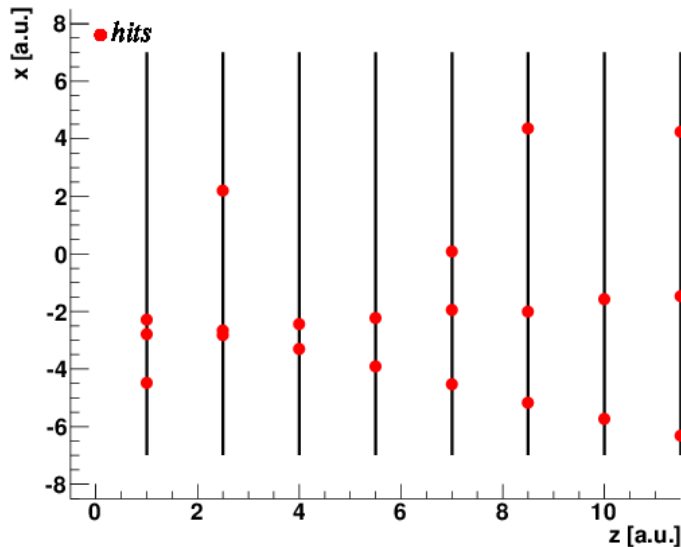


# A simple case

Reconstruction of tracks in absence of magnetic field (straight lines) using single-coordinate parallel detector layers.

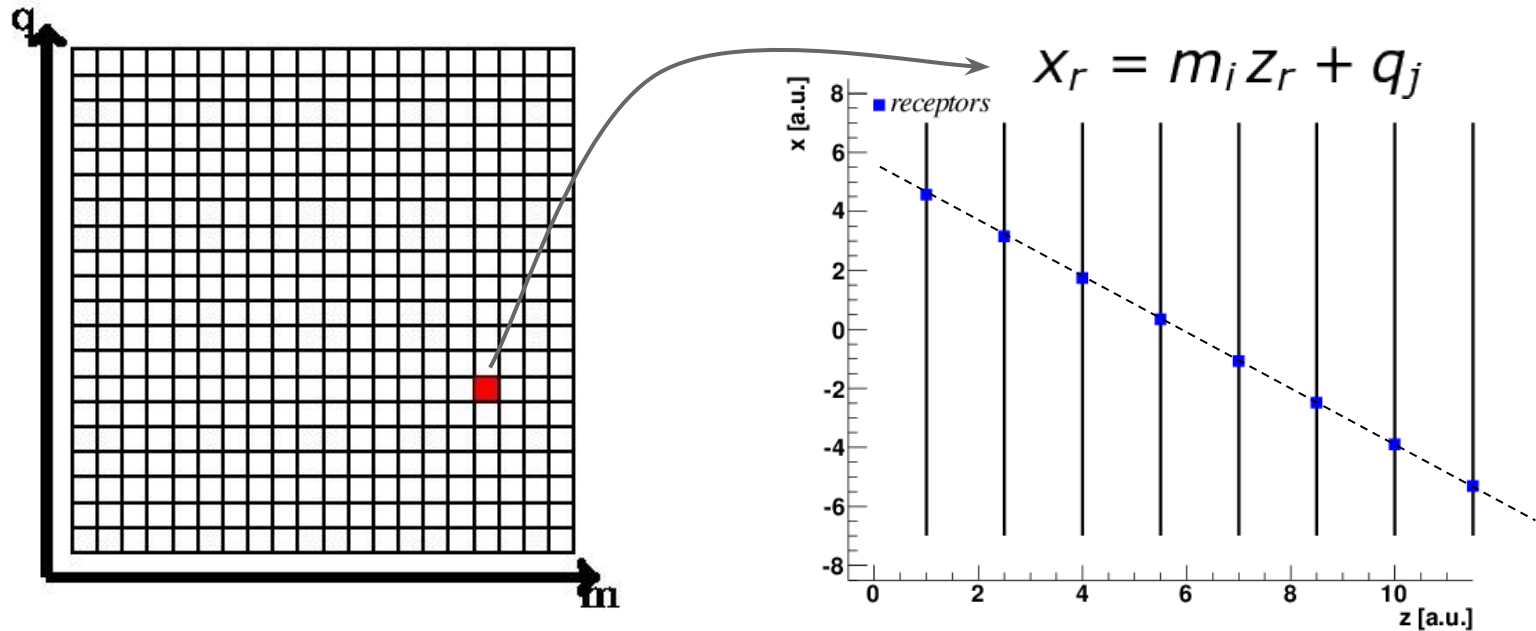
$$x = mz + q \rightarrow \text{Two dimensional space parameter } (m, q).$$

Tuning the “receptive fields” to cover all possible values of  $(m, q)$ .



# Detector mapping

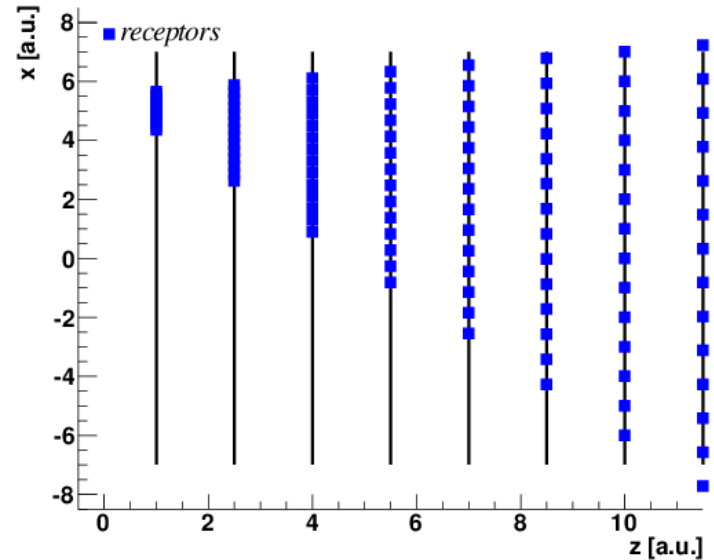
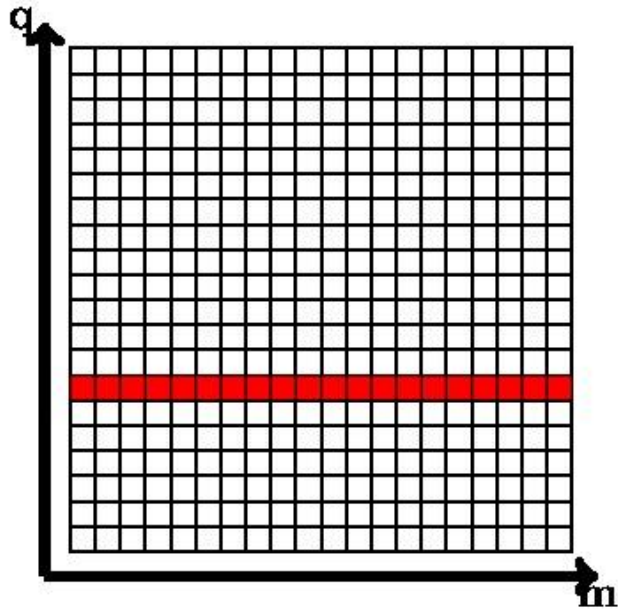
Discretize track parameter space in “**cells**”. The center of each cell (or  $d$ -dim hyper-cube, in the case of a track with  $d$  parameters) identifies a track in the real space that intersects detector layers in “**receptors**”.



Each cellular unit corresponds to  $n$  (=number of layers) cellular receptors  $(z_r, x_r)$  ( $r$  runs over the layers)

# Detector mapping

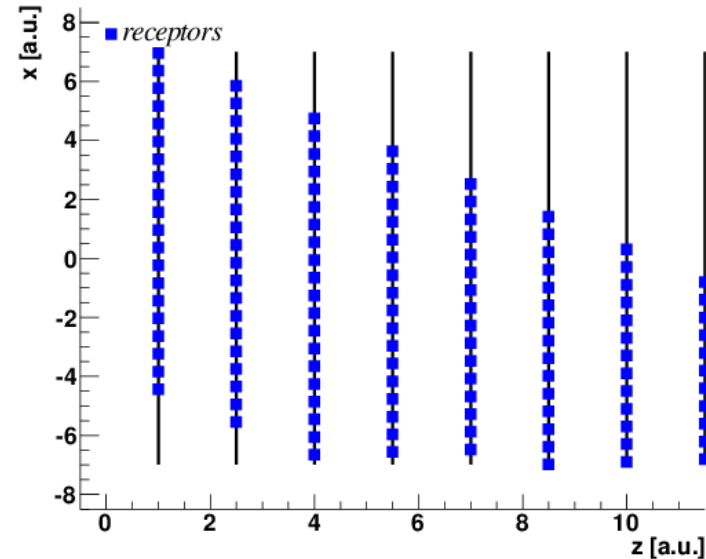
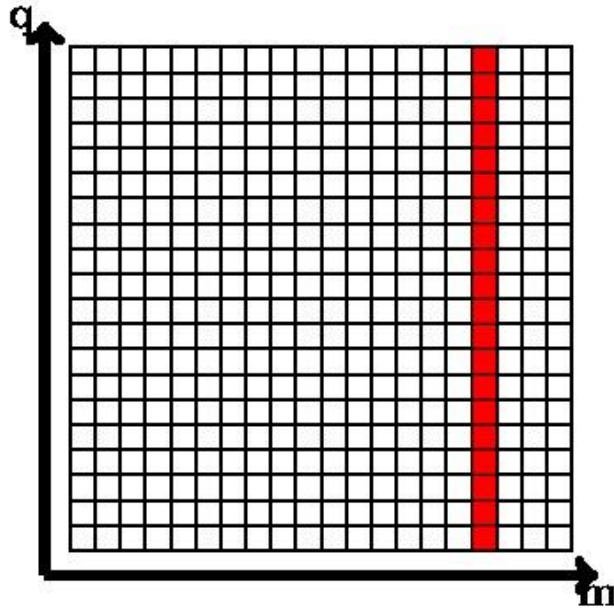
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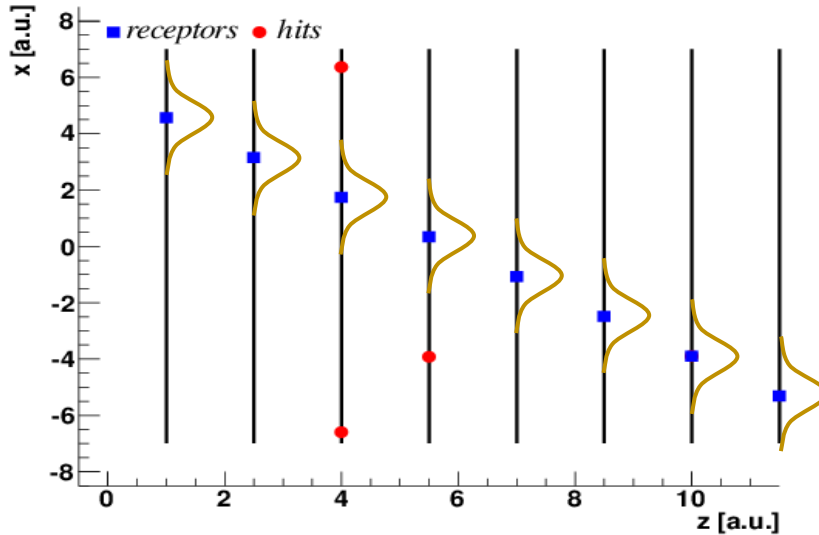
Discretize track parameter space in “cells”. The center of each cell (or  $d$ -dim hyper-cube, in the case of a track with  $d$  parameters) identifies a track in the real space that intersects detector layers in “receptors”.



Each cellular unit corresponds to  $n$  (=number of layers) cellular receptors ( $z_r, x_r$ ) ( $r$  runs over the layers)

# Basic principle

For all the hits in the detector layers  $(z_n, x_n)_k$  (due to real particles going through the detector or noise), the response  $R_{ij}$  of the  $(m_i, q_j)$  cellular unit is calculated summing over all hits and layers



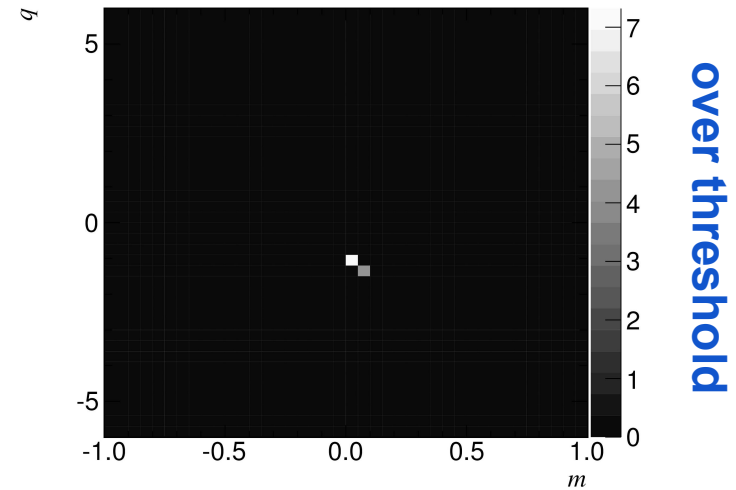
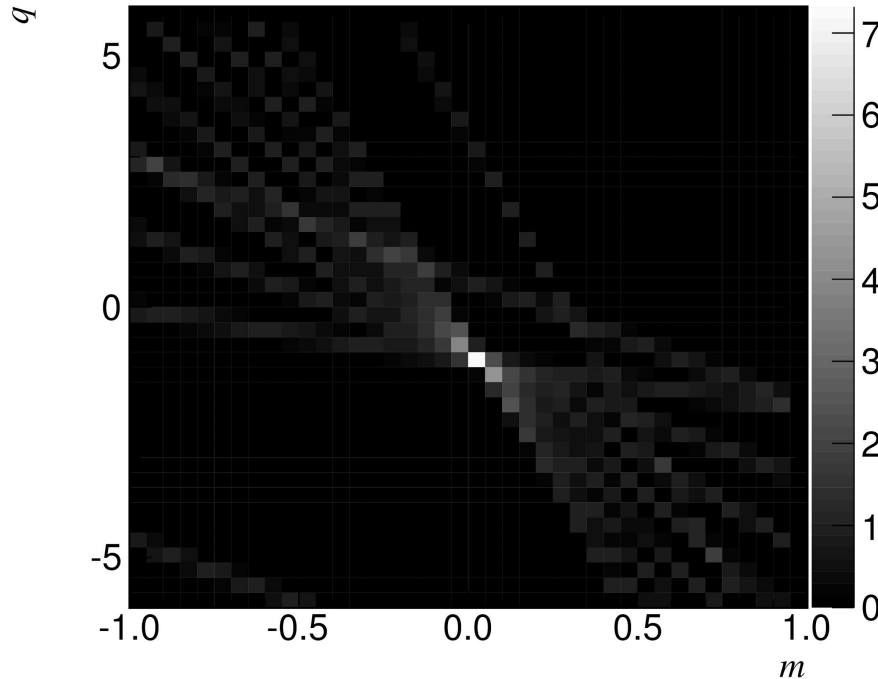
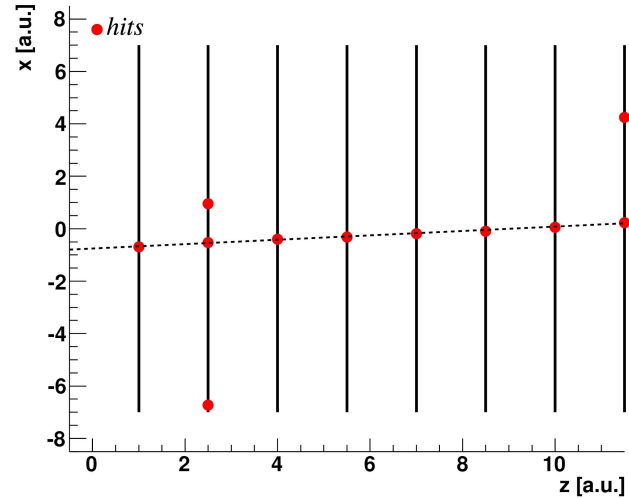
$$s_{ijk}^2 = (x_n^k - x_r^{ij})^2$$

$$R_{ij} = \sum_{kr} \exp\left(-\frac{s_{ijk}^2}{2\sigma^2}\right)$$

$R_{ij}$  represents the “excitation” of the the receptive field.

# The retina response

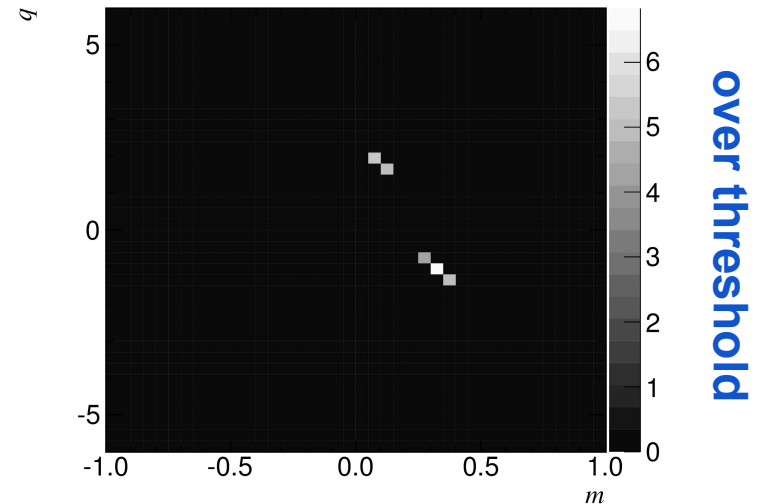
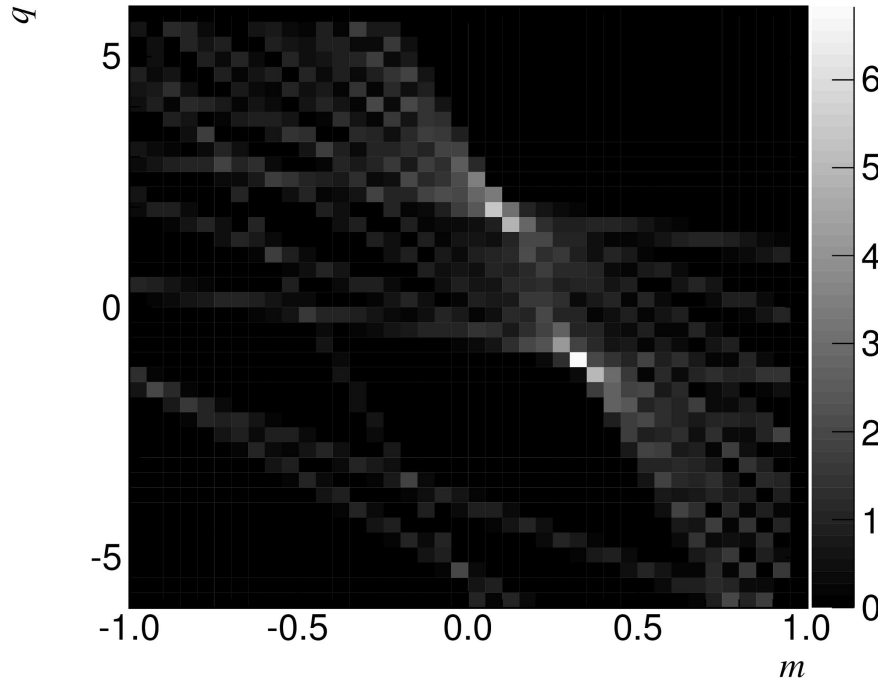
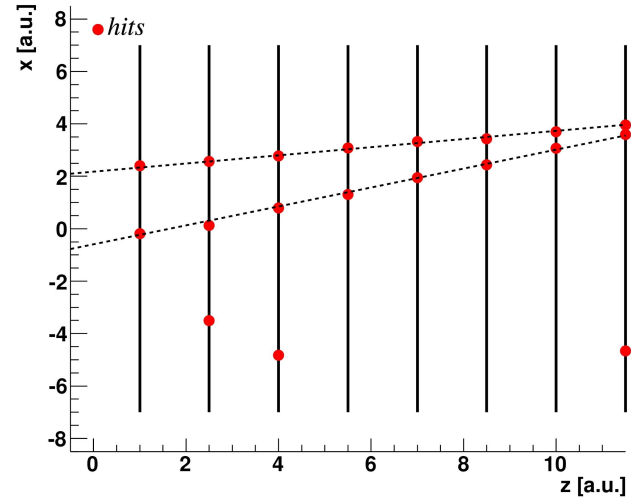
Once all cells are excited with the  $R_{ij}$ , a track is identified by a local maximum (in the parameter space).





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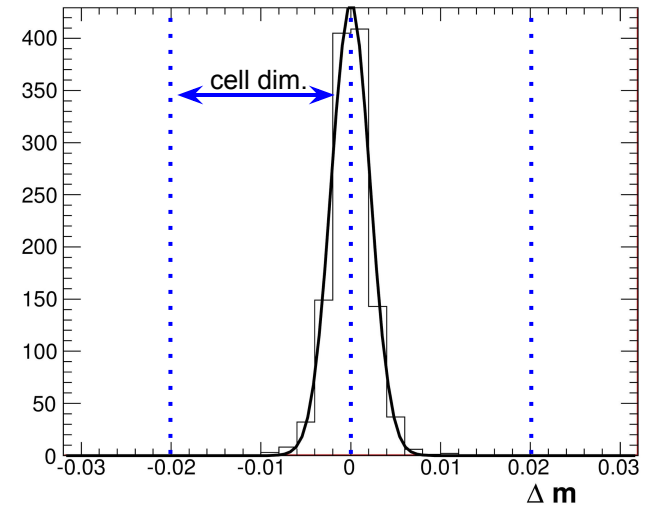
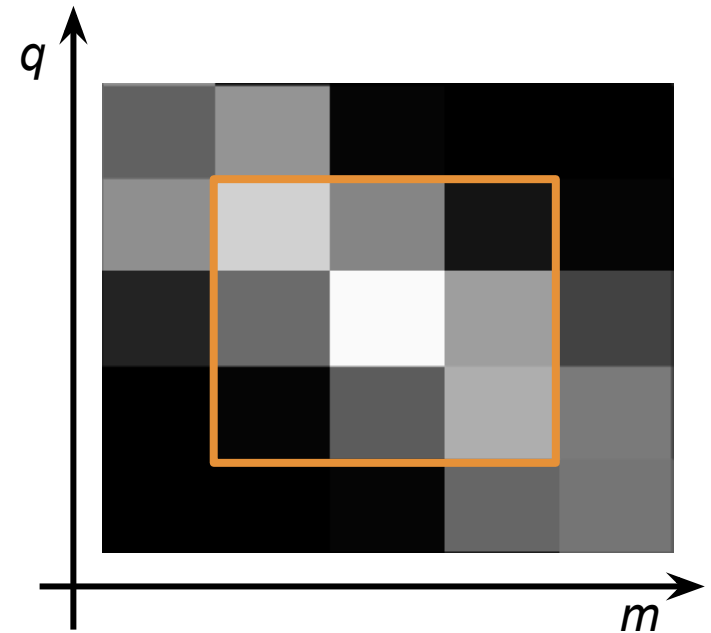


# Parameter extraction

Once local maxima (=tracks) are found parameter values are extracted by performing the centroid of the nearest cells.

$$m = \frac{\sum_{ij} m_i w_{ij}}{\sum_{ij} w_{ij}} \quad q = \frac{\sum_{ij} q_j w_{ij}}{\sum_{ij} w_{ij}}$$

A subcell resolution is achieved by interpolation. Particularly important since it allows a coarse space granularity  $\rightarrow$  limited number of cells.



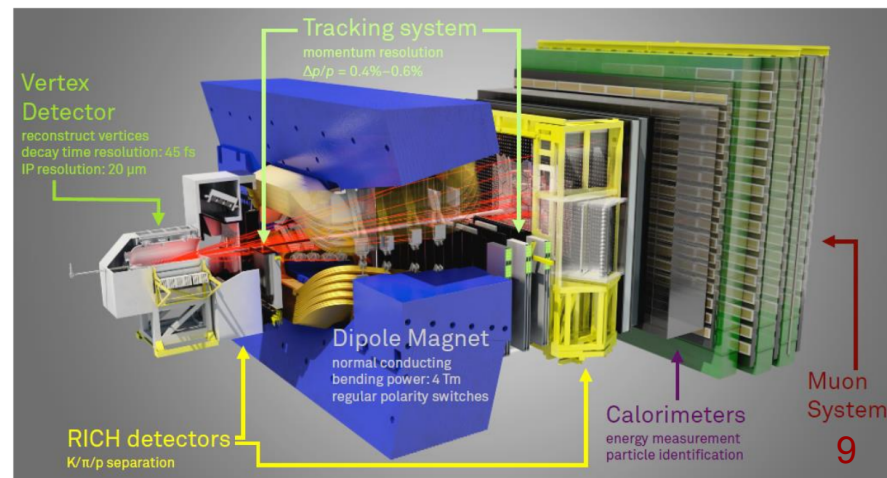
# Moving forward: a realistic case

The artificial retina algorithm seems **very promising** having interesting features for a very fast and high-quality tracking. However it has not been ever implemented in a **real HEP detector** (particles in magnetic field, high track multiplicity, multiple scattering, 3D geometry, **noise** and so on).

We studied features and performances of the retina algorithm in reconstructing real tracks passing through 8 realistic parallel pixel layers (without any magnetic field) and 2 strip layers (sink into the fringe field of magnet).

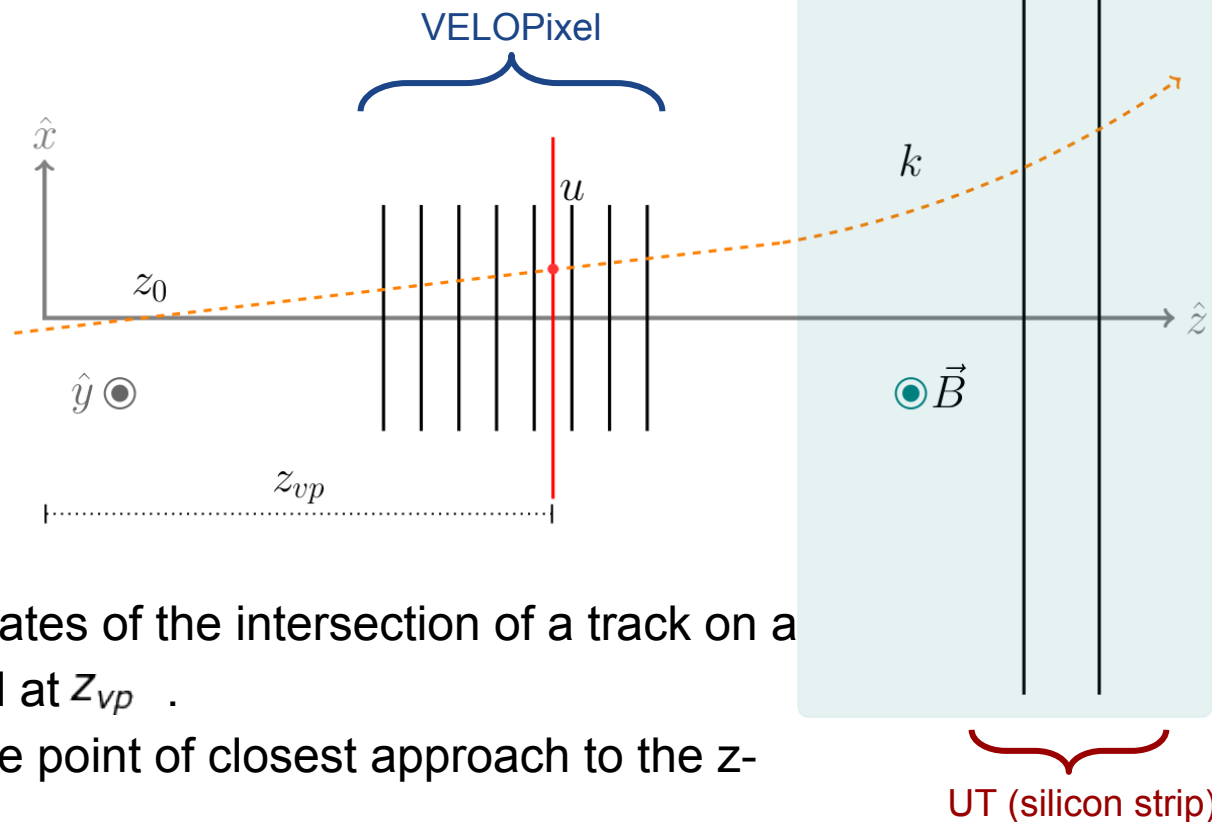
Detector geometry, event topology, sub-detectors occupancies, etc. are taken from the LHCb-Upgrade experiment [[LHCb-TDR-12](#)]:

- VELO pixel:  $55 \times 55 \mu\text{m}$ ,  $\sim 15 \mu\text{m}$  hit resolution
- 2 UT mini-strip axial layers,  $\sim 50 \mu\text{m}$  hit resolution



# Track parameters

Tracks can be described with 5 parameters, we chose:




- $(u, v)$ : spatial coordinates of the intersection of a track on a “virtual plane” placed at  $z_{vp}$ .
- $z_0$ :  $z$  coordinate of the point of closest approach to the  $z$ -axis
- $d$ : transverse impact parameter
- $k$ : signed track curvature, defined as  $q/\sqrt{p_x^2 + p_z^2}$

# Retina in 5 dimensions

The general approach for the retina algorithm requires to discretize the 5-dimensional parameter space. Large number of cells  $\rightarrow$  large size hardware device.

Track parameters do not have in general the same "relative weight". This allows a collapse of the retina dimensionality in performing the most relevant and time consuming task: the track finding.

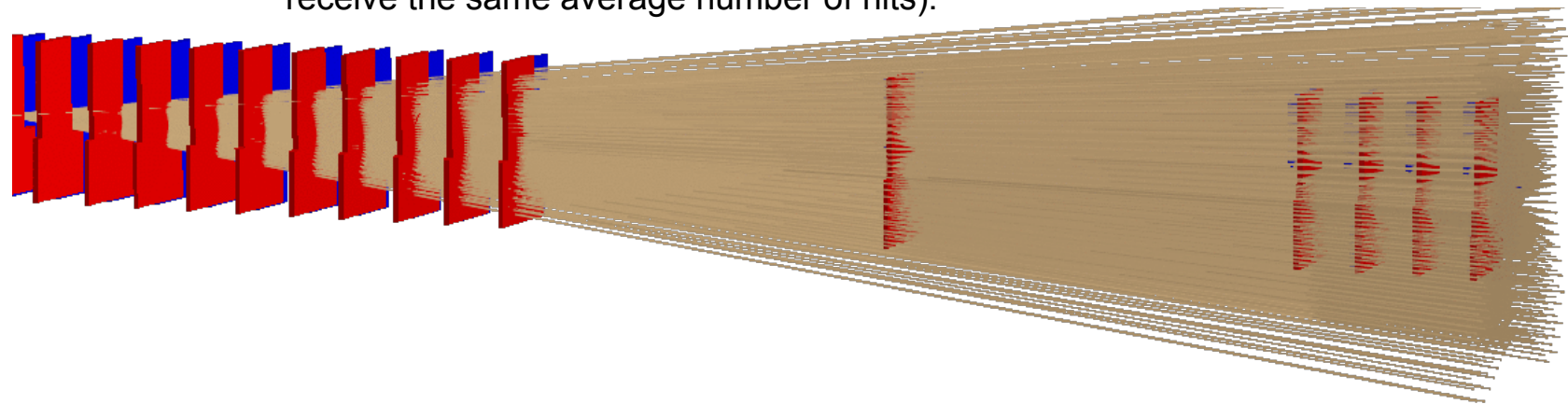
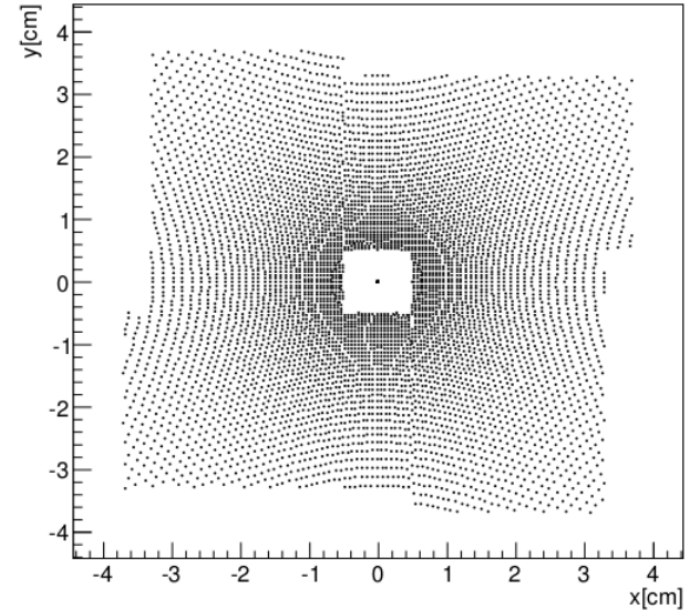
For instance in LHCb the 5-dim space can be factorized into two subspaces:

$$\underbrace{(u, v)}_{\text{Main parameters}} \otimes \underbrace{(d, z_0, k)}_{\text{small perturbations}}$$


This allows performing the pattern recognition using only a 2D retina in the  $(u, v)$  (with  $d = z_0 = k = 0$ ). The  $(d, z_0, k)$  parameters are corrections to the main  $(u, v)$  parameters.

# Detector mapping

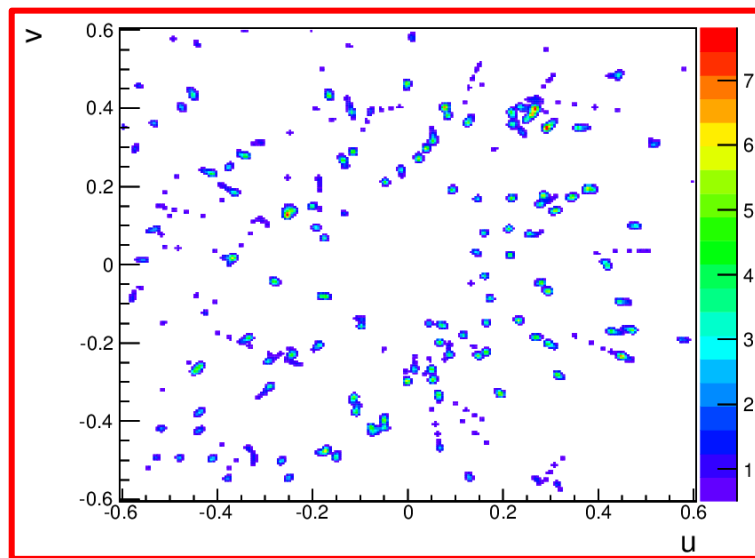
- Map all the 25,000  $(u,v)$  cells units in the detector.
- Granularity of  $(u,v)$  space cells has chosen accordingly hits density on detector layers to optimize the computing power usage.
  - In such a way all engines (cells) will have in average the same activity (or better, they will receive the same average number of hits).



# Simulation ingredients

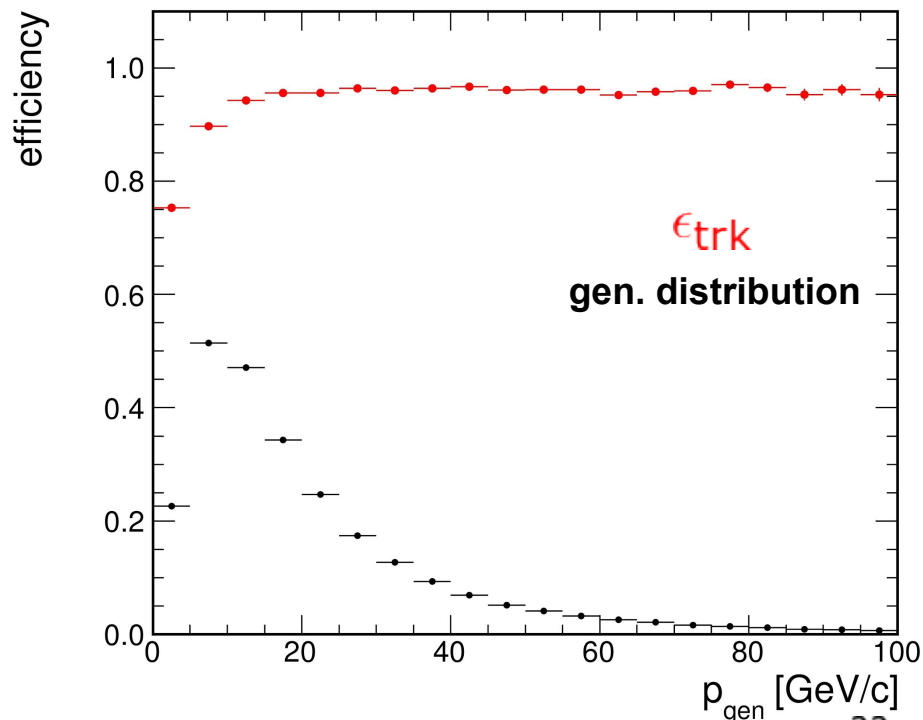
- We use a sample of minimum-bias events generated with PYTHIA8, with beam energy  $E_{\text{beam}} = 7 \text{ TeV}/c^2$ , in two scenarios:
- $L = 2 \times 10^{33} \text{ cm}^{-2} \text{ s}^{-1} (\nu = 7.6)$
  - $L = 3 \times 10^{33} \text{ cm}^{-2} \text{ s}^{-1} (\nu = 11.4)$
- Fiducial cuts are applied on the *reconstructable* tracks:
- acceptance cuts ( $\max(|u|, |v|) < 0.35$  ( $\theta \approx 50 \text{ mrad}$ ),  $|z| < 150 \text{ mm}$ ),
  - at least 3 hits on the VELO layers
  - and 2 hits on the UT layers

A typical event has hundreds of charged particles.

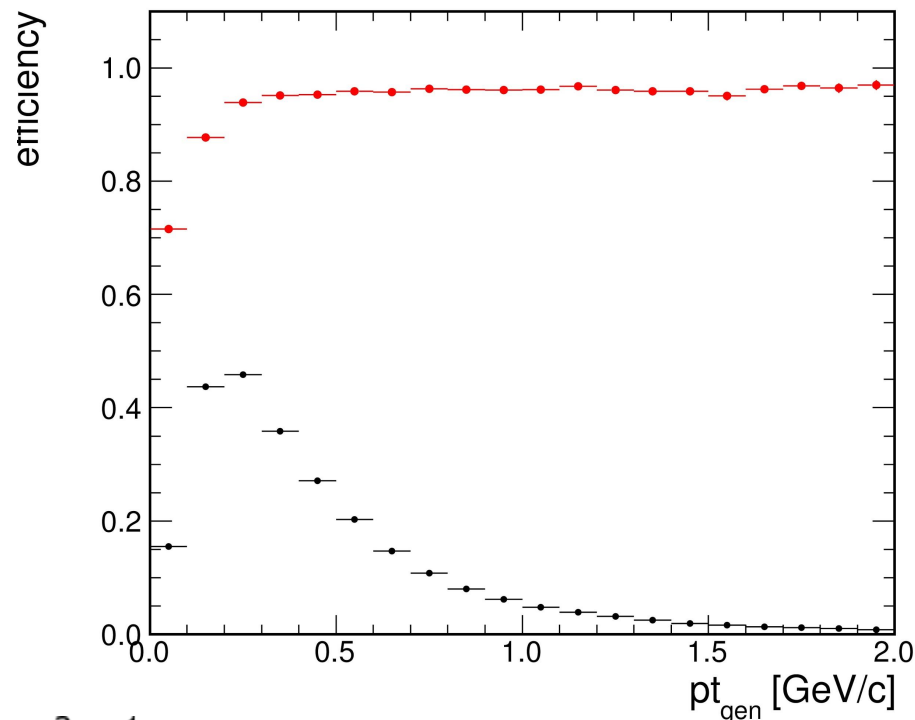


# Tracking efficiency vs. p, pt

High efficiency ( $\sim 95\%$ ) and uniformity in response.  
The same as the full offline reconstruction algorithm.



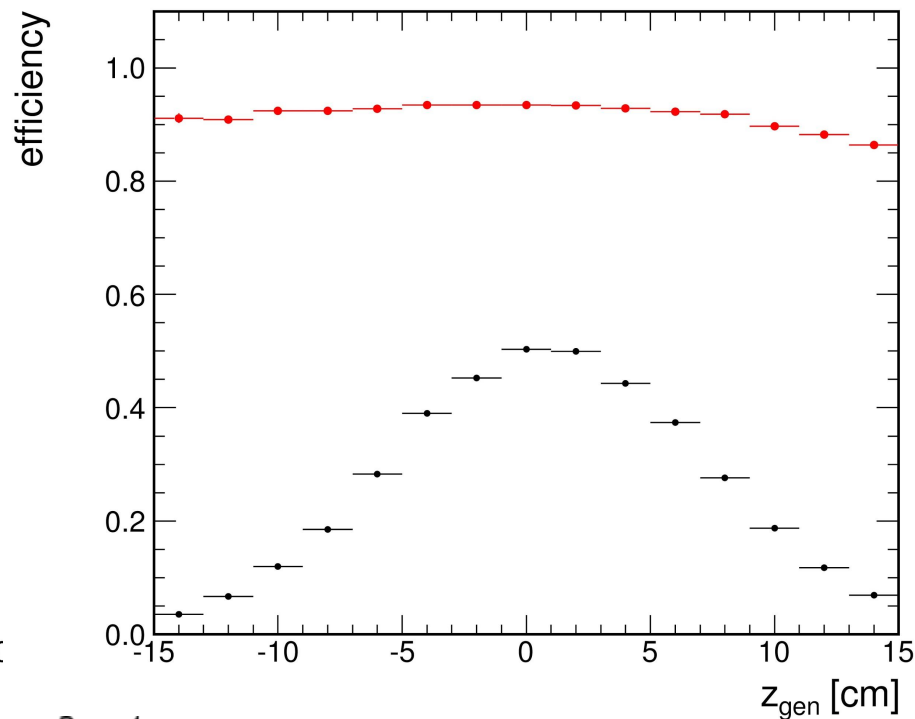
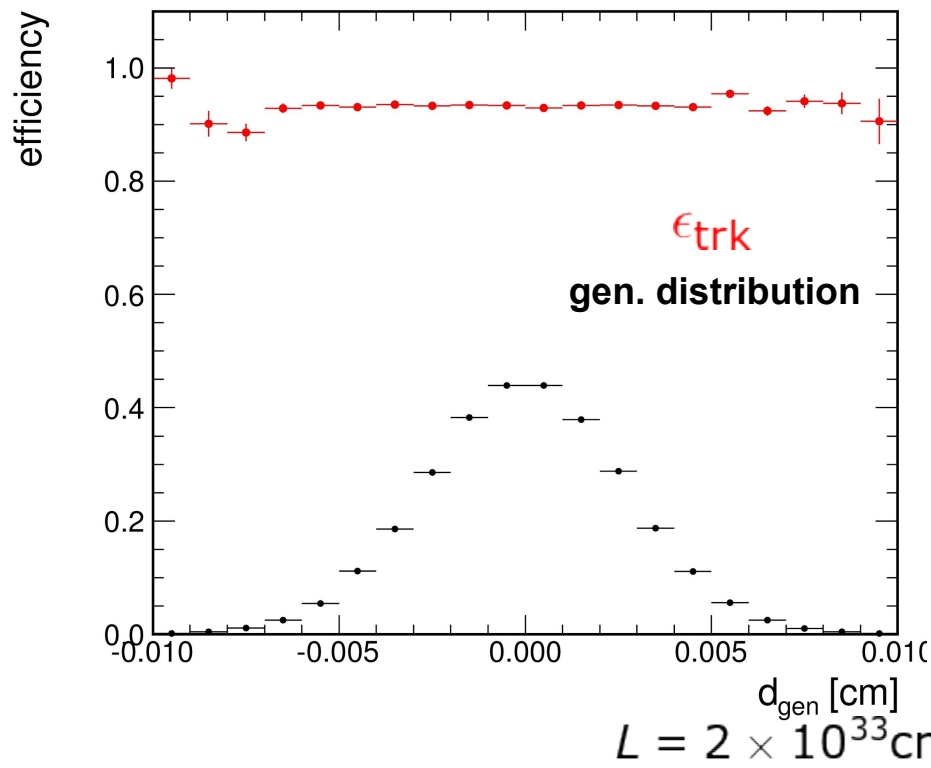
$$L = 2 \times 10^{33} \text{ cm}^{-2} \text{ s}^{-1} (\nu = 7.6)$$





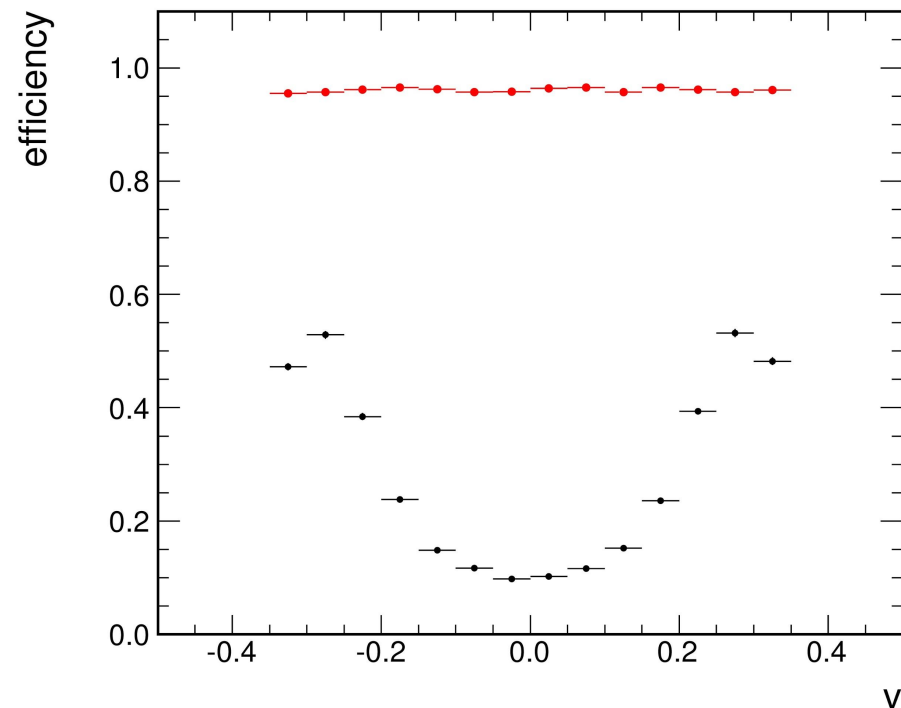
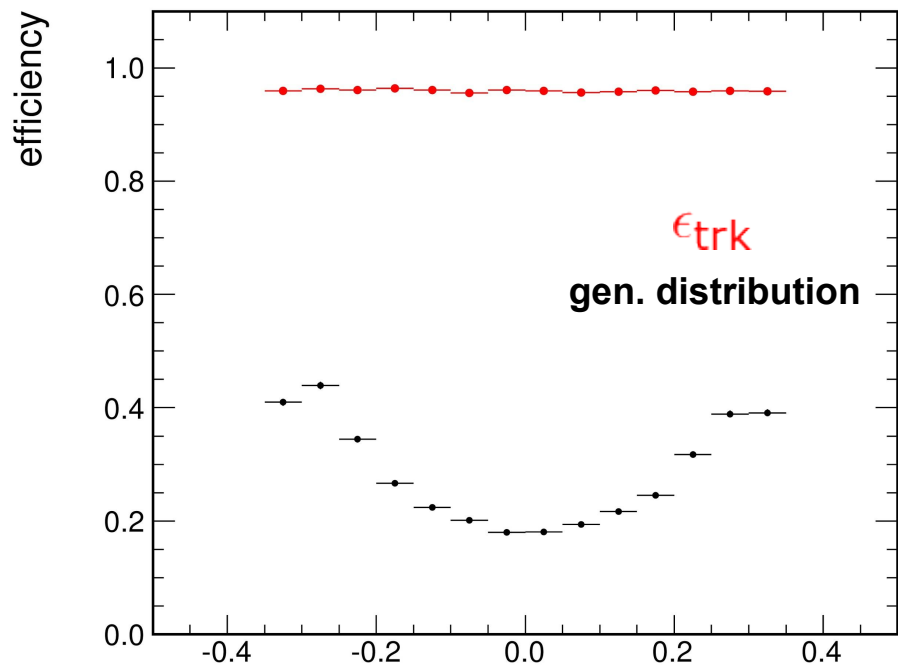
# Tracking efficiency vs. d, z

High efficiency ( $\sim 95\%$ ) and uniformity in response.  
The same as the full offline reconstruction algorithm.



# Tracking efficiency vs. $u$ , $v$

High efficiency ( $\sim 95\%$ ) and uniformity in response.  
The same as the full offline reconstruction algorithm.

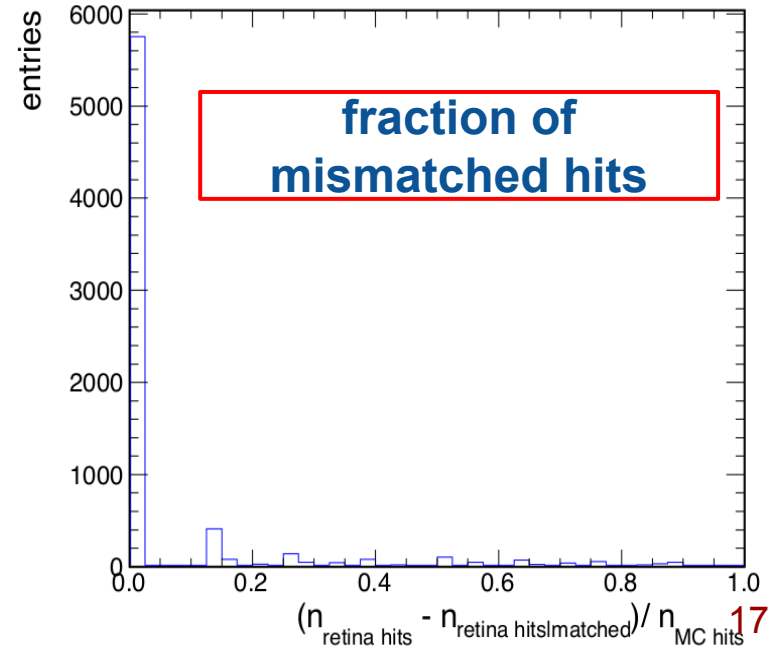


$$L = 2 \times 10^{33} \text{cm}^{-2} \text{s}^{-1} (\nu = 7.6)$$

# Pattern recognition performance

	$2 \times 10^{33} \text{cm}^{-2} \text{s}^{-1}$	$3 \times 10^{33} \text{cm}^{-2} \text{s}^{-1}$	per event
Number of hits	880	1220	
Number of clusters (over thld)	121	223	
Number of hits per engine	1.3	1.95	
Ghost rate	0.08	0.12	

- Ghost rate under control, at the same level as the offline reconstruction algorithm.
- Fraction of mismatched hits is limited.



# Efficiency on signal benchmarks

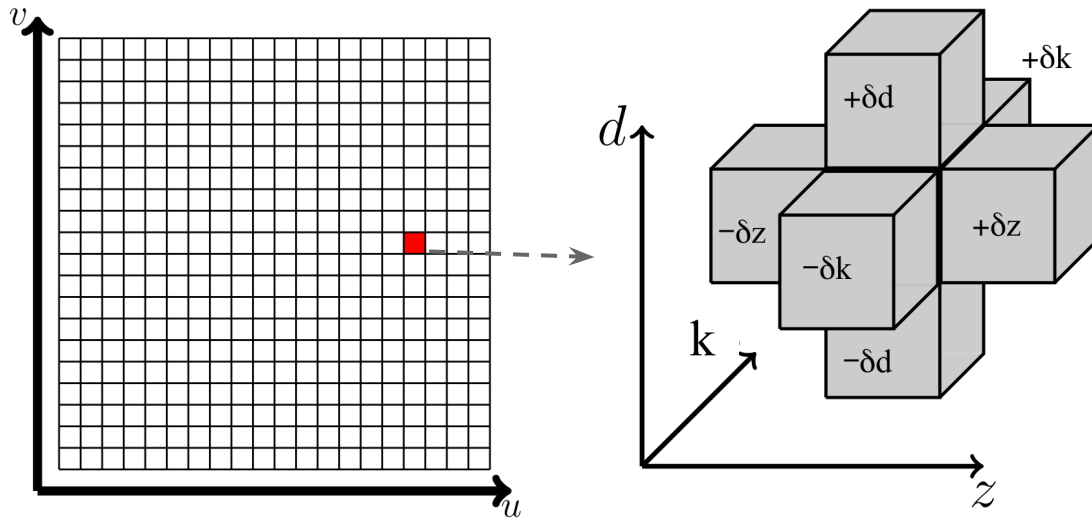
	$2 \times 10^{33} \text{cm}^{-2} \text{s}^{-1}$	$3 \times 10^{33} \text{cm}^{-2} \text{s}^{-1}$
$B_s^0 \rightarrow \phi\phi$ (signal tracks)	0.97	0.97
$D^{*+} \rightarrow D^0\pi^+$ (signal tracks)	0.97	-
$B^0 \rightarrow K^*\mu\mu$ (signal tracks)	0.98	-

(Momentum criteria of  $p > 3 \text{ GeV}/c$  and  $p_T > 0.5 \text{ GeV}/c$  are applied)

# Parameters extraction

The  $u, v$  parameters are directly extracted from clusters centroid

- for the other 3 parameters:
- add “lateral cells” to each cellular unit
  - and interpolate their response



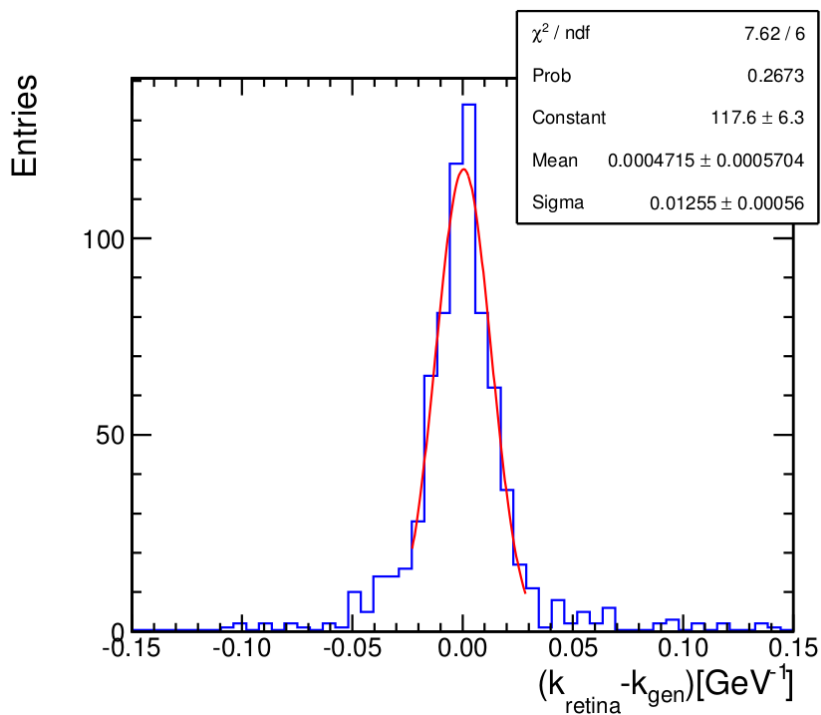
Interpolation of the lateral cells response provides an estimation of the correspondent parameter e.g.:

$$d_{\text{rec}} = \frac{W_{\delta d} - W_{-\delta d}}{W_{\delta d} + W_{d=0} + W_{-\delta d}} \cdot \delta d$$

Correlation among parameters affects the achievable resolution.

# Linearized fit

Further refinement of the track parameters estimation is achieved with a linearized track fitting algorithm [SVT TDR].



$\mathbf{x}$  = vector hits

$p_i$  = i-th parameter

$$p_i = p_i(\mathbf{x})$$

$$p_i \approx \mathbf{w}_i \cdot (\mathbf{x} - \mathbf{x}_0) + p_i(\mathbf{x}_0)$$

$$\left. \begin{array}{l} \mathbf{w}_i \\ p_i(\mathbf{x}_0) \end{array} \right\}$$

Constants calculated from  
a sample of tracks with  
known parameters

**Comparable resolution with a  
full fit of the tracks.**

# Conclusions

- For the first time the artificial retina algorithm was developed in a real and complex experimental apparatus,
  - and its performances are established.
    - $>\sim 95\%$  efficiency, uniform response.
- The retina system is technology feasible (D. Tonelli talk)
  - and able to reconstruct track at the LHC crossing rate,
  - latency  $< 1\mu\text{s}$
- From a very promising idea we moved to a feasible, 40MHz, offline-quality tracker system for an intelligent and massively parallel tracking.
- Reference: retina LHCb public note [[CERN-LHCb-PUB-2014-026](https://arxiv.org/abs/1406.0267)].

... thank you!

Backup



# LHCb Magnetic field

