

A new tool for jet definitions at high luminosity

May 6, 2014

Phenomenology Symposium, University of Pittsburgh



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1. What will happen at 14 TeV?

2. Problems with the current plan

- Jets formed out of noise
- High minimum E_T cut \rightarrow poor reconstruction of known physics objects
- Examples of where this will be a problem
(Many graphs taken from arXiv:1307.6908)

3. A new proposed solution

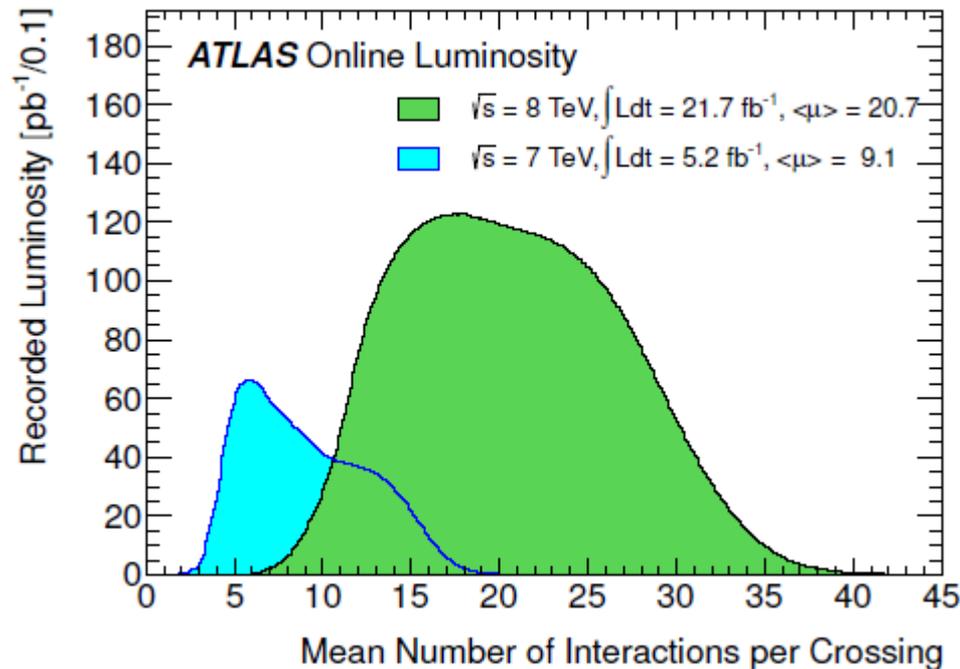
- Theory: sculpting jets
- Experiment: Simulation and strengths
- Future Work

Introduction: What will happen (1)

- Increase in energy from each event
- More events per crossing ($\sim 20 \rightarrow \sim 50-140$)
- Decrease in time between crossings

Worst case scenario: total whiteout in detector

Best case scenario: horrible noise contamination in all interesting physics events



arXiv:1307.6908

Easiest Solutions:

Raise the jet energy threshold to avoid noise

-or-

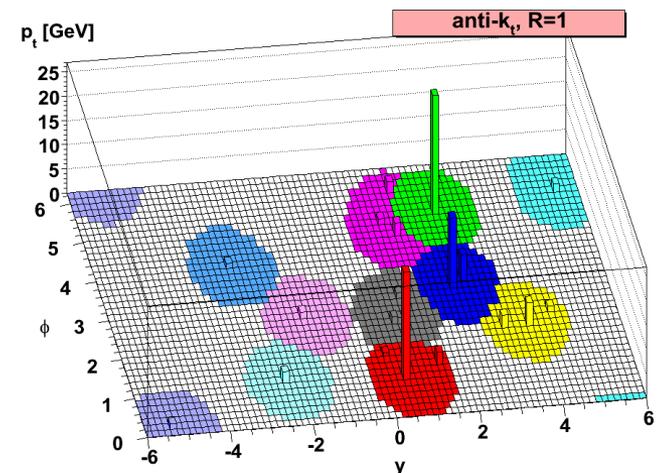
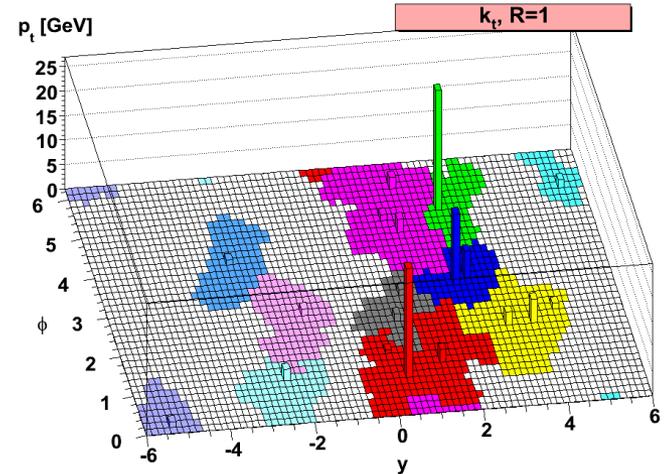
Only look at charged tracks from a single vertex to form jets

For any jet clustering algorithm:

Because detector is flooded, **any arbitrary cone** drawn will pass limited cuts

Any jets that do exist will be **bloated due to absorption** of any and all nearby noise

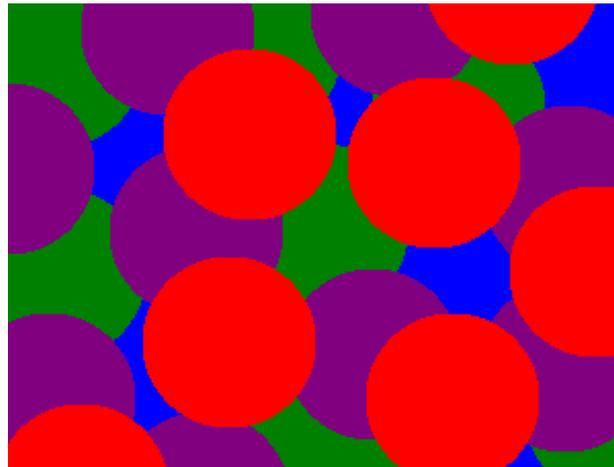
- k_T will essentially suck up the **entire detector into one jet**
- $\text{anti-}k_T$ will create a **full detector of circle and circle-fragments**, which don't necessarily correspond to the physical objects



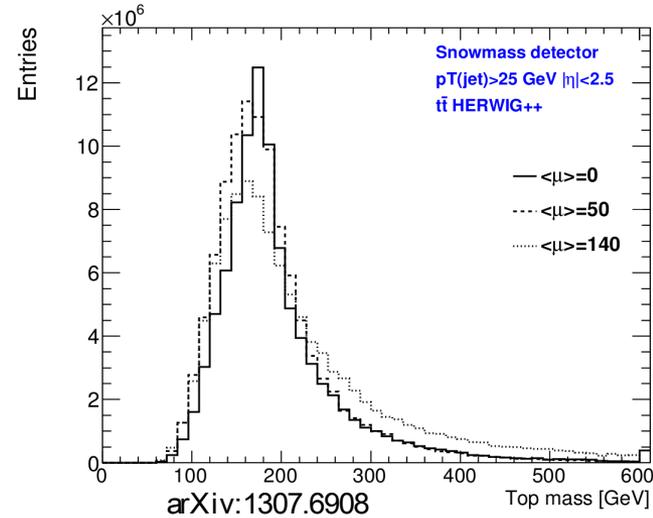
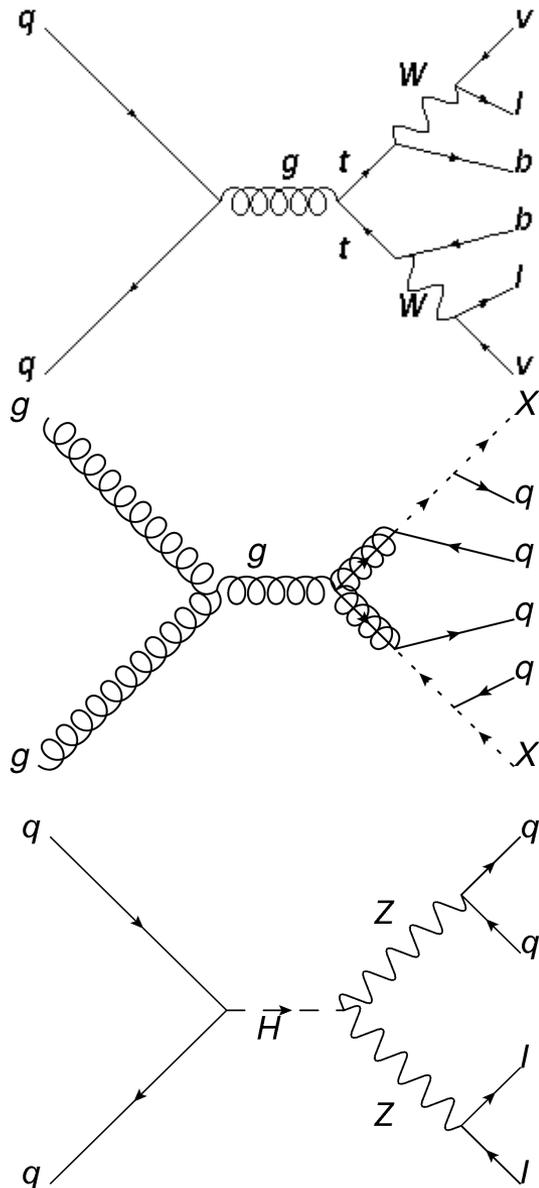
All known physics objects are less than 200 GeV, which tend to decay to objects under 100 GeV in energy

Many predicted particles will cascade to objects below 100 GeV.

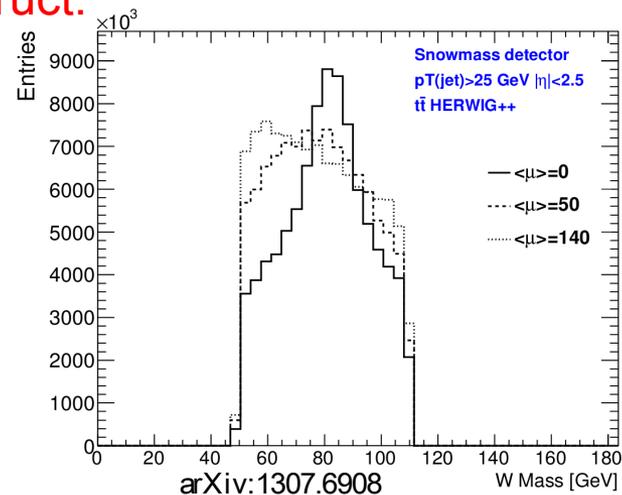
This situation is great when there is a minimum E_T cut of 20 GeV. If the E_T threshold is raised to 100 GeV, we **cannot reconstruct known object** production threshold, for anything that decays to jets.



Examples



These are just a few examples where inability to accurately reconstruct **low E_T jets** will make formerly interesting events **difficult, if not impossible, to reconstruct.**



Our solution: Create a **new jet algorithm** to craft jets. Our method uses the following assumptions:

- The **shape of jets** is somewhat understood
- The theory behind **jet factorization** is understood

Combine these into a jet algorithm to **craft jets to the appropriate shape**, and let a jet energy correction **adjust for the addition of background noise**

Jet formation is most fundamentally seen in the difference between photon decay to qq and to qqq

In computation, the qqq cross-section has **known singularities** when the angle between two of the objects goes to 0 (collinear), or when the energy of any of the gluon goes to 0

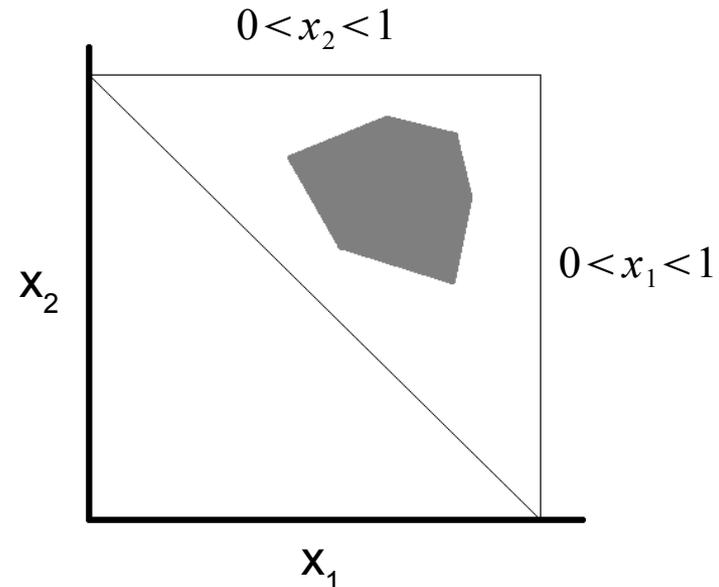
Jet algorithms **alter the phase-space** to avoid these singularities in the integral

$$\sigma_{q\bar{q}g} = \sigma_{q\bar{q}} \int \frac{x_1^2 + x_2^2}{(1-x_1)(1-x_2)}$$

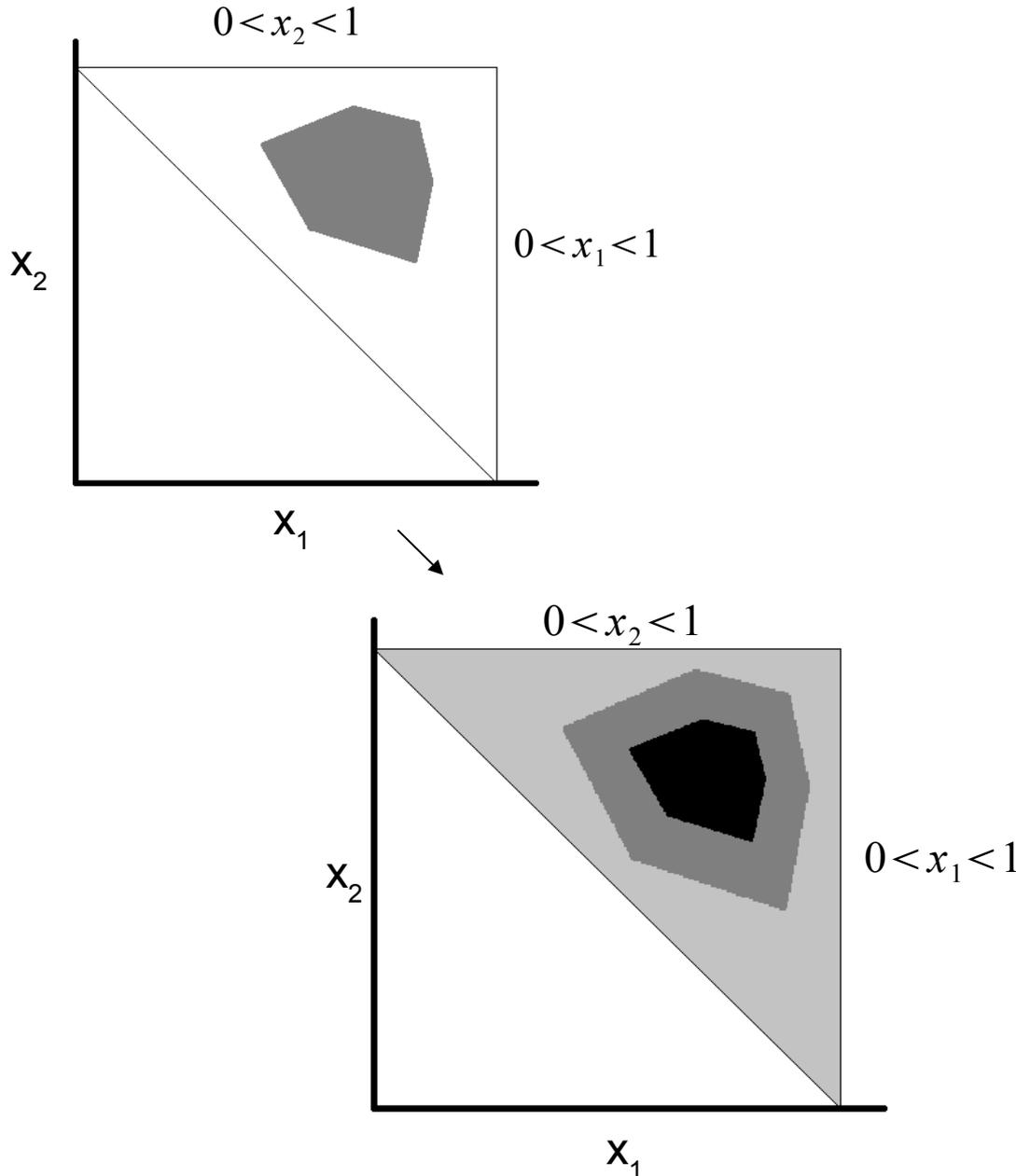
$$x_1 = \frac{2E_q}{\sqrt{s}} \quad x_2 = \frac{2E_{\bar{q}}}{\sqrt{s}} \quad x_3 = \frac{2E_g}{\sqrt{s}}$$

$$x_1 + x_2 + x_3 = 2 \quad 0 < x_i < 1$$

$$(1-x_1) = x_2 x_3 \sin(\theta_{13})$$



A Proposed Solution Theory (2)



Rather than restrict phase space, it is possible to **weight the inclusion of nearby energy** to the jet, so that at the singularity, the **infinity is zeroed out**.

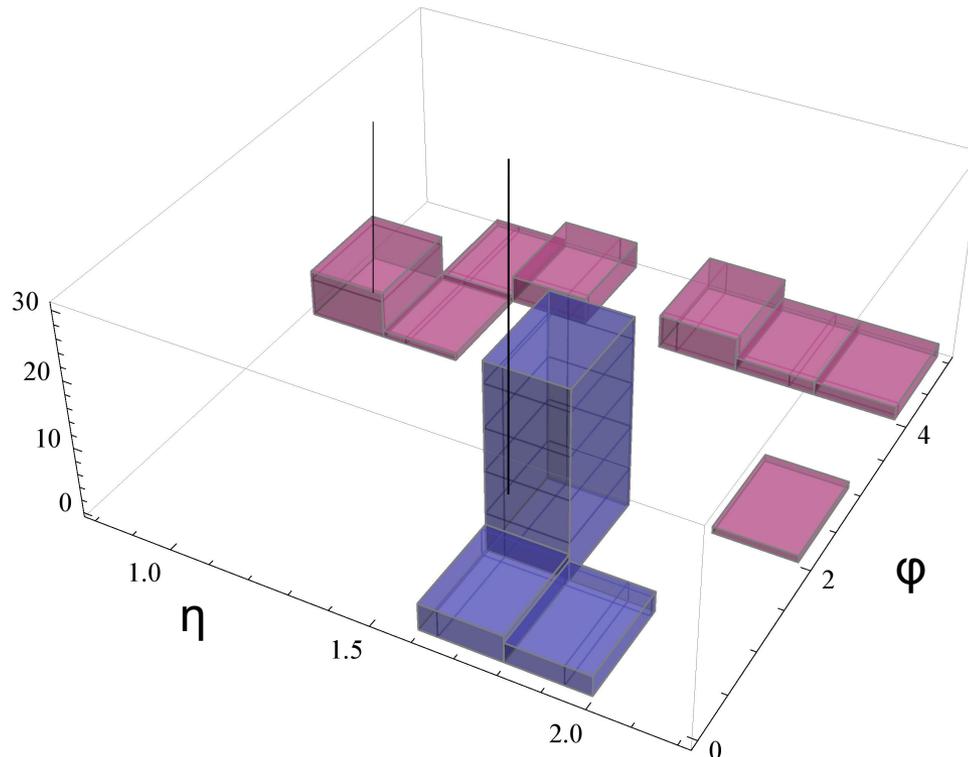
This is the fundamental difference in this proposed algorithm.

The explicit choice of weighting is **still very much undefined**, and a work in progress.

The **first stage** in the algorithm is nearing completion.

We are able to **reconstruct the quarks** from a MadEvent output from the 4-momenta outputted from Pythia.

The **energies are not a perfect match**, but that **will be corrected** in the future by use of a jet energy correction algorithm.



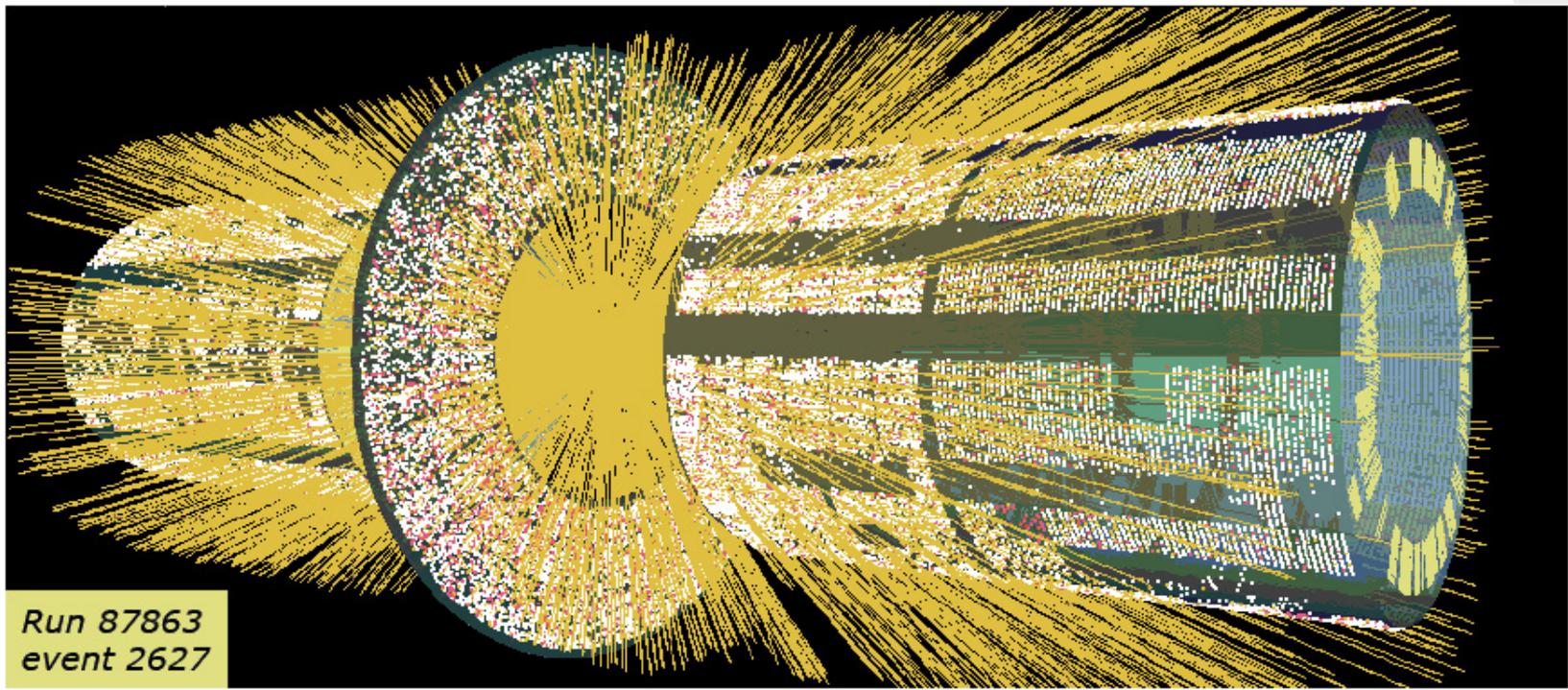
Advantages:

- **More realistic than some algorithms** (lower energy jets are wider, high energy jets are more narrow)
- **Avoids including all but the closest “noise”** in the detector

Challenges:

- **Still have difficulty consistently locating jets** (This can be corrected with a better choice of distance function)
- Before optimization, algorithm is **very slow** (Order N^3 now, can probably be reduced significantly after some tricks)

1. Study how **choice in distance function** affects the reconstruction of jets
2. Study **jet energy calibration**
3. **Test jet reconstruction in a high multiplicity environment**, and reproduce known physics results
4. **Test on actual data** from LHC experiments (if possible)



- When the LHC turns back on, **pileup will alter our ability to see physics**
 - If not dealt with in some fashion, the only well-resolved hadronic signatures will be high energy jets
- Our proposed solution is a **new jet algorithm in the calorimeter**
 - Sculpt the jets into understood shapes
 - Avoid low-energy noise, but not significant energy
 - Adjust energies in a post-detector correction

Expect more on this over the coming year

Thank You

Questions?

