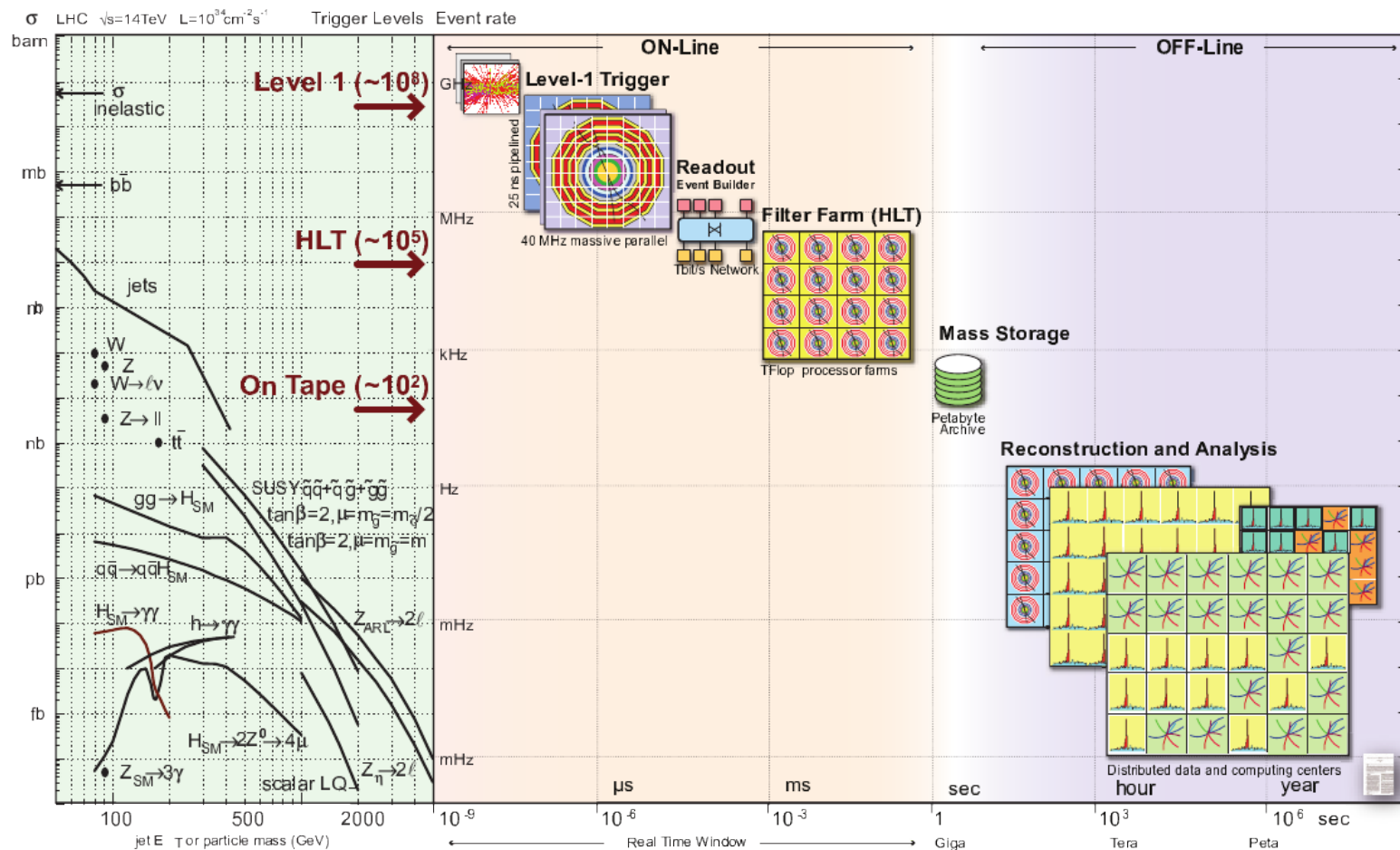


CMS Trigger performance challenges in Run2

Andrea Bocci



CMS Trigger System



- CMS has been designed with a two-level trigger system:
 - Level 1 Trigger
 - High Level Trigger

Level 1 Trigger

- fast readout of the detector, with a limited granularity, at the 40 MHz LHC rate



Level 1 Trigger

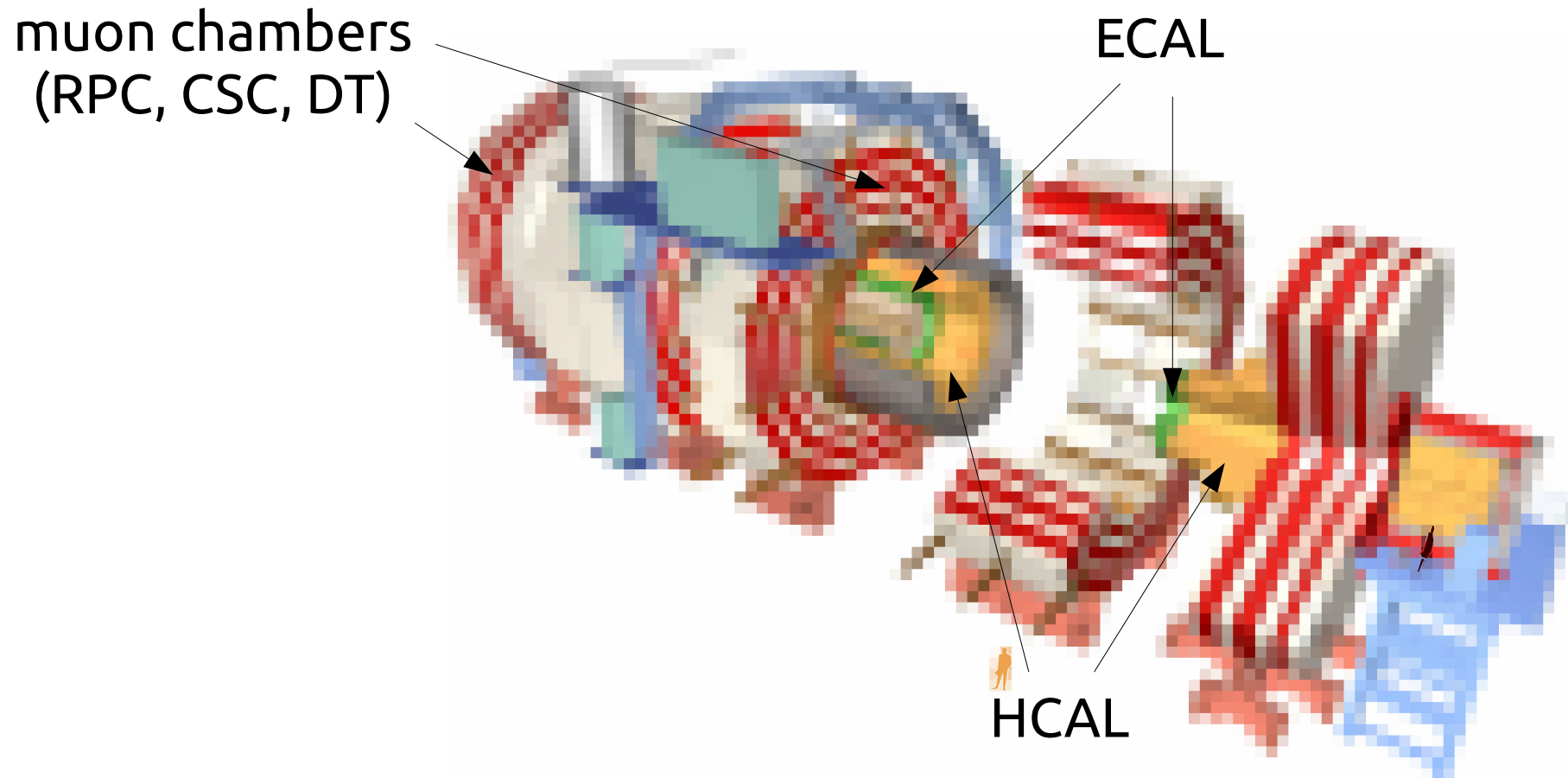
- fast readout of the detector, with a limited granularity, at the 40 MHz LHC rate

muon chambers
(RPC, CSC, DT)



Level 1 Trigger

- fast readout of the detector, with a limited granularity, at the 40 MHz LHC rate



Level 1 Trigger

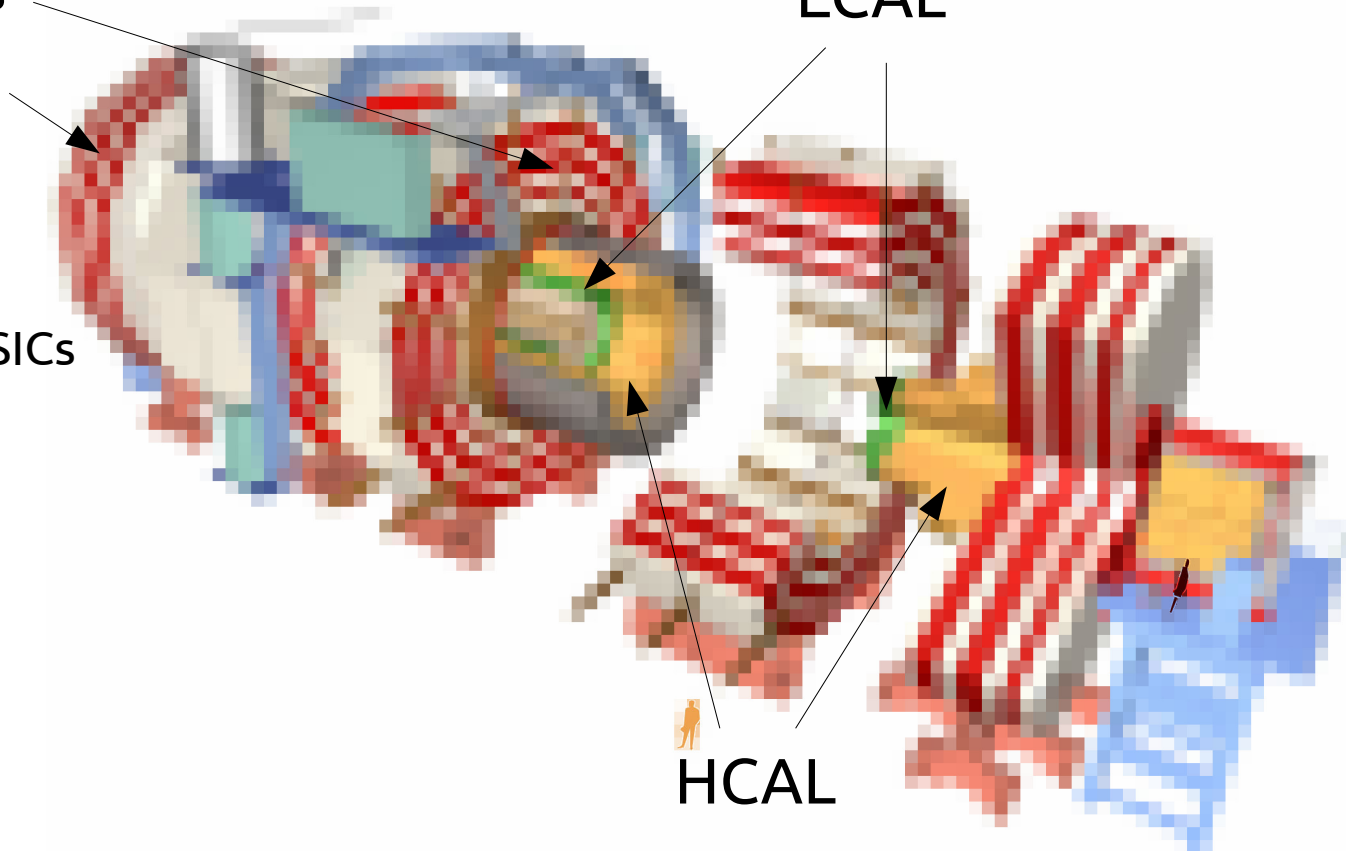
- fast readout of the detector, with a limited granularity, at the 40 MHz LHC rate

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ECAL

- implementation

- hardware: FPGAs and ASICs
- synchronous operation



Level 1 Trigger

- fast readout of the detector, with a limited granularity, at the 40 MHz LHC rate

muon chambers
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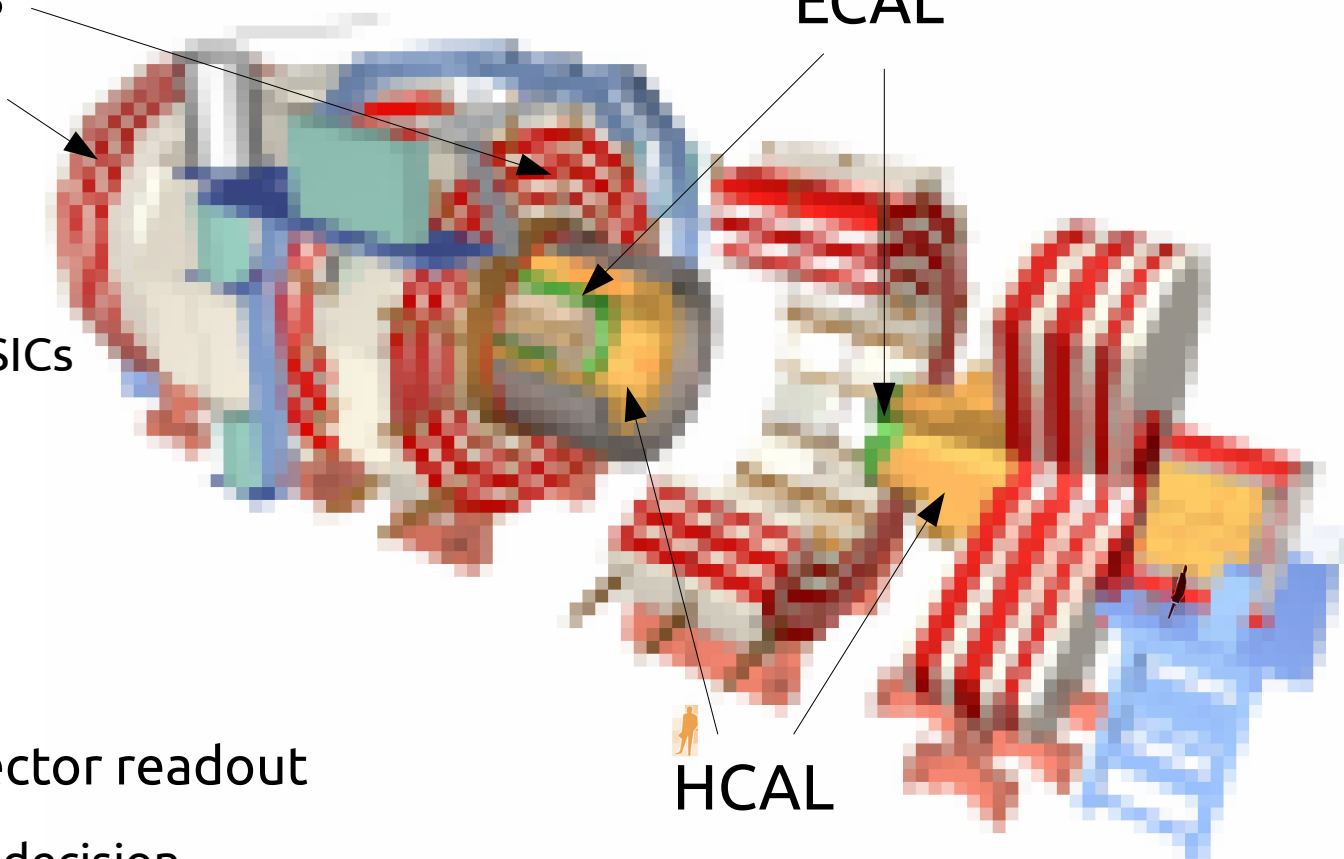
ECAL

- implementation

- hardware: FPGAs and ASICs
- synchronous operation

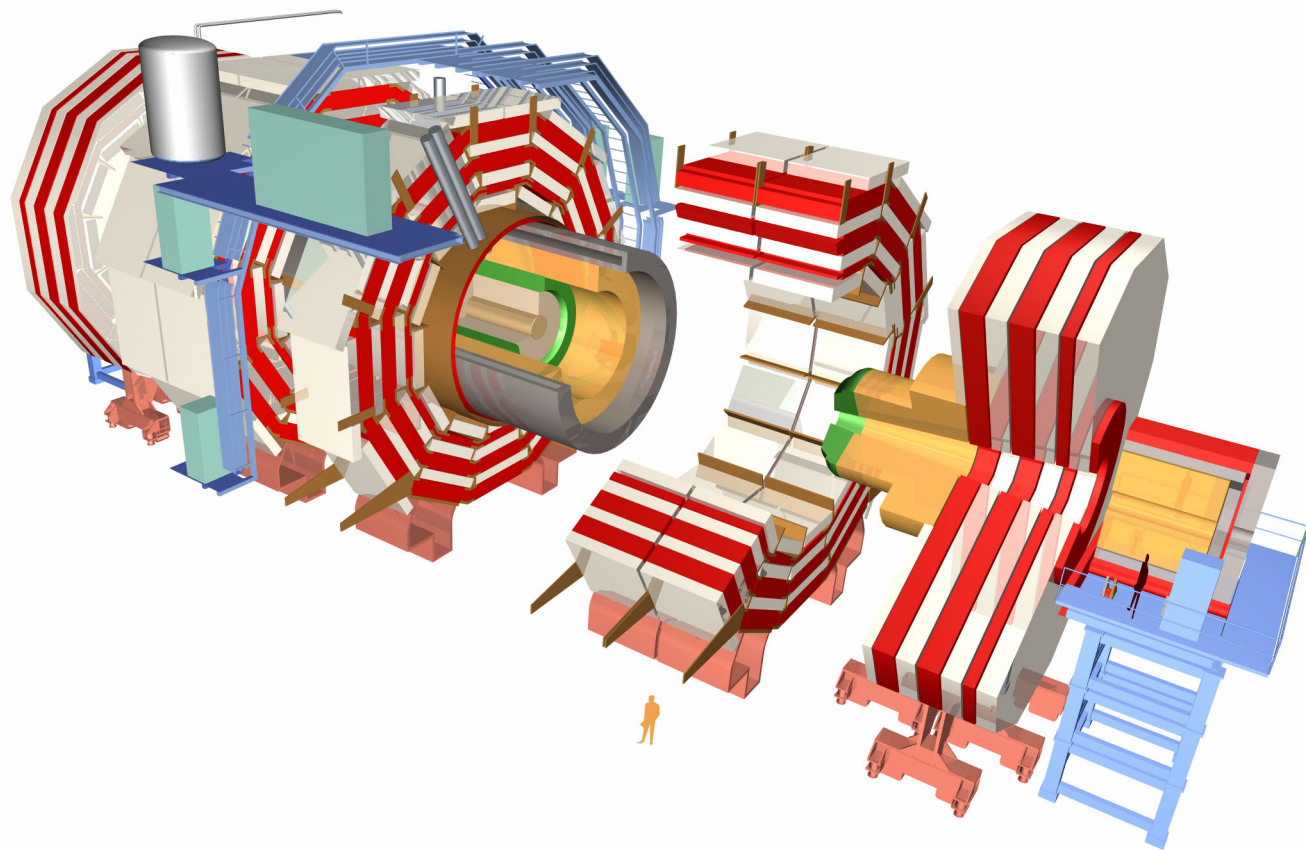
- constraints from the detector readout

- pipeline: $\sim 4 \mu\text{s}$ to take a decision
- readout: 100 kHz maximum output rate



High Level Trigger

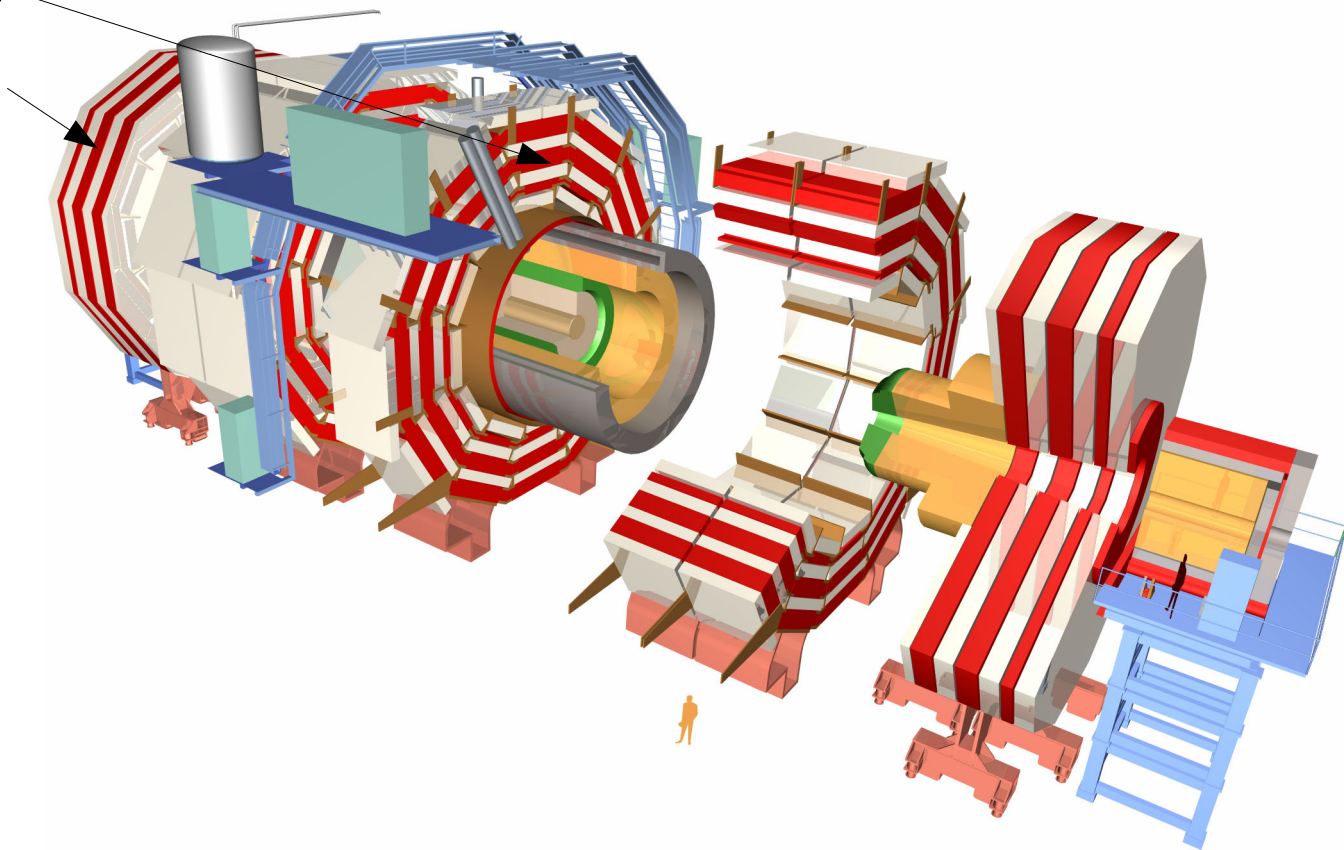
- full readout of the detector at the L1 accept rate (up to 100 kHz)



High Level Trigger

- full readout of the detector at the L1 accept rate (up to 100 kHz)

muon chambers
(RPC, CSC, DT)

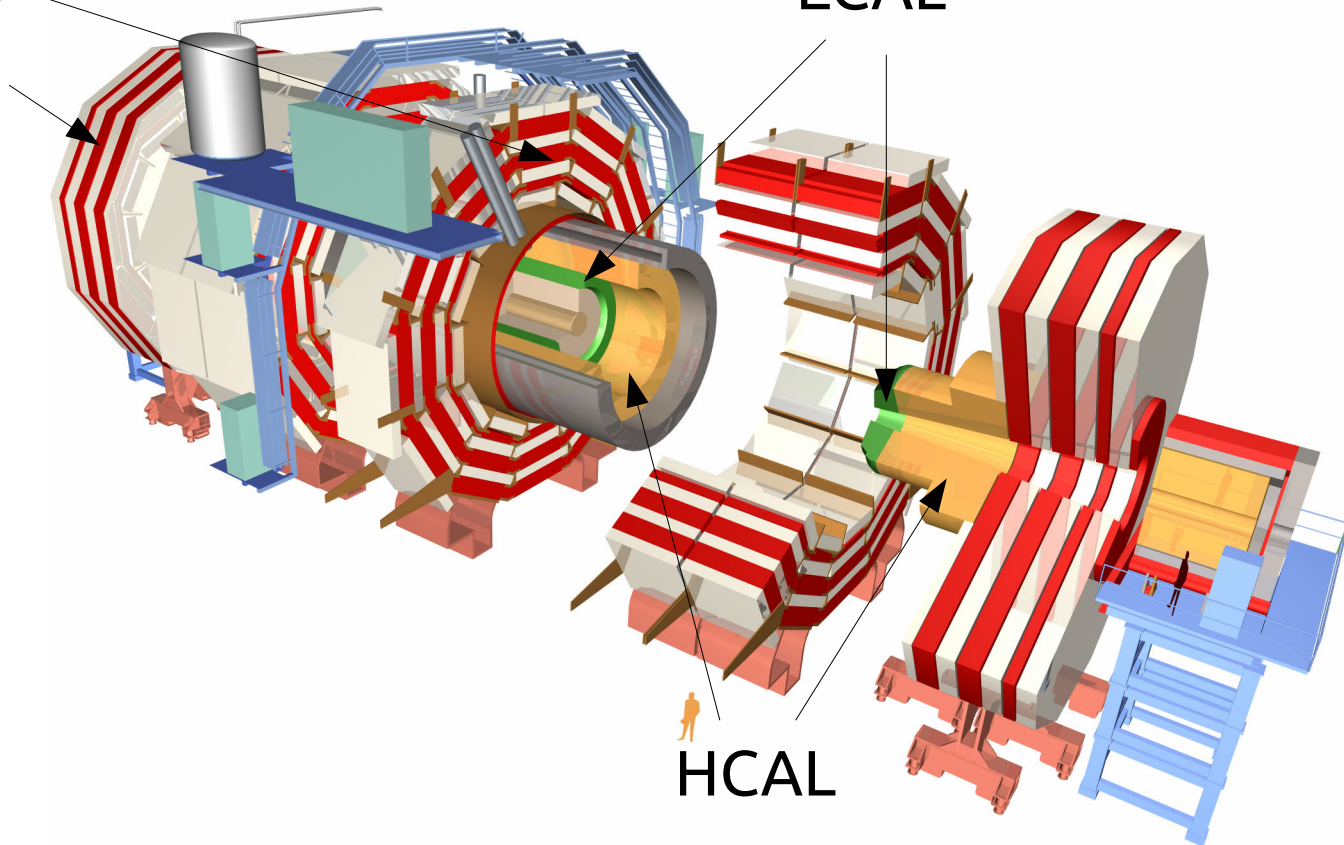


High Level Trigger

- full readout of the detector at the L1 accept rate (up to 100 kHz)

muon chambers
(RPC, CSC, DT)

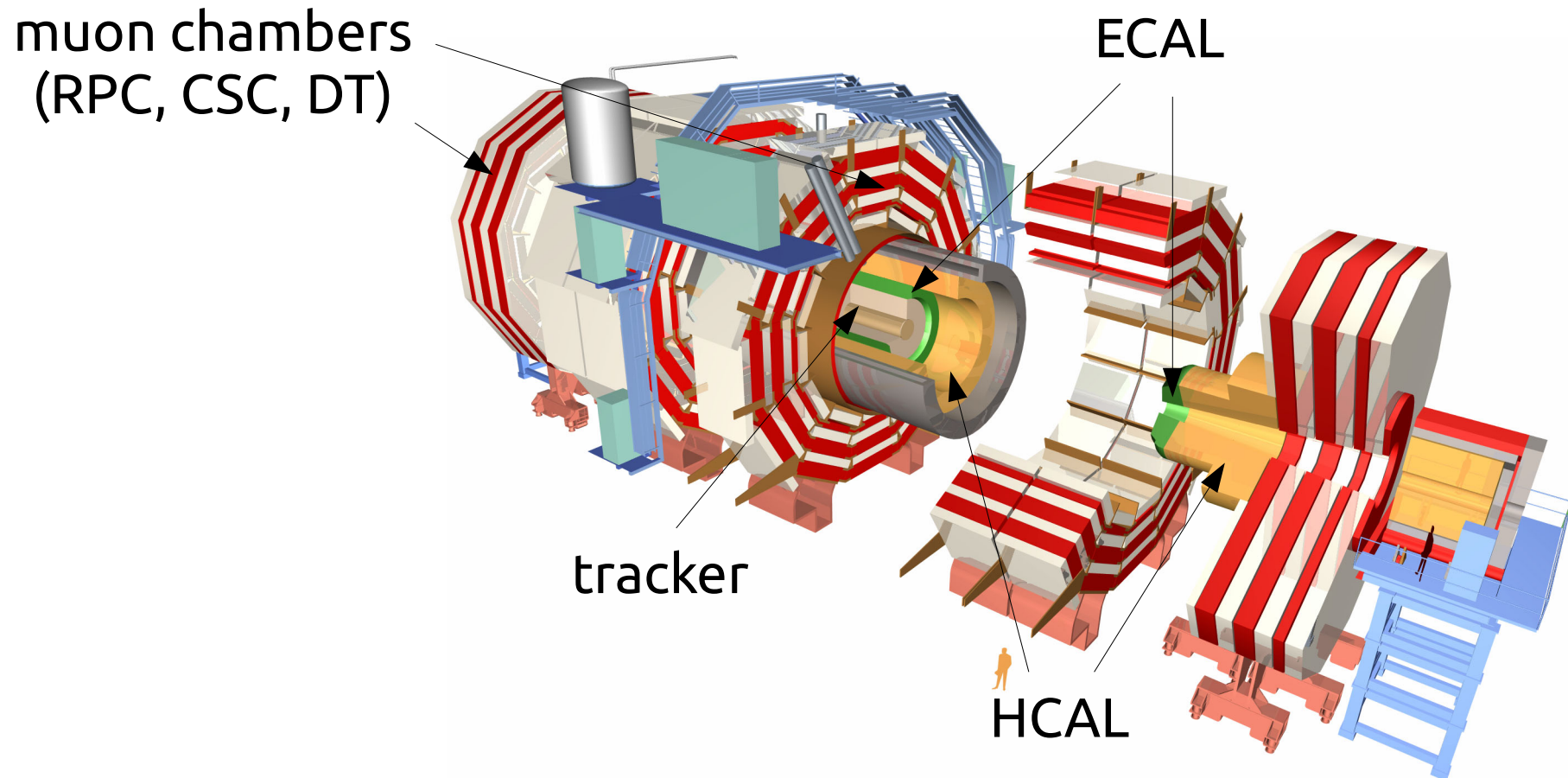
ECAL



HCAL

High Level Trigger

- full readout of the detector at the L1 accept rate (up to 100 kHz)



High Level Trigger

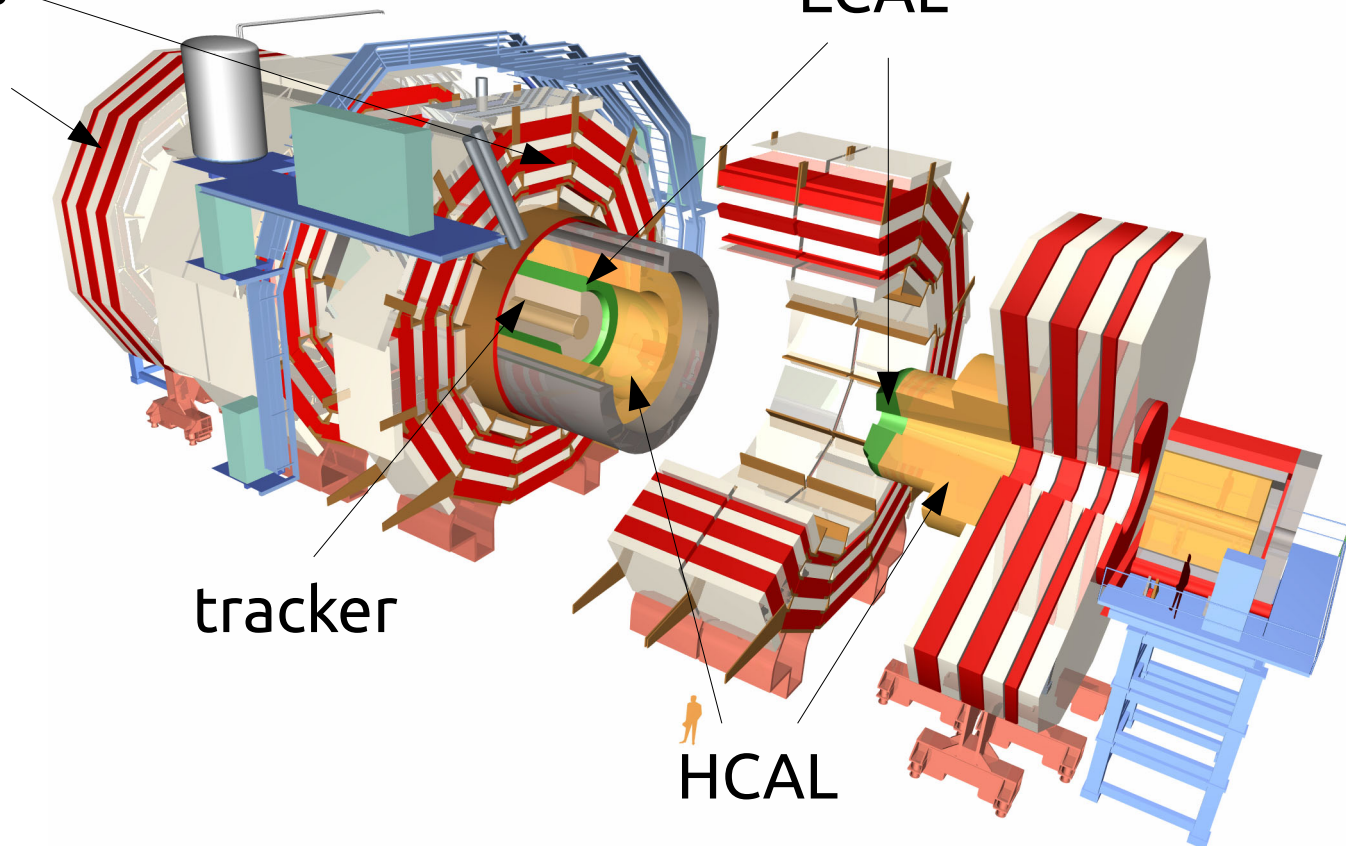
- full readout of the detector at the L1 accept rate (up to 100 kHz)

muon chambers
(RPC, CSC, DT)

ECAL

- implementation

- software: CMSSW
- runs on commercial PCs
- quasi-synchronous



High Level Trigger

- full readout of the detector at the L1 accept rate (up to 100 kHz)

muon chambers
(RPC, CSC, DT)

ECAL

- implementation

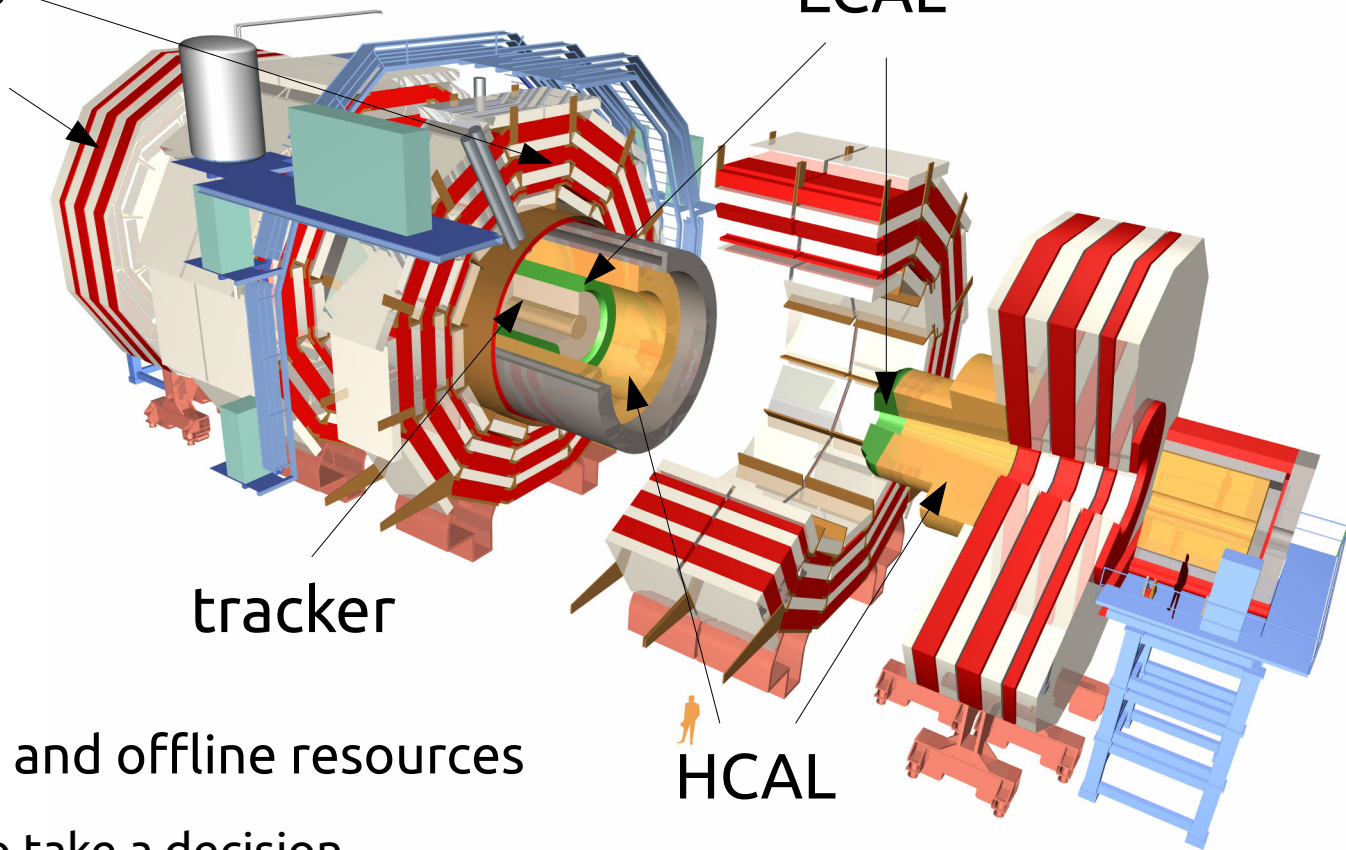
- software: CMSSW
- runs on commercial PCs
- quasi-synchronous

tracker

HCAL

- constrained by the online and offline resources

- ~300 ms *average* time to take a decision
- ~1 kHz *average* output rate



Challenges for Run 2

- in 2012, we had:
 - 8 TeV collisions
 - peak luminosity of $\sim 7.5 \times 10^{33} \text{ cm}^{-2}\text{s}^{-1}$
 - peak in-time pileup of ~ 35 interactions/bunch crossing
 - 50 ns operations: negligible contribution from out-of-time pileup
- in 2015, we expect:
 - 13 TeV collisions
 - target luminosity of $1.6 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$
 - peak in-time pileup of ~ 45 interactions/bunch crossing
 - 25 ns operations: possibly large impact from out-of-time pileup
 - especially on the calorimeters

Challenges for Run 2

- in 2012, we had:

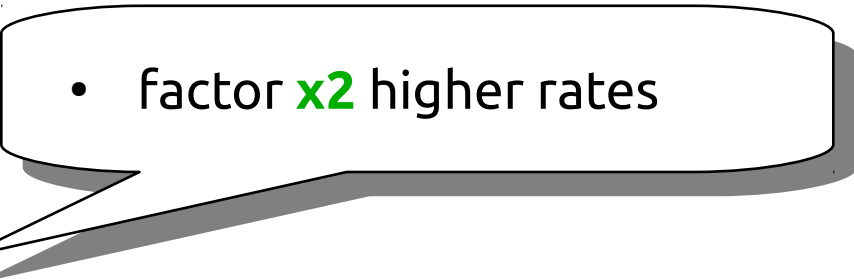
- **8 TeV** collisions
- peak luminosity of $\sim 7.5 \times 10^{31}$
- peak in-time pileup of ~ 30
- 50 ns operations: negligible

- in 2015, we expect:

- **13 TeV** collisions
- target luminosity of 10^{32}
- peak in-time pileup of ~ 40
- 25 ns operations: possibly
– especially on the calorimeters

- higher cross-sections due to the higher parton energy
- from MC simulations we expect higher trigger rates by varying factors:
 - a factor **x1.5 ~ x2** for leptons
 - a factor **x2 ~ x3** for photons
 - a factor **x4** and **higher** for jets, HT and MET

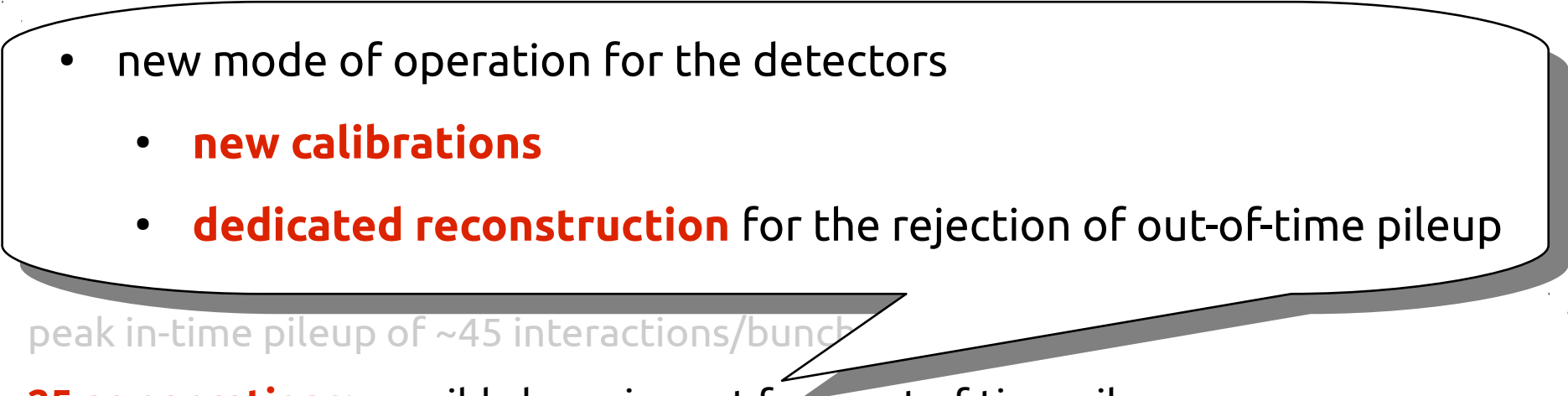
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 - especially on the calorimeters
- 
- factor **x2** higher rates

Challenges for Run 2

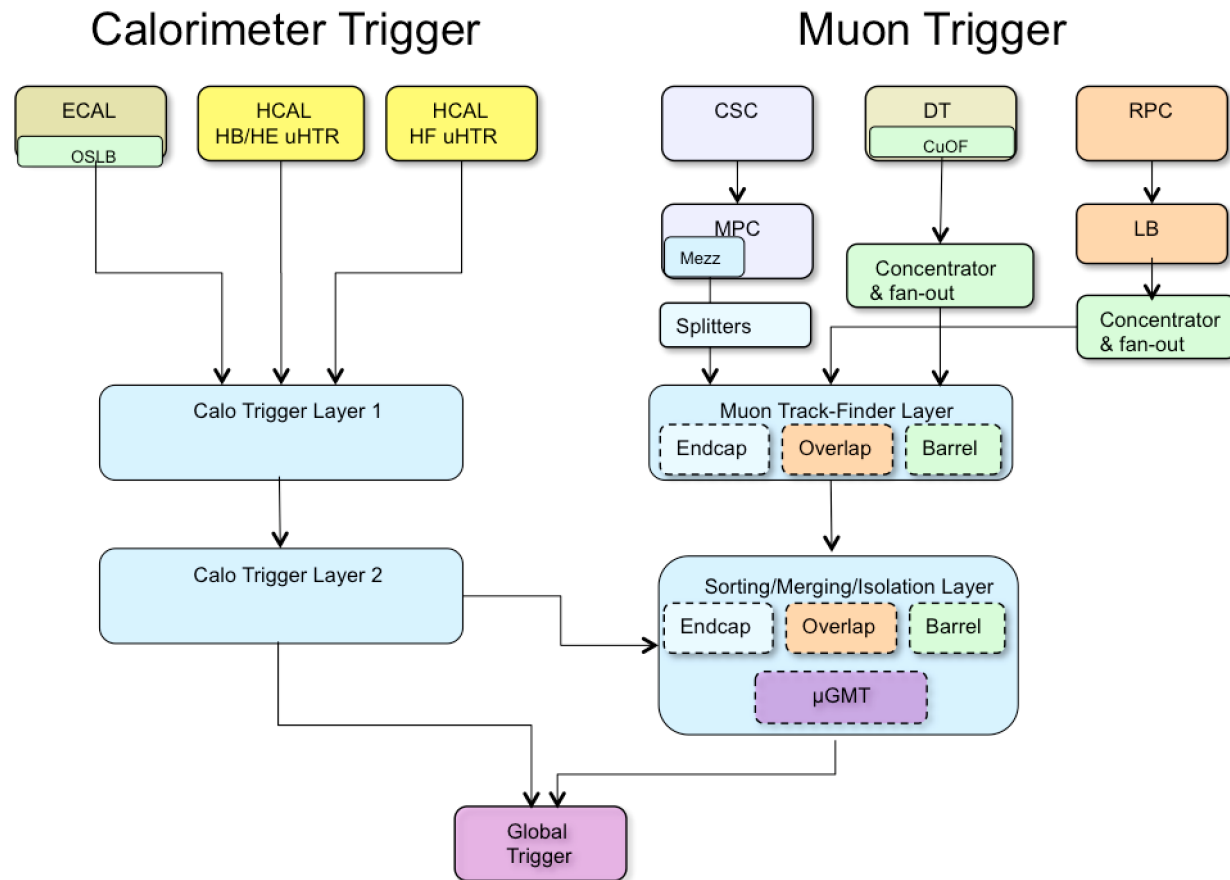
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 - in 2015, we expect:
 - 13 TeV collisions
 - target luminosity of 1.6×10^{34}
 - peak in-time pileup of **~ 45** interactions/bunch crossing
 - 25 ns operations: possibly large impact from out-of-time pileup
 - especially on the calorimeters
- **similar in-time pileup** conditions
 - build on top of the **pileup rejection** techniques used in 2012

Challenges for Run 2

- in 2012, we had:
 - 8 TeV collisions
 - peak luminosity of $\sim 7.5 \times 10^{33} \text{ cm}^{-2}\text{s}^{-1}$
 - peak in-time pileup of ~ 35 interactions/bunch crossing
 - **50 ns operations**: negligible contribution from out-of-time pileup
- in 
 - new mode of operation for the detectors
 - **new calibrations**
 - **dedicated reconstruction** for the rejection of out-of-time pileup
 - peak in-time pileup of ~ 45 interactions/bunch crossing
 - **25 ns operations**: possibly large impact from out-of-time pileup
 - especially on the calorimeters

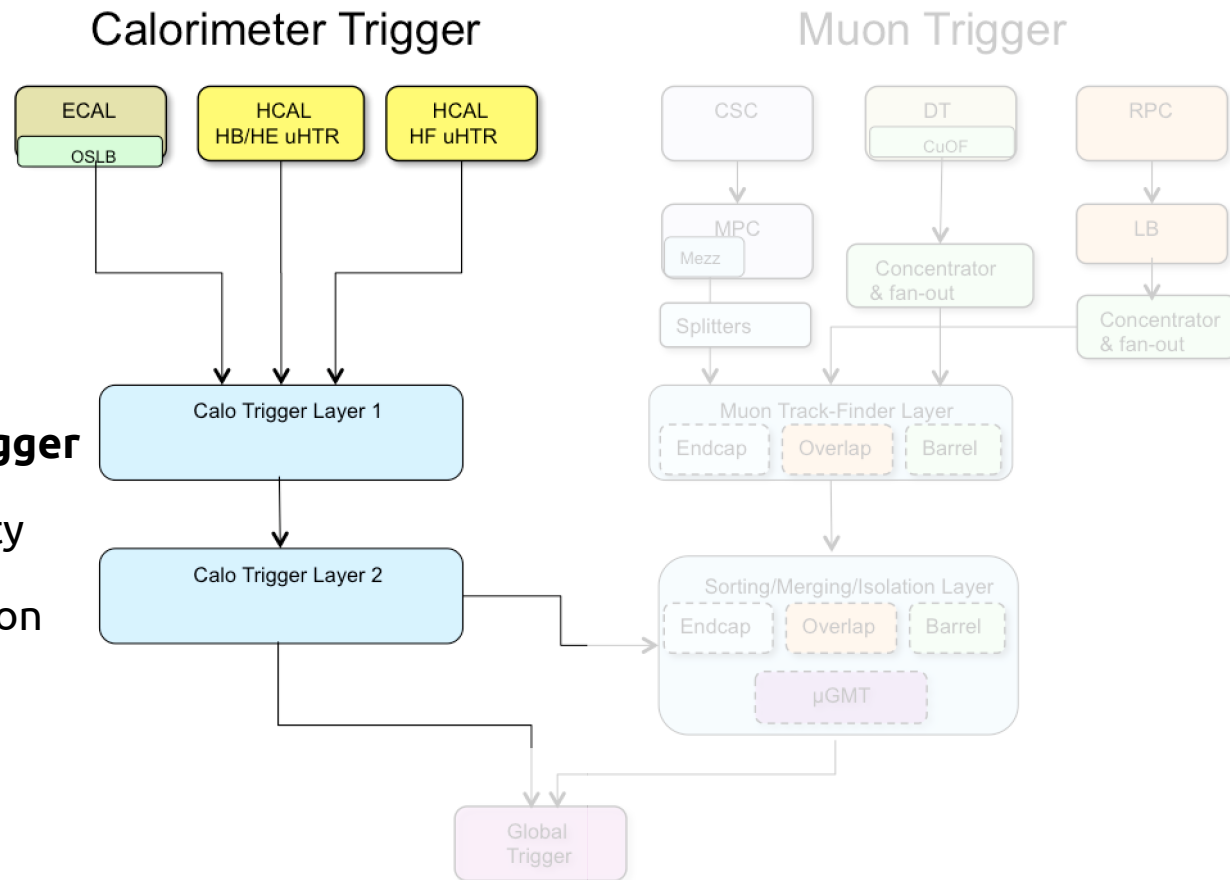


Level 1 Trigger in 2016

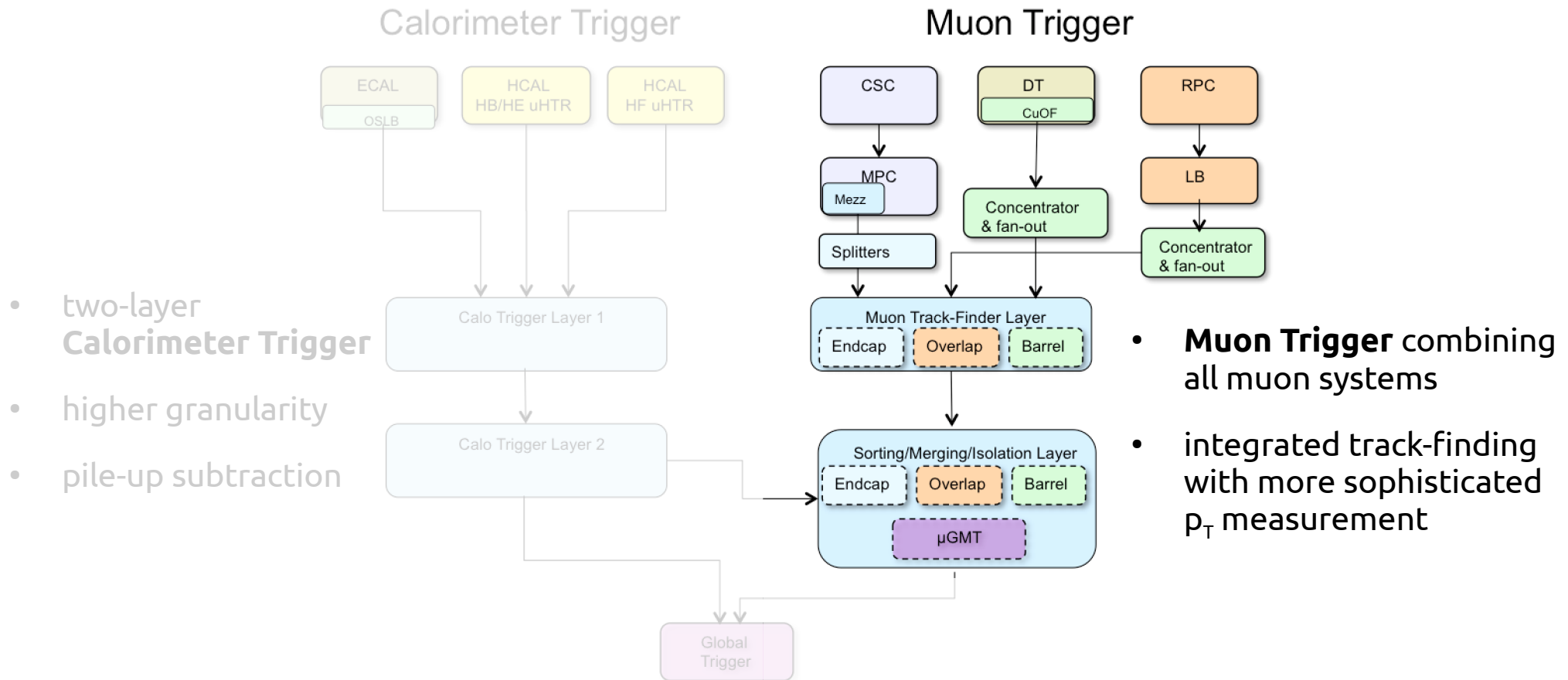


Level 1 Trigger in 2016

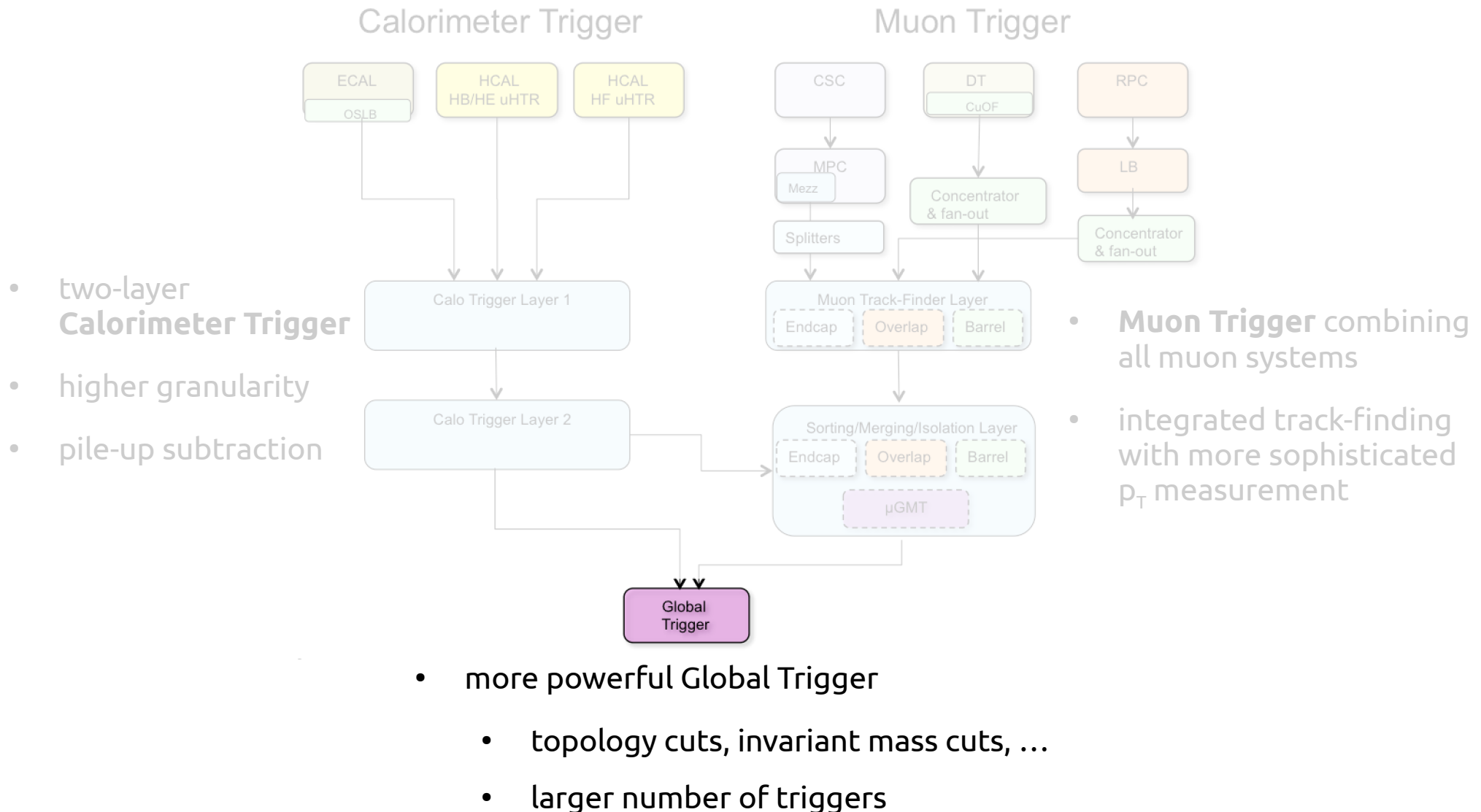
- two-layer **Calorimeter Trigger**
- higher granularity
- pile-up subtraction



Level 1 Trigger in 2016



Level 1 Trigger in 2016



Stage 1: Level 1 Trigger in 2015

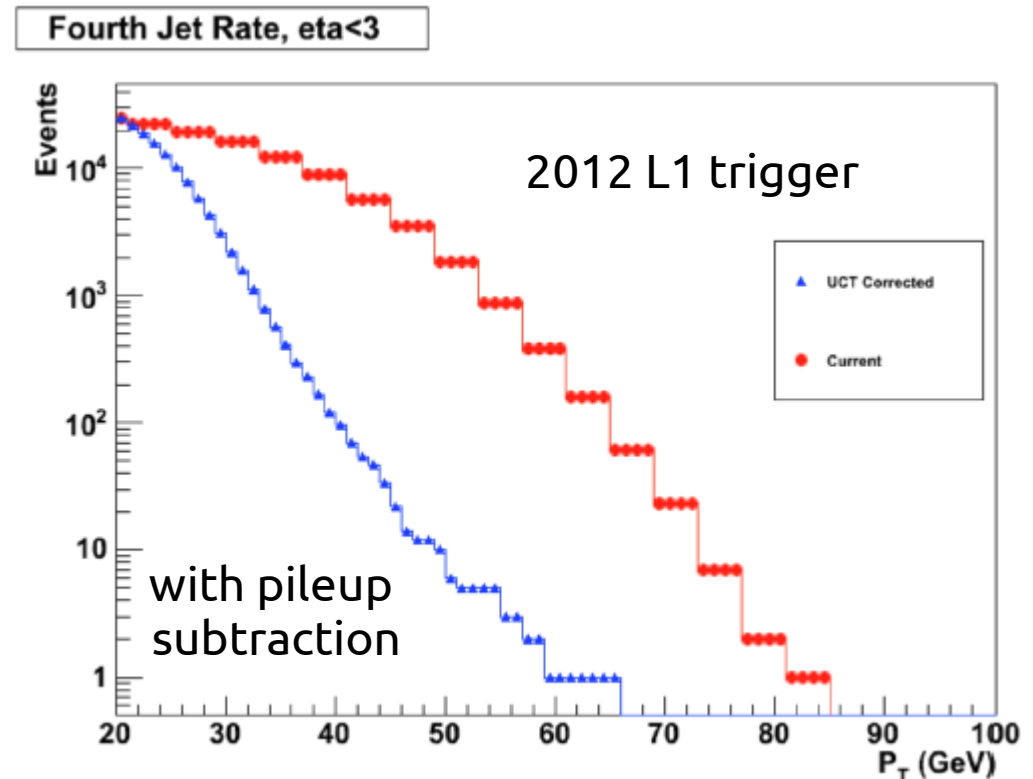
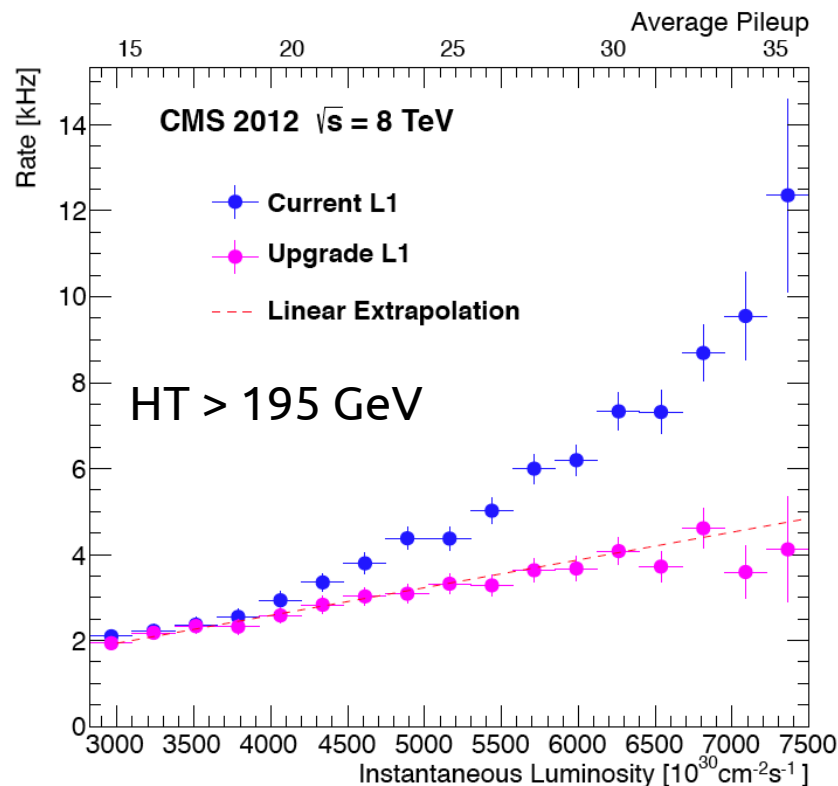
- replace the Global Calorimetric Trigger with a a prototype of the “Layer 2”
 - improved calorimetric trigger
 - pile-up subtraction for jets and energy sums
 - dedicated tau trigger candidates
- improvements to the Muon Trigger
 - make use of new muon chambers
 - increased granularity of the CSC readout
 - improve the LUTs used for track building and matching
- status: software emulation of the new system is ready
 - being integrated in the CMS software
 - Monte Carlo simulation
 - commissioning of the new hardware
 - algorithms still being tuned

Pileup subtraction in the L1 Trigger

- different algorithms are being considered
- best performance estimating the pileup from the occupancy of the calorimeter
 - number of trigger towers above a certain threshold

Pileup subtraction in the L1 Trigger

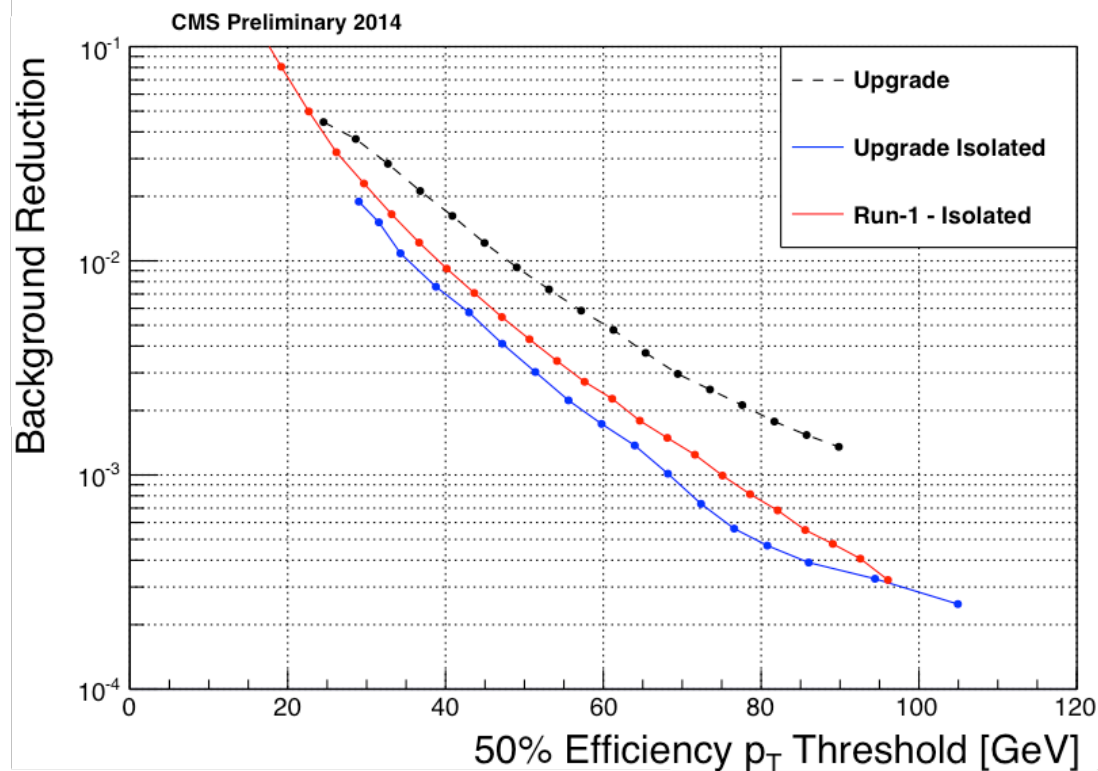
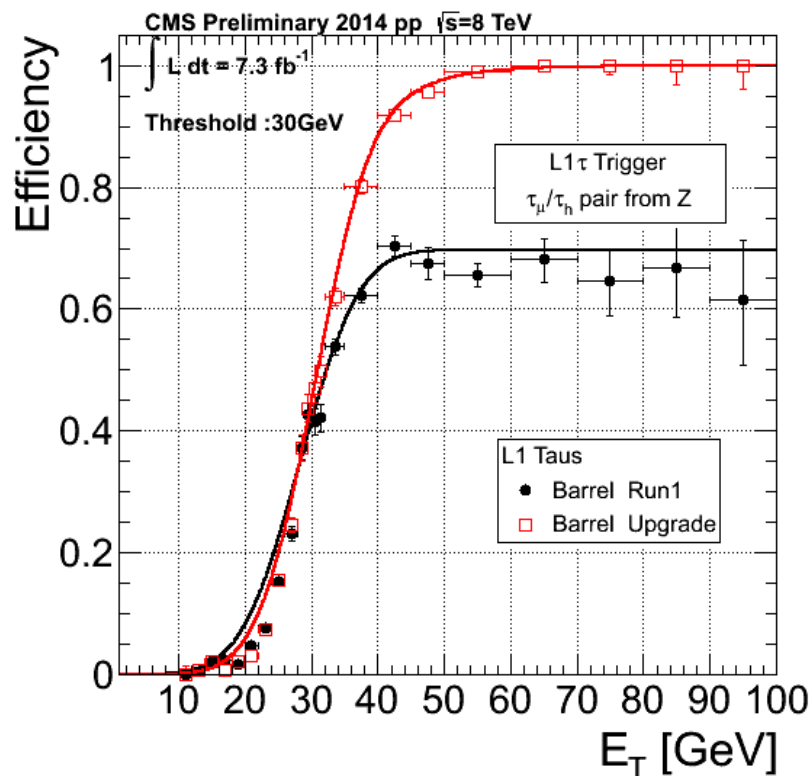
- different algorithms are being considered
- best performance estimating the pileup from the occupancy of the calorimeter
 - number of trigger towers above a certain threshold



- effect of pile-up subtraction on energy sums and multi-jet trigger

Tau L1 Trigger improvements

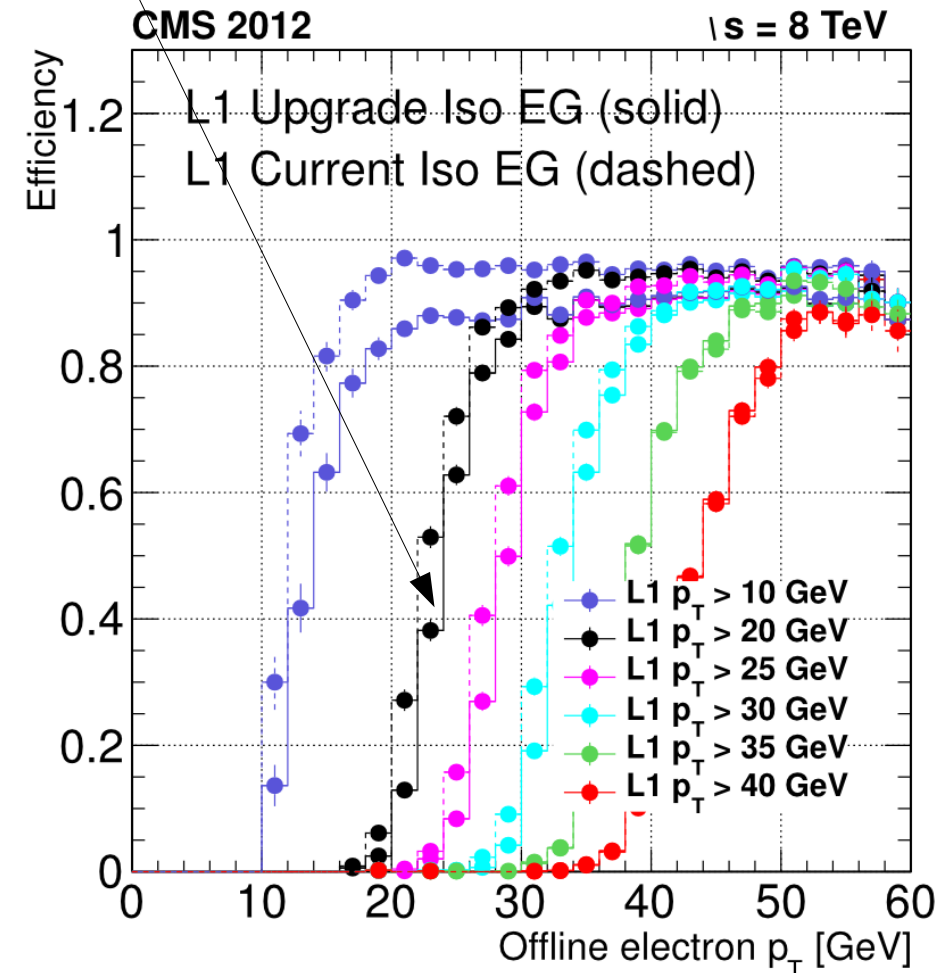
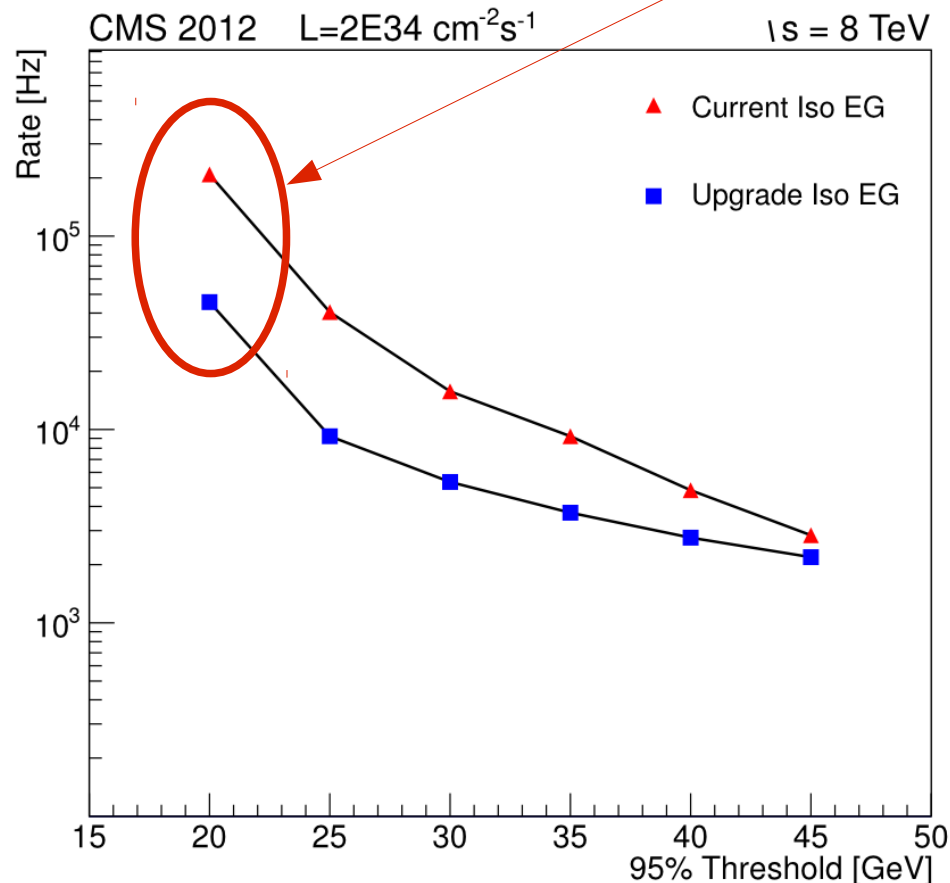
- tau trigger with improved granularity
 - efficiency significantly improved over Run 1
- $\mu + \tau$ trigger
 - 30% rate reduction and higher efficiency



- L1 tau candidates being further improved:
 - different region sizes under study
 - different isolation thresholds

E/Gamma L1 Trigger improvements

rate reduction by a **factor 5**, with a **similar** efficiency



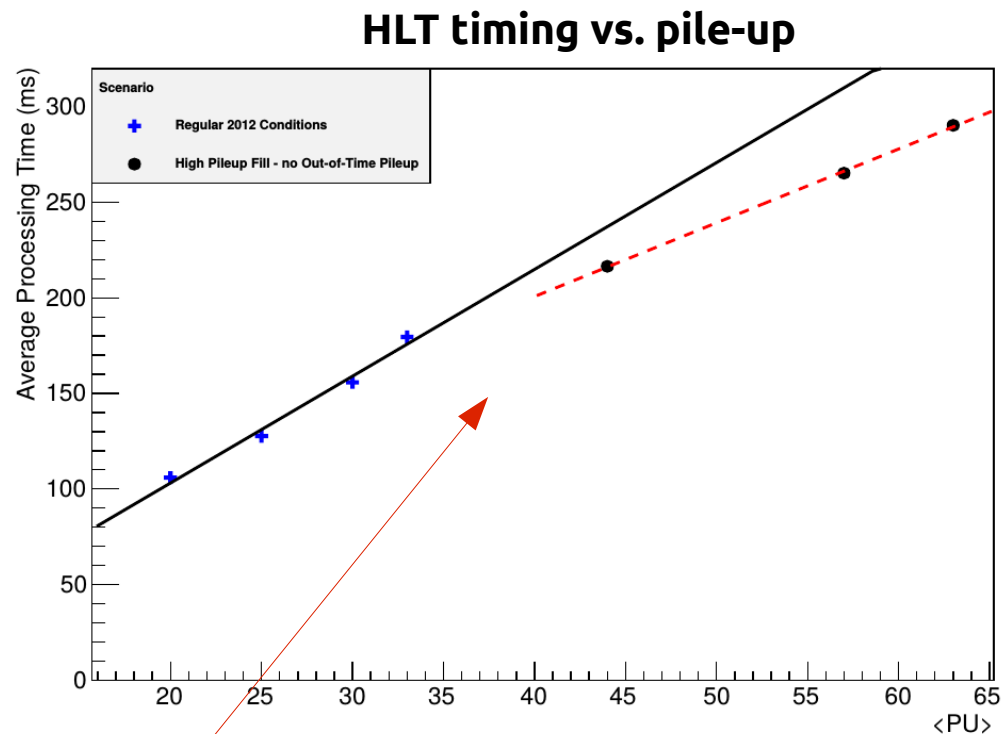
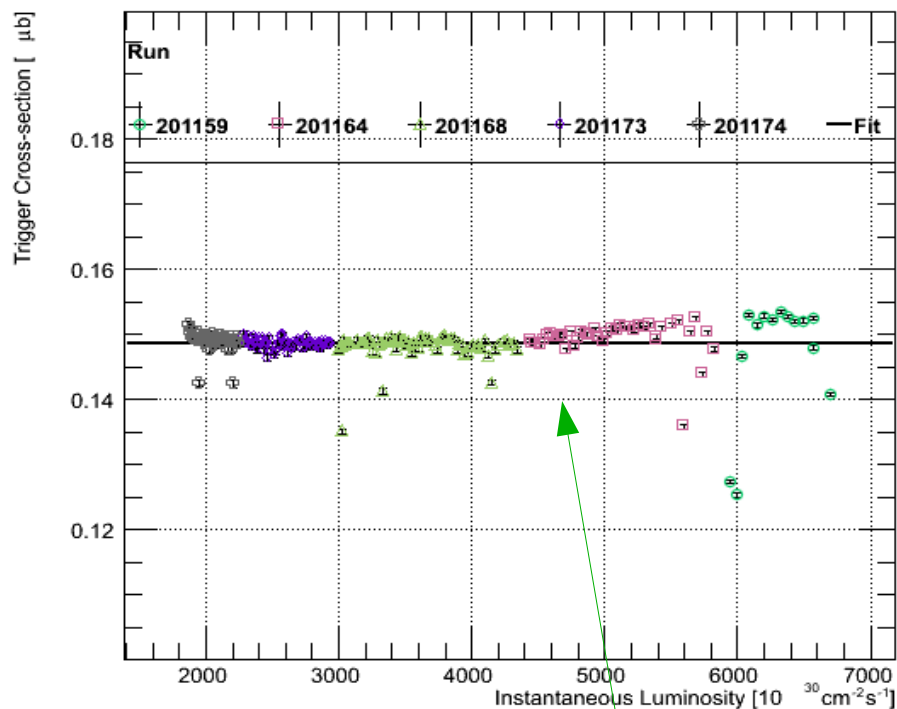
- improved e/gamma isolation at L1



High Level Trigger for 2015

- more than **double** the HLT rate
 - **400 kHz → 1 kHz**
 - increase in offline storage and processing power
 - still need an effective **reduction by a factor ~2**
- reduce effective rate by a factor 2, keeping the **same physics acceptance**
 - improve **online reconstruction and calibrations** to better match the offline and analysis objects
 - wider use of tracking and particle-flow based techniques
 - reduce the difference between online and analysis selection cuts
- increase the available computing power of the HLT farm
 - by roughly **50%**
 - to cope with **higher pileup** and **more complex reconstruction** code

High Level Trigger for 2015



higher pileup

- maximum average pileup ~ 45 , close to the 2012 value (~ 35)
- overall HLT rate is **robust** against pile-up
- the HLT cpu usage increases **linearly** with pile-up

HLT farm

72x



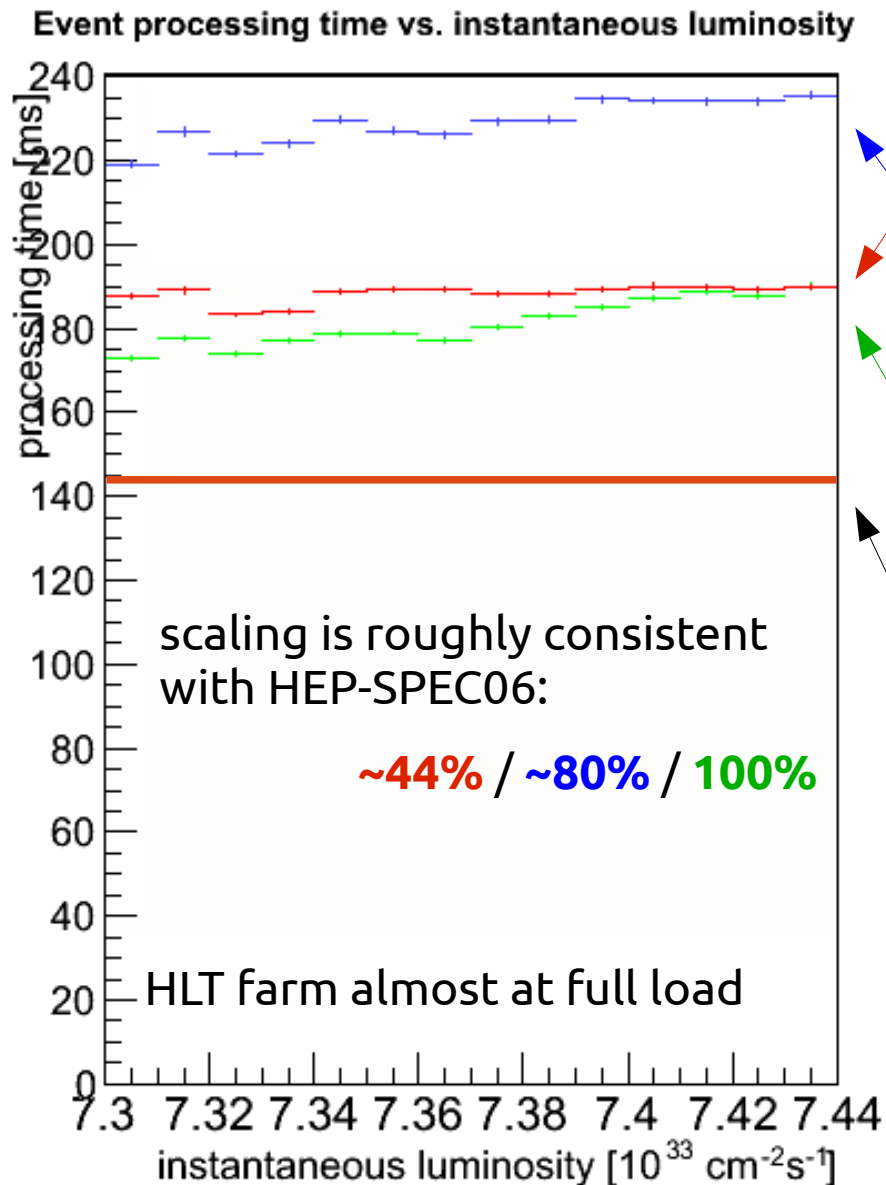
64x



	<i>May 2011</i>	<i>May 2012</i>	<i>Early 2015</i>
DAQ Version	DAQ-1	DAQ-1	DAQ-2
Model	Dell Power Edge c6100	Dell Power Edge c6220	To be decided
Form factor	4 motherboards in 2U box	4 motherboards in 2U box	
CPUs per mother-board	2 x 6-core Intel Xeon 5650 Westmere , 2.66 GHz, hyper-threading, 24 GB RAM	2 x 8-core Intel Xeon E5-2670 Sandy Bridge , 2.6 GHz, hyper-threading, 32 GB RAM	2 x 14-core Intel Haswell
# Motherboards	288	256	256
# Cores	3456	4096	7168
Data link	2 x 1Gb/s	2 x 1Gb/s	1 x 10 Gb/s

~15k cores (~**30k processes** or threads) ← **50% more processing power** than in 2012

performance comparison



Harpertown cores: ~ 50% of **SB**

- retired HLT nodes (from 2008)

Westmere-EP cores: ~ 80% of **SB**

- 2011 HLT nodes

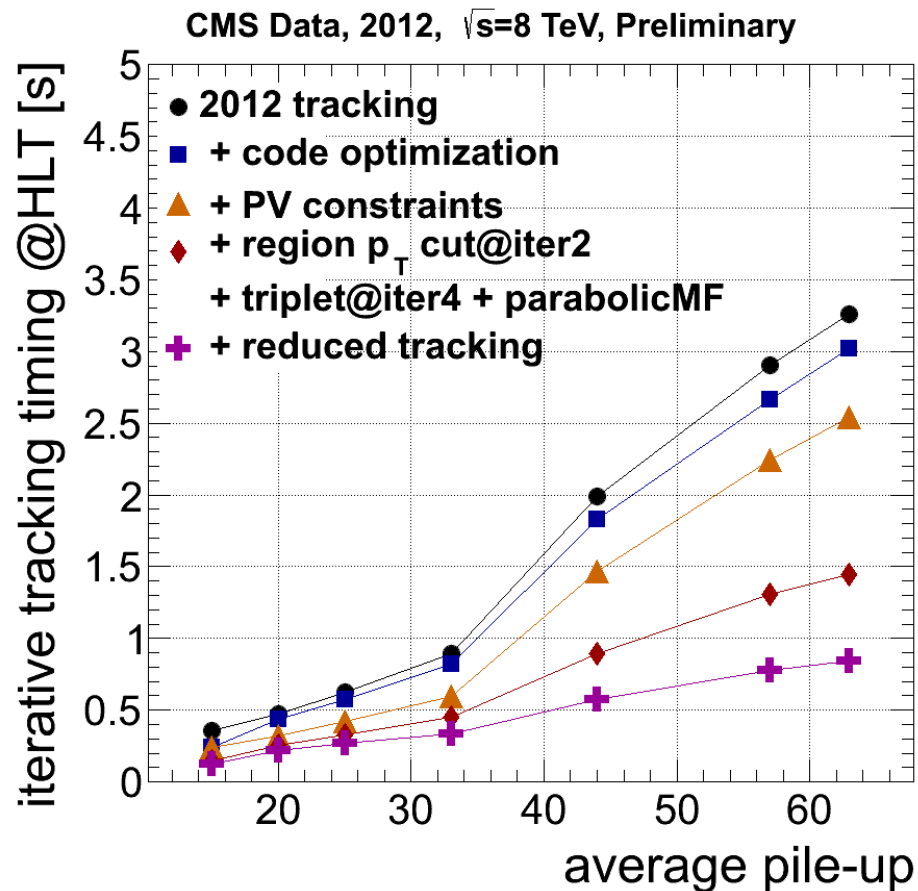
Sandy Bridge-EP cores: reference

- 2012 HLT nodes

Haswell cores: ~120% of **SB**

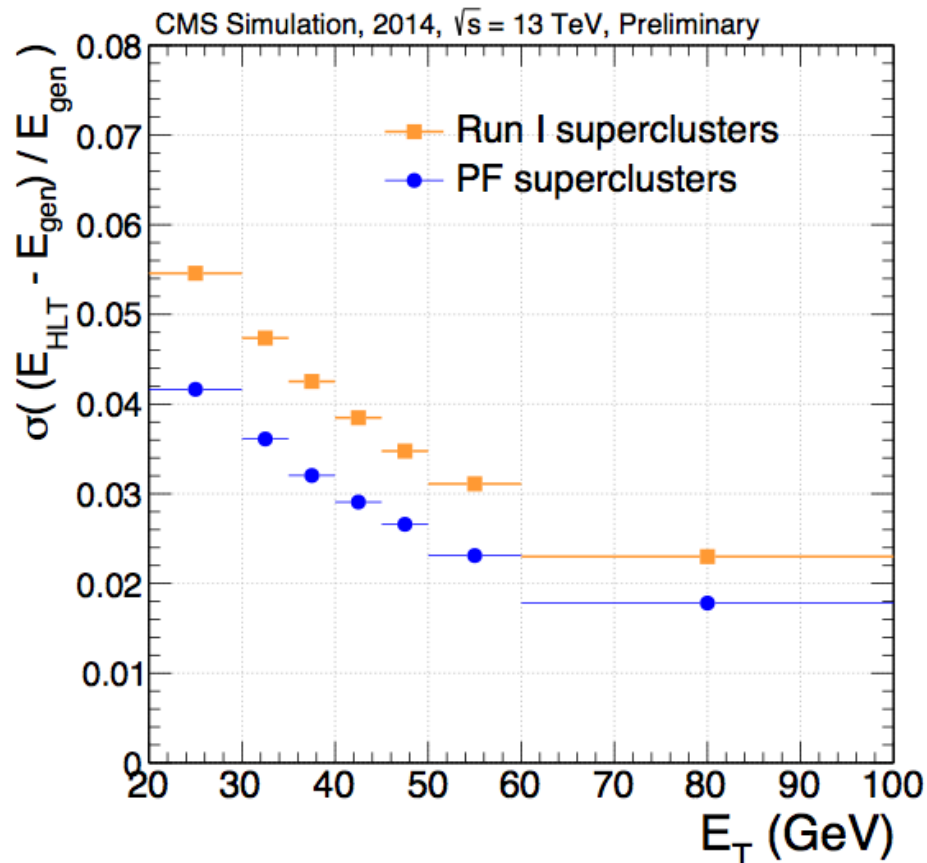
- expected 2015 HLT nodes
- preliminary value

Tracking at HLT



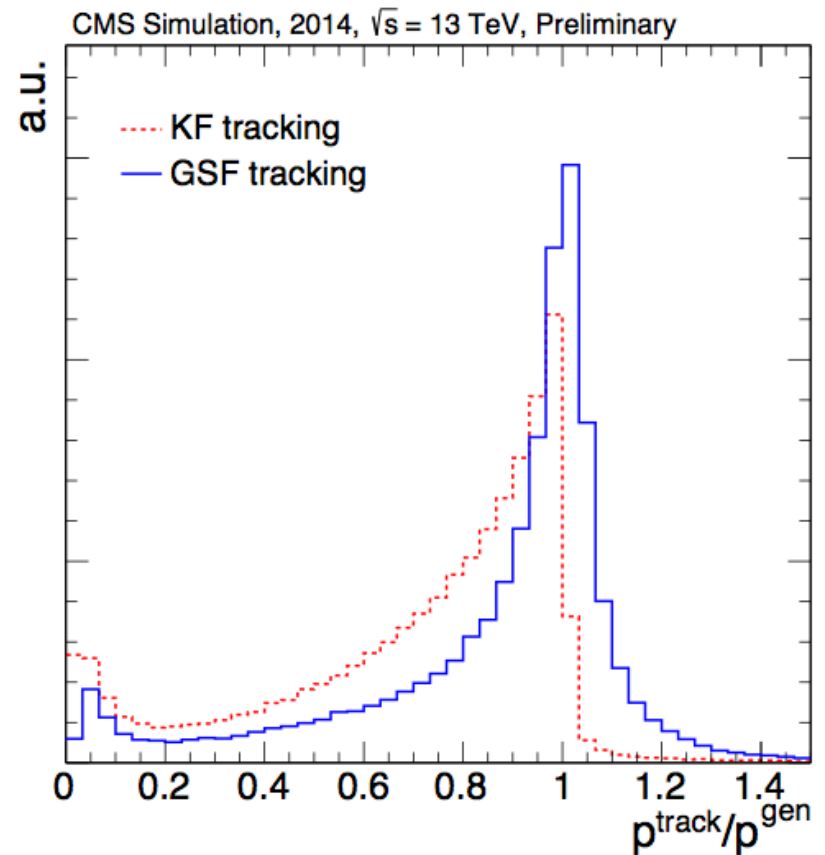
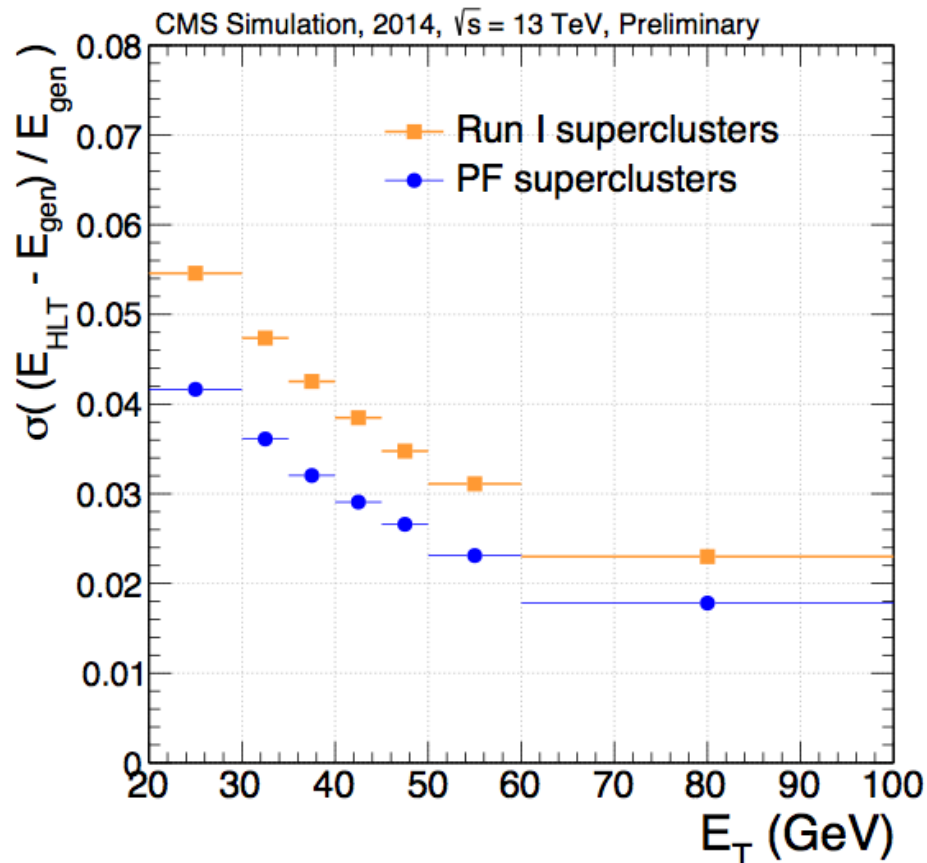
- *iterative tracking* used at HLT since 2011 for particle flow reconstruction
- at the highest luminosity in 2012
 - running on **~3%** of the events
 - using **~30%** of the processing time
- in 2015, plan to extend the usage
 - to **5~10%** of the events!
- in the past 18 months
 - code optimisations (shared with offline reconstruction)
 - constrain to the primary vertex
 - re-tune parameters
 - remove less useful iterations
- **x2 to x3 times faster**

Electrons at HLT



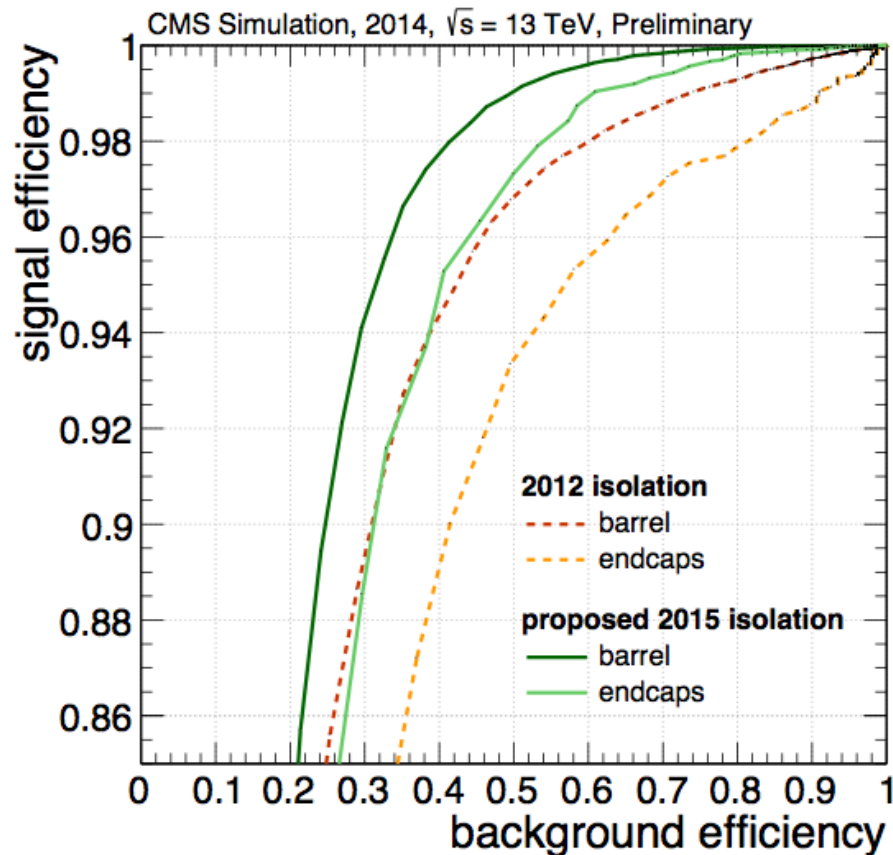
- new electron *superclusters* reconstruction, with improved energy calibrations
 - best-case scenario, using offline energy corrections
 - simplified, dedicated HLT energy corrections are under development

Electrons at HLT



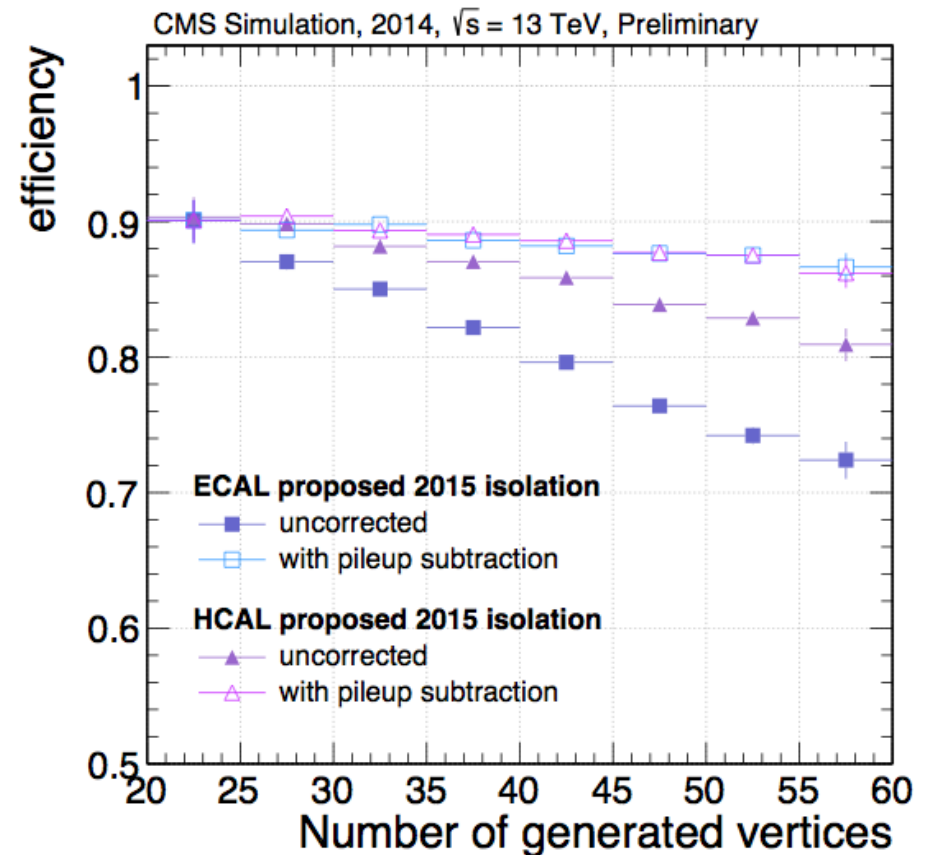
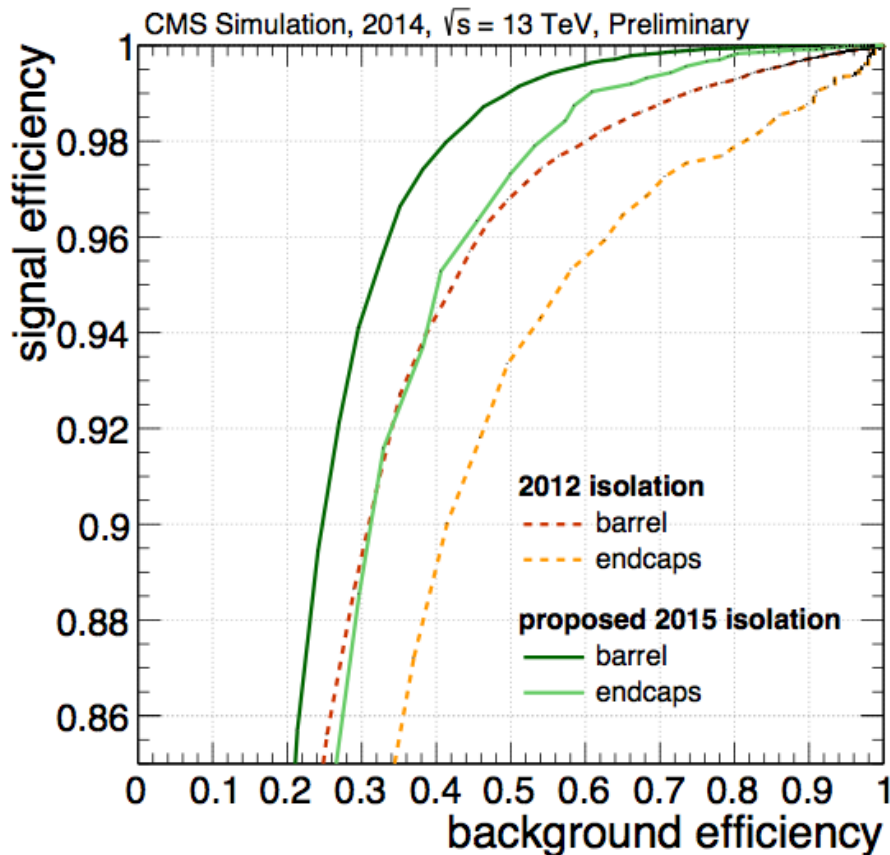
- new electron *superclusters* reconstruction, with improved energy calibrations
 - best-case scenario, using offline energy corrections
 - simplified, dedicated HLT energy corrections are under development
- general use of Gaussian Sum Filter tracking for electrons
 - algorithm optimised to achieve affordable processing time

Electron Isolation at HLT



- improved **electron isolation** based on particle flow reconstruction

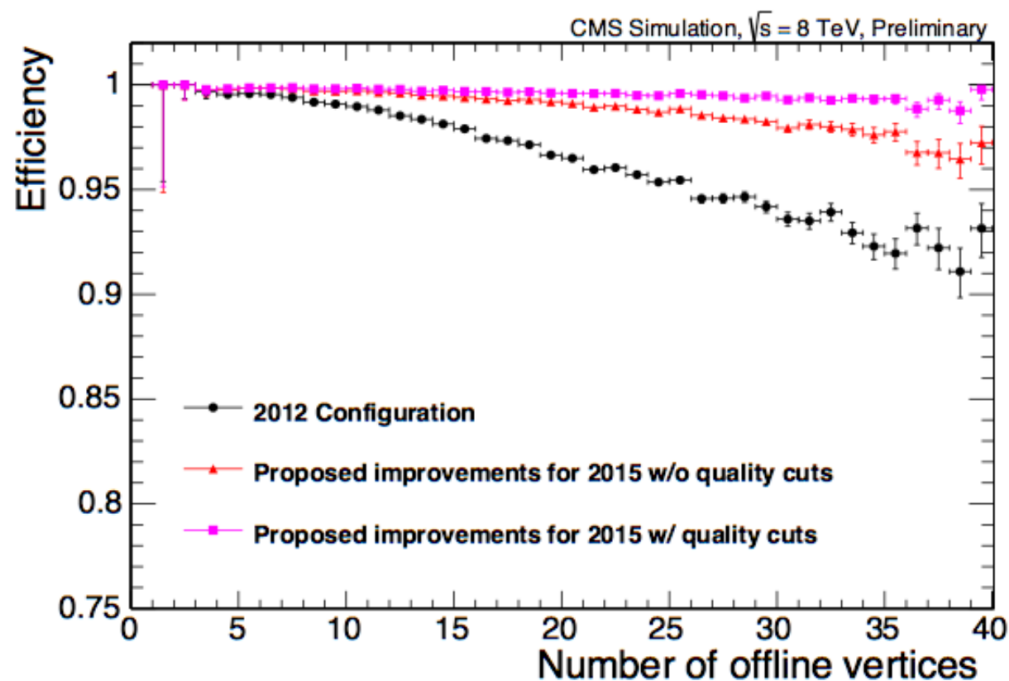
Electron Isolation at HLT



- improved **electron isolation** based on particle flow reconstruction
- improved efficiency at high pileup thanks to **pileup subtraction**
 - barrel region
 - all curves normalised to 90%

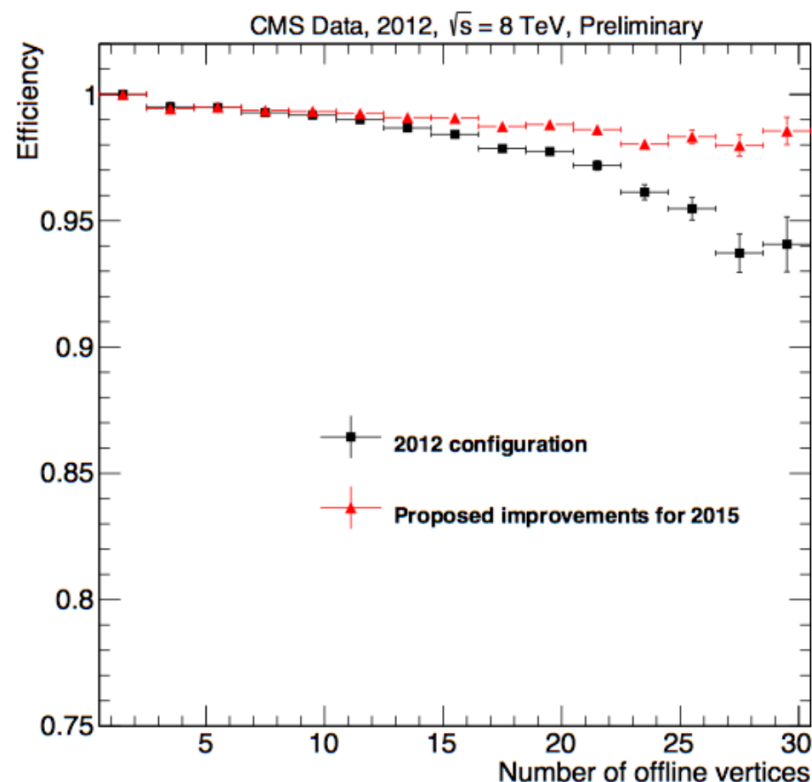
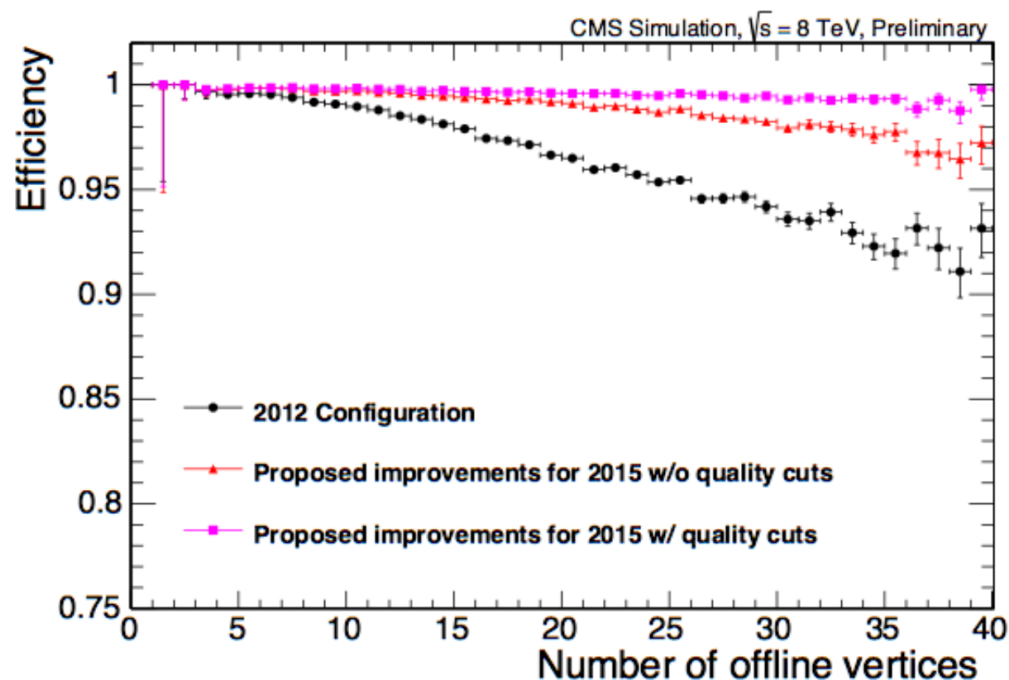
Muons at HLT

- improved local and global **muon reconstruction**



Muons at HLT

- improved local and global **muon reconstruction**



- improved isolation efficiency at high pileup
 - based on particle flow reconstruction with **pileup subtraction**
 - barrel region



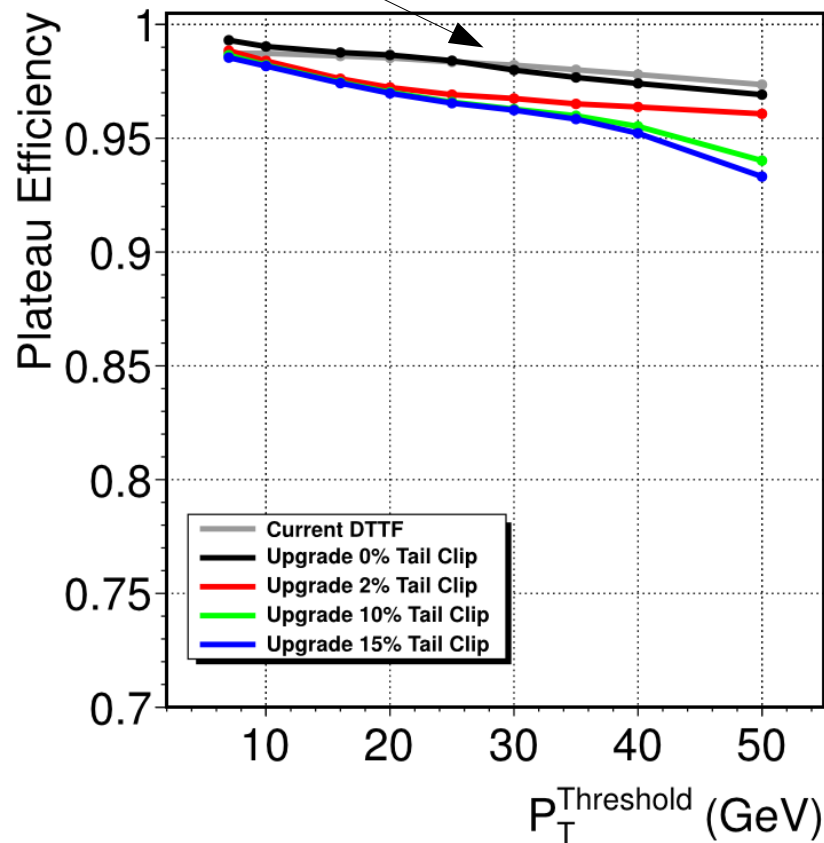
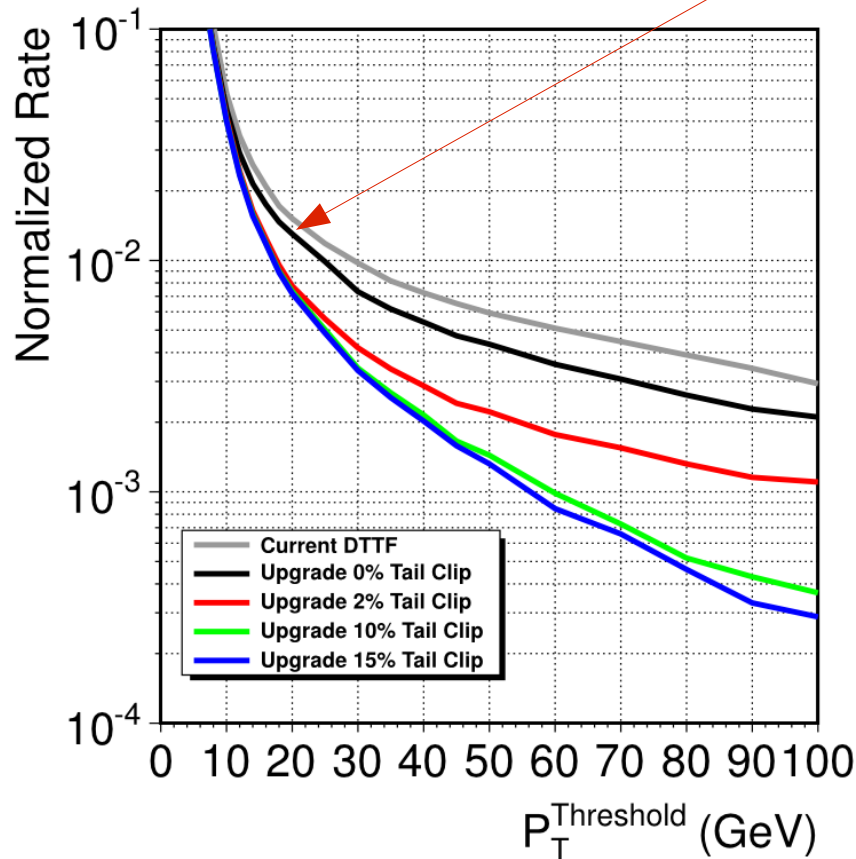
His last bow

- the main strategy is to focus on the most difficult scenario
 - **13 TeV, $\mathcal{L} = 1.6\text{e}34 \text{ cm}^{-2}\text{s}^{-1}$**
 - **25 ns operations**
 - **~45 pileup events per interaction**
- new L1 hardware should be ready for the first beams
 - possibility to commission the new hardware during the 50 ns operations
- baseline L1 algorithms are available
 - further improvements are still being studied
- online reconstruction at HLT has been completely re-optimised since 2012
 - faster, more efficient
 - better rejection of pileup
- the actual triggers are being defined in these weeks



L1 muon trigger upgrade (2016)

rate reduction by a **factor 2 ~ 3**, with a **similar** efficiency (barrel region)



- unique track finder for all muon detectors (DT, CSC, RPC)
- new muon p_T assignment (bigger LUTs, post-processing)