

BGV Full MC Simulation

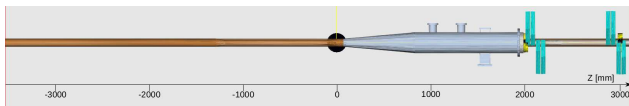
- First estimate of the L0 trigger performance

Quentin Veyrat

CERN-BE-BI-PM

February 12, 2014

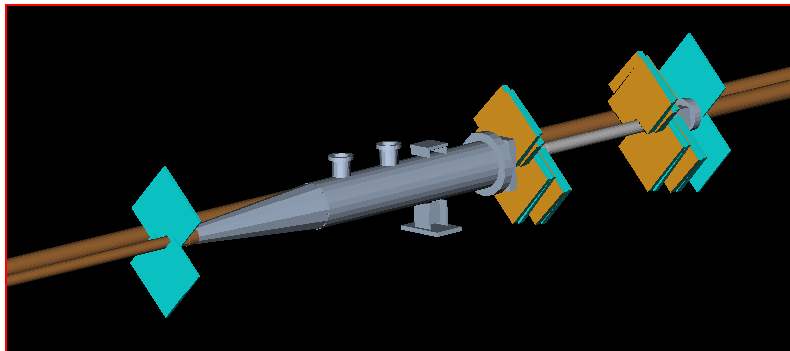
Parameters



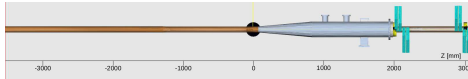
22000 events of interaction between protons at 7 TeV and static neon have been simulated between $z = -13\text{ m}$ and $z = 3\text{ m}$.

Only events with $z > 0\text{ m}$ have been used for the trigger analysis

Visualisation



Efficiency



Veto position : -100mm

Hits from events at $z > 0$ due to back-scattering.

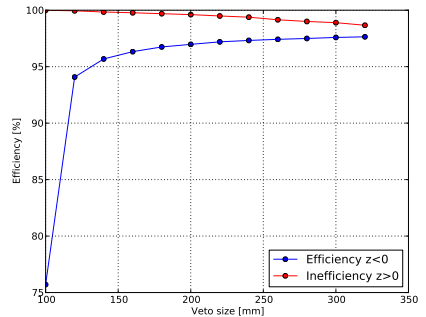


Figure: Veto efficiency for different sizes.

Acceptance

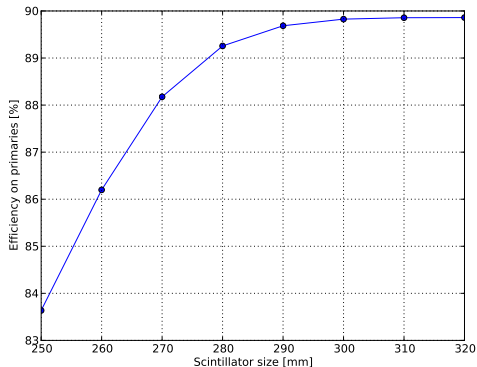
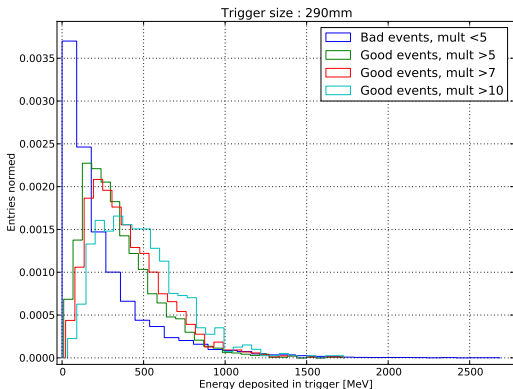


Figure: Percent of primaries crossing both station and the trigger.

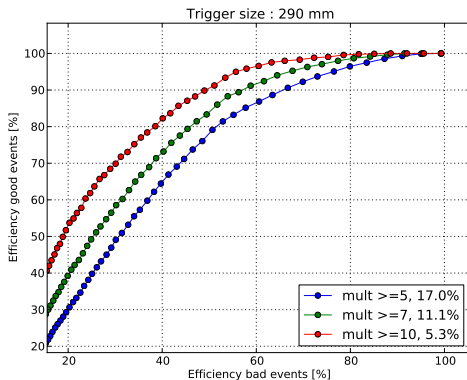
Saturation at 90%

Energy deposited in Trigger



Good events : minimum multiplicity of 5,7,10 in both stations.
Overlap between good events and bad ones.

Threshold scan



20% – 30% of bad events could be rejected without losing more than 5% of good ones.

Rate conversion

Total rate without trigger and veto : $\sim 900\text{kHz}$

Rate with only the veto : $\sim 600\text{kHz}$

Rate with the veto and a trigger threshold : $\sim 500\text{kHz}$

Rate of good events :

- 1 multiplicity ≥ 5 : $\sim 85\text{kHz}$
- 2 multiplicity ≥ 7 : $\sim 55\text{kHz}$
- 3 multiplicity ≥ 10 : $\sim 25\text{kHz}$