

BACKGROUND

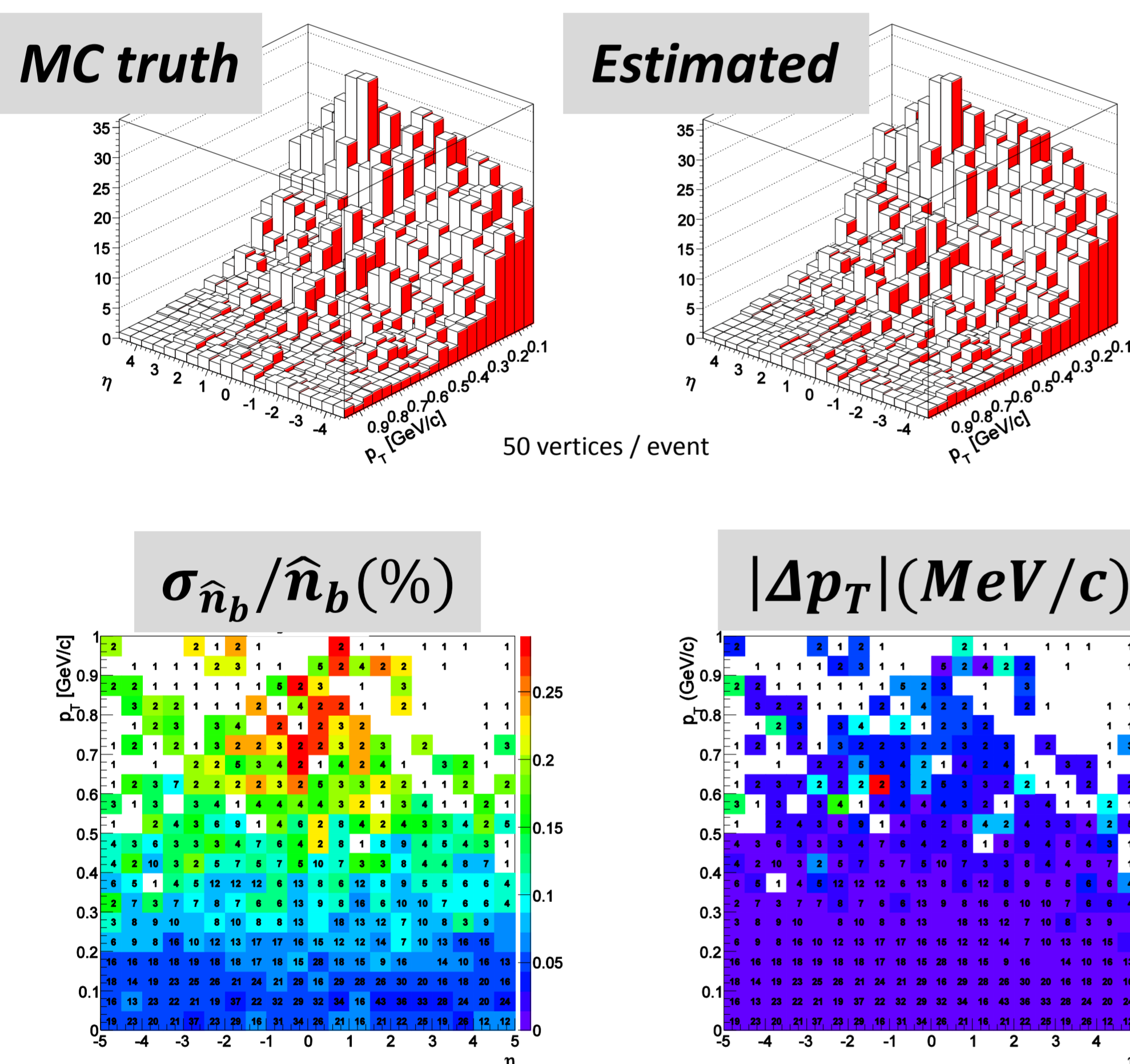
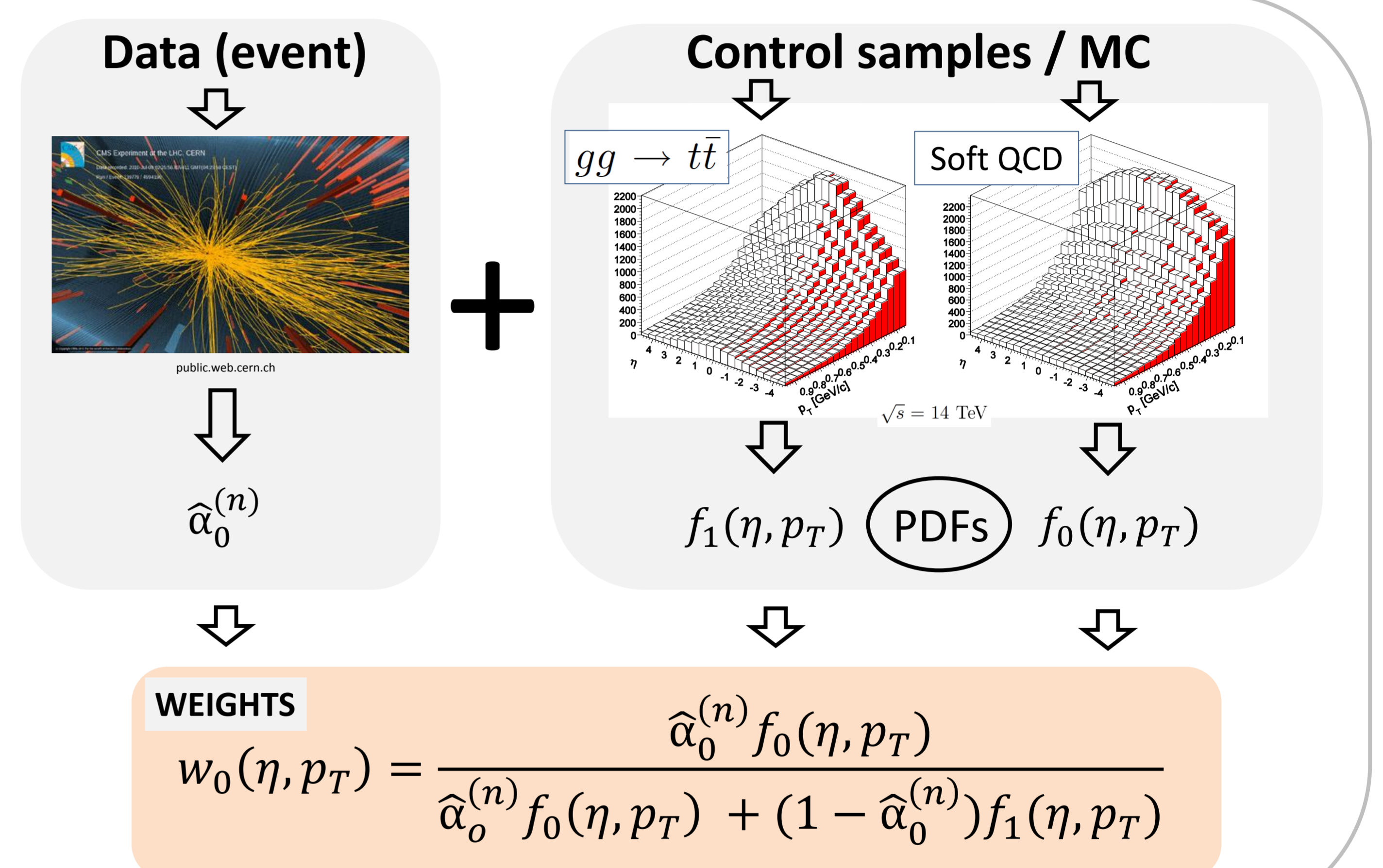
- **Pileup (PU) at the Large Hadron Collider (LHC):** Uninteresting low-energy interactions between other protons described by Quantum Chromodynamics (QCD)
- Estimate the probability of **individual particles** originating from PU, particularly neutrals [1 – 5]
- **Particle weighting methods** for PU subtraction at higher luminosity

MOTIVATION

- A **different approach** to calculating the weights
 - ✓ Particle-level kinematic signatures
 - ✓ Fraction of neutral PU particles in each event
- Use the weights to **rescale the data**

PARTICLE WEIGHTS

1. In each event, consider bins of widths $\Delta\eta=0.5$ and $\Delta p_T = 0.05$ GeV/c
2. Overall fraction of neutral PU particles in each collision event: $\hat{\alpha}_0^{(n)}$
3. Shapes of the particle-level (η, p_T) probability density functions (PDFs) for soft QCD and for the hard scattering: $f_0(\eta, p_T), f_1(\eta, p_T)$



RESCALING THE DATA

- Expected number of neutral pileup particles in each (η, p_T) bin:

$$\hat{n}_b(\eta, p_T) = w_0(\eta, p_T) n(\eta, p_T)$$

- Statistical uncertainty:

$$\sigma_{\hat{n}_b} = \sqrt{n w_0 (1 - w_0)}$$

- Effect on particle p_T :

$$\Delta p_T(\eta, p_T) = p_T [w_0(\eta, p_T) - w_0^*(\eta, p_T)]$$

- Impact on missing transverse energy (MET) resolution:

$$\sigma_{\text{MET}}^{\text{PU}} \approx 0.3 \text{ GeV}$$

CONCLUSIONS

1. We have calculated the particle weights using information **not employed** by existing methods
2. We expect that combining algorithms using different phenomenological handles will result in improved pileup subtraction at higher luminosity

SPECULATIONS

- **LHC post-shutdown (LS1):**
 - ✓ Multiple particle weighting algorithms upstream of jet reconstruction?
- **High Luminosity LHC:**
 - ✓ Multivariate particle weighting?

References

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2. F. Colecchia, "Toward particle-level filtering of individual collision events at the Large Hadron Collider and beyond" *J. Phys.: Conf. Ser.* 490 012226, 2014
3. D. Bertolini D, P. Harris, M. Low and N. Tran, "Pileup Per Particle Identification" *J. High Energy Phys.* 1410 (2014) 59
4. M. Cacciari, G. P. Salam and G. Soyez, "SoftKiller, a particle-level pileup removal method" CERN-PH-TH/2014-116
5. P. Berta, M. Spusta, D. W. Miller and R. Leitner, "Particle-level pileup subtraction for jets and jet shapes" *J. High Energy Phys.* 1406 (2014) 092