

ROOT6: The Quest For Performance

Danilo Piparo – CERN, PH-SFT For the ROOT Team





Goal of this Contribution

- Illustrate strategies adopted to increase ROOT performance
- Review design choices and lessons learned



Successful collaboration of the ROOT team and the LHC experiments. Without their contribution, ROOT6 would not be as good as it is now.

ROOT6: A Big Change

Problem: ROOT5 interpreter Cint

- C parser, with some C++ capabilities
- Reflection, I/O: no support for new C++ standards, e.g. C++II
- Cracks in the infrastructure: e.g. support for gccxml on OSX

Solution: Replace Cint with Cling

Side effect: a lot of work!



- A production quality compiler toolkit!
- We believe the benefits outweigh the costs

Investments are needed for future sustainability

Challenges Involved

Push forward software technology

Cling: first of its kind (JIT of C++!)

Compared with CINT, optimised during 20y!

- Re-write of entire ROOT Core components
- Including layer between ROOT and its interpreter

Existing features to support, rich set of new ones

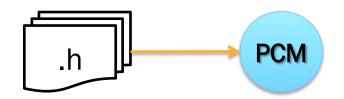
- Many users: O(10⁴) Backward compatibility guarantees
- Experiment setups: multi-MLOC software systems
- A quest but an opportunity
- Such a radical change rarely happens in core software

Improve strategies to evolve our sw, e.g. with agile techniques

Interlude: Clang, the AST and ROOT

C++ entities in Clang: Abstract Syntax Tree (AST)

- Classes, functions, templates, statements ...
- Exists in memory and can be persisted on disk in two forms
- I) Pre-Compiled Header: can load only one, file granularity
- 2) Pre-Compiled Modules: can load many, AST node granularity
- Both queried lazily by the compiler
- Dictionaries: a thin layer around portions of AST

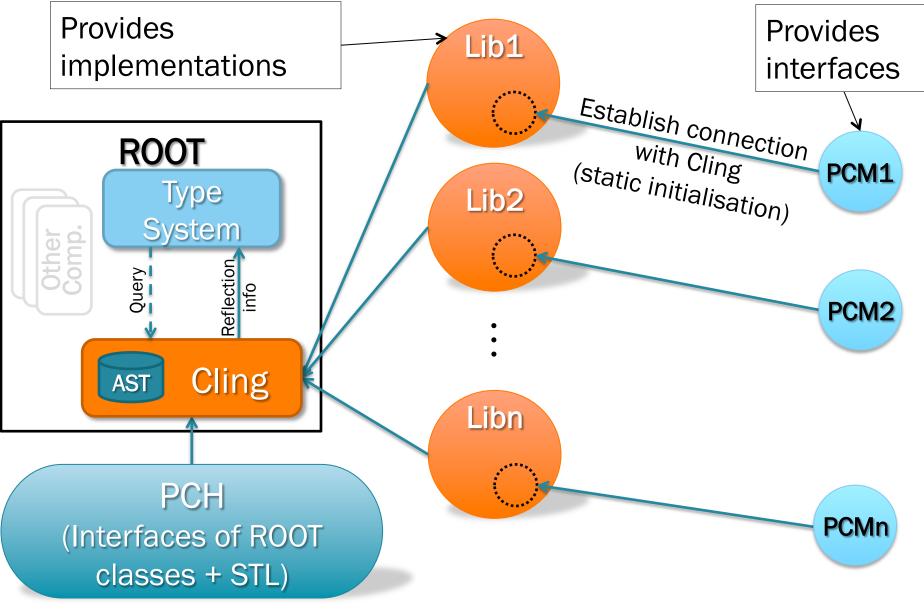


PCM: Bleeding edge technology during LS1

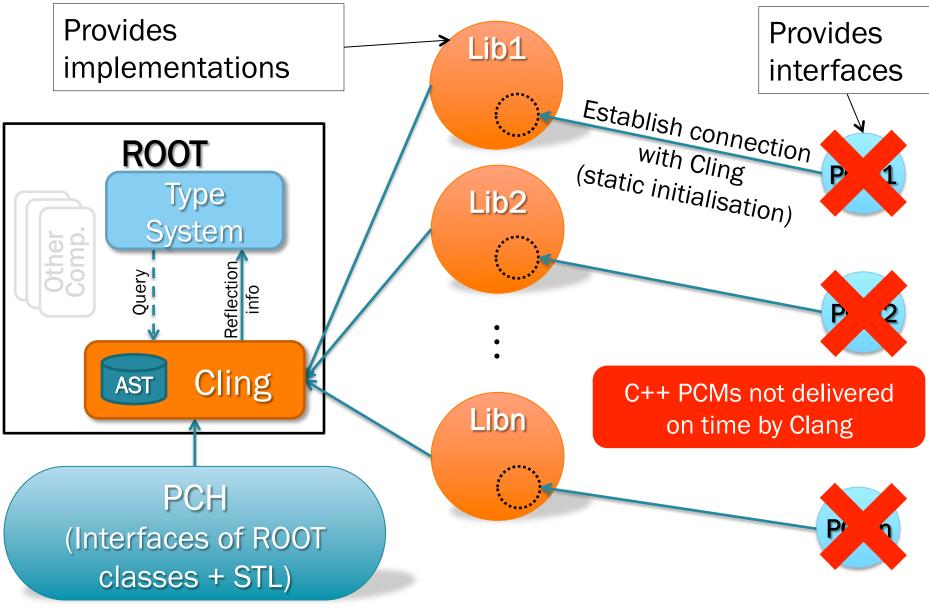
Original ROOT6 design: AST source of information for

- Reflection and I/O
- Interactive function calls

Interlude: ROOT, Clang and the AST

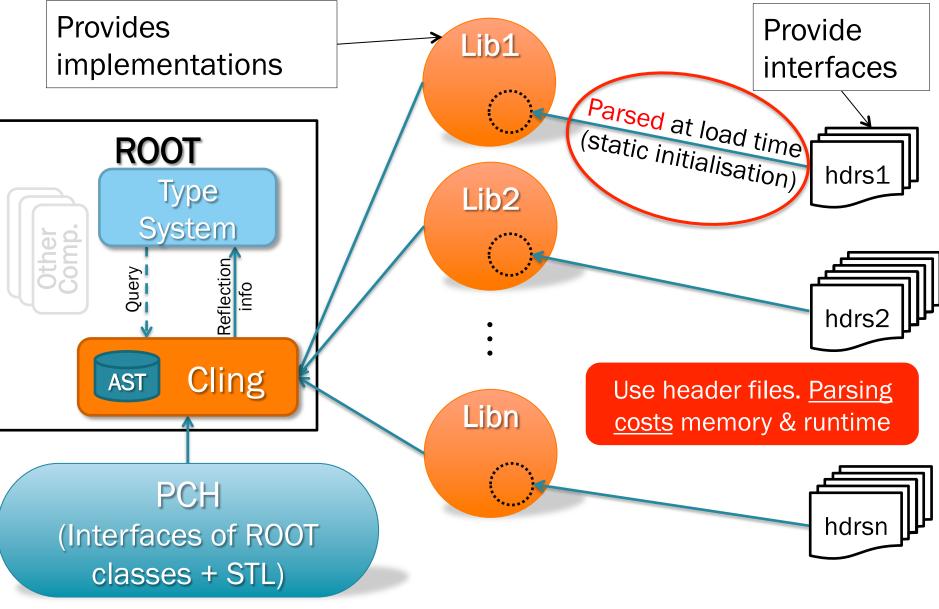


Interlude: ROOT, Clang and the AST



The Memory Excess

$H, A \rightarrow \forall \tau \rightarrow two \tau jets + X, 60 fb^{T}$



Performance: Change of Plans Demanded

- Issue solved already in Autumn 2014
 - 6.02, 6.04 series not affected!

- Consequences of absent PCMs at the time:
 - Good for analysis and single users
 - Too much memory when integrated with LHC experiments' software stacks: ~I GB RSS extra ⁽³⁾
 - Runtime penalty associated to these allocations

Adapt quickly to changing reality



CIIII III

Improve memory consumption: Reduce parsing

I) I/O operations

- I/O info for selected classes in "ROOT-PCMs" (ROOT files)
- Optimise file format for those
- Information forwarded directly to ROOT type system
- 2) Interactive usage
- Parse "on demand" (or "Autoparsing")

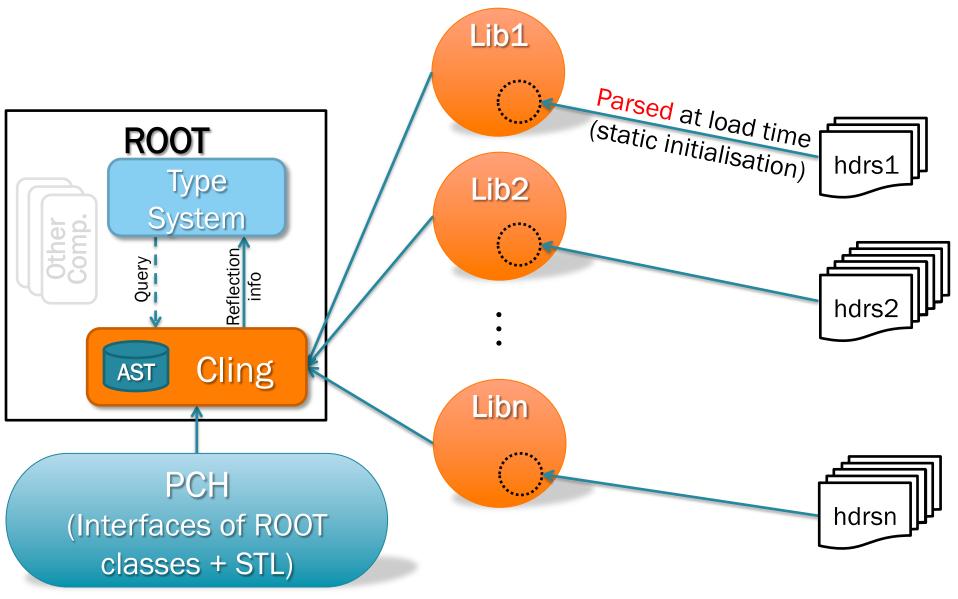
Trigger parsing of headers related to library only when needed

- a. To call functions and methods
- b. To get I/O info when not provided by ROOT-PCMS

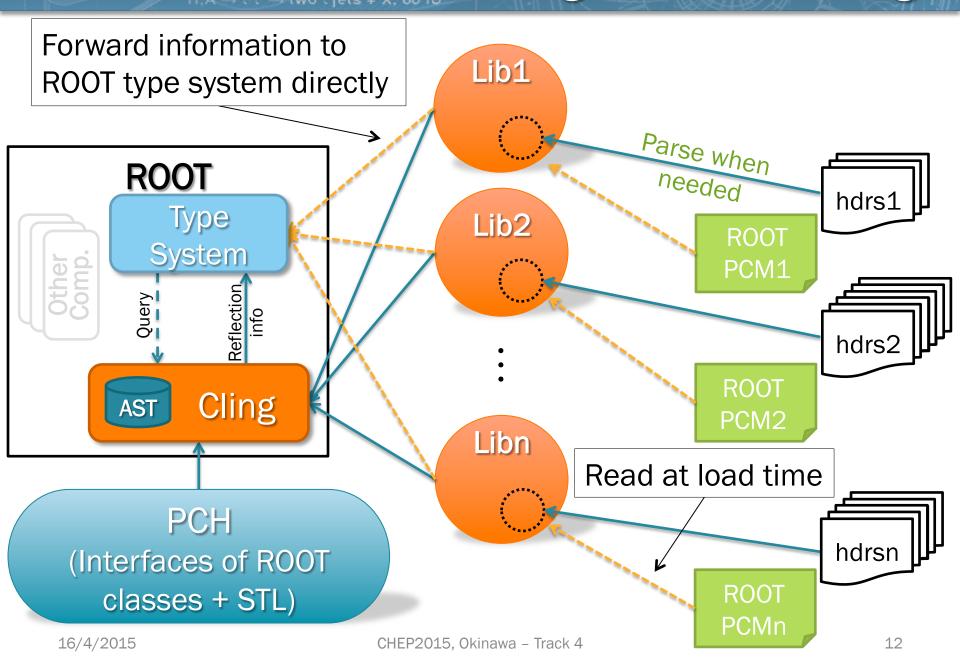
Iterative, incremental, evolutionary

A Change In the Design

 $H, A \rightarrow \forall \tau \rightarrow t$ wo $\tau jets + X, 60 fb^{1}$



A Change In the Design



Where Are We Now: CMS Example

Memory

- pp \rightarrow ttbar events @ 13 TeV (event loop):
 - Generation & Simulation: -6% RSS wrt ROOT5

 \rightarrow Yes, better than ROOT5 \odot

- Reconstruction: +4% MB RSS wrt ROOT5
- RSS variations: depend on amount of interpreted functions
 - E.g. cuts specified in job configuration

Runtime: ~Identical in the event loop



Also thanks to experiments' flexibility and willingness to make this happen – thank you!

Why? Profiling & improvements: meaningless w/o correctness!

Ensure Correctness: Testing

- Significant expansion of ROOT test suite
 - Target test-driven development
 - All plugins and externals tested (e.g. Davix, xRootd)
- In addition: increase of test platforms (~8 -> ~17)

- And planning to add more, also non-x86_64*

*

See:

493: Future Computing Platforms for Science in a Power Constrained Era 500: Building a Tier-3 Based on ARMv8 64-bit Server-on-Chip for the WLCG

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Nightly												
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macphsft15.cern.ch	v5-34-00-patches-x86_64-mac109-clang35- opt-classic	0	0	0	0	0	0	0	220	9 hours ago		
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ec-ubuntu-14-04-x86-64-1	Δ v5-34-00-patches-x86_64-ubuntu14-gcc48-opt-classic	0	0	0	0	0	0	0	220	8 hours ago		

Public link to status of tests:

cdash.cern.ch/index.php?project=ROOT

Impossible to optimise w/o continuous & automatised correctness checks

Start up Time

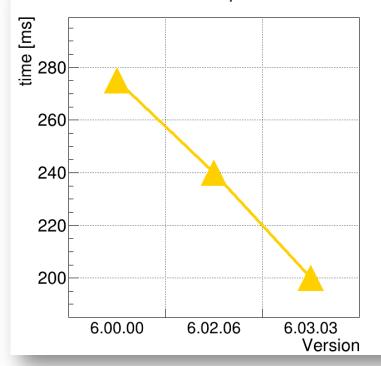
• Very first feature seen by the user

- Baseline: ROOT5, ~100 ms (Python 2.7 ~20 ms)



Solution:

- Leverage PCH to store I/O information of ROOT most used classes (Hist, RooFit, ...)
- Optimise data structures and algorithms holding/manipulating autoloading info: e.g. use STL!
- Optimise reading of ROOTmap files



Strive for technical excellence in all corners

ROOT Startup Time

The Profiling Toolbox

ets + X, 60 fb

IgProf

- Both for memory and runtime studies
- "Make diffs" of counters' snapshots, e.g.:
 - Given a symbol: Event-by-event differences in memory

Valgrind family

- *Callgrind*: very short runs (e.g. startup times)
- Massif: complement IgProf information and information display

Kernel Data Structures

- "Poor Man's Solution" TSystem::GetProcInfo
 - e.g.: memory before/after method invocation
 - Use as "tracing bullet"

Crucial to choose the right ones





Conclusion

ROOT6: many new features, backward compatible

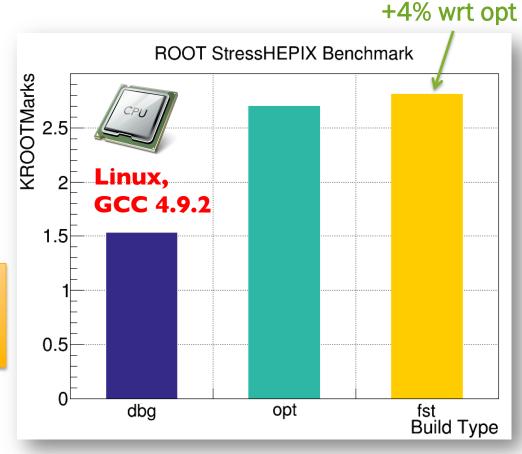
- We now look towards an exciting future!
- Lessons learned:
- Agile principles: asset when betting on cutting edge sw technologies
- Close collaboration with "clients": clear benefit for big sw projects
- Ruthless, automated & ubiquitous testing: requirement of ambitious performance improvement campaigns
- "Right" mix of profiling tools can make the difference
- LHC, SuperKEKB, Intensity Frontier: Challenging scenarios!
 The quest will continue
 - Leverage even more STL in the ROOT Core
 - More vectorisation (and het. platforms): Tree analysis and Math
 - Better integration with profilers
 - Exploit many cores architectures even more

 $H, A \rightarrow \tau \tau \rightarrow two \tau jets + X, 60.16'$

Leveraging Modern Compilers

- ROOT6: written in C++II. Need recent compiler (e.g. GCC \geq 4.8)
- Idea: leverage compilers' optimisations ("-Ofast")
 - Optimise FP treatment (e.g. operands re-ordering)
 - More inlining
- Improve routines fragile wrt changes in FP behaviour
- Optional, not the default

"Technical" (non algorithmic) optimisations **do** matter.



Enabled with -D CMAKE_BUILD_TYPE=Optimized

16/4/2015

CHEP2015, Okinawa – Track 4