# NEW DEVELOPMENTS IN FAIRROOT

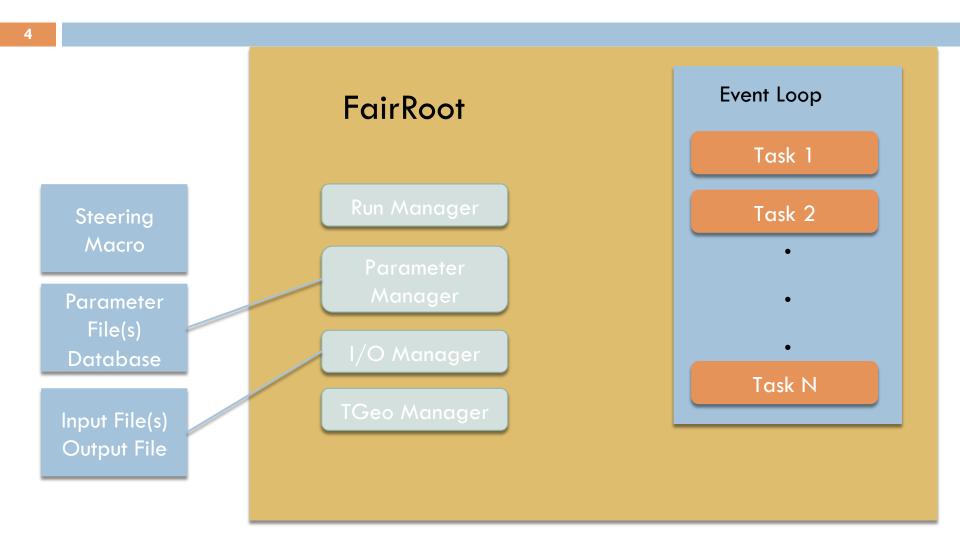
# Selling FairRoot in 1 Slide

- Open Source project (LGPL v3) for Simulation, Reconstruction, and Analysis of HEP experiments
- Hosted at Github
  - https://github.com/FairRootGroup/FairRoot
- □ Used by  $\sim 10$  experiments
  - Mostly at GSI
  - Some at CERN
  - Some more are evaluating FairRoot
- Core Development team at GSI
  - Each experiment has one developer with a shared position experiment/core team
    - Improves communication between core team and experiments
  - Many developments from the experiments went into FairRoot
    - Tobias Stockmanns, Continuous Readout Simulation with FairRoot on the example of the PANDA experiment, Track 2, 14.04. 18:00 18:15
    - Dmytro Kresan, Online/Offline reconstruction of trigger-less readout in the R3B experiment at FAIR, Track 1, 16.04. 10:15 10:30

#### Ok. 2 Slides

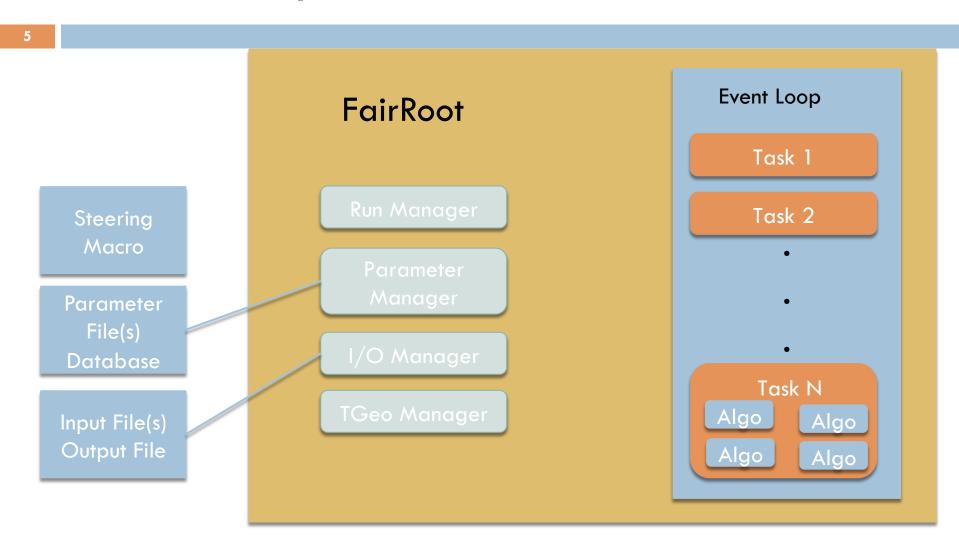
- □ Make users life as easy as possible
  - Provide scripts which install all the needed dependencies
  - Modern build system using CMake
    - Continuous Integration
    - Coverage Analysis
    - Dashboard
  - Define simulation, reconstruction, or analysis workflow in a ROOT macro which is executed in ROOT
- Code runs on Mac OSX and (all) Linux flavors
  - Tested on
    - Mac OSX 10.6 10.10; OpenSuse 13.1 and 13.2; Fedora 19, 20 and 21; Debian 6, 7, and 8; SLC 6, and 7; Ubuntu 14.04, and 14.10 (all 64bit)
    - Ubuntu 14.04 (32bit)
    - Probably many more different flavors on user systems

# **Current Layout**

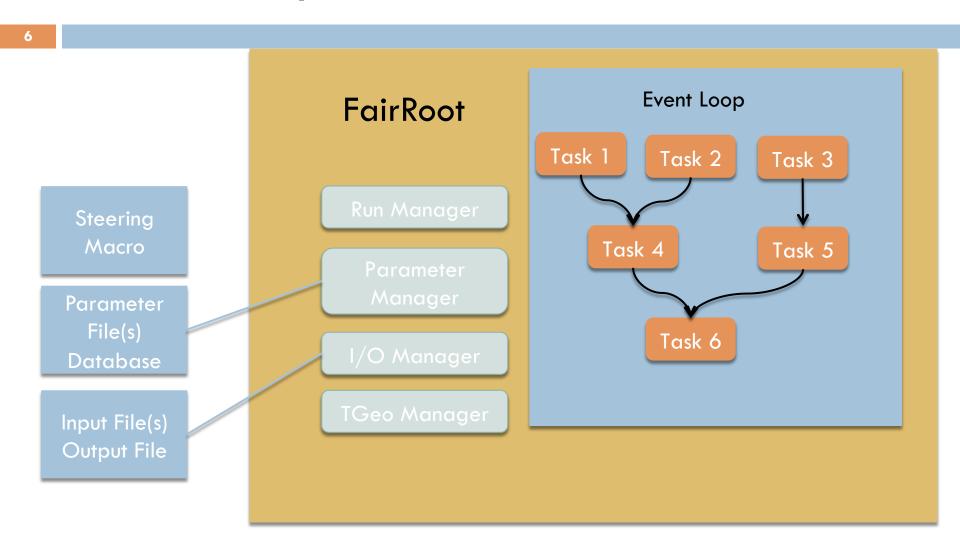


14.04.15

## FairRoot: parallelized Tasks



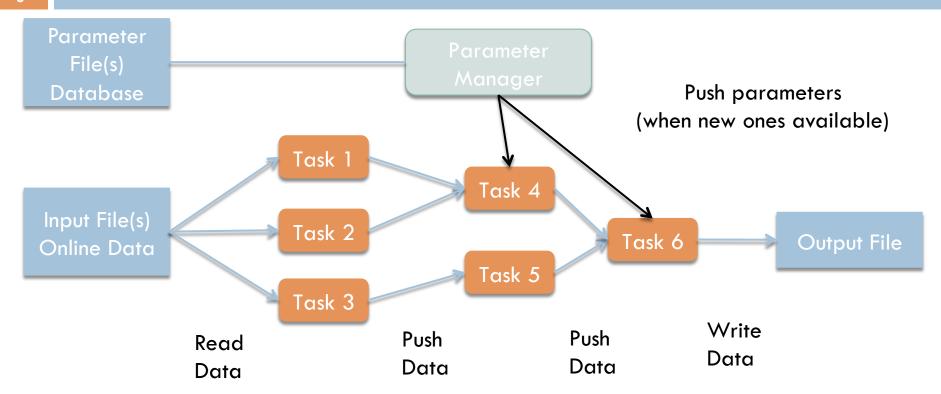
# FairRoot: parallel Tasks



# Problems of current layout

- Start Tasks in different independent threads.
  - Huge changes in the framework needed
  - Management overhead?
    - How to handle concurrent data access?
  - Program is still monolithic
    - If one tasks crashes the whole program may crash
  - Program has still one event loop
    - Execution of next event can only start when the execution of the previous event has finished

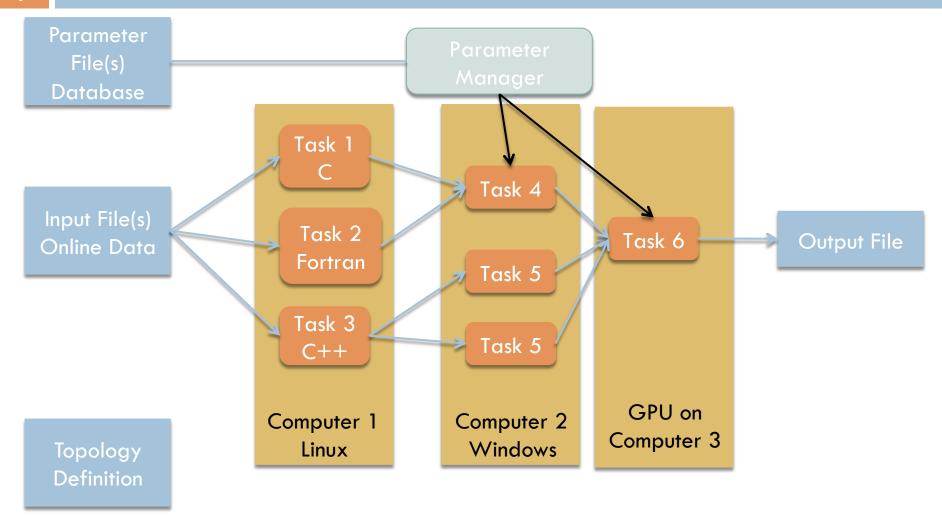
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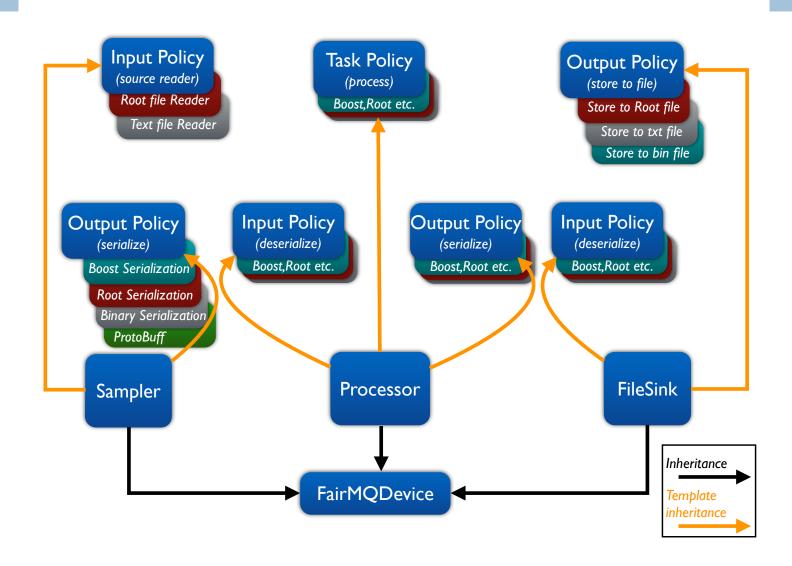
Topology Definition

#### FairMQ

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# FairMQ Building Blocks



## Advantages of FairMQ

- Do not use an event loop
  - No Run Manager is needed
  - Work asynchronously
- Each task is a single independent process
  - If one task fails only restart this task
- Each Task sends its results to the next task in the row
  - No central I/O Manager is needed
  - Different possible connection scenarios
  - No task has to wait, except for input data
- Allow to setup exactly the needed chain
- Implementations:
  - Matthias Richter, A design study for the upgraded ALICE O2 computing facility, Track 1, 14.04. 16:30 – 16:45
  - Alexey Rybalchenko, Efficient time frame building for online data reconstruction in ALICE experiment, Track 1, 14.04. 16:45 – 17:00

# Setup of Topologies

- Setup of small number of processes easily possible with scripts
- Does not scale for large and complex topologies
- Solution: Dynamic Deployment System
  - Mohammad Al-Turany, ALFA: the new ALICE-FAIR software framework, Track 2, 14.04. 15:30 15:45

#### Outlook

- DDS
  - GUI for topology creation
- Monitoring for DDS
  - automatically (re)start devices when needed
    - Bottlenecks
    - Devices crashed
- Help experiments to move from monolithic version to MQ based version of FairRoot
- More FairRoot related presentations
  - Ludovico Bianchi, Online tracking with GPUs at PANDA, Track1, 13.04. 15:30 – 15:45
  - Vikas Singhal, Event Building Process for Time streamed data, Track 2, Poster Session A,