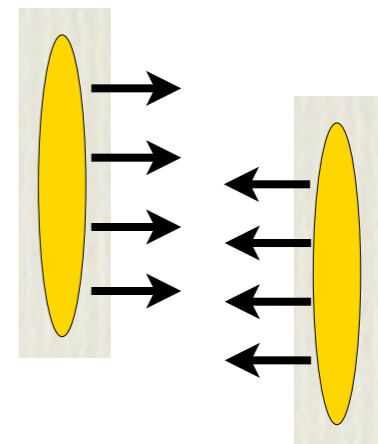


Initial data for characteristic evolution

Laurence Yaffe
University of Washington

Motivation

- holographic collisions as models of heavy ion collisions
 - scattering \Rightarrow Poincaré patch AdS
 - previous work:
 - ▶ homogeneous isotropization: 1+1D PDEs
no transverse or longitudinal dynamics
 - ▶ planar shocks: 2+1D PDEs
no transverse dynamics
 - ▶ boost invariant: 2+1D PDEs w. transverse radial dynamics
unrealistic longitudinal dynamics
 - in progress (w. Paul Chesler):
 - ▶ finite “nuclei”: 4+1D PDEs
transverse and longitudinal dynamics



Initial projectiles

- Exact, analytic solution for stable, null “projectile” with arbitrary boundary energy density:

$$ds^2 = \frac{L^2}{s^2} \left[-d\tilde{t}^2 + d\tilde{x}^2 + d\tilde{y}^2 + d\tilde{z}^2 + ds^2 + h(\tilde{x}, \tilde{y}, \tilde{z} - \tilde{t}, s) (d\tilde{z} - d\tilde{t})^2 \right]$$

Fefferman-Graham (FG) coordinates $\tilde{X} \equiv (\tilde{t}, \tilde{x}, \tilde{y}, \tilde{z}, s)$

- metric deformation function h :

$$\left(\partial_s^2 - \frac{3}{s} \partial_s + \tilde{\nabla}_\perp^2 \right) h = 0$$

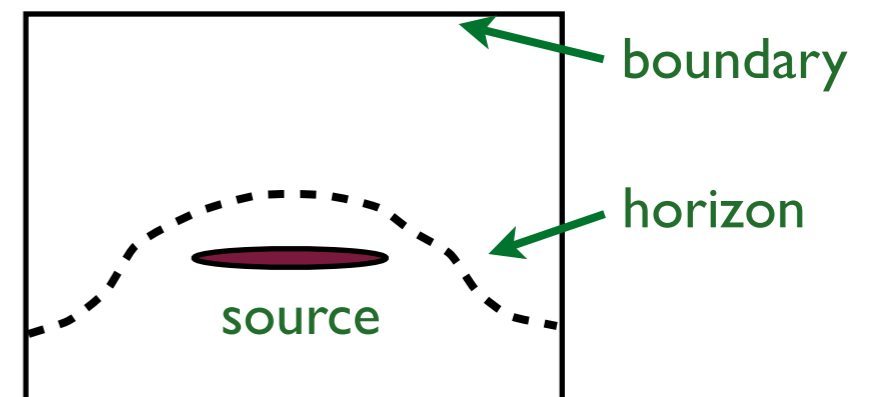
$$h(\tilde{x}, \tilde{y}, \tilde{z} - \tilde{t}, s) = \int \frac{d^2 k_\perp}{(2\pi)^2} e^{i k_\perp \cdot \tilde{x}_\perp} \overset{\text{arbitrary}}{\tilde{h}_\perp(k_\perp)} \overset{\text{arbitrary}}{h_\parallel(\tilde{z} - \tilde{t})} 8s^2 k_\perp^{-2} I_2(k_\perp s)$$

Projectile solution

- sourced or sourceless?
 - ▶ sourced: **non-analytic** at source, **well behaved below source**

c.f. Gubser, Pufu, Yarom, arXiv:0805.1551

- Ex: Gaussian smeared point source



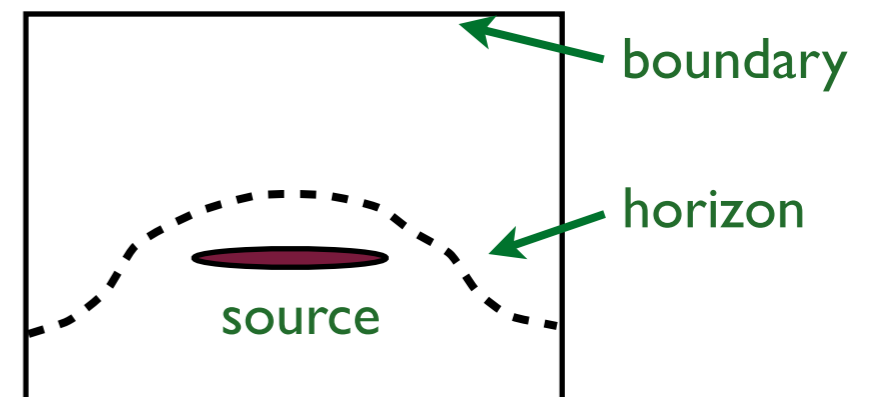
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 - Ex: Gaussian (longitudinal & transverse) energy density

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Infalling coordinates

$$ds^2 = 2dt [dr - A(X) dt - F_i(X) dx^i] + \Sigma(X)^2 \hat{g}_{ij}(X) dx^i dx^j$$

Eddington-Finkelstein (EF) coordinates

$$X \equiv (t, x, y, z, r) = (x_{\text{bdry}}^\mu, r)$$

required initial data = rescaled
(unit determinant) spatial metric

- **Must transform FG → EF:** $g_{MN}(X) = \frac{\partial \tilde{X}^A}{\partial X^M} \frac{\partial \tilde{X}^B}{\partial X^N} \tilde{g}_{AB}(\tilde{X}(X))$

- **Strategy:**

- ▶ Demand $g_{rt}(X) = 1, \quad g_{r\mu}(X) = 0$

ugly coupled equations

- ▶ Compute infalling geodesic congruence:

$$\frac{d^2 \tilde{X}^M}{dr^2} + \Gamma_{PQ}^M(\tilde{X}) \frac{d\tilde{X}^P}{dr} \frac{d\tilde{X}^Q}{dr} = 0$$

“pretty” coupled equations

$$\lim_{r \rightarrow \infty} \tilde{X}^\mu(r) = x_{\text{bdry}}, \quad \lim_{r \rightarrow \infty} d\tilde{X}^\mu/dr = 0$$

radial infall from boundary

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- Strategy
 - adaptive ODE solver
 - fixed radial grid, spectral methods, Newton iteration
- Language
 - C, C++
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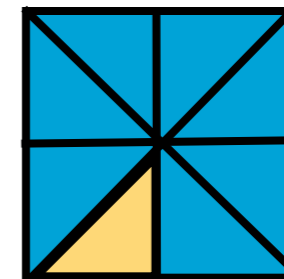
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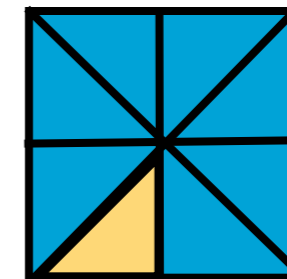
Choices (II)

- Spatial boundary coordinates
 - cylindrical
 - **dimensional reduction**, take advantage of axial symmetry
 - **coordinate singularity** at $\rho=0$
 - Cartesian w. periodic spatial box
 - use **Fourier spatial grids**
 - **cubic symmetry** in transverse plane:
- Radial grid
 - multiple Chebyshev domains
 - sparse differentiation matrices, limits error propagation



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Issues (I)

- Scale:
 - Ex: $64 \times 64 \times 256 \times 96$ (x,y,z,u) grid
 - 1 M boundary points, $\div 8 \Rightarrow$ 144K distinct geodesics
 - 1 sec/geo \Rightarrow 40 hours
 - 10 sec/geo \Rightarrow 17 days
 - 100 sec/geo \Rightarrow 5.5 months
 - multi-Gb data files
- Accuracy
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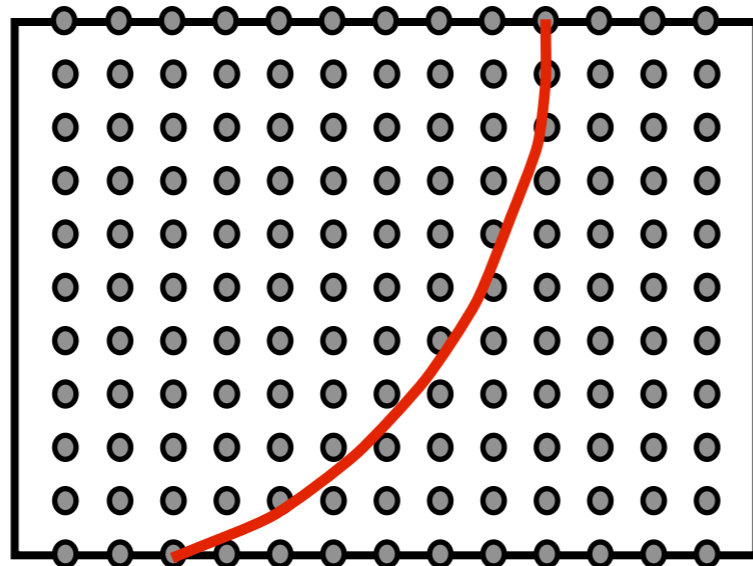
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MMA, spectral/Newton, arbitrary precision (40 digits)

Issues (II)

- radial shift residual reparameterization freedom
- near boundary $s \sim [r + \lambda(x, y, z)]^{-1}$
- use $u \equiv 1/r$, require $u_{\max} = s_{\max}$
- turns initial value prob into boundary value prob
- off-grid interpolation required:



Issues (III)

- parallelization (multicore desktop computer)
 - initial efforts: **horrible memory contention**
 - eventual success: **> 95% cpu utilization (8 cores)**
- checkpointing
 - **network glitches w. remote backend**
 - **random MMA freezes/crashes**
 - ➔ **must be restartable**
- MMA ➔ Matlab data transport
 - **2Gb size limits in some file formats**

Lessons

- feasibility of 5D asymptotically AdS GR on a desktop?
 - so far, so good
- choice of Mathematica for initial data calculation?
 - initial hopes (e.g., NDSolve, Interpolate) too naive
 - development time likely no less than in lower-level language
 - must guess/infer what MMA does behind the scenes
 - but very convenient high-level constructs (Map, MapThread,...)
 - using extended precision definitely helpful