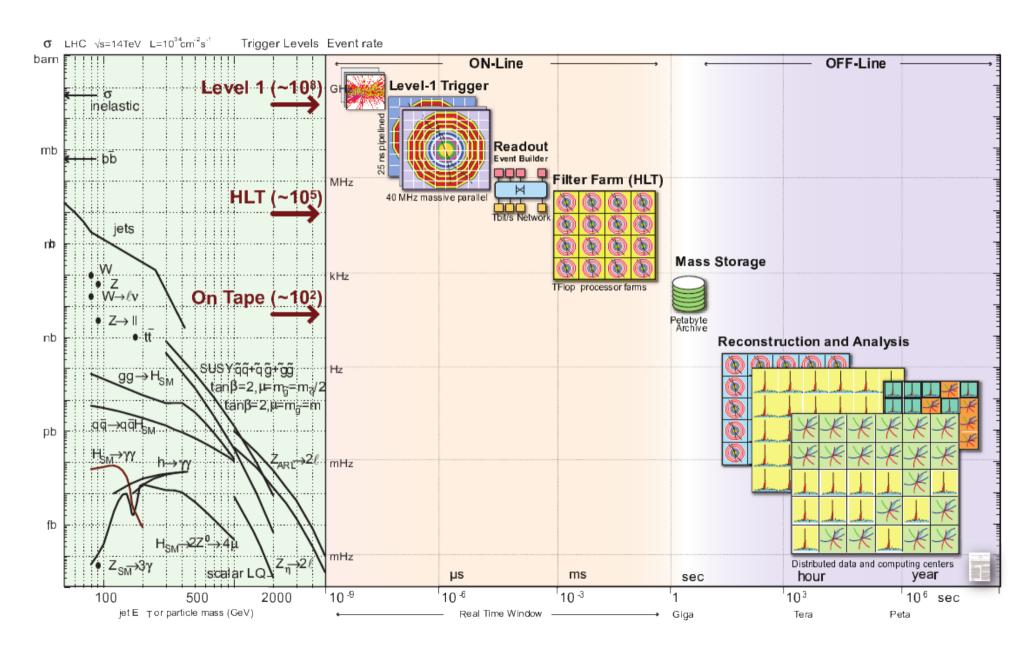


Triggering – why?

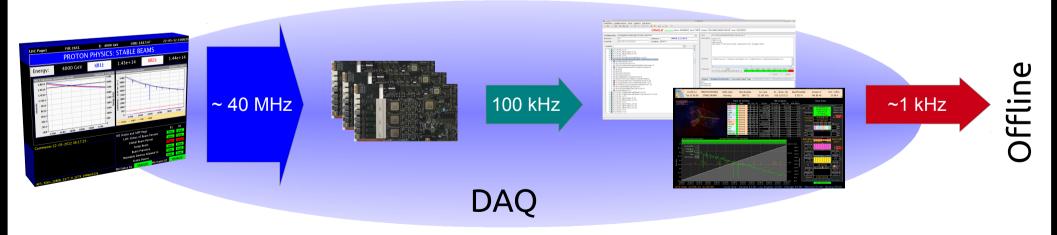


CMS trigger system

- the role of the trigger is to
 - reduce the event rate from the LHC collision rate (~ 40 MHz)
 to what can be stored and analysed offline (~ 1 kHz)
 - while keeping the physics reach of the experiment
- CMS has been designed with a 2-level trigger system

LHC Level 1 Trigger

High Level Trigger



Level 1 Trigger

Level 1 Trigger

fast readout of the detector, with a limited granularity

muon chambers (RPC, CSC, DT)



hardware: FPGAs and ASICs

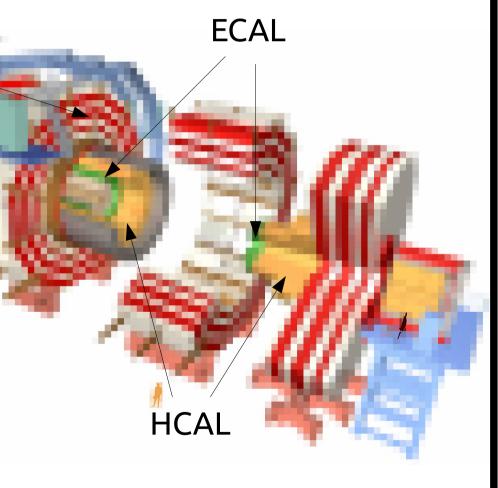
synchronous operation

40 MHz LHC clock

constraints from the detectors

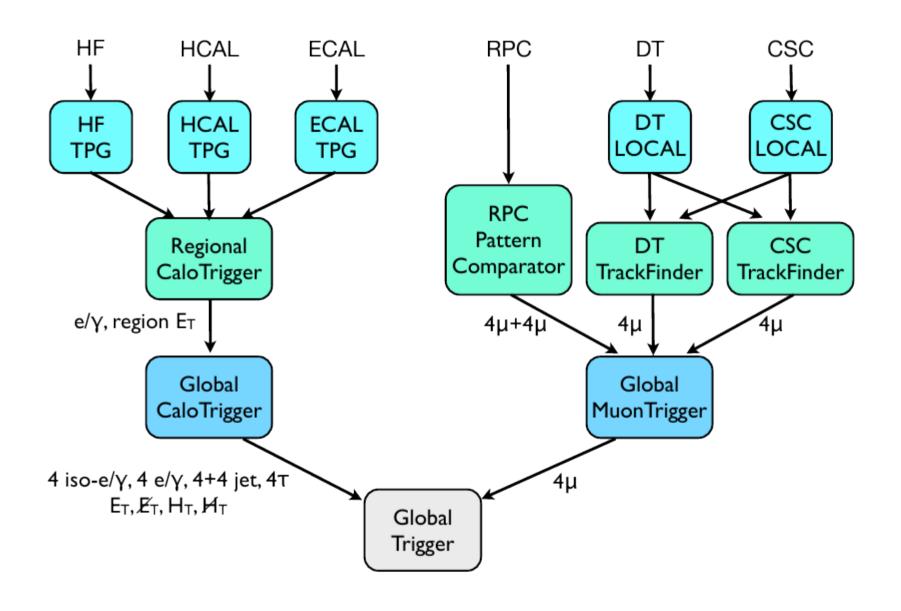
pipeline: ~4 µs to take a decision

readout: 100 kHz maximum output rate

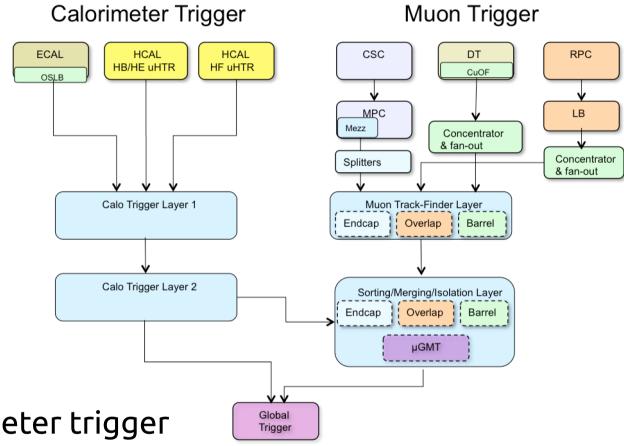


2014.07.18

Level 1 Trigger in 2012



Level 1 Trigger in 2016



- Two-layer calorimeter trigger
 - with calorimeter tower-level precision and pile-up subtraction
- Muon trigger combining all 3 muon systems
 - integrated track-finding with more sophisticated p_T measurement

Stage 1: Level 1 Trigger in 2015

- replace the L1 GCT with a a prototype of the "Layer 2"
 - improved calorimetric trigger
 - pile-up subtraction for jets and energy sums
 - dedicated taus trigger candidates
- minor improvements to the muon trigger
 - make use of new muon chambers
 - increased granularity of the CSC readout
 - improve the LUTs used for track building and matching

L1 Muon Trigger

DT Muon Trigger

DT and CSC

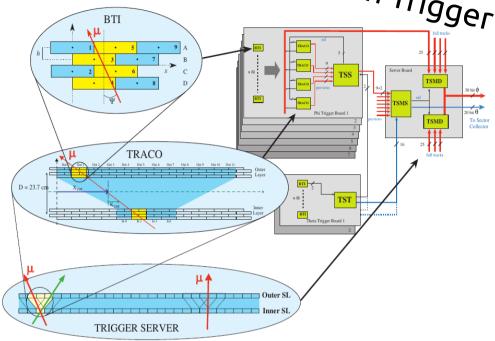
- track segments are identified in the detectors
- track finders (DTTF and CSCTF) build muon candidates
- each candidate is assigned η , φ , p_{τ} and quality
- select 4 (DT) + 4 (CSC) candidates

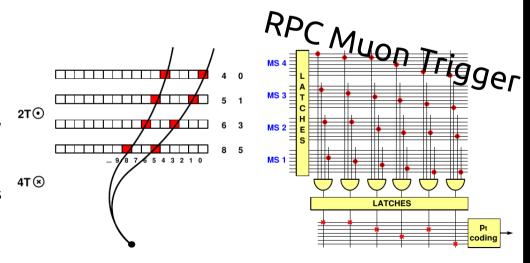
RPC

- hits are built into candidates
- each candidate is assigned η , φ , p_{τ} and quality
- select 4 (barrel) + 4 (endcap) candidates

GMT – Global Muon Trigger

- combine candidates in the barrel (DT+RPC) and endcap (CSC+RPC)
- merges or removes duplicates
- each candidate is assigned η , ϕ , p_T and quality
- select 4 leading muon candidates
 - high quality candidates ued for single muon triggers
 - low quality candidates are used for di-muon and cross-triggers





L1 Calo Trigger

ECAL trigger primitives

- trigger tower: 5x5 crystals
- ET in each tower
- reject "spikes", apply "transparency corrections"

HCAL primitives

ET in each tower

e/gamma candidates

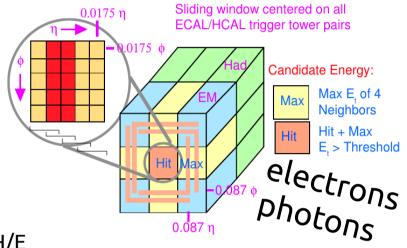
- id based on shower shape, isolation from ECAL and H/E
- 4 isolated and 4 non-isolated e/gamma candidates j_{ets}

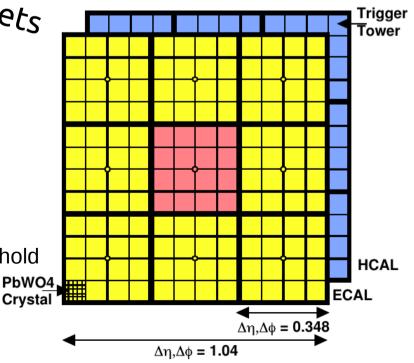
jet candidates

- calorimeter regions (4x4 towers)
- sum ET of 3x3 regions
- 4 central jets ($|\eta|$ < 3) and 4 forward jets ($|\eta|$ > 3)
- 4 tau jets (|η| < 3)

energy sums

- ETT, MET computed from all trigger towers above threshold
- HT, MHT computed from all regions above threshold





L1 Trigger Objects

the L1 Trigger reconstructs

Global Muon Trigger

- "stand alone" muon candidates
 - up to 4 candidates from the hits in the muon detectors
- e/gamma objects: photons or electrons
 - from ECAL deposits
 - including the possibility for a loose calorimetric isolation
- jets
 - up to 4 central, 4 forward, and 4 tau candidates
 - from the calorimetric deposits
- global quantities: MET, HT
 - from the calorimetric deposits

Global Calo Trigger

L1 Global Trigger

- L1 Global Trigger
 - reads the candidates from the Muon and Calo triggers
 - define up to 128 algorithms
 - based on the candidates' energy and kinematics
 - their quality flags
 - and their combinations

one (or more) muon(s), with pT above 16 GeV

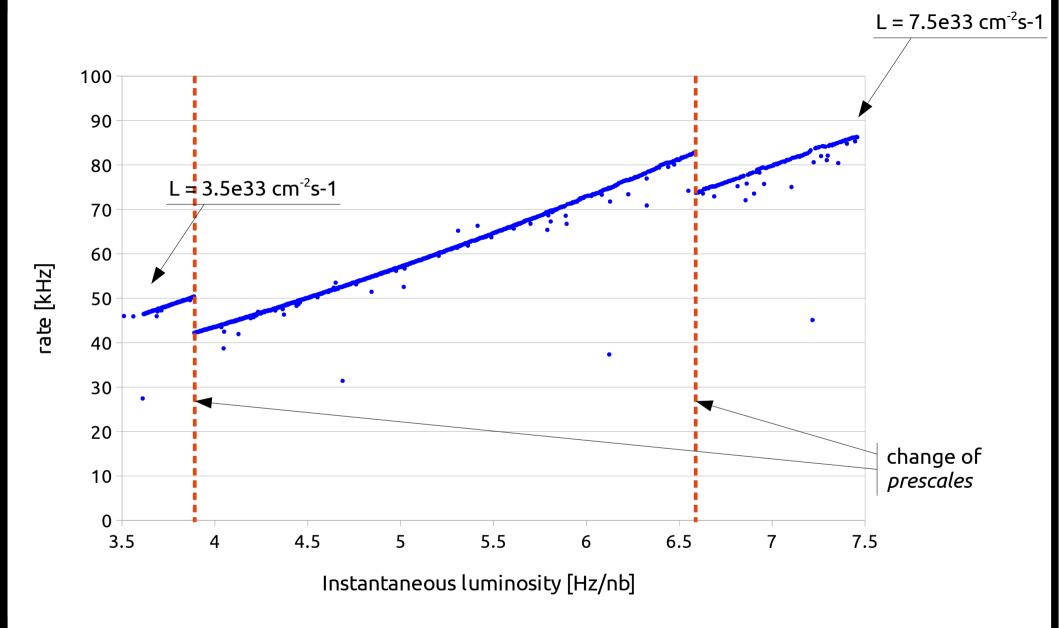
- including simple correlations between the candidates:
 - delta eta, delta phi, opposite sign, ...
- some random examples from 2012:
 - L1_SingleMu16
 - L1_IsoEG12er_ETM36
 - L1_TripleJet_68_48_32_VBF

one loosely isolated ECAL deposit, within $|\eta| < 2.1$ together with a missing ET above 36 GeV

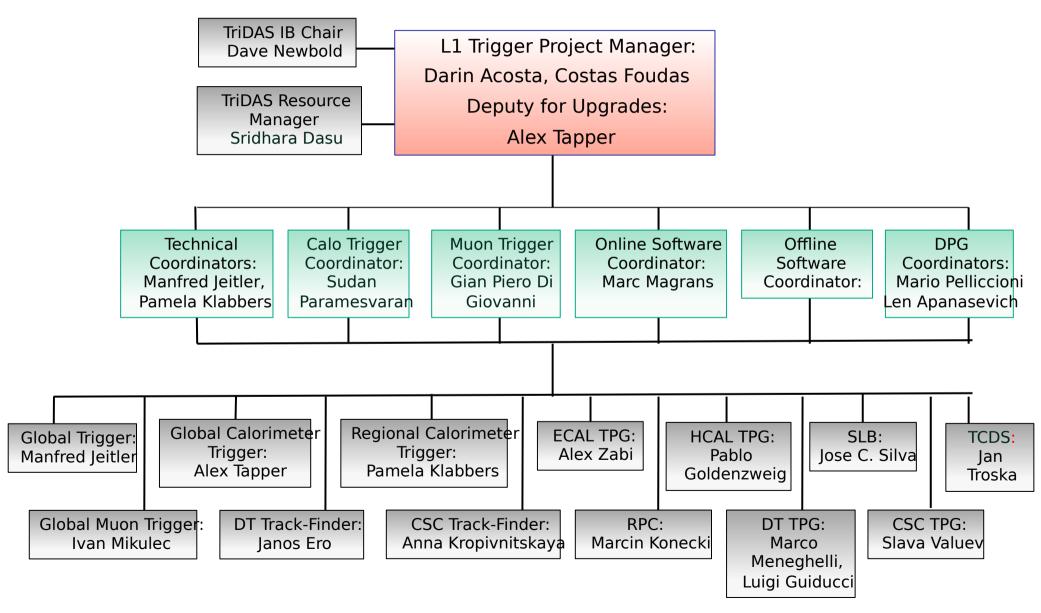
3 jets above different thresholds, in a VBFlike topology

- In 2012: 4 iterations of the L1 menu
 - with minimal changes, remove unused triggers, add cross-triggers, ...

L1 Trigger rate vs. Luminosity

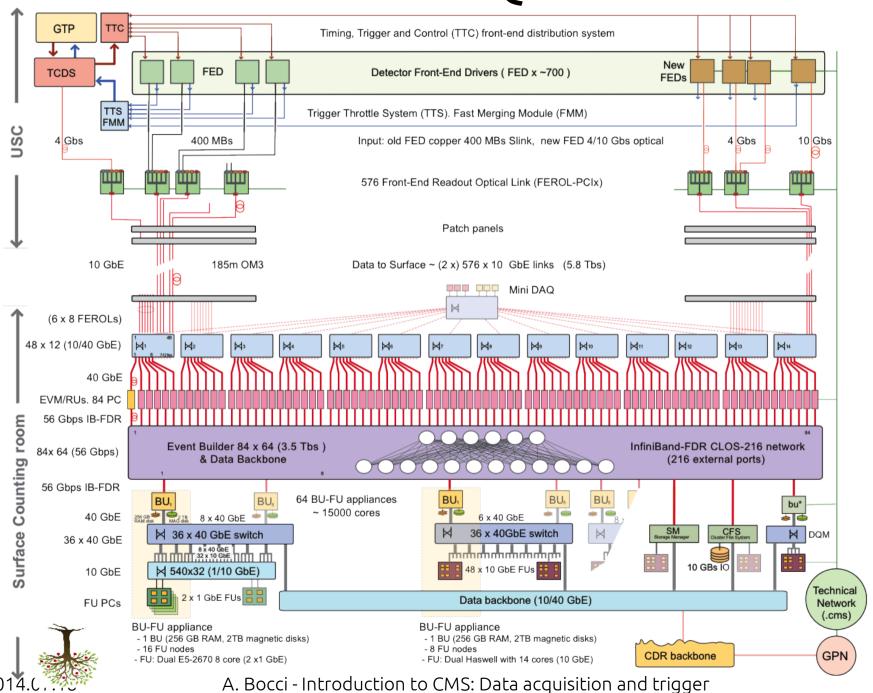


L1 Project (old, sorry)

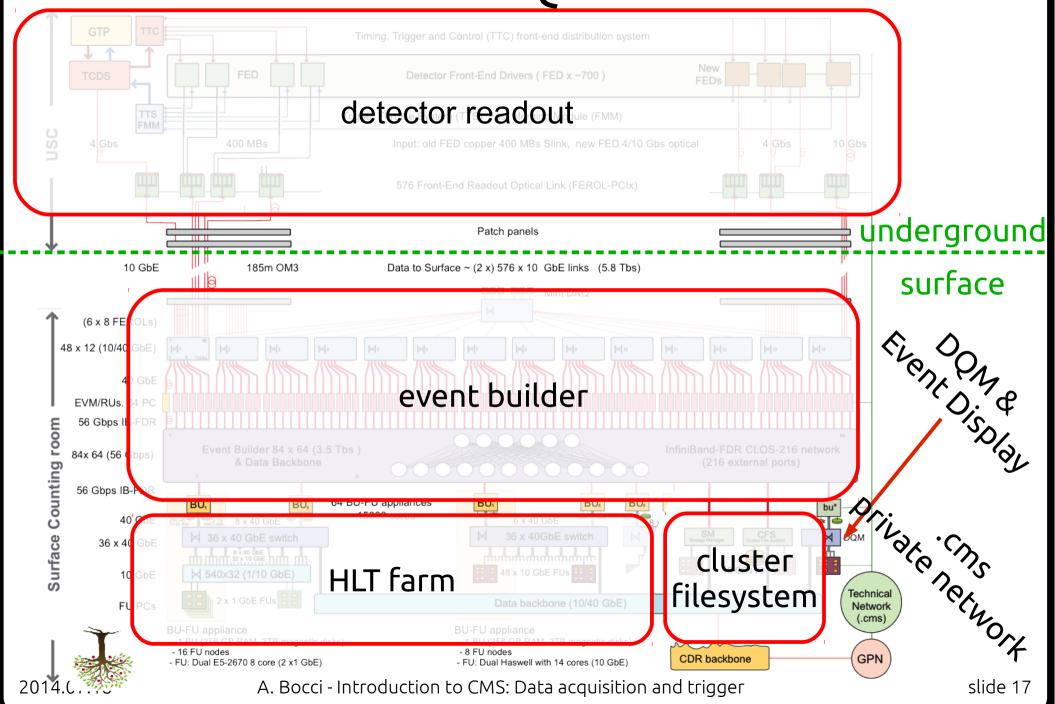


Data Acquisition (DAQ)

DAQ 2



DAQ 2



HLT farm

72x

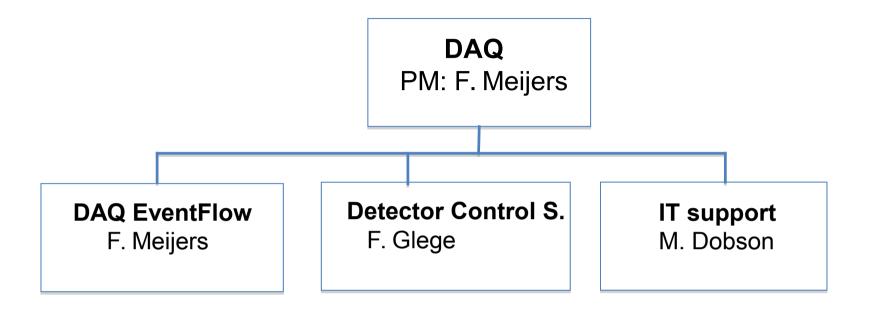


	May 2011	May 2012	Early 2015
DAQ Version	DAQ-1	DAQ-1	DAQ-2
Model	Dell Power Edge c6100	Dell Power Edge c6220	To be decided
Form factor	4 motherboards in 2U box	4 motherboards in 2U box	
CPUs per mother-board	2 x 6-core Intel Xeon 5650 Westmere , 2.66 GHz, hyper-threading, 24 GB RAM	2 x 8-core Intel Xeon E5-2670 Sandy Bridge , 2.6 GHz, hyper-threading, 32 GB RAM	2 x 14-core Intel Haswell
# Motherboards	288	256	256
# Cores	3456	4096	7168
Data link	2 x 1Gb/s	2 x 1Gb/s	1 x 10 Gb/s

~15k cores (~30k processes or threads) \leftarrow 50% more processing power than in 2012

2014.07.18

DAQ Project (2014)



DAQ Office

Resource Planning: F. Meijers

Operation: V. O'Dell, N.N.

Technical Coordination: A. Racz

TriDAS SEB Chair: S. Erhan

TriDAS Conf. Committee: V. O'Dell

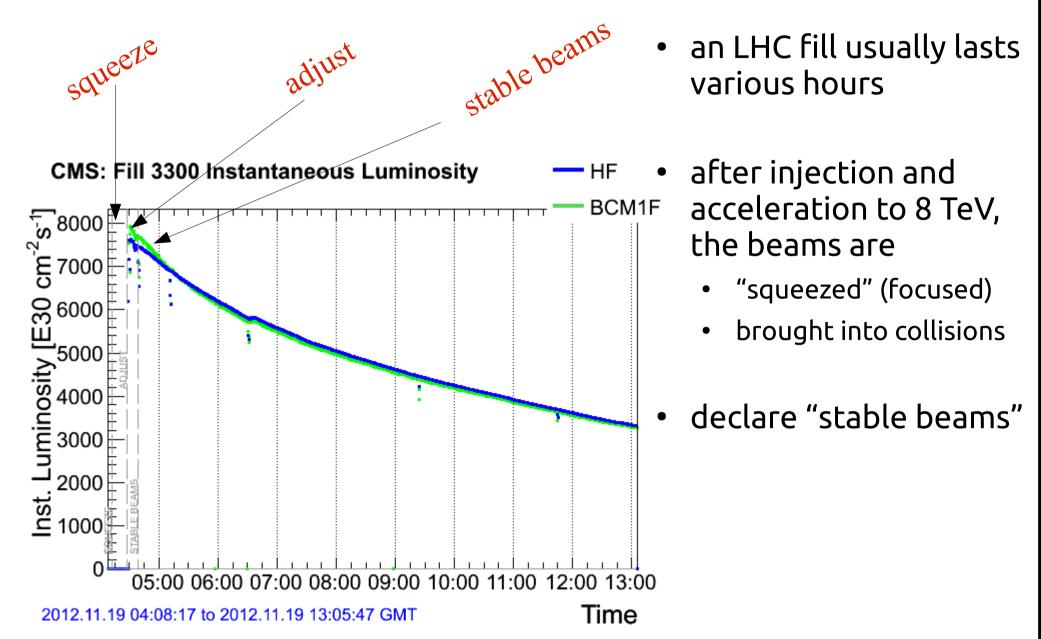
CMS Upgrade Online Coordinator:

C. Schwick

CMS DAQ Upgrade: A. Racz

Interlude: a note about operations

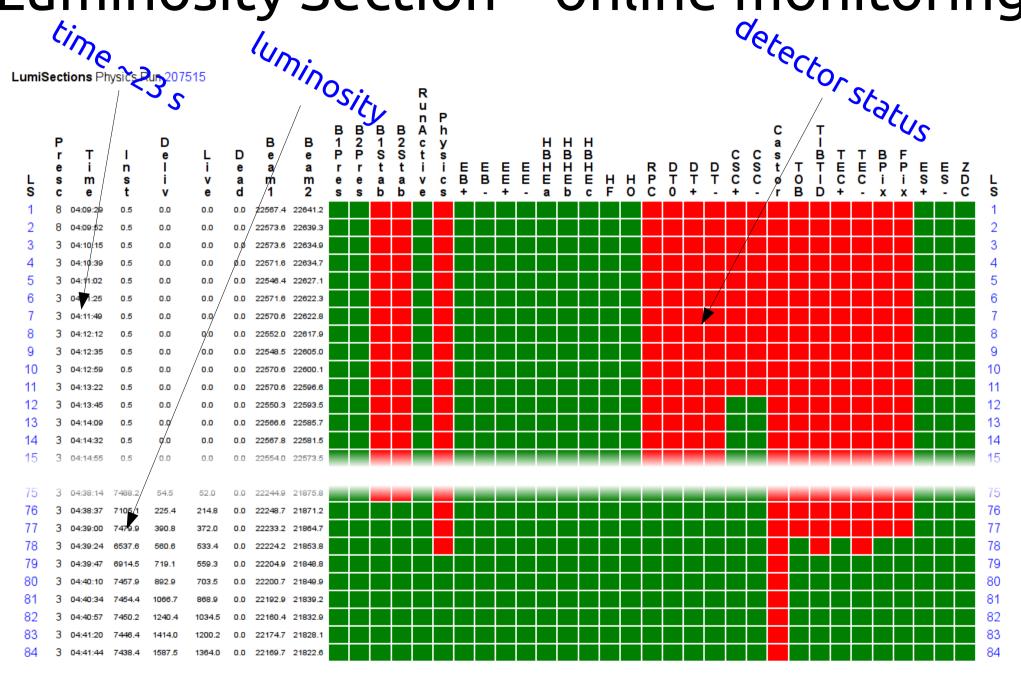
LHC fill



Luminosity Section

- in CMS, a run is split into "luminosity sections" (lumisection, or LS)
 - arbitrary definition: 2¹⁸ LHC orbits
 - corresponding to ~23.31 s
- large enough to ...
 - measure the average instantaneous luminosity
 - monitor the status of the subdetctors
- small enough to
 - be used as the atomic amount of data
 - certification, data processing, bookkeeping, monitoring, etc. are all done on a lumisection by lumisection basis

Luminosity Section – online monitoring



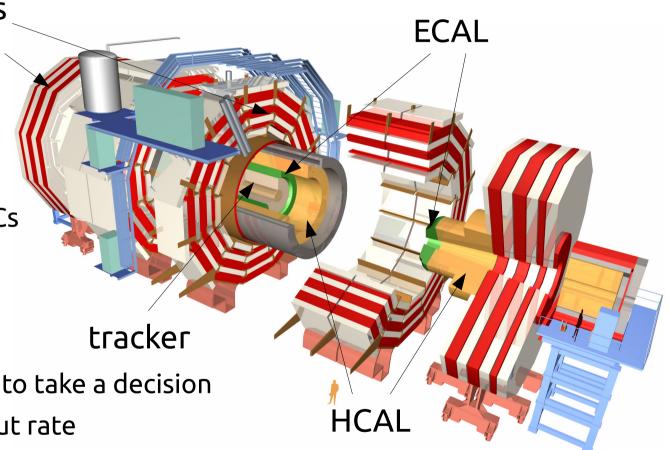
High Level Trigger

High Level Trigger

full readout of the detector at 100 kHz

muon chambers (RPC, CSC, DT)

- implementation
 - software: CMSSW
 - runs on commercial PCs
 - quasi-synchronous
- constraints
 - ~200 ms average time to take a decision
 - ~400 Hz average output rate

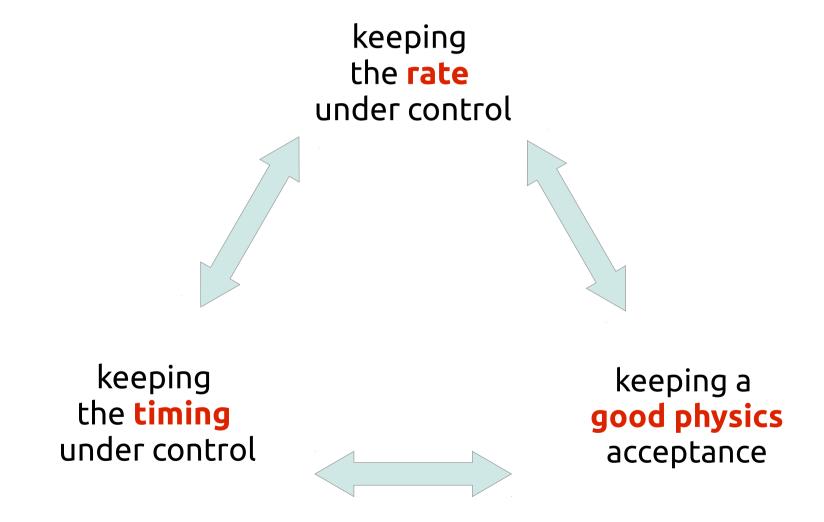


High Level Trigger

- The High Level Trigger
 - is implemented in software (CMSSW)
 - running the same code used for offline reconstruction and analysis
 - but a very optimised configuration: O(~100) faster than offline
 - running on a farm of commercial computers
 - Intel Xeon, from different generations (2008-2012)
 - O(13'000) cpu cores, O(20'000) processes
 - over the full detector information
 - take advantage of regions of interests to speed up the reconstruction
 - reject events as early as possible

the challenge

find a compromise between ...



online reconstruction

muons

- "L2" stand alone muons
- "L3" global and "tracker" muons
- tracker-based isolation

photons

- based on ECAL superclusters
- calorimeter-based id and isolation, tracker-based isolation

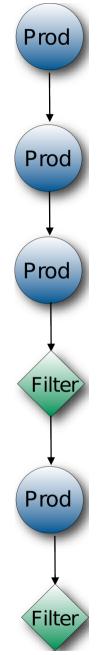
electrons

- match ECAL superclusters, pixel tracks, and full tracking
- calorimeter-based id and isolation, tracker-based id and isolation

taus

- particle flow reconstruction
- jets, MET, HT
 - calorimteric jets and MET
 - particle flow-based jets and MET
- b-tagging
 - jets, full tracking
 - secondary vertex reconstruction
- but also
 - razor, α_T , dE/dx, ...
 - jet substructure, ...

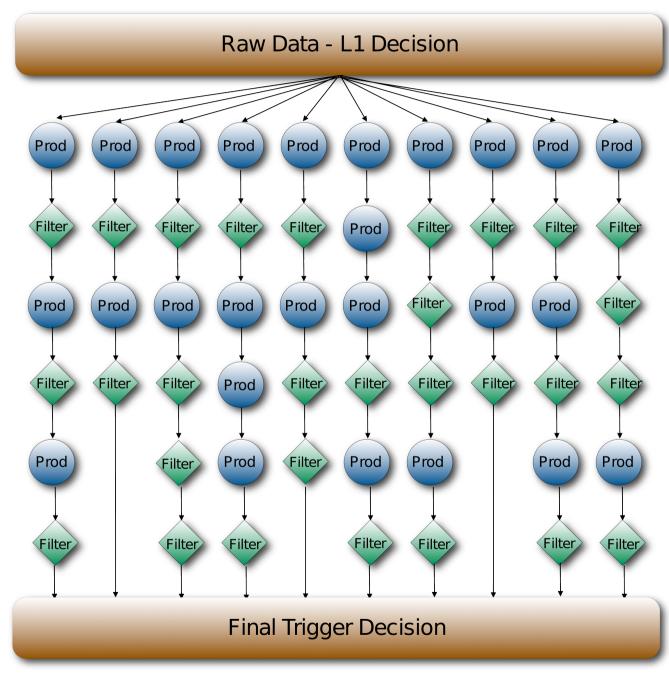
online reconstruction



2014.07.18

- the HLT uses many "tricks" to speed up the online reconstruction
 - remember the limit is the average processing time per event
 - modular approach to reconstruction and filtering
 - reconstruct the fastest object first
 - L1 muon → L2 muon → L3 muon
 - L1 jet → "calo" jet → tracking and particle flow jet
 - reject an event as soon as possible
 - only look at what is really needed
 - regional "unpacking" and reconstruction
 - read the detector data around L1 objects
 - reconstruct tracks inside jets, or around leptons
 - keep combinatorics under control
 - reject pile-up, limit the number of candidates being evaluated

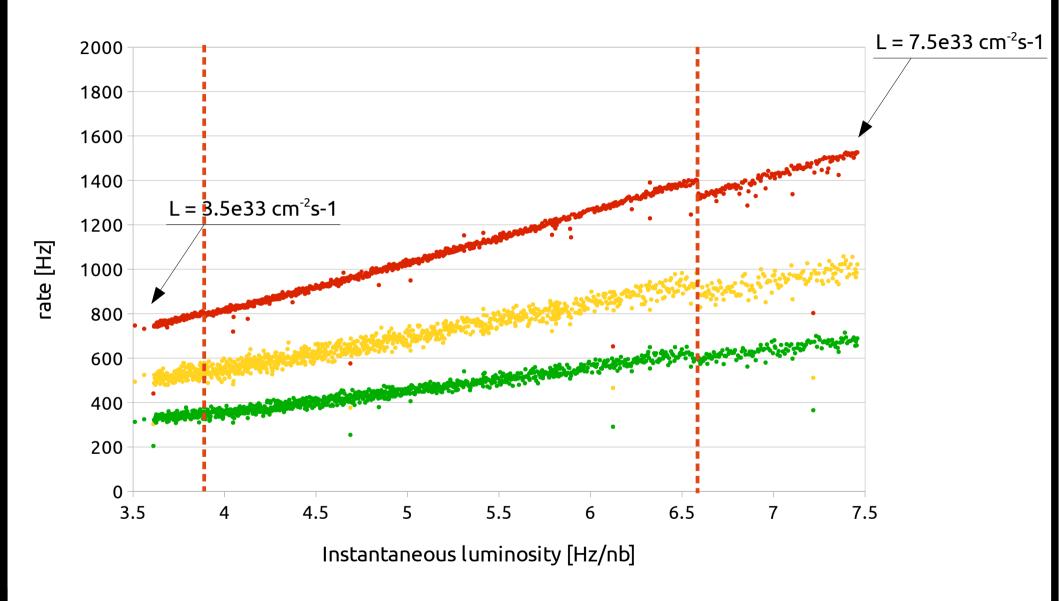
HLT menu



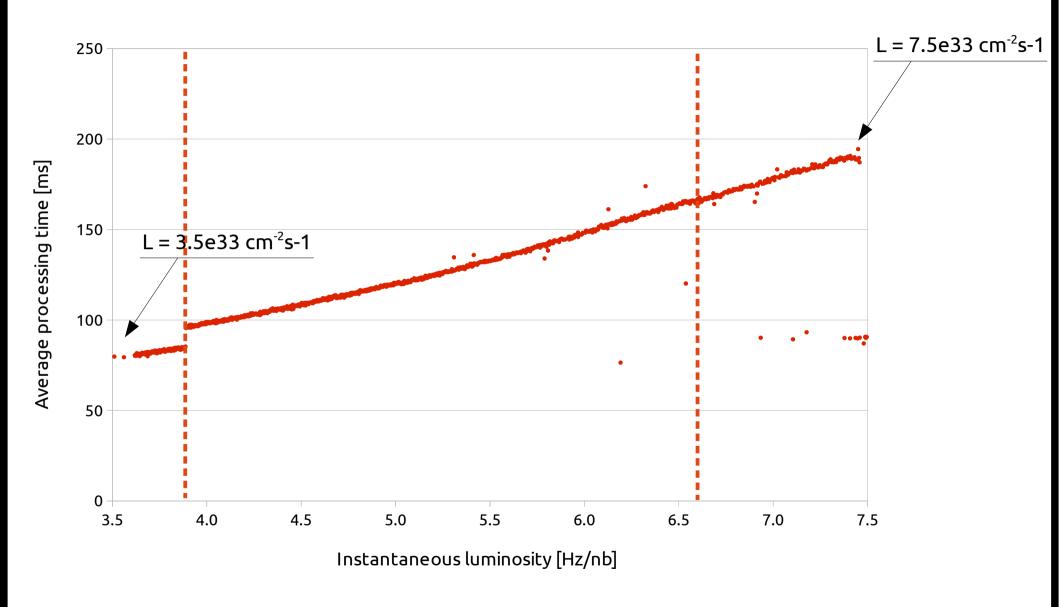
- many algorithms running in parallel
 - logically independent
- determine
 - the trigger decision
 - how to split the events, online and offline

2014.07.18

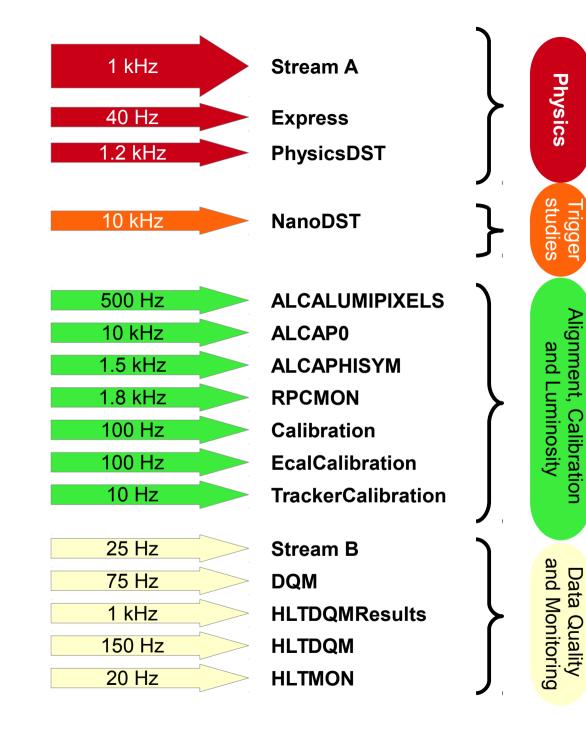
HLT rates vs. Luminosity



HLT timing vs. Luminosity



- different purposes
- different event content
- different rates
- physics, calibrations, monitoring, etc.



Physics

Alignment, Calibration

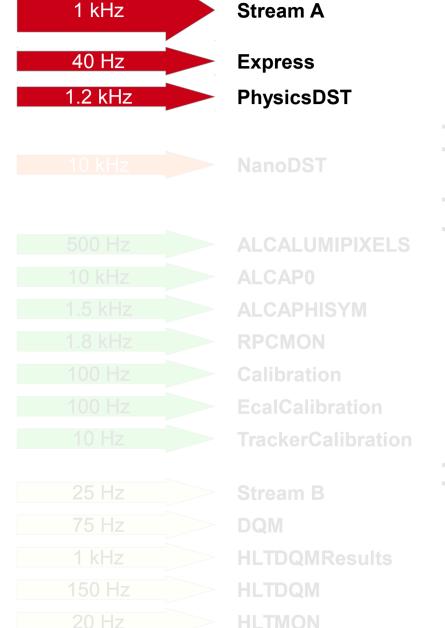
Streams

Stream A collects all the events for physics analysis

average: ~ 400 Hz

- including *parked data*
 - collected in 2012, but reconstructed and analysed only during 2013-14
 - average: ~ 600 Hz

- PhysicsDST "scouting" stream
 - analysis performed directly on **HLT** objects
 - no offline reconstruction



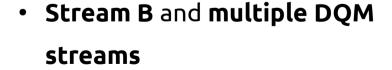
Stream A

Express

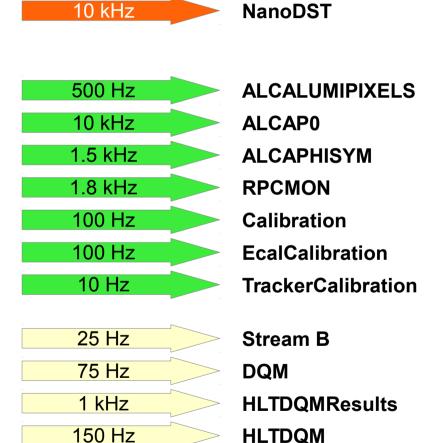
PhysicsDST



- Saves trigger information for 10% of all L1-accepted events
- Useful for trigger studies
- AlCa streams collect events for dedicated calibration workflows
 - Only a fraction of the detector is read: small event size, high rate



 Monitor different aspects of data taking (online, offline, parking)



HLTMON

20 Hz

Evolution of the Trigger constraints

- Run 1: 2010-2012
 - L1T rate limited by detector readout

- maximum rate: 100 kHz

fixed by the readout electronics

- maximum latency: 4 µs

- HLT reconstruction time limited by online farm processing power
 - maximum average time per event:

• 2010: 50 ms

• 2011: 100 ms

• 2012: 180~200 ms

farm extended in 2011 and 2012, improved configuration

- HLT rate limited by offline resources
 - maximum average rate:

• 2010-11: 300 Hz

• 2012: 400 Hz "core" + 600 Hz "parking"

increased offline resources, introduced data parking pre-LS1

Run 2: 2015-2018

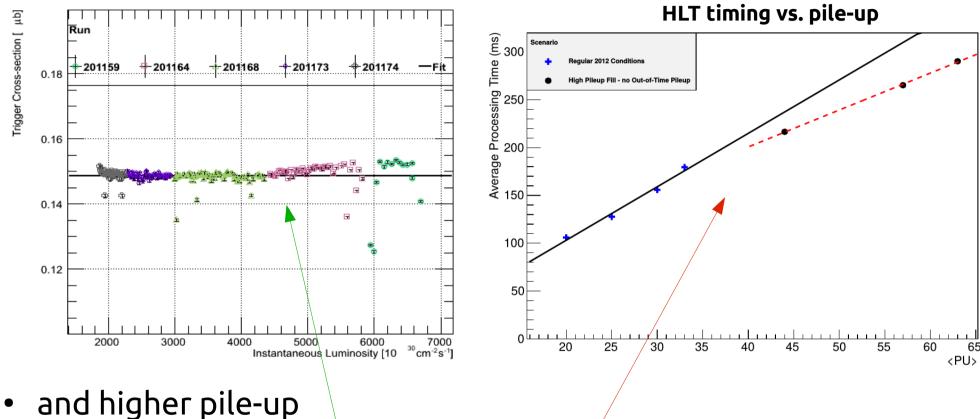
- ?

how much do we have to **increase the limits** of the trigger system?

High Level Trigger for 2015

- run at 13 TeV
 - the higher collision energy leads to a higher cross-section
 - comparing 8 TeV and 13 TeV MC simulation we observe
 - a factor 1.5 ~ 2 for leptons
 - a factor > 4 for jets!
 - assume an average increase by a factor ~ 2
- higher luminosity: ~ 1.4e34 cm⁻²s⁻¹
 - a factor ~2 higher than the peak luminosity in 2012
 - similar pile-up
- overall, a factor ~4 increase in the expected HLT rate

High Level Trigger for 2015

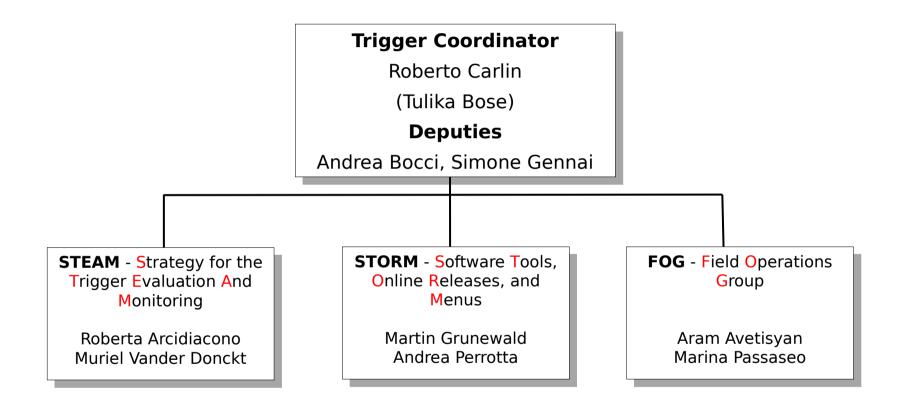


- - maximum average pu \sim 40, close to the 2012 value (\sim 35)
 - overall HLT rate is **robust** against pile-up
 - but the HLT cpu usage increases linearly with pile-up

High Level Trigger for 2015

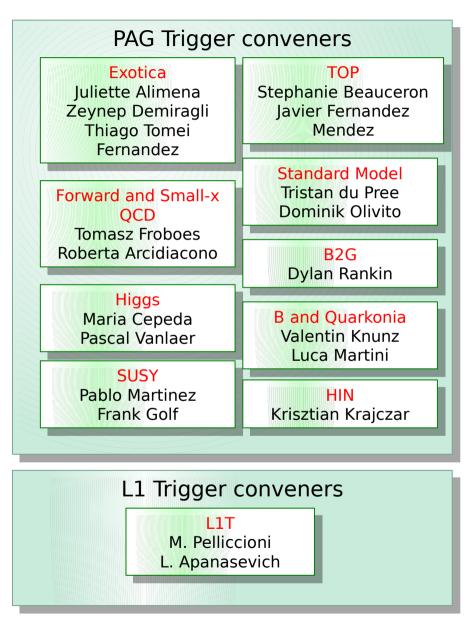
- plans
 - double the HLT rate
 - thanks to the increase in offline storage and processing
 - but we still need an effective reduction by a factor ~2
 - reduce effective rate by a factor 2, keeping the same physics acceptance
 - make better use of the available bandwidth
 - tighten triggers for signal samples, use dedicated triggers for background samples
 - improve online reconstruction and calibrations to match even better the offline and analysis objects
 - make a wider use of tracking and particle-flow based techniques
 - reduce the difference between online and analysis selection cuts
 - increase the available computing power of the HLT farm
 - by roughly +50%
 - to cope with **higher pile-up** and **more complex reconstruction** code

Trigger Coordination



Trigger Coordination: L3's



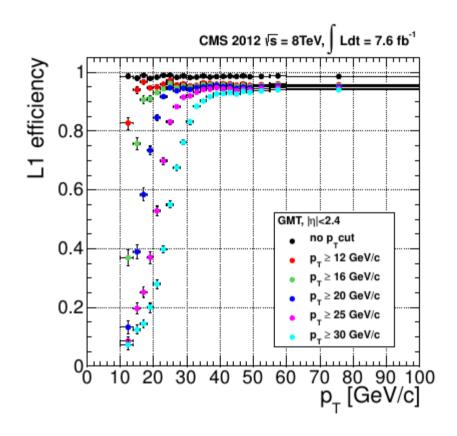


Backup slides

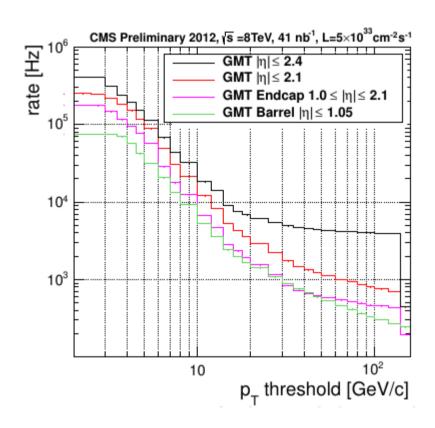
(some) L1 thresholds used in 2012

(Unprescaled) Object	Trigger Threshold (GeV)	Physics	
Single muon	16 (14 central)	Searches	
Double muon	(10, 0) or (10, 3.5)	Standard Model / Higgs	
Double muon, tight	(0, 0) or (3, 0)	Quarkonia / B Physics	
Single e/gamma	20 or 22	Standard Model / Searches	
Single Isolated e/gamma	18 or 20	Standard Model / Searches	
Double e/gamma	(13, 7)	Standard Model / Higgs	
Muon + Ele x-trigger	(3.5, 12), (12, 7), (5, 6, 6)	Standard Model / Higgs	
Single Jet	128	Standard Model	
QuadJet	40	Standard Model /Searches	
Six Jet	(6 x 45), (4 x 60, 2 x 20)	Searches	
MET	40	Searches	
HT	150 or 175	Searches	

L1 Muon Trigger (2012)

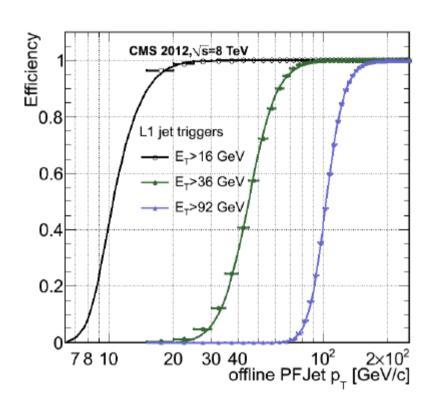


L1 muon efficiency vs. offline transverse momentum

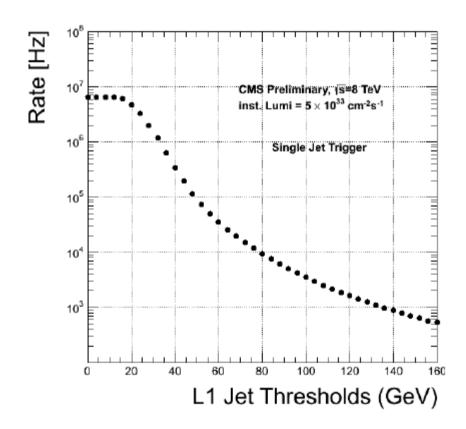


L1 muon rate vs. pT cut

L1 jets (2012)

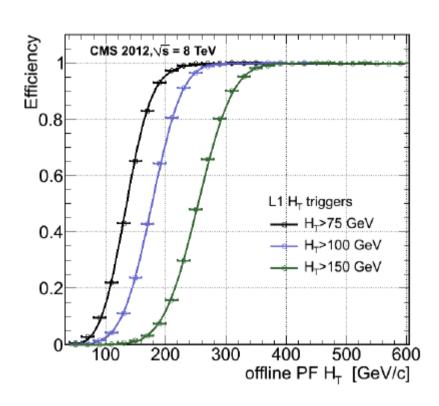


L1 jet efficiency vs. offline transverse momentum

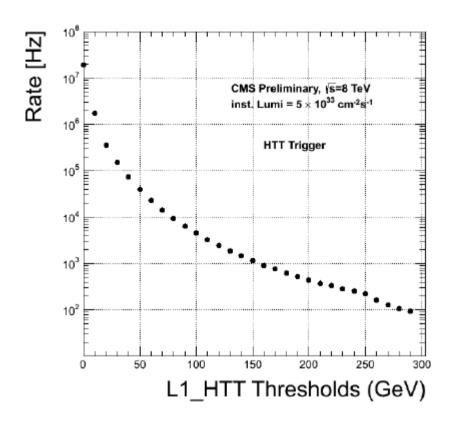


L1 jet rate vs. ET cut

L1 energy sums (2012)



L1 HT efficiency vs. offline HT



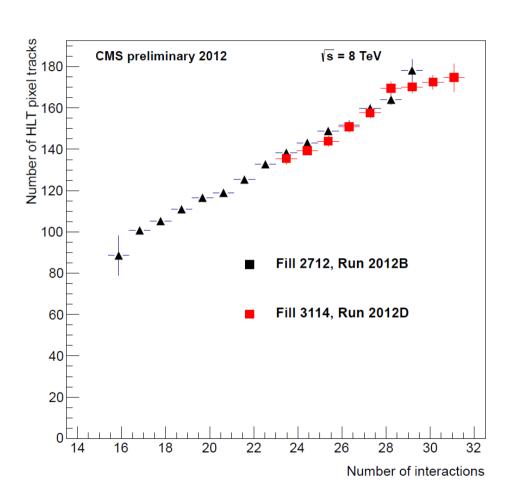
L1 HT rate vs. cut

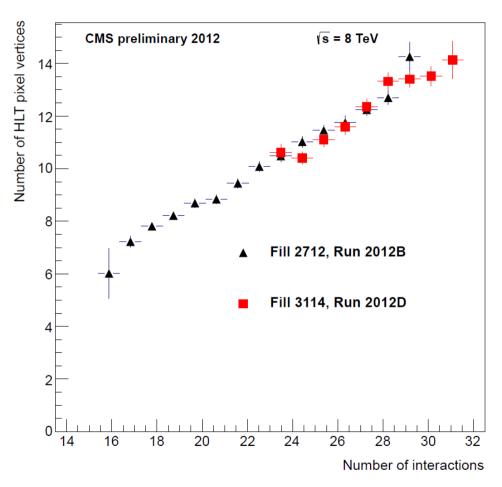
(some) HLT thresholds used in 2012

(Unprescaled) Object	Trigger Threshold (GeV)	Physics	
Single Muon	40	Searches	
Single Isolated muon	24	Standard Model	
Double muon	(17, 8) [13, 8 for parked data]	Standard Model / Higgs	
Single Electron	80	Searches	
Single Isolated Electron	27	Standard Model	
Double Electron	(17, 8)	Standard Model / Higgs	
Single Photon	150	Searches	
Double Photon	(36, 22)	Higgs	
Muon + Ele x-trigger	(17, 8), (5, 5, 8), (8, 8, 8)	Standard Model / Higgs	
Single PFJet	320	Standard Model	
QuadJet	80 [45 for parked data]	Standard Model / Searches	
Six Jet	(6 x 45), (4 x 60, 2 x 20)	Searches	
MET	120 [80 for parked data]	Searches	
HT	750	Searches	

2014.07.18

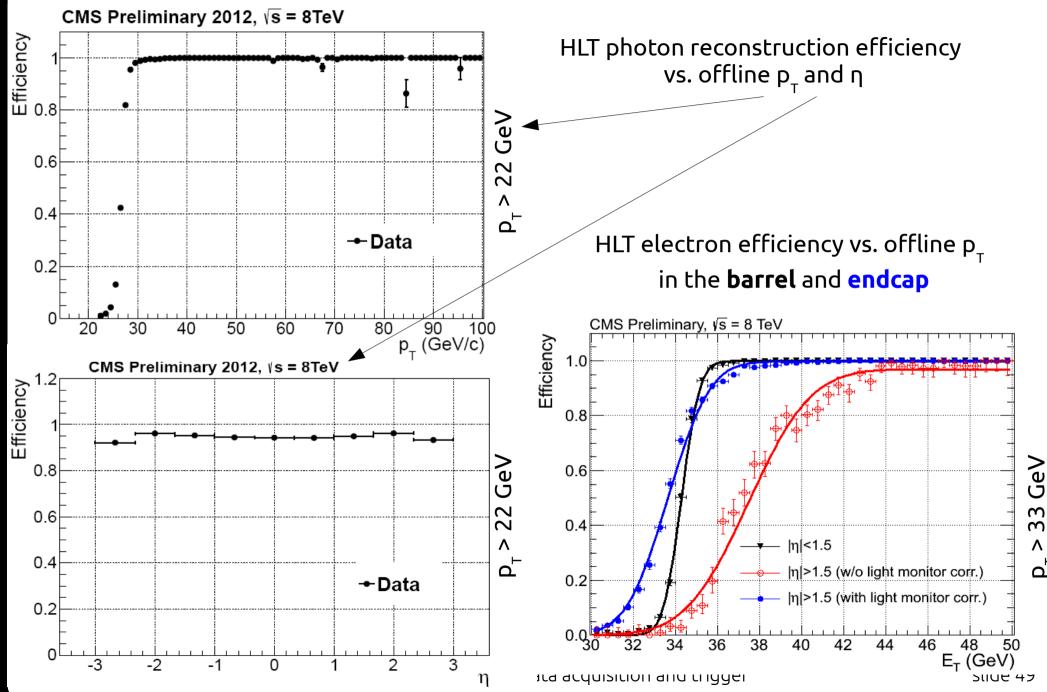
HLT tracking (2012)





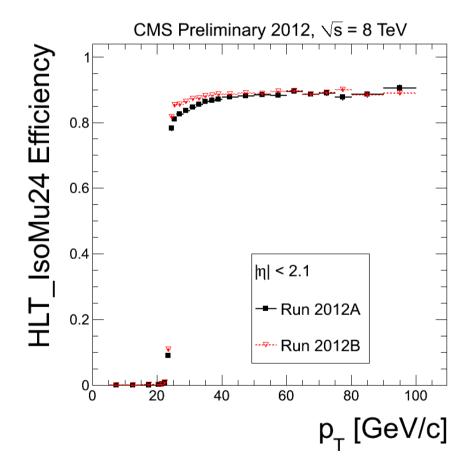
linearity of the HLT tracking performance vs. pileup, measured by the number of reconstructed (pixel) tracks and vertices vs. the number of interactions

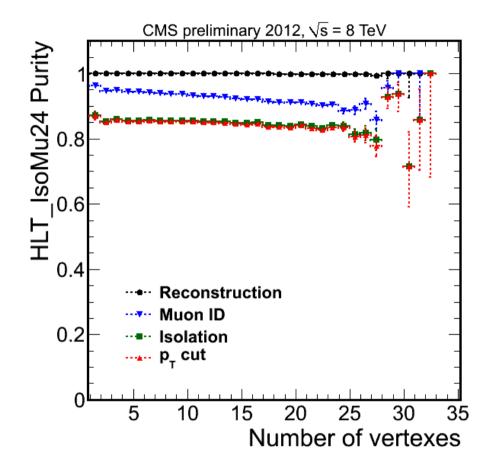
HLT photons and electrons (2012)



HLT muons (2012)

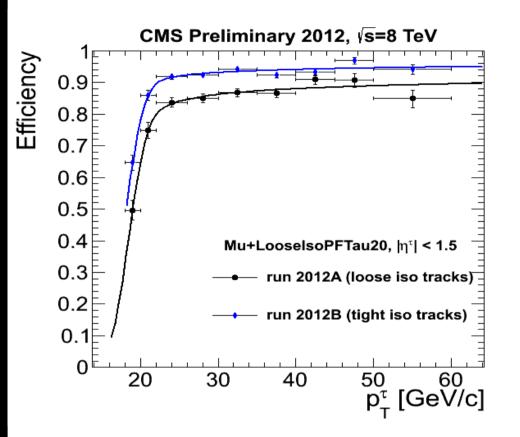
HLT isolated muon efficiency vs.offline $p_{_{T}}$

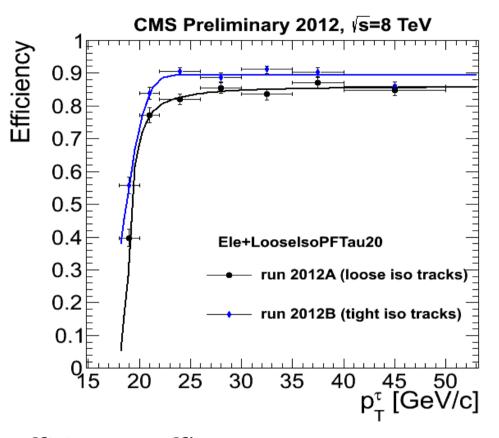




HLT isolated muon purity vs.pile-up (number of reconstructed vertices)

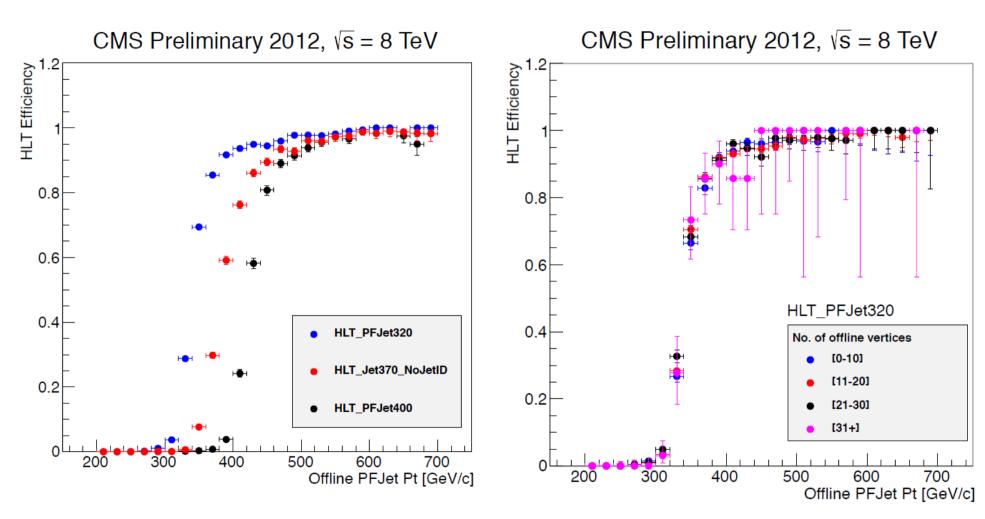
HLT taus (2012)





HLT tau reconstruction efficiency vs.offline p_{τ} measured in $Z \to \tau\tau$, $\tau \to \mu$ and $Z \to \tau\tau$, $\tau \to e$ events

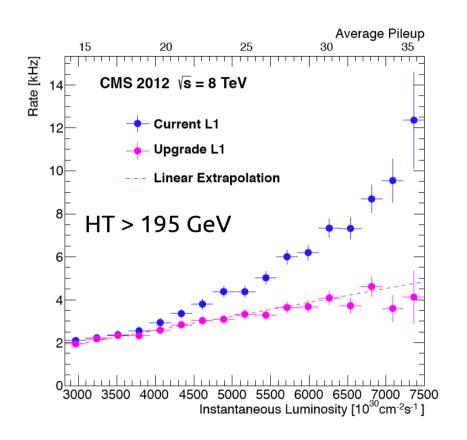
HLT jets (2012)

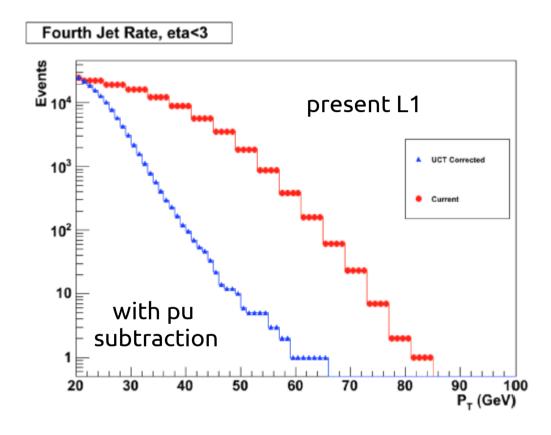


L1 Trigger upgrade for 2015

- 2015 Stage 1
 - improved calorimetric trigger
 - pile-up subtraction
 - for jets, energy sums, e/gamma isolation
 - dedicated taus trigger candidates
 - from 2x1 EG object without E/H cut
 - minor improvements to the muon trigger
 - make use of new muon chambers
 - increased granularity of the CSC readout
 - improve the LUTs used for track building and matching

PU subtraction at L1 (2015)

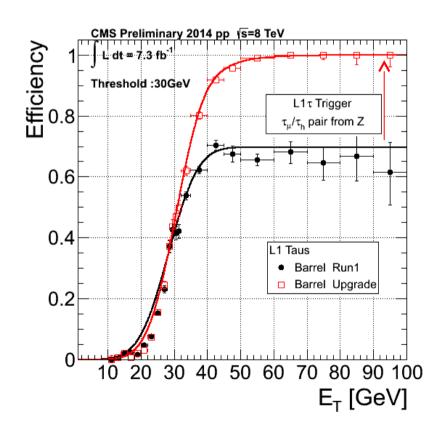


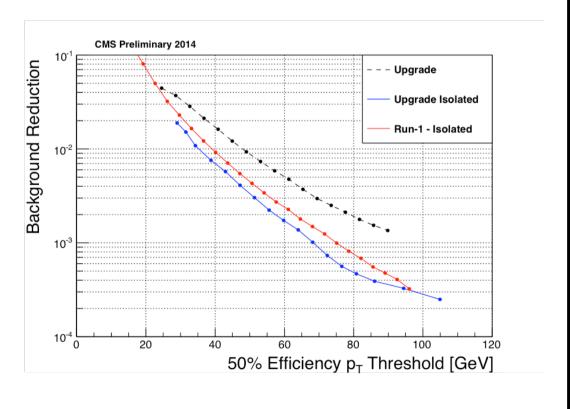


effect of pile-up subtraction on energy sums and multi-jet trigger

Tau L1 Trigger (2015)

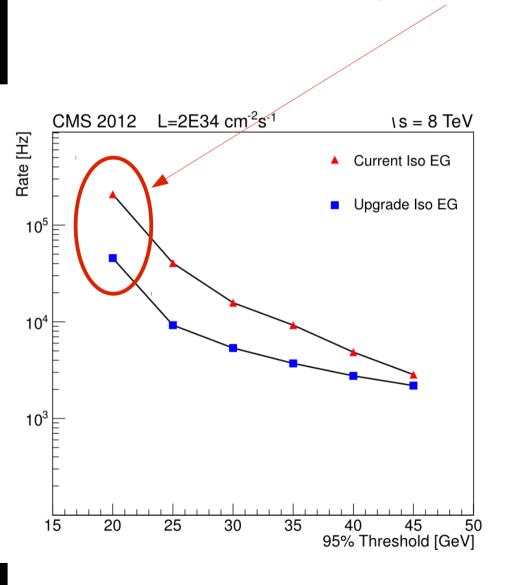
- Hadronic tau trigger with tower level granularity
 - Efficiency significantly improved over Run 1
- μ+τ trigger
 - 30% rate reduction and higher efficiency

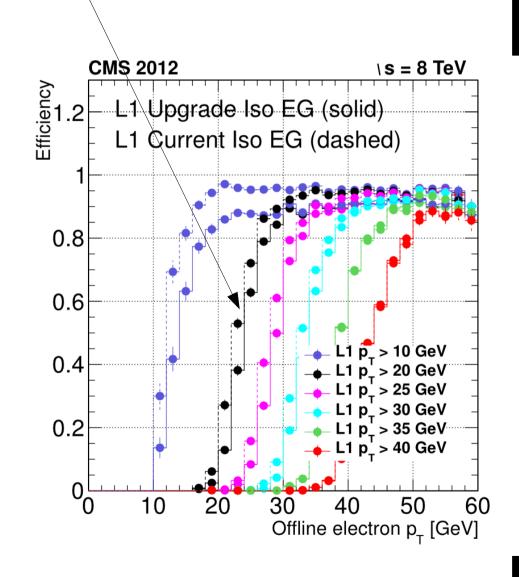




E/gamma L1 Trigger (2015)

rate reduction by a factor 5, with a similar efficiency



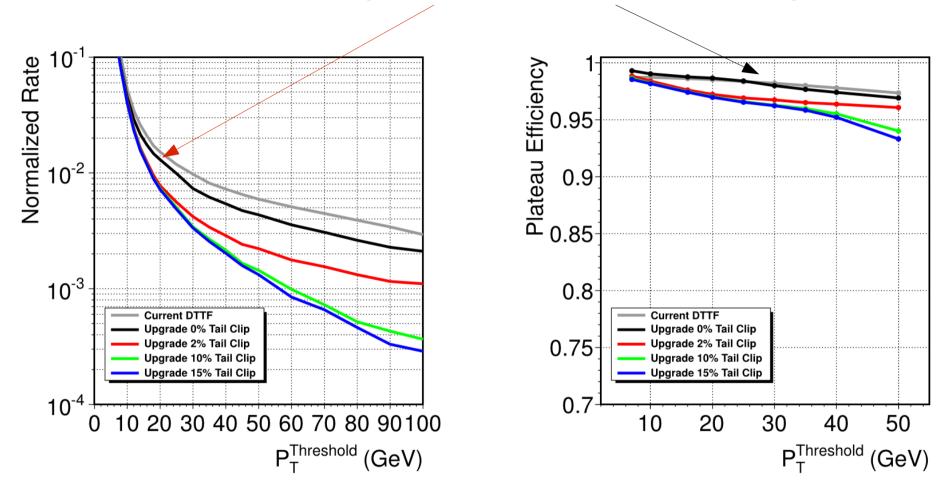


L1 Trigger upgrade for 2016

- 2016 Stage 2
 - new muon trigger
 - unified track finder
 - replace DTTF, CSCTS, RPC pattern comparator
 - more powerful track reconstruction
 - muon isolation
 - new calorimetric trigger
 - increased granularity
 - tower-based isolation
 - new Global Trigger
 - increased number of candidates (at least twice as much as now)
 - more powerful logic, improved resolution
 - support for more complex topologies (soft muon b-tagging, VBF jets, ...)

Muon L1 Trigger (2016)

rate reduction by a **factor 2 ~ 3**, with a **similar** efficiency



new muon pT assignment (bigger LUTs, post-processing)

Trigger upgrade for HL-LHC

- scenario for HL-LHC
 - even higher luminosity (and pile-up)

• instantaneous luminosity: 5e34 cm⁻²s⁻¹

• peak pile-up: 125 ~ 140 interactions / event

- target: keep the same physics acceptance as in 2012
- the trigger system from 2015-2020 cannot cope with such high luminosity
- upgrade L1 Trigger
 - higher rate and latency
 - tracking trigger
 - full calorimeter granularity

- upgrade High Level Trigger
 - higher rate
 - more processing power
 - alternative processors

L1 Trigger upgrade for HL-LHC

- higher rate and latency
 - the Level 1 Trigger rate and latency are limited by the front-end electronics of the detector
 - upgrade the electronics to support a higher rate and latency
 - increase the L1 Trigger rate from 100 kHz to 500 kHz ... 1 MHz
 - increase the L1 Trigger latency from 4 μs to 10 μs
 - requires replacing the ECAL barrel electronics
 - to go even higher, would need to replace the CSC electronics
- why?
 - rate increasing the readout rate, and thus the L1 trigger rate, is the easiest way to keep lower L1 thresholds
 - especially for jets, tracking trigger (next slide) mostly helps for leptons
 - latency higher latency gives the L1 more time to process the data
 - necessary for tracking trigger

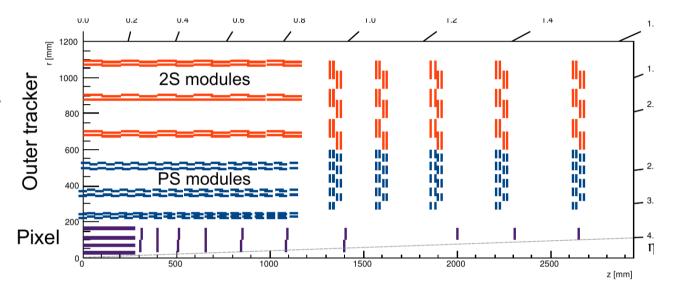
slide 60

Tracking Trigger

the upgraded silicon strip tracker is being designed with triggering

capabilities

 layers are composed by pair of modules ...

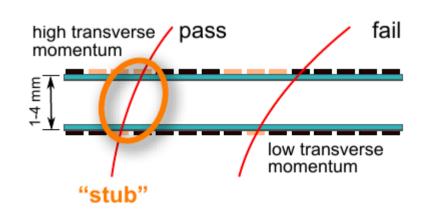


• ... able to distinguish high p_T and low p_T and tracks

high p_T track (> 2 GeV)

small bending arm

the 2 hits are inside the coincidence window



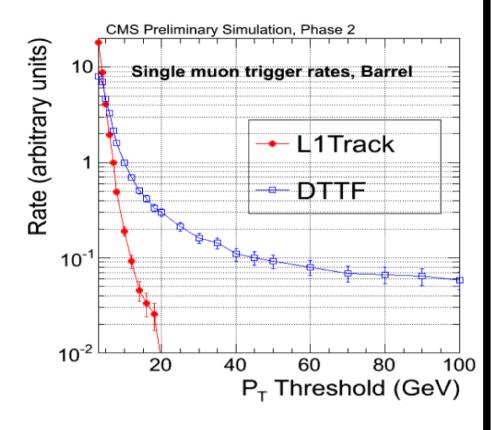
 $low p_T track (< 2 GeV)$

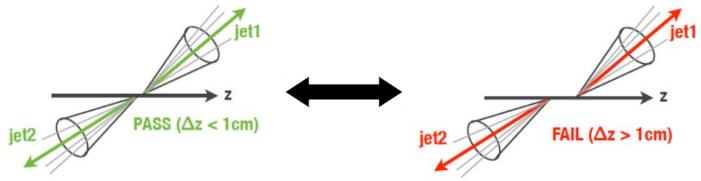
large bending arm

the 2 hits are **outside** the coincidence window

Tracking Trigger

- How is a tracking trigger useful?
 - improve reconstruction at L1
 - combine tracks with standalone muons for a better pT resolution
 - recover rejection power at lower pT threshold
 - tracker-based isolation
 - combine tracks with e/gamma deposits → electrons
 - dZ vertex matching between objects
 - reject combinatorics due to pile-up





Tracking Trigger

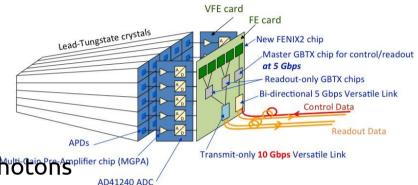
first studies on the impact of a tracking trigger:

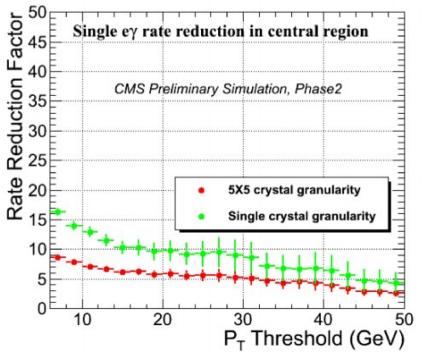
Trigger, Threshold	Algorithm	Rate reduction	Full eff. at the plateau	Comments
Single Muon, 20 GeV	Improved Pt, via track matching	~ 13 (central region)	~ 90 %	Tracker isolation may help further.
Single Electron, 20 GeV	Match with cluster	> 6 (current granularity) >10 (crystal granularity) (η < 1)	90 %	Tracker isolation can bring an additional factor of up to 2.
Single Tau, 40 GeV	CaloTau – track matching + tracker isolation	O(5)	O(50 %) (for 3-prong decays)	Very preliminary. Work in progress.
Single Photon, 20 GeV	Tracker isolation	40 %	90 %	Probably hard to do much better.
Multi-jets, HT	Require that jets come from the same vertex			Performances depend a lot on the trigger & threshold.

ECAL upgrade and L1 Trigger

- the present L1 Trigger reads the electromagnetic calorimeter with a limited granularity
 - trigger towers, made out of 5x5 crystals
- replace ECAL barrel electronics
 - read the ECAL with full granularity
 - improve spike rejection

• improve spacial resolution for electrons and photons (MGPA)





- combined with tracking trigger
 - reduce electron rate by O(10)
- new electronics needed for 10 us latency