

a user-friendly and flexible framework for GEANT4 medical applications

Pedro Arce Dubois Pedro Rato Mendes CIEMAT, Madrid

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(Geant4-based Architecture for Medicine-Oriented Simulations)

GAMOS is a framework designed to allow the user to

- Simulate a project with a minimal knowledge of GEANT4 and no need of C++
- <u>Easily</u> add new functionality and combine it with the existing functionality in GAMOS

We cannot pretend to cover all the functionality, so we should let the advanced user to write C++ code

Load it dynamically

⇒ plug-in's

> Easily transform it into a user command

⇒ It must be complete, flexible, easy to extend and easy to use

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GAMOS

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(Geant4-based Architecture for Medicine-Oriented Simulations)

COMPLETE:

- Provide all the functionality for someone who wants to simulate a medical physics project
 - > It is indeed impossible to cover all what all users may need \Rightarrow It must be extendible
 - > It will keep growing with time...

(Geant4-based Architecture for Medicine-Oriented Simulations)

FLEXIBLE:

Users should be able to control everything through user commands (= no recompiling)

* Avoid hardcoding

- Do not force users to call its detector "CRYSTAL", or to have three levels of ancestors, or...
- > Do not force users to use your SD class, or your histogram format, or...
- Different modules can be combined at users will
 - Change geometry but not the histograms
 - > Change sensitive detector type but do not toch digitization
- MODULAR: Each class, each module makes one and only one thing, clearly defined, but as general as possible
 - □ Keeping an eye on performance

(Geant4-based Architecture for Medicine-Oriented Simulations)

EASY TO EXTEND:

- * Easy to add any new functionality
- * Mix seamlessy existing functionality together with new one
 - > Add new modules without affecting others

- Based on "plug-in's"
 - Convert new C++ into user commands

(Geant4-based Architecture for Medicine-Oriented Simulations)

EASY TO USE:

- Almost everything can be done through user commands
- * A good design, applying software engineering techniques
- * Well documented

GAMOS plug-in's

- The main GAMOS program has no predefined components
 At run-time user selects which components to load through user commands
- User has full freedom in choosing components
- User can define a component not foreseen by GAMOS
 - Write C++ and use it through an user command
 - > Mix it with any other component

For the plug-in's implementation in GAMOS it has been chosen the CERN library: <u>SEAL</u>

Geometry

Three different ways to define:

C++ code:

- > The usual GEANT4 way
- > Add one line to transform your class in a plug-in

DEFINE_GAMOSGEOMETRY (MyGeometry);

so that you can select it in your input macro

/gamos/geometry MyGeometry

Define it in ASCII files

- > The easiest way to define a geometry
- Based on simple tags
- > Same order of parameters as corresponding GEANT4 classes

Using one of the GAMOS examples

Simple PET can be defined through an 8-parameters file (n_crystals, crystal_x/y/z, radius, ...)

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▶ ...

Geometry from ASCII files

- Based on simple tags, with same order of parameters as corresponding GEANT4 classes
 - :ELEM Hydrogen H 1. 1.
 - :VOLU yoke :TUBS Iron 3 62.*cm 820. 1.27*m
 - :PLACE yoke 1 expHall R0 0.0 0.0 370.*cm

MATERIALS:

- > Isotopes
- > Elements
- Simple materials
- > Material mixtures by weight, volume or number of atoms

SOLIDS:

- All "CSG" and "specific" solids
- Boolean solids

ROTATION MATRICES:

- > 3 rotation angles around X,Y,Z
- 6 theta and phi angles of X,Y,Z axis
- 9 matrix values

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Geometry from ASCII files

PLACEMENTS:

- Simple placements
- > Divisions
- Replicas
- Parameterisations
 - Linear or circular
 - For complicated parameterisations example of how to mix the C++ parameterisation with the ASCII geometry file
- > Colour
- Visualisation ON/OFF

PARAMETERS:Can be defined to use them later

:P InnerR 12.

:VOLU yoke :TUBS Iron 3 **\$InnerR** 820. 1270.

Arithmetic expressions

:VOLU yoke :TUBS Iron 3 sin(\$ANGX)*2+4 820. 1270.

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Geometry from ASCII files

UNITS:

- Default units for each value
- Each valule can be overridden by user

Include other files

#include mygeom2.txt.

User can extend it: add new tags and process it without touching base code

Install and use it as another GEANT4 library

G4VPhysicalVolume* MyDetectorConstruction::Construct(){ G4tgbVolumeMgr* volmgr = G4tgbVolumeMgr::GetInstance(); volmgr->AddTextFile(filename); // SEVERAL FILES CAN BE ADDED return = volmgr->ReadAndConstructDetector();

GEANT4 in memory geometry -> ASCII files

HISTORY:

- In use to build GEANT4 geometries since 9 years ago
 - An evolving code...
- Built CMS and HARP experiments

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Some geometry utilities

Utilities that can be used through a command or from any part of the user code

Material factory

- GAMOS reads material list from a text file
- A G4Material can be built at user request

```
G4Material* bgo = GmMaterialMgr::GetInstance()
```

```
->GetG4Material("BGO");
```

Printing list of

- Materials
- Sólids
- Logical volumes
- Physical volumes
- Touchables
- Find a volume by name (LV, PV or touchable)
- Delete a volume (and daugthers) by name

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Generator

<u>C++ code</u>

- The usual GEANT4 way
- Add one line to transform your class in a plug-in DEFINE_GAMOSGENERATOR(MyGenerator);
- so that you can select it in your input macro
- /gamos/generator MyGenerator

GAMOS generator

- Combine any number of single particles or isotopes decaying to e⁺, e⁻, γ
- For each particle or isotope user may select by user commands a combination

of time, energy, position and direction distributions

✓ Or create its own and select it by a user command (transforming it into a plug-in)



<u>C++ code</u>

- The usual GEANT4 way
- Add one line to transform your class in a plug-in DEFINE_GAMOSPHYSICSLIST (MyPhysicsList);

so that you can select it in your input macro /gamos/physicsList MyPhysicsList

GAMOS physics list

- Based on hadrotherapy advanced example
 - User can combine different physics lists for photons, electrons, positrons, muons, protons and ions
- Dummy one for visualisation

User actions

✓ User can have as many user actions of any type as he/she wants

✓ User can activate a user action by a user command

• GAMOS user actions or her/his own

• Just adding a line after the user action to transform it into a plug-in DEFINE_GAMOSUSERACTION(MyUserAction); /gasos/userAction MyUserAction

Sensitive Detectors

- To produce hits in GEANT4 a user has to:
 - Define a class inheriting from G4VSensitiveDetector
 - Associate it to a G4LogicalVolume
 - Create hits in the ProcessHits method
 - Clean the hits at EndOfEvent

• In GAMOS you can do all this with a user command

/gamos/assocSD2LogVol SD_CLASS SD_TYPE LOGVOL_NAME

- SD_CLASS: Two classes of SD currently in GAMOS
 - <u>Simple</u>: each volume corresponds to an SD \Rightarrow a hit
 - <u>VirtuallySegmented</u>: a volume is segmented and each subvolume builds a different hit
- SD_TYPE: an identifier string, so that different SD/hits can have different treatment
- User can create his/her own SD class

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Hits

• A GAMOS hit has the following information

- G4int theDetUnitID; **ID of the sensitive volume copy**
- G4int theEventID;
- G4double theEnergy;
- G4double theTimeMin; time of the first E deposit
- G4double theTimeMax; time of the last E deposit
- G4ThreeVector thePosition;
- std::set\$<\$G4int\$>\$ theTrackIDs; list of all tracks that contributed
- std::set\$<\$G4int\$>\$ thePrimaryTrackIDs; list of all 'primary' tracks that contributed
- std::vector\$<\$GamosEDepo*\$>\$ theEDepos; list of all deposited energies
- G4String theSDType;

User can create his/her own hit class

Digitizer

Digitization is very detector specific \Rightarrow it is not possible to provide a general solution

- GAMOS just provide a simple digitizer
 - 1 hit ⇒ 1 digit
 - Merge hits close enough
 - Same set of sensitive volumes
 - Closer than a given distance
- ... and a basic structure
 - Hits compatible in time (spanning various events)
 - Trigger
 - Pulse simulation
 - Sampling
 - Noise

Some detector effects

Measuring time

- A detector is not able to separate signals from different evetns if they come close in time

Dead time

- When a detector is triggered, this detector (or even the whole group it belongs to) is not able to take data during some time

• Both can be set by the user in the input macro

A different time for each SD_TYPE

/gamos/setParam SD:Hits:MeasuringTime:Calor 10. ns

Histograms

Same code to create and fill histograms independent of the format

- \cdot GAMOS takes care of writing the file in the chosen format at the end of job
- Originally based on CERN package PI
 But PI is not supported any more
 - Currently own format, output in ROOT

GmAnalysisMgr keeps a list of histograms so that they can be accessed
from any part of the code, by number or name
GmHitsEventMgr::GetInstance("pet")->GetHisto1(1234)->Fill(ener);
GmHitsEventMgr::GetInstance("pet")->GetHisto1("CalorSD: hits
energy")->Fill(ener);

There can be several files, each one with its own histograms

• When creating an histogram, user chooses file name

Parameter management

<u>GmParameterMgr</u> helps the user to define and use a parameter

• A parameter is defined in the input macro /gamos/setParam SD:Hits:EnergyResolution 0.1

• User can get its value in any part of the code

- float enerResol = GmParameterMgr::GetInstance()
- ->GetNumericValue("SD:Hits:EnergyResolution",0.);

Parameters can be number or strings

Verbosity management

User can control the verbosity of the different GAMOS components independently

/gamos/verbosity GamosGenerVerb 3

/gamos/verbosity GamosSDVerb 2

✓ Can be used in new code trivially

G4cout << AnaVerb(3) << "creating my histograms" << G4endl;

 \checkmark User can easily define its own verbosity type controlled by a user command

- 5 + 1 levels of verbosity
 - SilentVerb = -1
 - ErrorVerb = 0 (default)
 - WarningVerb = 1
 - InfoVerb = 2
 - DebugVerb = 3
 - TestVerb = 4

Verbosity management (II)

TrackingVerbose by event and track number:

 It can be selected for which events and track numbers the "/tracking/verbose" command becomes active

/gamos/userAction TrackingVerboseUA /gamos/setParam TrackingVerbose:EventMin 1000 /gamos/setParam TrackingVerbose:EventMax 1010 /gamos/setParam TrackingVerbose:TrackMin 10 /gamos/setParam TrackingVerbose:TrackMax 20

Event counting:

• Prints the number of simulated events with the number of tracks in the last event and accumulated (useful when you are waiting for long times without nothing happening...)

/gamos/userAction TrackCountUA

/gamos/setParam TrackCount:EachNEvent 1000

Input file management

Some algorithms need to read in a data file

In GAMOS the file does not have to be on the current directory

· Easier to use the same file in several applications

Search Path variable contains the list of directories where the file is looked for

User can add more directories

Applications and examples

- Medical physics applications:

 - $\hfill\square$ Radiotherapy on progress

<u>Histogram examples</u>:

As general as possible so that they can be reused

Documentation examples:

A dummy one and a more complicated one

/gamos/geometry GmGeomtryFromText /gamos/physicsList GmEMLowEnPhysics /gamos/generator GmGenerator /gamos/generator/addIsotopeSource F18_1 F18 1.E3 becquerel /run/initialize /run/beamOn 10

Explained in detail

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Summary

GAMOS is a plug-in based, and user-friendly GEANT4-based framework

 \checkmark allows the user to do GEANT4 simulation through user commands

✓ plug-in's allow to extend functionality by writing C++ classes that can then be used through user commands

□ We have tried in its design to make a framework

✓ Easy to use, flexible, extendible and complete

> GAMOS core is application independent

✓ Several medical applications are being built on top of GAMOS core