

Practical Usage of Geant4Py

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Summary Report

- Geant4Py presented by Koichi
- Users comment by Michel
- Hot discussions
 - Ana, John, John, Gabriele, Michel, Joseph, Fang, Witold, Takashi, Vladimir, Koichi, Hajime,



- Installation notes
- Exposed classes/methods in usecases
- Wrapping out your applications
- Connection to analysis tools
- Examples

Geant4 global shared library

- Shared libraries are required because of dynamic binding.
 - \checkmark Any external libraries are also required to be built in shared libraries.
- Global libraries are required because Geant4Py does not know which granular libraries are used in your application.
- How to build library

- \checkmark You can co-work with "normal" granular static libraries.
 - # setenv G4BUILD_SHARED =1
 - # setenv G4TMP = G4INSTALL/tmp-slib
 - # setenv G4LIB = G4INSTALL/slib
 - # make global
- ✓ Once the library is build, these environment variables are NOT required any more in the Geant4Py side.
- Don't forget to collect header files
 - # make includes

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How to Build Geant4Py

- There is a configuration script for building the package.
 - $\checkmark\,$ configure --help shows more detailed options.
 - # ./configure linux
 - --with-g4-incdir=/opt/heplib/Geant4/geant4.8.1/include
 - --with-g4-libdir=/opt/heplib/Geant4/geant4.8.1/slib/Linux-g++
 - --with-clhep-incdir=/opt/heplib/CLHEP/2.0.2.3/include
 - --with-clhep-libdir=/opt/heplib/CLHEP/2.0.2.3/lib
 - --with-clhep-lib=CLHEP-2.0.2.3
- Practical comments for CLHEP deployment
 - ✓ In case of both libXXX.a and libXXX.so existing, linker will link with the shared library.
 - » libCLHEP.a : link to libCLHEP-2.0.2.3.a
 - » libCLHEP.so -> remove it
 - » libCLHEP-2.0.2.3.so // use it in case of using shared library

After executing configure script, you can go ahead to building procedures.

- # make
- # make install

Set "PYTHONPATH" to the library path setenv PYTHONPATH \${PYTHONPATH}:"G4PY_LIBPATH":"ROOT_LIBPATH" Let's try IPython IPython enforces the Python front end!

✓ <u>http://ipython.scipy.org/</u>

 \checkmark

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Importing module

>>> import Geant4 / from Geant4 import *

What is Exposed to Python

- Currently, over 100 classes over different categories are exposed to Python.
 - $\checkmark\,$ Classes for Geant4 managers
 - » G4RunManager, G4EventManager, ...
 - ✓ UI classes
 - » G4UImanager, G4UIterminal, G4UIcommand, ...
 - ✓ Utility classes
 - » G4String, G4ThreeVector, G4RotationMatrix, ...
 - $\checkmark\,$ Classes of base classes of user actions

 - » G4UserXXXAction
 - PrimaryGenerator, Run, Event, Stepping,...
 - » can be inherited in Python side
 - $\checkmark\,$ Classes having information to be analyzed
 - » G4Step, G4Track, G4StepPoint, G4ParticleDefinition, ...
 - $\checkmark\,$ Classes for construction user inputs
 - » G4ParticleGun, G4Box, G4PVPlacement, ...
- NOT all methods are exposed.
 - ✓ Only safe methods are exposed.
 - » Getting internal information are exposed.
 - » Some setter methods can easily break simulation results.

Global Variables/Functions

- Some global variables/functions starting with "g" are predefined;
 - ✓ Singleton objects / methods of singleton classes / static-like methods
 - ✓ Doubly instantiation is taken care. (Don't worry.)
 - ✓ All of available visualization drivers (OpenGL, VRML, DAWN, ...) are automatically registered.
 - ✓ defined in "___init___.py"
- **g**RunManager
- gEventManager
- gStackManager
- **g**TrackingManager
- **g**StateManager
- gTransportation Manager
- gParticleTable
- gProcessTable

- ■gNistManager
- ■gLossTableManager
- ■gProductionCutsTable
- ■gEmCalculator
- ■gVisManager
- ■gMaterialTable
- ■gElementTable

- gApplyUICommand()
 - gGetCurrentValues()
 - gStartUISession()
- gControlExecute()
- gCalculatePhoton CrossSection()
- gCalculateDEDX()

UI commands / UI session

- Geant4Py provides a bridge to G4UImanager.
 - ✓ Keeping compatibility with current usability

UI Commands

- ✓ gApplyUICommand ("/xxx/xxx") allows to execute any G4UI commands.
- ✓ Current values can be obtained by gGetCurrentValues("/xxx/xxx").
- Existing G4 macro files can be reused.
 - ✓ gControlExecute("macro_file_name")
- Front end shell can be activated from Python
 - ✓ gStartUISession() starts G4UIsession.
 - » g4py(Idle): // invoke a G4UI session
 - » when exit the session, go back to the Python front end

Geant4Py Your Modules / Your Implementations

Your own classes can be exposed, and create your own modules in the Boost-Python manner.

BOOST_PYTHON_MODULE(mymodule) {
 class_<MyApplication>("MyApplication", "my application")
 .def("Configure", &MyApplication::Configure)
 ;
}

Once an abstract class is exposed to Python, you can implement/override its derived class in the Python side.

class MyRunAction(G4UserRunAction):
 """My Run Action"""
 def BeginOfRunAction(self, run):
 print "*** #event to be processed (BRA)=",
 run.GetNumberOfEventToBeProcessed()
 def EndOfRunAction(self, run):
 print "*** run end run(ERA)=", run.GetRunID()

ExNo3 setup as an example

- ✓ Each user component can be build as a Python module.
- Detector Construction
 - ✓ site-modules/geometries/ExNo3geom/
- Physics List

- ✓ site-modules/physics_lists/ExNo3pl/
- Primary Generator Action as particle gun
 - ✓ site-modules/primaries/ParticleGun/
 - \checkmark reusable in most cases

Connection to Analysis Tools

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Analysis tools

- ✓ ROOT-Python interface
 - » plot example : examples/emplot/
 - » (online) histogram example:
 - examples/demos/water_phantom/
 - » tree example:
 - site-modules/utils/MCScore/
- ✓ PAIDA
 - » AIDA Python implementation
- Plotting tools
 - ✓ matplotlib
 - » histogramming interface (mathist) is in development.
 - site-modules/utils/mathist







- "tests/" directory contains some basic example
 - ✓ testoo-13: basic tests for Boost-Python
 - ✓ gtest01:
 - » an example of wrapping out users application
 - Python module of users C++ library
 - » Python inheritances of users actions
 - » Python implementation of magnetic field
 - ✓ gtest02: test for using site-module packages
 - » fully scripting
 - » combination of predefined modules
 - ✓ gtesto3: test for EZsim package
 - » geometry construction using EZgeom module
 - ✓ gtest04 : test for getting command tree and command information

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more Example – in examples/



- "EZgeom" module provides an easy way to create simple users geometries;
 - \checkmark structure of geometry construction is hidden;
 - » Solid/Logical Volume/World Volume
 - » "EZvolume" is the only gateway to a physical volume from users side.
 - \checkmark automatic creation of the world volume
 - » volume size should be cared.
 - ✓ creating CSG-solid volumes (Box, Tube, Sphere, ...)
 - ✓ changing volume materials
 - \checkmark creating nested volumes
 - » placing a volume in the world by default
 - \checkmark creating replicas / voxelizing BOX volumes
 - \checkmark setting detector sensitivities
 - \checkmark setting visualization attributes

Geant4Py Example of using EZgeom package

import NISTmaterials
from EZsim import EZgeom
from EZsim.EZgeom import G4EzVolume

NISTmaterials.Construct()
set DetectorConstruction to the RunManager
EZgeom.Construct()

reset world material
air= gNistManager.FindOrBuildMaterial("G4_AIR")
EZgeom.SetWorldMaterial(air)

dummy box

detector_box=G4EzVolume("DetectorBox")
detector_box.CreateBoxVolume(air, 20.*cm, 20.*cm, 40.*cm)
detector_box_pv=
detector_box.PlaceIt(G4ThreeVector(0.,0.,20.*cm))

calorimeter placed inside the box

cal= G4EzVolume("Calorimeter")
nai= gNistManager.FindOrBuildMaterial("G4_SODIUM_IODIDE")
cal.CreateBoxVolume(nai, 5.*cm, 5.*cm, 30.*cm)
dd= 5.*cm
for ical in range(-1, 2):
 calPos= G4ThreeVector(dd*ical, 0., 0.)
 cal.PlaceIt(calPos, ical+1, detector_box)



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What a user expects from a graphical interface ?

- a toolkit, easy to use, which allows him to built his own interactive Geant4 application
 - easy = by non-expert

remark 1 : an interactive application include necessarely visualization and analysis tool remark 2 : the graphical interactive mode must be compatible with more 'classical' approach : commands line or batch

• Compatibility of libraries

remark 3 : the toolkit itself must be easy to install

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