



Enabling Grids for E-science

# EGEE and HPC: Pride and Prejudice?

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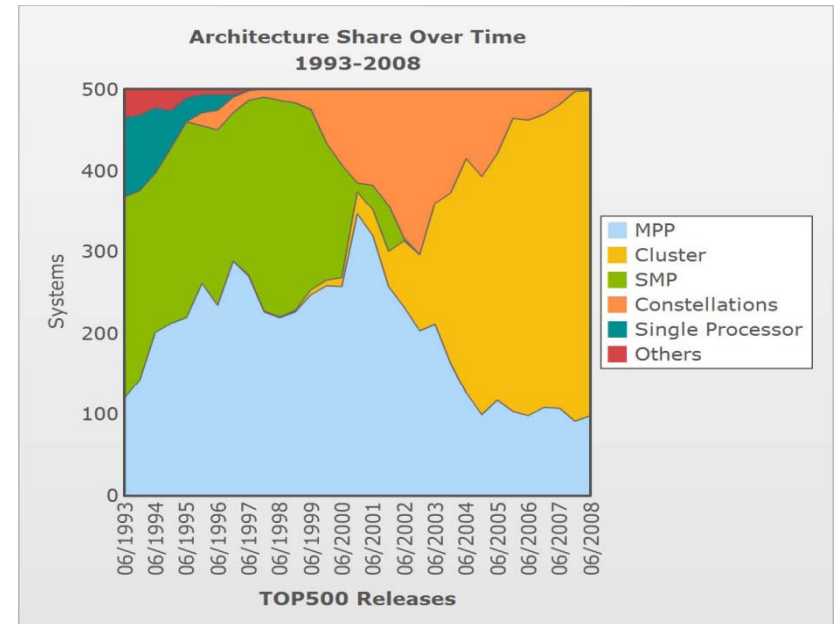
# Content

- **EGEE and Supercomputers**
- **Basic differences**
- **Prejudices debunked**

- There are many classical supercomputing centers as EGEE partners

- Netherlands: SARA
- Finland: CSC
- UK: EPCC, STFC
- Sweden: KTH PDC
- Poland: PSNC, WCS
- Spain: CESGA
- Germany: LRZ, Karlsruhe
- Switzerland: CSCS
- And more... Sorry if you're not listed here

- There may even be some clusters used also by EGEE in the top500. Clusters are dominating the picture.



## EGEE

- Virtual Organizations
- Certificates
- Self-organized access
- Hierarchical support
- Mostly data-centric
- ~75'000 CPUs in production (available as shown in gstat, 21.9.2008)

## Supercomputing Centers

- Projects
- User accounts
- Peer reviewed access
- Central support
- Mostly computation
- ~750'000 CPUs in production just in top10  
2.4M CPU in top500

EGEE would be among top10  
if it was a single system, but not top5

## EGEE

- Many single-CPU jobs
- Cannot run many-CPU supercomputing jobs
- Heterogeneous
- Off-the-shelf market-proven technology

## Supercomputers

- Fewer many-CPU jobs
- Can also run EGEE single CPU jobs
- Homogeneous
- Top of the notch latest hottest technology

# Do comparisons make sense?

## EGEE

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## Supercomputers

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Both enable World Class Science

Both are needed by World Class Scientists

Both can be proud.

**To argue with one AGAINST the other makes no sense**



- **Final goal: computing ,instruments‘ to enable research.**
- **Supercomputers have a very specific use case for science**
  - Many domains can only progress using large-scale simulations that cannot be executed on loosely coupled systems
- **Very large clusters have another specific use case**
  - Parameter studies, statistical studies, data mining problems don't need tightly coupled systems
- **Grids provide the support for collaborations**
  - Resource and data sharing
  - Make use of complementary resources
  - Interface standardization

## Capacity resources

- Used simultaneously by many people or by many jobs
- Standardized versions of common operating systems
- Well-understood and mainstream
- ‘Work-horses’ in computing providing a lot of **capacity**.

## Capability resources

- Used by very few people simultaneously, or even just by one person at any given time.
- Have special properties, like very large memory, a lot of interconnected CPUs, etc
- Have the **capability** to run exceptionally large or difficult problems.





- **Capacity is cheaper, you get more TFlops/\$**
  - Supercomputers are more expensive
  - Supercomputers have a short lifetime and are fragile
  - Clusters have much more competitive and aggressive pricing
- **No expensive porting of applications**
  - Supercomputers use latest hardware, apps need to be rewritten
  - Commercial codes are available for clusters but only ,too late‘ for supercomputers, only when they are outside of their lifecycle
- **Most SC applications can be rewritten to run on capacity**
  - With clever new algorithms capacity clusters can run supercomputing applications
  - Indeed the supercomputing applications of 4 years ago are running now on clusters



# Debunk 1: Capacity is Cheaper

- **Clusters run separate identical entities, loosely coupled**
  - Energy consumption scales linearly, always several steps behind supercomputers
  - Today, counting 3 years of operations, clusters are more expensive than supercomputers due to increased energy cost
  - EGEE has many dozens of FTEs to operate its infrastructure, a supercomputer of the same power needs much less people
- **Supercomputers are not more fragile**
  - They run large workloads, upon system degradation those workloads cannot be run anymore. Clusters simply degrade.
  - MTBF is better with clusters since they use hardware previously developed in supercomputers. Without supercomputers in production, clusters would be just as fragile.
- **Supercomputers have competitive pricing**
  - Supercomputing firms are not making money with top-end machines
  - Many government contracts esp. in U.S.
  - Access to top people inside companies, not just the local salesman



- **Clusters have also application porting issues**
  - Also regular technology updates
  - Simply profiting from work done on supercomputers, so if those would not be there, the same effort would be needed
  - Updates in operating systems and libraries still there
- **Commercial codes not always off-the-shelf**
  - Many need very specific hardware and expect you to buy a dedicated cluster
  - Most will however gladly work with you to port their codes to new machines
  - Again, clusters profit from work done with supercomputers



- **Algorithms always need enhancing**
  - Smart new algorithms that run the same app just as fast on a cluster as on the supercomputer will always run even faster on the supercomputer
  - The best code of today running on a computer of 1980 would be MUCH faster than the code of 1980 running on the best computer of today
- **Having new hardware you have new possibilities**
  - Many more opportunities for enhanced algorithms
- **Everyone profits from better algorithms**
  - Riding the tech wave
  - Feedback into new hardware design

- **Grids are just a hype**
  - What remains when the funding is all used up?
- **Grids are complicated to use**
  - Users need too much time to learn how it's done
- **Grids have weak support**
  - Too many people involved, users need personal contact
- **Grids are maintained by amateurs**
  - Most clusters are very small installations maintained by a grad student, low quality of service

- **Grids have been around for 10 years now**
  - Address a basic need of science: Collaborations and sharing, this will not go away
  - Term has simply been overloaded – be careful with its use!
- **There is a very large well-organized user community**
  - There have been dozens of schools and workshops over the years
  - Many people have been trained and user interfaces have been improved
- **Standards are driven by Grids**
  - GGF-OGF has achieved a lot, also with industry
- **Professionalized support and monitoring**
  - EGEE has demonstrated how to do it, still a lot to learn
  - First instance of such distributed heterogeneous infrastructure
- **Memorandum of Understandings**
  - Between sites and VOs – see LCG



- **In many (smaller) countries EGEE and supercomputers is no contradiction and these are maintained by the same entity**
- **Both computing infrastructures are needed and have different roles in the computing ecosystem**
- **The science has to be put first!**

- **What Supercomputing centers do well (and Grids dont)**
  - Peer reviewed resource allocation. The resources are fairly allocated in a competitive fashion.
  - User support. The users get to see their supporters and work closely together with them in joint projects.
  - Technology previews. Planning ahead for the next phase.
- **What Grids do well (and Supercomputing centers dont)**
  - Standardization. Uniform look-and-feel for users. Designing interfaces that will last through the next few technology upgrades.
  - Organizing scientific (sub)domains into Virtual Organizations.
  - Interdisciplinary collaborations. Scientists learning to apply each other's methods, entering into new projects.





- **Supercomputers, Clusters and Grids are integral part of the computing ecosystem. Don't compare them!**
- **EGEE and Supercomputing centers both have strengths and weaknesses. Learn from each other!**
- **Scientists don't care about our prejudices**
  - Strategically, always put the application before the infrastructure
  - Technology evolution management needs all the tech layers to be around
- **Policy makers need to be made aware of this**
  - HPC and Grids should not need to compete for funding
  - Unified policies need still to be worked out – see EGI\_DS and PRACE