

## Chroot development environments for multiplatform support

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- Introduction
- Where to get
- How to use



- Why chroot environments:
  - Developers require to support an increasing number of platforms, but do not necessarily have easy access to the necessary physical machines.
- Chroot changes the root directory of a process, thus showing it a different (limited) filesystem
- Chroot shares the same resources as the 'hosting' OS
- Useful for testing and and cross-platform development
- Normally if certain rules are followed provides some extra security to the running processes and its children
- For this to have any practical use to testing and development we need a image of an OS filesystem to chroot....



- Where to get this OS images...
  - Can be obtained from several places

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- <u>https://twiki.cern.ch/twiki/bin/view/EGEE/ChrootEnvs.</u>
- https://twiki.cern.ch/twiki/bin/view/EGEE/ChrootEnvsCreation.
  - Provides images for SLC4, SLC5, SLC3 and debian and a quick install script. (Maintained by Akos Frohner and Remi Mollon)
- <u>http://cern.ch/vnode</u>. Provides 32 bit and 64 bit basic images that normally are used in virtual machines but can also be easily used for chroot. (*Maintained by: Ricardo Mendes*)
  - They contain the groups: Development Libraries, Development Tools, Editors, Java Development, System tools, etc.
- As an alternative you can also create this images yourself and customize them to your specific needs with libfsimage.
  - cvs -d :pserver:anonymous@isscvs.cern.ch:/local/reps/xenvirt/ co libfsimage.

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- (1) Download the image from the first link in the previous slide.
- (2) Follow the instructions to configure the environment and execute '/etc/init.d/chroot-envs start'
- (3) ssh <u>root@slc5</u>
- Configuring the system to use a chrooted image is very easy using the chroot-envs script



- User account
  - useradd <username>
- How to map directories in the hosting system inside the chrooted environment
  - Mount devices:
    - mount -t <type> <device> <dir>
      - Example: mount -t proc proc/ proc/
  - Remount part of the file hierarchy somewhere else:
    - mount –bind olddir newdir
      - Example: mount -bind /afs <chrootdir>/afs

## Graphical Interface

- Outside the chroot env and from an account that has access to X server do:
  - xhost + (Access is granted to everyone Not safe)
  - Xhost +si:localuser:<username> or xhost +local:

How to use(3)



- Example: (The hard way):
  - OS Host: Fedora Core 8 32bit

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- Chroot Env: SLC-5 32bit
  - Tar zxvf SL-5-i386.tar.gz -C /var/chroot/sl-5-x86/
  - Xhost +local: -> All local users have access to the X Server
  - Mount –bind /dev /var/chroot/sl-5-x86/dev
  - Mount –bind /afs /var/chroot/sl-5-x86/afs
  - Chroot /var/chroot/sl-5-x86/
  - Mount -t devpts dev/pts dev/pts
  - Mount -t proc proc/ proc/
  - Mount -t tmp tmp/ tmp/
  - Other devices may need to be mounted or binded for your specific case
  - Done...
  - When you finished using your chroot env just unmount everything..
- The easy way Chroot-envs script



## How to use(4)

- Problems that may appear:
  - Xlib: connection to ":0.0" refused by server
    - Possible resolution: add user to xhost access control list
  - Reason: get\_pty: not enough ptys
    - Possible resolution: devpts not mounted or you reached the maximum pts defined in your system.
    - Check kernel.pty.max and kernel.pty.max if they match increase kernel.pty.max.
  - Some other error:
    - Possible resolution: make sure you mounted all the necessary devices (tmp, sys, dev, proc, devpts, etc)

## **QUESTIONS?**