

Enabling Grids for E-sciencE

GLUE 2.0

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- What is GLUE
 - Information Model
- **GLUE = Grid Laboratory Unified Environment**

• How does the Environment which the information model tries to unify look like ?

Introduction



Introduction

Environment with resources and consumers





- Resources have heterogeneous characteristics
- Service Interfaces are yet heterogeneous
 - Converging towards common standards
- Users have needs to be satisfied
- How to describe resources/services shared in Grid systems in order to enable:
 - Resource awareness
 - Resource discoverability
 - Resource requirements expression
 - Resource basic monitoring
- Infrastructures want to Interoperate



Introduction

- What is GLUE ?
 - Information Model
 - Defines a common conceptual data model to be used for Grid resource/service discovery and monitoring
 - Do we mean the same thing ?
 - Agreement on entities



Common Understanding

- **Definition:**
 - CAR = 4 Weels, Steering, Engine, (at least) 2 seats, 2 doors





- History
 - First version released in April 2002 by collaboration effort of EU-DataTAG, EU-DataGrid and US-iVDGL
 - v1.2 released Dec 2005 EGEE, LCG, Grid3/OSG, Globus and NorduGrid
 - Working group part of the OpenGridForum (OGF) from Oct 2006
 - v1.3 released Jan 2007
 - Current production version : 1.3



- Several Grid infrastructures using different schema definitions
 - e.g.: NorduGrid, TeraGrid, NAREGI
- The most widely deployed schema definition is GLUE Schema 1.x
 - Designed to support service/resource selection
 - Adopted by gLite and other grid middlewares (e.g. OSG)
- Information basis for Grid Services

GLUE 2.0



- GLUE v2.0
 - Ideas raised during 1.3 discussions
 - Elaborated in respect of 1.3 limitations
 - Design started Feb 2007
- Two documents have recently terminated the Public Comment period
 - GLUE Specification v.2.0
 - Conceptual model in three sub-models
 - Main Entities
 - Computing Entities
 - Storage Entities
 - GLUE v. 2.0 Reference Realizations to Concrete Data Models
 - XSD
 - SQL
 - LDAP



Main Entities

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Computing Entities

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Storage Entities

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- So, makes the difference to Glue 1.3 ?
 - Identification of main entities
 - Higher flexibility
 - Attributes/Entities are optional
 - Service2Service relationship
 - Domain2Domain relationship
 - Predefined Values for Attributes
 - Closed / open enumeration
 - Less ambiguity
 - Attributes are more defined
 - e.g. total CPUs accounting
 - Allows non model specific attributes by *Extention* entity

• However:

- Gained complexity
- Not backward compatible to v1.3



- OMII-Europe
- EGEE
- ARC
- TeraGrid
- UNICORE
- DEISA
- D-Grid

- AustralianGrid
- NAREGI
- NGS
- OSG
- BREIN



- Need to resume regular phone-conferences to digest all the comments and move to final version
 - From October '08
- Preliminary Implementation Experience reports
- Deployment plans
 - Deployment of schema on BDII instances : 2 months
 - Parallel with 1.3
 - New Infoproviders after 4-6 months
 - Obsoleting old info providers after 1,5-2 years



A Calculation Of Effort

- Discussions, discussions..
 - 45 telephone conferences within 422days (~1,15years)
 - ~6 participants / phone conference
 - min 1,5h each => 67h of talking (rather 90h)
 - 42 draft versions => every 10days a new version
 - 18,261 words, 55pages => solidified ~272words/hour



References

- OGF GLUE Working Group
 - http://forge.ogf.org/sf/sfmain/do/viewProject/projects.glu
 e-wg
- GLUE 2.0 Documents
 - http://www.ogf.org/pipermail/glue-wg/2008-May/000740.html