

#2: NO ERROR IN THE DELIVERED DOSE

- No incorrect dose should be delivered
- Prevent errors (hot/cold spots) in dose distribution of >2% of planned field dose

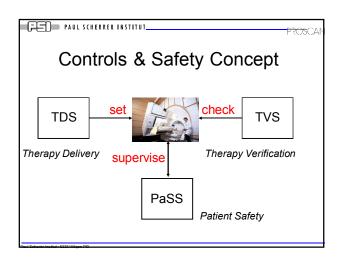
#3: NO ERROR IN DOSE POSITION
• The dose must be applied at the correct position
• Prevent errors in a single spot delivery > ± 1mm in lateral direction and depth

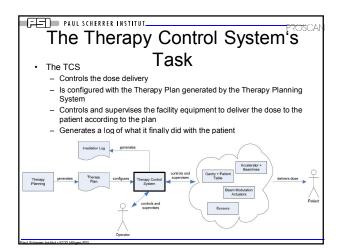
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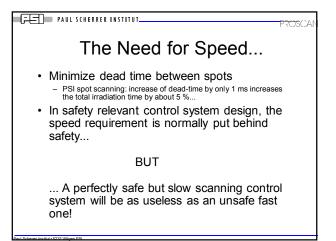
PROSCA

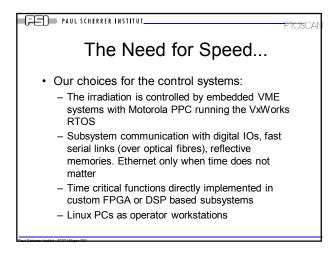
#4: DELIVERED DOSE AND POSITION MUST BE KNOWN AT ALL TIMES • If treatment is interrupted, the dose and position already applied must be known

 If treatment is interrupted, the dose and position already applied must be known in order to allow correct continuation after interruption

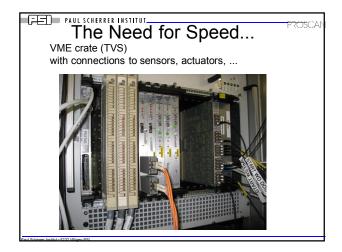


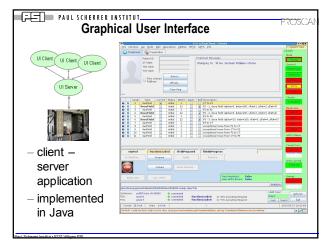




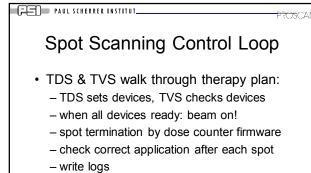




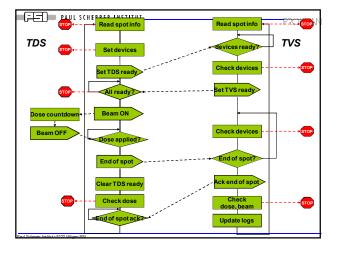


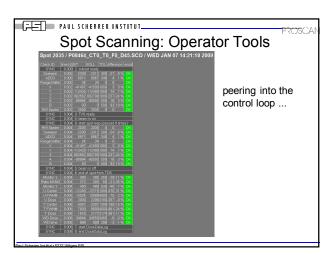


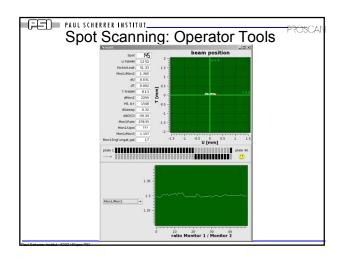




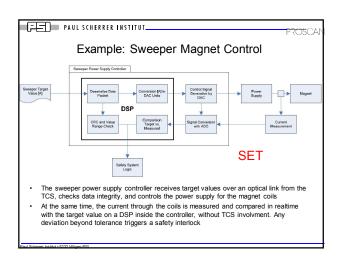
- proceed to next spot

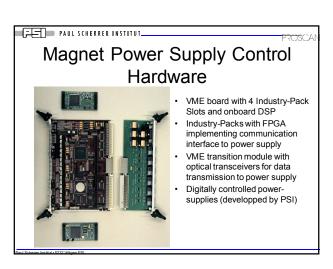


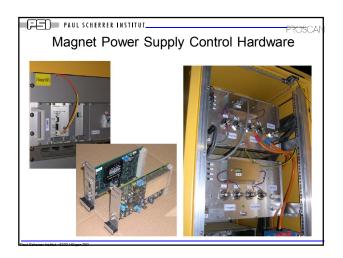


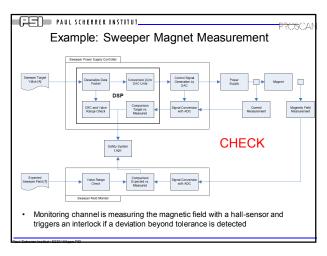






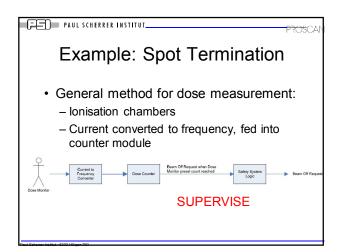


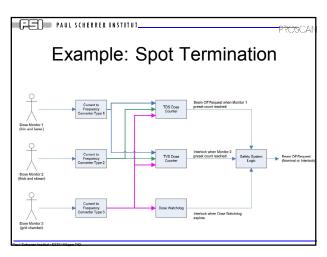


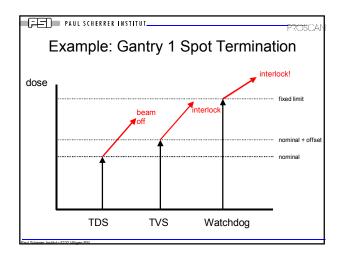


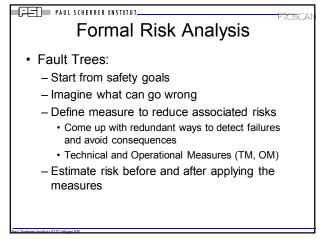


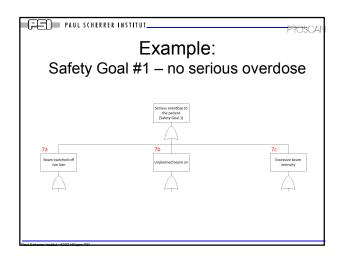
Control Function	TDS Actuation Channel	TVS Monitoring Channel
Beam Position	Sweeper Magnet controlled by DSP based subsystem. Continuous monitoring of power supply setting and state	Hall sensor measuring sweeper magnetic field monitored by TVS. Ionisation strip chamber measurin beam position at exit of nozzle. Monitored by TVS
Beam Tune	Degrader and beamline control through Machine Control System (MCS). MCS implements full actuator supervision	Degrader position and bending magnet hall sensor data continuously monitored by DSP based subsystem
Range Modulation	Control of range-shifter with DSP based subsystem. State of single plates measured with optical sensors supervised continuously	Redundant optical sensors for each single plate. Monitored by TVS
Patient Position	Patient table and Gantry rotation through the Gantry and Patient Positioning System (GPPS). GPPS implements full actuator supversion as well as collission protection	Absolute position encoders and end-switches monitored by TVS

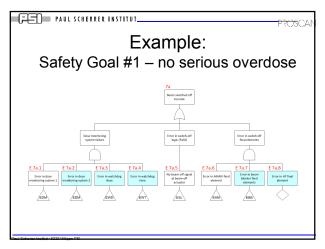


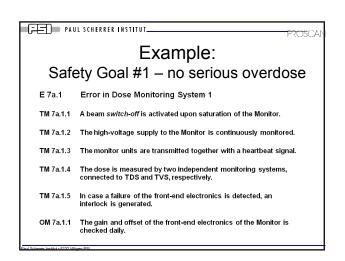


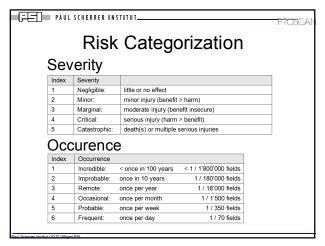


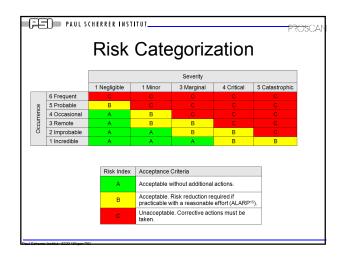


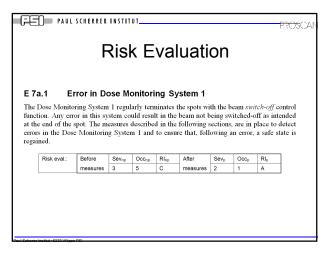


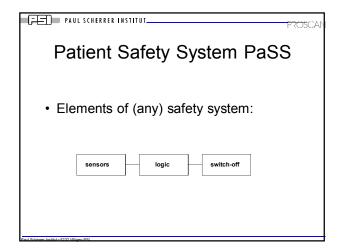


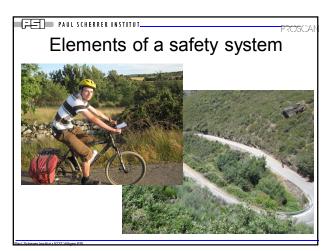


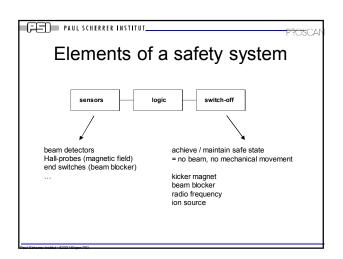


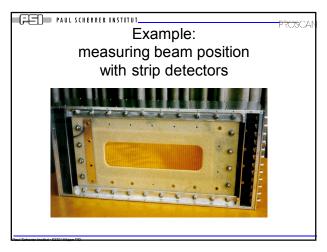


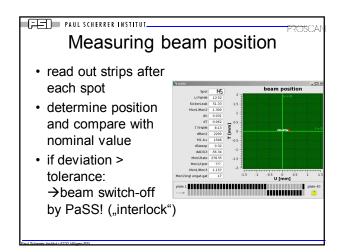


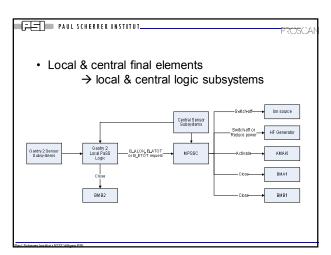


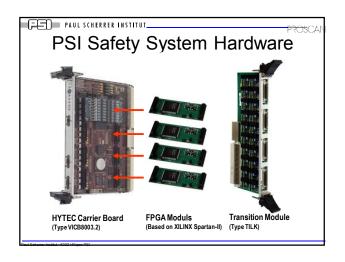


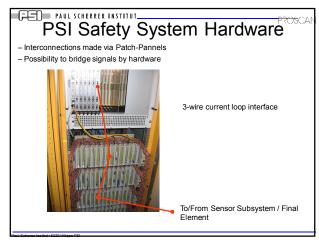












How do we switch off the beam?

(«Final Elements»)

