

CBI 2 (2014 - 2015)

Introduction to the next round

Universities

A world map with several colored pins (red, blue, green) marking the locations of various universities. The pins are concentrated in Europe, North America, and Australia. The map is semi-transparent, allowing the text to be overlaid.

Aalto University, Finland - Engineering, Art & Design, Business

NTUA, Greece - Architecture, Mining & Metallurgy

UNIMORE, Italy - Business Engineering

ESADE + IED + UPC Barcelona - Business, Engineering and Design

Swinburne, Australia - Design Engineering

NTNU, Norway - Product Development

Topics to cover in teaching



Needfinding and human centred design
Benchmarking & basic research
Documentation
Testing
Low-resolution prototyping



Convergence: Fixing the problem
Ideation (& black hole)
Convergence: Fixing the solution



New iteration of needfinding, benchmarking, ...
High-resolution prototyping
Concept development
Presentation & communication

Topics to cover in teaching

Possibly also:

- Presentation training with magicians
- Visual storytelling and video editing
- Digital fabrication tools 101 (3d printing, laser cutting)
- Rapid software prototyping
- Arduino 101
- ...and other interesting topics that support creative collaboration

Teaching Team bootcamp

- Making sure we have a shared view on *what* we teach and *how* we teach it
- Preparing and going through materials for kick-off week and the rest of the class
- Setting up fruitful ways of working together for the next 5 months

Kick-off weeks

- Intensive team building and bonding - the “cruise boat” effect
- Getting to know CERN, people and the design context
- Planting the seeds for the future tasks with mini inputs and practical exercises

Kick-off week activities

Visits

- Globe, ATLAS, CMS

Events

- TEDxCERN

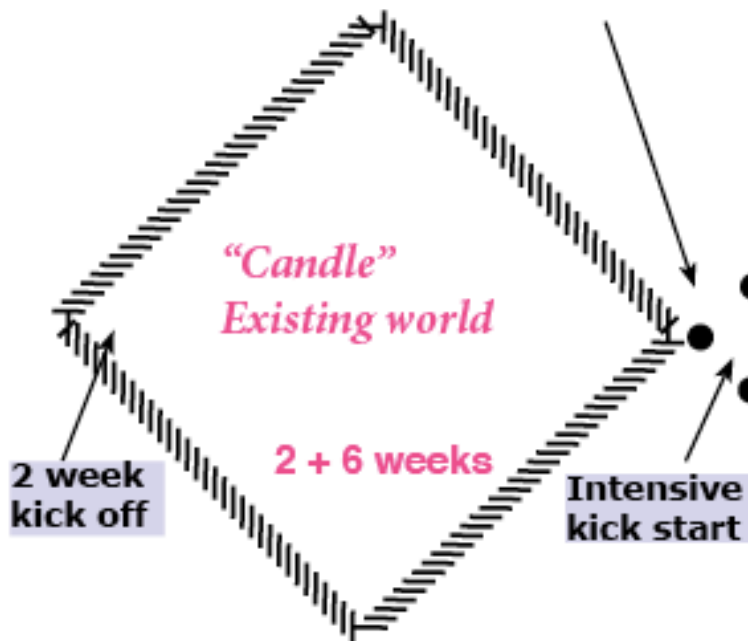
Basic exercises

- Egg drop, needfinding, experience prototyping, distributed work challenge...

Structure of the course

- Dividing the teaching responsibility between participating schools, common lectures shared online
- 1-2 week slots, organising schools are responsible for lecture material & deliverables, support and aggregation review from CERN
- Students have small deadlines on 1-2 week cycles

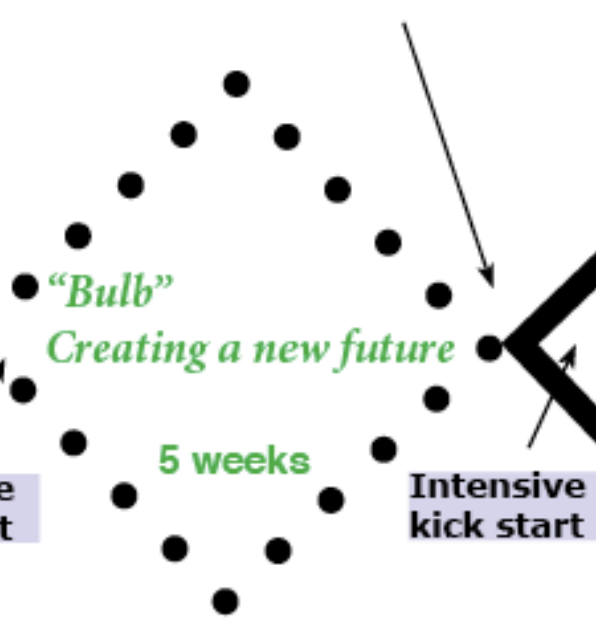
Problem convergence



Goals of phase I:

- Understanding the problem on a deep level.
- Convergence on a design mission.
- Understanding the importance of testing.

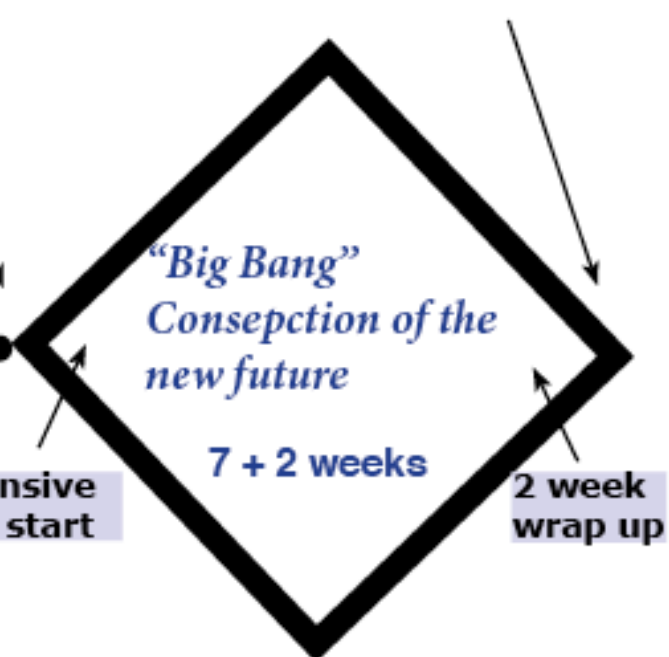
Solution convergence



Goals of phase II:

- Understanding the solution on a deep level.
- Understanding why the solution they choose is the best and what possible impact it will have.

Integration convergence



Goals of phase III:

- Team is able to work together and create an integrated whole
- Team is able to advance in functional steps and with minimal procrastination
- Team members find meaningful ways to contribute to the whole

Final assembly & gala

- “Birth support” & aiding the with practical arrangements
- As the design team acts as driver at this stage, teaching focus is on facilitation
- A lot of help is needed on organising the gala

- Roles
- People
- TTeam global coordination & codes of conduct
- CBI online platform
- Funding
- Spaces
- Deliverables & goals
- Student selection
- Shared responsibilities



CBI 2 (2014 - 2015)

Roles - Partner universities

Distributed teaching for the whole network on agreed periods
Travel, prototyping expenses and coaching resources for the students

Weekly coordination in the home universities

- Coaching student teams (weekly)
- Global TT interaction (weekly)
- Teaching and helping with practical arrangements during the intensive periods

Roles - IdeaSquare

- Drives the global coordination during the whole course
- Responsible for the pedagogical approach - “CERN way of doing”
- Managing the online platform
- CERN interface
- Provides supplies, space and people during the intensive weeks at CERN

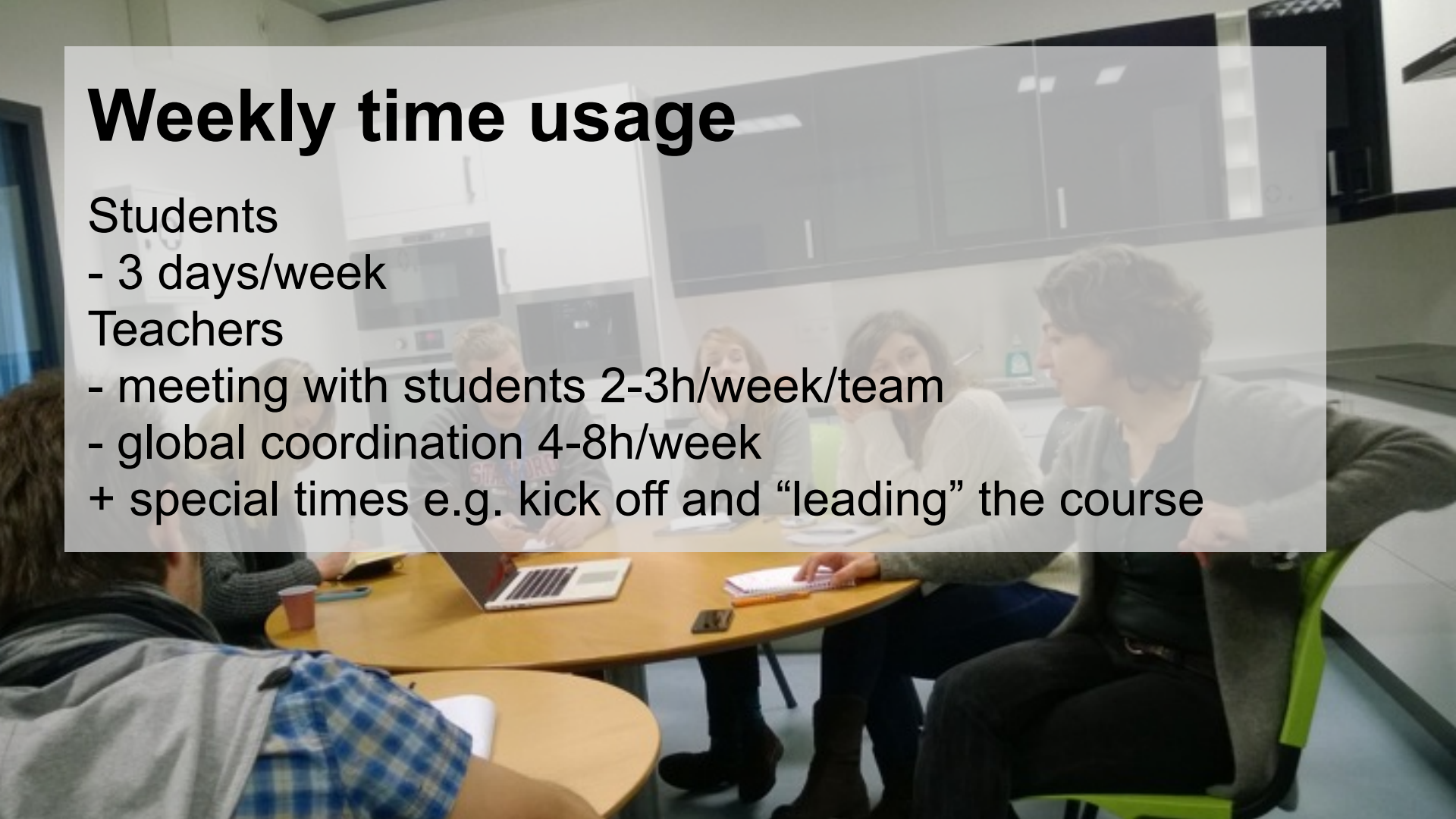
Weekly time usage

Students

- 3 days/week

Teachers

- meeting with students 2-3h/week/team
- global coordination 4-8h/week
- + special times e.g. kick off and “leading” the course



Local spaces

- e.g. 24/7 open video window to CERN & loft for building & storing the prototypes
- What is possible in Athens?



Funding

- Aalto & UNIMORE last year: 2,5-3k/student excluding most of the teaching expenses. Consists of:
 - 2 x travel costs to CERN & accommodation for 4 weeks
 - 2000€ prototyping budget per team
- External sponsors are possible
- How IdeaSquare can (and can not) help?

People

- Problem owners (relevance)
- Tech angels/experts/CERNrs (feasibility)
- Coaches (process facilitation)
- Project domain experts (advancing learning)
- Students (learners & developers)
- IdeaSquarers (global coordination)

Team global coordination & codes of conduct

- Decisions on project content will be made by the students themselves.
- Feedback should always be positive (what was good) and constructive
- Transferring knowledge < encourage experiential learning
- Instead of providing ready answers, your role is to support the students themselves discover the knowledge they need

Team global coordination & codes of conduct

- The course will have shared, hard, deadlines that are shared by all the teams. These are the only deadlines or tasks given from the course.
- Theoretical/transcendent knowledge should be kept minimal and always backed up by helpful examples
- Leave room for the students to surprise you, question the very basics, let them find their way even when you find yourself in doubt

Possible topics for design brief

- Learnings:
 - More focused definition
 - Clear CERN connection
- From CERN side...
 - TALENT: topic related heavily on a big impact, e.g. UN Millennium goals
 - CMS / Martin Gastall: Fiber optic sensors and power transfer, sustainable energy from CERN cooling towers
 - Marco Manca: Designing open source medical devices (e.g. EEG for hacking purposes), Exoskeleton & muscle control, Quantum brain project, measuring uterus dilation during birth
 - And other topics on early discussions

CBI online platform

- Online platform managed by IdeaSquare
- Sharing material and lectures for distributed teaching and from weekly meetings
- Course communication to single channel
- Clarifying deadlines – extensions still negotiable, but only with good reasons.

Communication

- Internal communication
 - Language from CERN
 - How to harmonize teaching team interaction styles with different universities?
- External communication
 - Blog
 - Video

Deliverables & goals

- Along the same lines with CBI 1: Proof-of-concept prototypes demonstrating the teams idea & report deliverables describing the project
 - More time for testing & refining the final prototypes

Student selection

- Motivation and desire to learn > CV
- Desire for practical work > theoretical learning

Next steps

- Confirm arrangements for the next round - ?
- Future rounds & other collaboration