# **CMS Phase 2 Track Trigger**



### Anders Ryd (Cornell University)

on behalf of the CMS Collaboration

#### Outline:

CMS Phase 2 Tracker

- L1 Track Finding
- L1 Track Trigger Objects



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# Introduction

• The proposed CMS track trigger is self seeded:

- We make use of 'pT modules' that apply a momentum selection to reduce the data volume needed for the trigger.
- •Our baseline is to reconstruct tracks with pT>2 GeV in the  $|\eta|$ <2.5 region
- Having this capability in the L1 trigger provides a completely new tool
  - Currently this level of tracking information is only available in the HLT.
- •CMS has carried out a detailed simulation of the proposed phase 2 detector
  - Full G4 simulation
    - Minbias with <PU>=140 for rate studies
    - Signal overlayed on <PU>=140 for efficiencies

•Results from these studies are presented in this talk

# Outline

### CMS Phase 2 Tracker

- ◆pT modules
- Detector layout
- Stub finding performance

### L1 Track Finding

- AM and Tracklets
- Simulation performance

### L1 Track Trigger Objects

- Muons
- Electrons
- Track based isolation
- Photons
- Primary vertex finding
- Jet vertexing and HT
- tkMHT and tkMET
- ◆Taus

# **pT Modules**

- Correlating hits in closely spaced sensors give pT
   discrimination
- Correlations formed on module – data reduction for trigger readout



Strip-strip (2S) Modules 2x5 cm strips 90 um pitch Pixel-strip (PS) Modules 2x2.5 cm strips 100 um pitch 1.5 mm macro pixels

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# **CMS Tracker for Phase 2**

Six barrel layers with twosensor layers each
Five disks also with two-sensor layers each





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# **Stub Finding**

Baseline is a threshold of 2 GeV
Sharper turn-on curve in outer layers where track bending is larger. (3.8 T magnetic field useful)

#### Stub Finding Efficiency per Disk



#### Layer 1 Stub Finding Efficiency



#### Stub Finding Efficiency per Layer



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## **2S Module Test Beam Performance**

- Prototype 2S modules have been tested in test beams
- The pT discrimination performance is as expected from simulations



each CBC2 chip takes 127 inputs from upper sensor and 127 inputs from bottom sensor



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## **Stub Rates and Data Reduction**

By forming stubs we reduce the data volume, compared to clusters, by a factor of 8 to 10.
This reduction in data volume makes it possible to read out the data for use in the L1 trigger





In the innermost layer we have on average 3 to 4 stubs per module per bunch crossing at <PU>=140.
This pushes the limits of what we can read out with 5 Gbits/s links.

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# **L1 Track Finding Requirements**

- To implement the proposed track trigger the L1 track finding/fitting needs to:
  - •Highest possible efficiency for isolated tracks ( $e,\mu,\tau$ )
  - Good pT resolution (muon threshold)
  - Good z-resolution (for PU mitigation)
  - Good efficiency for tracks in jets (e.g. for tkMET)
  - Low fake rate (tkMET)
  - Reasonable efficiency for low pT (2 to 5 GeV) tracks (track based isolation)
  - \*Low latency: track finding has to be completed in  $\sim$ 5 us

#### • Challenges are:

~10,000 stubs per bunch crossing, 40 MHz bunch crossing rate – find about 125 tracks with pT>2 GeV

# L1 Tracking R&D

Two approaches considered for the L1Tracking

- tracklet-based approach (seeding with pairs of stubs
- pattern recognition via associative-memories (AM)
- Tracklet-based L1Tracking
  - Traditional road search with seeding in pairs of layers + linear  $\chi 2$ -fit
  - Implemented using FPGAs (no custom ASICs)
  - Easy to simulate all studies presented in this talk are based on the tracklets
- AM approach :
  - Pattern recognition performed in custom ASICs (CAMs)
  - Hits in matched patters fit (Hough transform, principal, component, or linear  $\chi$ 2-fit)

We are now developing demonstrators for these tracking approaches The goal is to have demonstrating the L1 track finding by 2016 for our TDR

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# L1 Tracking Performance: Efficiency



- •Good efficiency of full eta range  $|\eta| < 2.5$
- High efficiency for tracks with pT down to 2 GeV
- Muon efficiency ~99%
- Pion efficiency 90 to 95% (worse for low pT)
- Electron efficiency 80 to 90% (harder due to bremsstrahlung)

# **L1 Tracking Performance: Resolution**

![](_page_11_Figure_1.jpeg)

•  $z_0$  resolution around 1 mm – worse for  $|\eta|>2$  and soft tracks • pT resolution around 1 to 2% out to eta of ~2

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## **L1 Track Trigger Objects**

 The L1 Tracks are combined with other L1 objects to form track trigger primitives:

- L1Muon+L1Track : Improve muon pT determination
- L1EG+L1Track : For election selection
- L1EG or L1CaloTau + L1Track : Hadronic tau selection
- L1Jet+L1Track : Jet vertex determination
- L1Tracks : Primary vertex finding + tkMET
- L1Tracks + other L1 object : Track based isolation

# **Muon Triggers**

Match muons to L1 tracks
Improves pT determination
Gives vertex position
Can also apply track based isolation
Should have high efficiency since muon tracking is simple

![](_page_13_Figure_2.jpeg)

![](_page_13_Picture_3.jpeg)

Without tracking information the rate curve flattens out due to mismeasured muon pT

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# **Muon Triggers**

 Track matching to muon candidates has high efficiency
 Muons+L1Tracks provide much sharper threshold

![](_page_14_Figure_2.jpeg)

![](_page_14_Figure_3.jpeg)

#### PU = 140, 14 TeV

Sharp threshold allows a significant rate reduction:
At 20 GeV we have a factor of ~10.

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# **Electron Triggers**

• Match L1EG objects with tracks to reject  $\pi^0$  background. • More challenging than muons as electron tracks are harder

to reconstruct.

Hard to obtain very high efficiency

# **Electron Triggers**

• We obtain efficiencies for matching L1 tracks to L1EG objects above 90% in the central region and falling to 70% for large eta.

![](_page_16_Figure_2.jpeg)

![](_page_16_Figure_3.jpeg)

 With this efficiency we have a rate reduction of ~6 for a 20 GeV threshold

> Using track based isolation we obtain a factor of 10 rate reduction with a very small loss of efficiency

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# **Isolation of Leptons w.r.t. L1Tracks**

- Relative isolation
  - Use track in cone around lepton track
  - Isolation track z vertex consistent with lepton vertex
     97% efficiency for
  - 50% background rejection
- Isolation performance not strongly dependent on track min pT
- Similar performance for taus and muons

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![](_page_17_Figure_8.jpeg)

![](_page_17_Figure_9.jpeg)

Shows the limited degradation in the performance when  $p_{Tmin}$  is increased to 3 GeV.

![](_page_17_Figure_11.jpeg)

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# **Photons: Higgs to γγ**

 Even though we don't have a z-vertex position for photons we can apply track based isolation

![](_page_18_Figure_2.jpeg)

![](_page_18_Figure_3.jpeg)

 Can obtain factor of 3 background rejection while keeping >90% efficiency

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# Jets, HT and MHT

 Triggers with multiple jets, HT, or MHT are very sensitive to PU

- To mitigate the PU dependence we require vertex consistency of the object we use in these triggers
- •We use a cone around the L1Jet to find matching tracks. From these tracks we determine a z-vertex position for each jet
- Typically we require vertex consistency at the level of 1 cm

![](_page_19_Figure_5.jpeg)

### Jets, HT and MHT : Jet Vertex Reconstruction

![](_page_20_Figure_1.jpeg)

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### **Primary Vertex and tkMET**

- We can determine the primary vertex by looking in bins of z for the highest sum of pT
  - In tt events we find vertex position with 0.5 mm resolution
- High efficiency for selecting the correct vertex in tt events.

![](_page_21_Figure_4.jpeg)

### L1Track Based tkMET and MHT

 For these hadronic triggers the L1Track based selectors perform significantly better than the calo only algorithms
 For the relatively low MET SUSY sample at 90% efficiency we have more than a factor 10 lower rate.

![](_page_22_Figure_2.jpeg)

## **Hadronic Tau Selection**

We have considered two different algorithms for selecting hadronic taus:

- L1CaloTau + L1Track
  - Seed algorithm with L1CaloTaus
  - Require a matching lead track plus possible additional tracks
  - Apply track based isolation
- L1Track + L1EM
  - Seed with L1Track (pT>5 Gev)
  - Add additional L1Tracks and L1EM objects to the tau candidate such that the invariant mass of the L1Tracks and L1EM objects are below the tau mass
  - Apply track based isolation

# We consider both a single tau and double tau selection for the $H{\rightarrow}\tau\tau$ final state

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# **Tau Trigger Objects**

![](_page_24_Figure_1.jpeg)

**Double Tau** 

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# **Tau Trigger Turn-on Curves**

25 GeV Threshold

- Requirement to find lead track gives plateau efficiency for tracking algorithms around 85%
- Turn-on curve for L1Track+L1Em algorithm reasonably sharp.

![](_page_25_Figure_3.jpeg)

50 GeV Threshold

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# **Use of Pixels in L1 Trigger**

We are considering the use of pixel information in the L1 trigger
Could be useful for

Electrons

Impact parameter triggers (b-jets)

 Considering a 'region-of-interest' approach where we seed using L1Calo or L1Track objects

- L1Tracks could allow reading out a very small region of the pixels and reducing the data volume for the pixel trigger
- We are developing the tools to study these triggers, e.g.
   H→bb, where we match L1 tracks to L1Jets and then refit the L1 tracks with pixel information

• For now the pixels are considered an option that is under study

## **Summary**

- We have performed detailed simulations of the proposed CMS tracker and track trigger
- The pT modules are shown to proved trigger primitives, stubs, that can be used for an efficient L1Track finding
- Combining the L1Tracks with other L1 objects from the calorimeters and muons we have shown a significant improvement on most trigger objects:
  - +Larger rate reductions for lepton triggers: e,  $\mu$ , and  $\tau$
  - Use of track based isolation including for photons
  - Primary vertex determination
  - Powerful PU mitigation in hadronc triggers (tkMET, MHT)
- R&D underway to demonstrate the feasibility of the L1 tracking
- The track trigger at L1 will provide many powerful handles to control the trigger rates at the HL-LHC
  - We will likely come up with new ideas as we get more familiar with this new tool

![](_page_28_Picture_0.jpeg)

## **FE Electronics**

![](_page_29_Figure_1.jpeg)

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# Stub Rate and Data Reduction in Disks

![](_page_30_Figure_1.jpeg)

![](_page_30_Figure_2.jpeg)

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