

Tracking simulations with space charge

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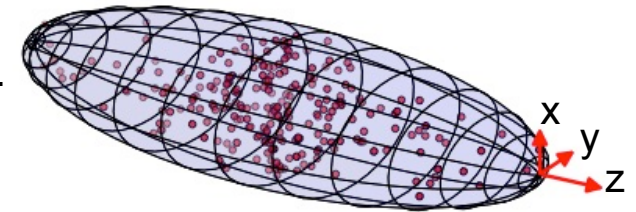
- Introduction
- Particle-In-Cell scheme
- Space charge solvers
 - Longitudinal space charge solver
 - Transversal space charge solver
 - 3D approaches
- Modern implementations
- Summary

Space charge (SC)

Concept:

- Space charge is the inter-particle Coulomb force.
- In the beam frame SC force be evaluated with the Poisson's equation.

$$\nabla^2 \Phi = \frac{\rho}{\epsilon_0 \gamma^2}$$

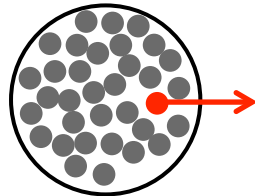


Space charge effects:

- SC **limited** or/and **determine** beam parameters and accelerator components (CERN LHC injector chain + FAIR)

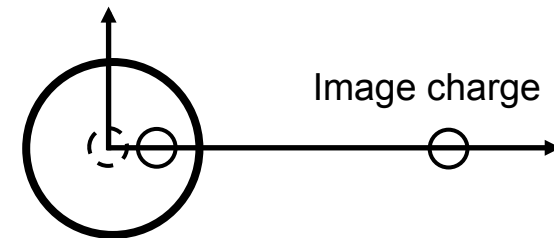
– Direct SC

Forces act directly from beam to particle.



– Indirect SC

Beam interacted with its surrounding.



Modeling:

- One attempts to find the **simplest model** & **fastest algorithms** that contains the **necessary physics**.
 - Breakdown the problem to less dimensions (1D, 2D)

K. Ng: Physics of Intensity Dependent Beam Instabilities; H. Wiedemann: Particle Accelerator Physics; M. Reiser: Theory and Design of charged Particle Beams

Frozen space charge model

Analytical model

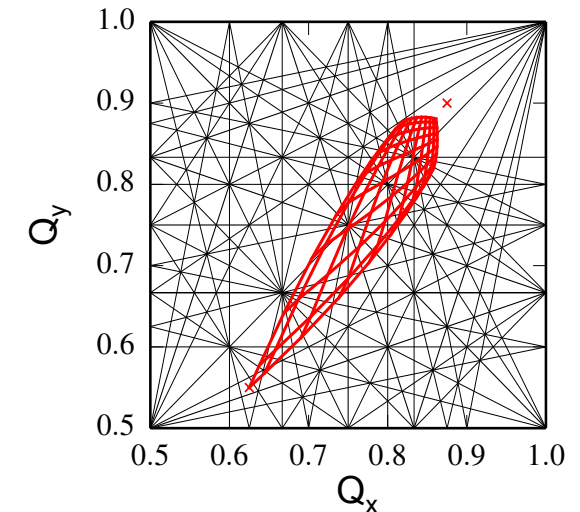
- The solution of the Poisson equation for a 2D Gaussian and the space charge tune spread as a function of the particle amplitude can be calculated analytical.

$$\nabla^2 \Phi = \frac{\rho}{\epsilon_0 \gamma^2}$$

$$\rho \sim e \left(\frac{x^2}{2\sigma_x^2} + \frac{y^2}{2\sigma_y^2} \right)$$

$$\Delta Q_y^{sc} = - \frac{NZ^2 g_f}{2\pi A \beta_0^2 \gamma_0^3 B_f \epsilon}$$

(Max. tune shift)



Tracking

- The kick acting on the particle is computed from the **analytical** electric field.
- During tracking simulations the electric field is adapted on changed beam intensity and size.

Disadvantage

- This model is **not** self-consistent.
- Self-consistent means that the motion of the particles distribution changes the fields and the forces due to these fields change the particle distribution.

Codes

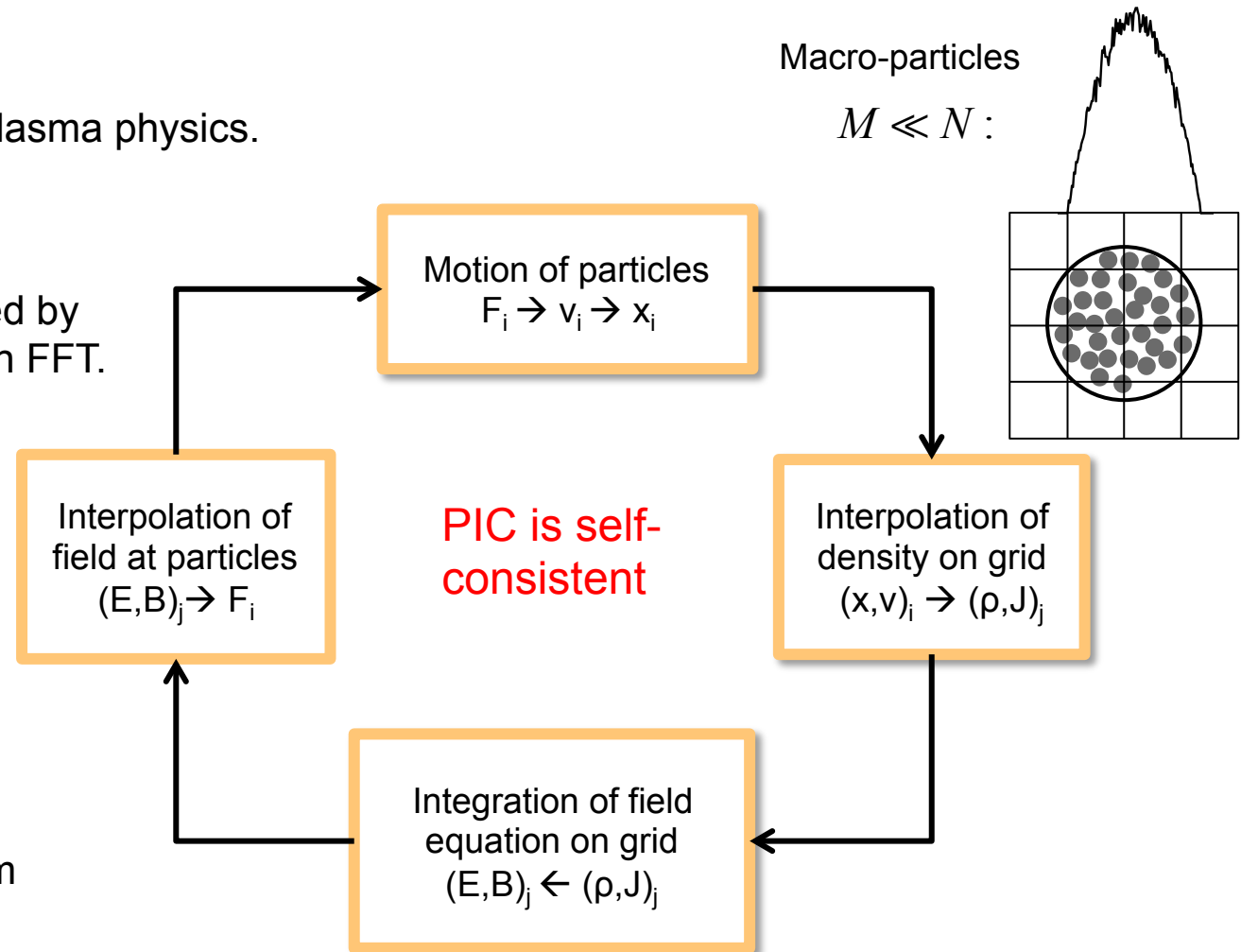
MadX, MICROMAP, ...

A. Burov, et. al., Transverse instabilities of coasting beams with space charge, Phys. Rev. ST-AB (2009)
M. Bassetti, et. al., Closed expression for the electrical field of a two-dimensional Gaussian charge, CERN-ISR-TH/80-06

PIC (Particle In Cell) algorithms

Particle In Cell

- Applied also in Astrophysics & Plasma physics.
- Space charge forces are obtained by solving the Poisson equation with FFT.
- Between the evaluation of SC forces, also other external forces can act on the beam.
- Between the “SC kicks” the beam oscillations have to be resolved



C. Bridesall & A B Langdon: *Plasma Physics via computer simulation*; R W Hockney & J W Eastwood: *Computer simulation using particles*

PIC (Particle In Cell) algorithms



Noise

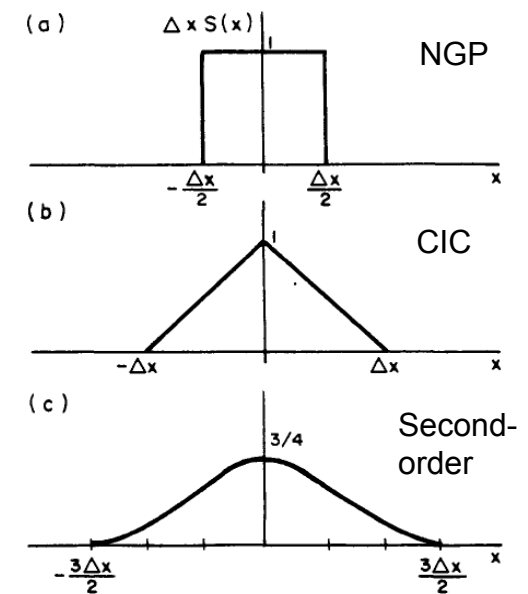
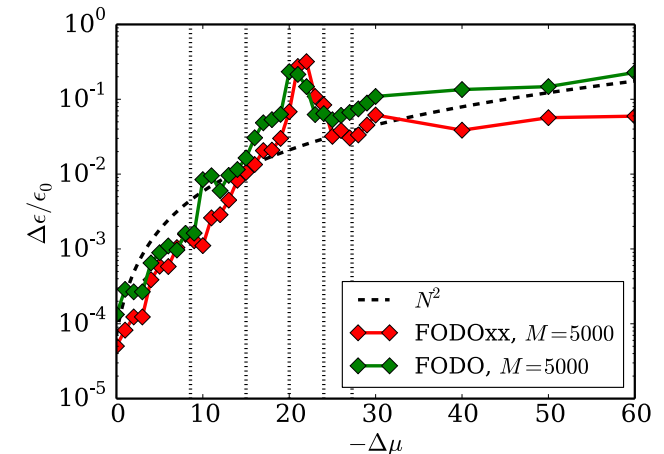
- Artificial collisions between macro-particles generate **noise**.
- The increase of emittance & entropy can be described analytically.
- The identification of the optimum number of macro-particles and the grid spacing is important.

Interpolation

- Nearest-Grid-Point (NGP) or Cloud-In-Cell (CIC) are widely.
- Higher-order interpolation reduces noise with the cost of more computation time.

Diagnostics

- PIC **provides information** of the particles in phase space & fields and should be frequently used.
- The user can
 - compare the electric field & potential against analytical expressions.
 - also verify, if the initial beam distribution is space charge matched.
 - study the artificial Schottky noise.



Struckmeier, *Part. Acccel.* 45 229 (1994); Boine-Frankenheim et al., *Nucl. Instr. Meth A* 770 (2015); Hofmann et al., *IEEE Trans. Nucl. Sci.* 26, 3526 (1979); Venturin et al, *PRL* 81, 96 (1998)

Longitudinal space charge field (1D)

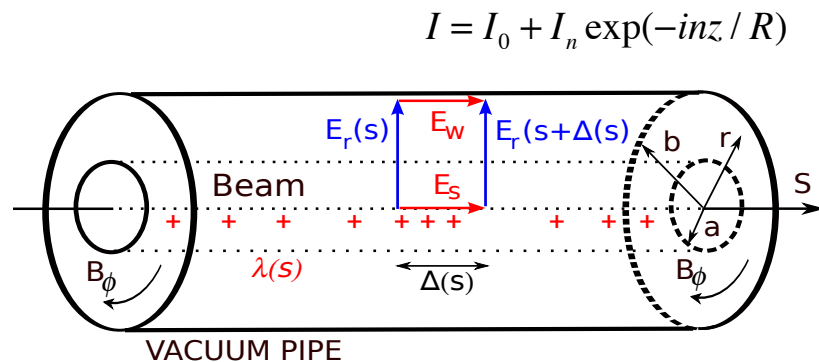
Concept

- The coupling impedance is introduced to relate the current modulations to the **induced** voltage along the beam path.

$$V = -Z(\omega)I(\omega)$$

1D Model

- Assuming a coasting beam with current modulations in a round beam pipe.



- From Faraday's law follow the longitudinal electric to

$$\oint \vec{E} \cdot d\vec{l} = -\frac{\partial}{\partial t} \int \vec{B} \cdot d\vec{A}$$

$$E_s = -\frac{eg_0}{4\pi\gamma^2\epsilon_0} \frac{\partial\lambda}{\partial s}$$

(depends on transversal geometry)

$$g_0 = 1 + 2 \ln b/a$$

- Then space charge can be treated as **impedance**. $V_n = Z_n I_n$



$$\frac{Z_n^{sc}}{n} = -i \frac{g_0 Z_0}{2\beta_0 \gamma^2}$$

Implementation in a code

1. Interpolation to grid

$$I(X_i, t) = \beta_0 c \sum_{j=0}^N S(X_i - x_j)$$

2. FFT solver

$$\hat{I}_n(t^*) = FFT [I(Z_i, t^*)]$$

$$E(X_i, t) = FFT^{-1} [-Z_n \hat{I}_n(t^*)]$$

3. Interpolation to particles

$$E(x_j, t) = \Delta x \sum_i E(X_i, t) S(X_i - x_j)$$

(Also possible)

$$(V_i = FFT^{-1} [-Z_n \hat{I}_n(\omega_i)])$$

Outcome

- The long. electric field for a parabolic beam is linear (analytic relation)

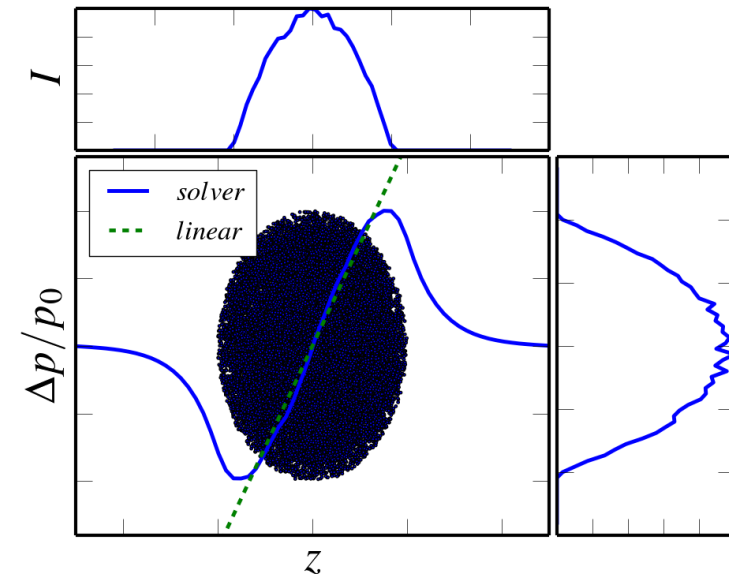
$$\rho = \rho_0 \left(1 - \frac{z^2}{z_m^2} \right) \quad \longrightarrow \quad E_z \sim \rho_0 \frac{z}{z_m^3}$$

- Also other impedance sources can be included

$$Z_{\parallel} = Z_{\parallel}^{sc} + Z_{\parallel}^{bb} + \dots$$

Codes

BLonD, Lobo, pyORBIT, ...



2/3D space charge field

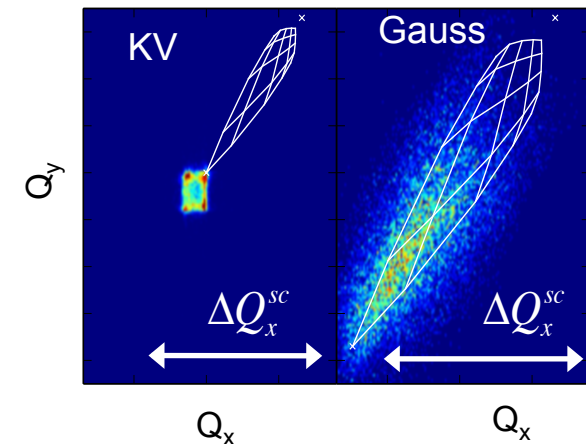
Concept

- The Poisson equation can be solved with the **Green's function**.
- The solution generated by a general source function $\rho(r)$ is simply the appropriately weighted sum of all of the Green's function solutions:

$$\nabla^2 \Phi = \frac{\rho}{\epsilon_0 \gamma^2} \quad \longrightarrow \quad \Phi(\vec{r}) = \frac{1}{4\pi\epsilon_0} \int_{\Omega} G(\vec{r}, \vec{r}') \rho(\vec{r}') d^3\vec{r}' \quad \longrightarrow \quad \hat{\phi} = \hat{G} \hat{\rho}$$

- Since $G(r)$ and $\rho(r)$ are periodic functions, the potential $\phi(r)$ can be computed efficiently using FFT (convolution theorem).
- The Fourier approach can be considered as **direct** Poisson solver
- Due to the clever selection of the Green's function, an accurate and efficient space charge calculation is possible.
- Depending on the problem boundary conditions for the potential and particles must be included.

SC tune shift from 2D Poisson solver



Transverse space charge field (2D)

2D Model

- The model is widely used for **ring calculation** to compute losses, emittance growth to SC
- Due to the 3D tracking also longitudinal effects (i.e. bunch factor) can be included.
- The 2D Green's function in free space is $G(x,y) = \frac{1}{2\pi} \ln \sqrt{(x^2 + y^2)}$

Implementation in a code

FFT
potential
solver

$$\hat{G}(k,l) = FFT[G(x,y)]$$
$$\hat{\rho}(k,l) = FFT[\rho(x,y)]$$
$$\phi(X,Y) = FFT^{-1}[\hat{\rho}\hat{G}]$$

Electric
field

$$E_{x,y} = -\frac{\phi_{i+1}(x,y) - \phi_{i-1}(x,y)}{2\Delta n_{x,y}}$$

+ interpolation of particles & fields

Codes

pyORBIT, PATRIC, Synergia, Simpsons,...

Outcome

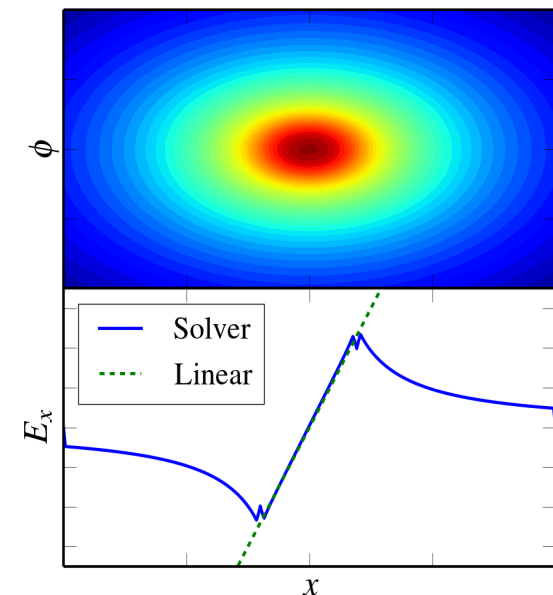
- The transverse electric field for a KV beam is linear (analytic relation)

$$\rho(r) \sim \delta(r-a)$$



$$E_x \sim x$$

- Grid spacing has an influence on the determined el. field.



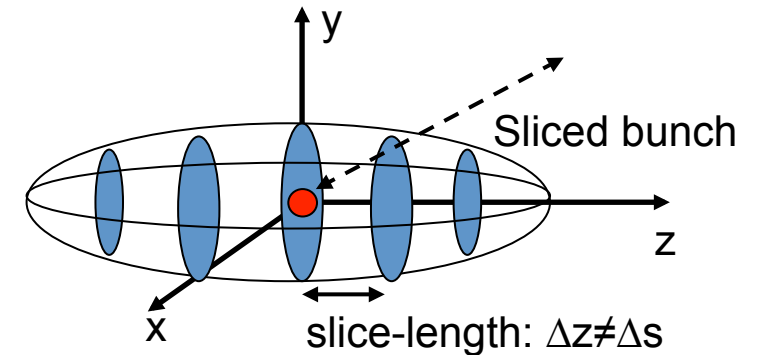
3D approaches

2.5D Model

- 2.5D SC is used if transverse properties vary fast or **transverse impedances** are of interest.
- The beam is sliced n times along the longitudinal direction and in the slices SC is solved with the 2D model

$$\frac{\partial E_x}{\partial x} + \frac{\partial E_y}{\partial y} = \frac{\rho(x, y, \{z, s_m\})}{\epsilon_0}$$

- 3D Grid interpolation

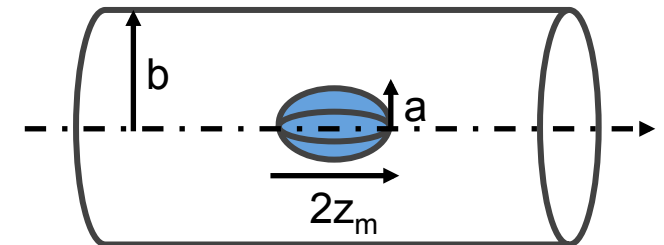


3D model:

- 3D SC solver are used if the long. & trans. **dimensions are comparable** ($a \approx z_m$ or $b > z_m$)
- Widely used in linac & source studies but also important for the bunch compression in rings

- The convolution theorem in 3D is $\hat{\phi}_{l,m,n} = \hat{G}_{l,m,n} \hat{\rho}_{l,m,n}$

- The 3D Green's function in free space is $G(r) = \frac{-1}{2\pi} \frac{1}{\sqrt{x^2 + y^2 + z^2}}$



Codes

pyORBIT, PATRIC, Synergia, TRACEWIN, PARMILA, ...

Advantage

- Use the simplicity and clarity of interpreted and high-level languages.
 - For scientific computing Python is very attractive (SciPy, NumPY, SymPy).

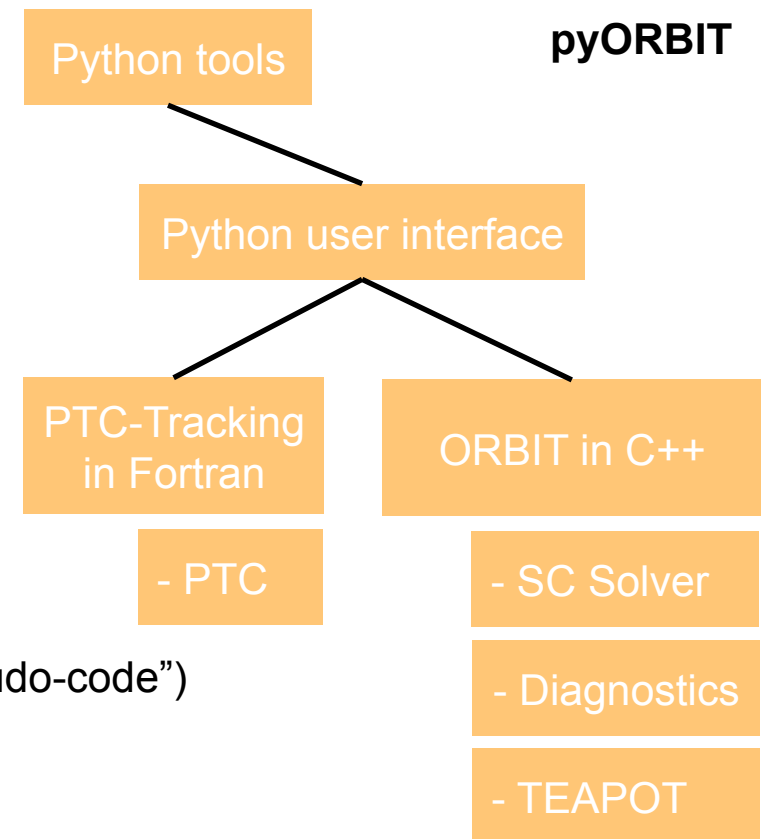
Code 'wrapping'

- Using Scripting languages and compiled code 'wrapping'
- The idea is to combine readability with fast language
- Cython created extension modules for Python for well-known & reliable codes in C, C++ & Fortran
- Examples are: pyORBIT, BlonD,

Rewrite codes (skeleton)

- The idea is to make the start of newcomers more simpler
- 2D Solver have only 30-40 lines in python ("executable pseudo-code")
- With modern tools one can reach a similar speedup
- Examples are: pyPATRIC

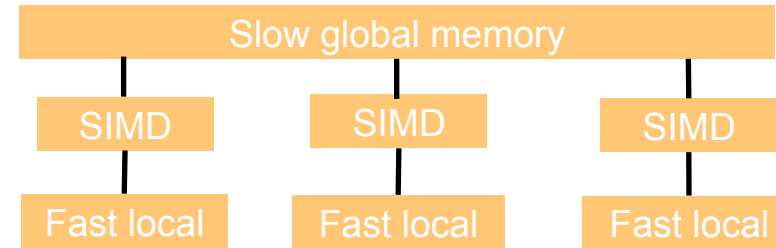
Millman et al, CISE 13 2011; Shishlo et al ICAP09





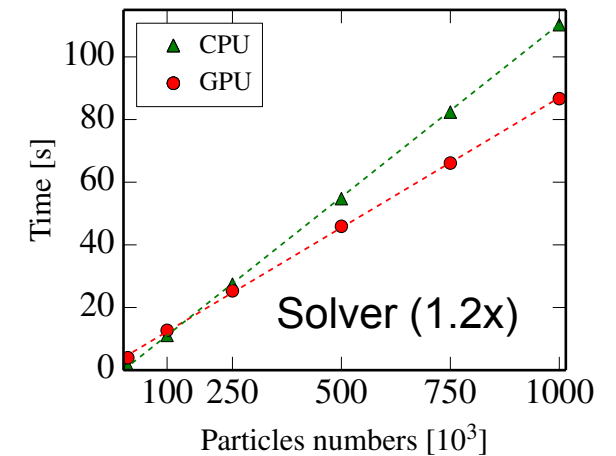
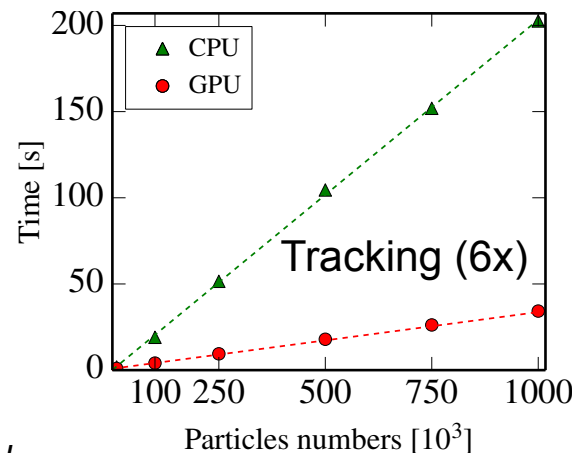
Parallelization of PIC with GPU-Programming

- Graphics Processing Unit (GPU)
- Particles are independent, good parallelization possible
- Collective effects are more difficult to accelerate
 - Load balance must be preserved
 - Communication should be low (different memories)



Parallelization of 1D SC solver

- Fast FFT algorithms exist also for GPUs
- Problem is the interpolation of particles
 - Many particles need to update the same grid point



V. Decyk, CISE 17, 2017; E. Carmona In: Concurrency: Practice and Experience 9 (1997);
 J. Fitzek, GPU Technology Conference (2014); K. Amyx, GPU Technology Conference (2012)

Free available Codes (incomplete)



- **BLonD:**
<http://blond.web.cern.ch/>
 - CERN
 - Acceleration, multiple RF systems
 - 1D space charge
 - Language: Python, C

- **MAD-X:**
<http://mad.web.cern.ch/mad/>
 - CERN
 - Nonlinear and linear tracking
 - Frozen space charge
 - Language: Fortran, C

- **MICROMAP:**
<http://web-docs.gsi.de/~giuliano/>
 - GSI
 - Nonlinear and linear tracking
 - Frozen + 2D SC solver
 - Language: Fortran

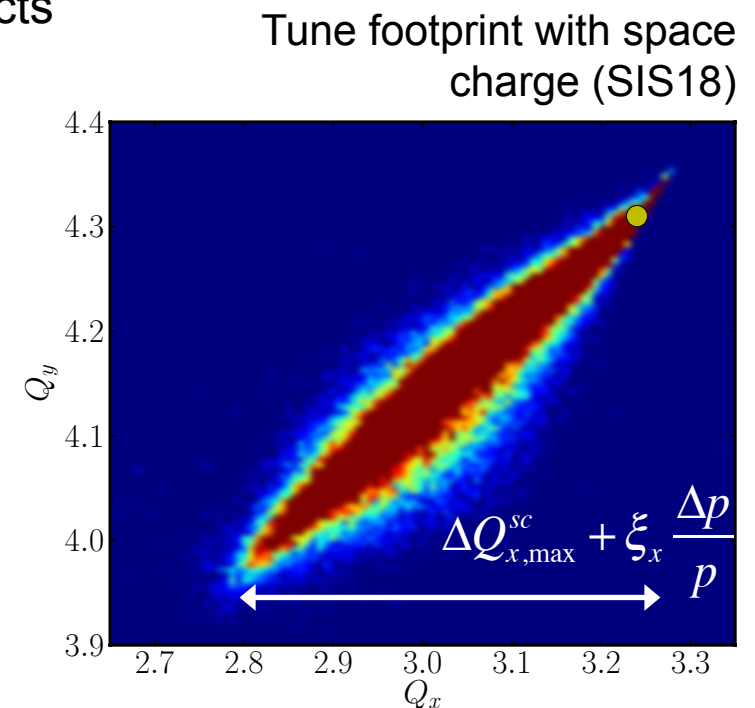
- **ORBIT:**
<http://web.ornl.gov/~jzh/JHolmes/ORBIT.html>
 - SNS
 - Nonlinear and linear tracking, RF systems
 - 1D, 2D and 2.5D SC solver
 - Language: C++, SuperCode

- **pyORBIT*:**
<https://code.google.com/p/py-orbit/>
 - SNS
 - Script language: Python, C++
 - At this moment only few capabilities of the original ORBIT are implemented.
 - 1D, 2D and 2.5 SC solver are available

- **Synergia:**
<https://web.fnal.gov/sites/Synergia/SitePages/Synergia%20Home.aspx>
 - Fermilab
 - Nonlinear and linear tracking
 - 2D and 3D SC solver
 - Language: Python, C++

* Used by myself for space charge simulations (+ LOBO, PATRIC)

- Space charge effects determine beam parameters and accelerator components
- The PIC algorithm is very popular to simulate SC effects
 - 1D Solver: Longitudinal coupling impedance
 - 2/3D Solver: Poisson equation is solved with the Green's function
- Modern PIC implementations
 - Code 'wrapping'
 - Parallelization of PIC with GPU-Programming
- Not addressed
 - Iterative solvers, direct Vlasov solvers, Δf -PIC solvers



Thank you for your attention