## Bunch trains structure in FCC-ee I.Koop, BINP, Novosibirsk

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## Collision in 2 IPs



## Collision in $2+2$ IPs

In this scheme all bunches are coupled to each other via interaction in 4 crossing points! Coherent instability is unavoidable!

## Symmetric intersection of 2 rings in 4 IPs



## Collision of two trains of 4 bunches.

Snap shot of two groups of bunches spaced by $1 / 4$ of a ring period:

- long and short paths between IPs interchange each other
- collisions at IP2 and IP4 happen slightly early than at IP1 and IP3


Collision sequence of odd bunches:
Bunch 1 Bunch 3 Bunch 1' Bunch 3
1-1'
3-3'
1'-1
3'-3
$1-3^{\prime} \quad 3-1^{\prime} \quad 1^{\prime}-3 \quad 3^{\prime}-1$
$\begin{array}{llll}1-1^{\prime} & 3-3^{\prime} & 1^{\prime}-1 & 3^{\prime}-3 \\ 1-3^{\prime} & 3-1^{\prime} & 1^{\prime}-3 & 3^{\prime}-1\end{array}$
Bunches 1 and 3 collide with $1^{\prime}$ and $3^{\prime}$.
They are fully isolated from similar groups of other bunches!
Same situation with the even numbers.
Bunches 2 and 4 are coupled to
$2^{\prime}$ and $4^{\prime}$, only!

