



Adding bridges to  
**ROOT**

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# Contents

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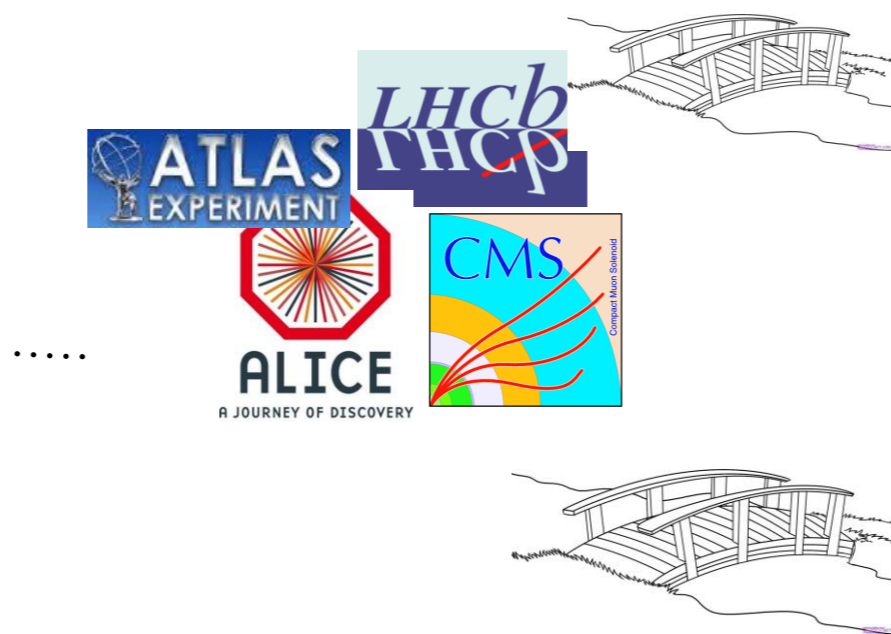
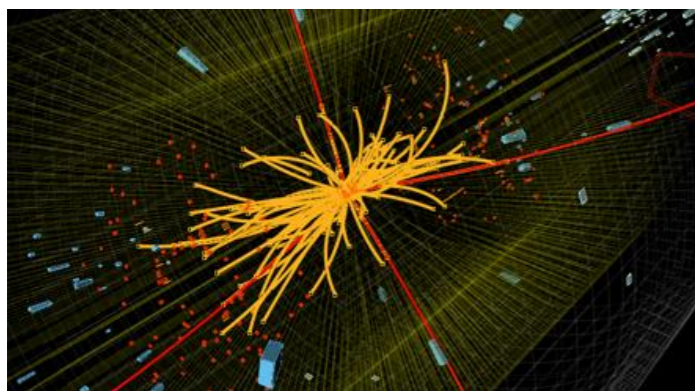
- Working plan
- Bridges “built”
- Software development model
- Launching with ROOT6

# Working plan

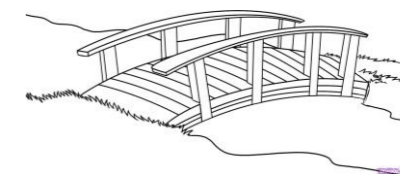
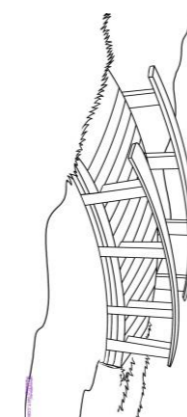
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- Build up the connection between ROOT and Cling: Reflection
- End-user features

=> Build up some bridges

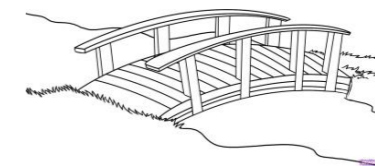


ROOT



End user

Cling



- No stand-alone, big, fat task, but “on-demand” tasks



# and the always piling up Jira issues:

assignee = currentUser() AND resolution = Fixed ORDER BY updatedDate DESC

ROOT / ROOT-6055 Autoloading of rootmap-declared namespaces / ROOT-6063 18 of 38

## Add mechanism to detect duplicates in rootmaps

Comment Agile Board More Reopen Issue Export

**Details**

Type:	Sub-task	Status:	Closed
Priority:	High	Resolution:	Fixed
Affects Version/s:	None	Fix Version/s:	6.00.beta3
Component/s:	Cling		
Labels:	None		

**Description**

As name spaces can be present in different libraries, we have to have a mechanism in place that detects inconsistencies in rootmapfiles. The same holds of course for classes.

**Activity**

All **Comments** Work Log History Activity Commits Source

Git Code Review Git Commits

**People**

Assignee: Bianca-Cristina Cristescu

Reporter: Danilo Piparo

Votes: 0 Vote for this issue

Watchers: 2 Start watching this issue

**Dates**

Created: 12/Feb/14 11:48 AM

Updated: 27/Mar/14 10:50 AM

Resolved: 27/Mar/14 10:50 AM

- ROOT-6063 Add mechanism to detect duplicat...
- ROOT-5702 After a reload long lived core/meta...
- ROOT-6139 Migrate list of TemplateFunctions t...
- ROOT-5701 Propagate unload to long lived cor...
- ROOT-5703 Migrate list of enums to be on-de...
- ROOT-4769 ClassDef in 'interpreted' code can I...
- ROOT-5860 cling 32bit aggregate return
- ROOT-5968 ROOT6 cannot handle unnamed e...
- ROOT-6037 Autocomplete

# Bridges built

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- **ROOT - Experiments bridge**
- **ROOT - Cling bridge**
- **ROOT - End User bridge**
- **PCM reproducers to Clang**

# ROOT - Experiments bridge

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- Implemented features available in Reflex, but not in ROOT 6 (enum reflection, attributes = reflex selection properties)
- Implemented features in the past provided by each experiment: GetMissingDictionaries
- Implemented features not there (enums-on-demand, TFunctionTemplate)
- Extended existing features: offset calculation

# List of missing dictionaries

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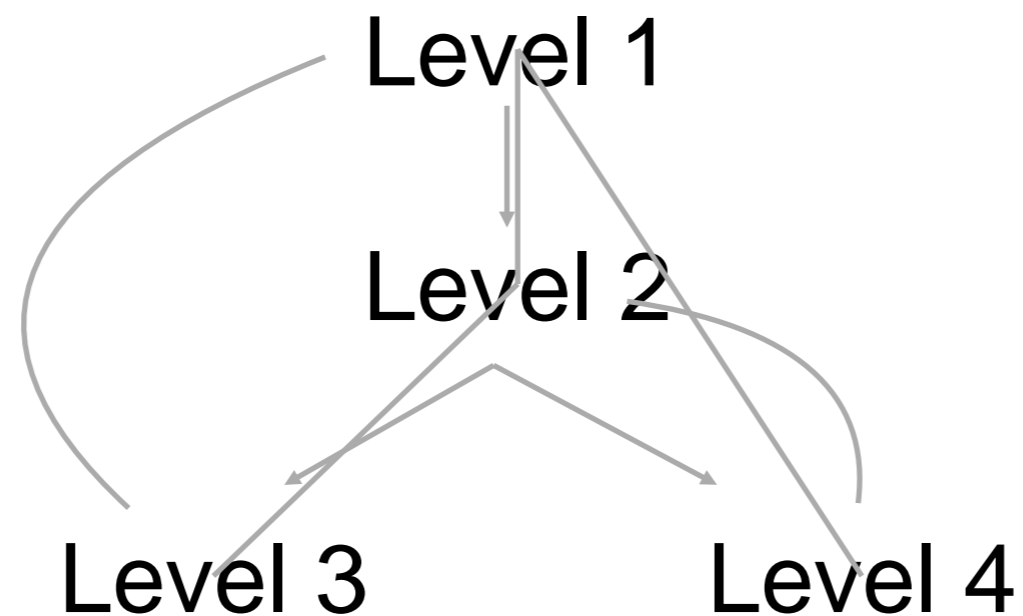
- Feature to allow knowledge about the missing dictionaries of a class to facilitate the generation of the missing ones easily
- Important feature for CMS
- Again at the middleware between TClass\* objects and Clang we have to determine using clang::Decls which are the classes within our TClass that have missing dictionaries
- Fun complications with (Subst)TemplateParmTypeType



# GetMissingDictionaries

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- Atypical recursion model with many different behaviour cases:



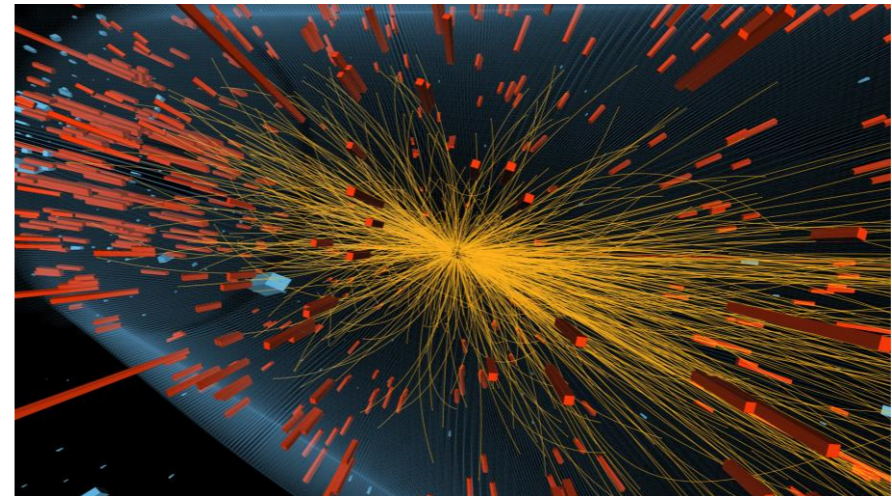
# Virtual base offset

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Multiple inheritance



Virtual base class



- Non-virtual multiple inheritance cases use Clang AST information and the multiple paths error cases are handled
- Virtual base cases: conversion compiled and executed at runtime
- Cast-to-derived versus Cast-to-base: long time bug in reflex

# Virtual base offset

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## Getting the offset:

-> non-virtual base case

-> look up the offset in the cache

-> else if offset can be computed

-> store compiler calculated offset

-> virtual base case

-> look up the offset calculation \*function\* and execute it

-> else -> generate the \*function\* to calculate the offset

-> execute the wrapper and store the \*function\* for  
future calls.

Since the function has to be re-run for every object, caching the \*function\* is reducing significantly the cost

# ROOT - Cling bridge

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- Preprocessor Macro error recovery and printing
- Unloading on ROOT's side
- Value Extraction Synthesiser

# Preprocessor Macro error recovery and printing

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- Important feature/requirement of the interpreter **graceful recovery** from errors
- MacroDeclQueue has been added in order to keep track of the preprocessor macros that have to be unrolled in case of error
- Contents need to be removed from caches and all the dependencies connected to it have to be updated as well
- To check the correctness of Cling's state after recovery the structure of the preprocessor macro was made printable

# Unloading on ROOT's side

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- ROOT's reflection data needs to be informed about unloaded objects
- ROOT's reflection data is persistent: unload means invalidate

```
root [0] TGlobal* g;  
root [1] int i  
(int) 0  
root [2] g = (TGlobal*)gROOT->GetListOfGlobals()->FindObject("i")  
(class TGlobal *) 0x7f8c7400da60  
root [3] .undo 2  
root [4] g->IsValid()  
(Bool_t) false
```

# ROOT - End User bridge

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- Output redirection
- Tab completion
- Printing of const array chars

# Output redirection

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- Redirection was implemented by adding another command symbol to Cling's grammar `.>`

```
.> /tmp/redirectoutput.txt  
.2> /tmp/redirecterror.txt  
&> /tmp/bothfile.txt
```

- Having a RAI structure in the interpreter enabled the redirection command to support multiple levels of nesting

```
.> /tmp/redirect1.txt  
.> /tmp/redirect2.txt  
.>  
.>
```



# Tab Completion

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- Pointless to explain what is tab completion and especially why we need it! ( for the people in the room and remote)

```
root [0] gROOT->
```

```
AddClass  
AddClassGenerator  
Browse  
Class  
ClassSaved  
Class_Name  
Class_Version  
CloseFiles  
ConvertVersionCode2Int  
ConvertVersionInt2Code
```



- Changed tab completion to the structure and features of ROOT  
6

# Value extraction synthesiser

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e.g

```
root [0] std::string sarr[3] = {"A", "B", "C"}  
(std::string [3]) { @0x7f92b8713b20 c_str: "A", @0x7f92b8713b38 c_str: "B",  
@0x7f92b8713b50 c_str: "C" }
```

# PCM bugs reproducers

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- In order to be able to build root with PCM modules, Clang standalone has to work
- Submitted 5 bugs to Clang, 1 got fixed already

# Software development model

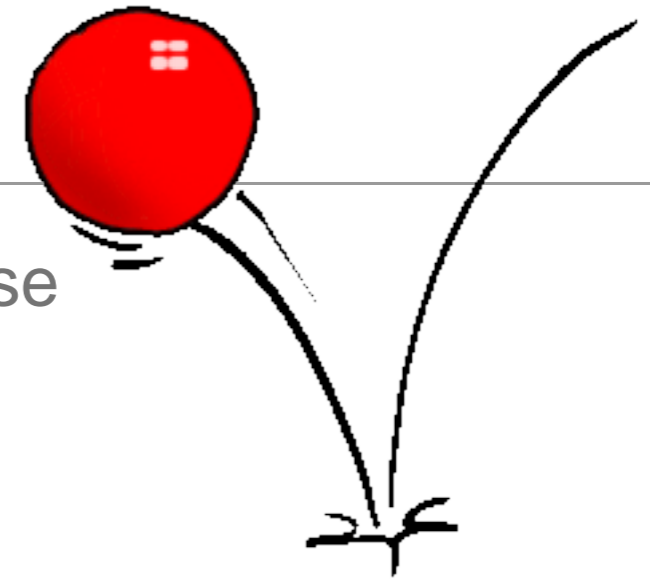
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- Agile Development: requirements and solutions evolve through collaboration between self-organising, [cross-functional teams](#). It promotes adaptive planning, evolutionary development, early delivery, continuous improvement and encourages rapid and flexible response to change.
- Scrum: "a flexible, [holistic](#) product development strategy where a development team works as a unit to reach a common goal", challenges assumptions of the "traditional, sequential approach" to product development, and enables teams to self-organise by encouraging physical co-location or close online collaboration of all team members, as well as daily face-to-face communication among all team members and disciplines in the project.

# Software development model

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Although Scrum as part of Agile methods gets quite close to what we did, we had a characteristic way of working:



## Our software development method:

- an extension to Scrum where we would have very often (3-4 times a week) Skype meetings and discussed our tasks, found ideas, buried ideas, built test cases, got unstuck. More importantly in this way I could get a informal review on my work
- Send a pull request to Axel's repository; that was the second level of reviewing my patches which enabled me to pick up the coding style and the conventions of the project more easily; this also enabled Philippe to review my patches too
- Like a bouncing ball the work was always turn on different sides and it got polished

# Launching with ROOT6

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- Usually students finish their projects and they leave before seeing the part that they worked on being used
- Lucky person to see my work being used e.g tab com
- ROOT6 launched and helping students to upgrade to ROOT6 and seeing posters being made using it
- As this was my first full time job my launching in the world as well..



Before

“Vague, but exciting!”

Mike Sendall

After

Clearer, still exciting!

Thank you!