MDI Status and Plans

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On behalf of the MDI working group







Outline

- What is MDI
- Announced changes to detector model
- Changes to MDI
- Plans







What is MDI

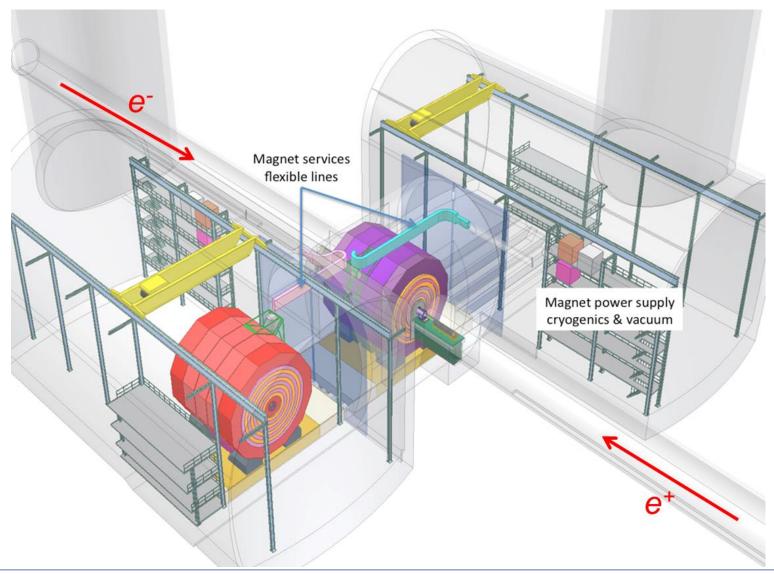
- The Machine Detector Interface must ensure optimum luminosity for the experiment(s) with minimal backgrounds and includes the local environment and infrastructure. It integrates the post-collision line.
- The baseline for the CDR was based on a concept with two detectors operating in push-pull mode and with the final focus quadrupoles QD0 as close as possible to the interaction point (L* = 3.5 m), i.e. in the detectors.
- The MDI design included concepts for the QD0 design as well as its stabilisation and pre-alignment, but also IP feedback, BeamCal and Lumical integration, vacuum layout, cavern layout, and so forth.







The CDR concept:









CDR Detector Concepts



 $L^* = 4.4 \text{ m}$

 $L^* = 3.5 \text{ m}$

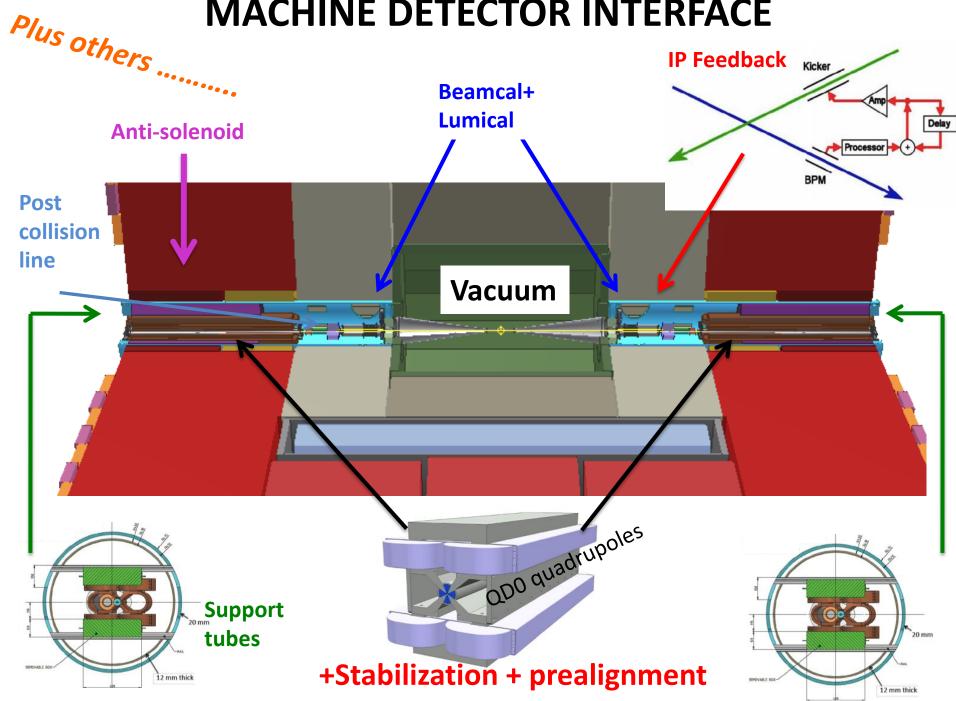
Very similar but different L* (so far)







MACHINE DETECTOR INTERFACE



Some justifications for the CDR choice

The choice of short L* was justified by the fact that

- this option would provide the maximum (peak) luminosity
- this layout is the most challenging
 (If you have a plausible solution for short L*, the longer L* should be easier for the stabilisation, radiation, B-field, etc)
- at the time the pre-alignment tolerance was considered unrealistic (2 μ m for L*=8 m, 10 μ m for L* = 3.5.m). Since then significant progress has been made in the BDS optics.







Announced changes to the detector model

 The detector team has decided to concentrate for the time being on a single detector with all-silicon tracking.

No more push-pull

 A number of parameters have been frozen to allow consistent studies on detector optimisation and performance.

 performance.
 For the forward region design they concentrate now on the long L* solution with QD0 in the tunnel, i.e. outside the detector.

The exact value of L* remains to be defined precisely.

This has major implications for MDI







Some of the frozen parameter values

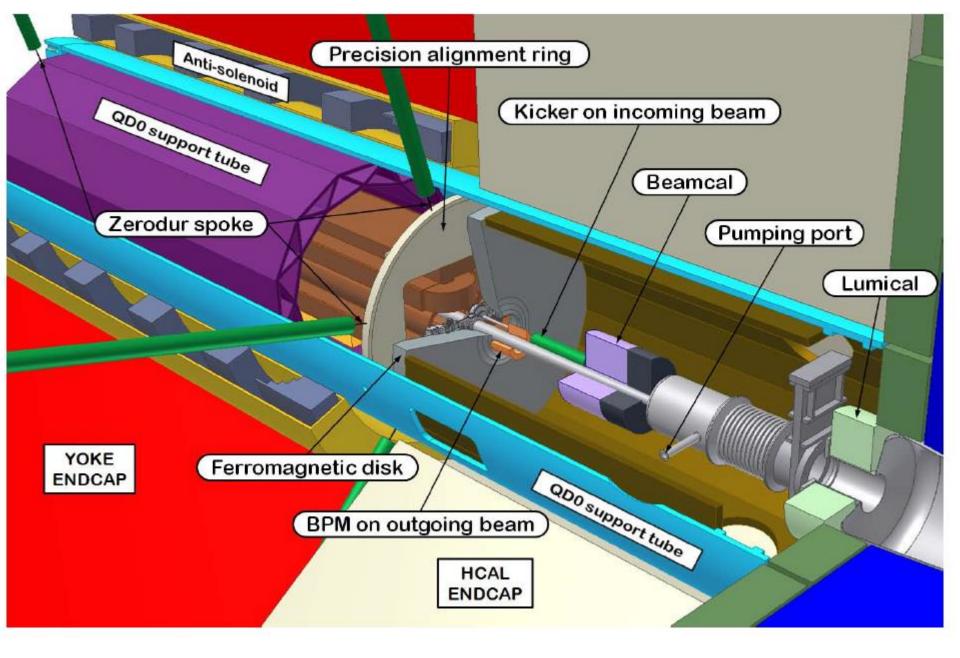
Parameter	Value
Magnetic field of detector solenoid	4 T
Inner bore radius	3.2 m
Inner layer radius of vertex detector	31 mm
Half length of tracking detector	2.3 m
Tracking detector radius	1.5 m
Si-W electromagnetic calorimeter	25 layers
Scintillator-steel hadronic calorimeter	7.5 λ _I

The detector length and L* depend on shortening of end yokes, end coils, ...















What if no push-pull

- A number of constraints for access to QD0 and/or vacuum connections could be dropped.
 Also the need to isolate the QD0 vacuum tube may no longer be so imperative.
- Cedric Garion from TE/VSC has e.g. had a first look at the vacuum layout implications: see next slide.
- Opening of the detector and access to equipment may become simpler.

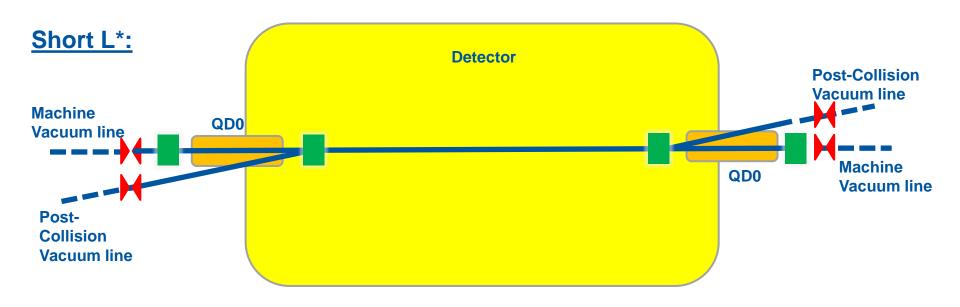






Beam Line Sectorisation Scheme

Short L*, no push-pull



= Pumping ports*

= Sector valve

*Pumping port number and position could change depending on pressure requirements or space constraints...



QD0 in the tunnel or not

- QD0 in the detector takes away a significant fraction of the acceptance in the forward region. Although with recent HTS magnet technology it may be possible to reduce the loss.
- Due to the presence of a strong magnetic field, higher radiation and lack of space and access inside the detector some critical components may require more or longer interventions, leading to loss of integrated luminosity.
- For the chosen L* value the BDS optics must be re-optimised (impact on QD0 parameters, required pre-alignment precision, etc).
- In case QD0 moves to the tunnel, the question is legitimate whether
 the anti-solenoid and/or IP feedback are still required inside the
 detector and how their implementation must be revised.

In the end a fair comparison between short and long L* in terms of physics performance can be made.







Some work has started

- Michele Modena has started studies for a more compact QD0 magnet design using HTS technology. This could reduce significantly the acceptance loss for a short L* implementation but also reduce the weight to be stabilised for a long L* implementation. See Michele's presentation. Thursday afternoon
- Cedric Garion has prepared first preliminary ideas for a vacuum layout
- Phil Burrows has discussed the implications for the IP feedback system

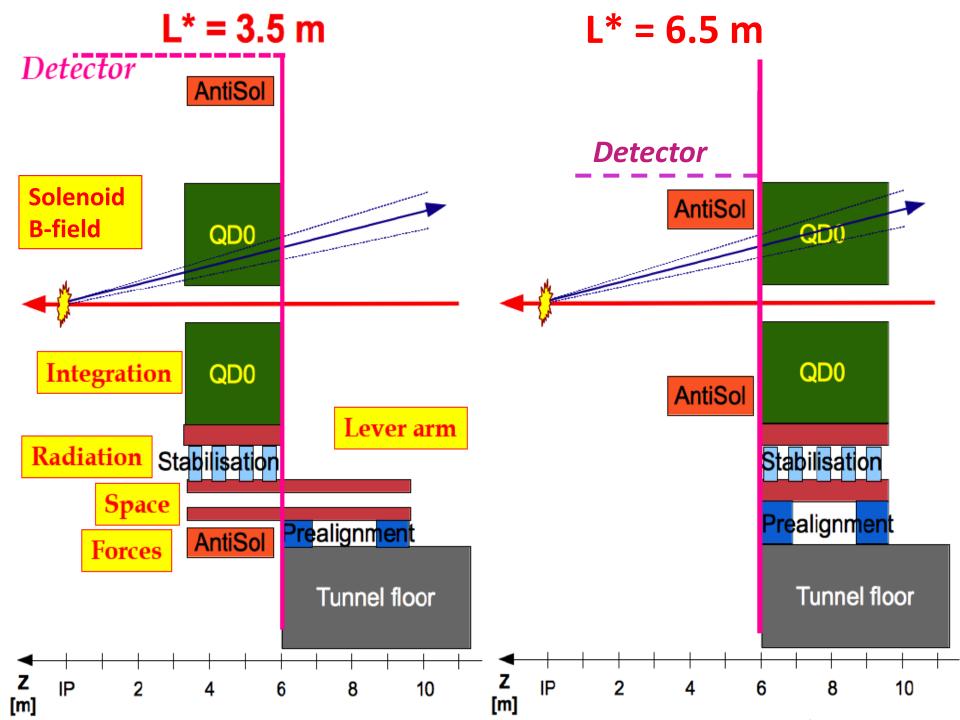
Many other systems have to be re-evaluated, such as the QD0 pre-alignment scheme, stabilisation, pre-isolator,

Thursday afternoon



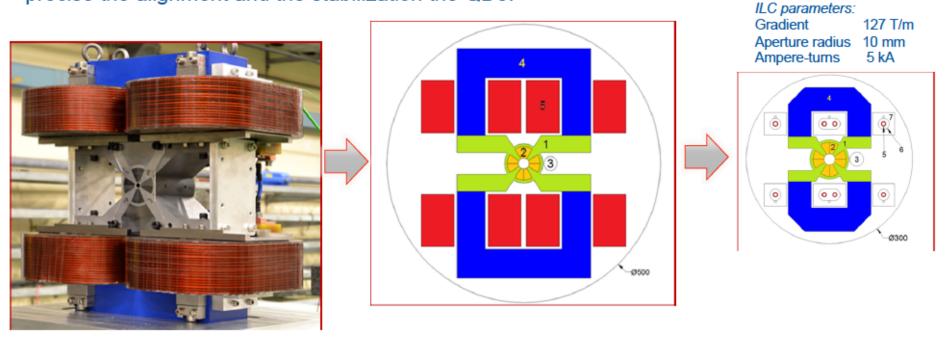






Possible QD0 design evolution, a super-ferric version:

The super-ferric variant (i.e. same hybrid core design but with small superconducting coils at the place of the low current density resistive coils) will minimize the weight (and the cross section) preserving the "visibility" and accessibility of the iron part, making easier and more precise the alignment and the stabilization the QD0.

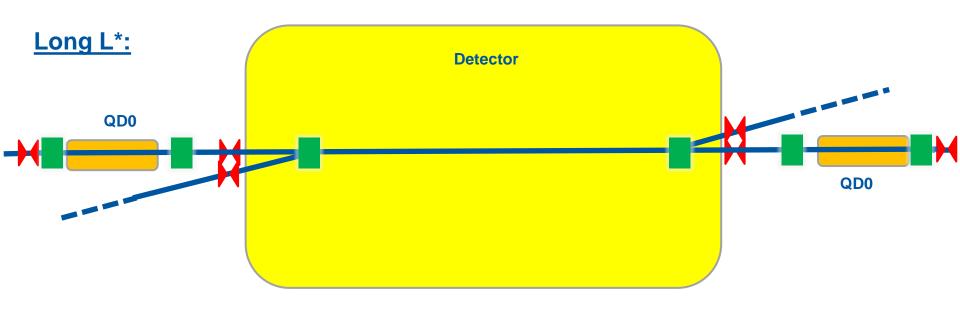


- Quadrupolar core in Permendur
- 2. SmCo PM inserts
- 3. Post-collision line vacuum chamber
- 4. Return iron yokes
- 5. Coil packs: 9 NbTi SC wire turns wound around the 4.5 K LHe cooling circuit pipe.
- 6. Cryostat @75K shield
- 7. Cryostat assembly



Beam Line Sectorisation Scheme

Long L* option





*Pumping port number and position could change depending on pressure requirements or space constraints...

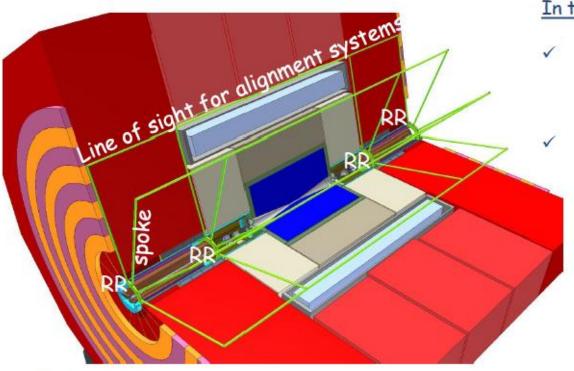


MDI: monitoring of left QDO w.r.t right QDO



Concept

- √ 4 Reference Rings (RR) located at each extremity of QDO, supported from outer tube
- √ 6 radial spokes per RR



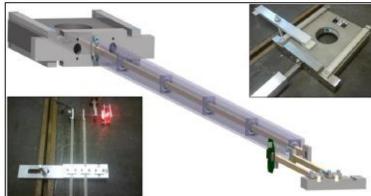
Status:

- Im long spoke built and validated
- ✓ Sensors under validation on the Two Beam Module

In two steps:

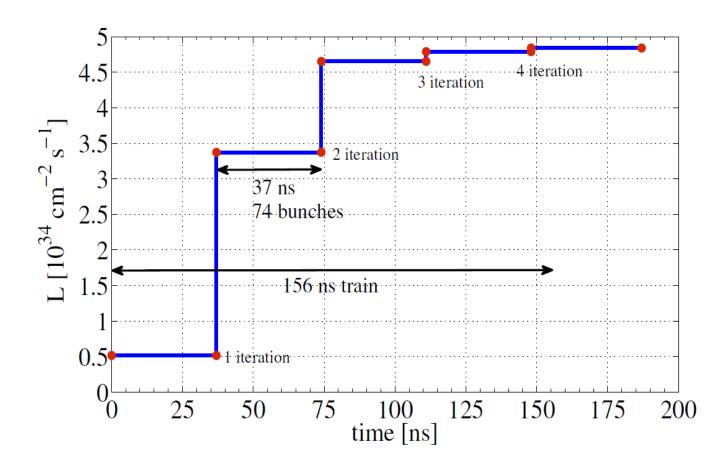
A monitoring of the position of QDO w.r.t RR thanks to proximity sensors. (initial calibration of their position performed on a CMM)

A transfer of the position of RR thanks to 6 spokes to alignment systems. By combination of redundant information, the position of the center of 4 RR is computed.



CLIC IP FB Performance (CDR)

Single random seed of GM C, CDR implementation



Ph. Burrows, Resta Lopez







IP FB with long L*

- Current CDR geometry:
 time of flight IP → BPM → kicker → IP ~ 24 ns
- Demonstrated FONT3 electronics latency = 13ns
- Estimated IPFB latency = 37ns
- In principle, change of L* need not affect IPFB position and latency, but needs to be engineered carefully, considering other beam line components







Plans

- First priority is to fix the new (long) L* value.
 Hence regular MDI and more frequent smaller
 'MDI layout meetings' to look at the detailed layout
- This will allow the BDS team to design a new optics and hence to define the new parameters for QD0, as well as (e.g.) the luminosity achievable.

 See F.Plassard last Monday
- Look in detail at the many implications on all MDI systems, including QD0, anti-solenoid, stabilisation, pre-isolator, pre-alignment, IP feedback, Beamcal and Lumical integration, vacuum,)
- Only at a later stage revise the more 'external' parameters (cavern layout, RP aspects, ...)







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