Improving the support for ARM in IgProf Filip Nybäck

CERN/GSoC video meeting 28 August, 2014

lgProf

- profiler
 - program measuring mainly performance and memory usage of other programs at run-time
 - find performance bottlenecks
 - parts of the code worth optimising

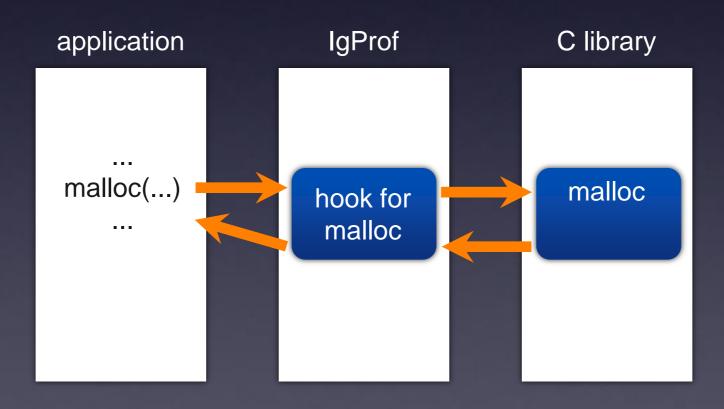
What has been done?

- 1. IgProf ported to 64-bit ARM
- 2. fast stack trace in libunwind ported to
 - 64-bit ARM
 - 32-bit ARM

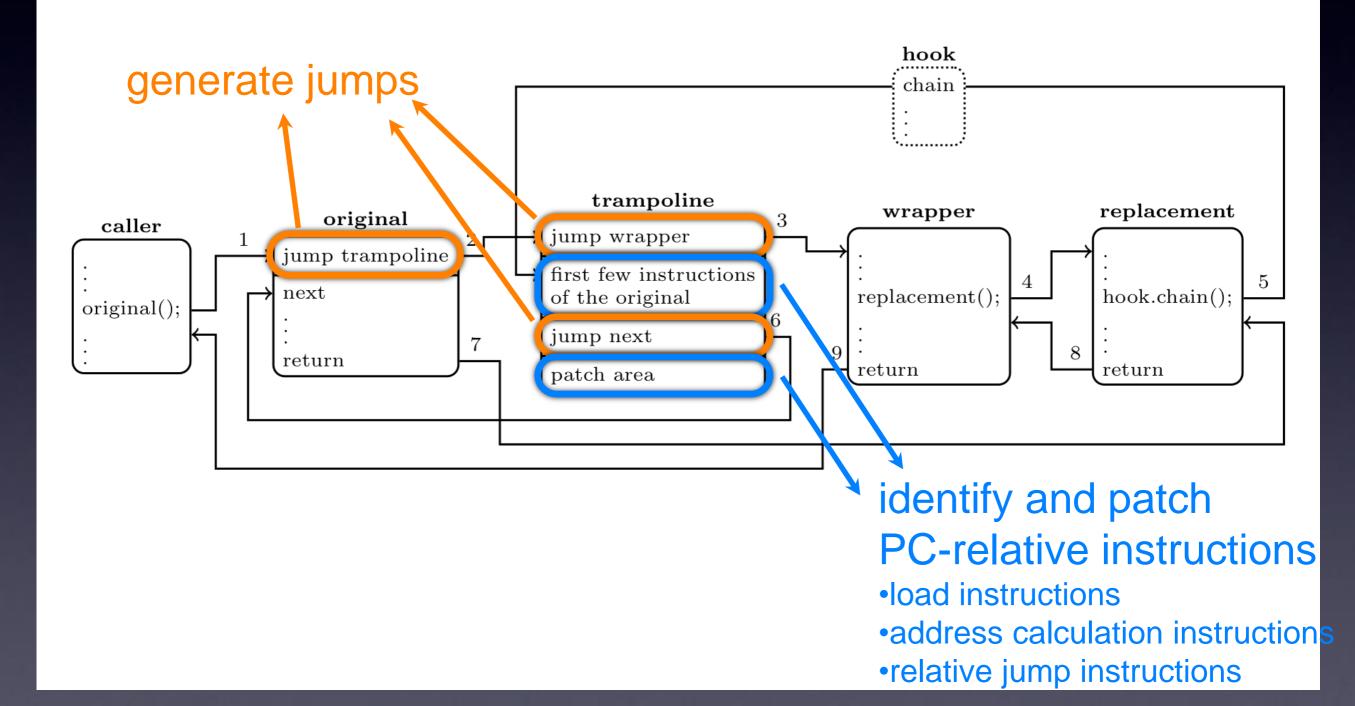
3. bonus: simple energy profiling module

Function instrumentation

- the profiler gets between the function call and the function itself
- collect function parameters and the return value
- collect the number of calls

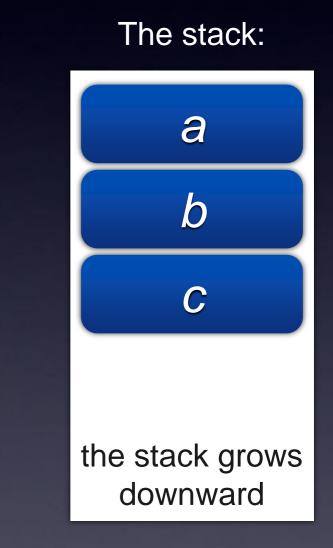


Function instrumentation



Stack tracing

- An example:
 - function a calls function b, function b calls function c
 - the stack trace: [*c*, *b*, *a*]
- Stack tracing in libunwind:
 - uses unwind information
 - calculates the state of the registers in the previous frame
 - for stack tracing only the PC register is interesting



Fast stack tracing in libunwind

- only a subset of the state in each frame is needed to calculate the PC
- cache the information about how to calculate the subset of the state
- port to ARM
 - differences in the architectures and calling conventions
 - where the return address is stored (on the stack, in a register, both)
 - which register is used to find the previous frame (stack pointer, frame pointer, some other register)

Results

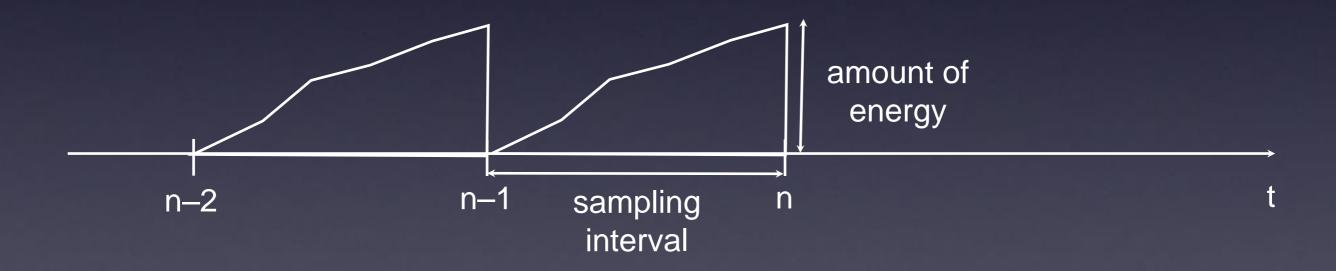
- stack tracing only
 - time(standard stack trace) = 20...30 * time(fast stack trace)
- memory profiling with IgProf
 - time(IgProf + standard stack trace) = 7...8 * time(IgProf + fast stack trace)

Energy profiling module

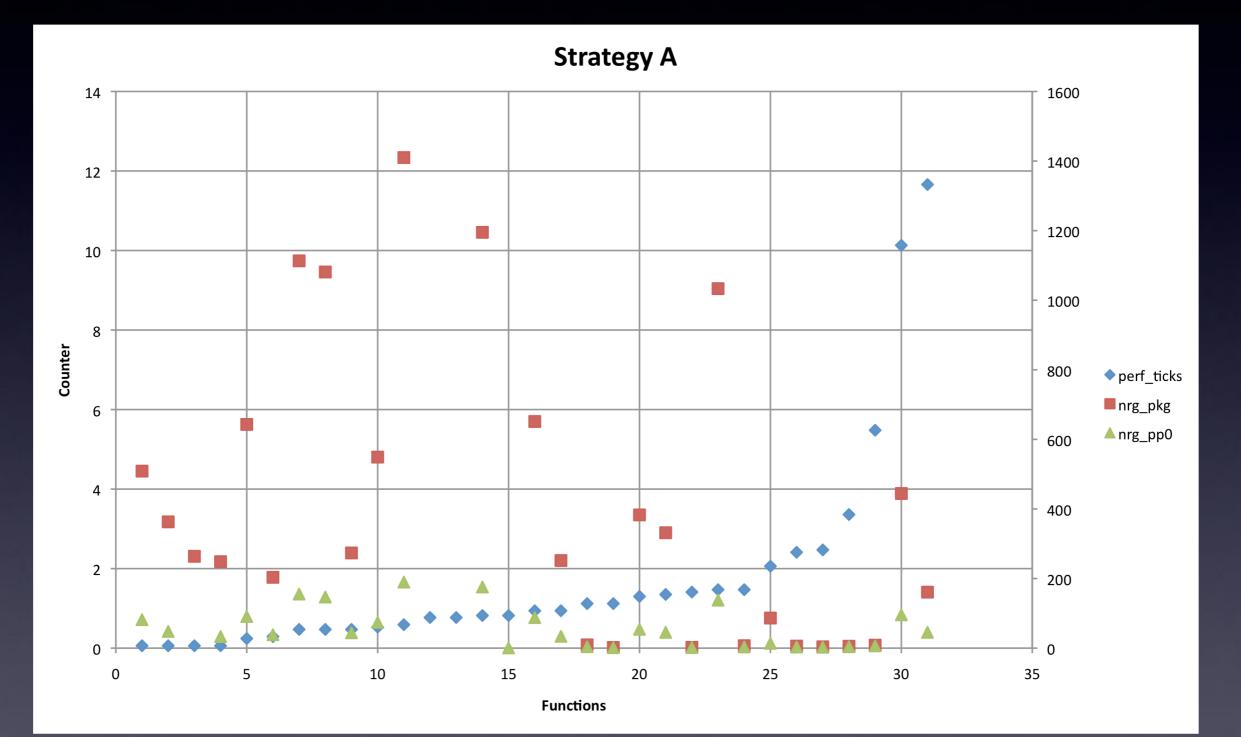
- gets energy measurements from the RAPL (Running Average Power Limit) interface on recent Intel processors
- through the PAPI library
- based on sampling
- highly experimental

Principle of operation

 The amount of energy consumed since the previous sampling event is attributed to the current location of execution



Example energy profile



Thank you!

- questions
- comments