ROOT R An R Interface for ROOT





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What has been done?

- ROOTR supported by Cling
- Compilation under autotools and cmake: FindR.cmake, FindRcpp.cmake, FindRInside.cmake and CMakeLists.txt were created.
- Support the last version of Rcpp and RInside (Bug fixed in Rcpp "Extra contribution").
- Internal documentation with doxygen.
- Eventloop supported to do plots with R's graphics system.
- Overloading of operators <<,>> and [] which let work very easily with the data in both environments.
- Support some ROOT and std c++x11 datatypes, TString, TVectorT,
 TMatrixT, std::vector, std::array, std::string, std::list



What has been done?

- Support to get a R's prompt from ROOT's interpreter with tab completion support.
- User guide written \$ROOTSYS/bindings/r/doc/users-guide (website).
- The prototype of an R's package was created, this development opens the posibility to run ROOT from R's interpreter directly.
- Tested under some flavors of Gnu/Linux, MacOSX 10.9(xcode) and windows (with cygwin and only works with autotools and disabling opengl).

NOTE: The code was moved to \$ROOTSYS/bindings/r (where you have bindings for python and ruby)



m.Print();

Small examples

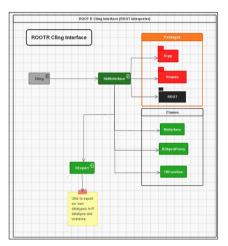
```
#include<TRInterface.h>
                                                         [omazapa] [tuxito] [~]$ root -l
ROOT::R::TRInterface &r=ROOT::R::TRInterface::Instance();
                                                         root [0] #include<TRInterface.h>
std::vector<Int t> v(3);
v[0]=0:
                                                         root [1] ROOT::R::TRInterface &r=ROOT::R::TRInterface::Instance();
v[1]=1:
                                                         root [2] r.Interactive()
v[2]=2:
                                                         [r]:matrix(
r["v1"]<<v;
                                                         by row=
                                                                    data= dimnames= ncol=
                                                                                                     nrow=
r<<"print(v1)";
                                                         [r]:matrix(
TMatrixD m(2,2);
r<<"mat<-matrix(c(0.1,0.2,0.3,0.4),nrow=2)";
r["mat"]>>m;
```

```
require(R00T)

c1     <- TCanvas('c1','My Bessel')
bessel<- TF1('bessel','TMath::BesselIO(x)')
bessel$SetRange(0,2*pi)
bessel$Draw('') #plotting with R00T's graphics system
c1$Update()</pre>
```

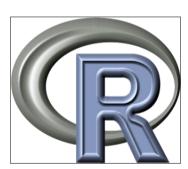


More Information

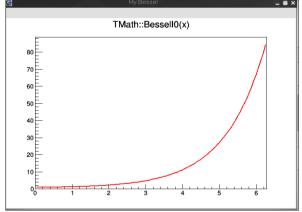












Tutorial



GSoC

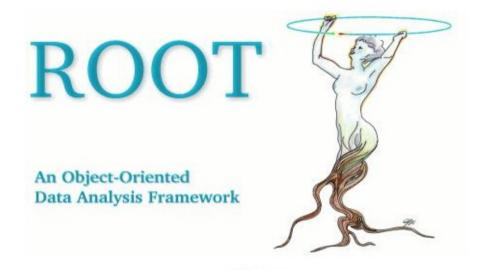


What's next?

- To finish the design.
- To write a system that wraps ROOT's classes for R.
- To improve the R's package which loads dynamic libraries from ROOT.
- To improve the system that enables eventloops for both graphics system(R/ROOT).
- A lot of work wraping ROOT's classes.
- Migration to other platforms.
- To write more documentation, examples, etc.
- More coffee and late nights...



Thanks



For letting me be part of your team and for this opportunity.