ATLAS Trigger Status and Results from Commissioning Operations

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Trigger Requirements at LHC



- pp collisions at $\sqrt{s}=14$ TeV
- Total cross section ~70mb
 - Interesting physics, cross section < 1 nb
- 40 MHz bunch crossing rate
- 25 interaction / bc @ L=10³⁴ cm⁻²s⁻¹
- \rightarrow Input rate 1 GHz
- event size ~1.5 MB \rightarrow input rate ~1PB/s !
- ... but we can write ~300 MB/s
- Need to reduce the rate to ~200Hz

Trigger must efficiently cover ATLAS physics programme for SM precision measurements and for new physics searches

The ATLAS Detector

high occupancy \rightarrow high granularity needed \rightarrow 10⁸ electronic channels

Silicon Pixel detector

80 M channels, intrinsic resolution 10 x 110 µm

Silicon tracker

 $\sim 6.10^6$ channels

80 µm wide strips

Transition Radiation Tracker

Xe filled straw tubes, electron – pion separation

~ 35 hits/track for track reconstruction

4 super-conducting magnets: solenoid + 3 toroids

Solenoid field 2T in inner detector region toroid field peak strength 4T

Muon spectrometer

~1200 precision chambers for track reconstruction

~600 RPC and ~3600 TGC trigger chambers

Stand-alone momentum re-solution $\Delta pt/pt < 10\%$ up to 1 TeV

TileCal hadronic calorimeter

Sandwich structure: iron absorber + scintillator tiles

З

~ 10000 channels

LAr calorimeters (EMC, HC)

~ 160000 + 10000 channels (EMC,HC)

10%/ \sqrt{E} energy resolution for e, γ

Trigger for electrons, photons and jets

ATLAS Trigger

- Three trigger levels:
- Level 1:
 - Hardware based
 - Calorimeter and muons only
 - Latency 2.5 μs
 - Output rate ~75 kHz
- Level 2:
 - Only detector "Regions of Interest" (RoI) processed (< 10% of full event with full granularity from all detectors)
 - Fast reconstruction
 - Processing time per event ~40 ms
 - Output rate up to ~2 kHz
- Event Filter (EF):
 - Seeded by level 2
 - Potential full event access
 - Offline algorithms
 - Processing time per event ~4 s
 - Output rate up to ~200 Hz



LVL1 : Muons & Calorimetry



Other Detector Components

Additional inputs to the CTP



Beam Pickup: at ± 175m from ATLAS Trigger on filled bunch Provide the reference timing



Minbias Trigger Scintillator: 32 sectors on LAr cryostat Main trigger for initial running η coverage 2.1 to 3.8

Beam Condition Monitor



Luminosity Monitor within forward shielding (η~6) can complement MBTS



Important role during the LHC early running

High Level Triggers

- The HLT algorithms are either specific to on-line (L2) or wrap off-line tools (EF)
 - Re-use many elements of the offline software
- Processing is done RoI-wise
 - i.e. HLT algorithms are driven to Region of Interest (RoI) by the framework
 - request and process as little data as possible (~2% of the detector)
- Miniminze CPU usage and bandwidth but add complexity



HLT Algorithms

- Events are processed chain-wise (i.e. at the end we have many decisions)
 - reject events as soon as possible
- Full set of algorithms available for collision running, "slices"
 - Muon, electron, photon, tau, jet, MET, B-physics, Cosmics etc
- Processing is configured and archived in on-line TriggerDB
 - Which keeps menus (HLT chains and L1 items), algorithms properties
- Very extensive studies performed on simulated events
- Rate, efficiency and timing performance consistent with computing resources for initial running



Trigger Menu

- Tables of trigger items that incorporate the signatures for physics objects at each level
 - Each L1/HLT item is a logical combination of one or more of the configured L1/HLT thresholds.
 - Include additional triggers for validation, monitoring, calibration and measuring the performance of the physics triggers.
- Many versions ...
 - Commissioning and early runnig : Cosmics, Single Beam, first collisions
 - Flexible HLT algorithm configuration, adapted for the required selection type
 - Physics : Trigger menus defined and studied for L=10³¹ cm⁻²s⁻¹ and beyond
 - Will evolve with understanding of the trigger and increasing luminosity
- ... many $L1 \rightarrow L2 \rightarrow EF$ chains
 - Sequence of algorithms and hypotheses to test input
 - Event passes if at least one chain is successful
 - Prescales and special bits (passthrough)
 - it can be adjusted to keep the output bandwidth saturated without stopping and restarting a data-taking run
- Data Streaming to ease offline analysis
 - inclusive streaming model whereby raw data events can be streamed to one or more files based on the trigger decision

Example : Lepton Trigger Selection



Trigger Rates at L=10³¹ cm⁻² s⁻¹

- The initial LHC startup luminosity with a low number of bunches
- → Ideal for commissioning the trigger and detector systems and for the initial data taking, which will be dedicated to high cross section SM signatures.
- Menu with combination of low p_T thresholds and loose selection criteria.
- Triggers at higher selection stages will be operated in passthrough mode wherever possible

Menu

- Contains ~130 Level-1 items and
- ~180 HLT selection chains
- •e/ γ and μ triggers mostly unprescaled



Evolution to higher luminosities

- As the LHC ramps up to its design luminosity, complex trigger signatures with multiple observables, higher p_T thresholds and tighter selections will be deployed
- The trigger and detector will be better understood, the full ATLAS physics programme should be covered by the trigger
- the Trigger software and selection must be robust against high detector occupancies, pile-up effects and cavern backgrounds

Trigger menus will evolve continuously with time to reflect our best knowledge of the physics and the detector

Preliminary rate studies suggest that of the 200 Hz bandwidth

•30% will be available for electron and photon triggers

- 25% for muon triggers
- •15% for jet triggers
- •15% for taus and /ET.
- •5% for *B*-physics

Ll item	Rate (kHz)
EM18I	12.0
2EM11I	4.0
MU20	0.8
2MU6	0.2
J140	0.2
3J60	0.2
4J40	0.2
J36_XE60	0.4
tau16I_XE30	2.0
MU10_EM11I	0.1
Others	5.0

$L = 10^{33} \text{ cm}^{-2} \text{ s}^{-1}$	
HLT item	Rate (Hz)
e22i	40
2e12i	< 1
g55i	25
2g17i	2
MU20i	40
2MU10	10
J370	10
4J90	10
J65_XE70	20
tau35i_XE45	5
2MU6 for B-physics	10

trigger items without prescale fasctors

Trigger Efficiency from data

- For electrons and muons use the "Tag & Probe" method
 - Use clean signal sample (Z, J/ $\psi \rightarrow l^+l^-$)
 - Select track that triggered the event ("Tag")
 - Find other track using offline criteria ("Probe")
 - Determine efficiency by applying trigger selection on Probe





The efficiencies determined with the Tag and Probe method are compared to those calculated in a Monte Carlo truth-based analysis.

Commissioning the ATLAS Trigger

Different strategies and complexity levels

- relying on LVL1 selection only
 - Streams mainly based on L1 trigger type
- HLT menu integrated in stages, running in pass through mode to exercise and validate the algorithms.
- Physics chains + specialized streams for detector studies
- different detector setups
- Magnetic field (toroid and solenoid) ON/OFF

Different phases :



Cosmic Runs

ATLAS Trigger selected milions of events

- HLT is in pass through mode, useful for
 - Test functionalities (selection, algorithms, infrastructure)
 - Validate releases and "beam"
 - algorithms
 - Some problems are rare enough to never show off-line
 - Detector studies





Cosmic Runs

- HLT also flagging events for specific studies, examples:
 - IDCosmic Stream:
 - ID track enriched events
 - Run full ID
 - reconstruction @ L2
 - Accommodate any

(TRT, SCT, Pixel) combination with good efficiency

- Selection to provide samples enriched with pointing muons for timing studies
 - Only bottom half of the cosmic ray has the same timing as beam events
 - Select events @LVL2, based on L1 ROI





Commissioning during LHC startup

- Many requirements to the trigger
 - Timing-in of detector channels, trigger and DAQ
 - Commissioning of detectors
 - LVL1 trigger and HLT commissioning
 - Provide samples for initial physics studies
 - Provide calibration and alignment samples

Different LHC beam conditions

- single beam clockwise/counter-clockwise
- beam on collimator \rightarrow splash events
 - exceptionally high multiplicity events
 - L1Calo, MBTS
- beam through ATLAS
 - one turn/many turns
 - trigger on the beam pick-ups
- two colliding beams

First experience with LHC single beams



Experience with LHC single beams



The High Level Trigger system was not on-line during the single beam period Raw data were passed, offline, through HLT algorithms in a quasi online fashion



Timing-in the Trigger

Example of TGCs

- MU0_TGC_HALO
 - 2 stations coincidence full Open (maximizing single beam acceptance)
- MU0_TGC
 - 3 stations coincidence full open
- MU6_TGC
 - 3 stations coincidence with road
- Beam halo data allow to measure the timing of the trigger wrt BPTX
- The difference of the two peaks (4 bc) indicates the TOF of the proton beam between endcaps (~30 m)



Conclusions

- The ATLAS Trigger is getting ready to face LHC data
- Trigger menus
 - Trigger menus defined and studied for cosmics, single beams, L = 10³¹ and beyond
 - Will be adjusted as soon as we get first collisions
- LVL1 and HLT selection studied in detail on both simulated and real data (cosmics)
- Preparation for online running is being assessed: for example methods to determine trigger efficiency from data are available
- Commissioning of the ATLAS trigger
 - Selection and rates controlled by Level-1 prescales until HLT algorithms under control
 - High-Level Trigger algorithms took part in cosmics test runs
 - A complete physics strategy has been developed for early running and is ongoing for higher luminosities