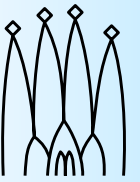


CHEP2009 - Prague, March 24, 2009

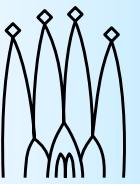
Recent Developments in the Gaudi Software Framework

Marco Clemencic

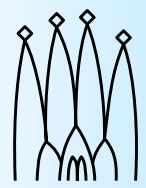
marco.clemencic@cern.ch



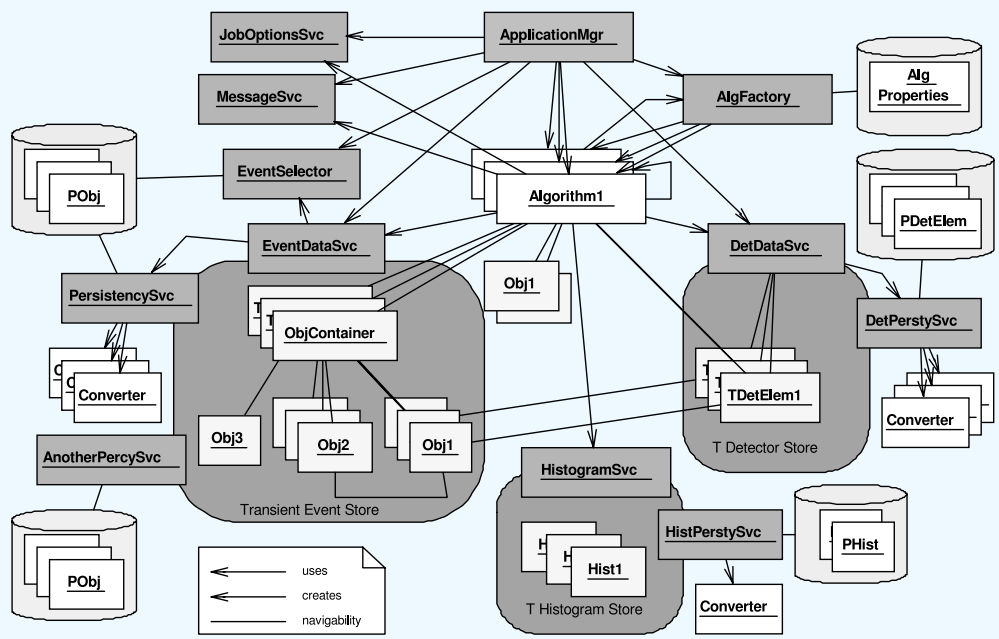
- ▶ A bit of history
- ▶ Issues
- ▶ Developments
- ▶ Status and Conclusions

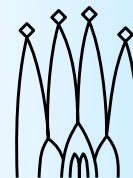


A bit of history

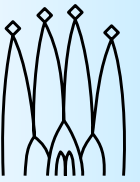


- ▶ First documents Q4 1998
 - ▶ Scenario and Requirements
 - ▶ Architecture Design Document





- ▶ **CHEP 2000, Padova, Italy**
GAUDI - A Software Architecture and Framework
for building HEP Data Processing Applications
Barrand G. *et al.*
- ▶ **CHEP 2001, Beijing, China**
Status of the GAUDI event-processing framework
Cattaneo M. *et al.*

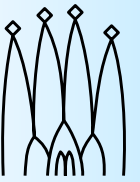


- ▶ Designed and implemented by LHCb
- ▶ Adopted and extended by Atlas in 2000
- ▶ Used by other experiments:
 - ▶ GLAST
 - ▶ HARP
 - ▶ DayaBay
 - ▶ MINERvA
- ▶ Main developments: LHCb and Atlas

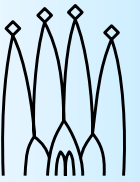


- ▶ Few releases per year
- ▶ Mainly bug-fixes and small improvements
- ▶ Few big steps
 - ▶ Plug-in loading based on Reflex/ROOT
Pere Mato
 - ▶ Job configuration via Python options
Wim Lavrijsen, Martin Woudstra, Sebastien Binet, Pere Mato
 - ▶ Extended state machine
Marco Clemencic
- ▶ November 2008: mini-workshop
plan for improvements and consolidation

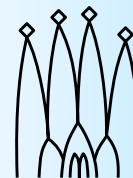
Issues



- ▶ Interfaces limitations
 - ▶ Inheritance not allowed by the design
 - ▶ `queryInterface` implementation error prone
- ▶ Finalization order of services
 - ▶ `ToolSvc` and `AuditorSvc` may be needed by other services (not easy to decide what to finalize first)
- ▶ New state machine



Proposals/Developments



► Old implementation

```

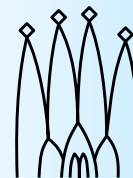
// Declaration of the interface ID
static const InterfaceID IID IMessageSvc("IMessageSvc",
                                         1 , 1);

// Interface (abstract class)
class IMessageSvc: virtual public IInterface {
public:
    /// Retrieve interface ID
    static const InterfaceID& interfaceID() {
        return IID IMessageSvc;
    }
    // ...
};

// Implementaion
class MessageSvc: public Service,
                 virtual public IMessageSvc {
    /// Implementation of IInterface::queryInterface()
    virtual StatusCode queryInterface(
        const InterfaceID& riid,
        void** ppvUnknown);

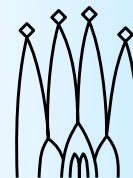
    // ...
};

```

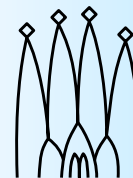


- ▶ Simplified with some template meta-programming techniques and cpp macros

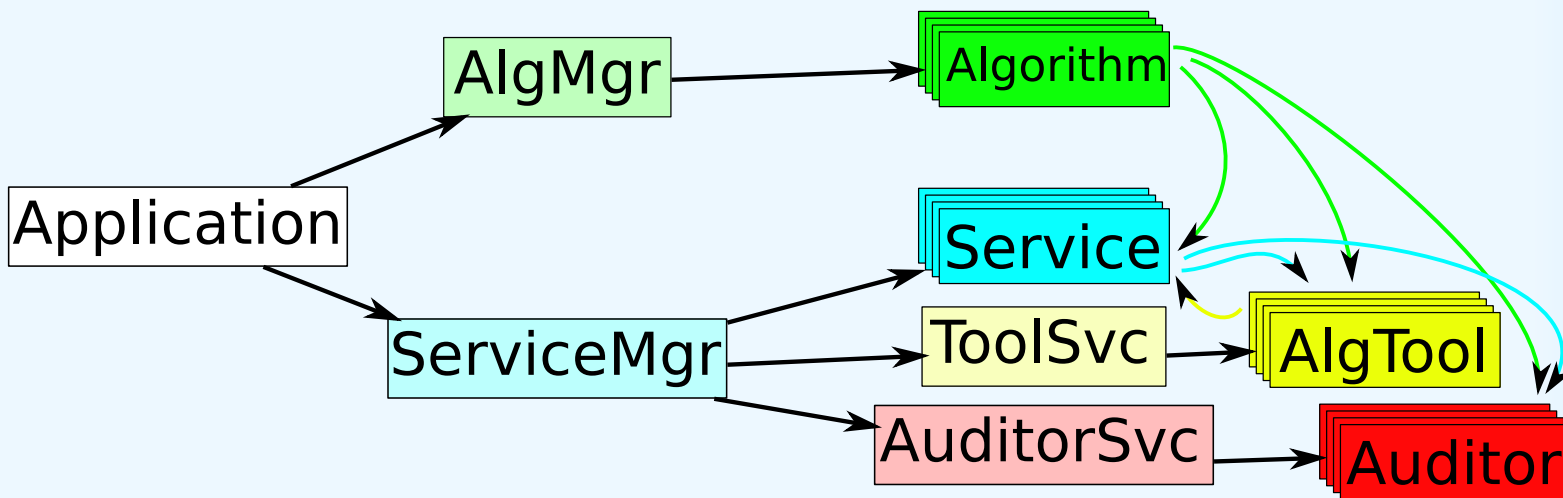
```
// Interface (abstract class)
class IMessageSvc:
    virtual public extend_interfaces1<IInterface> {
public:
    /// InterfaceID
    DeclareInterfaceID(IMessageSvc, 2, 0);
    // ...
};
// Implementaion
class MessageSvc: public extends1<Service,
                                IMessageSvc> {
    // queryInterface() is automatic
    // ...
};
```



- ▶ The templated base classes allow to implement automatic book-keeping of the inheritance tree of the interfaces.
- ▶ Automatic implementation of `queryInterface` and other methods that give access to the list of interfaces.
- ▶ Implementation of common methods in a single place (e.g. reference counting).

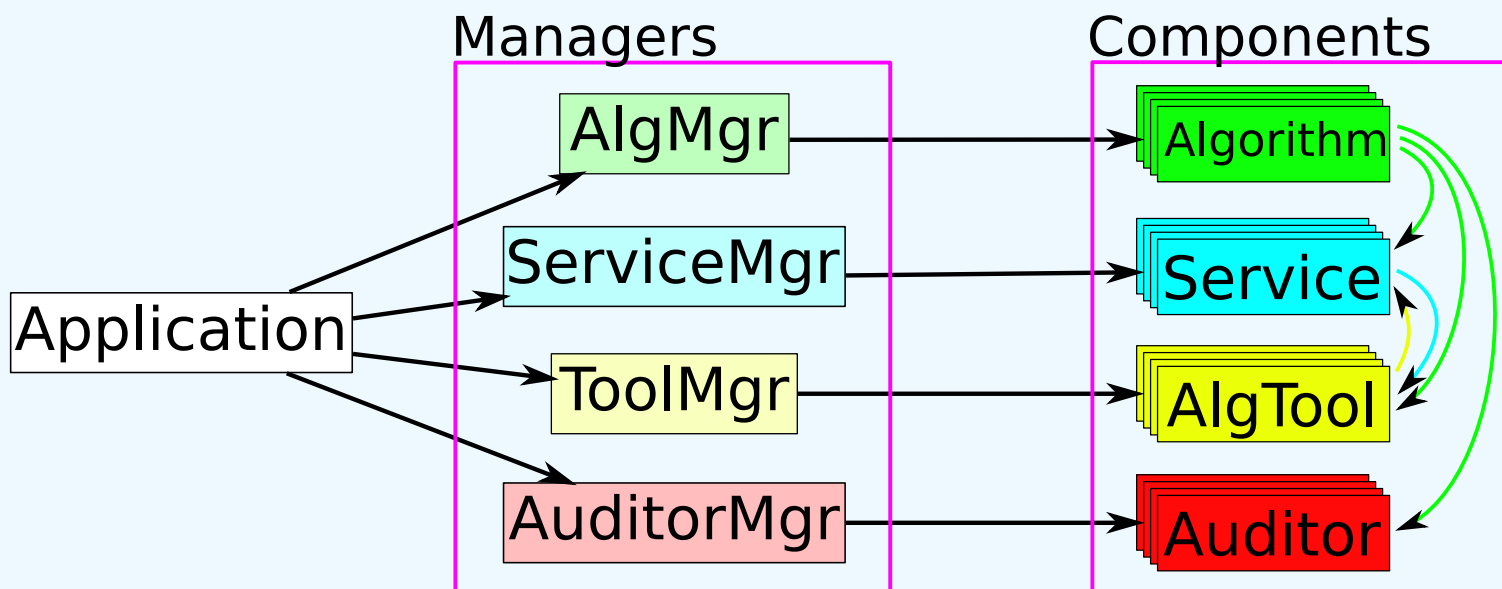


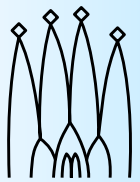
- ▶ We have special services: *managers of components*
 - ▶ ToolSvc → AlgTools
 - ▶ AuditorSvc → Auditor
- ▶ Their life-time cannot follow the rules of services



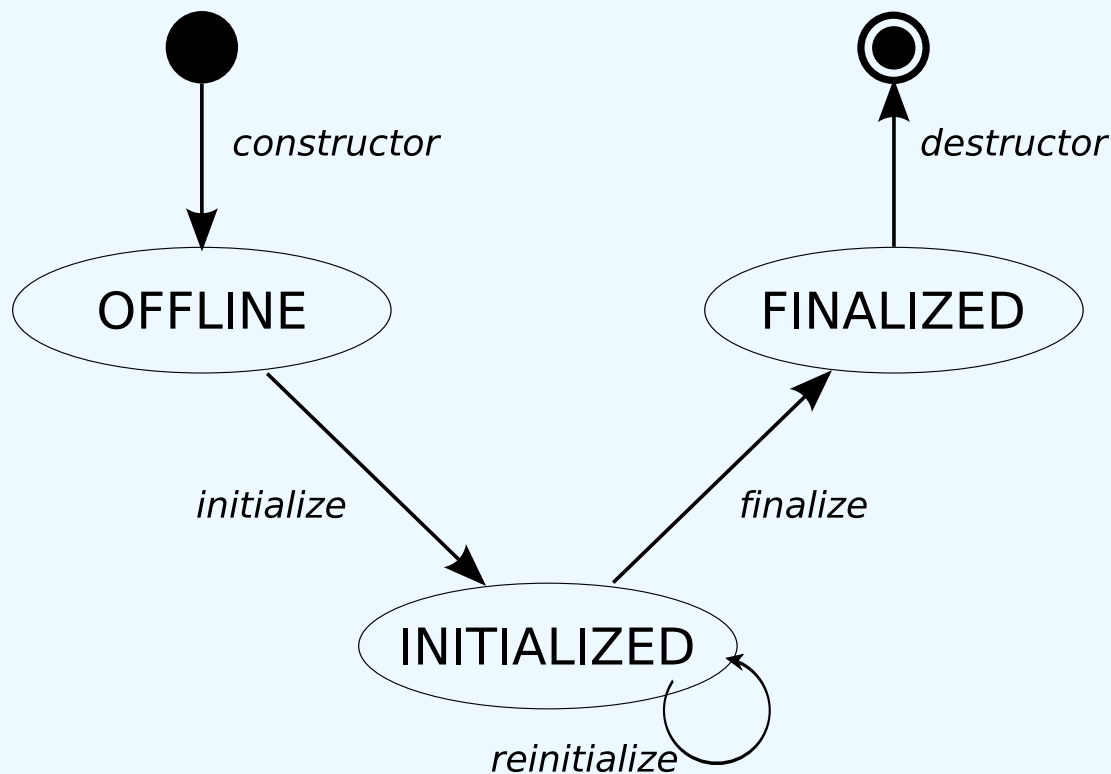


- ▶ Adding the concept of *managers*

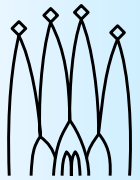




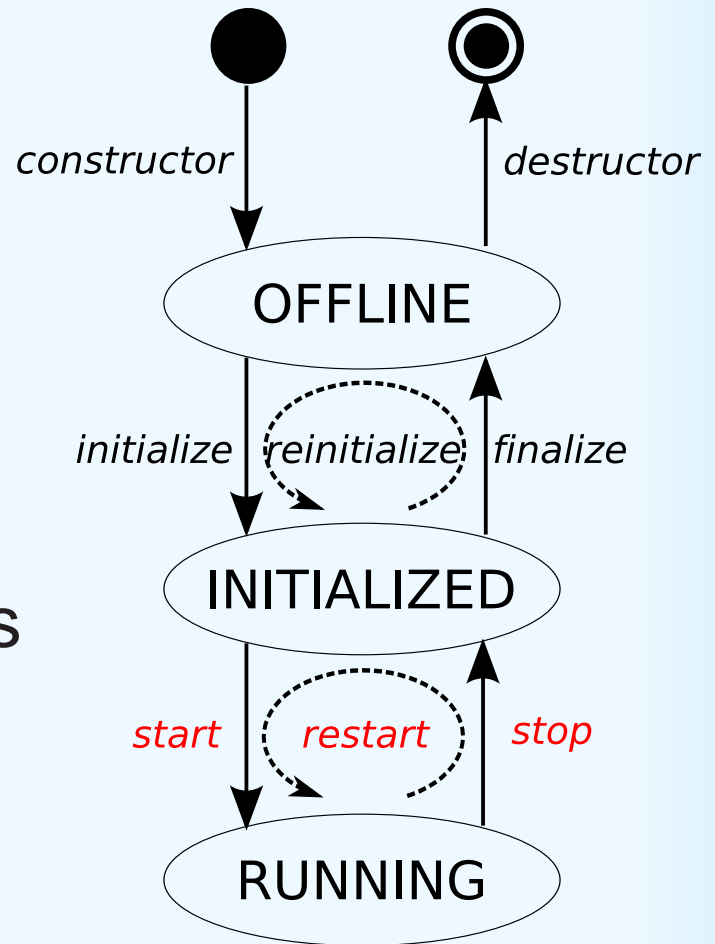
- ▶ Original implementation (for services)

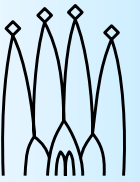


- ▶ Does not fit the needs of Online system

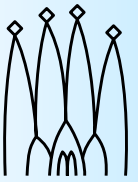


- ▶ New transition added to accommodate the separation between server and client start up
- ▶ To be reviewed
 - ▶ another transition
 - ▶ redefine the re* methods





Conclusions



- ▶ We need both stability and changes
 - ▶ No functional changes: the principles are good
 - ▶ Introduce backward-incompatible changes with hacks to allow old code to work
- ▶ The consolidation work not yet completed
 - ▶ Will need a couple of releases
 - ▶ Some areas need further discussions with the users

Thanks to all the collaborators for the help and the useful feedback.