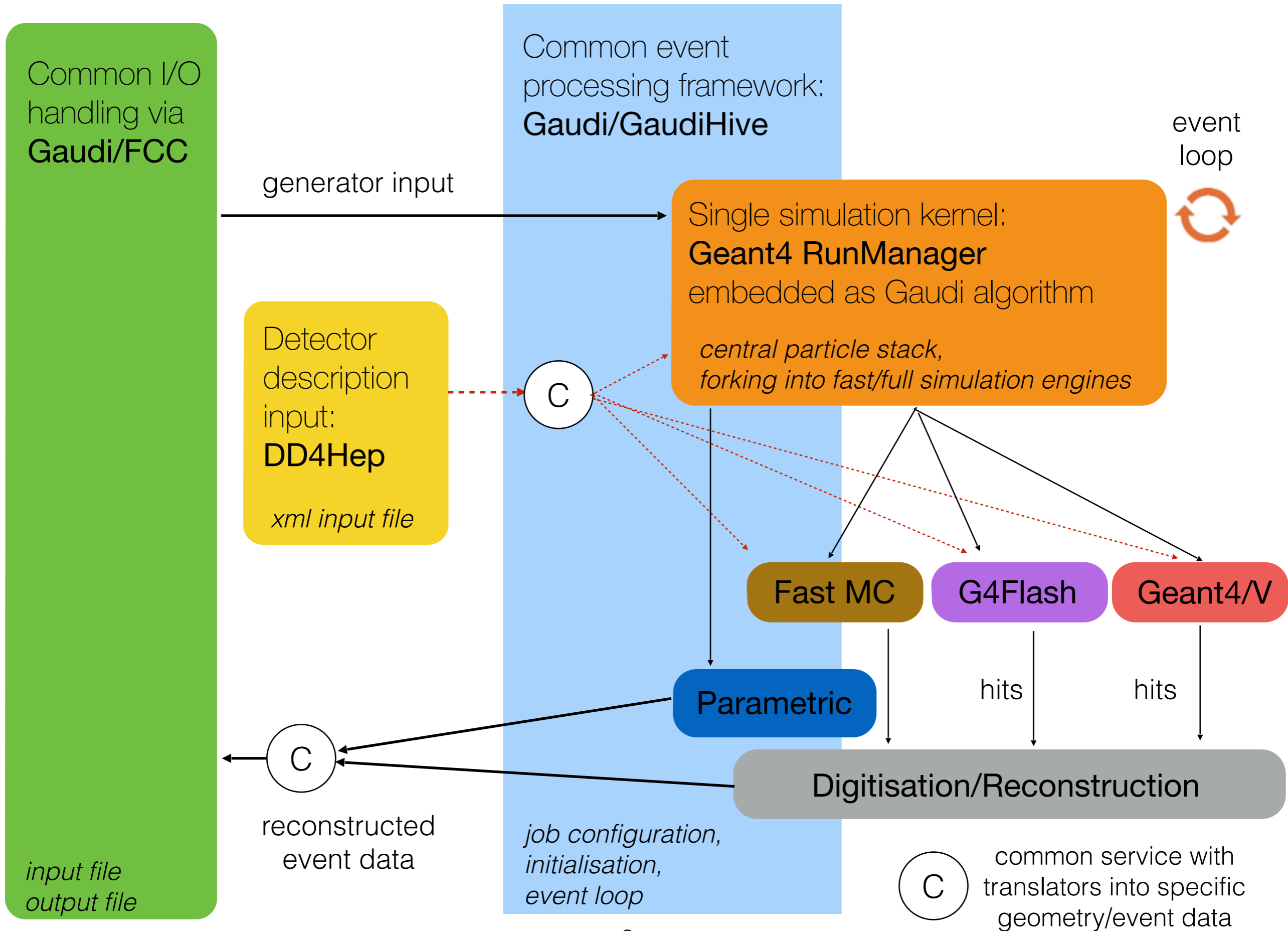


# The Tracker description and Interface to Gaudi

Experiences and first Results

J. Hrdinka, A.Salzbürger



# DD4hep - the geometry input

- **full detector description**  
including geometry, material and readout segmentation
- **simple description**  
xml-file + corresponding constructor in c++
- **Root based geometry**  
TGeo package
- **Integration in Geant4**  
translation in Geant4 geometry already provided
- **Integration in Gaudi**  
to access both the DD4hep and the Geant4 geometry within the framework  
“**GeoSvc**” was introduced
  - ➔ loads geometry from the xml-file and invokes detector construction in DD4hep
  - ➔ invokes translation to Geant4
  - ➔ provides the detector geometries to algorithms

# Reconstruction Geometry

- **simplified geometry**

for reconstruction purposes and fast simulation

- **based on LHC experience**

ATLAS reconstruction geometry as guideline, enable translation from DD4hep

=> construction of TGeoVolumes possible

=> using DD4hep readout segmentation

- **Surface description**

essential for tracking, reconstruction and fast simulation

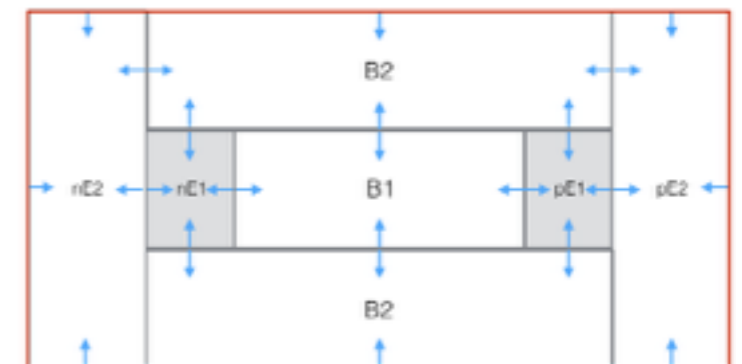
- **enabling navigation**

➔ layers containing the modules (surfaces) pointing to next/previous layer

➔ volumes containing this layers, bordered by boundary surfaces pointing to next/previous volume

➔ container volumes composed of volumes

=> tree structure



# Simplified Reconstruction Geometry

- **Simplification**

One Module (consisting of different components)  
=  
one Surface in the reconstruction geometry

- **Approximation of the material**

(once per module type, described in a 2D grid):

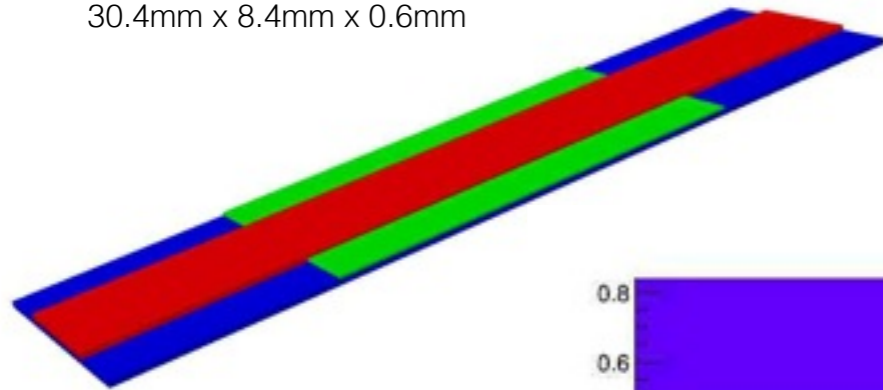
$$\begin{aligned}\frac{t}{x_0} &= \sum_{i=1}^n \frac{t_i}{x_i} & \rho &= \frac{\sum_{i=1}^n t_i \rho_i}{\sum_{i=1}^n t_i} \\ \frac{t}{\Lambda_0} &= \sum_{i=1}^n \frac{t_i}{\Lambda_i} & A &= \frac{\sum_{i=1}^n \rho_i A_i}{\sum_{i=1}^n \rho_i} \\ \text{sensper} &= \frac{\sum_{i=1}^n \text{sens} V_i}{\sum_{i=1}^n V_i} & Z &= \frac{\sum_{i=1}^n \rho_i Z_i}{\sum_{i=1}^n \rho_i}\end{aligned}$$

t...thickness,  $x_0$ ...radiation length,  $\Lambda_0$ ...interaction length, sensper...sensitive percentage, V...Volume,  $\rho$ ...density, A...mass number, Z...atomic number

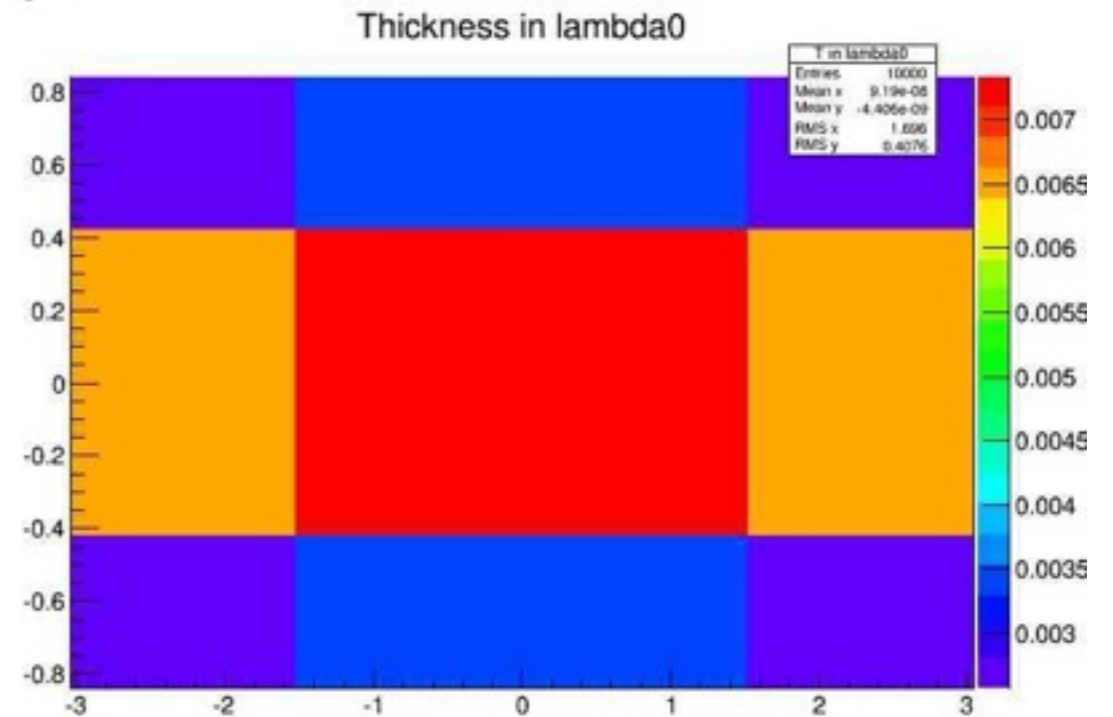
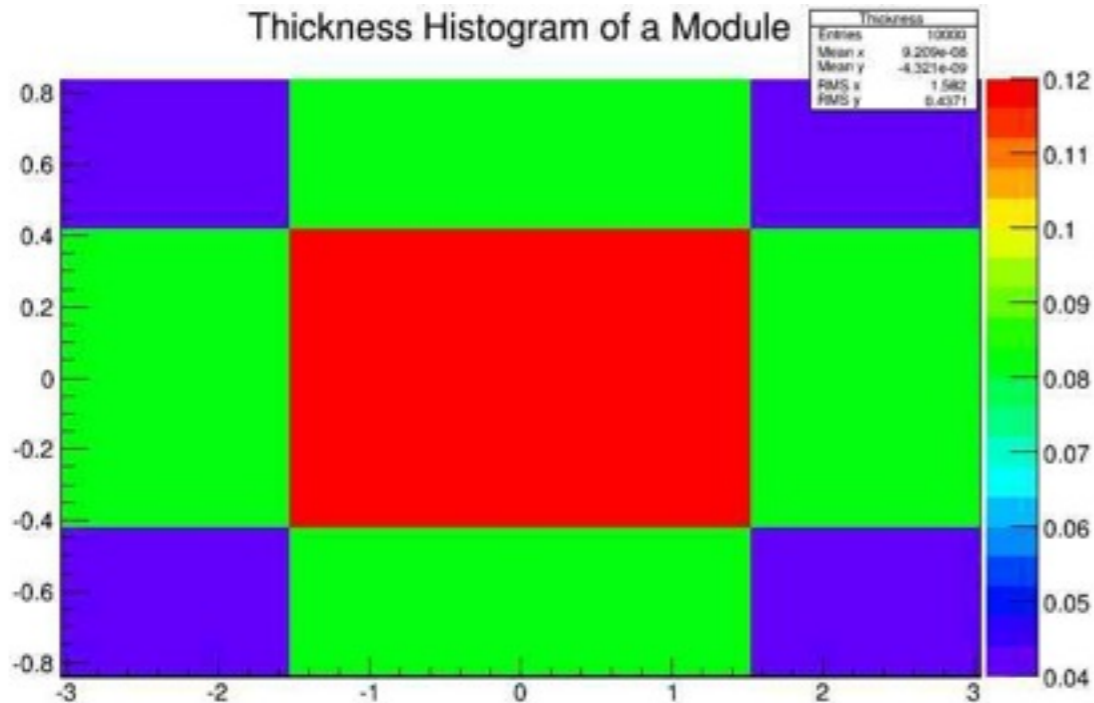
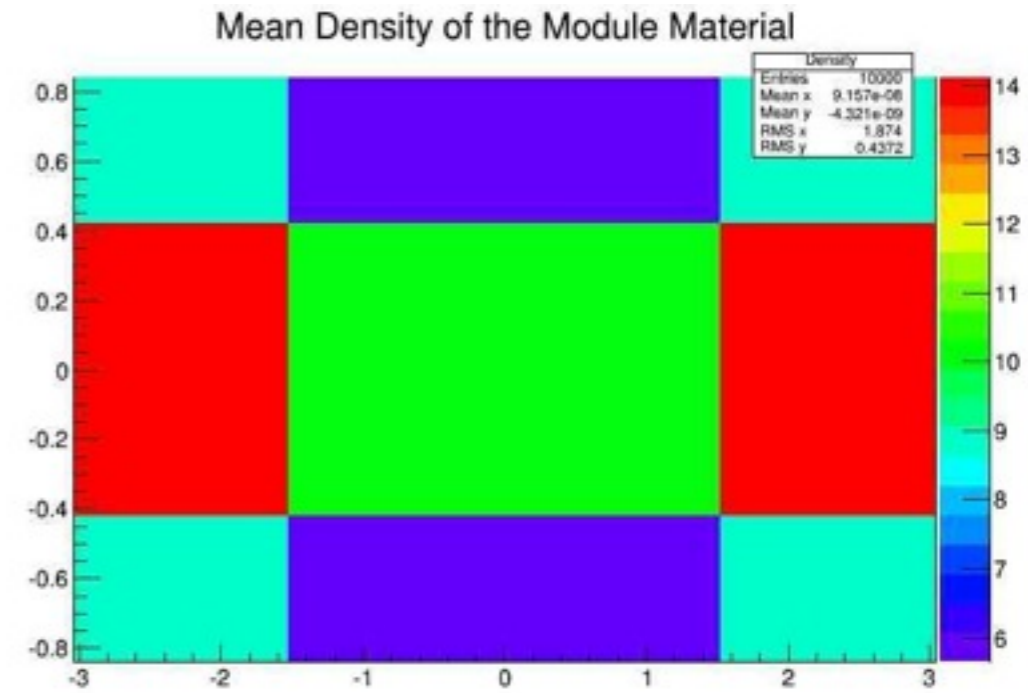
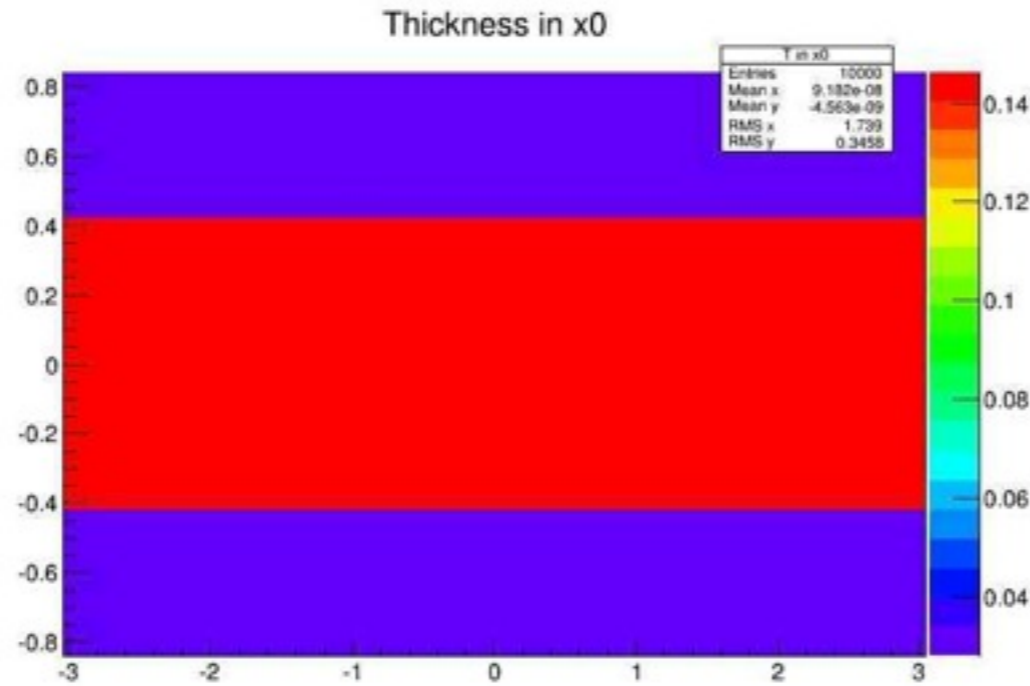
# Approximation of a Module

## Example

ModuleA  
30.4mm x 8.4mm x 0.6mm



- Copper (30.4mm x 8.4mm x 0.2mm)
- Silicon (15.2mm x 8.4mm x 0.2mm)
- Tungsten (30.4mm x 4.2mm x 0.2mm)



# Towards an automatic translation

- **IRecoGeoSvc**

Interface for different translations

- **ClassicalRecoGeoSvc**

“classical” tracker types

- barrels with corresponding end caps nested over each other, containing layers of modules, composed of components

=> allowing implementation of translation, for more specific detector

- **Access DD4hep geometry : world “DetElement”**

➔ walk through “detector tree” - parallel to volume tree

➔ access geometry + detector information

- **DD4hep Extension mechanism** of DetElement

possibility to distinguish between the different Detector elements

➔ extended by different volume, layer, module and sensitive component classes

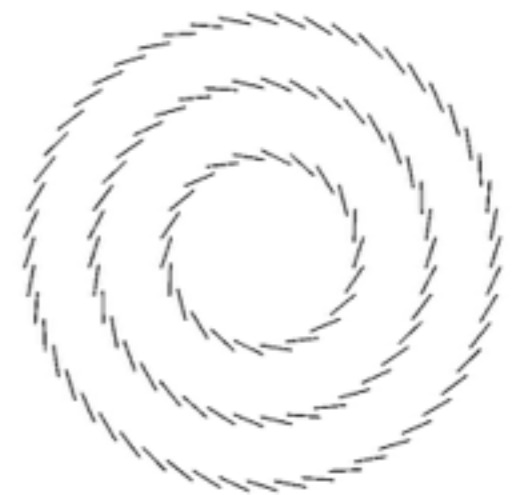
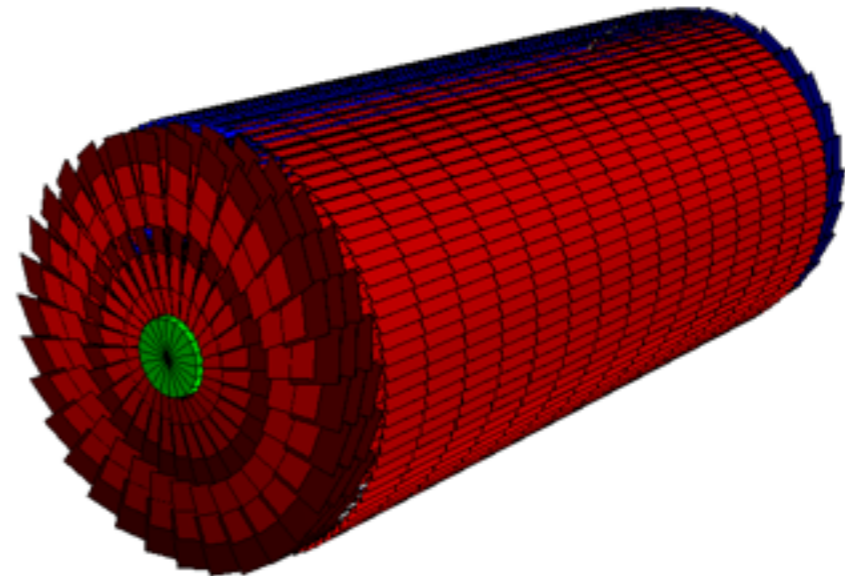
➔ handing over readout information

# First Test Tracker

Building a first TestTracker:

Two hierarchies:

- two end caps with three disc layers each
- one barrel volume with three cylinder layers
- each layer is filled with modules
- each module is composed of three components

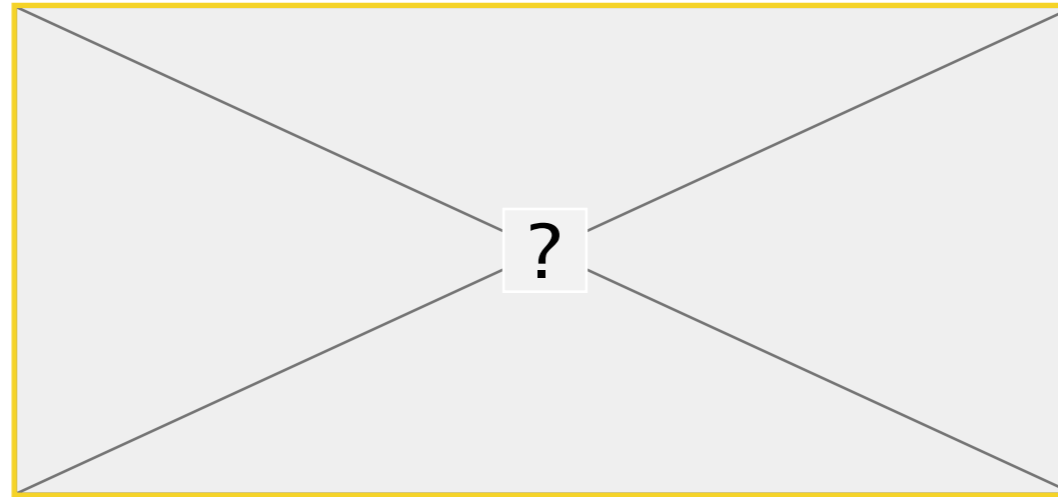


Number of hierarchies, layers, modules and components is variable

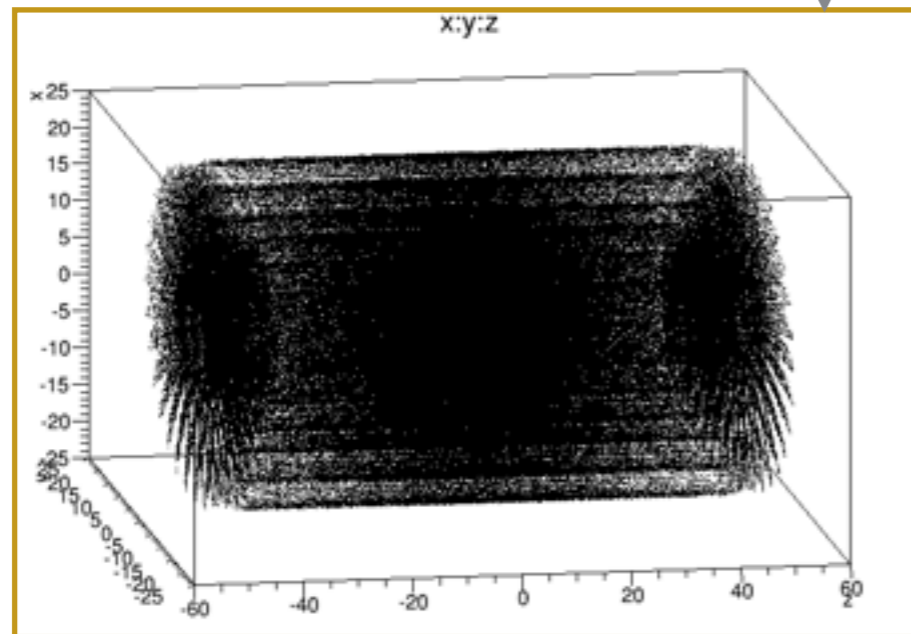


# Comparing geometries

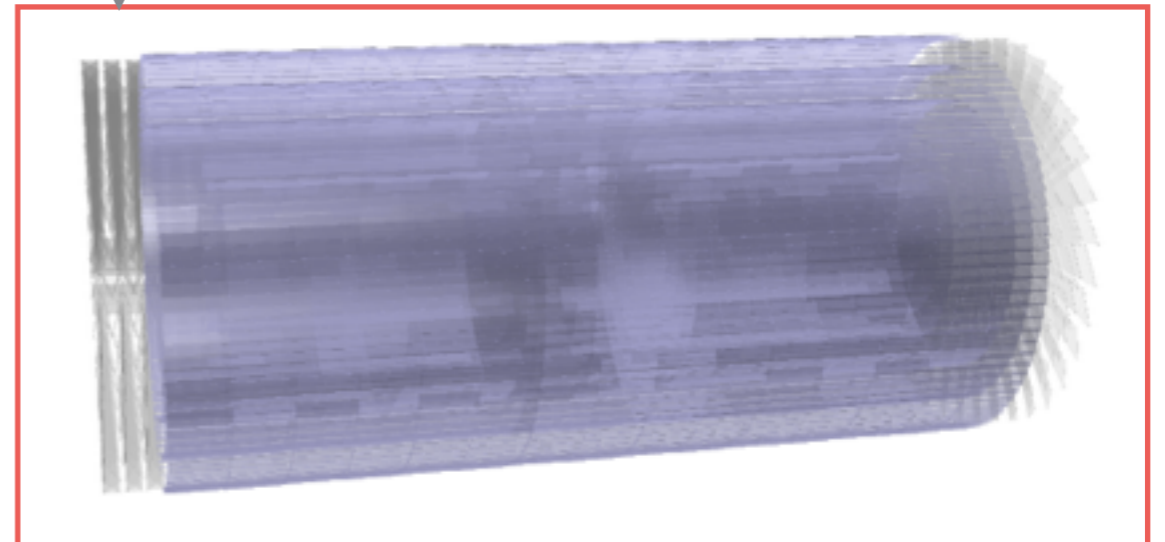
DD4hep



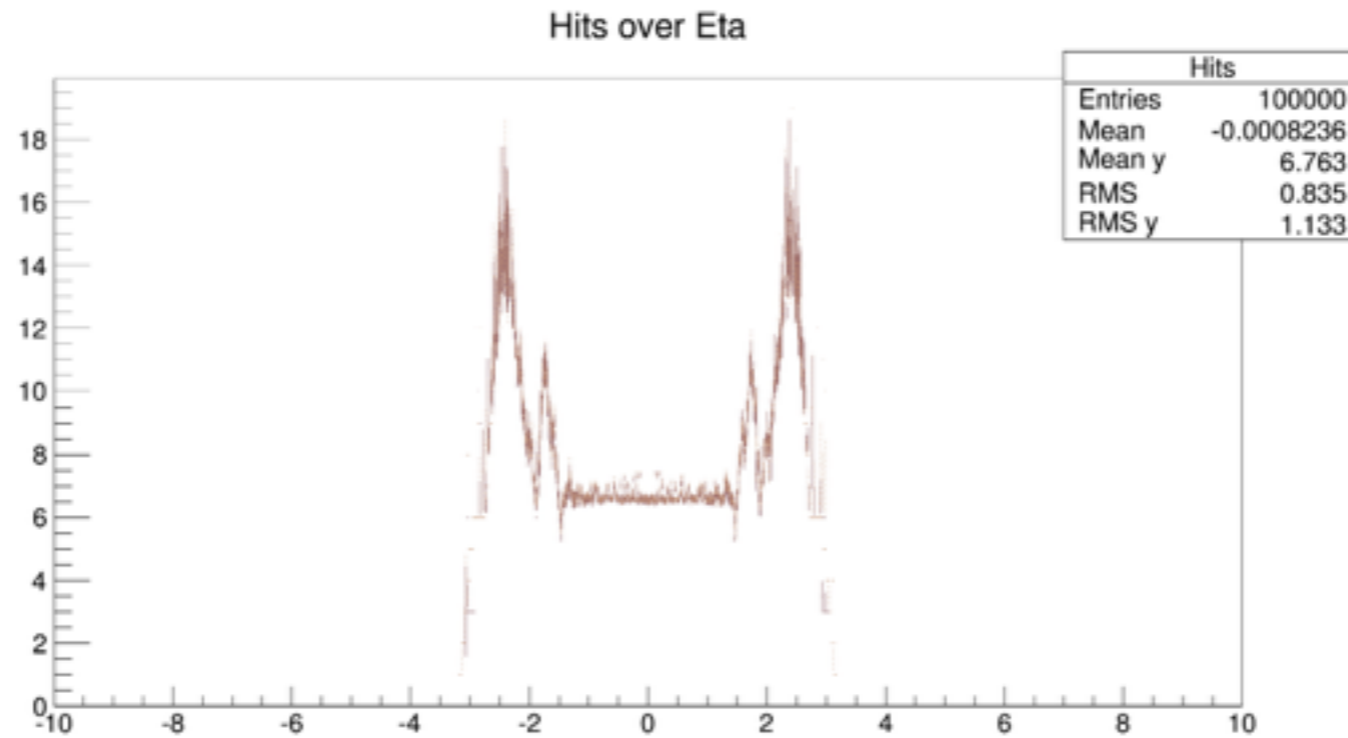
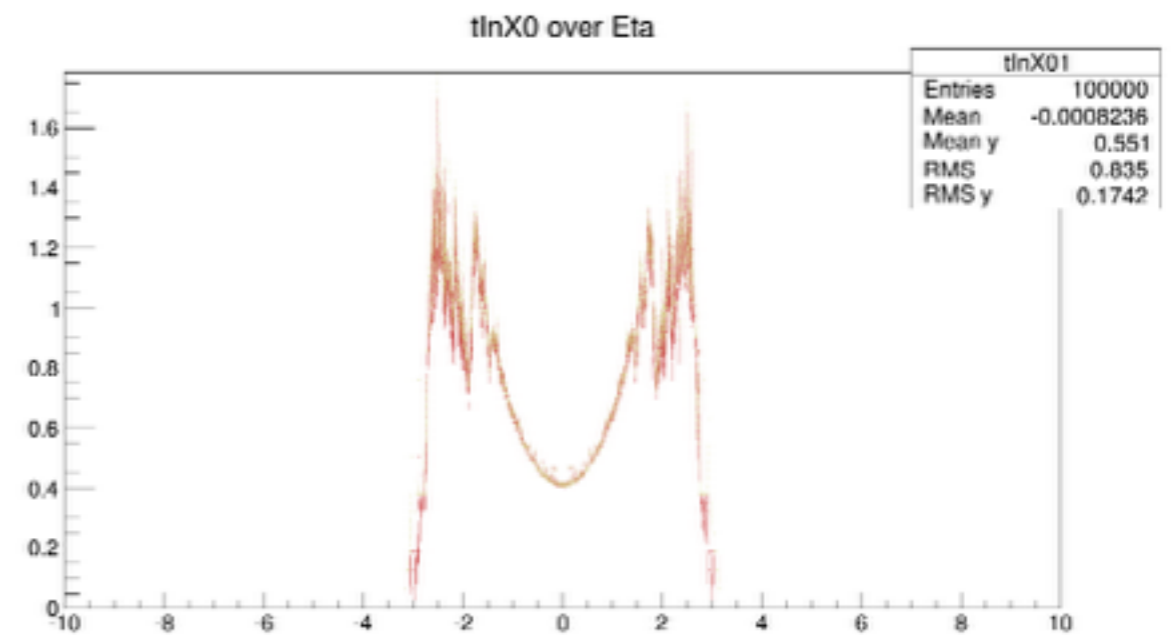
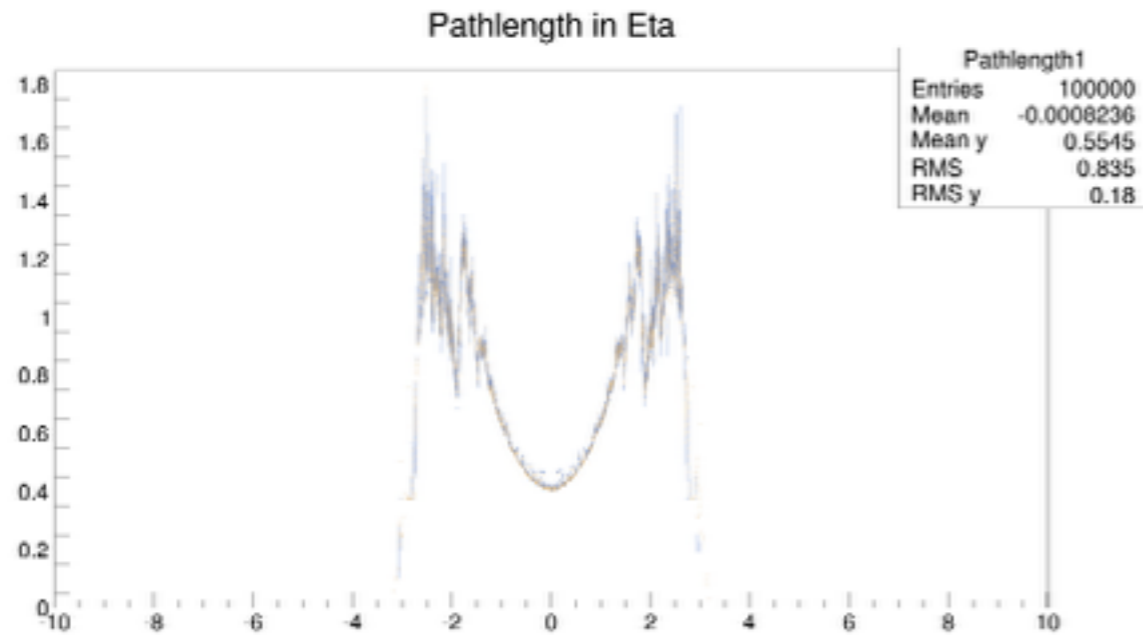
RecoGeo



Geant4



# Geant4 vs. RecoGeo



# Conclusion & Next steps

- We are able to build a first test tracker and provide it in the Geant4 and the reconstruction geometry
- Implementation of magnetic field transport & track fitting from ATLAS code
- Proof of principle
  - ➔ both full and fast simulation can be invoked from one common source
  - ➔ create tracks from truth particles via full simulation and fast simulation
  - ➔ input for parametric simulation
  - ➔ compare output