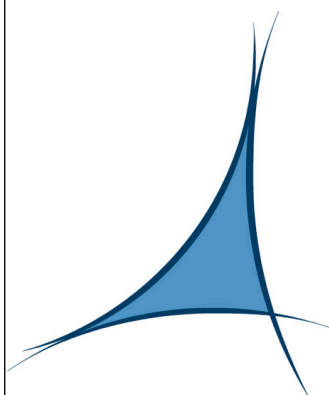


# Large scale ATLAS simulated production in EGEE

Xavier Espinal (PIC)

on behalf of the ATLAS EGEE production team



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VICTORIA, BC



**International Conference on Computing  
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**2-7 Sept 2007 Victoria BC Canada**



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Computing in High Energy and Nuclear Physics (CHEP) Victoria, BC, Canada 2-7 September 2007

Xavier Espinal



# OUTLINE

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- The LHC and ATLAS
- ATLAS computing requirements

## ➡ The ATLAS production system

## ➡ Experience and results

- Scope and statistics
- Simulated events and efficiencies
- Job errors revision
- Operations

## ➡ The EGEE production operations team

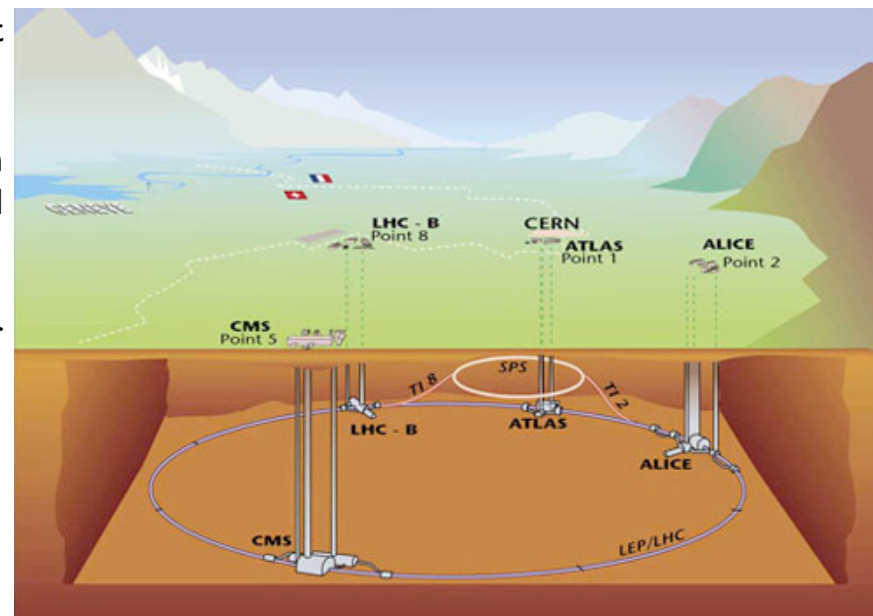
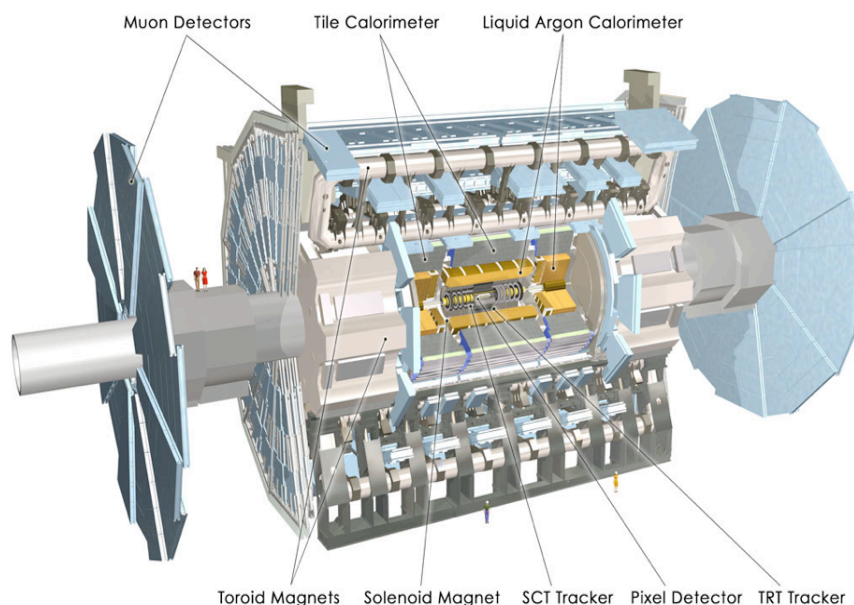
## ➡ Next steps

## ➡ Summary and conclusions



# Introduction: The LHC and ATLAS

- The Large Hadron Collider (LHC) will be the world's largest and most powerful particle accelerator.
- Installed in an underground tunnel of 27 km in circumference astride the border between Switzerland and France.
- Will produce 800 million proton-proton collisions per second, with 14 TeV center of mass energy.

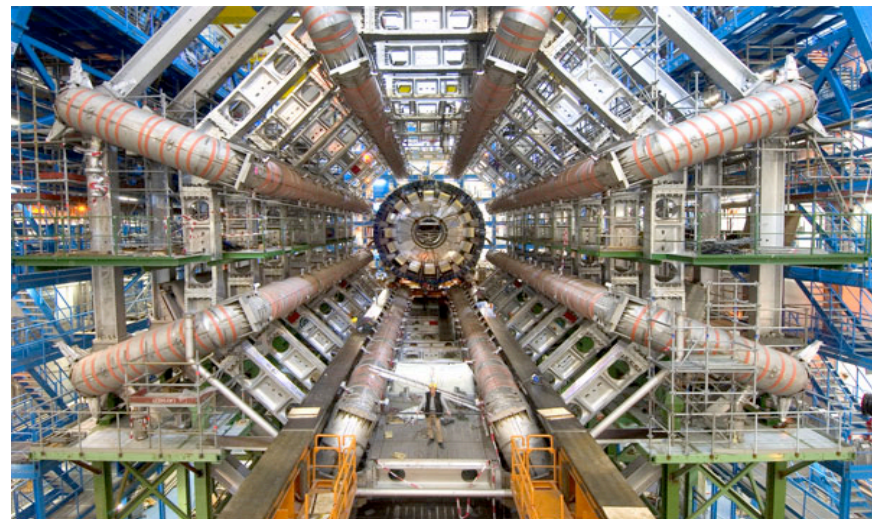
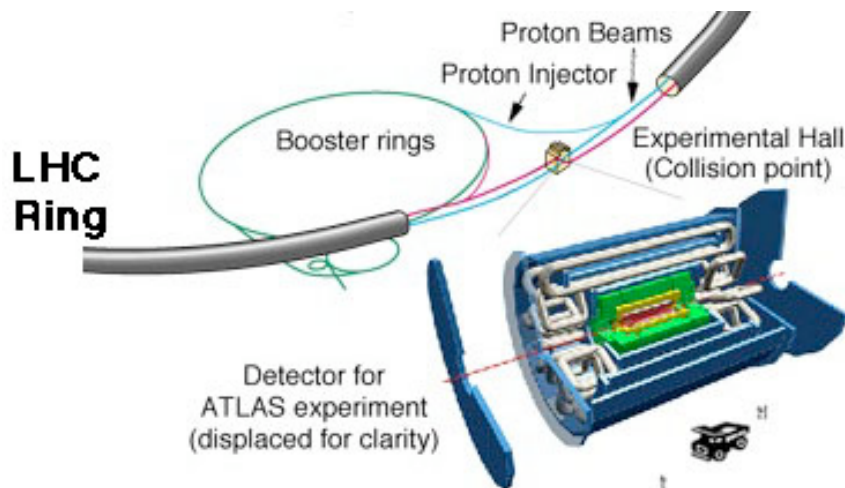


- The ATLAS (AToroidal LHC Apparatus) detector measures:
  - Diameter: 25 m
  - Barrel toroid length: 26 m
  - Endcap end-wall chamber span: 46 m
  - Overall weight: 7000 Tons
- ATLAS is one of the four LHC detectors, devoted to the study of high-energy proton-proton collisions and heavy ions.



# Introduction: ATLAS computing requirements

- The offline computing will have to deal with an output event rate of 200 Hz i.e  $2 \times 10^9$  events per year with an average event size of 1.6 Mbyte (320 MB/s).
- ATLAS will produce an amount of data of about 10 Pb per year, to be analyzed by ~2000 physicists from all over the world.
- The design and construction of an experiment like ATLAS requires a large amount of **simulated data** in order to optimize the detector design, estimate physics performance, and test the software and computing infrastructure.

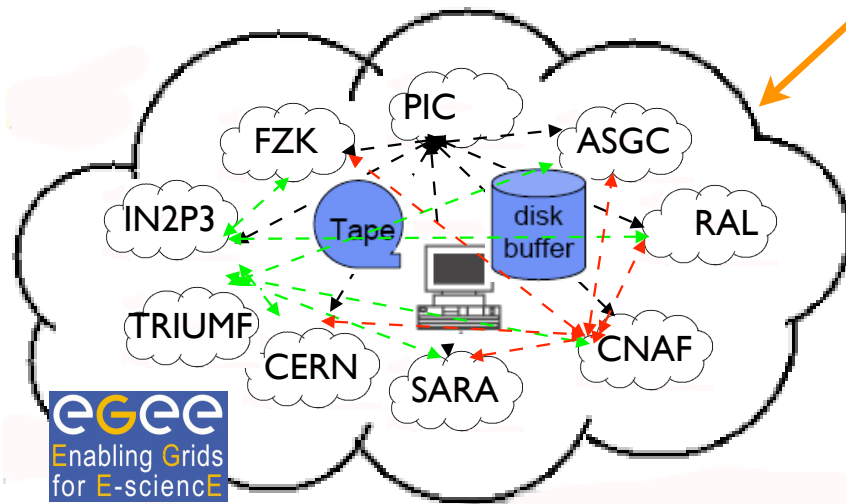
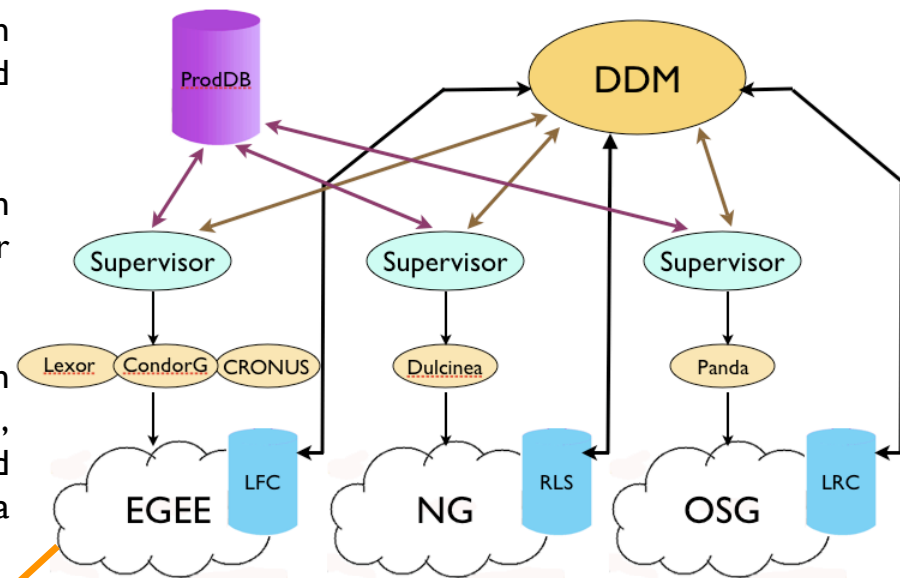


- The funds, electrical power, and human resources necessary for a single, all-purpose computing site would be too great for one laboratory.
- Physicists and computer scientists create a grid-computing system for the experiments, in which more than 100 small and large computing centers share the responsibility for storing, **generating**, and processing the data.
- Monte Carlo **simulated production** is performed all over the world both at large computer centers, called Tier-1s, and at smaller sites, called Tier-2s, as well as in institute or university sites, called Tier-3s (ATLAS tiered structure).



# The ATLAS Production System

- ATLAS production system provides a common framework in which any grid flavor may be integrated and is a common interface for the three grids.
- Formed from several individual elements which when plugged together provide the required functionality for job submission, tracking, recovery and validation of jobs.
- Composed by: **Common database** for the production jobs (ProdDB), **Common Supervisor** (Eowyn), **Executors**: CondorG, Lexor and Cronus (in EGEE), and **Data management system**: file cataloging and data transfer (DQ2)



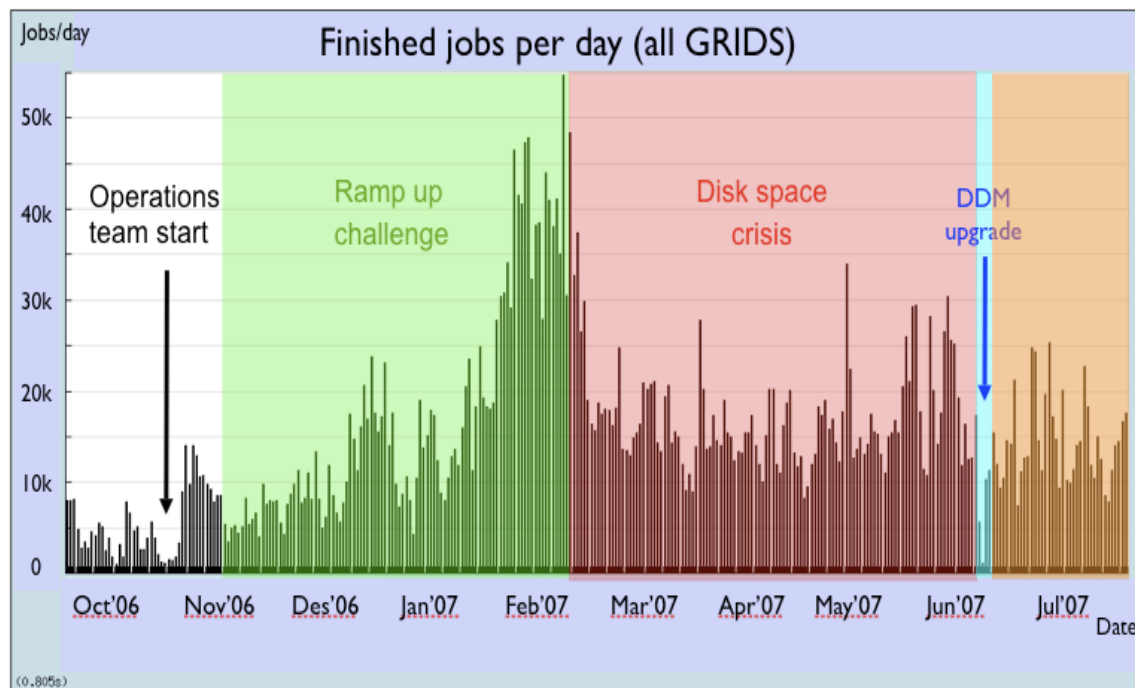
- Executor creates the wrapper files and submit intelligently the jobs to the Grid (free resources, correct software, etc.)
- Within EGEE Grid, the resources of 8 Tier-1s and ~40 Tier-2s yields a power of 26 MSI2k.month and storage disk capacity of ~1.2PB.
- All centers are inter-connected for the data input/output via gLite-FTS (File Transfer Service).





## Experience(1/5): Scope and statistics

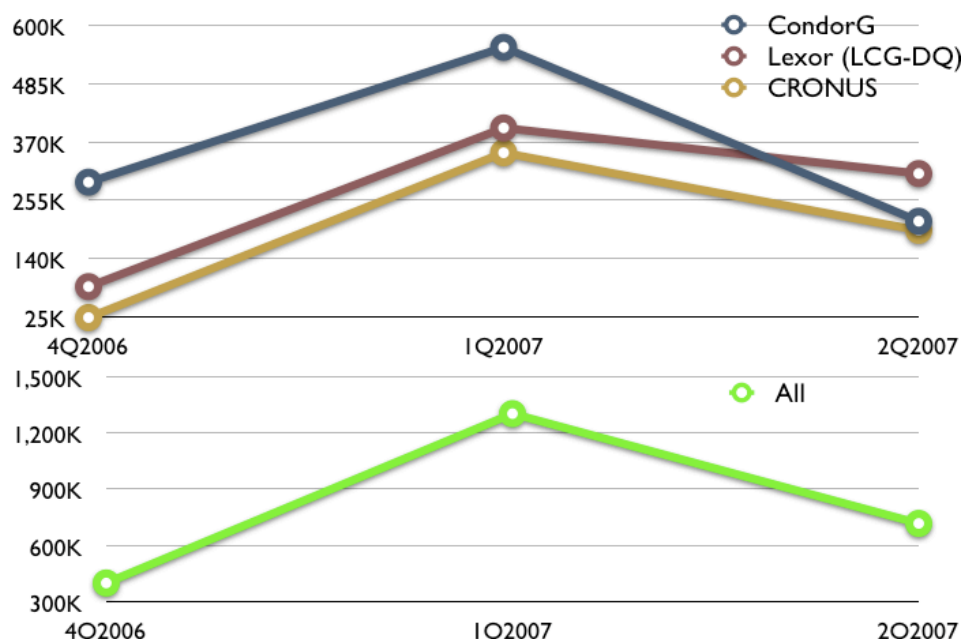
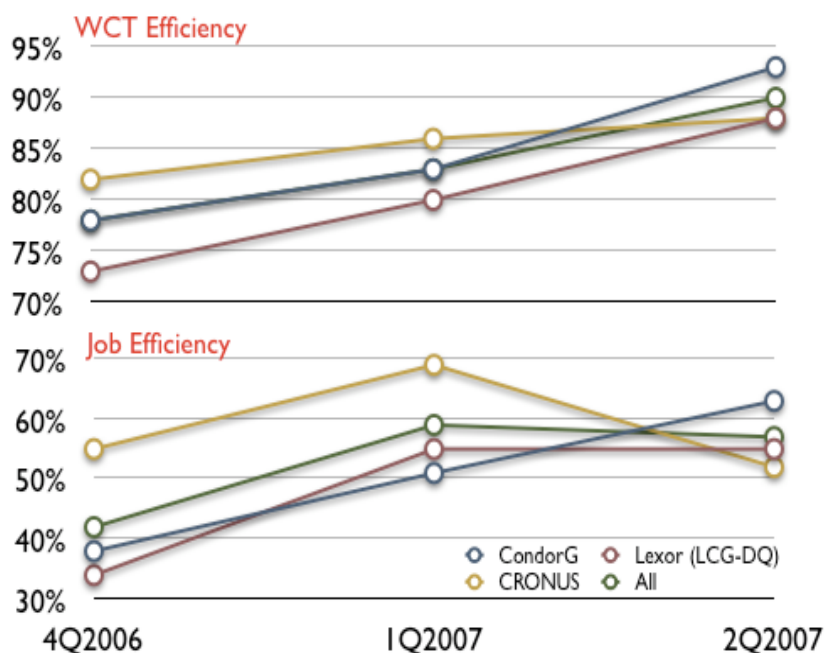
- One of the targets of the production system is to probe the operability of high level distributed computing, since computing demands of the LHC has no precedents.
- Since November 2006, the ATLAS simulated production in EGEE is supervised by the EGEE production team.
- The current infrastructure successfully covered a ramp-up challenge during late 2006 and early 2007. The target was to finish 20 M events during November and December 2006, and 40M events during the next quarter...
- ...ended earlier than expected as the disk resources of almost all the Tier-I centers were quickly filled (mid Feb'07)
- Nevertheless ~60M events were produced in the 1st quarter of 2007.
- Hence the production system accomplished the milestone and showed to be able to cope with the ATLAS requirements.
- (Plot) two main zones are clearly seen: ramp-up period (green) and steady state production (red+orange). Finished jobs peaked at 55k jobs finished in a single day (All Grids !).



## Experience(2/5): Simulated events and efficiencies

- Since the starting of the EGEE production joint operations in November 2006 more than 2.7M jobs finished, yielding an amount of ~135M simulated events.

- Operations team exchanged more than ~3.5k mails, reported ~600 bugs and wrote more than 100 reports during this 9 months of operations.



- Job and Wall Clock Time (WCT) efficiency has been continuously improving since the start of the operations.

- Although simulated production is a vivid body, which suffer permanent upgrades with new releases/patches and software validation periods, both producing short timed failures.

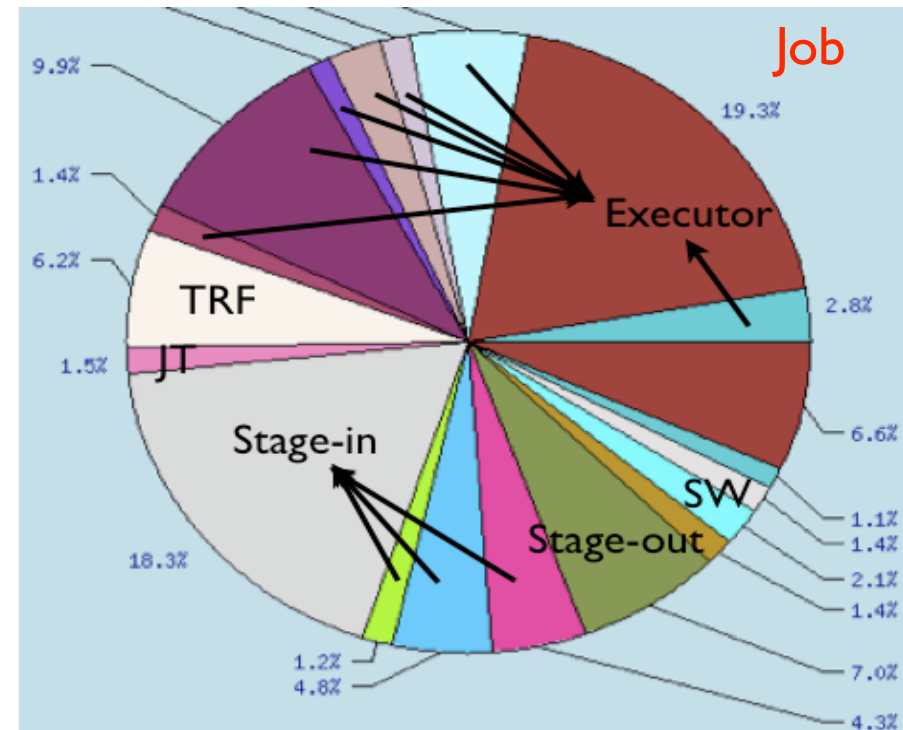
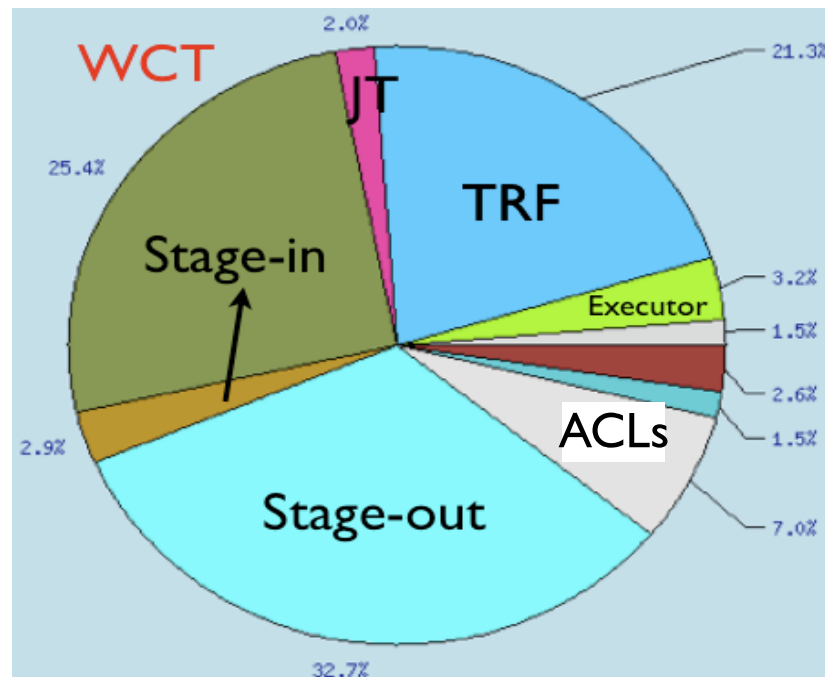
- WCT is well controlled with an average of 90% efficiency for the three EGEE executors.



## Experience(3/5): Job errors revision

- Workload management englobe the intrinsic job related problems: software at the sites and VO specific, Grid related, task and job definitions, Executors, etc.

- Data management comprises stage-in and stage-out failures: **site problems** (SE outages, LFC time-outs, BDii errors, etc.) or **global Data Management problems**: missing files, corrupted files, etc.



- Main impact in WCT is due to failures in data I/O: **65%** of the total.

- Losses in WCT due to ATLAS software is **32%** (highly variable between validation and full-production phases)...

- ...but as the global WCT efficiency is **~90%**, the net impact for the total CPU losses is low.





## Experience(4/5): Production operations deployment

- Operations team take care of the ATLAS simulated event production in EGEE.
- Operation is based on a shift system:
  - Group of shifters work together during a whole week: production coordinators, 2 “senior” shifters and 2 “trainees” are on duty:
    - **Production coordinators**: control the task assignation, cloud production and monitor the overall production activity.
    - **Shifters** are separated in two working groups:
      - 1) **Workload management**: perform job monitoring.
      - 2) **Data management**: control the correct data flow (job inputs and outputs).
- Meetings:
  - Operations meeting is performed weekly by phone conference.
  - F2F every three month (ATLAS software week framework).
- Active dedicated mailing list among the members and ATLAS computing community.
- eLog web system is used to track all the incidences.
- **Extremely useful and fruitful experience !**

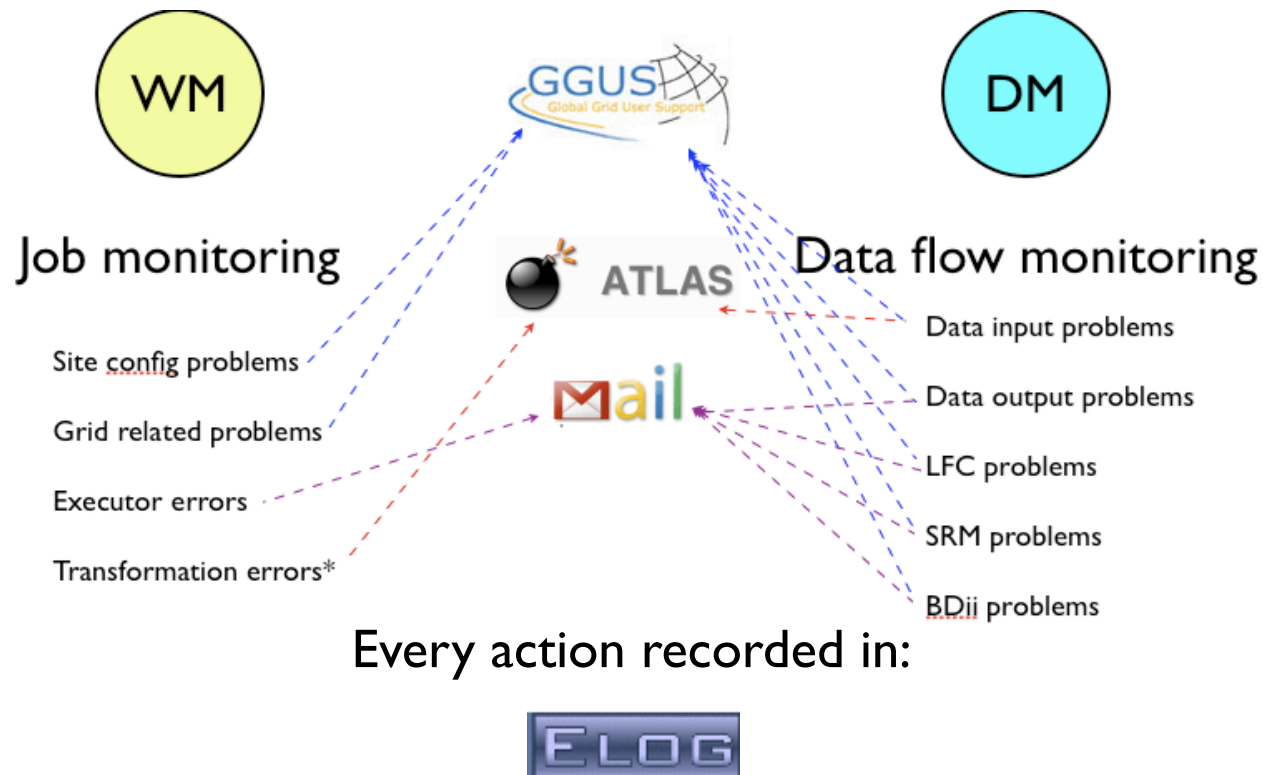


## EGEE production team

- **Many people involved, but not entirely dedicated to EGEE production.**
- **Shifters are contributing about 1week/month, yielding a manpower of ~1.5 FTE's per week.**
- **EGEE production team:**
  - Production coordinators: Simone Campana, Rod Walker and Xavier Espinal.
  - Monitoring: John Kennedy and Benjamin Gaidioz (New dashboard)
  - Database tools: Suijian Zhou
  - Shift coordination: Xavier Espinal
  - Senior Shifters: Silvia Resconi, Mei Wen, Alessandra Doria, John Kennedy, Luis March, Xavier Espinal, Suijian Zhou, Carl Gwilliam, Guido Negri
  - Trainee shifters: Elisabetta Vilucchi, Agnese Martini, Marcel Schroers, Jaroslav Guenther, Miroslav Jahoda, Jordi Nadal and Kendall Reeves.
  - French cloud shifters team: Sandrine Laplace, Frederic Derue, Jerome Schwindling, Karim Bernardet, Terront Trujillo
  - Executor handlers: David Rebatto, Guido Negri, Silvia Resconi, French team, Rod Walker, Sanjay Padhi.



# Experience(5/5): Operations



...and discussed in weekly meetings



## Future steps

- **New ramp-up of production is expected: need for automation.**
  - Not human scalable, begin to automate error spotting and reporting.
  - First action done: transformation errors pseudo-automatically reported.
  - Next (September): Limit the job attempts once stage-out fails and control the re-release.
- **Keep working in monitoring:**
  - For Workload Management has improved a lot and is really useful.
  - For ProdSys Data Management is still a bit “dark”.
  - **New dashboard for job monitoring is coming !**
- **Automatic task assignment.**
  - Production coordinators overloaded by the requests.
  - After task is defined by the physics coordinators this has to be assigned to a certain cloud.
  - Task assignment has to be done in an intelligent way to minimize data movement.
- **Production and executor tutorial at next ATLAS Software Week (Oct'07, TBC)**



# Summary and conclusions

- **Production system showed that could cope with the requirements during the production ramp up challenge (Nov06-Mar07)**
  - 60M events produced in first quarter of 2007 (coexistent with the disk shortage)
- **Job and WCT efficiencies has been improving almost continuously:**
  - ~90% efficiency in WCT and ~60% for job efficiency
  - More experienced team.
  - Infrastructure and system better known and more debugged.
  - Improvements in LFC, lcg-utils, SRM.
- **Monitoring pages are the key for successful job monitoring:**
  - Former ProdSys has been continuously revised and updated.
  - New dashboard is under testing and will be deployed soon.
- **Next phase is to start automation at higher level.**
- **Operations group and shift system has demonstrated to be extremely necessary.**
  - Enriching experience for everyone.
  - Some trainee shifters already promoted to senior.





Thanks for your attention !



# Backup Slides





