



# Numerical Methods II

Kevin Li

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#### **Outline**



Introduction to macroparticle models – implementations, applications and examples

- Part 1 numerical modelling
	- Initialisation
	- Simple tracking
	- Chromaticity and detuning
	- Wakefields with examples
		- Constant wakes
		- Dipole wakes
		- TMCI & headtail modes
- Part 2 electron cloud
	- Modelling of e-cloud interactions
	- PIC solvers
	- Application for e-cloud instabilities



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#### Summary – where are we?



• We are now ready to track a full turn including the interaction with wake fields



- 1. Initialise a macroparticle distribution with a given emittance
- 2. Update transverse coordinates and momenta according to the linear periodic transfer map – adjust the individual phase advance according to chromaticity and detuning with amplitude
- 3. Update the longitudinal coordinates and momenta according to the leapfrog integration scheme
- 4. Update momenta only (apply kicks) according to wake field generated kicks
- 5. Repeat turn-by-turn…



#### Examples – constant wakes









- Without synchrotron motion: kicks accumulate turn after turn – the beam is unstable  $\rightarrow$  beam break-up in linacs
- With synchrotron motion:
	- Chromaticity  $= 0$ 
		- Synchrotron sidebands are well separated  $\rightarrow$  beam is stable
		- Synchrotron sidebands couple  $\rightarrow$  (transverse) mode coupling instability
	- Chromaticity ≠ 0
		- Headtail modes  $\rightarrow$  beam is unstable (can be very weak and often damped by non-linearities)



#### Dipole wakes – beam break-up







#### Dipole wakes – TMCI below threshold





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#### Dipole wakes – TMCI above threshold



# Raising the TMCI threshold – SPS Q20 optics



- In simulations we have the possibility to perform scans of variables, e.g. we can run 100 simulations in parallel changing the beam intensity
- We can then perform a spectral analysis of each simulation…
- … and stack all obtained plot behind one another to obtain…
- … the typical visualization plots of TMCI



#### Dipole wakes – headtail modes





#### Dipole wakes – headtail modes





#### Dipole wakes – headtail modes





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#### Example: Headtail modes in the LHC







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# End of part I



- Numerical methods allow us
	- to study conditions not realizable in a machine
	- to disentangle effects
	- to use unprecedented analysis tools
- Macroparticle models closely resemble real systems and are relatively easy to implement
- We have learned how to model and implement macroparticle simulations to study intensity effects in circular accelerators



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#### Accelerator beam system - wakefields



• Our first 'real' collective interaction from impedances



#### Accelerator beam system – electron clouds



• Two stream collective interaction – much more involved



and apply the corresponding kicks to the cloud and the beam

- The beam is ultra-relativistic
- The electron velocity is well below c
- The electron cloud has a low aspect ratio



#### Accelerator beam system – electron clouds





- Two macroparticle systems now need to be solved simultaneously
- The electric field evaluation usually is the most time-consuming step and should be done efficiently
- Keep track of macroparticle systems and fields







#### Electron clouds in a drift section



 $0.4$ 



and apply the corresponding kicks to the cloud and the beam

• Beam passage leads to a pinch of the cloud which in turn acts back on the beam – differently each turn

• Two stream collective interaction –

much more involved



 $\boldsymbol{x}$ 

#### Electron clouds in a bending magnet





and apply the corresponding kicks to the cloud and the beam

• Beam passage leads to a pinch of the cloud which in turn acts back on the beam – differently each turn

• Two stream collective interaction –

much more involved



#### Electron clouds in a quadrupole magnet





• Two stream collective interaction – much more involved

- and apply the corresponding kicks to the cloud and the beam
- Beam passage leads to a pinch of the cloud which in turn acts back on the beam – differently each turn



 $\boldsymbol{x}$ 

#### Accelerator-beam system – e-cloud











- PIC stands for Particle-In-Cell
- We use this method to compute fields generated by particles to solve e.g. the Poisson equation
- Electron motion occurs at the time scale of a slice of a bunch length  $\rightarrow$  track single slices through the e-cloud and apply integrated kicks





Solve  
\n
$$
\Delta \phi(x, y)_{p^+} = -\frac{\rho_{p^+}(x, y)}{\varepsilon_0}
$$
\n
$$
\Delta \phi(x, y)_{e^-} = -\frac{\rho_{e^-}(x, y)}{\varepsilon_0}
$$

using PIC method.



- PIC stands for Particle-In-Cell
- We use this method to compute fields generated by particles to solve e.g. the Poisson equation
- Electron motion occurs at the time scale of a slice of a bunch length  $\rightarrow$  track single slices through the e-cloud and apply integrated kicks
	- Compute electric fields from one slice and from e-cloud
	- Apply kicks to protons
	- Advance electrons by one slice length this is a multi-scale dynamics problem (fast cyclotron motion superposed to slower guiding center drift)  $\rightarrow$  Boris algorithm for tracking (per macroparticle)
	- Track next slice through e-cloud





Update momenta in slice  $i$  with  $\Delta \vec{x}'[i] = -\frac{e^2}{m \gamma \beta^2 c^2} \vec{E}_{e^-}[i] L$ 



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C. Birdsall and A. Langdon, *Plasma Physics Via Computer Simulation* (McGraw-Hill, Inc., New York, 1985) Hong Qin et al. , *Why is Boris algorithm so good?*, Physics of Plasmas 20, 084503 (2013)

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#### PIC solvers in brief



- In many of our codes, Particle in Cell (PIC) algorithms are used to compute the electric field generated by a set of charged particles in a set of discrete points (can be the locations of the particles themselves, or of another set of particles)
- The solution typically consists of 4 stages:
	- 1. Charge scatter from macroparticles (MPs) to grid (reduction of macroparticles)
	- 2. Calculation of the electrostatic potential at the nodes
	- 3. Calculation of the electric field at the nodes (gradient evaluation)
	- 4. Field gather from grid to MPs



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Uniform square grid



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$$
\rho_{i,j} = \rho_{i,j} + \frac{q n_{\text{MP}}}{\Delta h} \left( 1 - \frac{d_x}{\Delta h} \right) \left( 1 - \frac{d_y}{\Delta h} \right)
$$

$$
\rho_{i+1,j} = \rho_{i+1,j} + \frac{q n_{\text{MP}}}{\Delta h} \left( \frac{d_x}{\Delta h} \right) \left( 1 - \frac{d_y}{\Delta h} \right)
$$

$$
\rho_{i,j+1} = \rho_{i,j+1} + \frac{q n_{\text{MP}}}{\Delta h} \left( 1 - \frac{d_x}{\Delta h} \right) \left( \frac{d_y}{\Delta h} \right)
$$

$$
\rho_{i+1,j+1} = \rho_{i+1,j+1} + \frac{q n_{\text{MP}}}{\Delta h} \left( \frac{d_x}{\Delta h} \right) \left( \frac{d_y}{\Delta h} \right)
$$





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$$
\int \nabla^2 \phi(x, y) = -\frac{\rho(x, y)}{\varepsilon_0}
$$

**Boundary conditions** (e.g., perfectly conducting, open, periodic)

- Different numerical approaches exist to solve these types of equations each with its own advantages and drawbacks:
	- Open space FFT solver (explicit, very fast but open boundaries)
	- Rectangular boundary FFT solver (explicit, very fast but only rectangular boundaries)
	- Finite Difference implicit Poisson solver (arbitrary chamber shape, sparse matrix, possibility to use Shortley Weller boundary refinement, KLU fast routines, computationally more demanding)
	- Dual or multi-grid in combination with direct or iterative solvers







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$$
(E_x)_{i,j} = -\frac{\phi_{i+1,j} - \phi_{i-1,j}}{2\Delta h}
$$

$$
(E_y)_{i,j} = -\frac{\phi_{i,j+1} - \phi_{i,j-1}}{2\Delta h}
$$





- The solution typically consists of 4 stages:
	- 1. Charge scatter from macroparticles (MPs) to grid (reduction of macroparticles)
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- A self-consistent treatment requires the combination of an instability and a build-up code
- Becomes easily possible with modular structure and good design of codes (e.g. object orientation)





#### **Legend: From instability code – From build-up code – Interaction between the two codes**



- Coupled bunch electron cloud instability naturally needs a self-consistent solution of the electron cloud problem
	- A broad time scale to cover, currently working on the problem
- For the moment we simulate the two branches separately (similar to what is done for impedances):
	- **Electron cloud build up**
		- $\checkmark$  Multi-bunch
		- $\checkmark$  Usually single passage, single turn or just few turns
	- **Electron cloud instability**
		- $\checkmark$  Single bunch
		- $\checkmark$  Multi-turn, or even multi-kick multi-turn







- In principle both coherent instability and incoherent emittance growth could be predicted by these simulations
- Evolution of a beam interacting with an electron cloud depends on a significant number of parameters in a non-trivial way
	- Bunch length (longitudinal emittance)
	- Beam transverse sizes (emittances and beta functions at the electron cloud location)
	- Beam energy
	- Beam current (number of particles per bunch)
	- Chromaticity
	- Magnetic field (field-free, dipole, quadrupole)
	- Electron cloud density and distribution (in reality determined by many of the above parameters, but can be set independently in simulations)



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# Electron cloud induced instabilities



- Typical e-cloud simulation try to identify the e-cloud central density threshold for an instability
- Scans in the central density are performed until an exponential growth can be observed in the emittance



- Coherent instabilities occur when a certain central cloud density threshold is breached
- This leads to coherent intra bunch motion which grows exponentially
- A consequence is emittance blow-up and losses







- First injection of 48 bunches of 25 ns beam into the LHC in 2011
- Beam was dumped twice due to a violent instability in the vertical plane, causing losses above the interlock threshold











• Remember tune footprint from octupoles in Part I















#### Vlasov solvers

• No time this time…





# End part II



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# Backup



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#### Electron clouds in a bending magnet

- 
- The electrons exhibit different transverse (x,y) distributions, according to the type of region in which the electron cloud is formed
	- In dipole regions, the electron motion is confined along the lines of the magnetic field. Example: snaposhots of multipacting in the dipole of an LHC arc cell during bunch passage and including secondary production.



#### Electron clouds in a quadrupole magnet



- The electrons exhibit different transverse (x,y) distributions, according to the type of region in which the electron cloud is formed
	- In quadrupole regions, the electrons tend to multipact along the pole-to-pole lines of the cross section (example: snapshots of multipacting in an LHC arc quadrupole). Multipacting thresholds are usually lower in quadrupoles because electrons survive long thanks to trapping due to the magnetic gradient.



#### Basic stages of a PIC algorithm

#### **Standard Particle In Cell (PIC) 4 stages:**

- 1. Charge scatter from macroparticles (MPs) to grid
- 2. Calculation of the electrostatic potential at the nodes
- 3. Calculation of the electric field at the nodes (gradient evaluation)
- 4. Field gather from grid to MPs





Can be written in matrix form:

$$
\underline{\underline{A}\phi} = \frac{1}{\epsilon_0} \underline{\rho}
$$

**A is sparse and depends only on chamber geometry and grid size**  $\rightarrow$  It can be computed and LU factorized in the initialization stage to speed up calculation



#### Electron space charge evaluation in PyECLOUD The CERN Accele



With this approach a curved boundary is **approximated with a staircase**

#### **Can we do better?**



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Refined approximation of Laplace operator at boundary nodes:

$$
A_h^{(\text{SW})}U(P) = \left(\frac{2}{h_E h_W} + \frac{2}{h_S h_N}\right)U(P) -\frac{2}{h_E(h_E + h_W)}U(P_E) - \frac{2}{h_W(h_E + h_W)}U(P_W) -\frac{2}{h_S(h_S + h_N)}U(P_S) - \frac{2}{h_N(h_S + h_N)}U(P_N)
$$

Usual 5-points formula at internal nodes:

$$
- \Delta_h^{(\text{SW})} U(P) = \frac{4}{h^2} U(P) - \frac{1}{h^2} U(P_E) - \frac{1}{h^2} U(P_W) - \frac{1}{h^2} U(P_S) - \frac{1}{h^2} U(P_N)
$$



*O*(*h* 2 ) truncation error is preserved

Sorry for the change of notation…





Refined gradient evaluation at boundary nodes:  
\n
$$
E_x(P) = -\frac{1}{2} \left( \frac{U(P_E) - U(P)}{h_E} + \frac{U(P) - U(P_W)}{h_W} \right)
$$
\n
$$
E_y(P) = -\frac{1}{2} \left( \frac{U(P_N) - U(P)}{h_N} + \frac{U(P) - U(P_S)}{h_S} \right)
$$

Usual central difference for gradient evaluation at internal nodes:<br>  $E_x(P) = -\frac{1}{2} \left( \frac{U(P_E) - U(P)}{h} + \frac{U(P) - U(P_W)}{h} \right)$ <br>  $E_y(P) = -\frac{1}{2} \left( \frac{U(P_N) - U(P)}{h} + \frac{U(P) - U(P_S)}{h} \right)$ 





#### **Tricky implementation:**

- **Boundary nodes need to be identified, distances from the curved boundary** need to be evaluated
	- o **PyECLOUD impact routines** have been employed (some refinement was required since they are optimized for robustness while here we need accuracy)
- **Nodes too close to the boundary** can lead to **ill conditioned A matrix**  $\rightarrow$  we identify them and impose U=0
	- o **Special treatment for gradient evaluation** is needed at these nodes
- Since chamber geometry and grid size stay constant along the simulation **most of the boundary treatment can be handled in the initialization stage**





 $\underline{E_x} = \underline{D_x} \underline{U}$ 

$$
\underline{E_y} = \underline{D_y} \, \underline{U}
$$



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- **Field map extrapolated outside the chamber** to simplify field gather for particle close to the chamber's wall









# Dual grid



• Alternative approach: use a dual grid solver



