

# Git Introduction

Matthew Citron

# Why you should use git

- No change is ever irreversible - can develop without fear!
- Uses range from writing a latex report to collaboration on the linux kernel
- Using remotes makes collaboration easy and provides backup of entire history of project
- Simple and very fast to use (c.f. svn, cvs).

# Git version at IC

- The version of git on the lx0n machines is out of date (git 1.5.5 from 2008....)
- Many nice (and simplifying) features added since
- Can source latest version by adding to .bashrc:  

```
export PATH = home/hep/mc3909/git:$PATH
```
- Or download at <https://github.com/git/git>

# Outline

- Version Control
- Git Basics
- Branching and merging
- Remotes
- Rebasing

# Version Control

# "FINAL".doc



FINAL.doc!



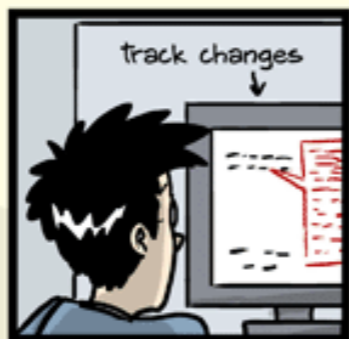
FINAL\_rev.2.doc



FINAL\_rev.6.COMMENTS.doc



FINAL\_rev.8.comments5.  
CORRECTIONS.doc



FINAL\_rev.18.comments7.  
corrections9.MORE.30.doc



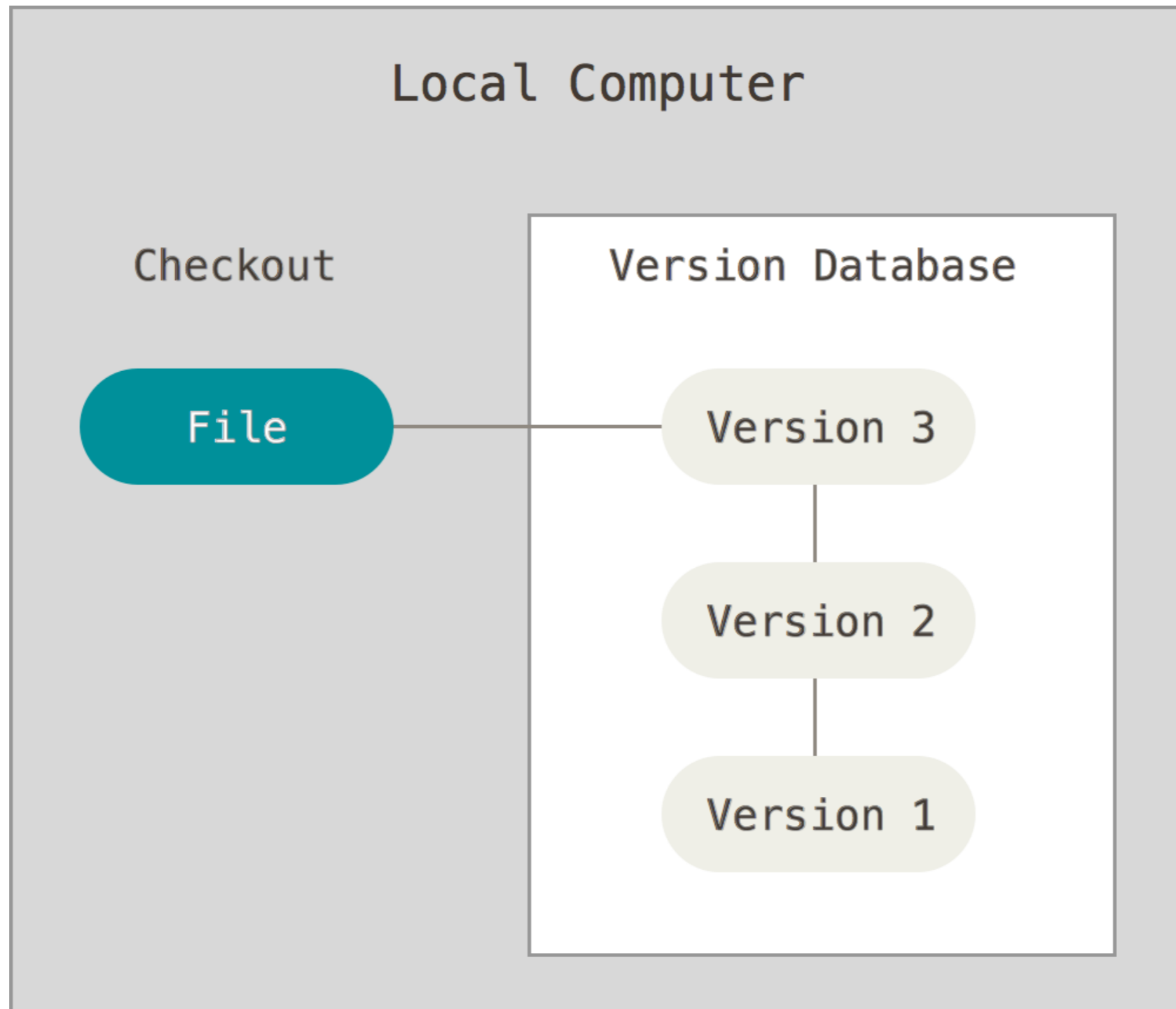
FINAL\_rev.22.comments49.  
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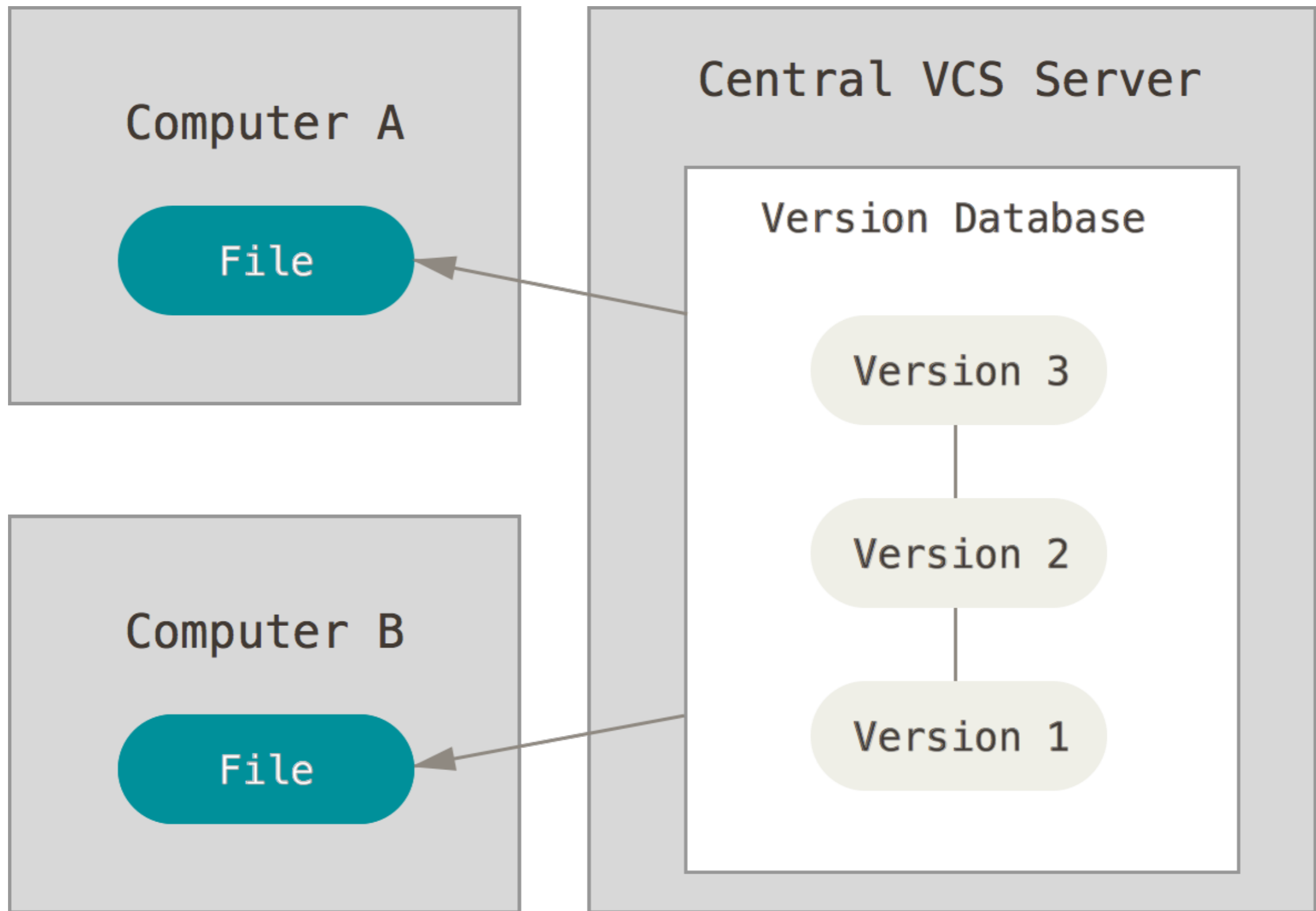
# Version control

- Version control allows any changes to be reverted
- Allows stable release(s) while developing
- Can provide backup and collaboration
- Three main types
  - Local version control (RCS)
  - Centralised version control (CVS, SVN)
  - Distributed version control (git)

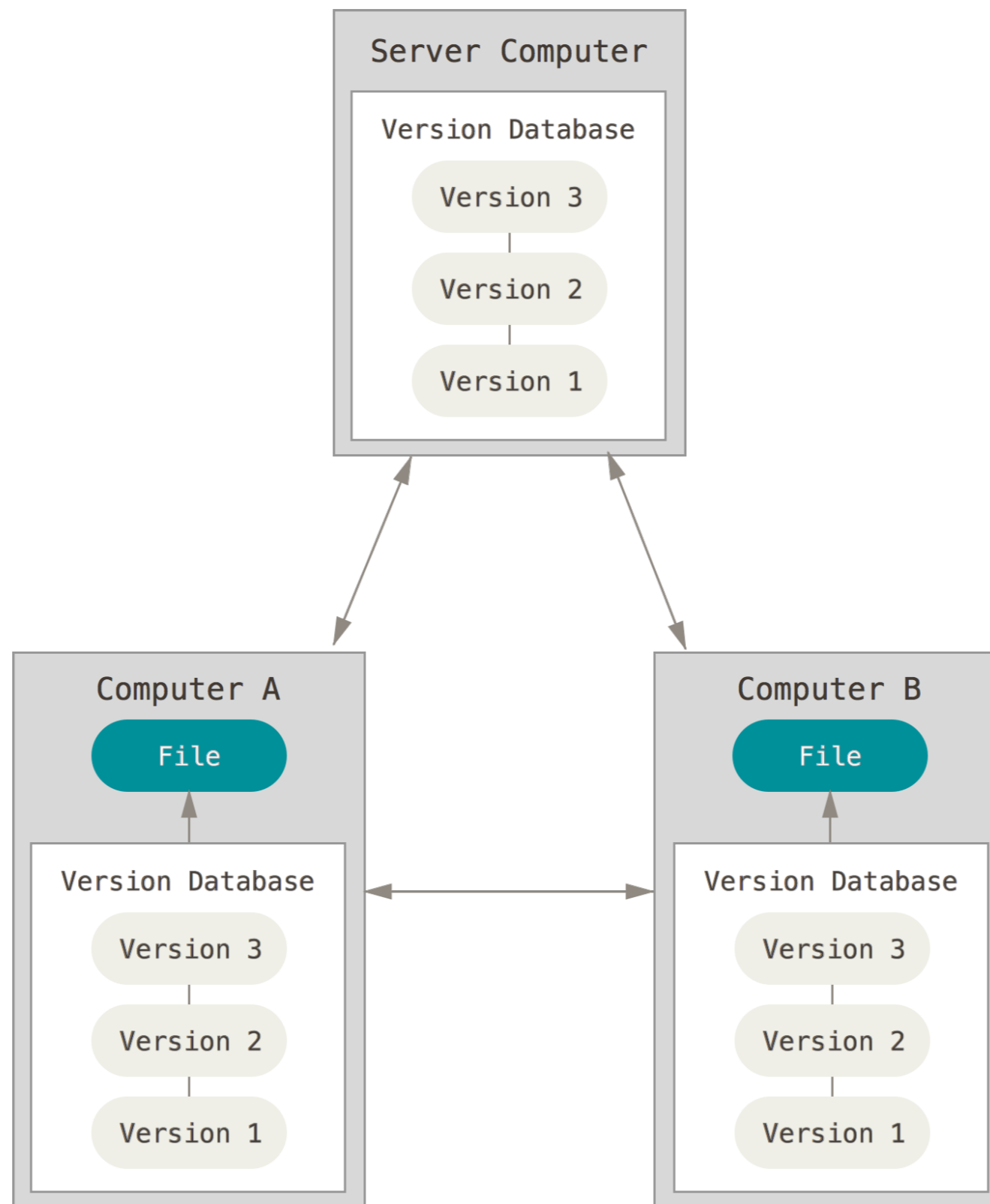


## Local version control





# Centralised version control



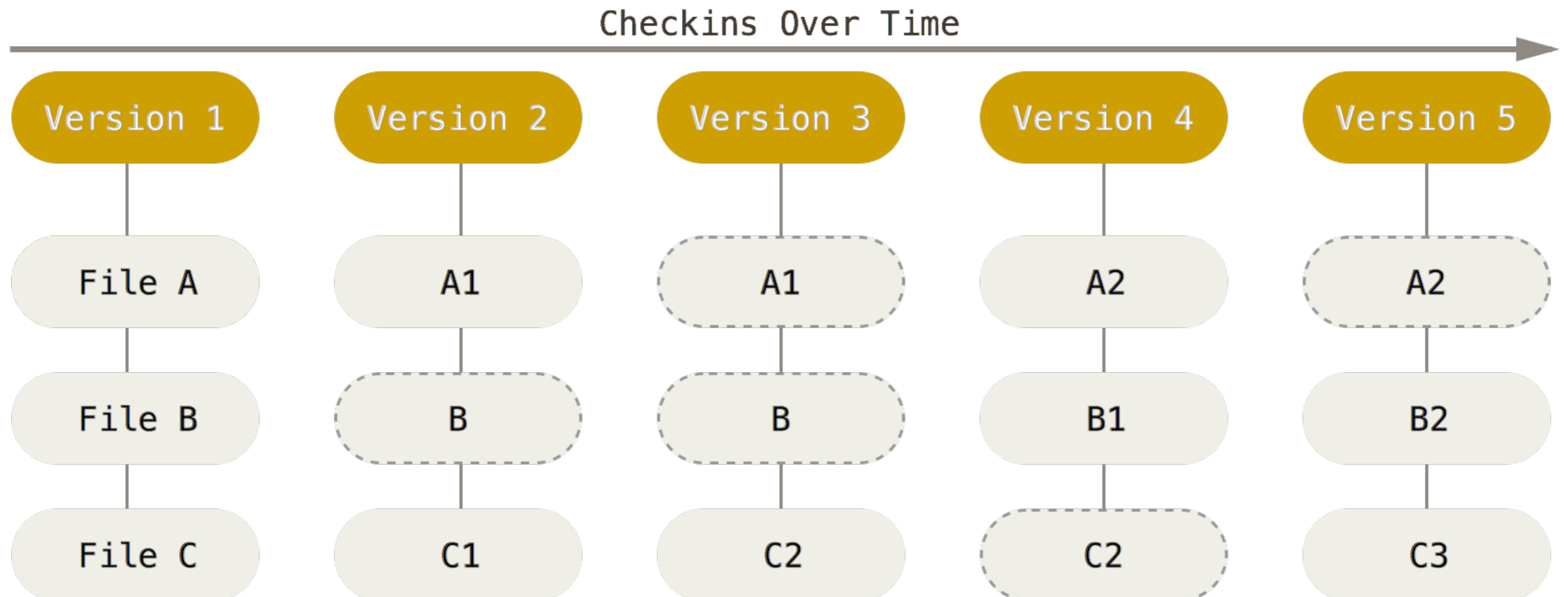
# Distributed version control

# Git Basics

# Git Basics

- The git repository contains the entire history of the project
- A git repository can be local or remote
  - Most operations local
- Every time you commit (save the state of the project) git stores snapshot of repository (repo)
- Git operations generally add data - (almost) everything is reversible

# Git repository snapshots



Note: This and all other figures not otherwise credited taken from <http://git-scm.com/book/en/v2>  
(Pro-git manual by Scott Chacon and Ben Straub)

The pro-git manual is an excellent resource for learning about git (especially git workflows)

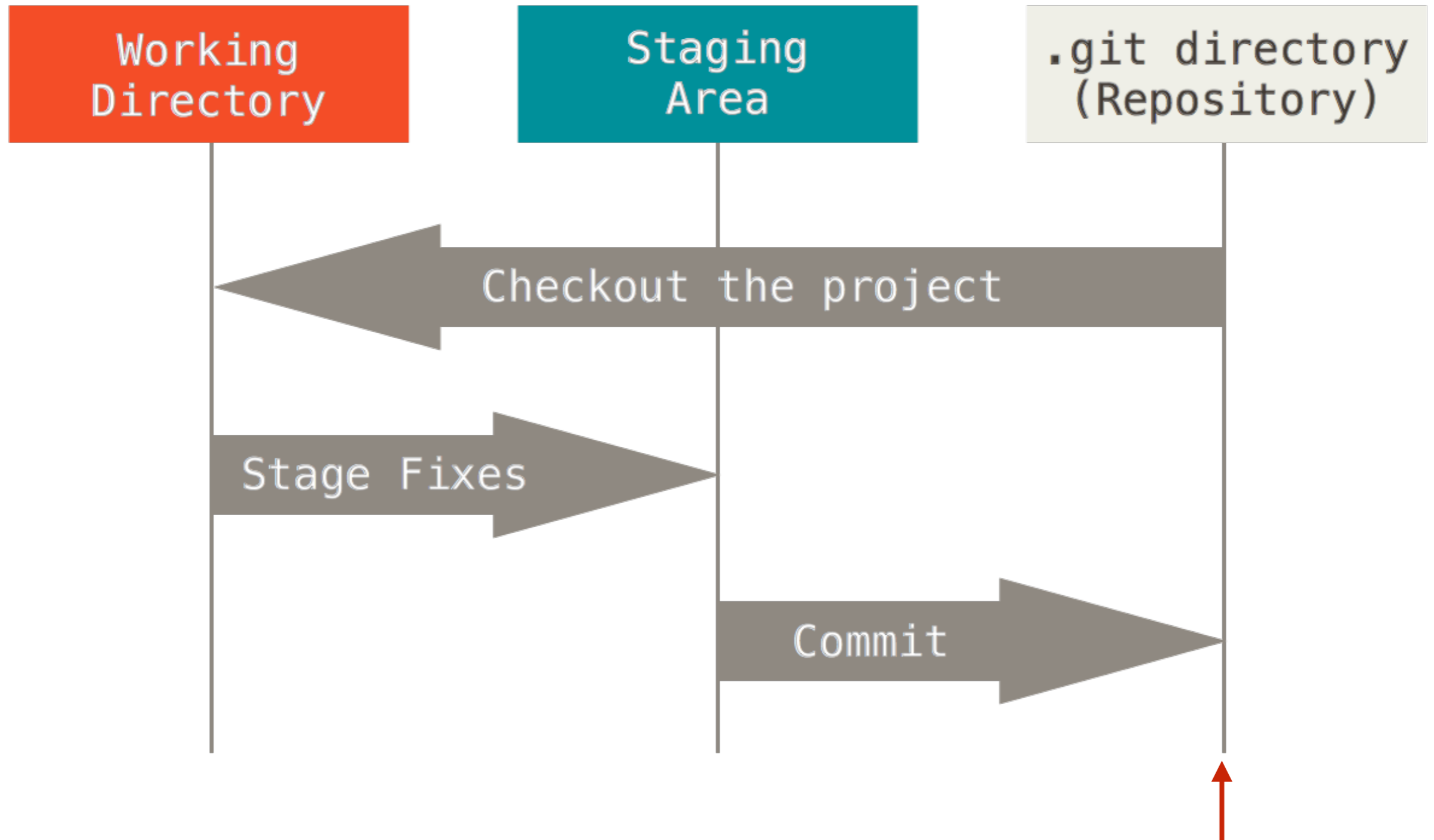
# Basic git repo commands

- `git init`
  - Makes a skeleton git repository
  - Should be run in the top folder of your project
  - Initially no files will be tracked (see later)
- `git clone <url of git repo>`
  - Makes a copy of an existing git repository
  - Will include entire history by default
- `git grep <string>`
  - Search repository (very fast and can even search entire history)

# Git Workflow

- Three main states tracked files can be in: committed, modified or staged
- **Committed** - stored in git's database
- **Modified** - files with changes not yet committed
- **Staged** - modified files marked to be committed
- Untracked files are those not included in the previous snapshot

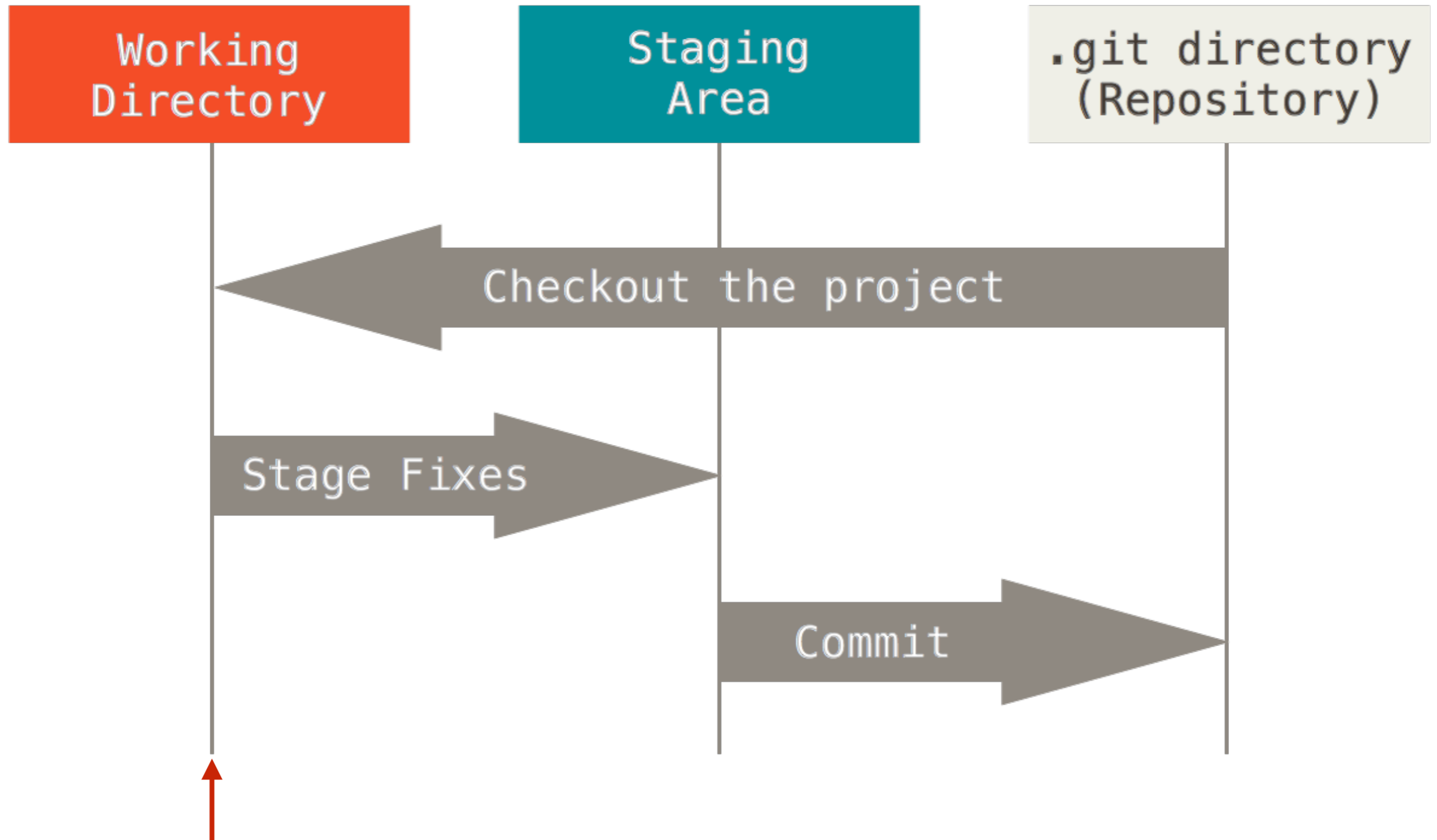
# Three main areas of the repo



Where git stores the metadata and object database for the project

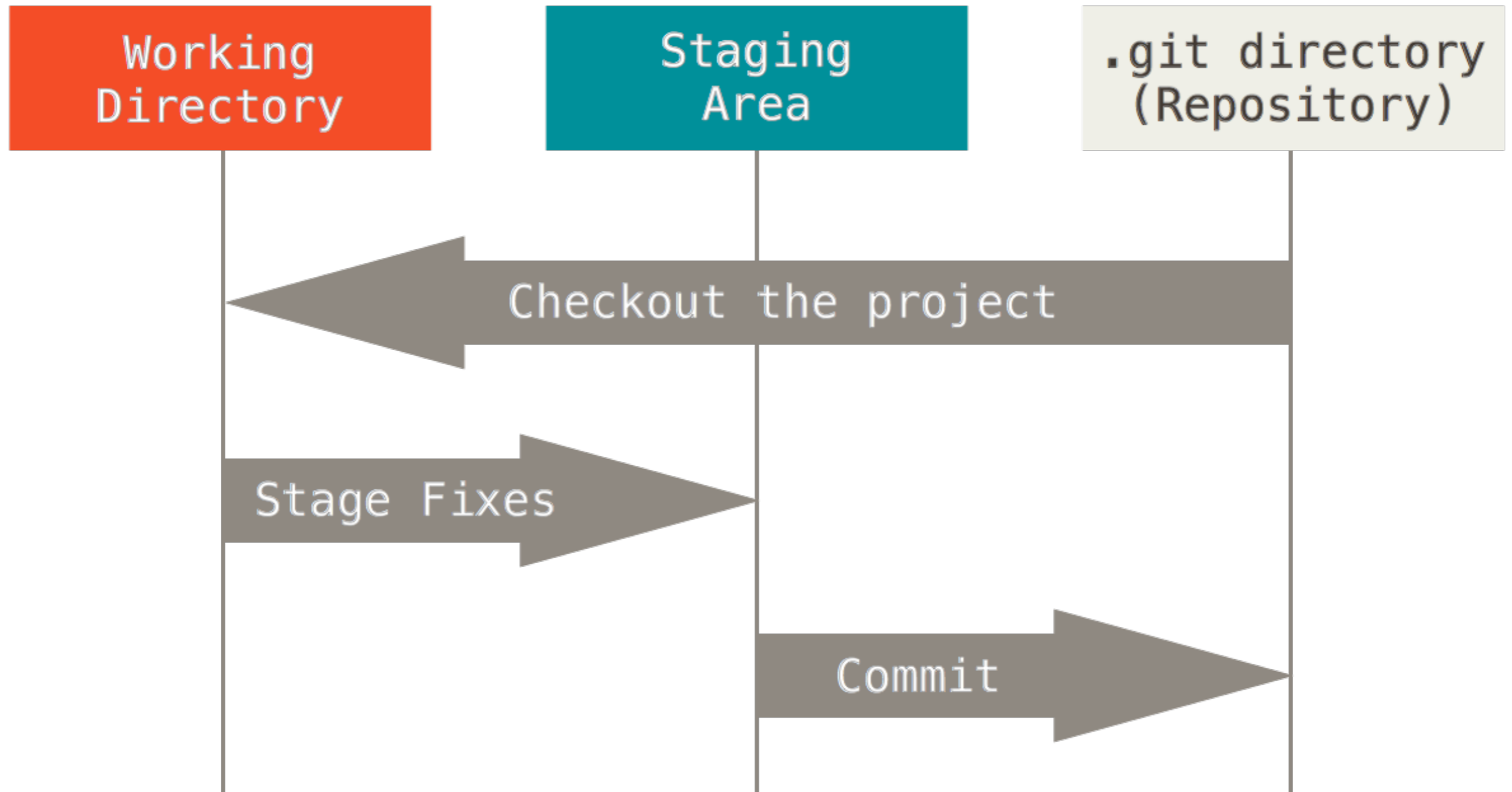


# Three main areas of the repo



One version of the project read from the .git directory (modifiable)

# Three main areas of the repo



Stores information of what will go into the next commit

# Basic git file commands

- git status
  - To find the status of all the files in the repo (untracked, unmodified, modified or staged)
- git add <filename>
  - Adds an untracked or modified file to the staging area
- git commit -m “<Message>”
  - Takes a snapshot of all files in the staging area
- git log
  - git commit history
  - Many useful options (<http://git-scm.com/book/en/v2/Git-Basics-Viewing-the-Commit-History>)

# Basic example

Have folder containing project (just README file)

```
matthewcitron:gitexample$ ll
total 8
-rw-r--r--  1 matthewcitron  staff    39B  11 Jan 14:55 README
```

Run git init in project folder

```
matthewcitron:gitexample$ git init
Initialized empty Git repository in /Users/matthewcitron/gitexample/.git/
matthewcitron:gitexample$ ll -a
total 8
drwxr-xr-x   4 matthewcitron  staff    136B  11 Jan 15:18 ./
drwxr-xr-x@ 215 matthewcitron  staff    7.1K  11 Jan 15:05 ../
drwxr-xr-x  10 matthewcitron  staff    340B  11 Jan 15:18 .git/
-rw-r--r--   1 matthewcitron  staff     39B  11 Jan 14:55 README
```

Adds .git directory



# Basic example

Run git status - one untracked file

```
matthewcitron:gitexample$ git status
On branch master

Initial commit

Untracked files:
  (use "git add <file>..." to include in what will be committed)

        README

nothing added to commit but untracked files present (use "git add" to track)
```

Add to staging area with git add

```
matthewcitron:gitexample$ git add README
matthewcitron:gitexample$ git status
On branch master

Initial commit

Changes to be committed:
  (use "git rm --cached <file>..." to unstage)

        new file:   README
```

# Basic example

Take snapshot of repo (git commit)

```
matthewcitron:gitexample$ git commit -m "Added README"  
[master (root-commit) 6d6f1fc] Added README  
1 file changed, 1 insertion(+)  
create mode 100644 README  
matthewcitron:gitexample$ git status  
On branch master  
nothing to commit, working directory clean
```

File unmodified  
after commit



Editing file will change status to modified

```
matthewcitron:gitexample$ vi README  
matthewcitron:gitexample$ git status  
On branch master  
Changes not staged for commit:  
  (use "git add <file>..." to update what will be committed)  
  (use "git checkout -- <file>..." to discard changes in working directory)  
  
    modified:   README  
  
no changes added to commit (use "git add" and/or "git commit -a")
```

# Basic example

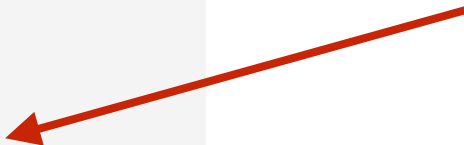
Can directly commit changes (skip staging area) using flag -a

```
matthewcitron:gitexample$ git commit -a -m "modified readme"  
[master 9e798bd] modified readme  
1 file changed, 1 insertion(+)
```

See commit history with git log

```
matthewcitron:gitexample$ git log  
commit 9e798bd4435355b51534967fe6617db5a01149cf  
Author: Matthew Citron <mc3909@ic.ac.uk>  
Date: Sun Jan 11 15:20:14 2015 +0100  
  
    modified readme  
  
commit 6d6f1fc168b81e596a0cbb5c65993eabea44b021  
Author: Matthew Citron <mc3909@ic.ac.uk>  
Date: Sun Jan 11 15:19:18 2015 +0100  
  
    Added README
```

SHA-1 checksum  
to identify commit  
(Can be used to  
directly access  
commit)

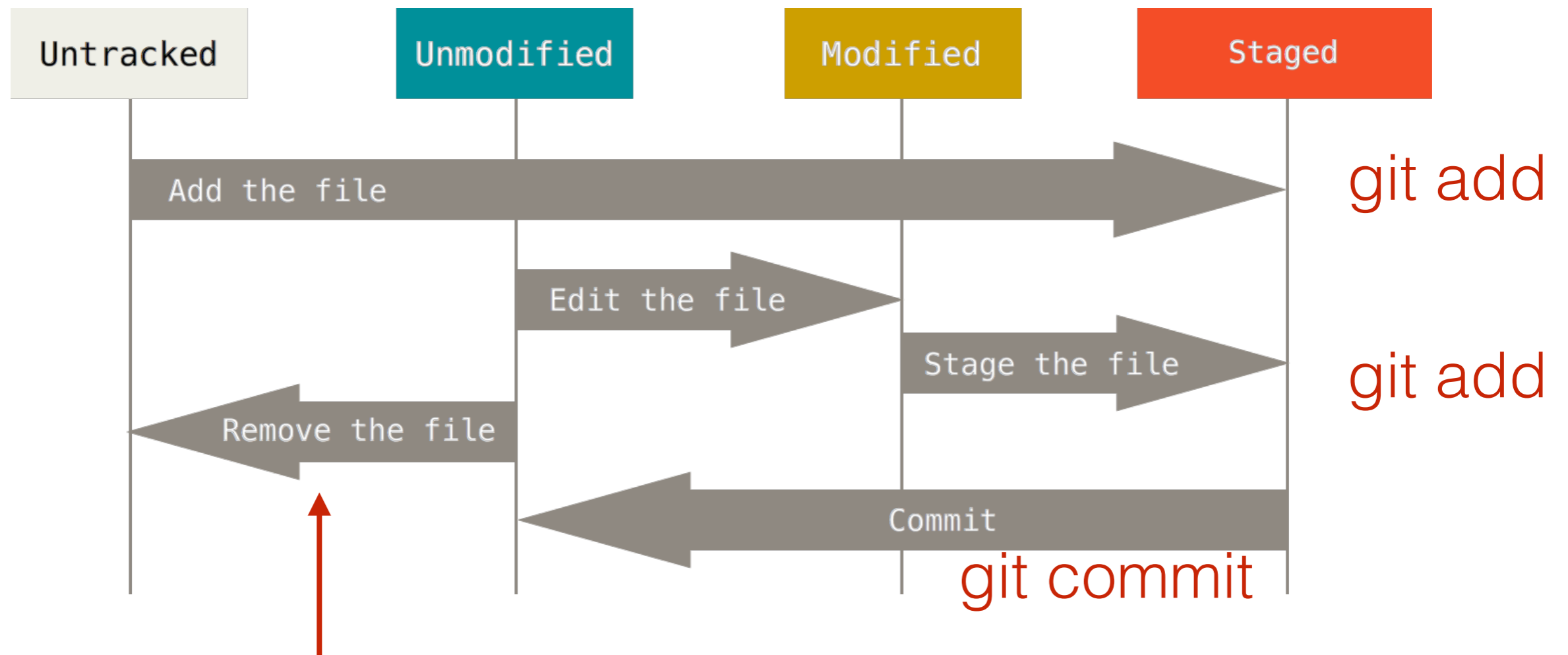


# Undoing things

- `git commit --amend`
  - commit amends previous commit
  - **Don't** do this to pushed commits
- `git reset HEAD <file>`
  - Unstages file
- `git checkout -- [file]`
  - Undoes all changes since last commit
  - Dangerous! All changes will be lost.



# Summary



`git rm` (also deletes file)

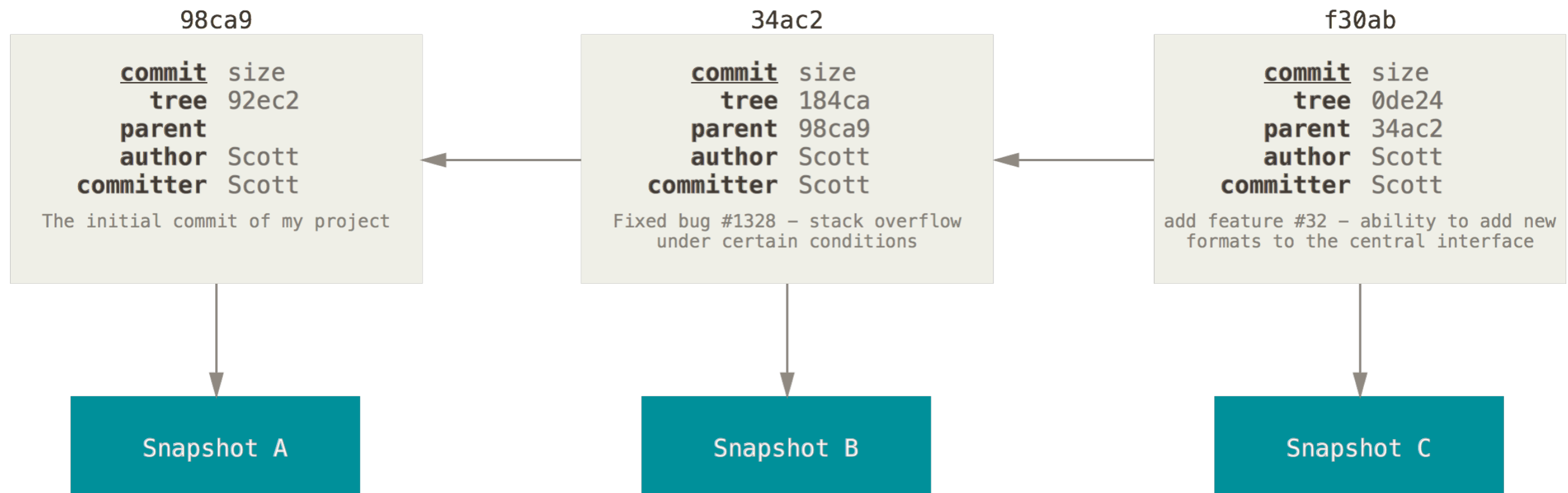
`git rm --cached` (only unstages)

Commit early, commit often! - easy to see where/when things changed

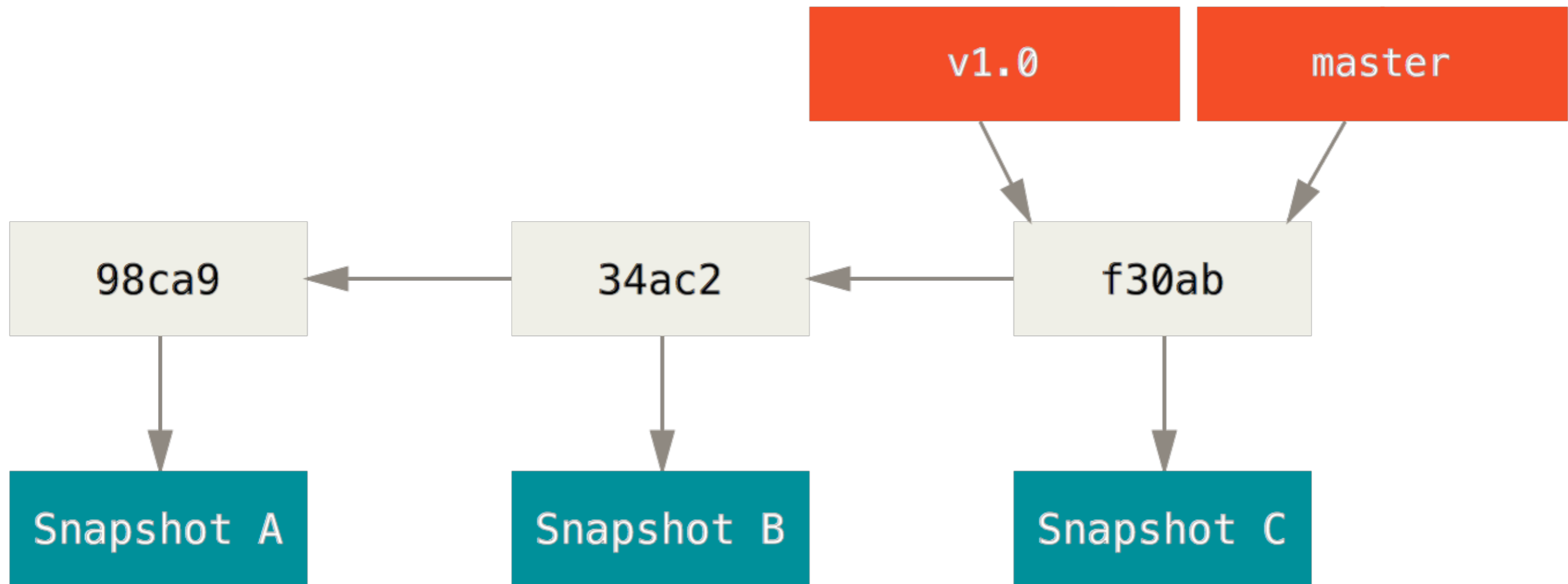
# Branches and merging

# What is a branch?

- Every commit stores a pointer to its snapshot as well as a pointer to the commit that came before
- A branch is just a pointer to one of the commits

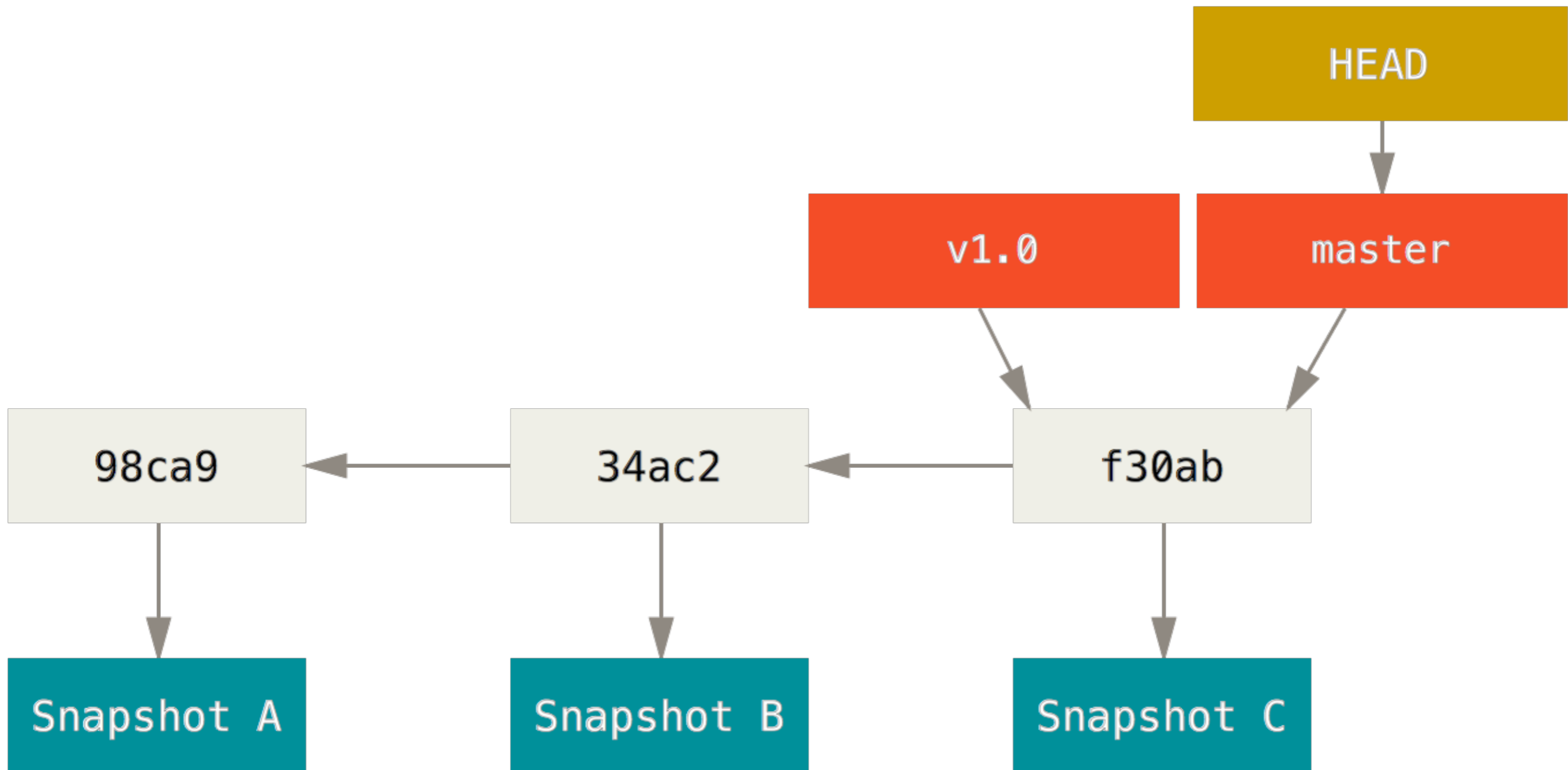


# What is a branch?



The branches (in red) are pointers to commits

# What is a branch?

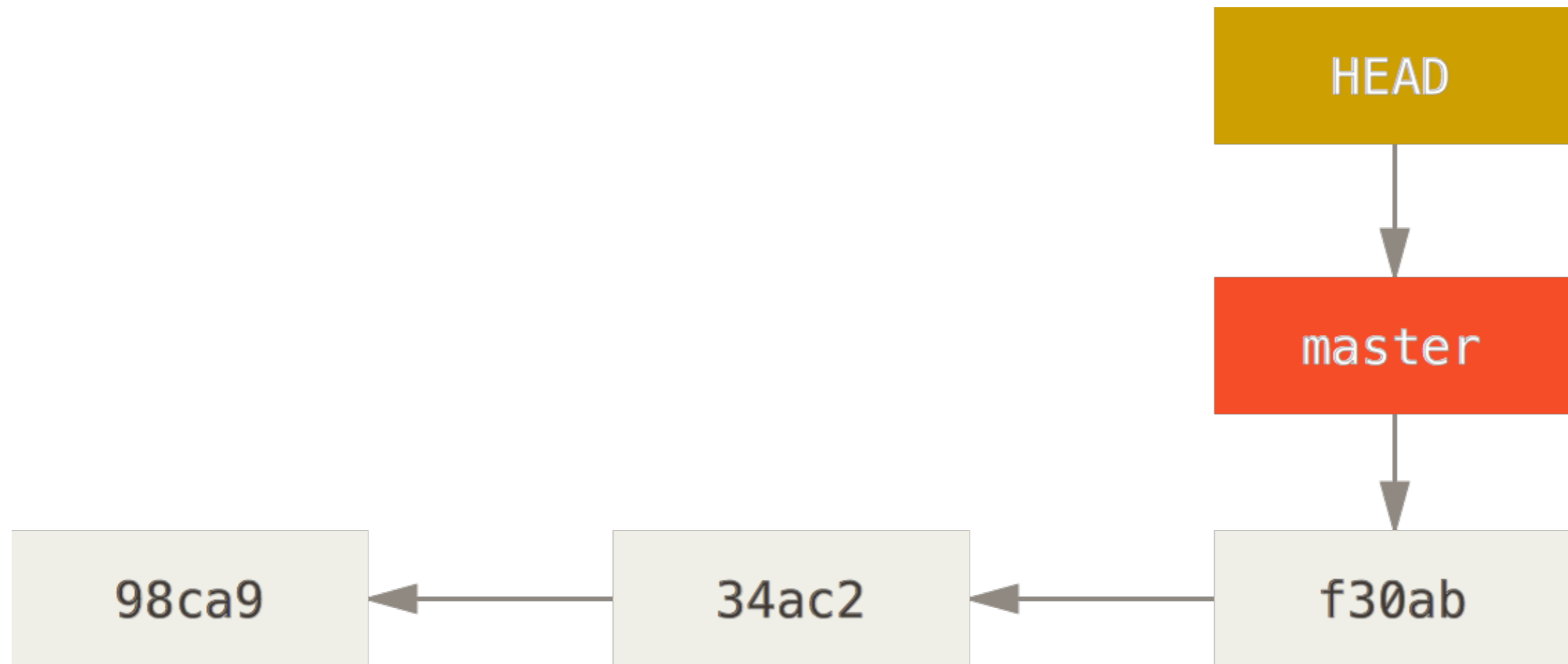


HEAD is a special pointer to your current branch stored by git

# Basic git branch commands

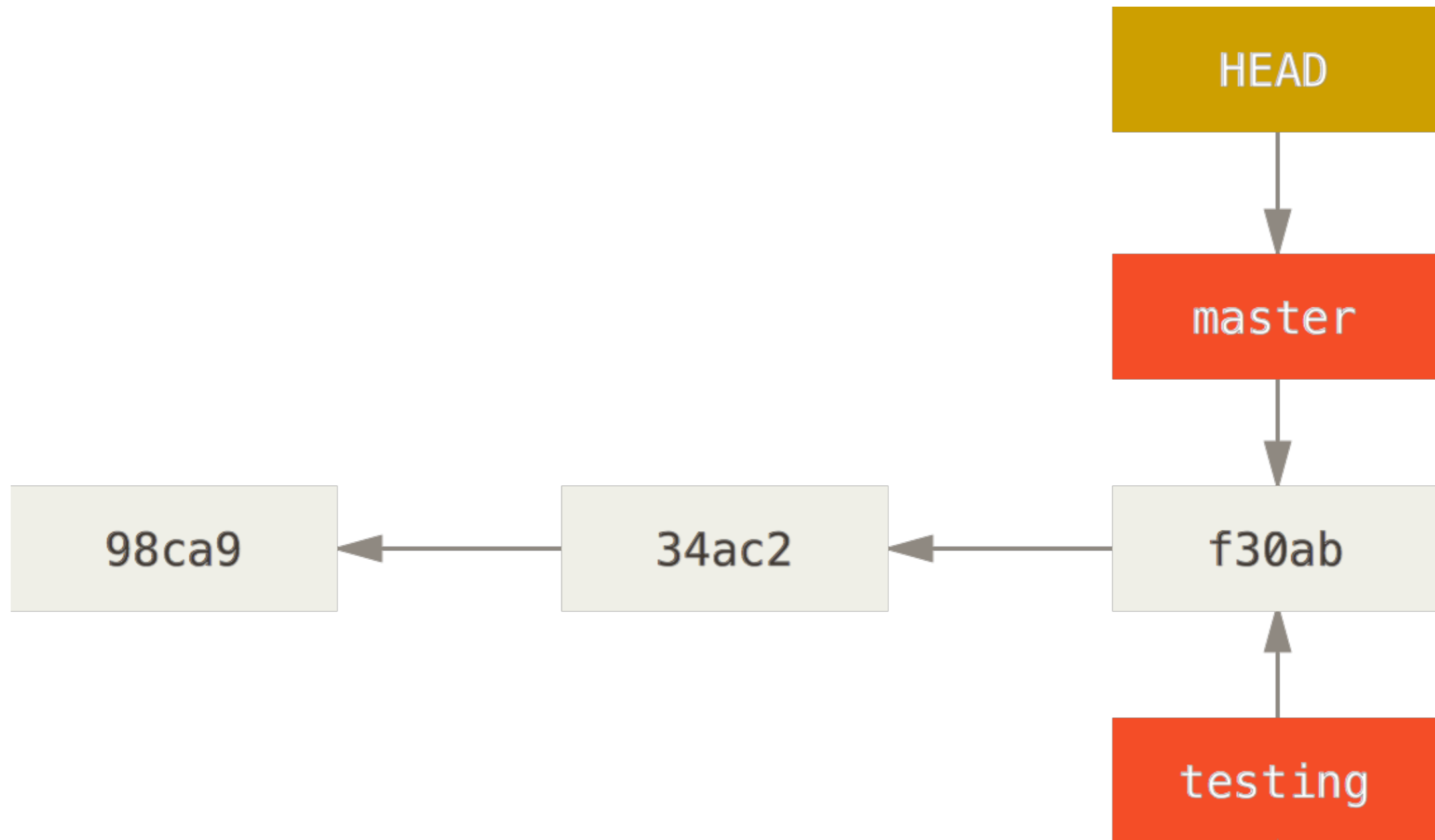
- git branch
  - lists branches
- git branch <name>
  - Makes a new branch (doesn't change HEAD)
  - Points to the commit you're on
- git checkout <branch name>
  - Change HEAD to <branch name>
- git checkout -b <branch name> [<branch/commit to base new branch on>]
  - Equivalent to git branch <branch name> then git checkout <branch name>
- git branch -d <branch name>
  - deletes <branch name>

# Basic example of branches



Start with HEAD at master (note - this branch is not special just default name)

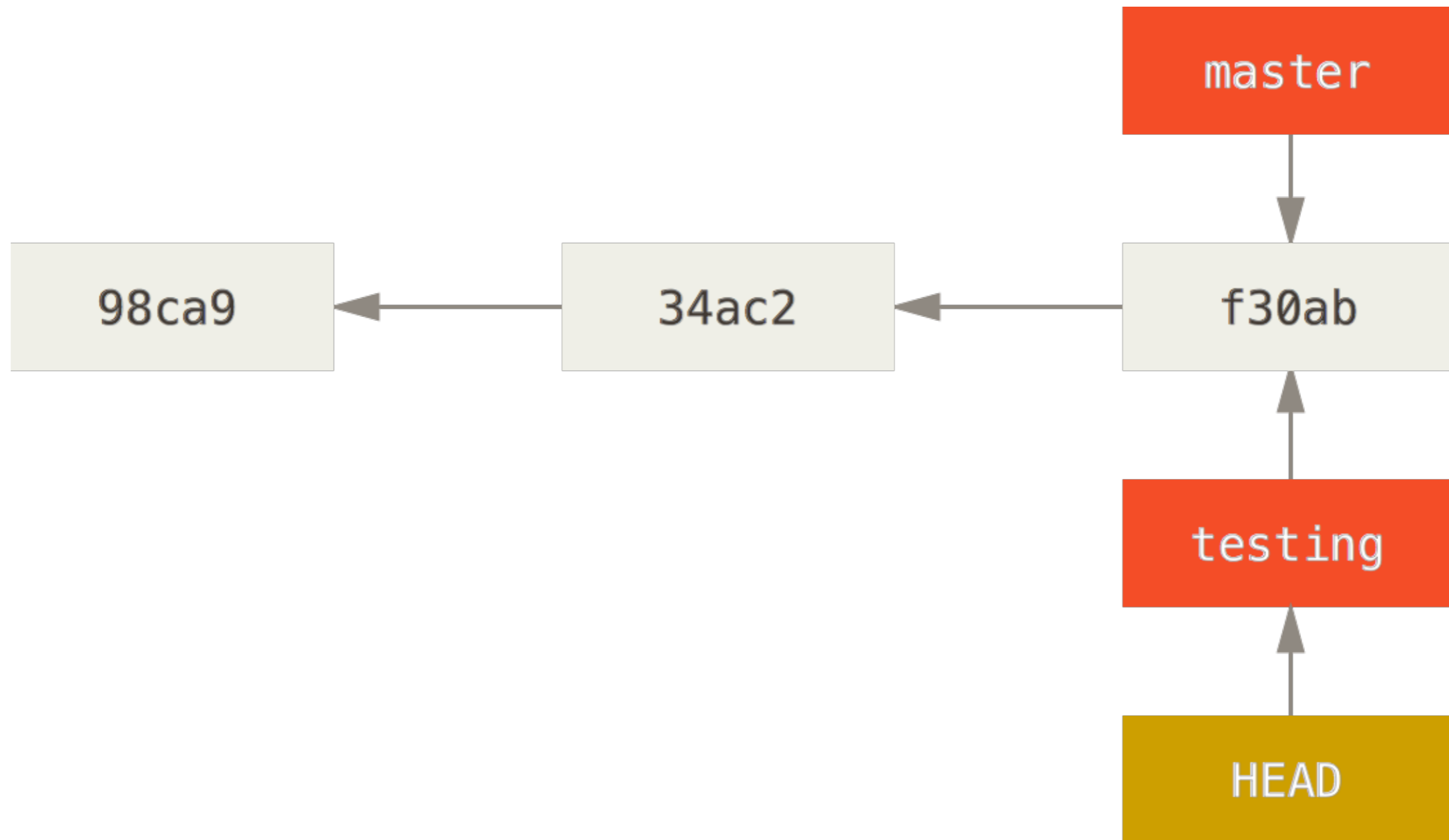
# Basic example of branches



git branch testing - make testing branch

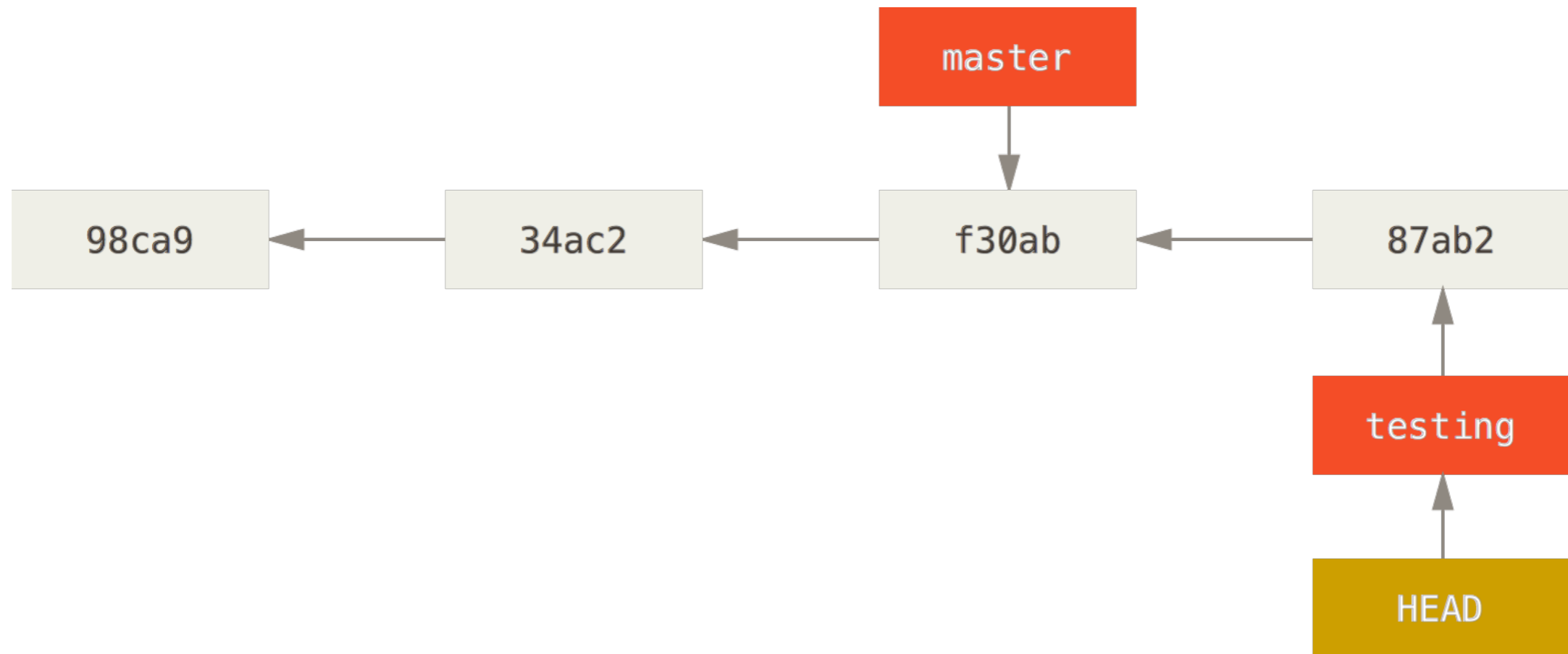


# Basic example of branches



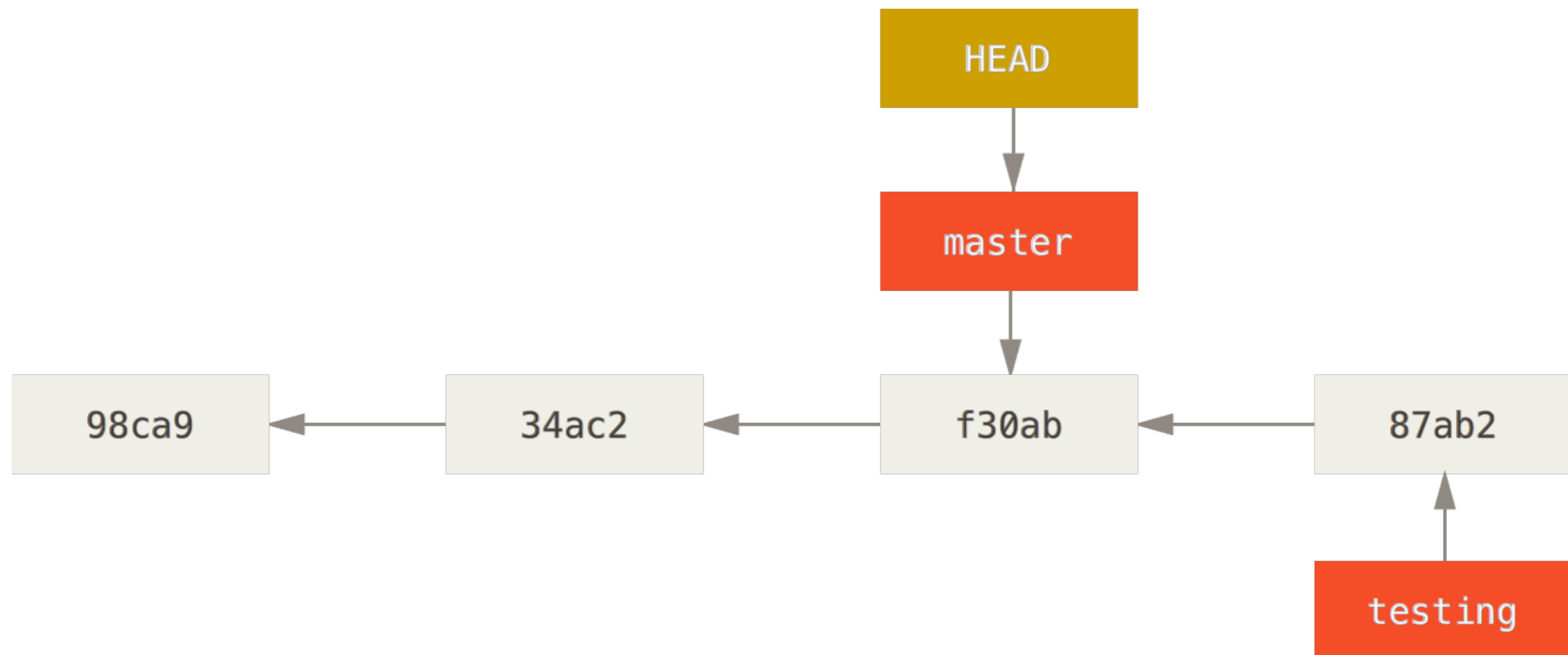
git checkout testing - moves HEAD to testing

# Basic example of branches



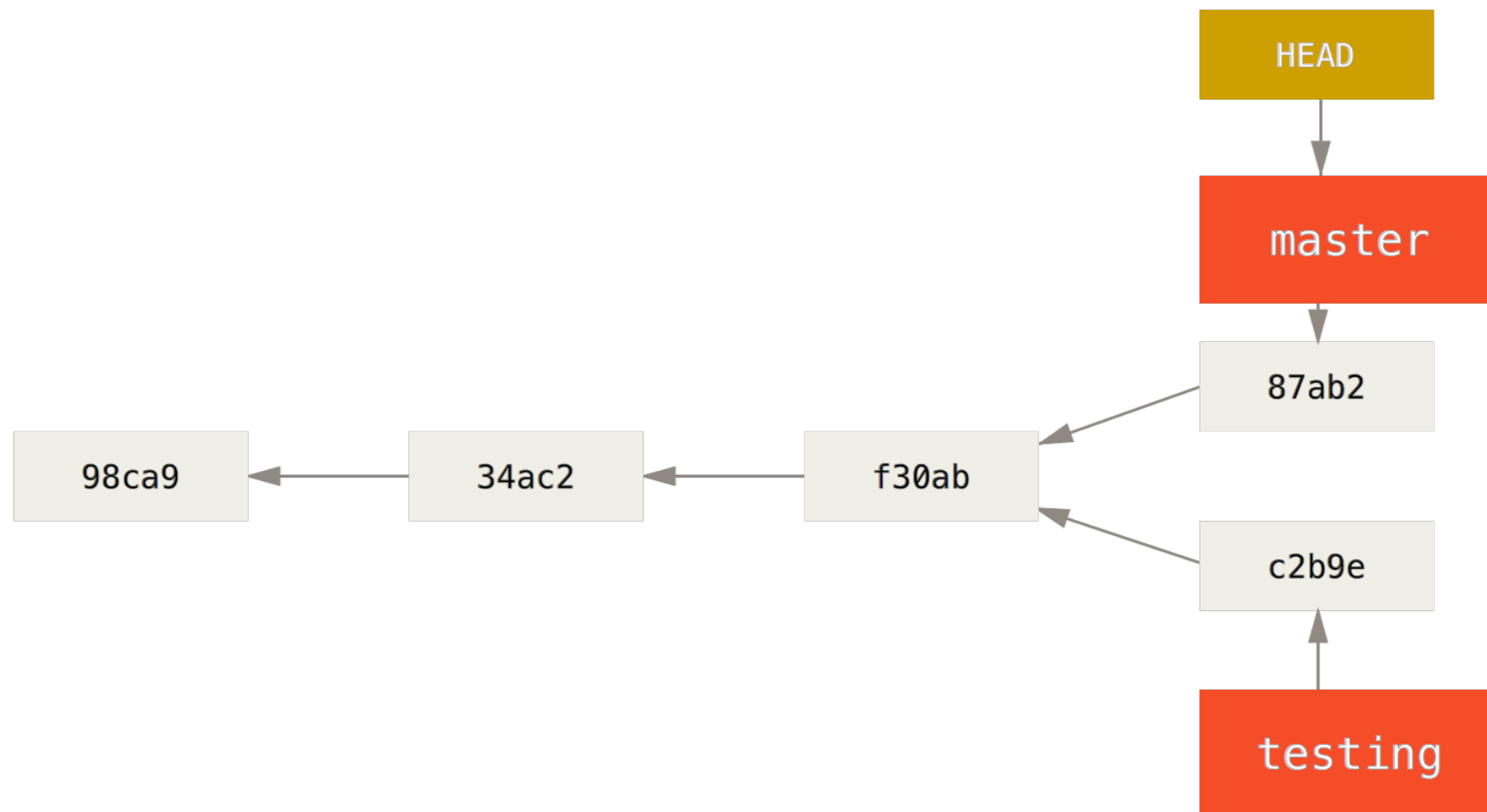
Make commit - automatically moves HEAD branch to this commit

# Basic example of branches



Can swap back to master (git checkout master) - changes made in previous commit rewinded

# Basic example of branches

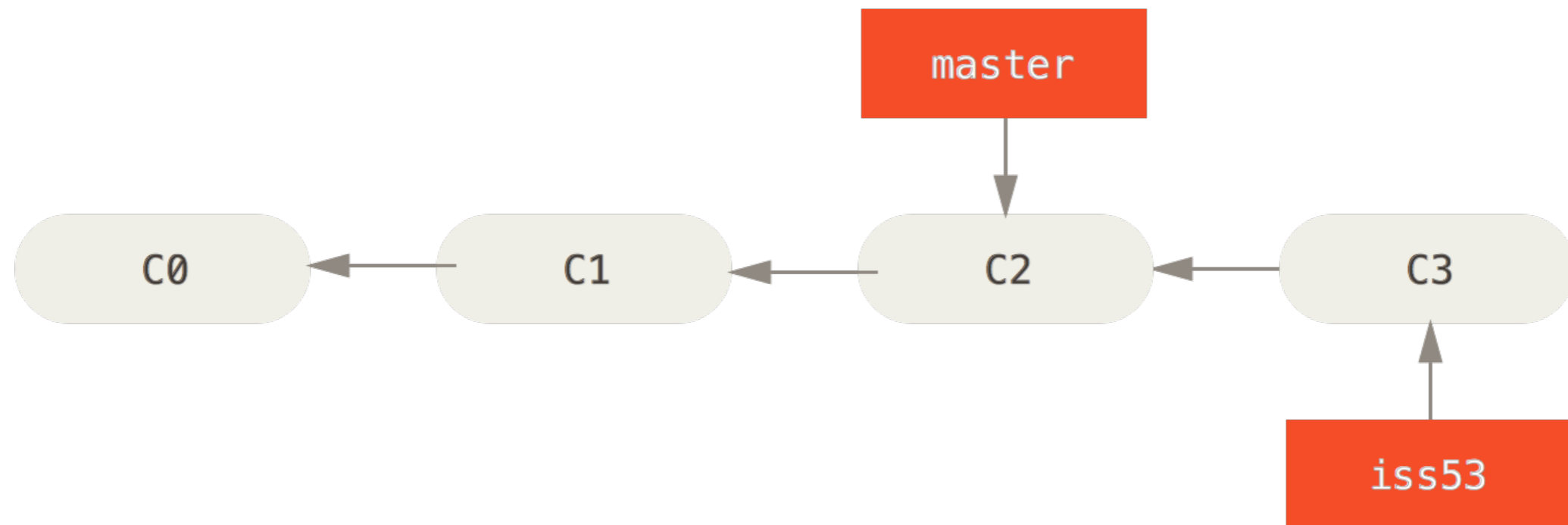


Commit again - branches have diverged (but it's possible to merge changes)

# Merging

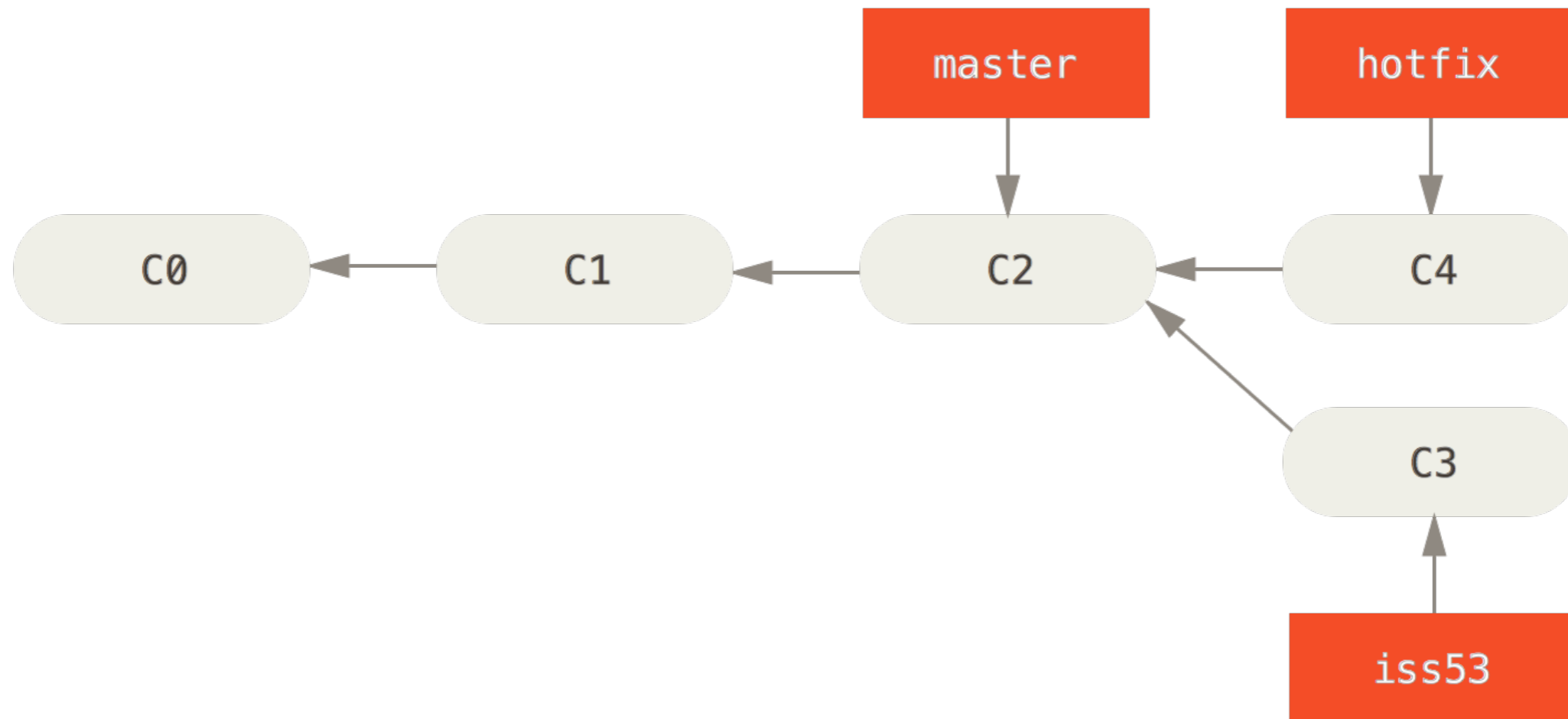
- The advantages of using branches clearest here
- Can use different branches to make experimental changes and merge when desired
- Necessary for collaborative projects (see later)
- `git merge <branch name>`
  - Merges <branch name> into HEAD

# Merge example



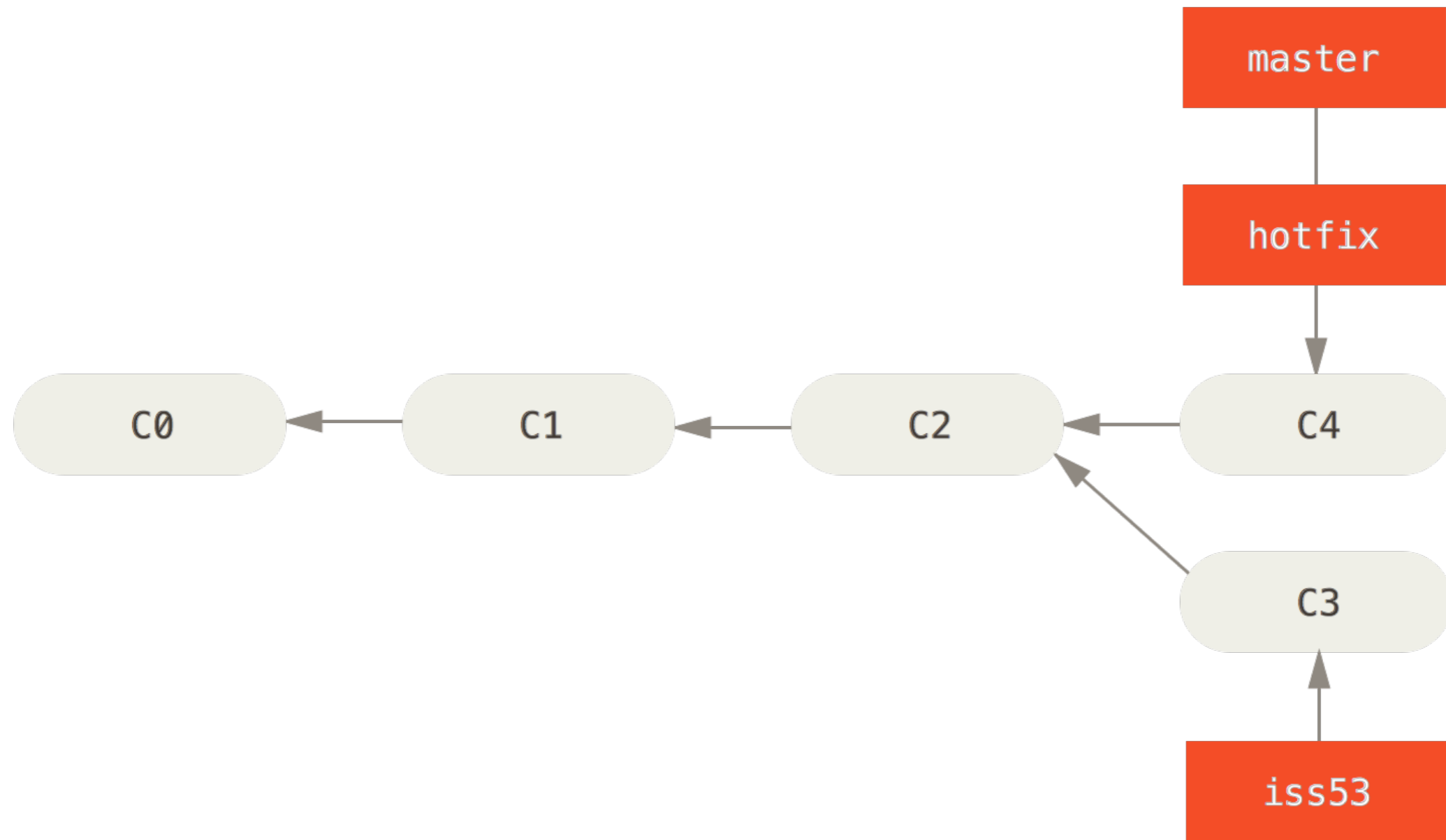
Consider situation where you're working on a development (iss53)

# Merge example



Find bug affecting master and decide to make hotfix branch to fix (from master position)

# Merge example



Need to update master - checkout master and run git merge hotfix

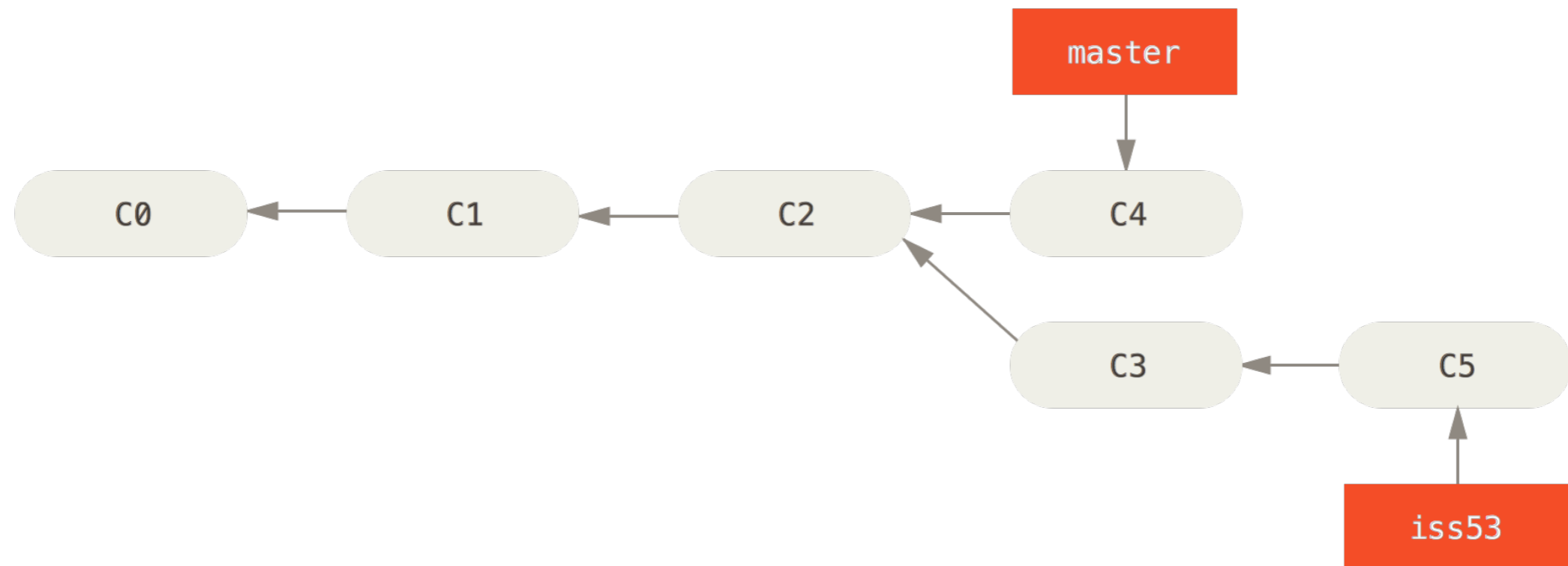


# Merge example - command line

```
matthewcitron:gitexample$ git checkout -b hotfix
Switched to a new branch 'hotfix'
matthewcitron:gitexample$ vi README
matthewcitron:gitexample$ git commit -a -m "fixed readme"
[hotfix 1d70688] fixed readme
 1 file changed, 1 deletion(-)
matthewcitron:gitexample$ git checkout master
Switched to branch 'master'
matthewcitron:gitexample$ git merge hotfix
Updating 9e798bd..1d70688
Fast-forward
 README | 1 -
 1 file changed, 1 deletion(-)
matthewcitron:gitexample$ git branch -d hotfix
Deleted branch hotfix (was 1d70688).
```

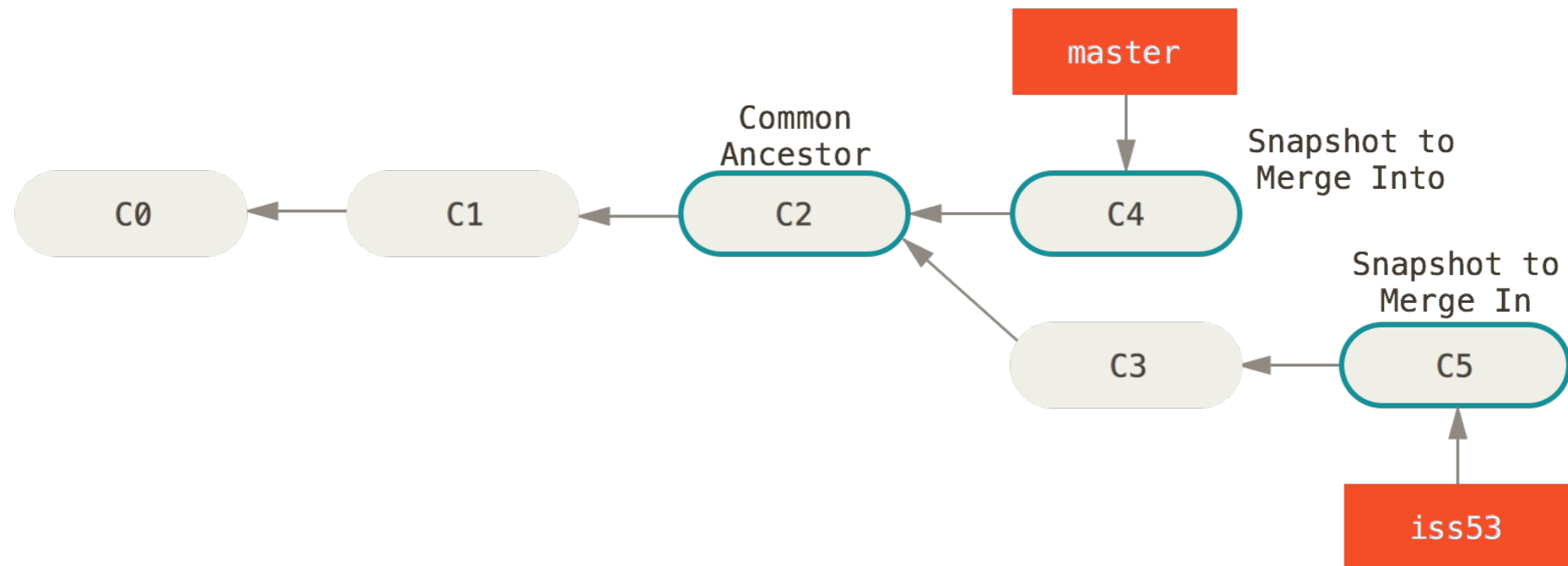
Note: Fast-forward - history is not divergent just need to add changes

# Merge example



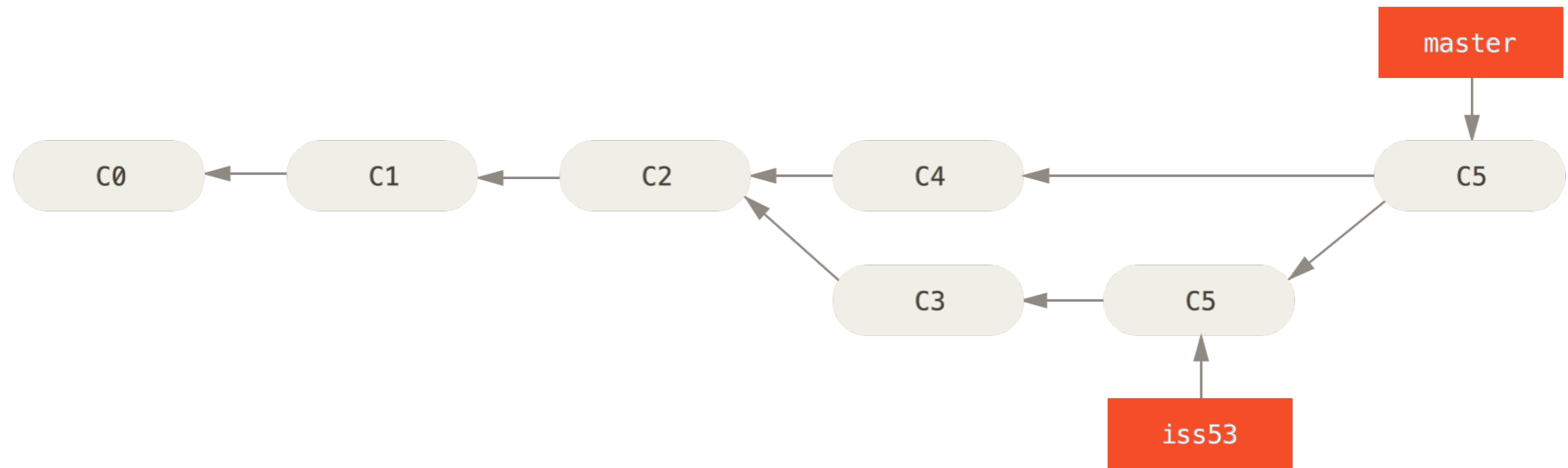
Then go back to `iss53` and complete development (new commit). Want to add these changes to `master` but history has diverged.

# Merge example



Need to checkout master and run `git merge iss53`. This uses common ancestor as well as current snapshots to merge branches.

# Merge example



Run `git merge iss53` from master.

Special merge commit (which master now points to) has two parents

See <http://bit.ly/1tX5Grs> for more complex example

# Merge example - command line

```
matthewcitron:gitexample$ git checkout master
Switched to branch 'master'
matthewcitron:gitexample$ git merge iss53
Merge made by the 'recursive' strategy.
 temp2.txt | 193 +++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
 1 file changed, 193 insertions(+)
 create mode 100644 temp2.txt
```

- Merge changes from iss53 to master (can choose merge strategy)
- Merge based on branch commits as well as common ancestor
- Git works out best common ancestor to use when merging
- May get merge conflict

# Merge conflict

If git cannot automatically merge branches there is a merge conflict

```
matthewcitron:gitexample$ git merge iss53
Auto-merging README
CONFLICT (content): Merge conflict in README
Automatic merge failed; fix conflicts and then commit the result.
```

Git puts both versions in file and must fix manually

**Current branch**

**(the branch merging into)**

**Merge branch**

**(the branch merging from)**

```
<<<<<<< HEAD
An example readme for a blank git repo, add this in master
=====
An example readme for a blank git repo, added stuff in development
>>>>>> iss53
Lots of stuff added
```

Once merge conflict fixed must commit again

# Summary

- Branches are very cheap and useful tools in git
  - Not unusual to make and delete several branches per day
- Can have long running branches (like master) which will be used throughout project
- Also make topic branches to test ideas/developments before merging into long running branches
- Can make separate developments off common branch and merge
- Still only considered local git repo!

# Remote Repositories



# Remotes

- Remote repositories allow collaboration on projects
- Can merge local changes with those made on the remote (pushing and pulling)
- `git clone` adds remote as 'origin', however, this remote is not special.

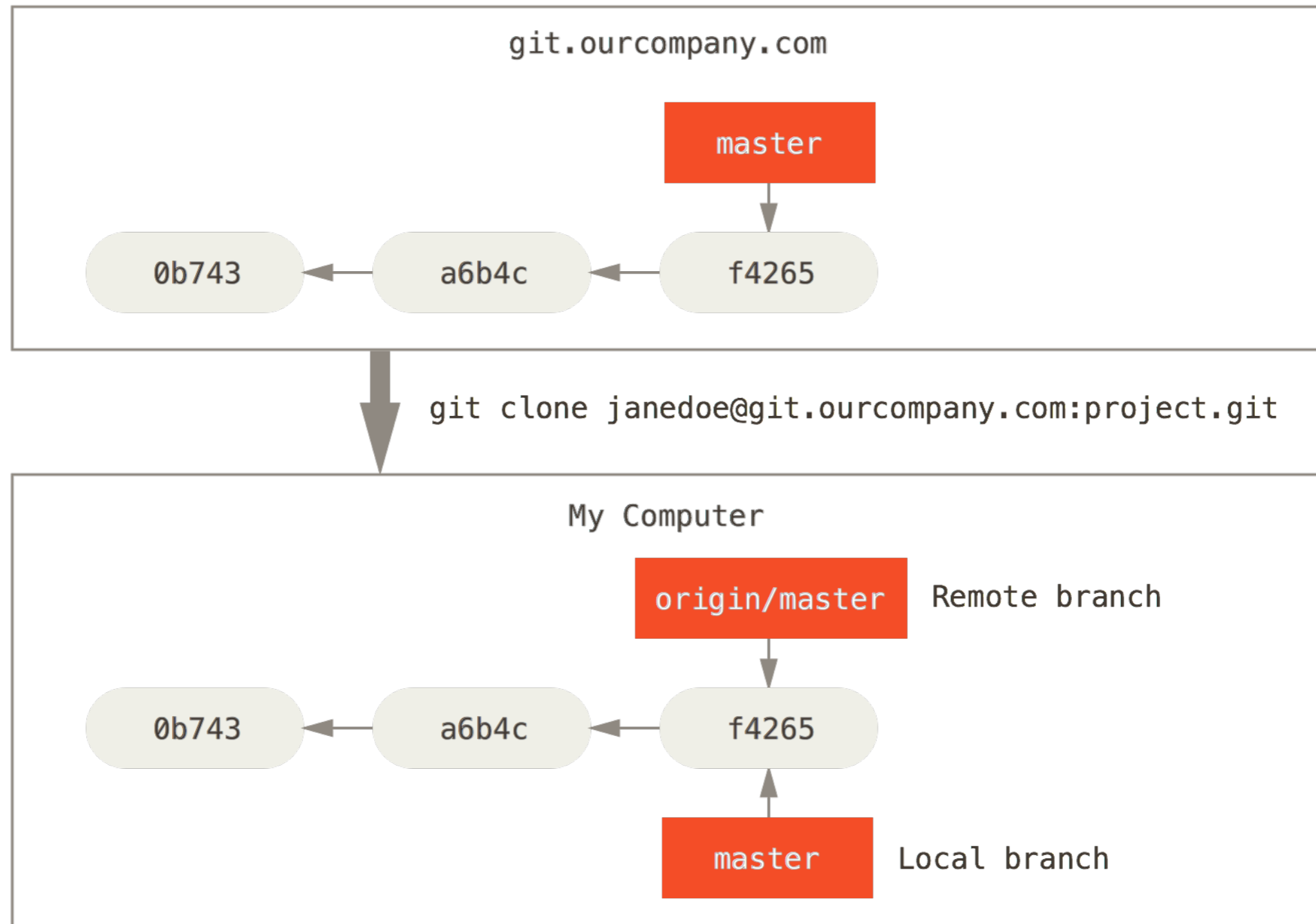
# Basic commands for managing remotes

- `git remote`
  - Lists remotes (-v verbose)
- `git remote add <(any) name> <url>`
  - Adds new remote as <short name> (Make name useful!!!)
- `git remote show <name>`
  - Inspect remote
- `git remote rm <name>`
  - Remove remote
- `git fetch <name>`
  - fetch remote branches

# Remote branches

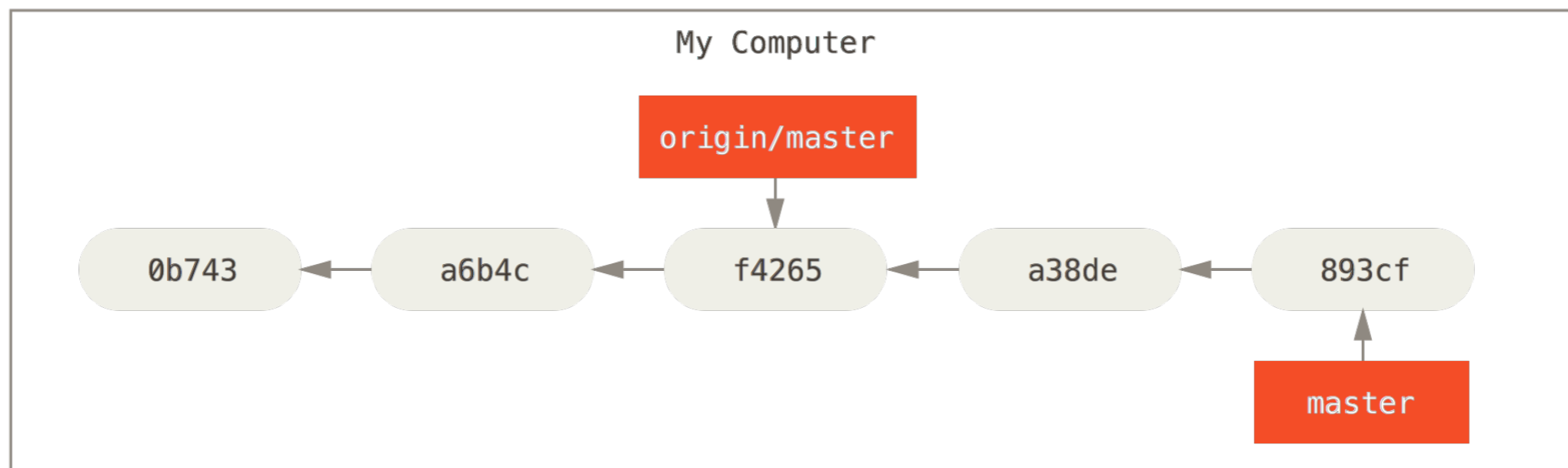
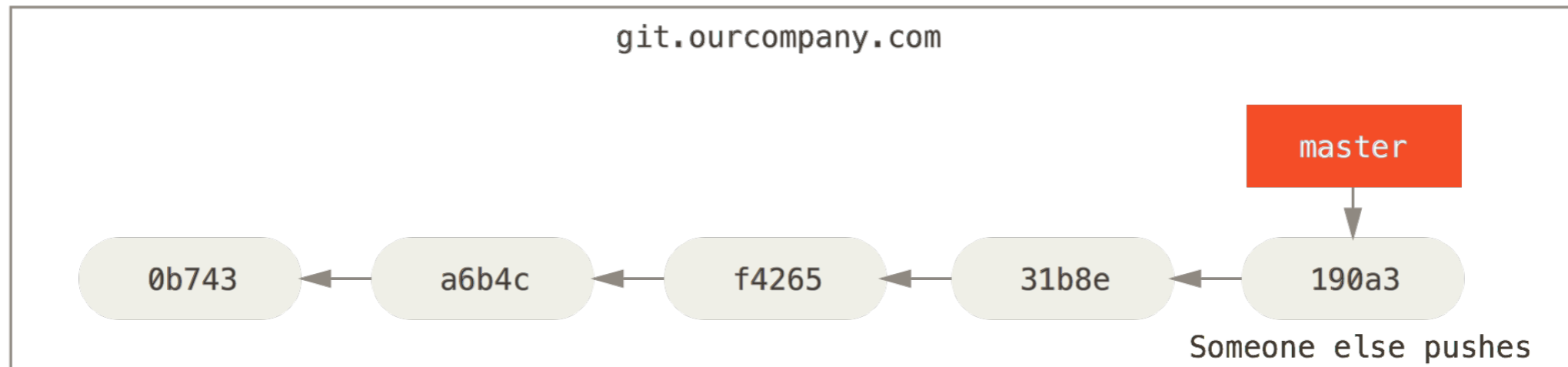
- Git fetch gets remote branches in the form (remote)/(branch)
- These are then local branches that cannot move (i.e. constant pointer) unless updated by later git fetch
- In other ways can be treated as normal branch - i.e. can make normal branch based on remote as well as merge changes from remote branch

# Remote branch example



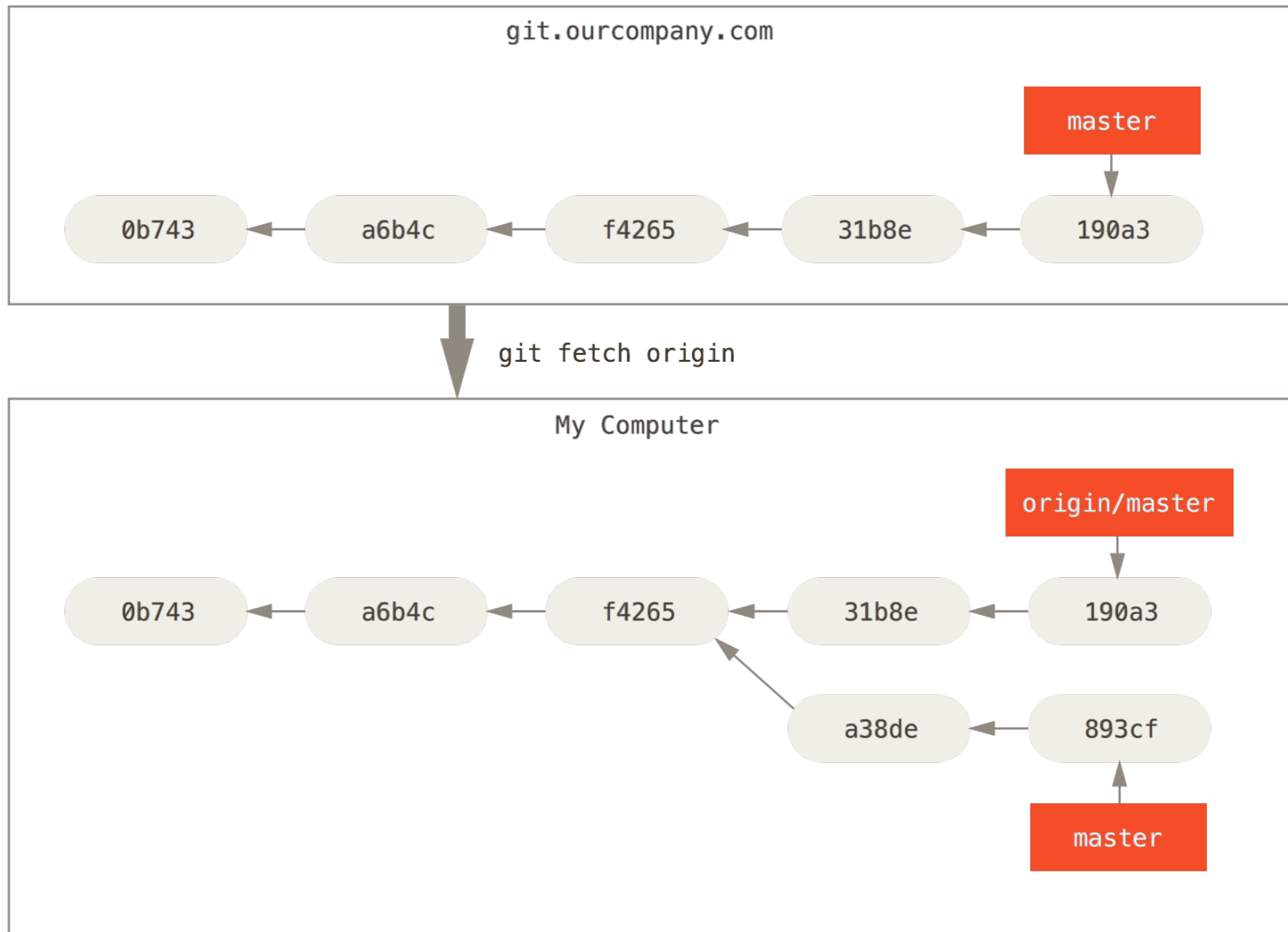
On running `git clone` both `origin/master` and `master` point to same commit

# Remote branch example



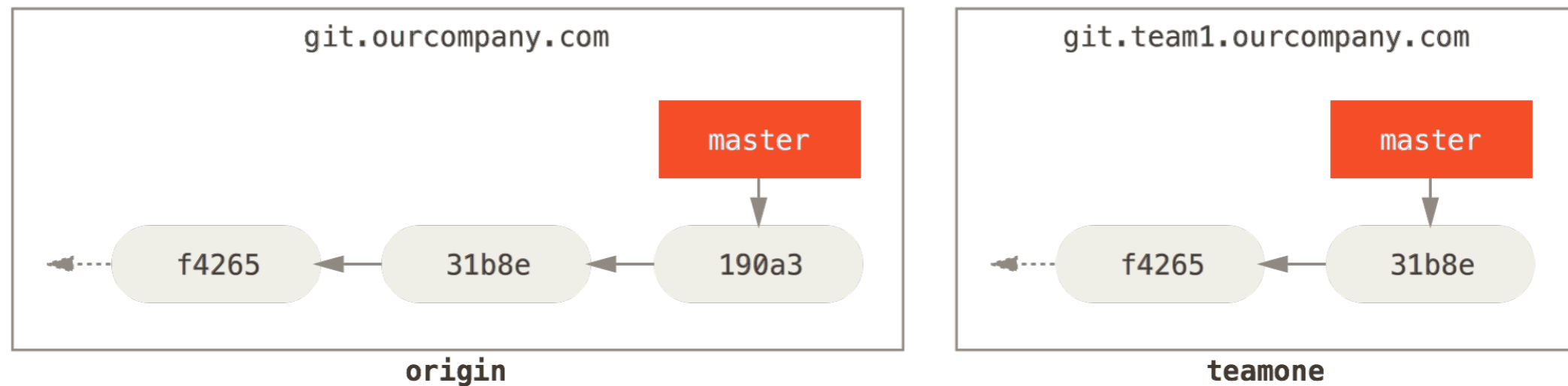
Make changes locally and someone updates the remote - origin/master stays at old position until call git fetch

# Remote branch example

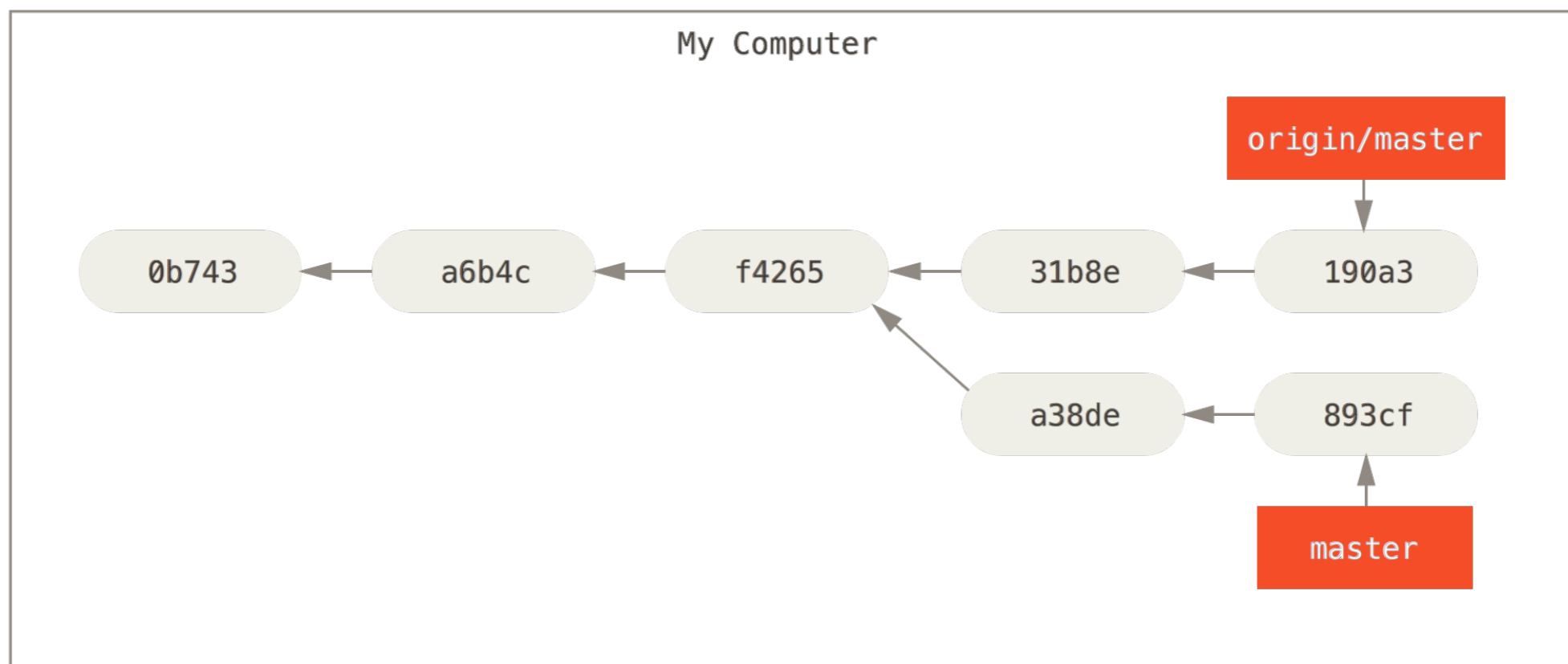


git fetch updates origin/master - can now merge changes if desired

# Remote branch example

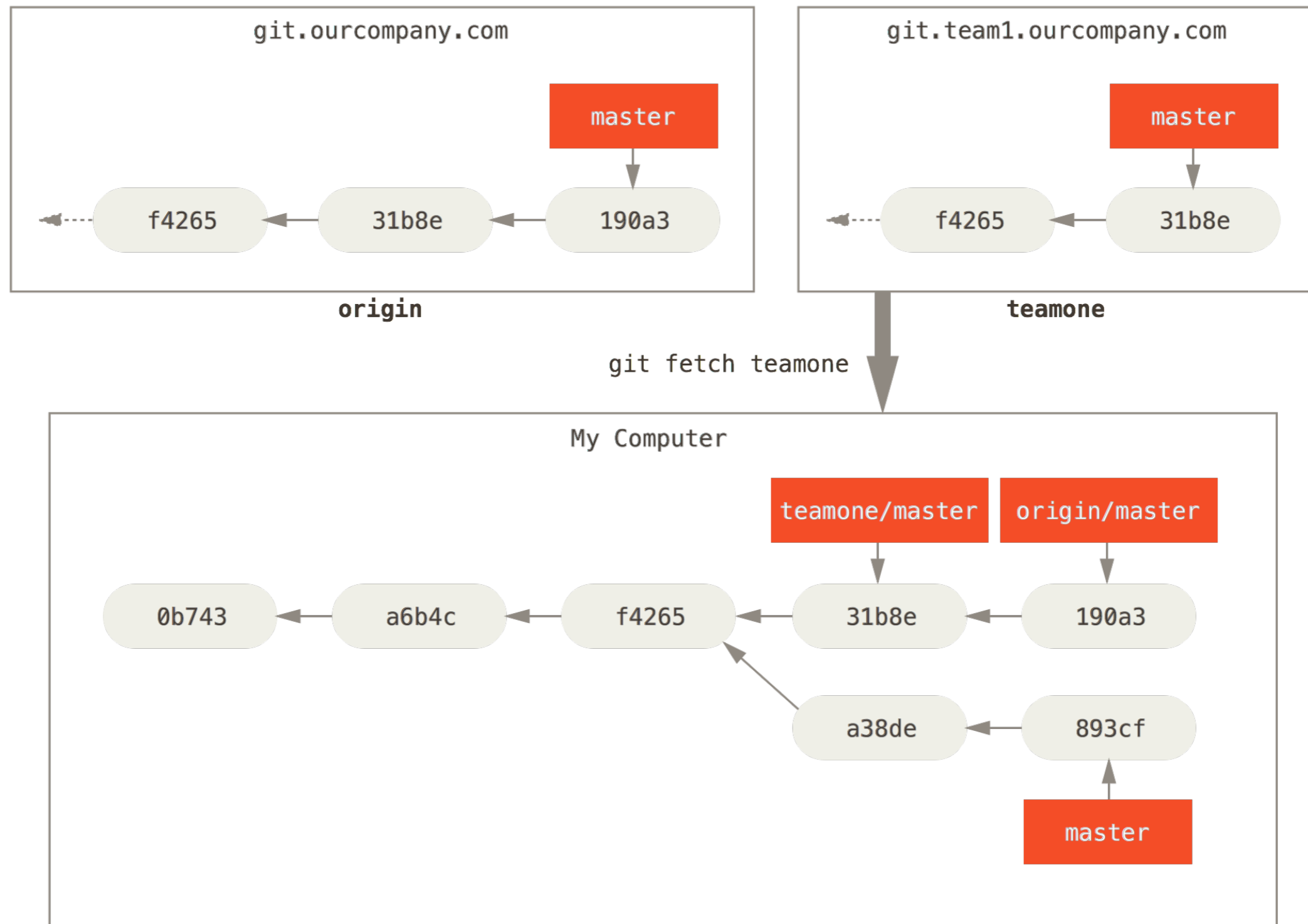


```
git remote add teamone git://git.team1.ourcompany.com
```



Can add multiple remotes as desired

# Remote branch example



git fetch teamone will then add their remote branch



# Basic commands for remote branches

- `git pull <remote repo> <remote branch>`
  - Merges changes from remote repo into current branch
  - Equivalent to `git fetch <remote name>` then `git merge <branch name>`
  - This can be confusing so may be better to avoid initially
- `git push <remote repo> <local branch>:<remote branch>`
  - Merges local changes with server branch
  - If branches have same name can use: `git push <remote name> <local branch>`
  - If someone has already updated remote branch must merge their changes into local first
- `git push <remote repo> --delete <remote branch>`
  - Delete remote branch

# Summary and notes

- Interacting with remotes simple extension of local working.
- Very common to have central project remote (e.g. CMSSW) as well as personal fork of project remote.
- Give remote repo useful name!
- Never change the history of something that is public
- Many different workflows for collaborating with remotes
- Github is biggest host of remote repos

# Rebasing

# Rebasing

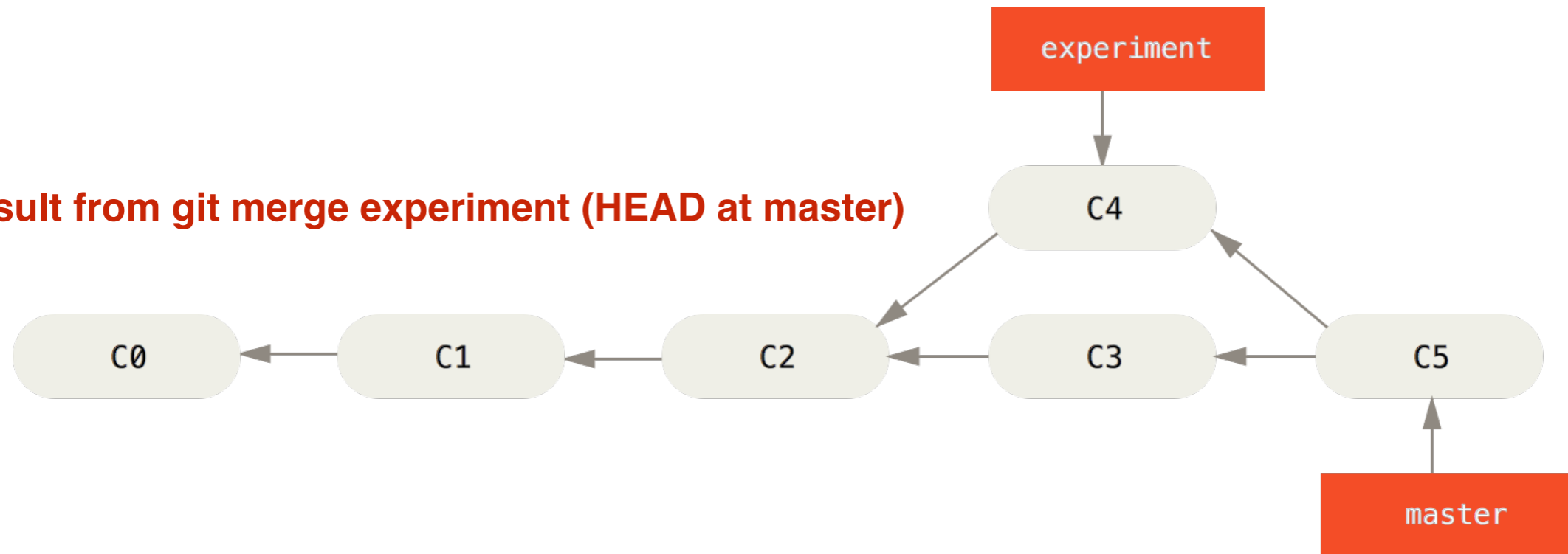
- The rebase is an alternative to the merge which provides a cleaner, more linear history
- The commit that results has exactly the same content as it would from merge
- Controversial as resultant history is technically lies
- NEVER rebase commits which have already been pushed to the remote

# Basic command for rebasing

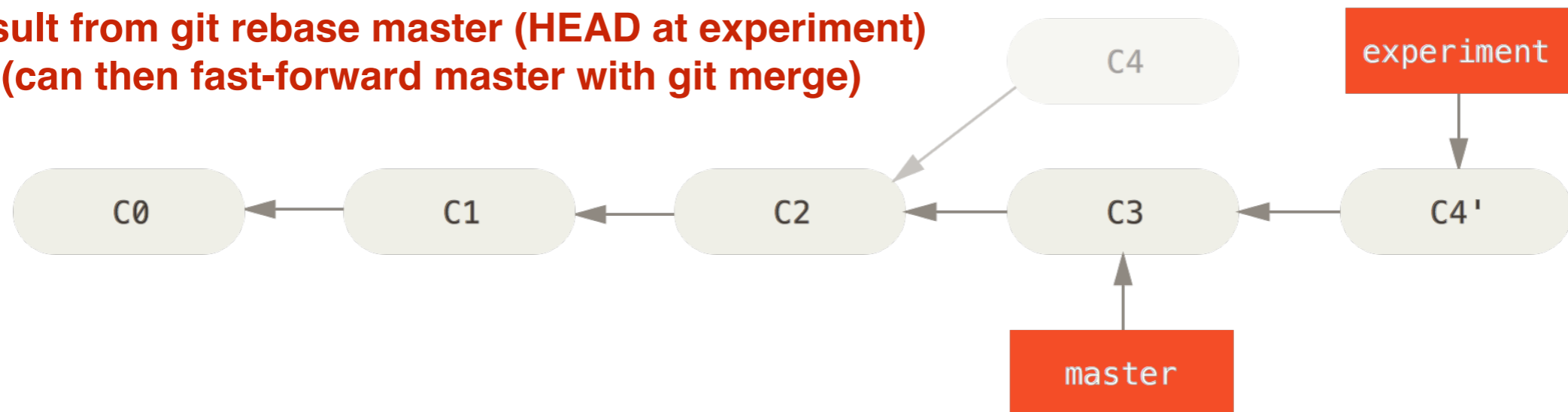
- `git rebase <branch name>`
  - First changes to the common ancestors of the two branches
  - Finds the diffs made by the branch you're on
  - Resets the branch to the branch you're rebasing onto
  - Applies the diffs to that branch
- See <http://bit.ly/1smHkM7> and <http://githowto.com/rebasing> for more info

# Rebase example

**Result from git merge experiment (HEAD at master)**



**Result from git rebase master (HEAD at experiment)  
(can then fast-forward master with git merge)**



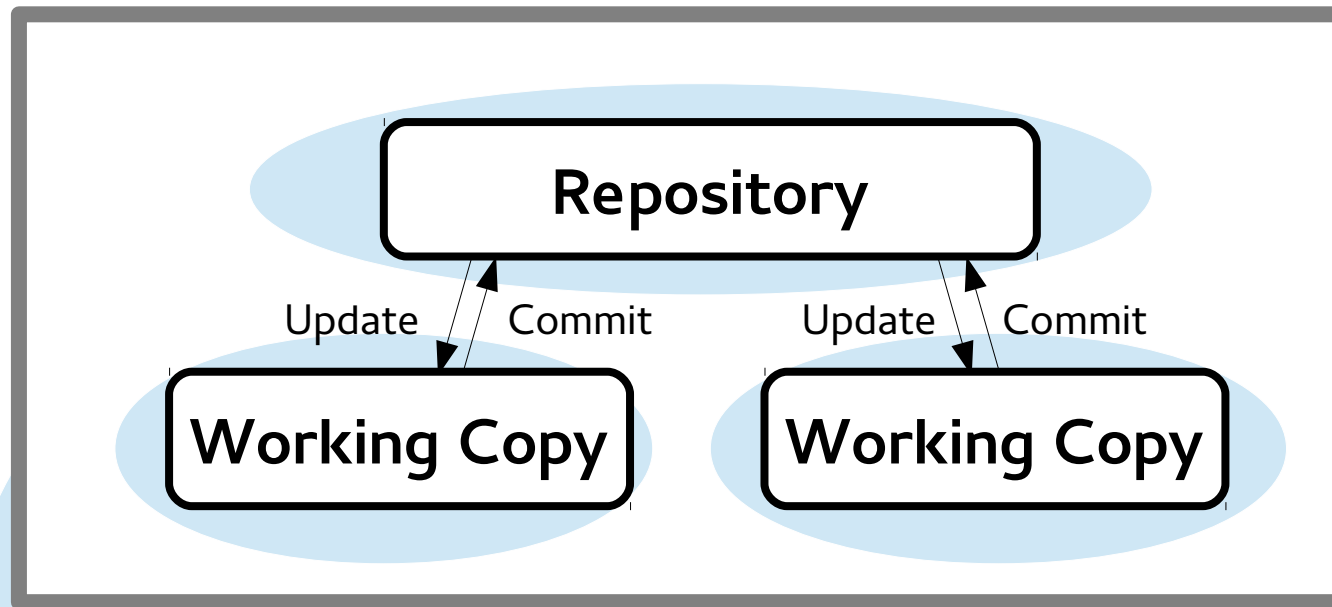
# Summary

- Git is a very useful tool for working in isolation or within a collaboration.
- Can be unintuitive but most 'errors' come from
  - Not resolving merge conflicts
  - Trying to push without pulling (-f flag will get you killed)
  - Forgetting to git add a file (especially when pushing) to remote
  - Uncommitted changes before merging, changing branch etc...
- Anything that is committed can be changed without fear of loss.
- More info look here <http://git-scm.com/book/en/v2>
- If collaborating on a large project often a common git workflow is used (see <http://git-scm.com/book/en/v2/Distributed-Git-Distributed-Workflows>)
- For those who use vim - fugitive is an amazing git plugin.

# Git vs SVN



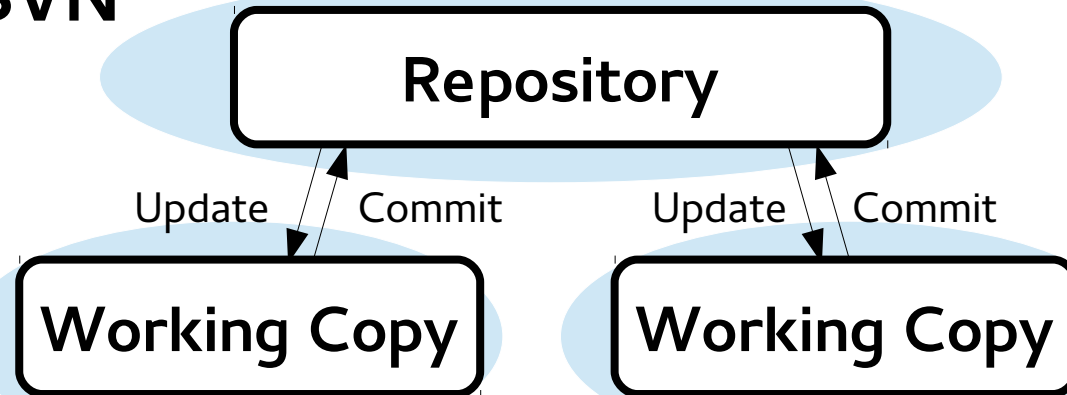
# What is SVN?



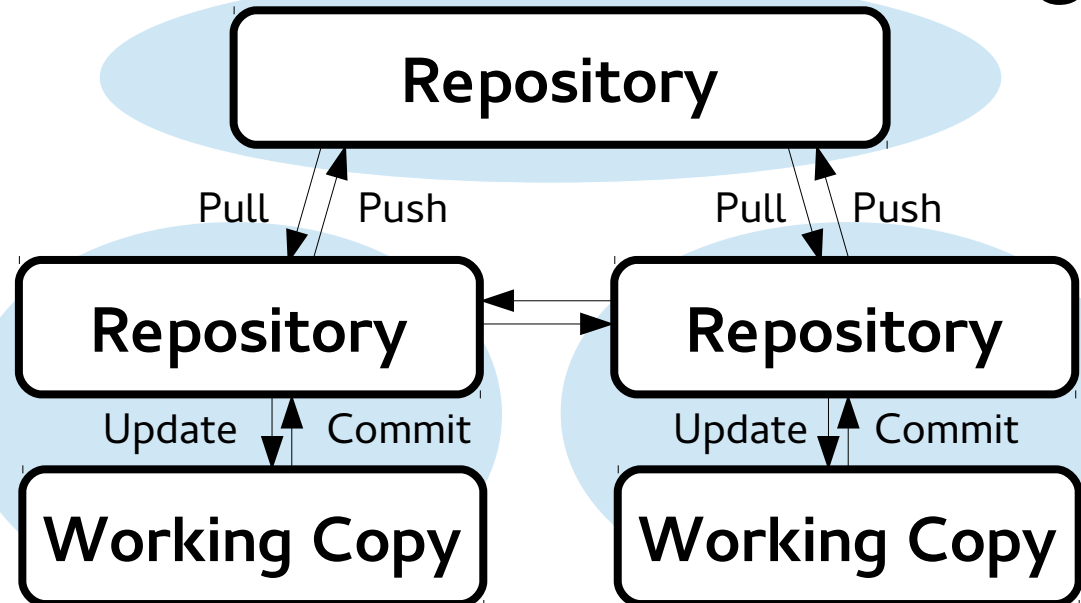
- ▶ Centralised Version Control
- ▶ One big remote repository
- ▶ Checkout a branch from this central repository
- ▶ Commit connects to remote and sends changes
- ▶ Improved on CVS, similar concepts

# Comparing Git to Svn

**SVN**



**GIT**



- ▶ Distributed Version Control
- ▶ "Clone" complete copies of the entire repository
- ▶ "Commit" stores local snapshot of working index
- ▶ Push and pull to any other "remote" git repository

# Checking out a Repo

- ▶ Svn checkout:
  - ▶ Makes a **local copy of the tree** in a repository and matches each file to a remote one
  - ▶ Can **checkout a sub-directory** of a repository
  - ▶ Every directory has a ``.svn/`` directory
- ▶ Git clone:
  - ▶ Makes a **local copy of the repository** and makes your working index match the head of the master branch
  - ▶ Can only **check-out an entire repository** (*sort of*)
  - ▶ Top-level directory will contain a ``.git/`` directory

# Commands are changed

SVN	GIT
checkout <i>repository</i>	clone <i>repository</i>
checkout <i>sub-directory</i>	<i>Not possible</i>
commit	commit + push
revert <i>filename</i>	checkout <i>filename</i>
switch <i>branch</i>	checkout <i>branch</i>
update	pull
export	<i>Sparse clones but not so simple</i>
add <i>filename</i>	add <i>filename</i>
Log / status / diff / blame	Log / status / diff / blame

# Resetting the Working Copy

- ▶ Having made some changes, we want to roll them back

- ▶ In SVN:

```
$ svn revert -R directory/  
Reverted 'directory/file1'  
Reverted 'directory/file2'  
  
$ svn revert filename  
Reverted 'filename'
```

- ▶ In Git, it depends whether we have changed:

- ▶ Working index:

```
$ git checkout filename  
$ git checkout directory/
```

- ▶ Staging area (after `git add`):

```
$ git reset filename  
Unstaged changes after reset:  
M      filename
```

# Merge Resolution

## File conflicts:

- ▶ User A and B edit same file in the same place
  - ▶ Svn and git need to manually merge files
- ▶ Working with the merge interactively:
  - ▶ Svn gives you options immediately
  - ▶ Git will return control to you immediately
    - ▶ Use ``git mergetool`` which will give a more interactive (even GUI, if configured) tool

# Merge Resolution

## File conflicts:

### ▶ Finishing merges

```
1 $ svn update
2 Conflict discovered in 'file1'.
3 Select: (p) postpone, (df) diff-full, (e) edit,
4         (mc) mine-conflict, (tc) theirs-conflict,
5         (s) show all options: p
6 $ vi file1 # or emacs, sublime etc
7 .....
8 <<<<<<< .mine
9 changes by user1
10 =====
11 changes by user2
12 >>>>>>> .r2
13 .....
14 # Select desired hunk
15
16 $ svn resolve --accept working file1
17 $ svn commit -m "Fixed conflict"
```

```
1 $ git pull
2 Auto-merging file1
3 CONFLICT (content): Merge conflict in file1
4 Automatic merge failed; fix conflicts and then commit the result.
5
6 $ vi file1 # or emacs, sublime etc
7 .....
8 <<<<<<< HEAD
9 changes by user1
10 =====
11 changes by user2
12 >>>>>>> branch1
13 .....
14 # Select desired hunk
15
16 $ git add file1
17 $ git commit -m "Fixed conflict"
```

### ▶ Switch file versions:

```
$ git checkout --theirs filename
$ git checkout --ours filename
```

### ▶ Abort merge:

```
$ git merge --abort
```

# Merge Resolution

## Merging Gotchas

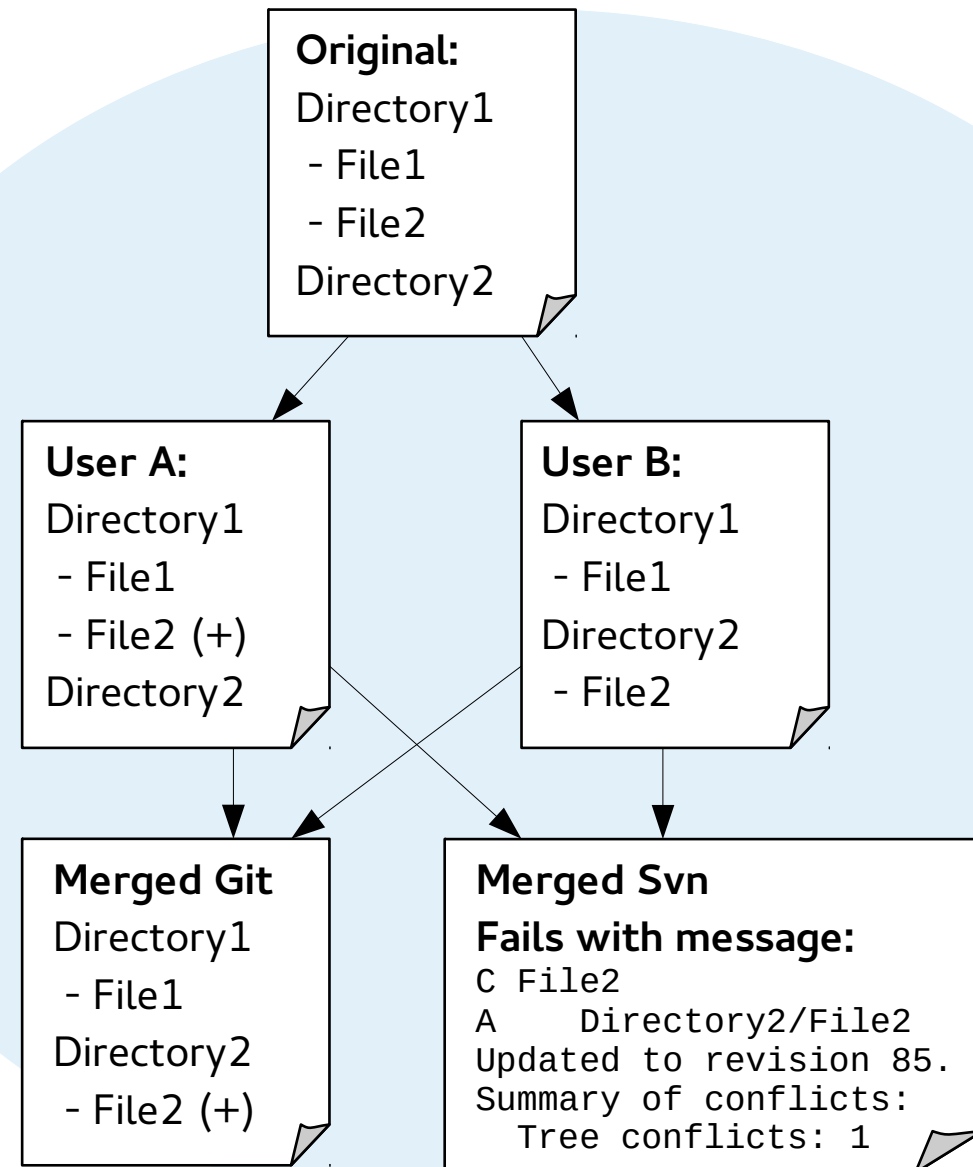
- ▶ `--theirs` is the incoming file
- ▶ `--ours` is the current file
  - ▶ So when Merging, 'theirs' is the branch being merged in, 'ours' is the branch being merged into.
  - ▶ When rebasing, 'ours' is the commits being rebased onto (typically the remote, the other branch), 'theirs' is the branch being rebased (the branch being worked on).
- ▶ Use ``git log --merge -p filename`` to look at changes to a file that contribute to a conflict
- ▶ ``Git merge branch2`` will merge branch2 into your current branch



# Merge Resolution

## Tree Conflicts

- ▶ User A renames or moves a file (even to a sub-dir)
- ▶ User B changes its content
- ▶ Git can resolve automatically
- ▶ Svn will flag as a conflict
  - ▶ Need to solve manually



# Tagging a Release

## ▶ Repository IDS

- ▶ SVN revision numbers: r1401

- ▶ Git commit hashes ff9e41983dd160cdc20d048a4153fa49c37a1b8f

## ▶ Specific tags emphasize a release:

- ▶ In SVN: Copy the trunk into the tags directory

```
$ svn copy http://svn.example.com/repos/calc/trunk \  
           http://svn.example.com/repos/calc/tags/release-1.0 \  
           -m "Tagging the 1.0 release of the 'calc' project."
```

```
Committed revision 902.
```

- ▶ In Git: Use ``git tag``

```
$ git tag release-1.0  
$ git tag -a release-1.1 -m "This is a new release"
```

# Git Spice:

## Some additional techniques

# Git Config

- ▶ Git config controls setup

- ▶ --system – All users ( /etc/gitconfig )

- ▶ --global – All your repositories ( ~/.gitconfig )

- ▶ --local – Just the current repository ( aProject/.git/config )

- ▶ Email and username

```
$ git config --global user.name "Ben Krikler"  
$ git config --global user.email bek07@ic.ac.uk
```

- ▶ Colour

- ▶ Switches on colour in diffs, logs, status etc

- ▶ Enabled by default in recent Git versions

```
$ git config --global color.ui true
```

- ▶ More at: <http://www.git-scm.com/book/en/v2/Customizing-Git-Git-Configuration>

# Git Alias

- ▶ Work like bash aliases
- ▶ Make an 'unstage' command

```
$ git config --global alias.unstage 'reset HEAD --'
$ git unstage
Unstaged changes after reset:
M      snippets.txt
```

- ▶ Different log output:

```
$ git config --global alias.lg "log --graph
--abbrev-commit --date=relative
--pretty=format:'%Cred%h%Creset -%C(yellow)%d%Creset \
%s %Cgreen(%cr) %C(bold blue)<%an>%Creset'"
```

```
1 ben@bens-laptop: ben/alcap/AlcapDAQ 19:24:16$ git lg
* 87467b4 - (HEAD, origin/develop, origin/HEAD, develop) Fixed Ge efficiency calculation. Script printout
* 40c1f20 - Added a GetEnergy method to TDPs (7 weeks ago) <Ben Krikler>
* a5fa1ad - Merge branch 'feature/BK_Si_calibration' into develop (7 weeks ago) <Ben Krikler>
| \
| * a258f86 - Remove the TDiff methods from production.cfg since we're not needing this now (7 weeks ago)
| * 6538bc5 - Forgot to add new implementation for TVAnalysedPulseGenerator (7 weeks ago) <Ben Krikler>
| * cb78f6c - Add calibration method to Generators but implement default in base class (7 weeks ago) <Ben Krikler>
| * e623993 - Make sure SetupNavigator still compiles (7 weeks ago) <Ben Krikler>
| * b58dae9 - Set the BankName within TVAnalysedPulseGenerator and keep it (7 weeks ago) <Ben Krikler>
| * 9b93d68 - Tidy up the SetupNavigator a little for Energy calibration (7 weeks ago) <Ben Krikler>
| /
* 083b729 - Make sure we add Debugging to the generators if MakeAnalysedPulses is run with the 'debug' flag
* 0688084 - Merge branch 'feature/BK_mu_stops' into develop (7 weeks ago) <Ben Krikler>
| \
```

# Ignoring files

- ▶ Why and when to use:
  - ▶ Ignore a set of files or a directory
  - ▶ Eg. Emacs back-up files shouldn't be committed
- ▶ How to use:
  - ▶ Write a `.gitignore` file in the directory containing files to be ignored
  - ▶ In the file:
    - ▶ Comment lines start with ``#``
    - ▶ Wildcard with ``*``
    - ▶ Character sets such as `[abc]`, `[a-z]`
    - ▶ Extended globbing (like bash) so ``**`` matches across directories
    - ▶ Negate a match by prefixing ``!``
- ▶ Many standard `.gitignore` files can be found at:
  - ▶ <https://github.com/github/gitignore>

# Ingoing files

- ▶ Example .gitignore: c++.gitignore
  - ▶ from <https://github.com/github/gitignore>

```
1 # Compiled object files
2 *.slo
3 *.lo
4 *.o
5 *.obj
6 # Precompiled Headers
7 *.gch
8 *.pch
9 # Compiled Dynamic libraries
10 *.so
11 *.dylib
12 *.dll
13 # Fortran module files
14 *.mod
15 # Compiled Static libraries
16 *.lai
17 *.la
18 *.a
19 *.lib
20 # Executables
21 *.exe
22 *.out
23 *.app
```

# Sparse Repository

- ▶ Why and when to use:
  - ▶ Want a sub-directory of a git repo
- ▶ How to use:
  - ▶ Follow guide here:
  - ▶ [briancoyner.github.io/blog/2013/06/05/git-sparse-checkout/](http://briancoyner.github.io/blog/2013/06/05/git-sparse-checkout/)



# Git commit --amend

## ▶ Why and When:

- ▶ Wish to change the commit message on the previous commit

## ▶ How:

```
$ git commit --amend -m "This is the new commit message"  
$ git commit --amend -F message.txt  
$ git commit --amend
```

- ▶ Set the EDITOR environment variable in the shell for the last command to open the commit message in your preferred editor (eg. Vim)
- ▶ Warning: Don't amend commits that have been pushed!!

# Git blame

## ▶ Why and When:

- ▶ Find out last person to touch each line of code

▶ How: `$ git blame filename`  
`$ git blame -MC filename`

- ▶ ``-MC`` Shows the original file if the line is from another file that changed in the same commit

## ▶ Output:

```
30656cc7 (benkrikler      2013-06-16 01:25:53 +0100  1) Example-Makefiles
dae9f6c6 (Chris Hunt      2013-04-20 23:41:26 +0200  2) =====
dae9f6c6 (Chris Hunt      2013-04-20 23:41:26 +0200  3)
30656cc7 (benkrikler      2013-06-16 01:25:53 +0100  4) Two makefiles that build either an execut
dae9f6c6 (Chris Hunt      2013-04-20 23:41:26 +0200  5)
30656cc7 (benkrikler      2013-06-16 01:25:53 +0100  6) Assumes that every header file is contain
30656cc7 (benkrikler      2013-06-16 01:25:53 +0100  7) All implementation files must be in ``src
96360e79 (Christopher Hunt  2013-04-24 15:53:32 +0100  8)
30656cc7 (benkrikler      2013-06-16 01:25:53 +0100  9) This can be customised by changing the va
30656cc7 (benkrikler      2013-06-16 01:25:53 +0100 10)
30656cc7 (benkrikler      2013-06-16 01:25:53 +0100 11) Usage
30656cc7 (benkrikler      2013-06-16 01:25:53 +0100 12) ----
76d70889 (benkrikler      2013-06-18 12:34:48 +0200 13) Type ``make`` and all executables will l
```

# Git Stash

- ▶ Why and when to use:
  - ▶ To quickly strip away changes to a working index
  - ▶ When you wish to switch a branch but aren't ready to commit some local change
- ▶ Has separate sub-commands:
  - ▶ `git stash [save]` – Stash away local changes
  - ▶ `git stash apply` – Apply the latest stash to the working index
  - ▶ `git stash pop` – Apply then remove the latest stash
  - ▶ `git stash list` – List all available stashes and their hashes
  - ▶ `git stash drop` – Remove a stash from the list
  - ▶ `git stash show` – Show what changes the stash represents
  - ▶ `git stash branch` – Turn the stash into a new branch
- ▶ Links:
  - ▶ <http://www.git-scm.com/book/en/v2/Git-Tools-Stashing-and-Cleaning>

# Git Stash

- ▶ Make some local changes:

```
$ git status -s  
M filename
```

- ▶ Stash the changes:

```
$ git stash  
Saved working directory and index state WIP on master: ff9e419 Add all text files  
HEAD is now at ff9e419 Add all text files
```

- ▶ Inspect the new stash:

```
$ git stash show  
snippets.txt | 20 ++++++  
1 file changed, 20 insertions(+)  
$ git stash show --full-diff  
diff --git a/snippets.txt b/snippets.txt  
index 0ce3094..af4cb46 100644  
--- a/snippets.txt  
+++ b/snippets.txt  
@@ -1,8 +1,9 @@  
something something  
+  
-something or something  
+something or nothing
```

# Git Stash

## ▶ List available stashes

```
$ git stash list
stash@{1}: WIP on master: ff9e419 Add all text files
stash@{0}: WIP on master: ff9e419 Add all text files
```

## ▶ Pop the last stash

```
$ git stash pop
On branch master
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

        modified:   snippets.txt
$ git stash list
stash@{0}: WIP on master: ff9e419 Add all text files
```

## ▶ Delete the remaining stash

```
$ git stash drop
Dropped refs/stash@{0} (141f59dea279c603a1afeffa6ad5e1094c16bebab)
```

# Git Bisect

- ▶ Why and when to use:
  - ▶ Identify the commit where a bug or change was introduced
- ▶ What:
  - ▶ Performs a binary search through commits until you identify the change
- ▶ How:
  - ▶ Identify the range of commits to inspect
  - ▶ Setup git bisect
  - ▶ Git takes you to the mid-point of your range
  - ▶ Inspect this commit (compile, run, debug etc)
  - ▶ Tell git bisect if this commit is good or bad
  - ▶ Repeat the last three points until you find the culprit commit
- ▶ Links:
  - ▶ <https://www.kernel.org/pub/software/scm/git/docs/git-bisect.html>

# Git Bisect

- ▶ Find the range to inspect (git log)

▶ Setup:

```
$ git bisect start
$ git bisect bad           # Current version is bad
$ git bisect good v2.6.13-rc2 # v2.6.13-rc2 was the last version
                             # tested that was good

Bisecting: 675 revisions left to test after this
```

- ▶ Test this commit

- ▶ Tell git the result:

```
$ git bisect good           # this one is good

Bisecting: 337 revisions left to test after this
```

- ▶ Also:

- ▶ `git bisect reset`: Return to the original state
- ▶ `git bisect skip`: Test a different commit nearby
- ▶ `git bisect run my_script arguments`: Automate everything

# Git Cherry-pick

- ▶ Why and when to use:
  - ▶ Apply commits from another branch selectively
  - ▶ Contrast to merge / rebase
- ▶ How:
  - ▶ Find commits of interest
  - ▶ Change to receiving branch
  - ▶ Run: `git cherry-pick commit_hash`

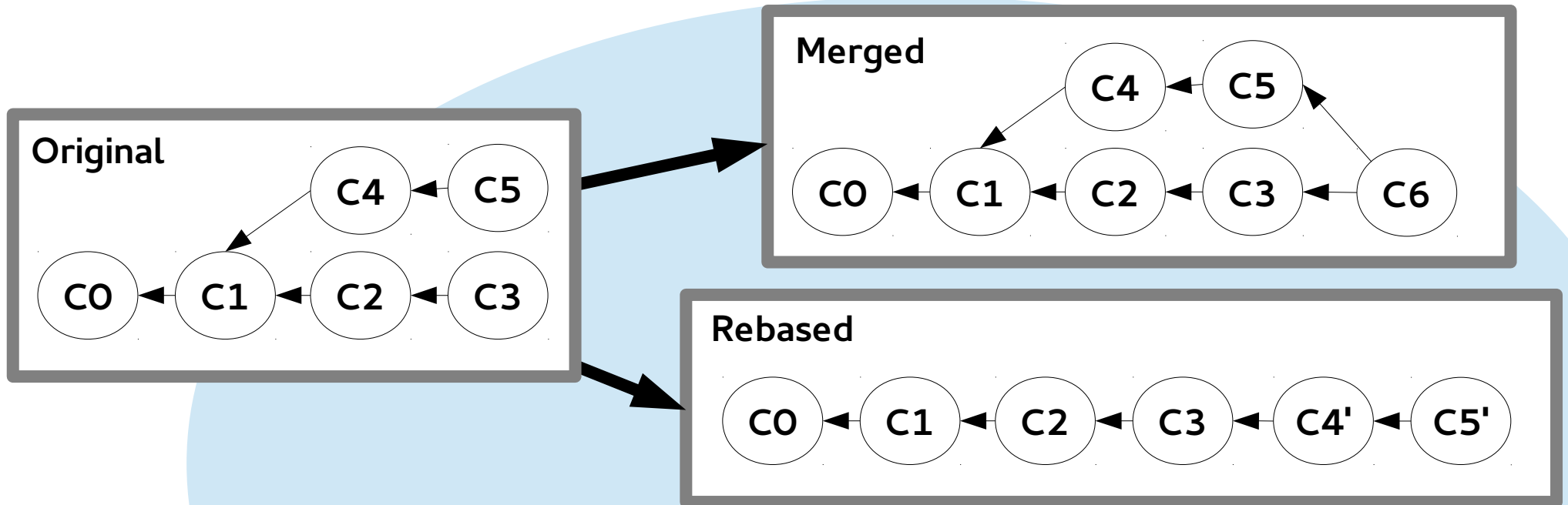


# Git Workflows

# Work Flows

- ▶ Git allows for:
  - ▶ Multiple remote repositories
  - ▶ Easy branching / merging (on the whole)
- ▶ Rebase vs Merge
- ▶ Schemas:
  - ▶ Centralised
  - ▶ Integration Manager (Esp. GitHub, CMS)
  - ▶ Dictator vs Lieutenant
- ▶ Git-flow

# Rebase Vs Merge

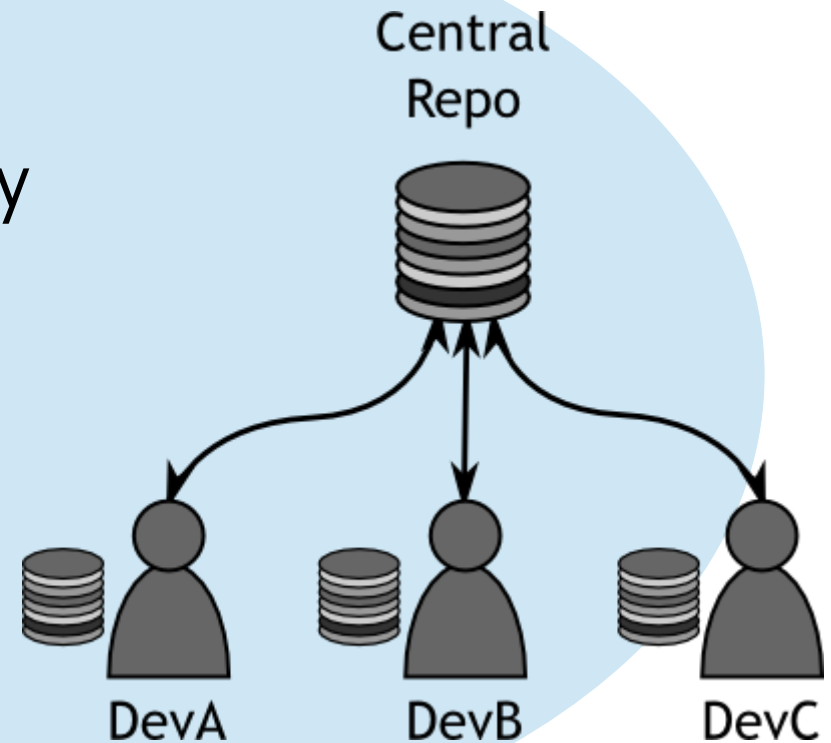


- ▶ Some groups state rebasing as preferred
- ▶ Rebasing 'linearises' the history
  - ▶ Can become easier to read
  - ▶ Avoid rebasing if the branch is public
  - ▶ If the branch history is important

# Collaboration Schemes

## Centralised Organisation

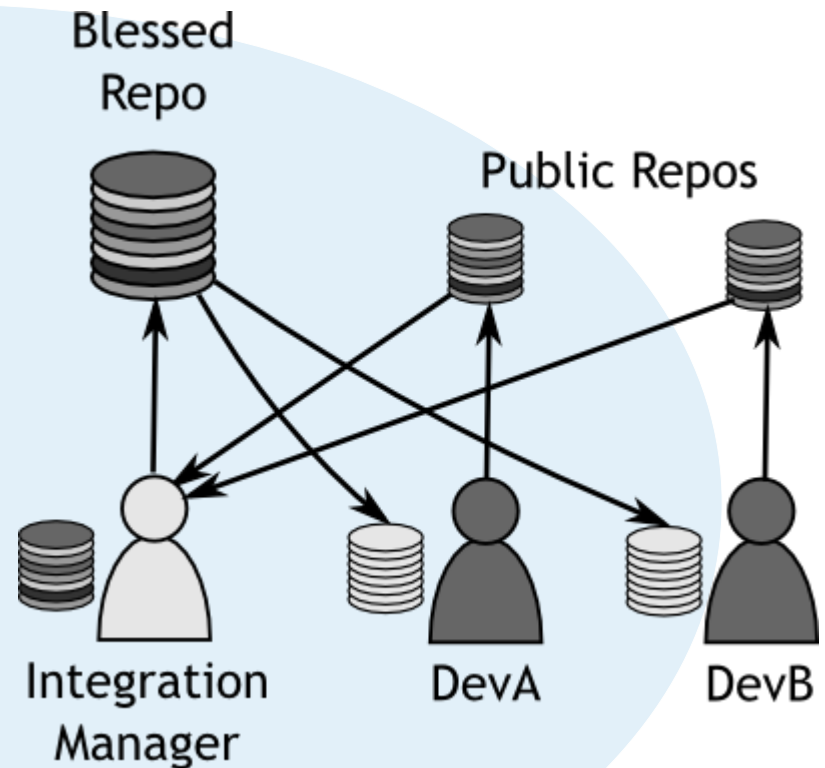
- ▶ Everyone push and pull freely
- ▶ Single central remote
- ▶ Better for smaller groups
- ▶ Essentially the SVN model



# Collaboration Schemes

## Integration Manager

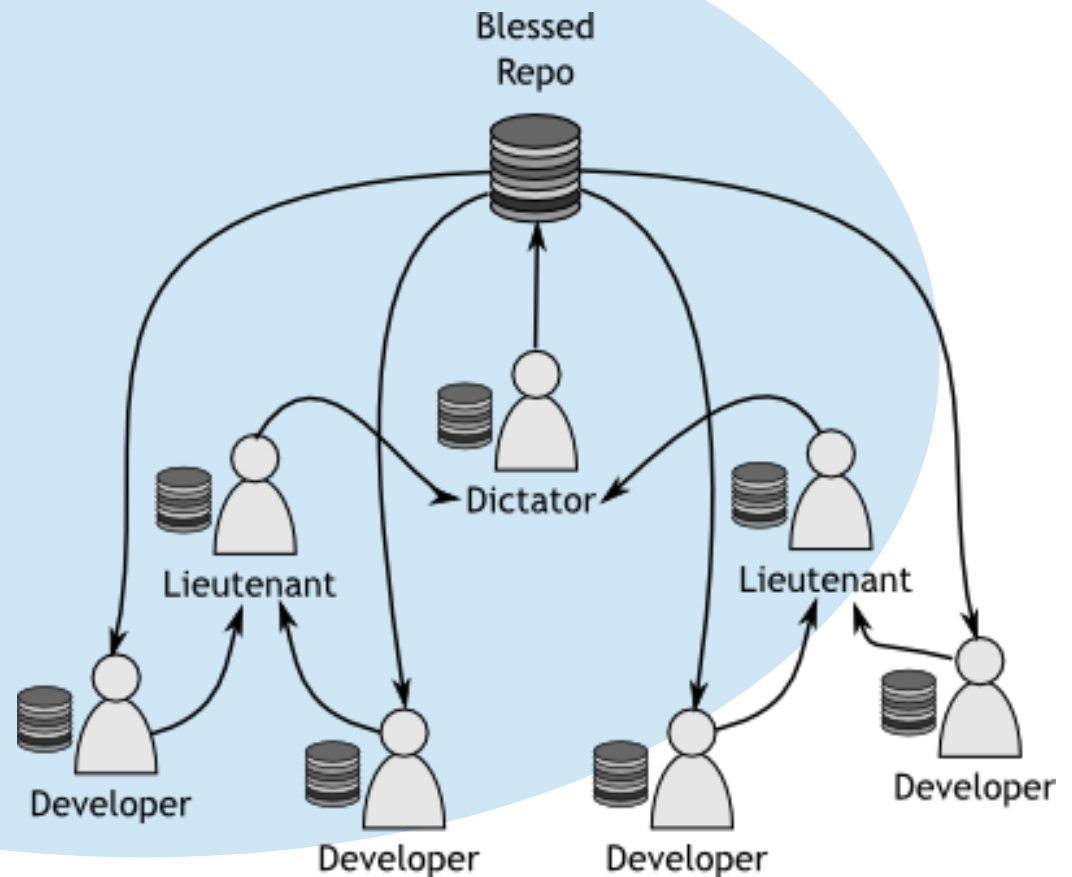
- ▶ Each developer has a private (local) and public (eg. GitHub) repository
- ▶ Integration pulls on request from public repos
- ▶ Developers rebase on blessed repo
- ▶ Quite common
  - ▶ CMS use this approach



# Collaboration Schemes

## Dictator vs Lieutenant

- ▶ Delegation of merging
- ▶ Less common
- ▶ Used in very big projects
  - ▶ Eg. Linux Kernel



# Git flow

- ▶ Prescription for branching
- ▶ Can be used for collaboration
  - ▶ Normally with centralised setup
- ▶ Git add-on to help manage branching:
  - ▶ [github.com/nvie/gitflow](https://github.com/nvie/gitflow)

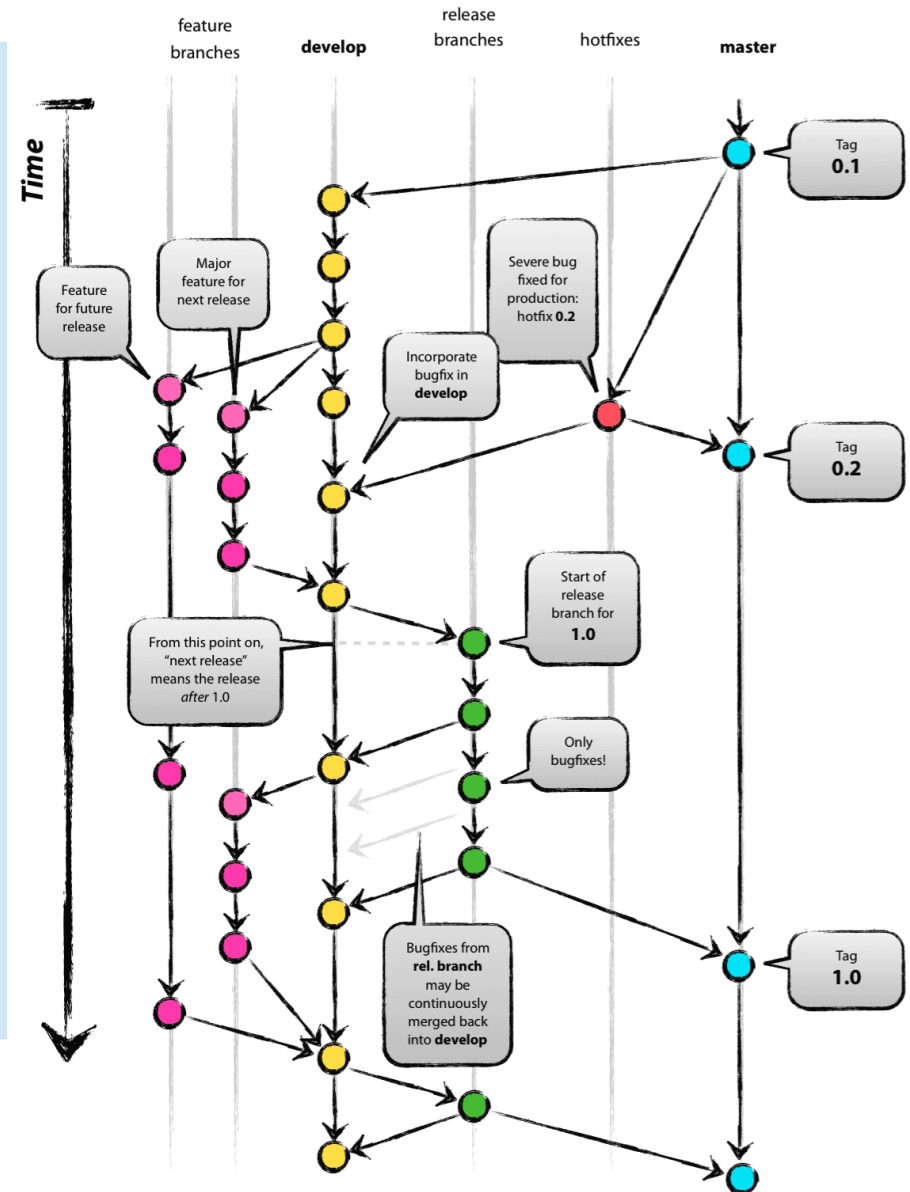


Image from [nvie.com/posts/a-successful-git-branching-model/](https://nvie.com/posts/a-successful-git-branching-model/)





# Summary

- ▶ Git is very powerful
- ▶ Git has many tools and approaches
- ▶ Git is very different to CVS and SVN
- ▶ Git
- ▶ Git
- ▶ Giiiit
- ▶ They're Giiiiiiiiiiit (read as Tony the Tiger)
- ▶ Git off my land

# Links

- ▶ Kick-ass interactive cheat-sheet:
  - ▶ [ndpsoftware.com/git-cheatsheet.html](http://ndpsoftware.com/git-cheatsheet.html)
- ▶ Nice guidelines and tutorial:
  - ▶ [cbx33.github.io/gitt/intro.html](http://cbx33.github.io/gitt/intro.html)
- ▶ Github + CodeSchool's 15 min git walkthrough
  - ▶ [try.github.io/levels/1/challenges/1](http://try.github.io/levels/1/challenges/1)
- ▶ Working with Github
  - ▶ [guides.github.com/](http://guides.github.com/)