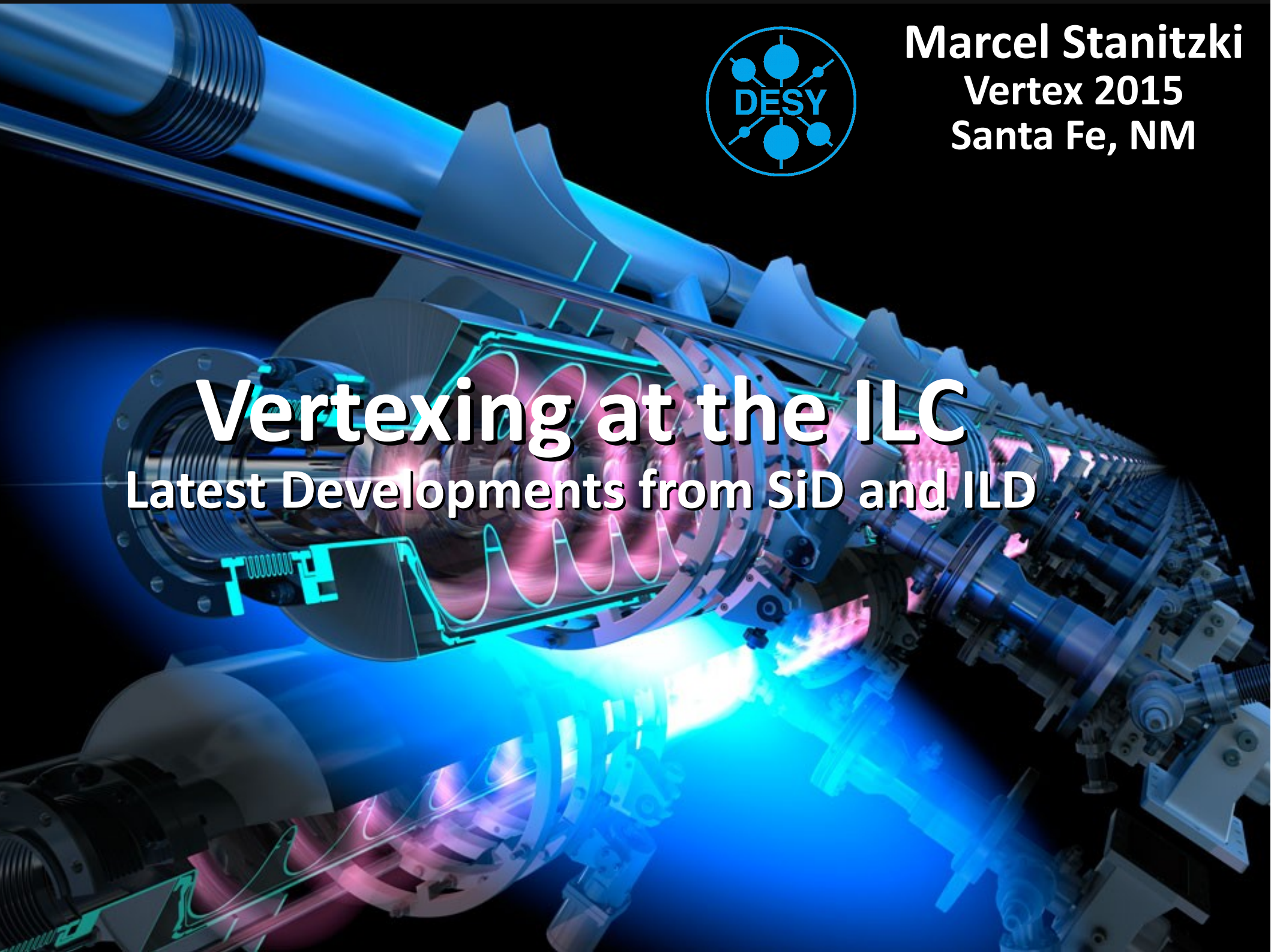




**Marcel Stanitzki**  
**Vertex 2015**  
**Santa Fe, NM**

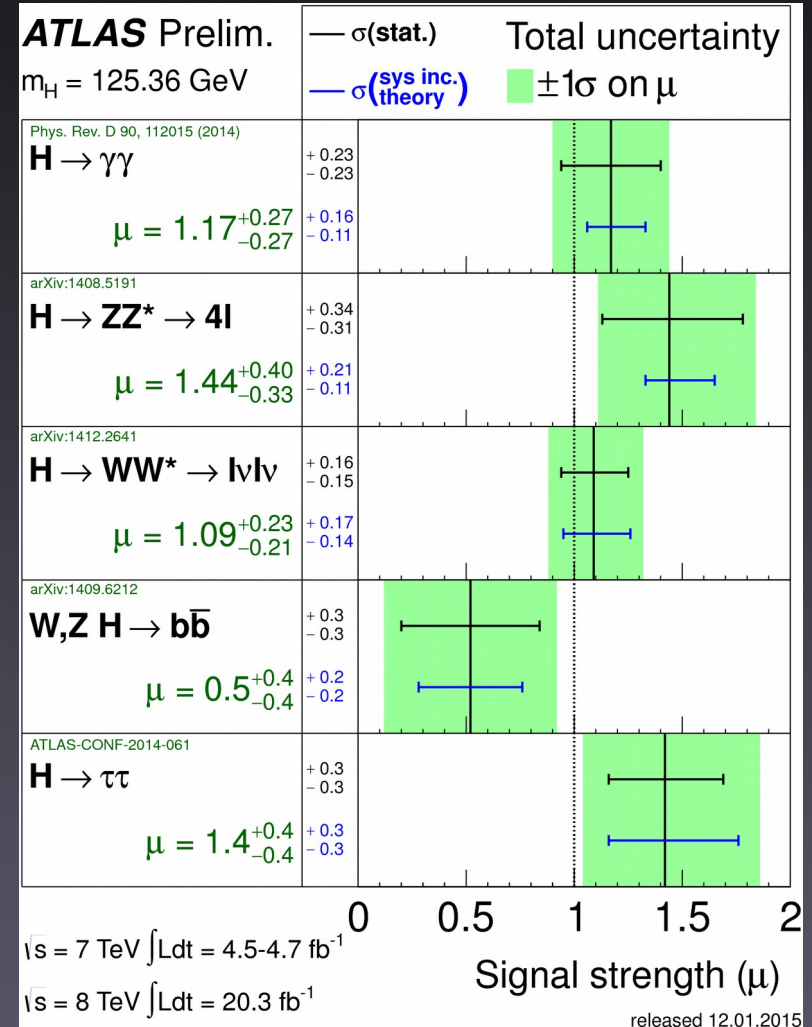
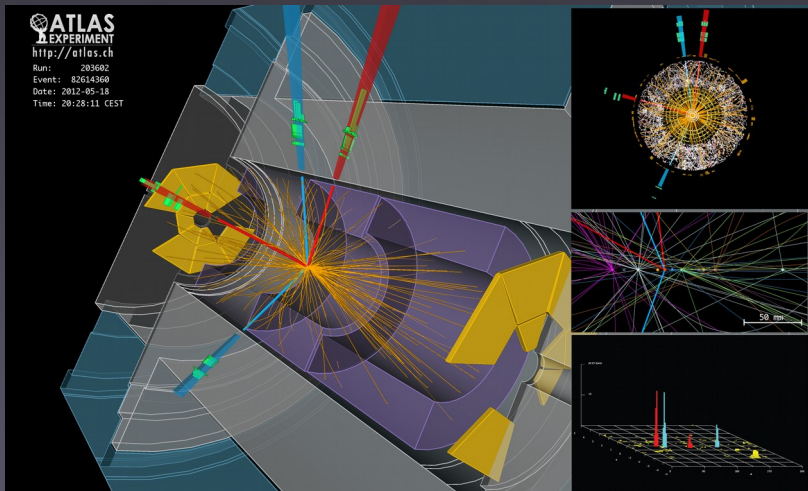
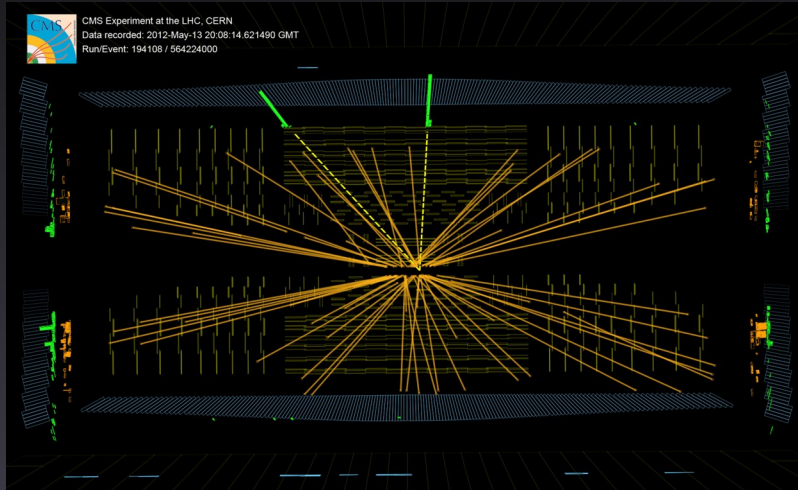
# **Vertexing at the ILC**

**Latest Developments from SiD and ILD**





# Higgs – What do we know ?



It all looks like the Standard Model Higgs Boson

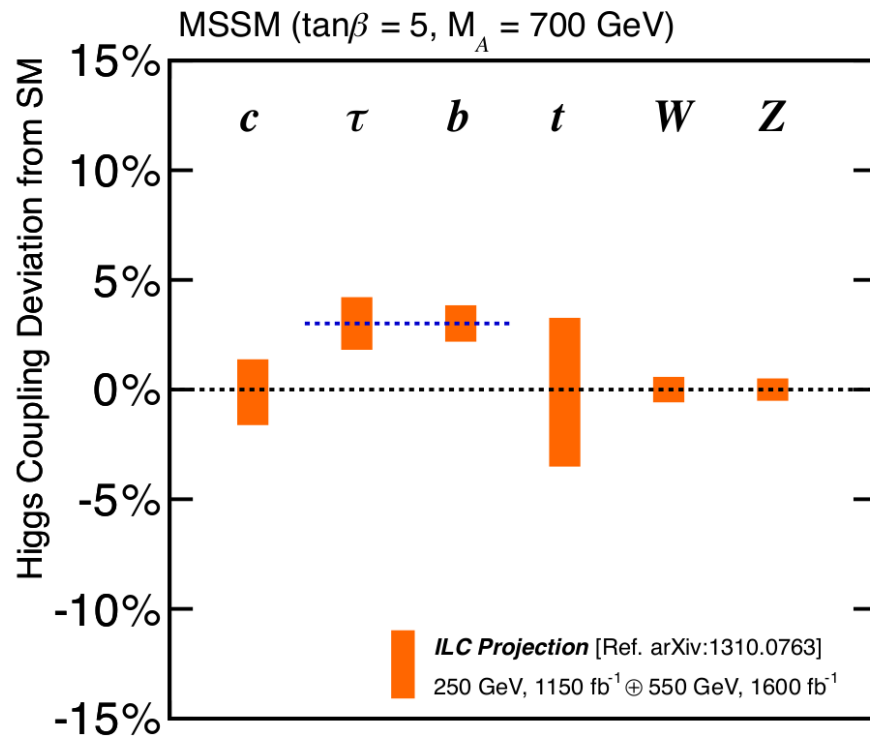




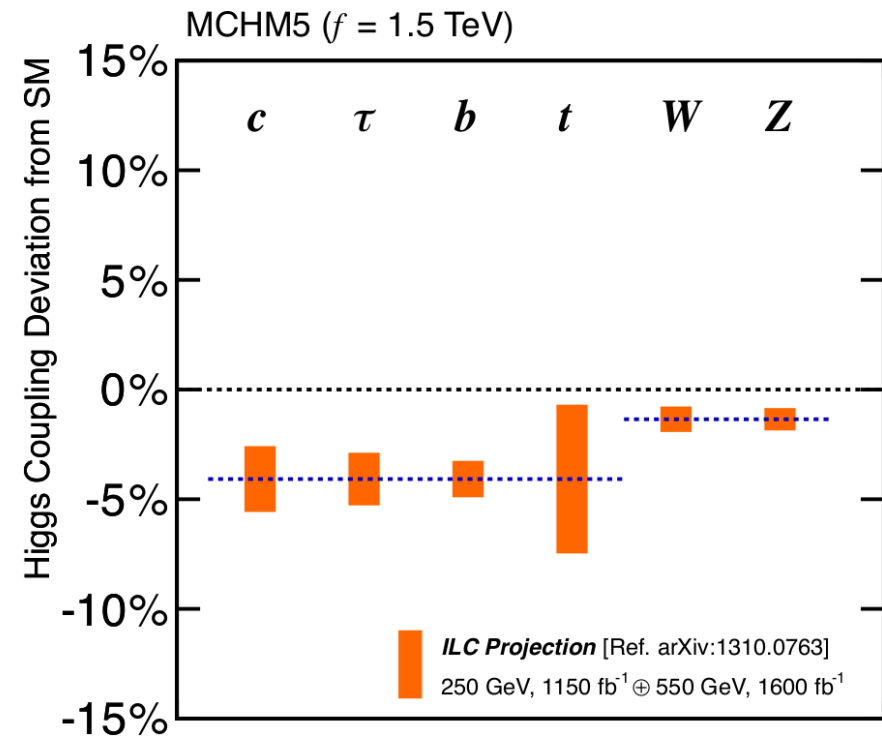
# Probing new physics



## Supersymmetry (MSSM)



## Composite Higgs (MCHM5)



ILC 250+550 LumiUP

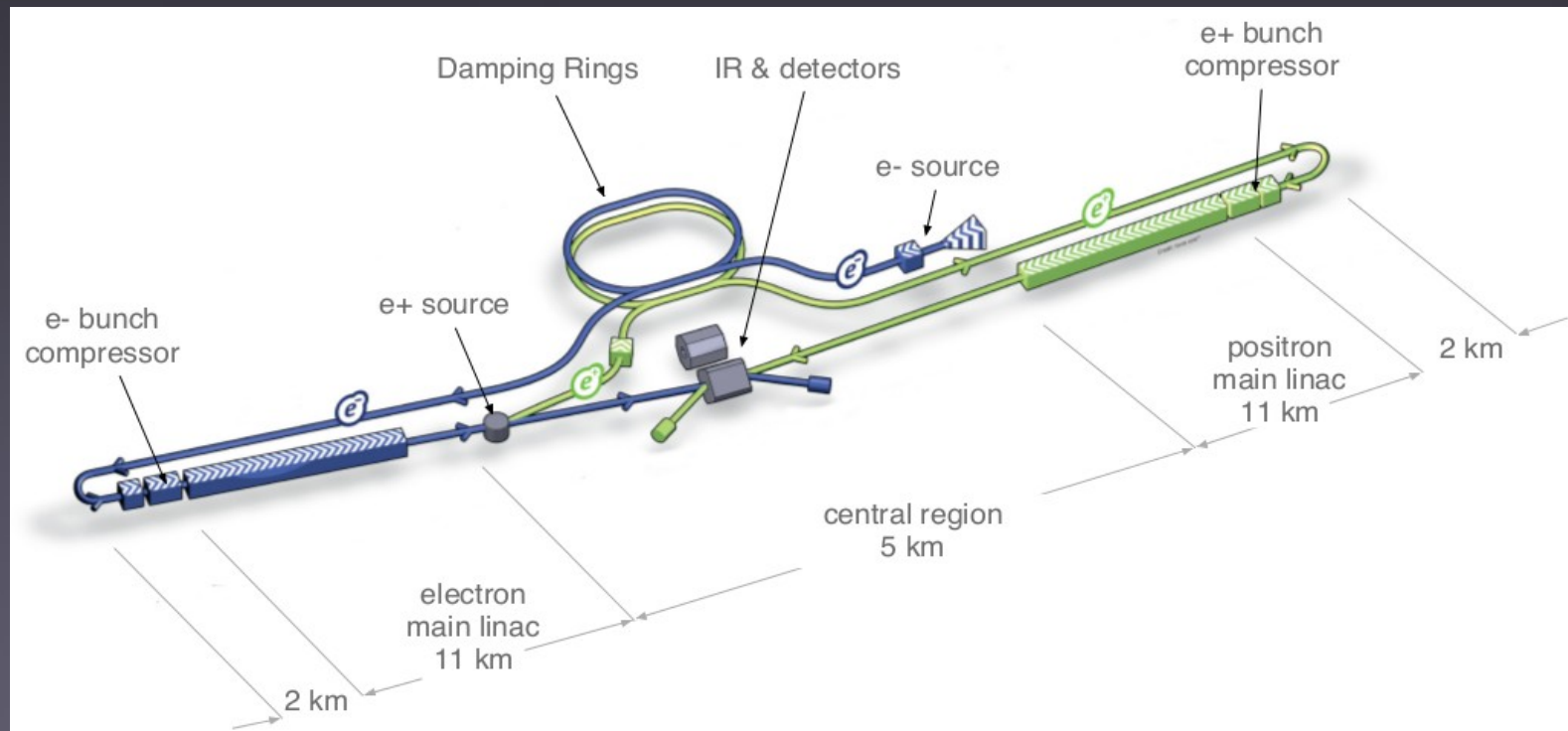
Percent-level accuracy on Higgs Couplings essential !





# The ILC Project

- The ILC (International Linear Collider)
  - A 500 GeV (baseline) GeV  $e^+e^-$  Linear Collider
  - Upgrade Path to 1 TeV
  - Polarization of both beams possible
- Interaction Region with two detectors

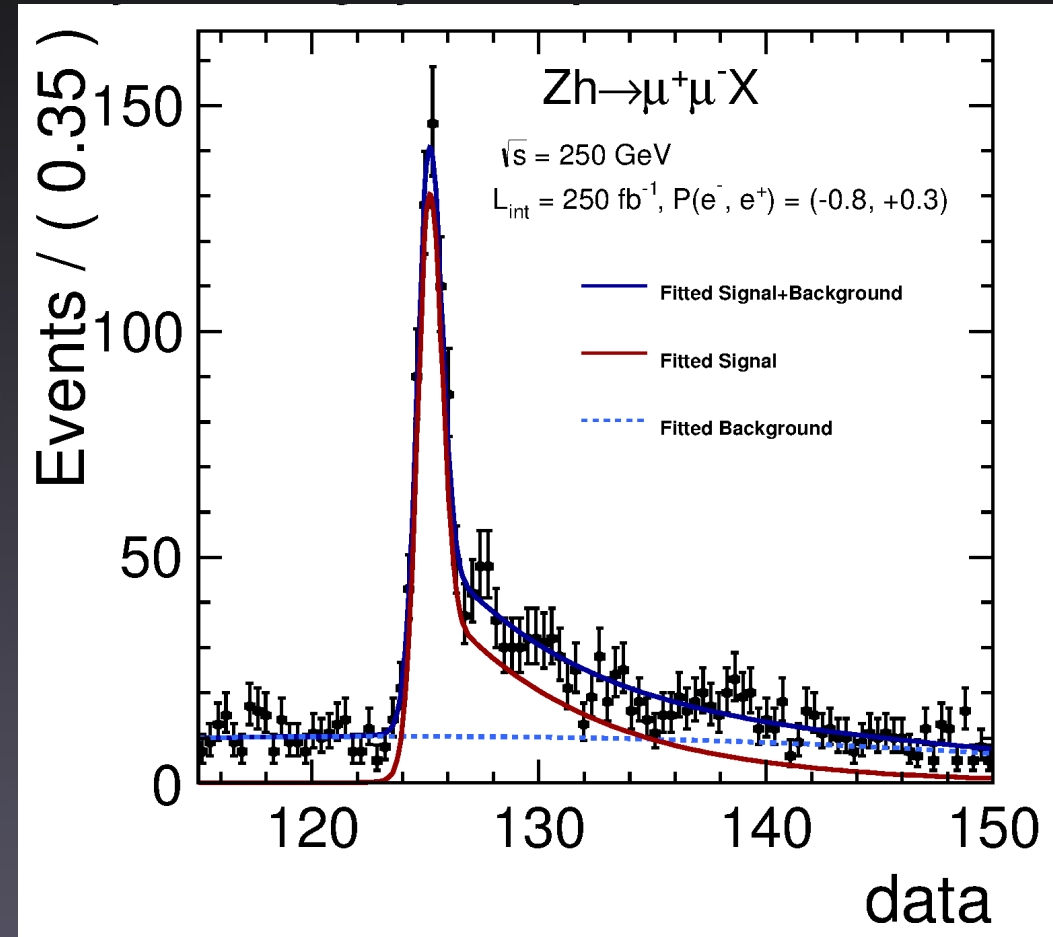




# Higgs physics at the ILC



- ILC will do everything the LHC/HL-LHC does
  - Couplings, Mass, Spin
- ILC does Model-independent measurements
- Unique at the ILC
  - Total Higgs Width
  - $H \rightarrow c\bar{c}/g\bar{g}$
- Higgs-Selfcoupling
  - ILC will establish its existence

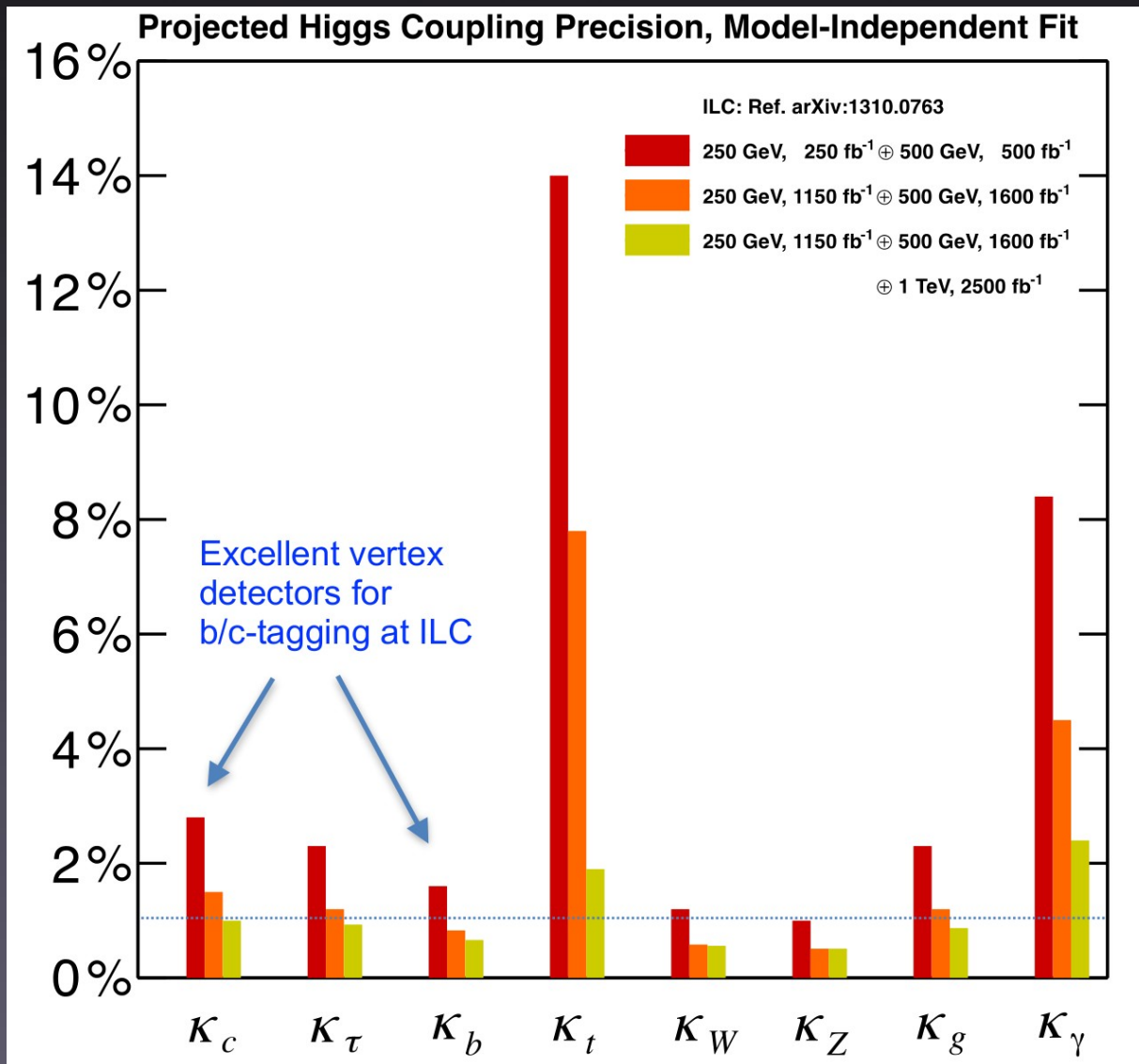


Model-independent Measurement of  $\sigma_{\text{HZ}}$  at 250 GeV





# ILC BR Measurements



- Most couplings
  - Approaching 1% accuracy
- Model-independent Fit
  - No assumptions made
- Accuracy on top-coupling
  - Improves with higher  $E_{\text{CMS}}$
- $H \rightarrow \gamma\gamma$ 
  - Benefits from 1 TeV Upgrade

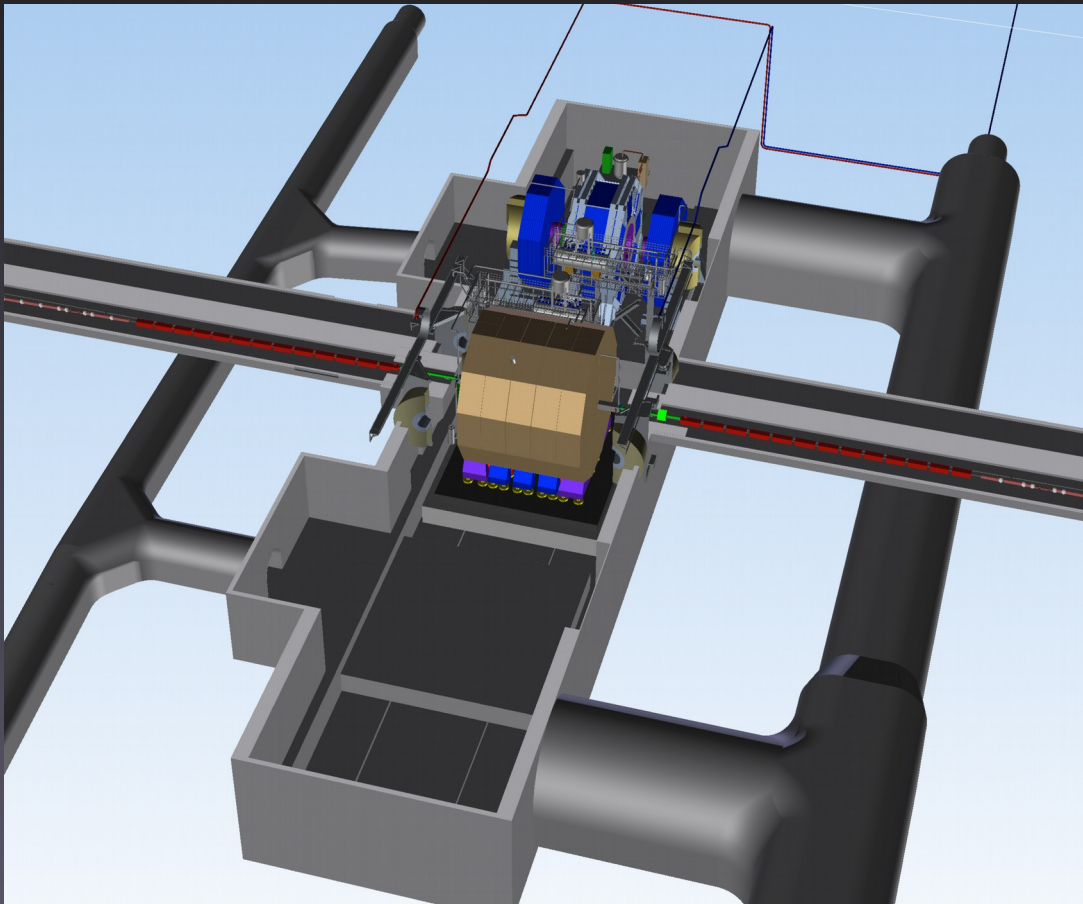


# The ILC Detectors

A detailed 3D cutaway diagram of the International Linear Collider (ILC) detector complex. The central feature is the Interaction Region (IR), where two particle beams meet. Surrounding the IR are several detector systems: the Beam Position Monitors (BPM) at the very center, followed by the Beam Gas Monitors (BGM), the Vertex Detector (VD), the Silicon Vertex Detector (SVD), the Silicon Strip Detector (SSD), the Silicon Microstrip Detector (MSD), the Particle Flow Detector (PFD), the Hadronic Endcap Detector (HED), the Electron Endcap Detector (EED), and the Superconducting Solenoid (SS). The detector is housed within a large, cylindrical structure with a complex internal geometry. The text "The ILC Detectors" is overlaid in large, bold, yellow letters with a black outline.



# ILC Interaction Region



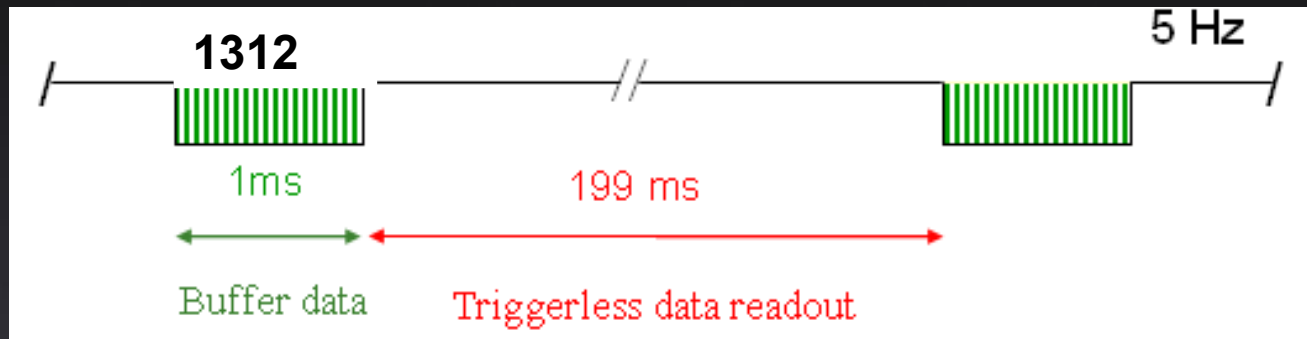
- ILC
  - 1 Interaction Region
  - 2 Detectors
- Push-Pull
  - Detectors mounted on movable platforms
  - Sharing of beam time
  - Switching time  $\sim$  48 hours
- Push-Pull allows
  - Complementarity
  - Cross-Checking of results







# ILC Environment



- ILC environment is very different compared to the LHC
  - Bunch spacing of  $\sim 554$  ns (baseline)
  - 1312 bunches in 1 ms
  - 199 ms quiet time
- Occupancy dominated by beam background & noise
  - $\sim 1$  hadronic Z ( $e^+e^- \rightarrow Z \rightarrow q\bar{q}$ ) per train ...
- Readout during quiet time is possible
- Big Impact on detector design

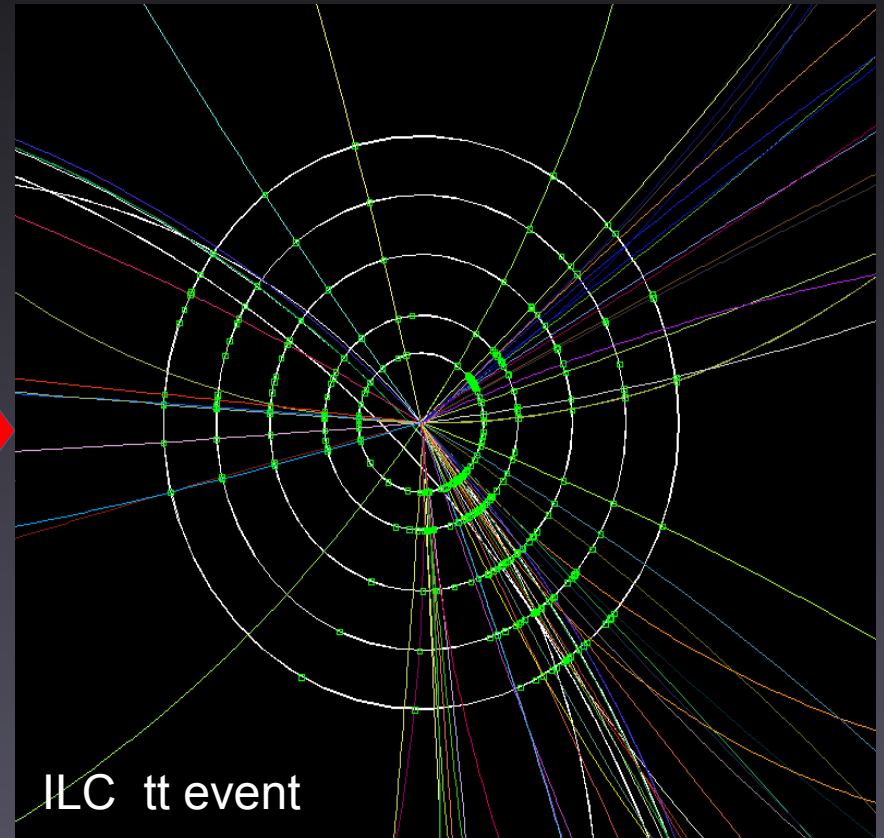
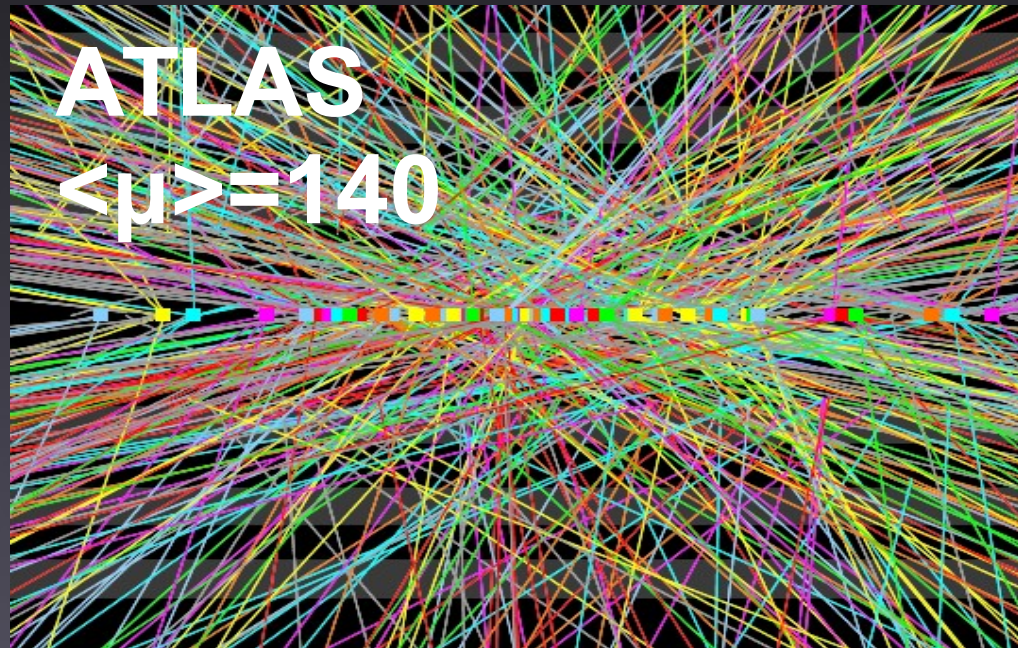




# From HL-LHC to ILC



ATLAS  
 $\langle \mu \rangle = 140$



Moving from 140 interactions per crossing to  $\sim 1$  event/train

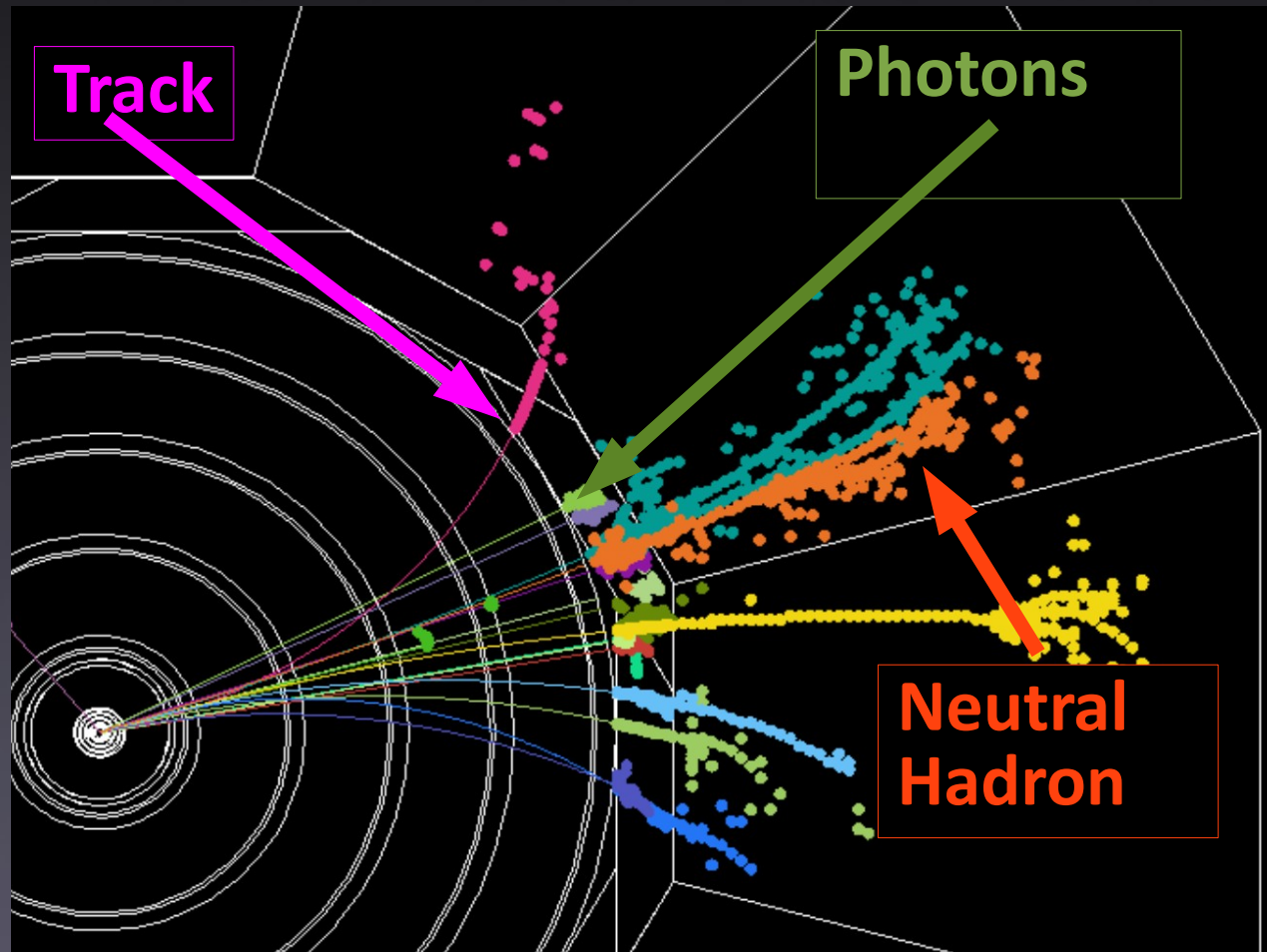




# The PFA Approach



- PFA = Particle Flow Algorithms
- Combining all available reconstruction information
  - Momentum (Tracker), Energy (Calorimetry), Particle type (PID)
  - Typical ILC Jet :
    - 60 % charged particles, 30 % photons, 10% neutrals
- PFA is key to desired Jet Energy Resolution at the ILC

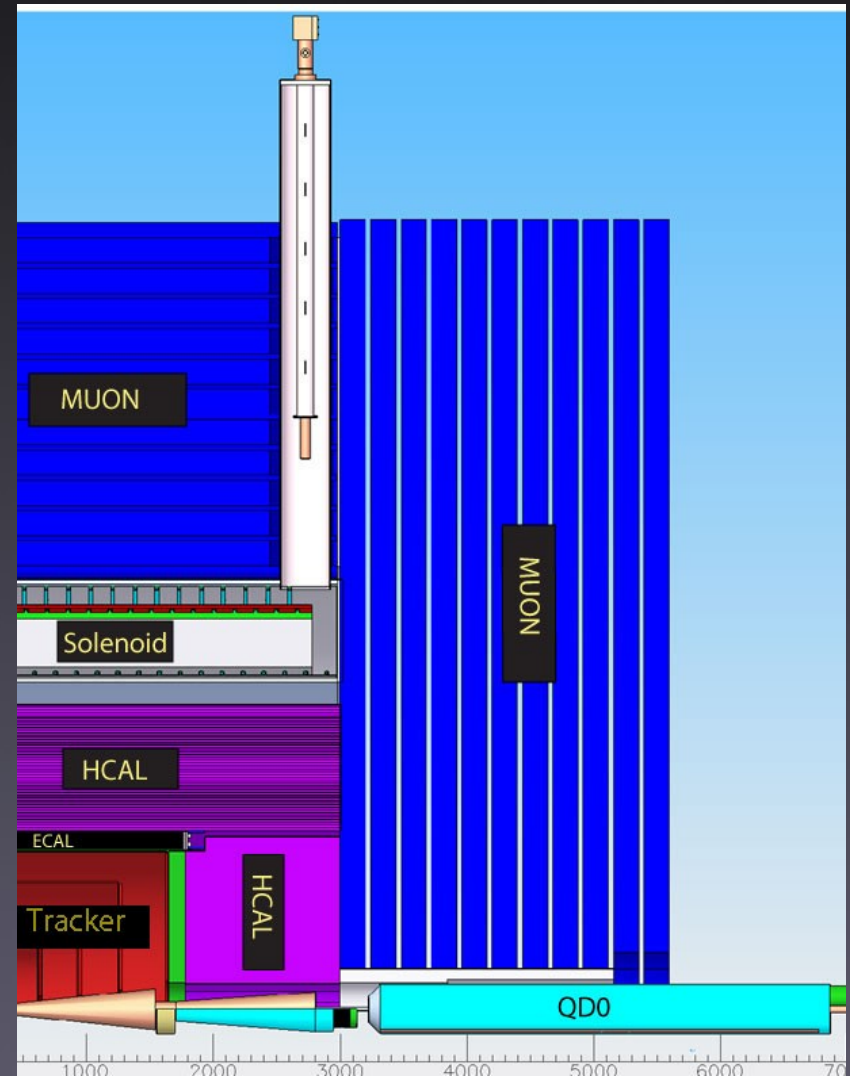




# ILC Detectors

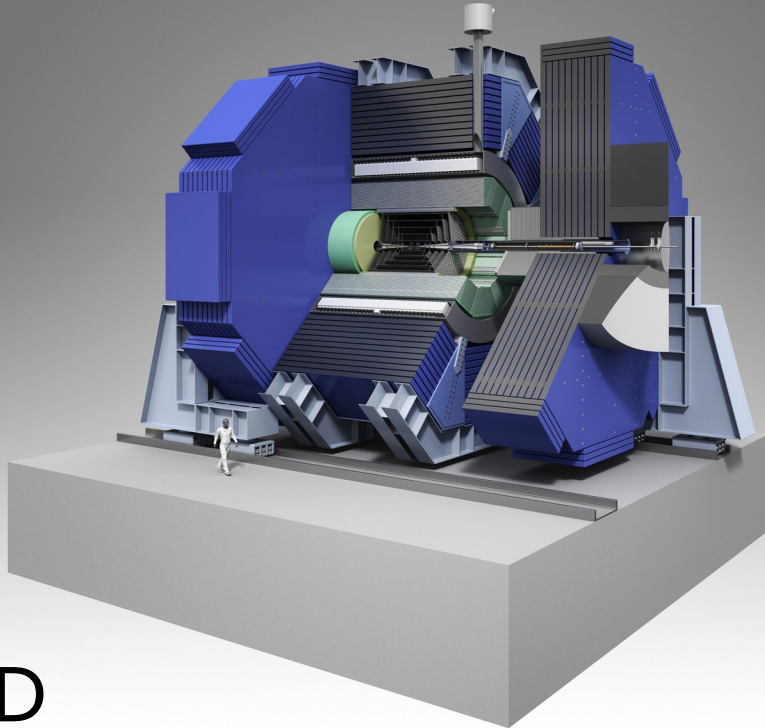


- PFA has been used at LEP, HERA and LHC
- Novel Approach at the ILC
  - PFA drives design of the detector
- Consequences
  - Calorimetry inside the Solenoid
  - Highly Granular Calorimetry
  - Low-mass tracking





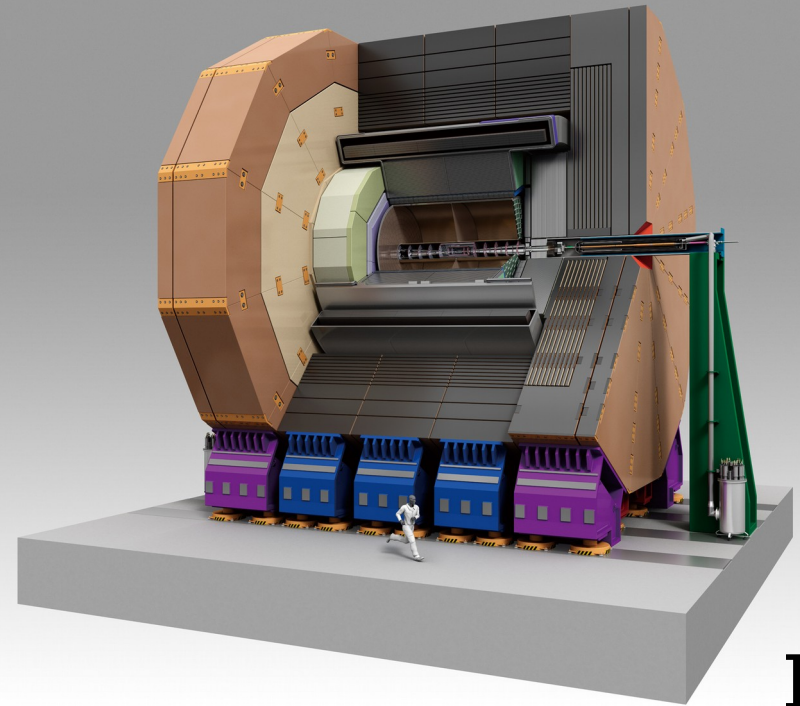
# SiD & ILD



SiD

- SiD

- $r_{\text{Tracker}} = 1.25 \text{ m}$
- $B = 5 \text{ T}$
- All-silicon tracking



ILD

- ILD

- $r_{\text{Tracker}} = 1.8 \text{ m}$
- $B = 3.5 \text{ T}$
- Time Projection Chamber





# Two Tracking Approaches

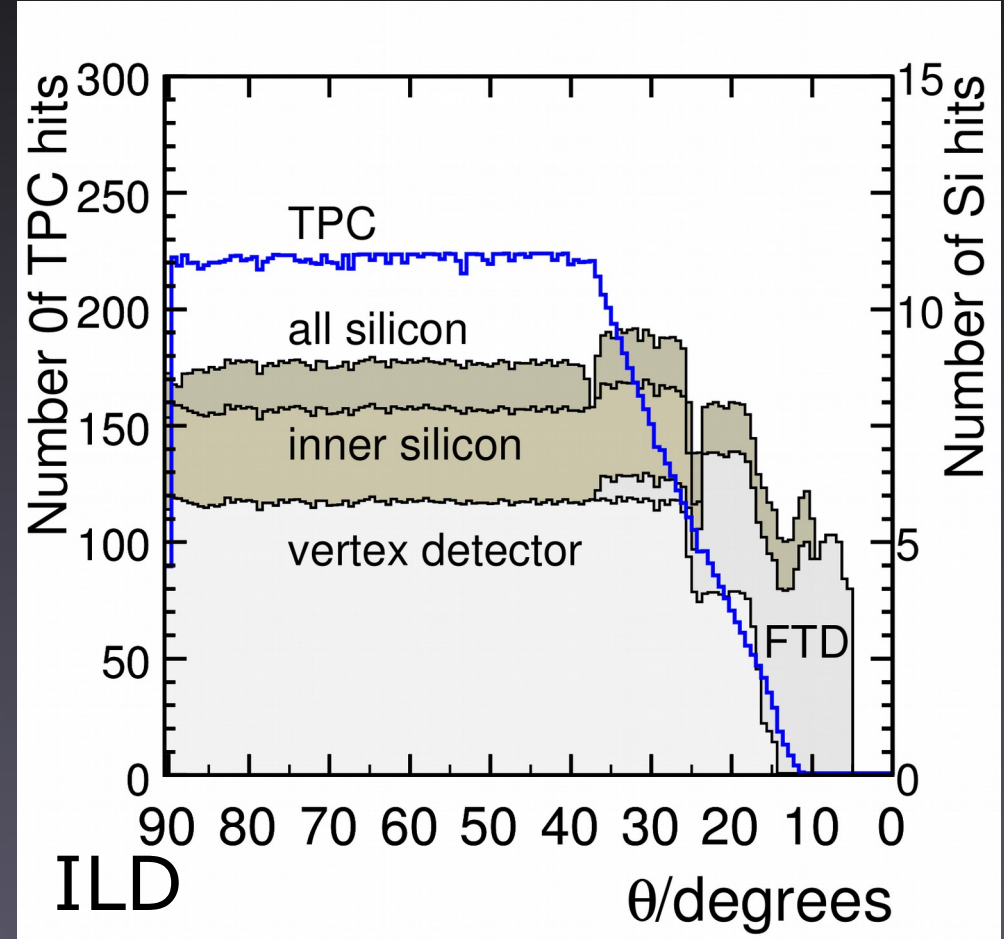
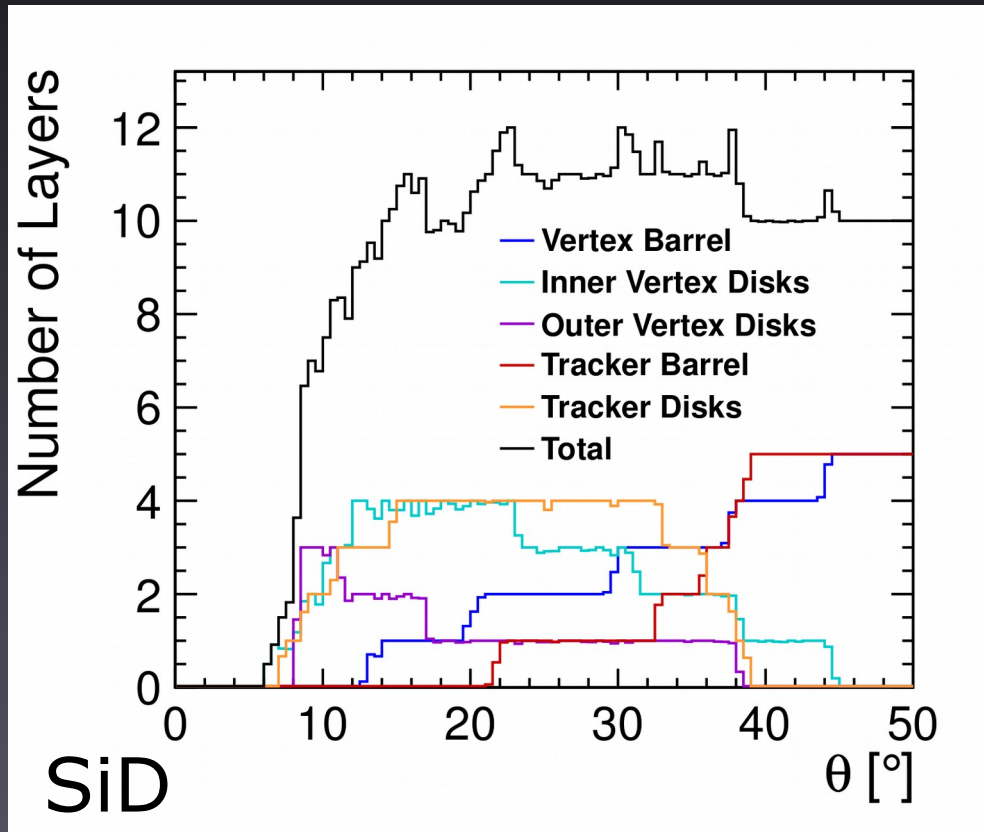


- All-silicon Tracking
  - SiD's choice
- Tracking system
  - 5 layer pixel Vertex detector
  - 5 layer Silicon strip tracker
- Few highly precise hits
  - Max 12 hits
- Low material budget
- Concept proven by CMS
- Gaseous Tracking
  - ILD's choice
- Tracking System
  - 3 double layer Vertex detector
  - Intermediate silicon layers
  - TPC
- Max number of hits
  - 228
- High hit redundancy
- Classical approach



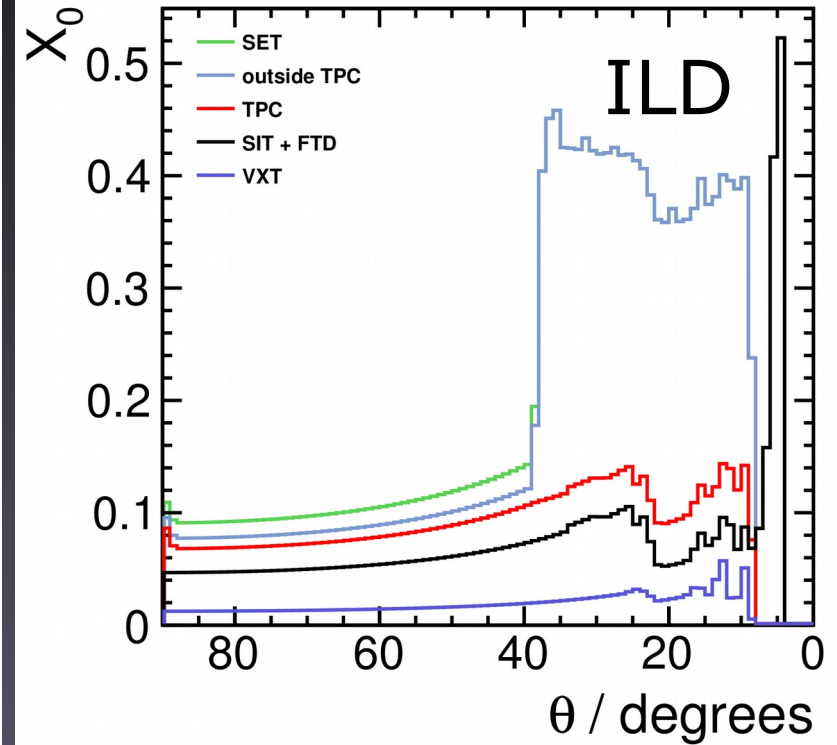
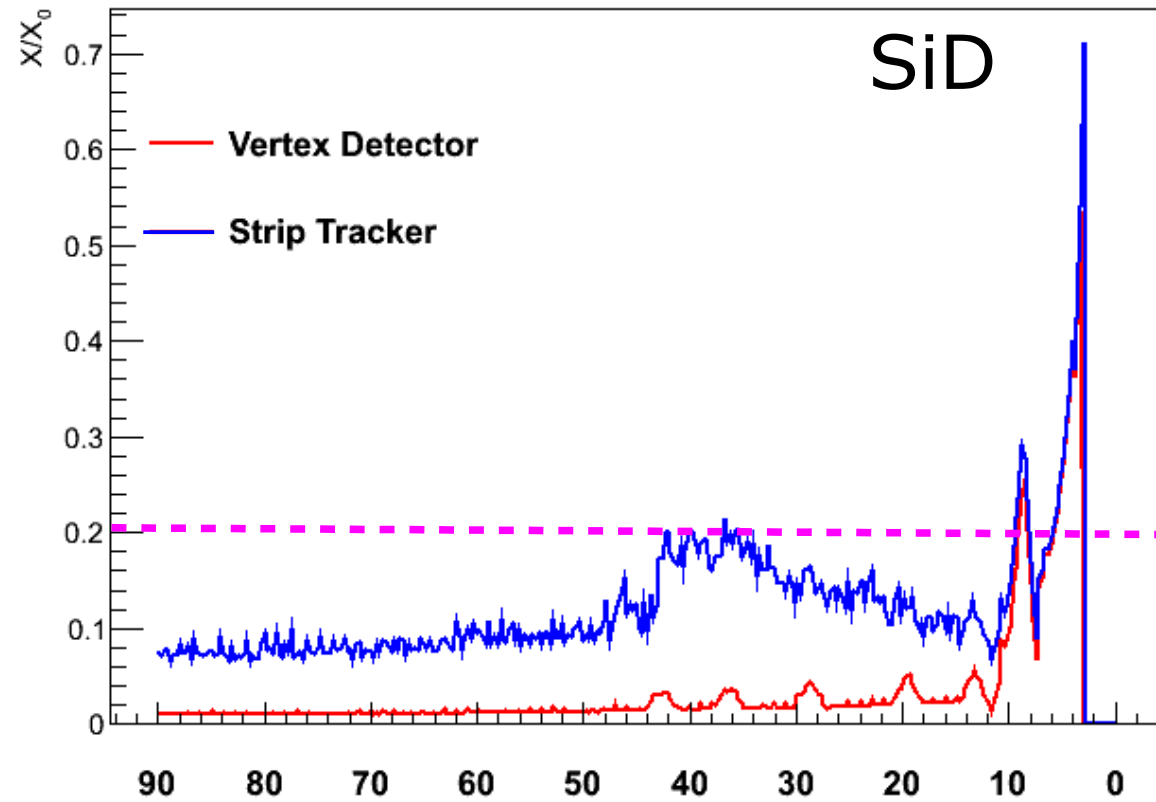


# Available Hits





# Material Budget



- Ambitious Material budget goals
  - Entire Tracking  $< 20\% X_0$
  - Vertex Detector layer  $\sim 0.1\% X_0$







# Vertex Detector – SiD Design

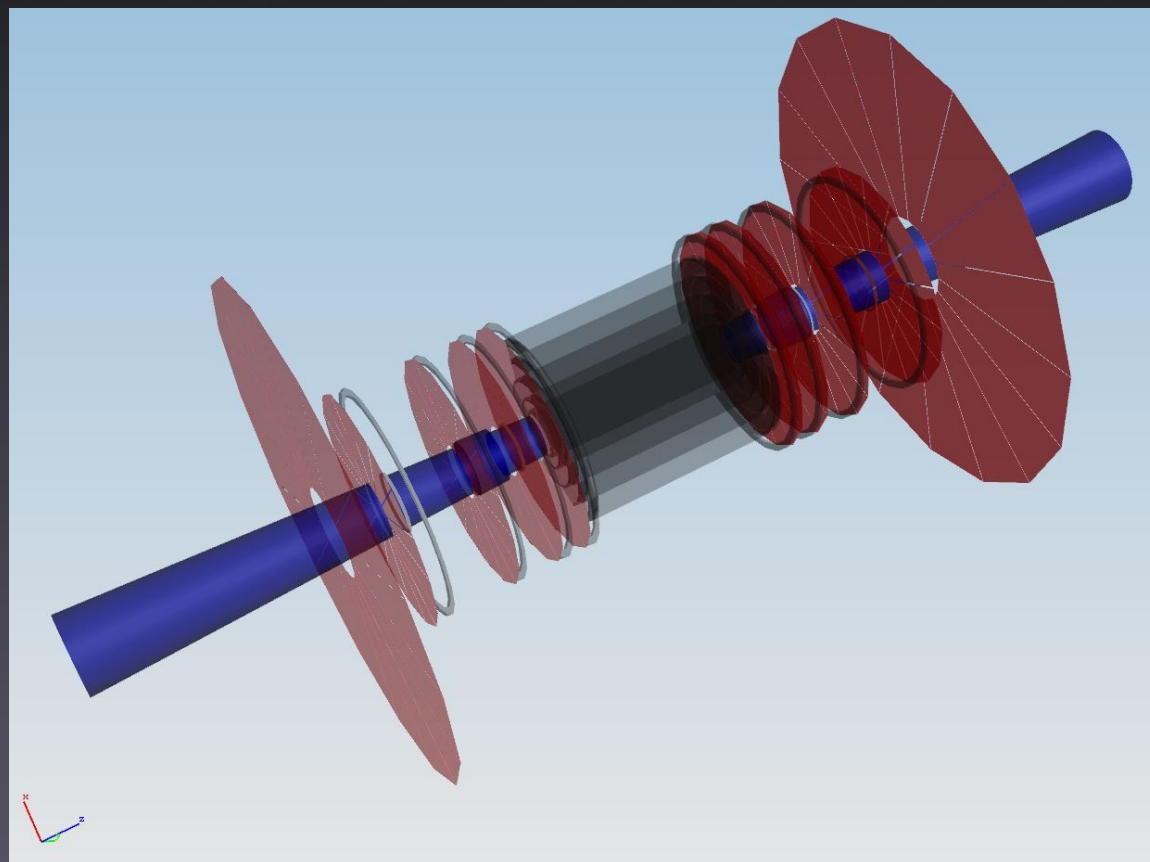


- Design

- 5 barrel layers
- 4 disk
- 3 forward disks

- Requirements

- $< 3 \mu\text{m}$  hit resolution
- Pixel sizes of  $O(20 \mu\text{m})$
- $\sim 0.1 \% X_0$  per layer
- $< 130 \mu\text{W}/\text{mm}^2$
- Single bunch timing resolution

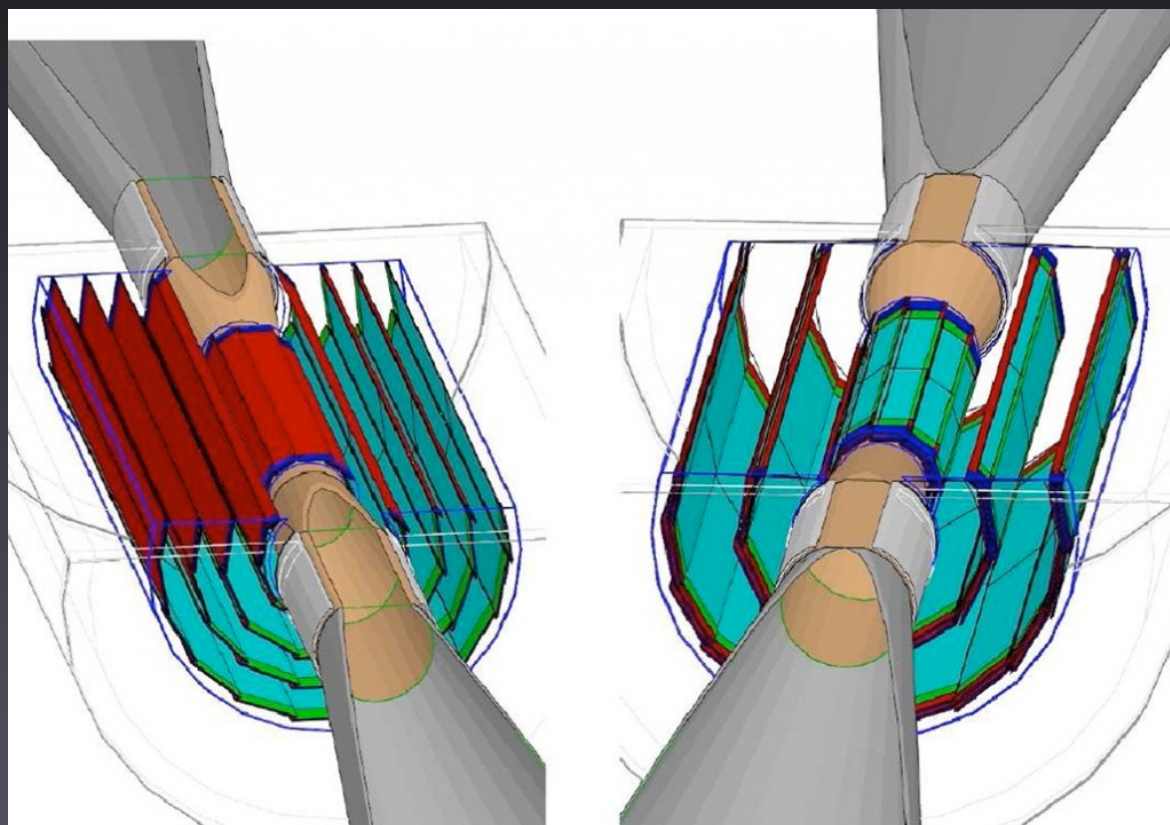




# Vertex Detector – ILD Design

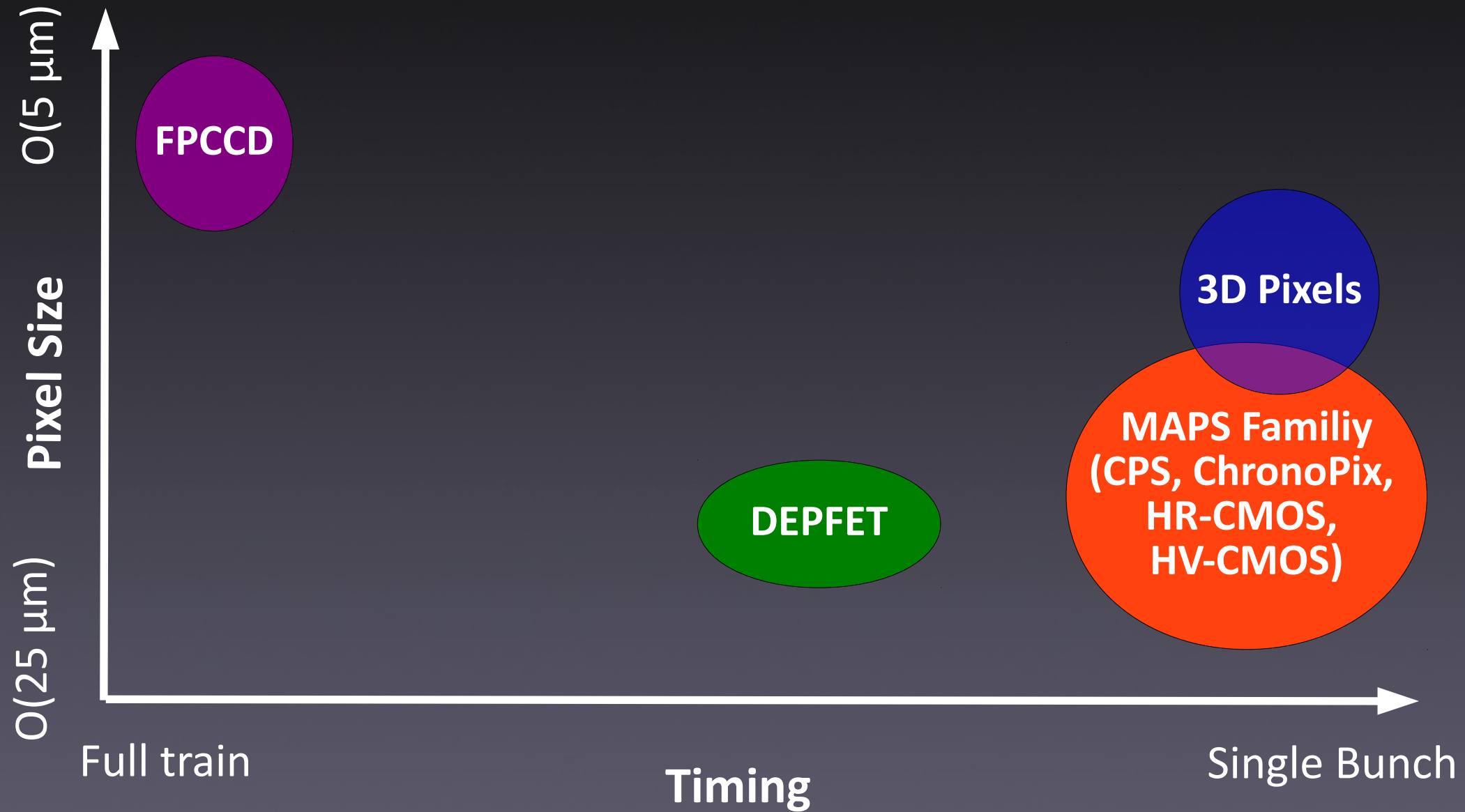


- Design
  - 25cm long barrel
  - No end caps
  - Alternates:
    - 5 single layers
    - 3 double layers
- Requirements
  - Similar to SiD
  - Not fixed on single-bunch time stamping





# Candidate Technologies

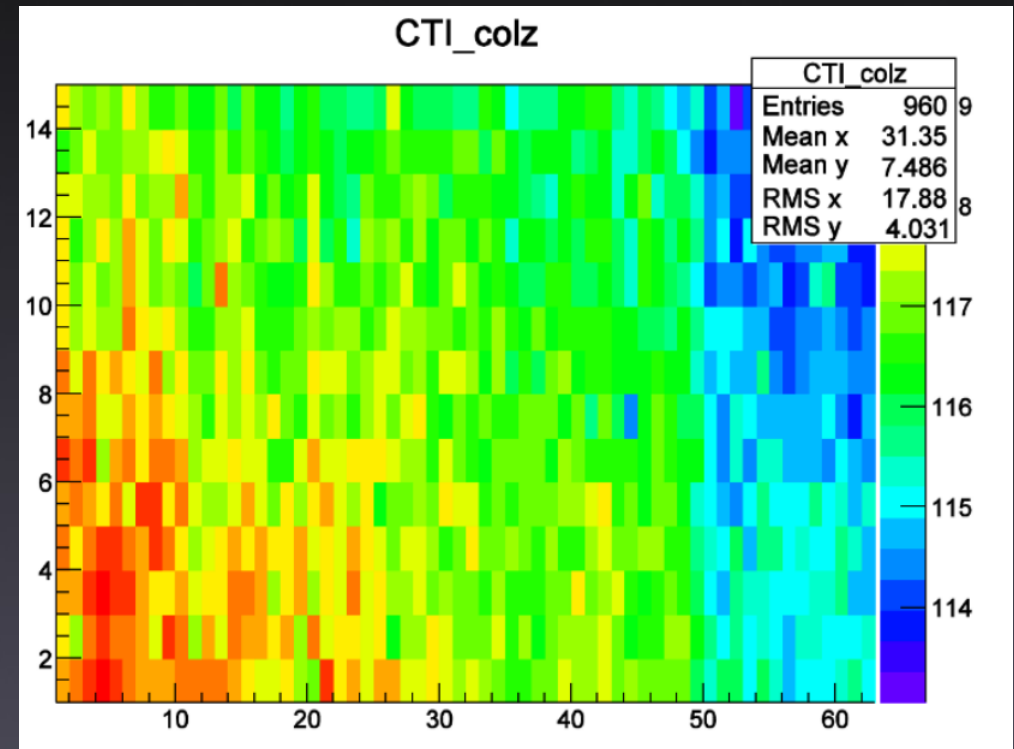




# FPCCD



- Target pixel size  $5\ \mu\text{m} \times 5\ \mu\text{m}$ 
  - $6\ \mu\text{m} \times 6\ \mu\text{m}$  achieved
- Readout during quiet time
- $50\ \mu\text{m}$  thin silicon
- Operating at  $-40\ \text{C}$
- Recently studies of radiation hardness
  - Goal  $1 \times 10^{12}\ \text{neq/cm}^2$

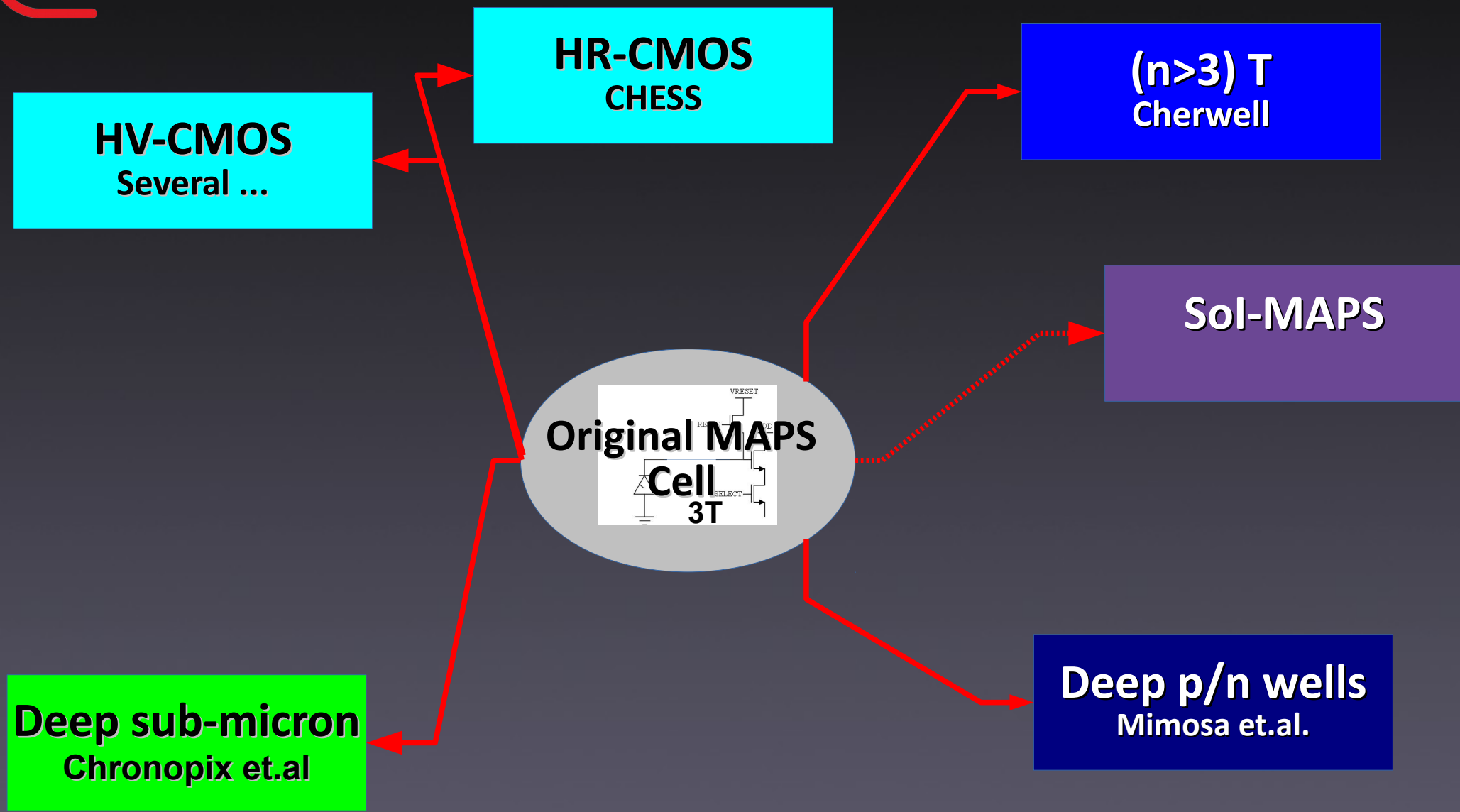


Position of  $^{55}\text{Fe}$  peak after irradiation





# MAPS





# Mimosa Family



- Family of monolithic CMOS pixel sensors (Strasbourg)
  - EUDET/AIDA telescopes
  - STAR heavy-ion experiment at Brookhaven
- PLUME collaboration building  $\sim 0.3\%$   $X_0$  modules
  - Double-sided: time-stamp/spatial-resolution sensors paired

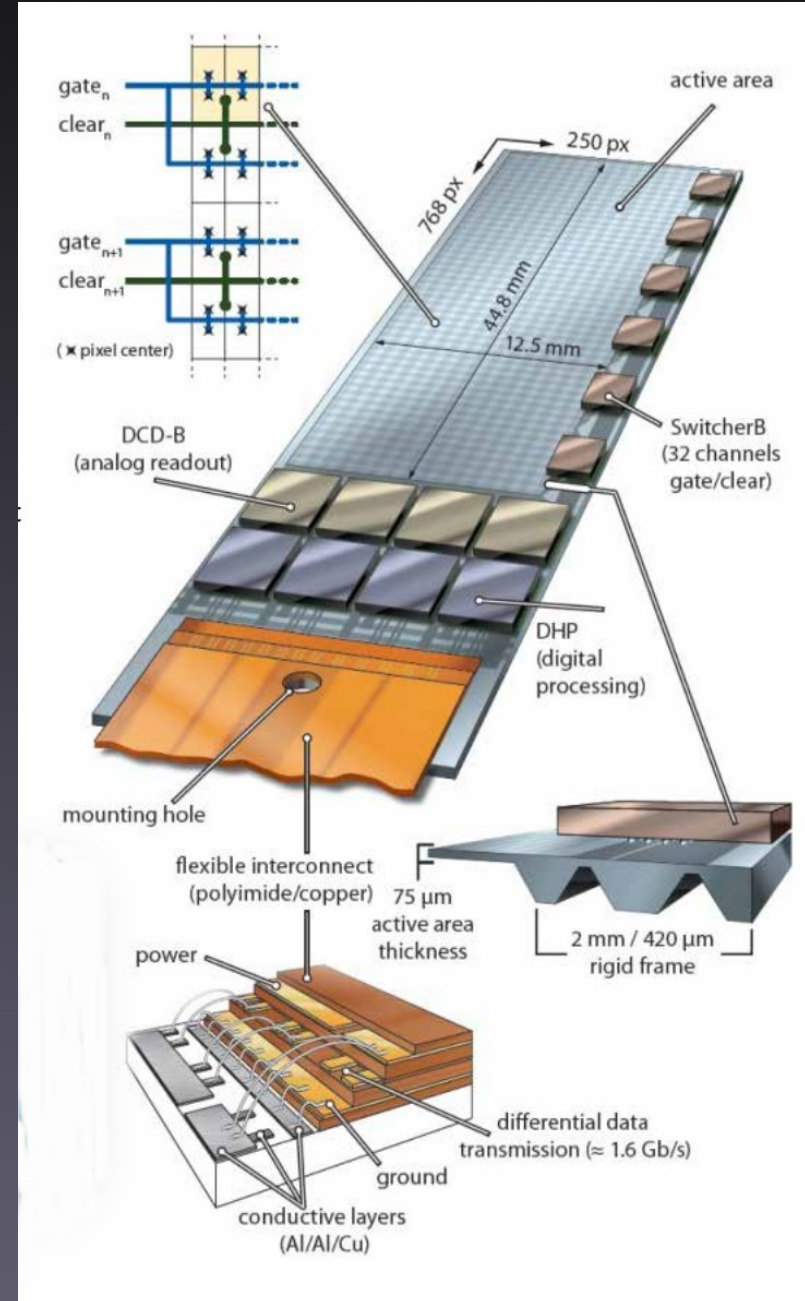




# DEPFET



- Small pixels ( $\sim 20\mu\text{m}$ ) for excellent single point resolution ( $\sim 3\mu\text{m}$ )
- Thin sensors with large S/N; minimize support, services, and cooling material
- Rolling shutter mode readout
  - take as many frames as possible to minimize occupancy!
  - goal is  $\sim 1/50\mu\text{s}$  frame rate,  $1/50\text{ns}$  row rate (innermost layer)
- radiation tolerant up to  $\sim 1\text{Mrad}$  and  $\sim 10^{12}$  n eq / $\text{cm}^2$  for 10 years operation (e - in the MeV range)
- Will have Lots of Experience from Belle-II Upgrade



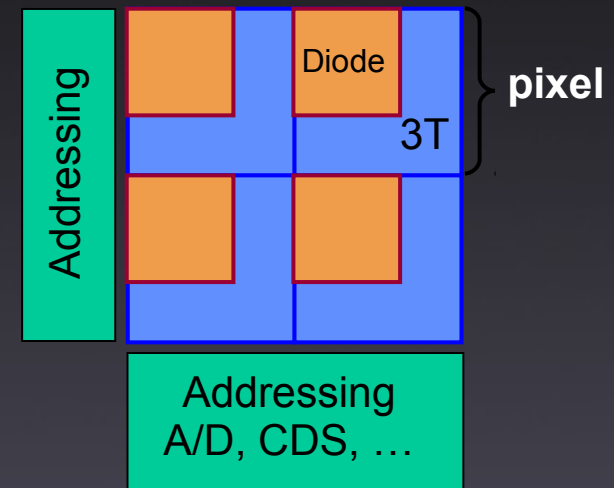


# 3D Integration

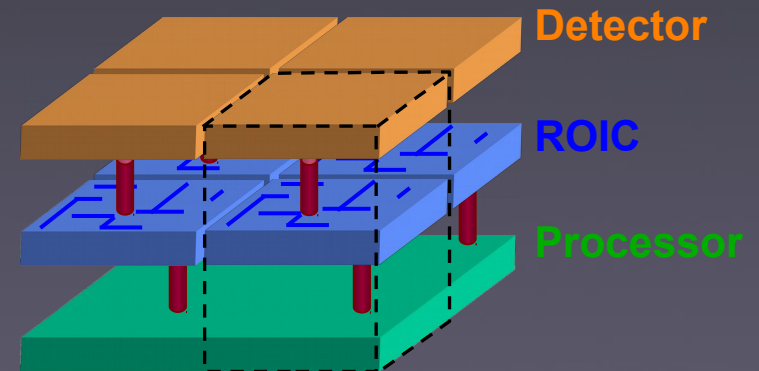


- The ultimate dream of any pixel designer
  - Fully active sensor area
  - Independent control of substrate materials for each of the tiers
  - Fabrication optimized by layer function
  - In-pixel data processing
  - Increased circuit density due to multiple tiers of electronics
- A new way of doing things

## Conventional MAPS



## 3-D Pixel



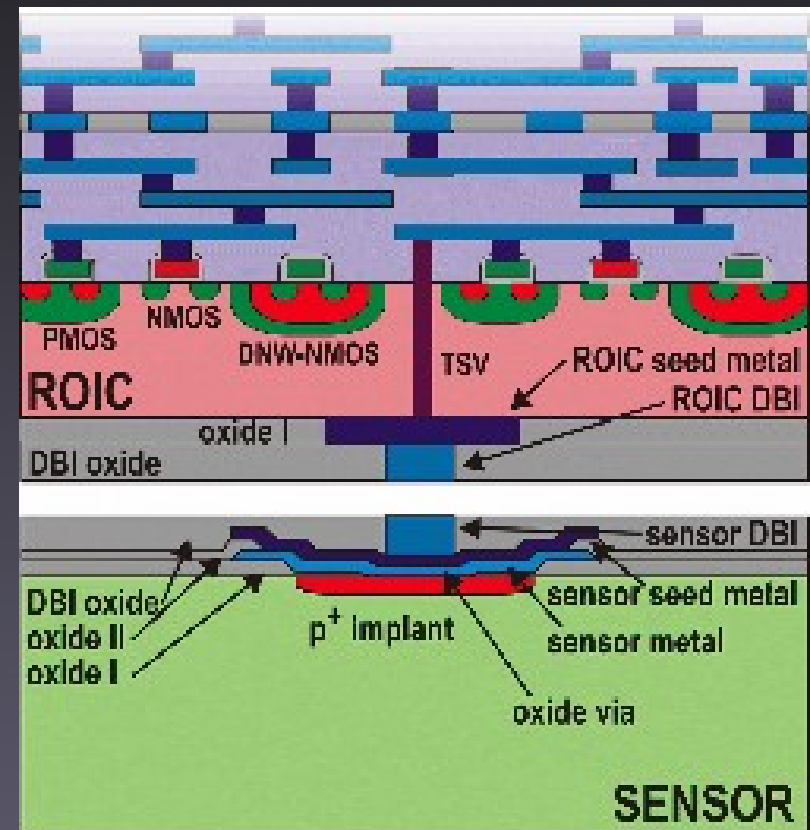




# 3D Technologies



- Component Technologies
  - Through Silicon Vias (TSV)
  - Bonding: Oxide-, polymer-, metal-, or adhesive, Wafer-Wafer, Chip-Wafer or Chip-Chip
  - Wafer thinning
  - Back-side processing: metalization and patterning
- Three Chips made by Fermilab
  - VIP(ILC), VICTR(CMS), and VIPIC(X-Ray)



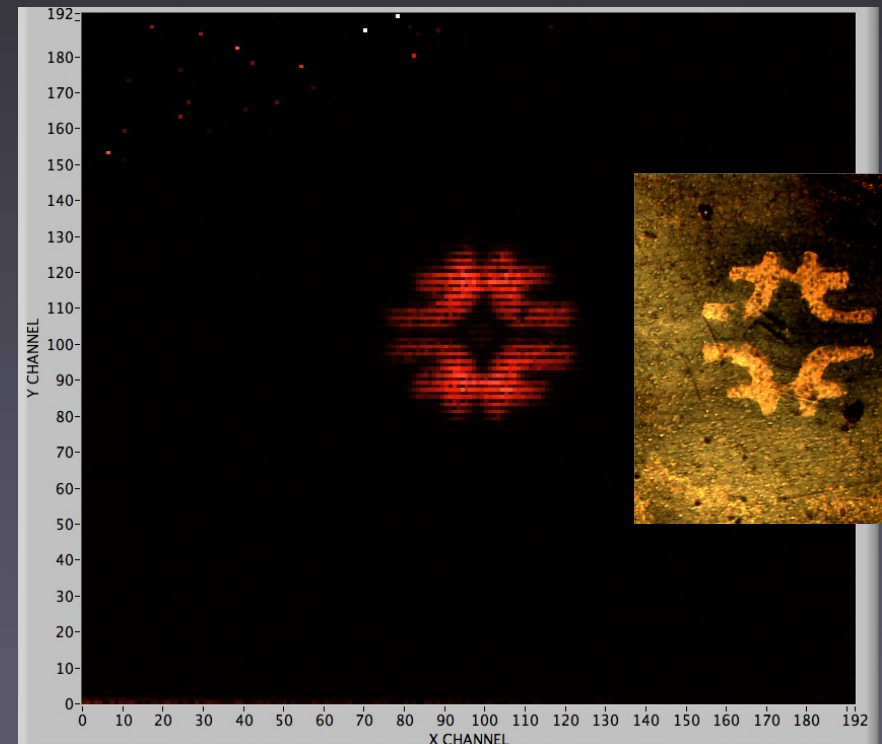
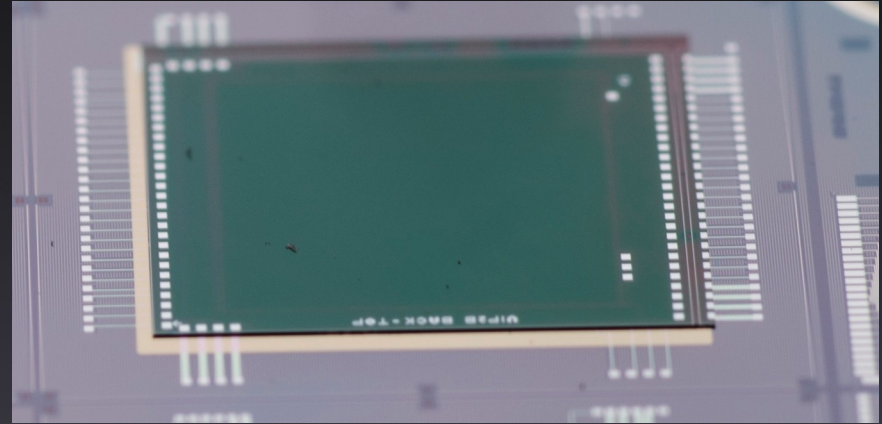


# VIP for ILC



- Features

- 192 × 192 array of 24x24  $\mu\text{m}^2$  pixels
- 8 bit digital time stamp
- Readout between ILC bunch trains of sparsified data
- Analog signal output with CDS
- Analog information available for improved resolution
- Serial output bus
- Polarity switch for collection of  $e^-$  or  $h^+$

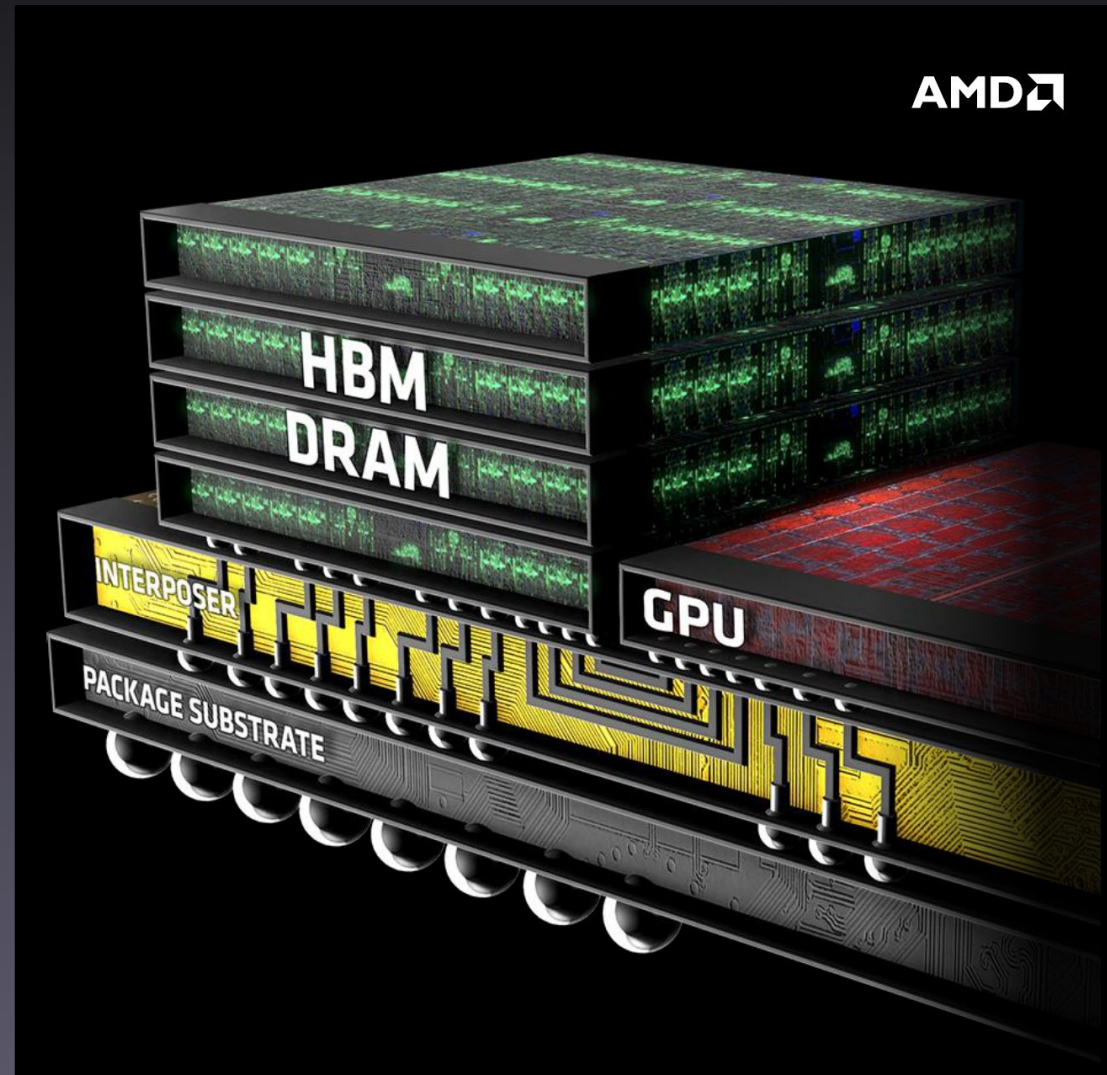




# On the Side...



- New GPU's feature
  - High-Bandwidth DRAM
  - Interposers
- Enter Mainstream GPU market
  - AMD now
  - Nvidia in 2016
- It's all 3D Integration ..
  - No niche application anymore





# Some Comments



- The Vertex detector is technologically challenging
  - Data rates, resolution, Mechanics, cooling
  - Lots of things we learn from HL-LHC
- Number of channels is impressive
  - ~ 1.7 Gigapixels
- Area not so much (compared to LHC)
  - ~ 0.7 m<sup>2</sup>
- Both ILD and SiD plan for late technology decision, which is possible
  - Assembly time
  - “Vertex Detector last” approach
- What is late ?
  - ILC construction time is ~ ten years
  - Can be halfway down the road

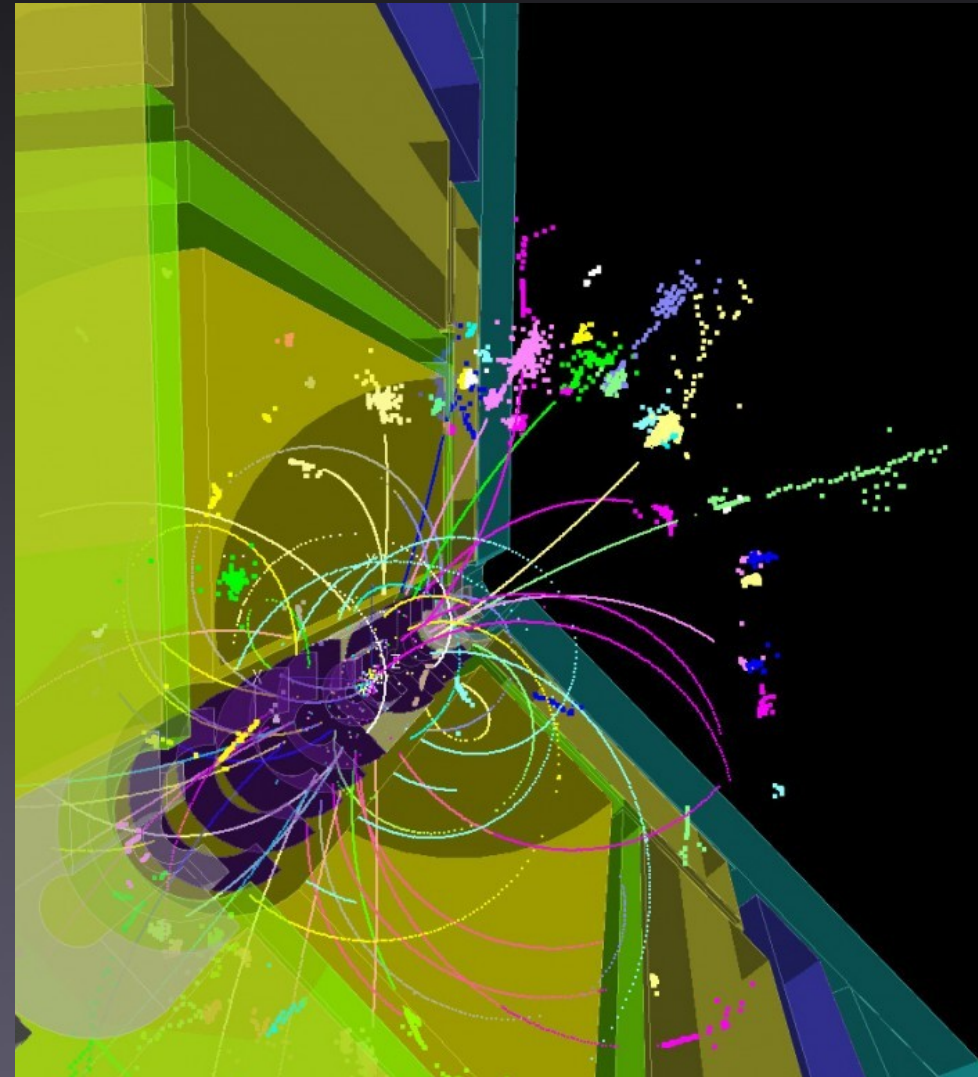




# Reconstruction Suite

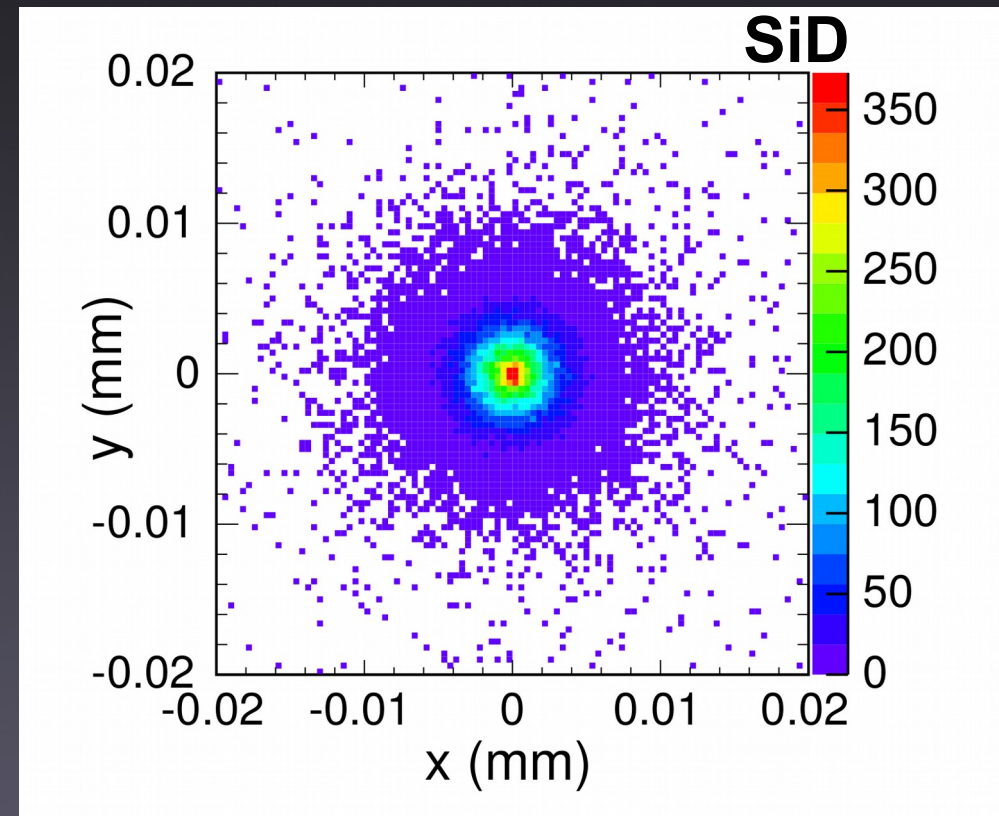
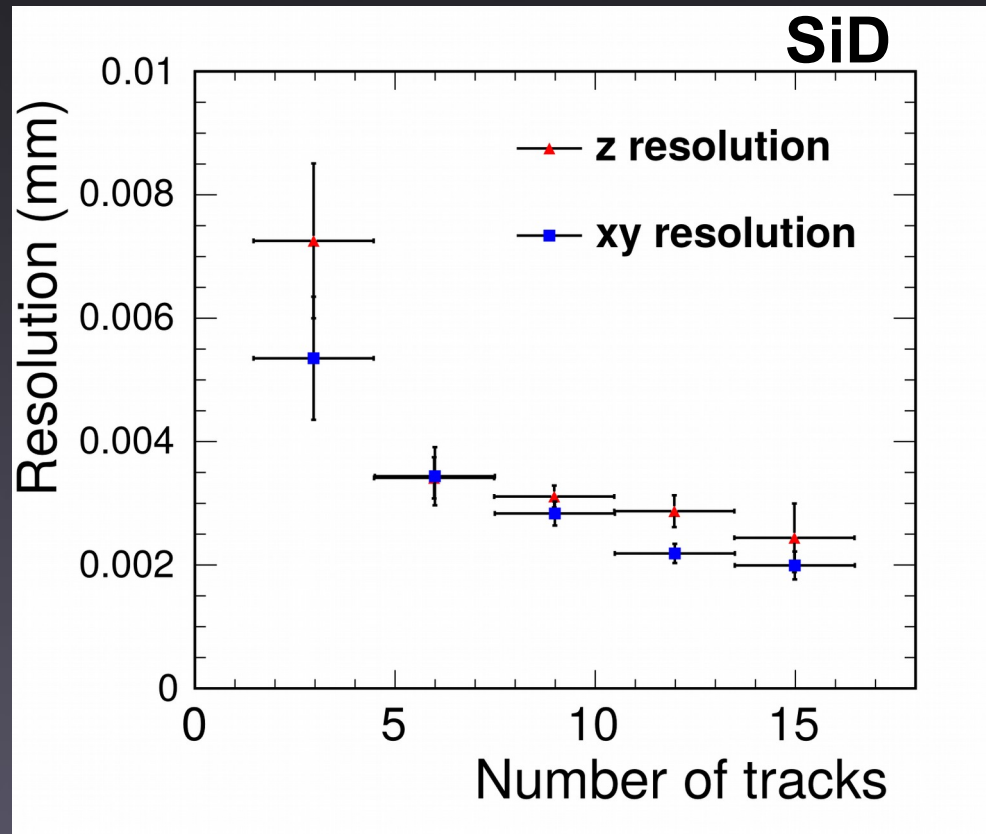


- Both concepts
  - GEANT4-based simulation
  - Full reconstruction (no cheating)
  - Common EDM (LCIO)
- Full background simulation
  - $e^+e^-$  pairs
  - $\gamma\gamma \rightarrow$  hadrons
- Recent developments
  - New MDI, new beam parameters
  - Studies will be re-done





# DBD Vertexing Performance

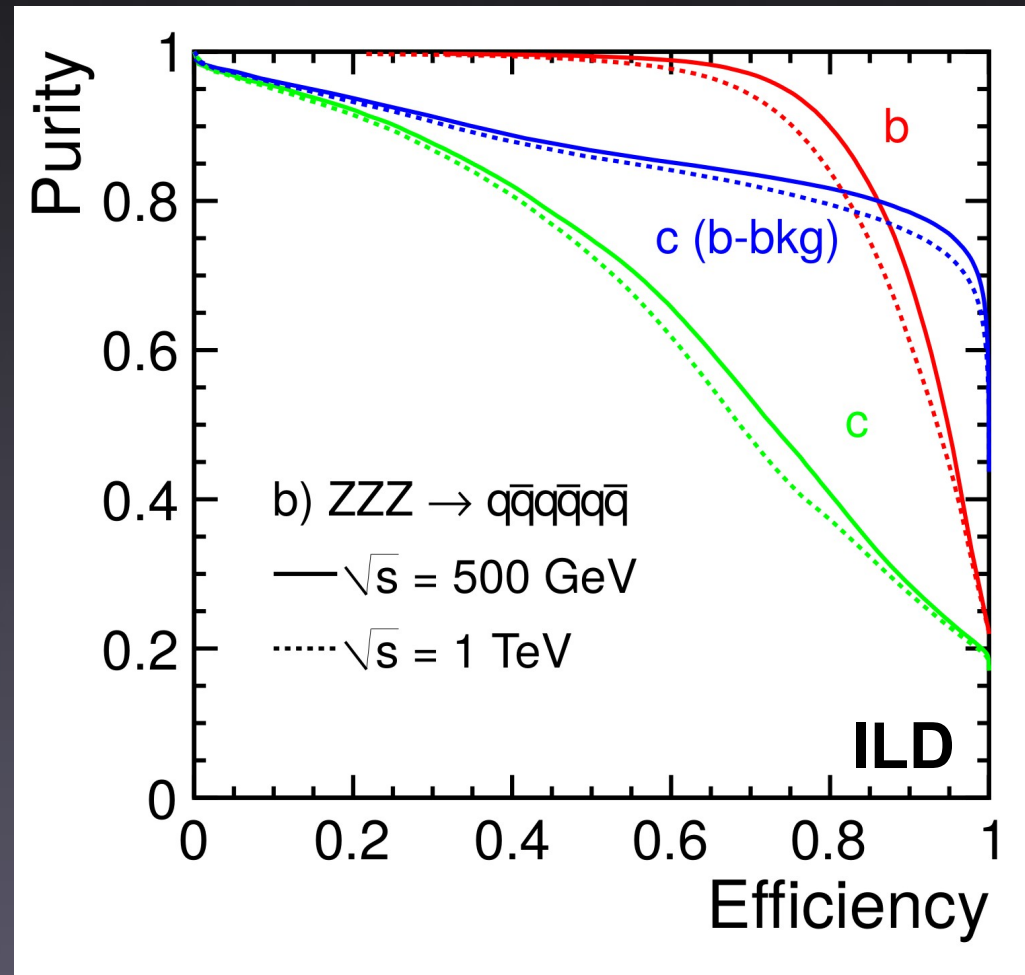
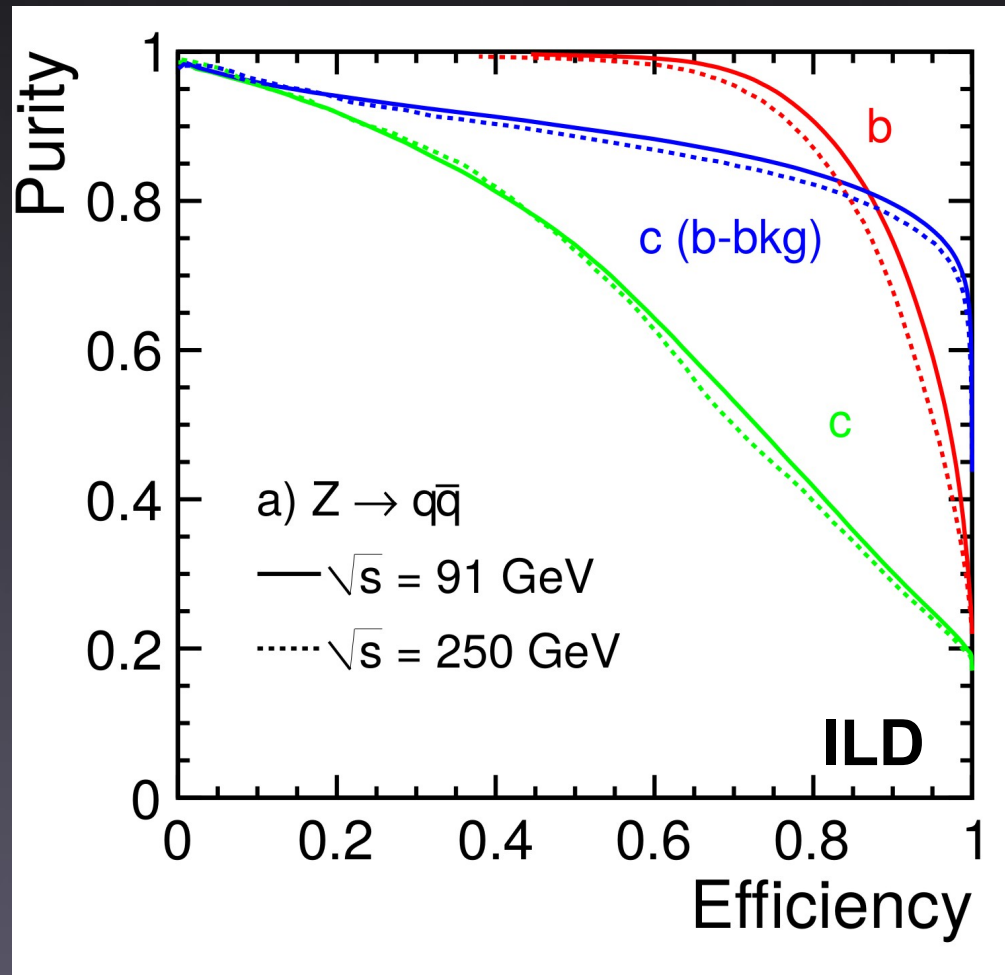


- Vertex resolution is excellent
  - $< 4 \mu\text{m}$  in both xy and z



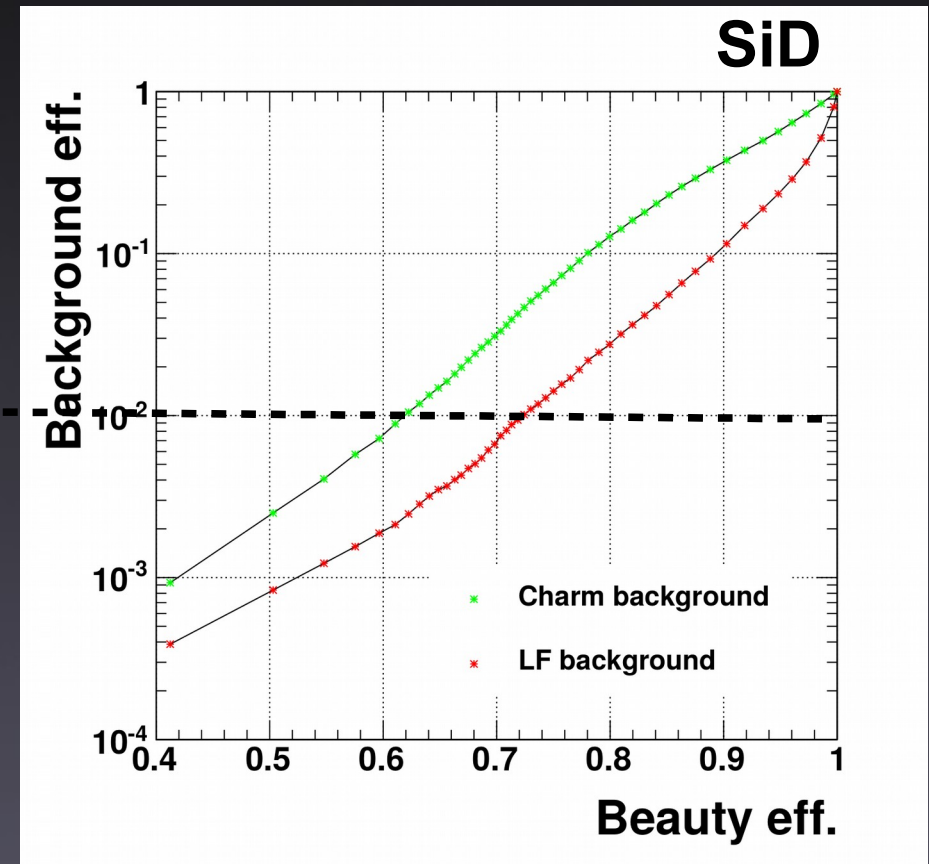
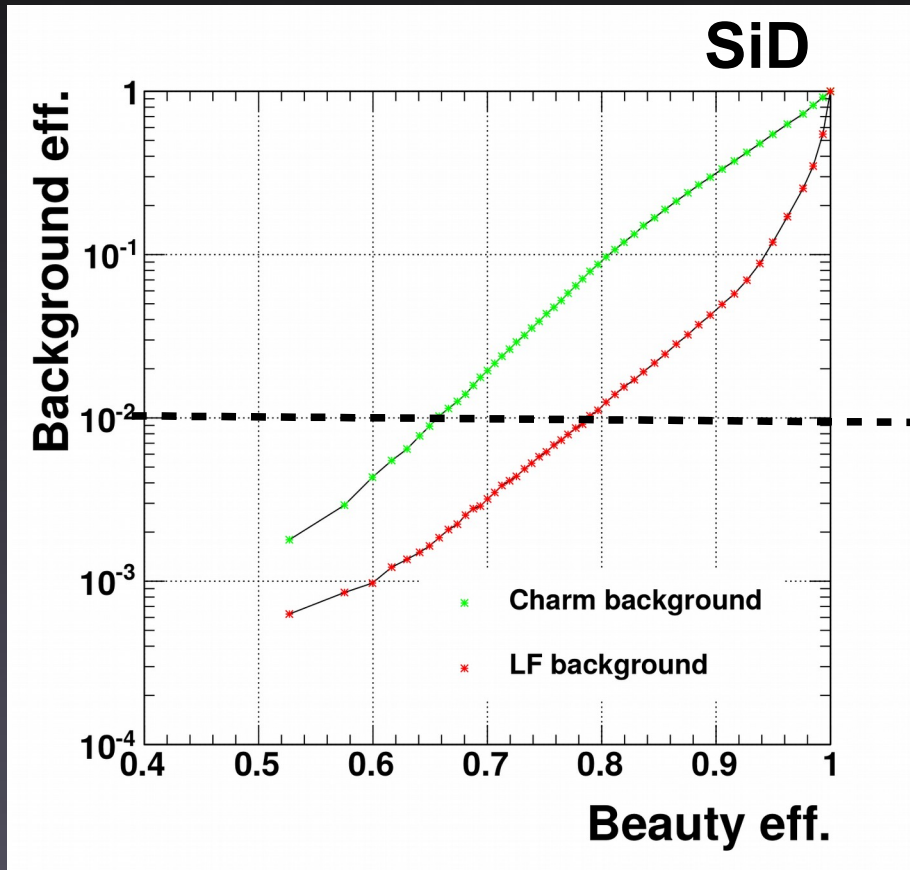


# DBD Flavor Tagging





# DBD Robustness vs. backgrounds



- Performance of the Flavor tagging with full background simulation
  - Minor impact on performance



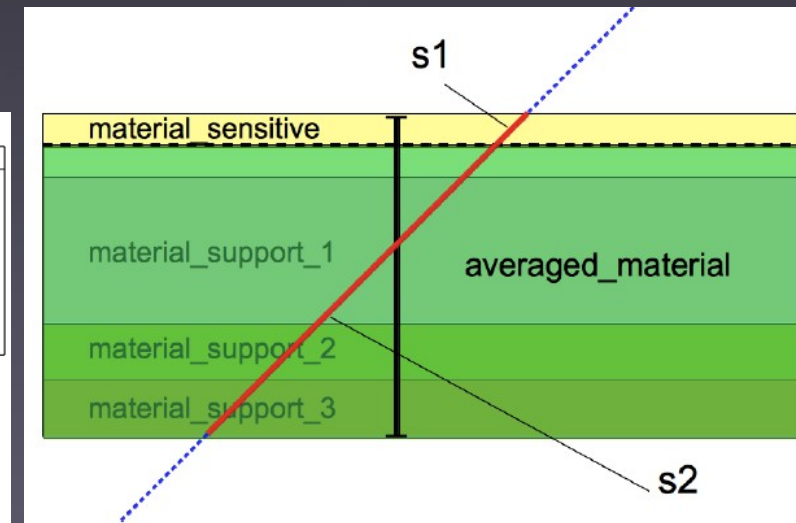
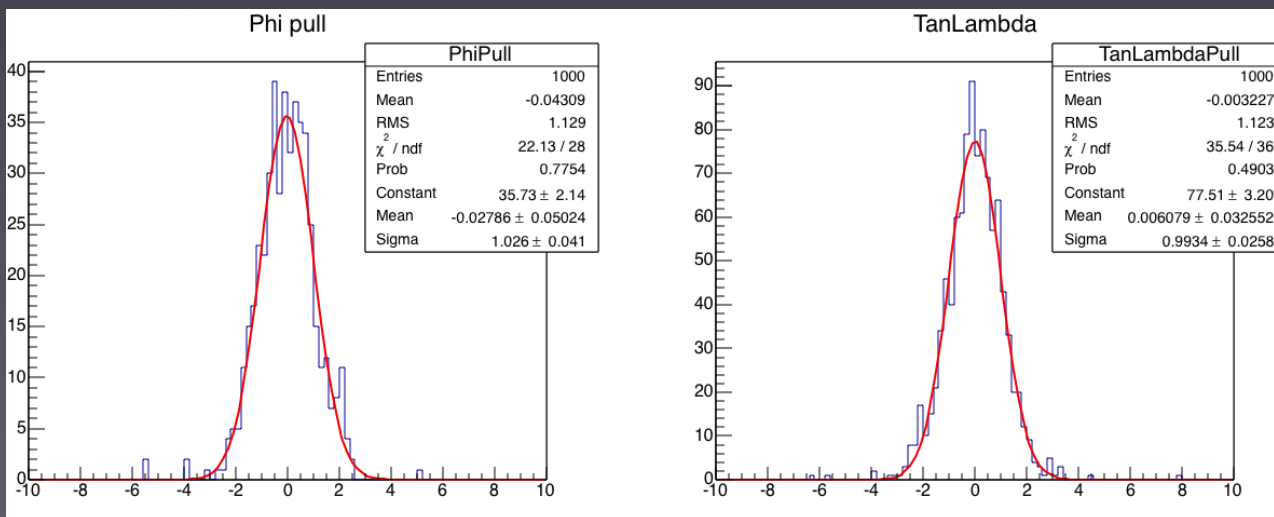
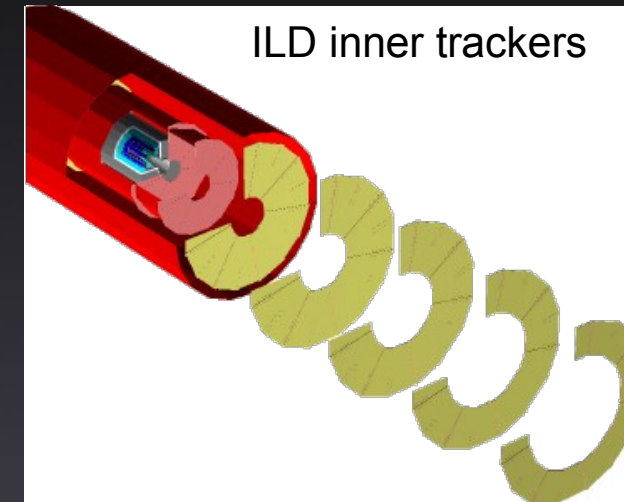




# New LC-Tracking Code



- New geometry system [DD4hep](#)
  - provides interface for reconstruction
- Tracking surfaces
  - attached to volumes in the detailed geometry model, provide:  $u, v, n, o$ , thicknesses and **material properties** (automatically averaged from detailed model)
- Generic interface allows for changing the track fitting model w/o changing the pattern recognition
  - tracking code can be fairly easily ported
- Example: pull distributions in CLIC like all Si-tracker:

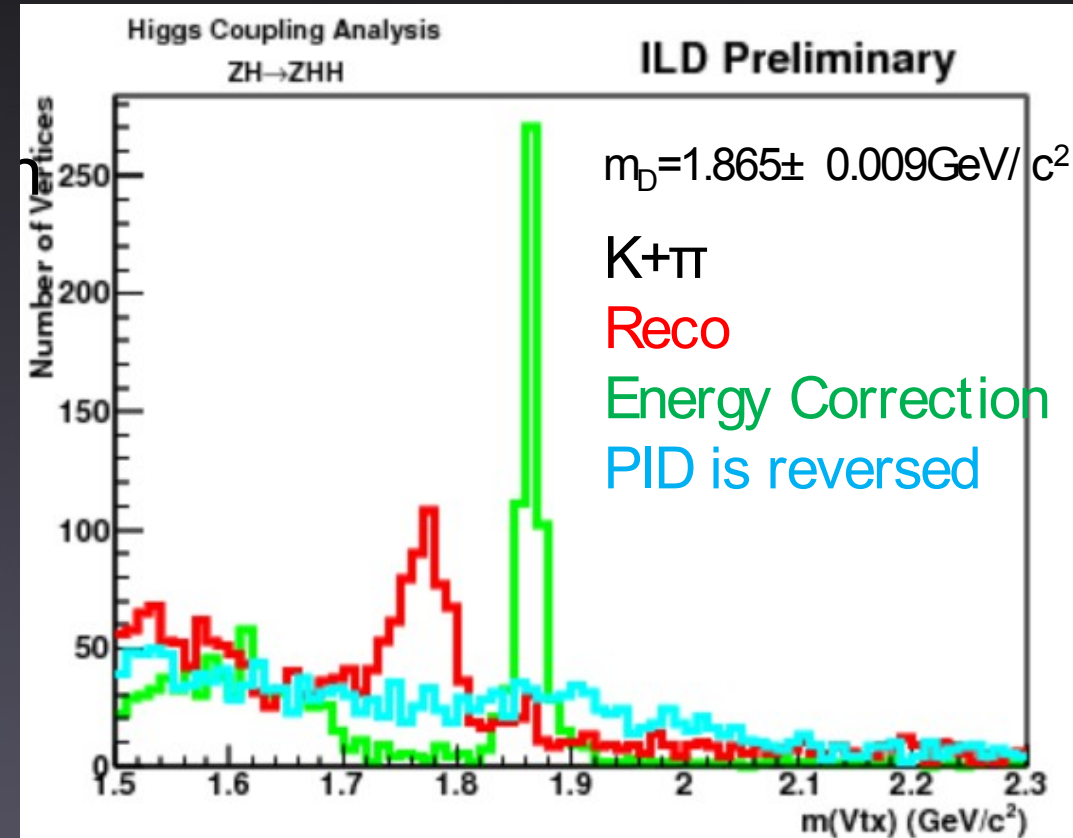




# Further Flavor tagging improvements



- Low- $p_t$  tracking benefits vertex mass
  - High B fields , low  $\omega$ , fewer Si hits
  - Time stamping essential to reduce multiplicity
- Adaptive Vertex fitting
  - Introduce weight of track k on Vertex n
  - Preliminary result: 4% more vertices reconstructed
- $\pi^0$  finding
  - Improved separation of photon clusters: GARLIC
  - Association of  $\pi^0$  with vertex (improves Vertex mass)
  - Difficult, but looks promising



Vertex Mass using PID

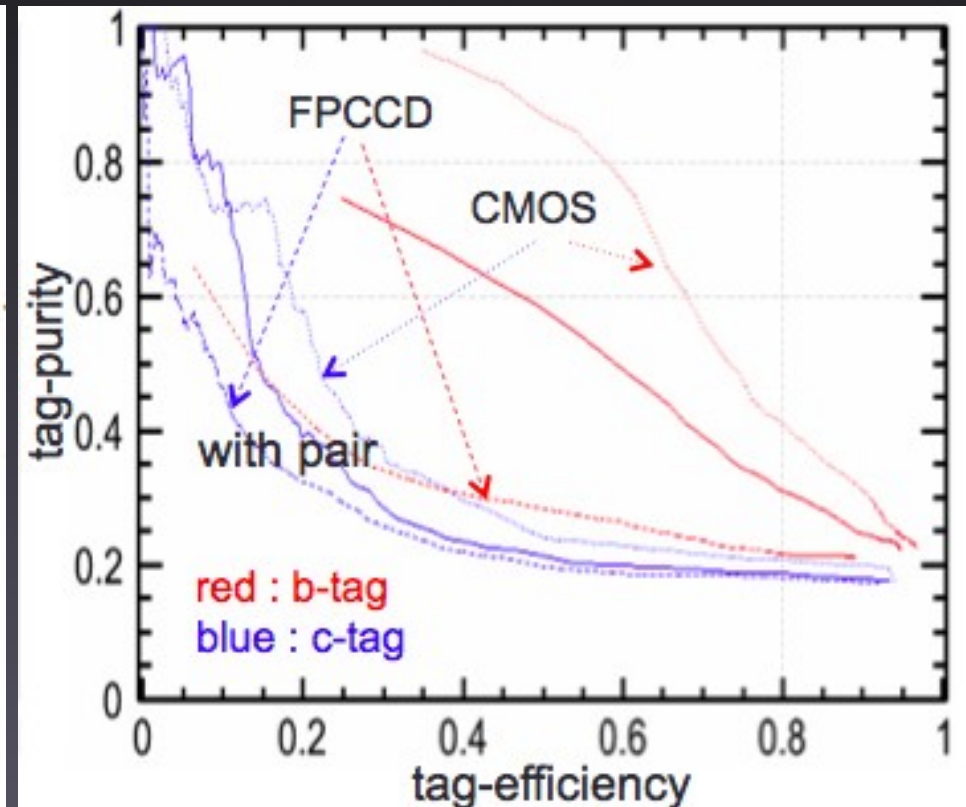
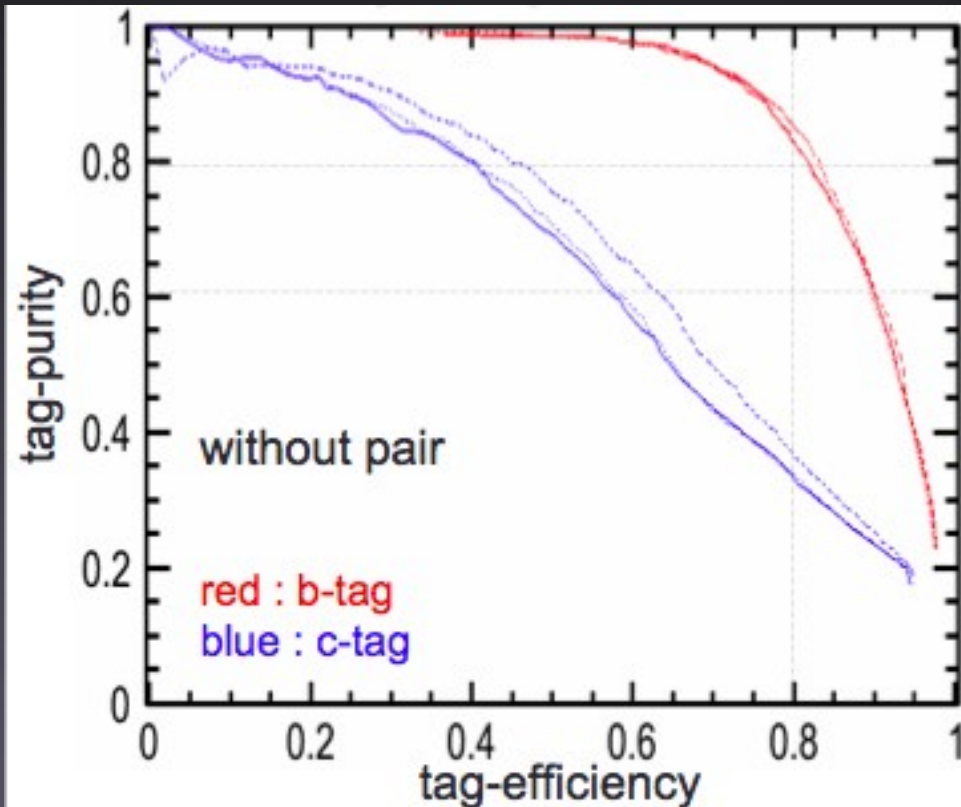




# Impact of Time Stamping



[ ——— ] : CMOS + current ILD tracking  
[ ..... ] : CMOS + FPCCD TF  
[ - - - - ] : FPCCD + FPCCD TF



- Performance of the Flavor tagging with full background simulation
  - Time Stamping becomes important in the presence of background
  - Performance is almost fully recovered if the Timing information from the silicon strips (SIT) is used



A 3D rendering of a superconducting cable, likely for the International Linear Collider (ILC). The cable is shown in a perspective view, with a section cut away to reveal internal components. The background is a glowing blue circuit board with various components and text, including "250 GeV e+ main" and "250 GeV e- m". The text "ILC Project Status" is overlaid in large, bold, yellow letters with a black outline.

# ILC Project Status



# ILC Site Selection

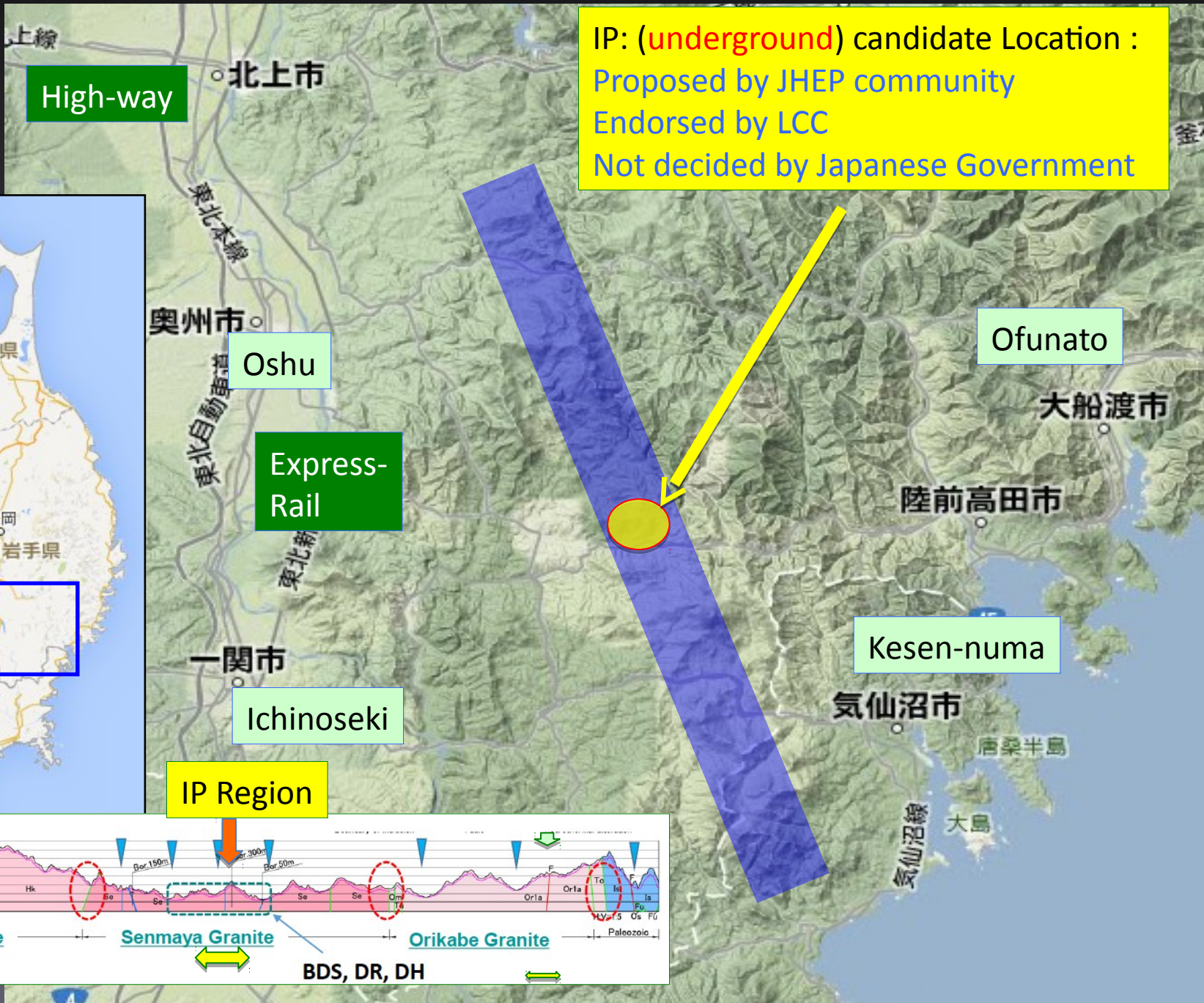


- Japan proposed two sites
  - Kitakami, Honshu “Northern Site”
  - Sefuri, Kyushu “Southern Site”
- Expert Panel Review on Scientific merits of each site
  - Geology, Infrastructure
  - Economic impact





# ILC Site – Kitakami Mountains





# Kitakami Mountains



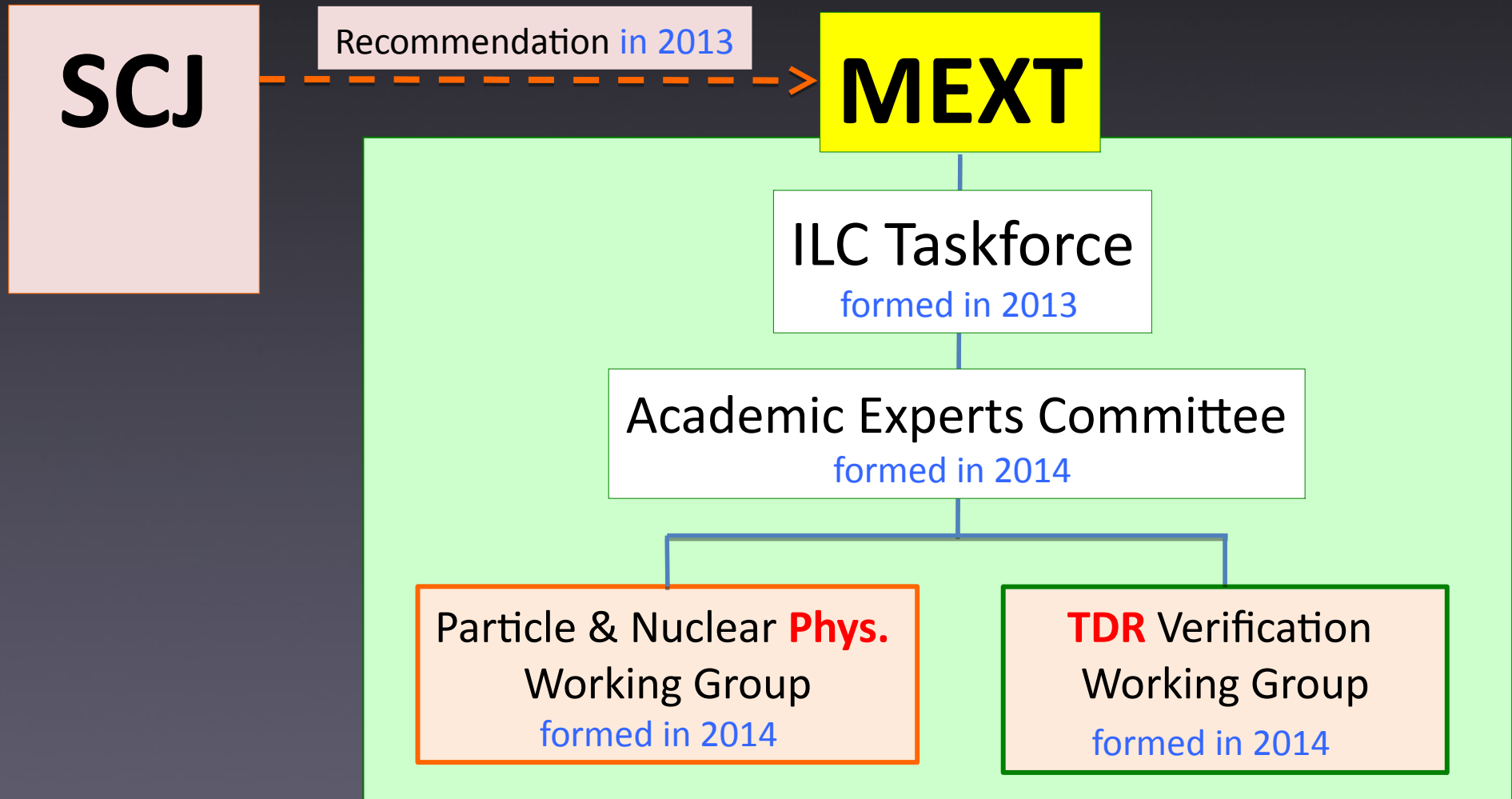
## ILC Detector and Machine experts Visit September 2014





# MEXT Review

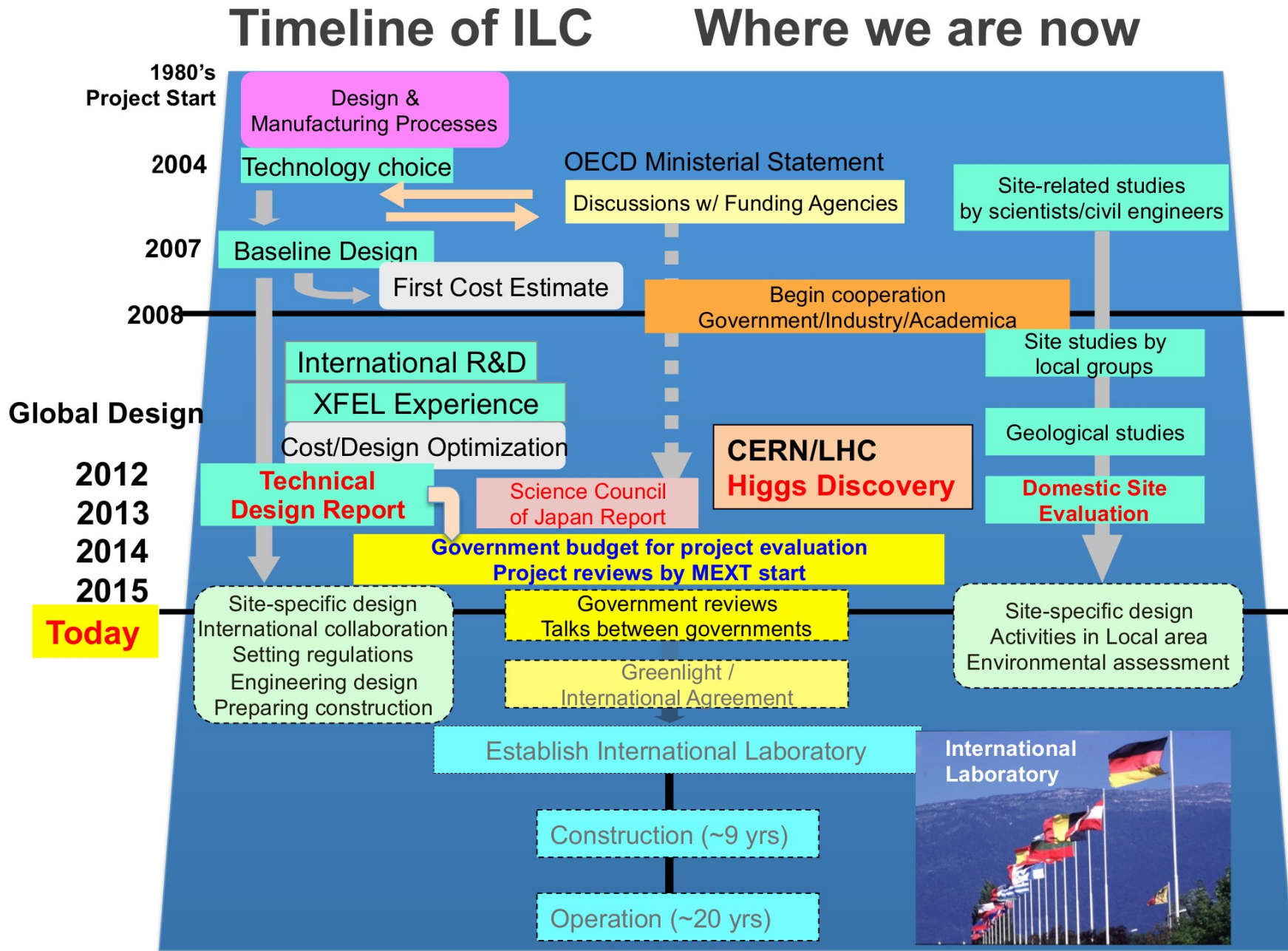
## MEXT's Organization for Studying ILC based on Science Council of Japan's Recommendation







# The way forward





# Summary



- A Precision machine is necessary to complement the LHC
  - ILC is the right machine to do this
- ILC Vertexing
  - Lots of activity- No technology decisions have been made
  - Site specific design has triggered a lot of new studies
  - Always open to new ideas
- Strong Japanese Interest in hosting the ILC
  - Kitakami Mountain Site proposed
  - Political Process has started
  - Tokyo Statement
- Thanks to
  - M. Demarteau, F. Gaede, J. Goldstein, R. Lipton, J. Strube, Y. Sugimoto, A. White





# Why a Linear Accelerator



- Basic Limitations  $e^+e^-$  synchrotrons
  - Synchrotron radiation loss  $\sim E^4/r$
  - Synchrotron cost  $\sim$  quadratically with Energy (B. Richter 1980)
    - $E_{\text{CMS}} \sim 200$  GeV as upper limit
- A Linear Accelerator offers a clear way to higher energy
  - Not limited by synchrotron radiation
  - Cost  $\sim$  linear with Energy
  - Polarization of both beams
  - “nano beamspot” allows detectors close to the IP  $\rightarrow$  key for c-tagging

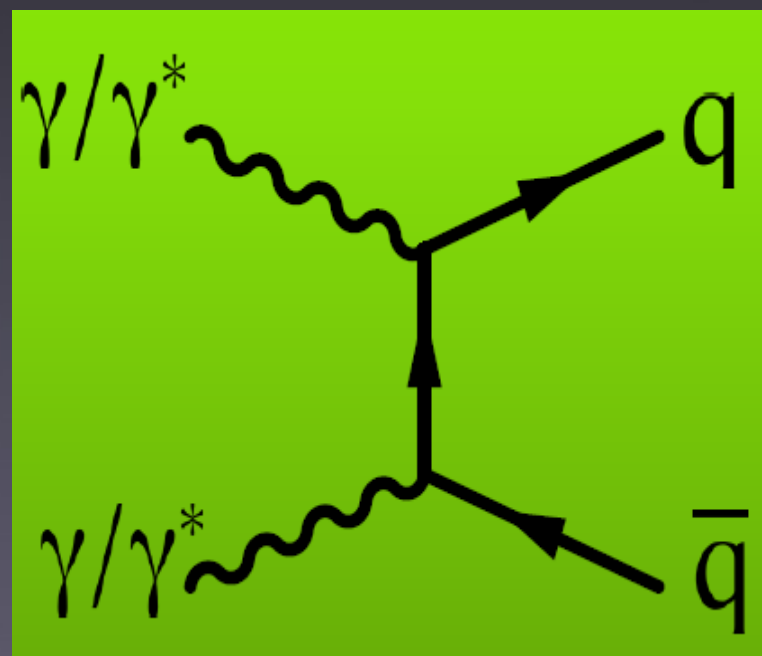
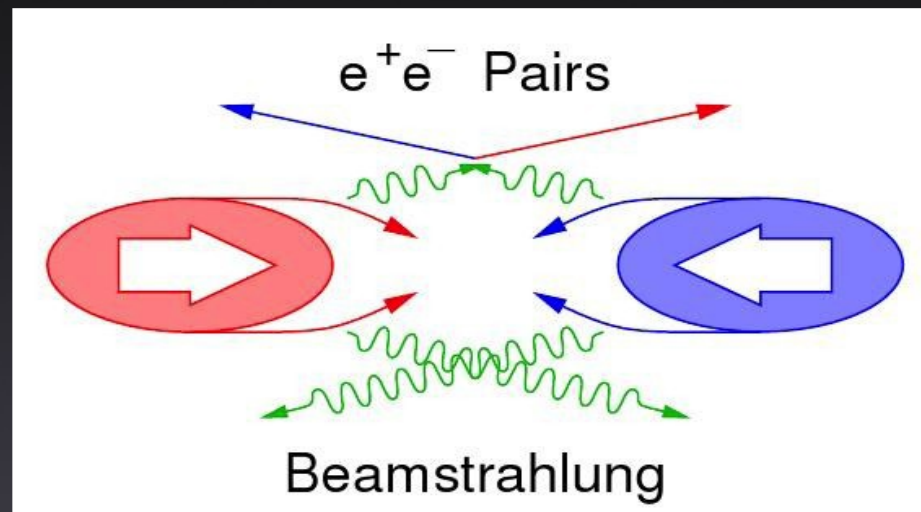




# Simulating backgrounds



- Pair background
  - $\sim 400\text{k}/\text{BX}$  @ 1 TeV
  - Very forward
- $\gamma\gamma \rightarrow \text{hadrons}$ 
  - 4.1 events per BX @ 1 TeV
  - 1.7 events per BX at 500 GeV
  - More central
- Overlays these over “physics events”



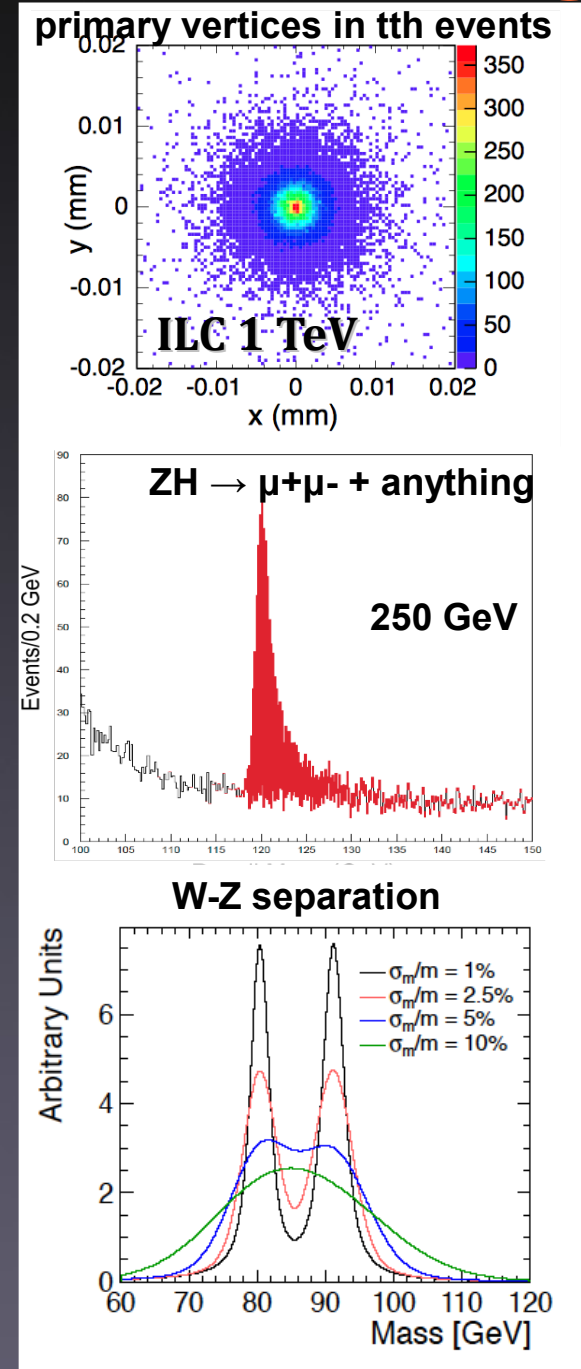


# ILC Detector Requirements



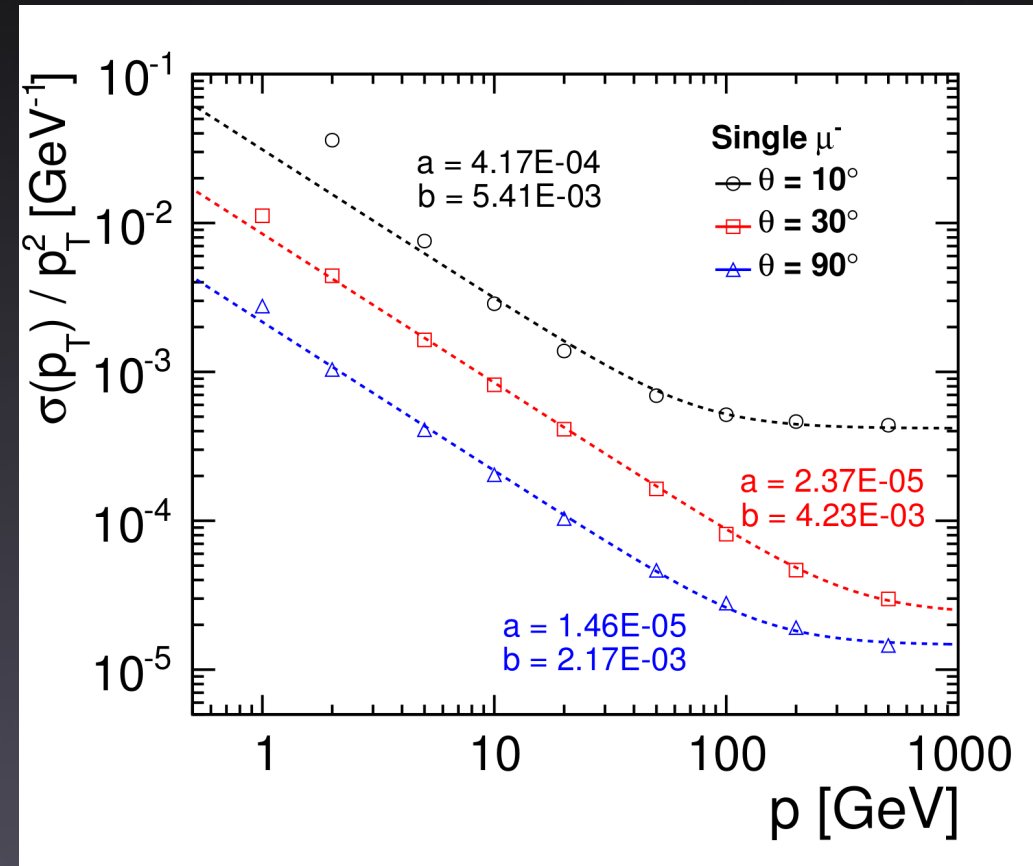
- Exceptional precision & time stamping
  - Single Bunch resolution
- Vertex detector
  - $< 4 \mu\text{m}$  precision
  - $\sigma_{r\phi} \approx 5 \mu\text{m} \oplus 10 \mu\text{m}/p \sin^2(\theta)$
- Tracker
  - $\sigma(1/p) \sim 2.5 \times 10^{-5}$
- Calorimeter

- $$\frac{\sigma_{E_{Jet}}}{E_{Jet}} = 3 - 4\%, E_{Jet} > 100 \text{ GeV}$$



# Vertexing & Tracking Performance

- SiD tracking is integrated
  - Vertex and Tracker
  - 10 Hits/track coverage for almost entire polar angle
- Tracking system
  - Achieves desired  $\Delta p_T/p_T$  resolution of  $1.46 \cdot 10^{-5}$
  - >99 % efficiency over most of the phase space



$$\frac{\sigma(p_T)}{p_T^2} = a \oplus \frac{b}{p \sin \theta}$$



# It is not just the luminosity



- $B_s$  Oscillations
- ALEPH (LEP)
  - $\sim 6$  million  $Z$ 's
- SLD
  - $\sim 300000$   $Z$ 's
- Main advantage of SLD:
  - Pixel Vertex detector
  - Much closer to the IP

