

Future Evolution



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Low disruption / Low gain



Crazy Idea

- Seems monitoring systems are popping up uncontrollably!
 - Activity System, System Adm + new monitoring component, RSS, Belle2 monitoring...
- How about we unify all the monitoring in one system?
 - Gather info, report and act based on it





Microservices What we are doing

 Small independent processes that focus on a task organized around capabilities

Easily replaceable and scalable

- More or less what we're doing
 - Service side OK (replaceable and scalable)
 - Agent side KO (not scalable)



Microservices

- Maybe we're doing too many
 - ~20 DIRAC processes in one of LHCb's WMS boxes (2CPU)
 - Most are agents





Microservices What we are lacking

- Automation deployment and management
 - Improving

- Elasticity
 - Deploy when needed and reduce when idle
 - Fully automated
 - How can this be achieved?



Service discovery, monitoring and configuration

- Currently we've got self made tools for this
 - CS + Activity System + Dynamic monitoring
 - Seems new monitoring tools are popping up all around ©
- Plenty of tools have appeared recently
 - hashicorp/consul
 - Config + discovery + service state
 - Etcd, zookeeper
 - No service state (can be done home-made)
 - Many more (nerve/synapse/smartstack, curator...)
 - No single point of failure (no master/slave)



Application Containers (Docker)

- Containers are different than VMs
 - ~0 overhead
 - Think of it as a process jail on steroids (with its own libs, dirs, config..)

- Can be moved around just like a VM
 - Don't save state unless explicitly done by user

- Allow easy way to run apps/services/jobs
 - No dependencies



Application containers Server side

- Ease installation of components
- Could bundle several services/agents in a container?
- Take advantage of container schedulers like
 - Kubernetes (Container scheduler)
 - Apache Mesos (Container/binary scheduler)
 - Mesosphere (OS that schedules containers)
 - CoreOS (OS that runs all apps in containers)
- Auto-scaling using container schedulers + Service discovery/config/health tools



Application containers Client side

RUN JOBS IN CONTAINERS!



No user collision

Jobs are perfectly isolated amongst themselves and vs the host

- OS/Distro independent
 - Containers have all we need to run jobs inside



Single Sign On

- We've got already SSO in DIRAC. You only log-in with one credential
 - We also have only one system



Multiple authentication mechanisms

- Allow users to authenticate to DIRAC via a third party auth/login service
- Many options:
 - Oauth2, Shibboleth, CAS
- Users should run under a generic proxy/certificate
 - Generic pilots anyone?
 - No glexec (or similar) since users don't have certificates
- A user can authenticate using more than one source
 - Institute credential or google auth or cert or



Centralized exception reporting

- Whenever an uncatched exception appears we just log it
- Tools in the market to monitor them
 - Sentry, airbrake, exceptional, honeybadger...
- Sentry is open source and available as Saas
 - Saas free plan might be enough for us...
- As they say: Shit happens, be on top of it.
 - https://getsentry.com



Medium disruption / medium gain



Message Queues

- Async communication between producers and consumers
- No polling DBs
- Allows varying number of workers
 - Replace agents for workers/executors
- Multiple routes
 - Msgs to WMS/Optimizers, DMS/Requests, ...
- Resilient and horizontally scalable



Message queues

- Many options in the market
 - RabbitMQ, ActiveMQ, Kafka, kestrel, NBQ,...
- Some of the speak the same protocol, some don't
 - ▶ RabbitMQ & ActiveMQ → AMQP and STOMP
 - ► Kafka, kestrel, nbq → custom
- Need to find the one that suits most to us
 - Easily maintainable
 - Replication & scaling
 - Almost zero operation time
- Check out http://queues.io/ for a mind boggling list



Agents → Consumers of events

- Instead of polling a DB an Agent should REACT to events
 - Stateless
- Spawn as many consumers as you require
 - Dynamically
- TS can react to new files
- Components can react to CS changes
- Requests based on things that happen...



Welcome to NoSQL

- Replace MySQL with a NoSQL solution
 - ▶ ☺ High availability

 - No transactions
 - We don't use many in DIRAC anyway
 - Each NoSQL node will be slower than one MySQL instance
 - But you can add more nodes...
- Already went over ElasticSearch for monitoring
 - Rebuild monitoring system around it



- Plenty of choices
 - Cassandra, Riak, MongoDB, Aerospike...
- Plenty of decisions to make
 - Which one suits us better?
- In any case we need to think of a replacement for MySQL
 - Oracle is only forced to maintain a GPL version until end of 2015, after that...
 - SQL alternatives: MariaDB, PostgreSQL,...



High disruption / high gain



Metadata only catalog

- Why use paths as metadata?
 - /vo/.../../prodid/taskid/.../phaseofmoon/...
- Looots of directories
 - Pain to maintain, not scalable
 - What if you want to add a need attribute?
- Metadata only catalog
 - Object store as SEs (path independent, scalable and fast)
- Get me all the files that have this prod id, with the latest task, processed yesterday...
 - Instead of list of random numbers (aka LFNs)



Graph databases

- One possible solution for metadata catalog
 - Data generates a connected graph
 - Requires investigation
- Find node that relates to this set of nodes (attributes)
- Possibilities
 - Neo4j
 - FlockDB
 - AllegroGraph
 - GraphDB
 - InfiniteGraph
 - **...**



Sore files in object stores

- Distributed, resilient, easy to setup
- Internally replicate data to minimize data loss
- Tipically have an AWS-like API or SWIFT-like API
- Plenty of options
 - Swift (OpenStack object store)
 - Ceph
 - XtreemFS
 - Gluster
 - MooseFS





- > Python 2.7 is sunsetting in 2019/2020
 - Crisis!
 - Panic!
 - Zombie apocalypse!
 - Repent! The end is nigh!

Should we start pillaging?





Language

Python may not be the best language for:

- Parallel apps
 - Dreaded Global Interpreter Lock. Only one python thread at the same time
 - ▶ LHCb has +30 boxes for DIRAC
- Distributed apps
 - All the instances require the same python version, modules and dependencies (externals anyone?)
- Apps bigger than scripts
 - Testing python is difficult
 - Spaces vs tabs (why??)

```
myvar = 1
if random.random() > 0.1:
  print( myvar + 1 )
else:
  print( myvab + 2 )
```



Choices:

C/C++

- Require a ninja level knowledge to take advantage of lang
- Not particularly designed for parallel or distributed apps

Java/Scala

Same as C/C++. (java6 vs java7 vs java8...)

Erlang

- Perfect for parallel and distributed apps BUT
- Not imperative. Slow learning curve for devs





- Perl/Ruby/nodejs/...
 - Same faults as python
- Rust
 - Promising (designed for parallel apps)
 - But a bit complex and they just hit 1.0 (need a bit more stabilization)
- Nim (nimrod)
 - Worthy candidate (python devs will like a lot)
- Go
 - Hits the mark



- Designed by google for building distributed services
- Inherent parallelism embedded in language
- Testing is embedded also into the language
- Compiles into a single static binary (easy distribution)
 - Forget about externals
- Easy to learn



- ▶ Big community → Lots of stuff already there
- No coding conventions required (go fmt ...)
 - No spaces/tabs problem
- Can be run on the fly
 - http://play.golang.org/
- Many companies are leaving their scripting language and migrating to Go/Erlang/Scala...
 - Dropbox used to use python, migrated to Go, got a reduction of 70% in their number of hosts