



Geant4 Overview

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Outline

- ✦ Geant4 in general
- ✦ Toolkit capabilities
- ✦ Physics
 - Organization of hadronics
- ✦ Survey of hadronic models



Geant4 General Notes



Geant4 is an object-oriented C++ toolkit

- the goal is to provide all that is needed to build a wide variety of physics simulation applications
 - range of physics models,
 - tracking, geometry hit collection and scoring
 - and auxiliary components
- code is open, modular – available for all to download
 - Anyone can inspect, understand, tailor, revise, ... improve.
- extensive documentation and tutorials provided



Principal references:

- NIM A506, 250 (2003) and IEEE Trans. Nucl. Sci. 53, 270 (2006)

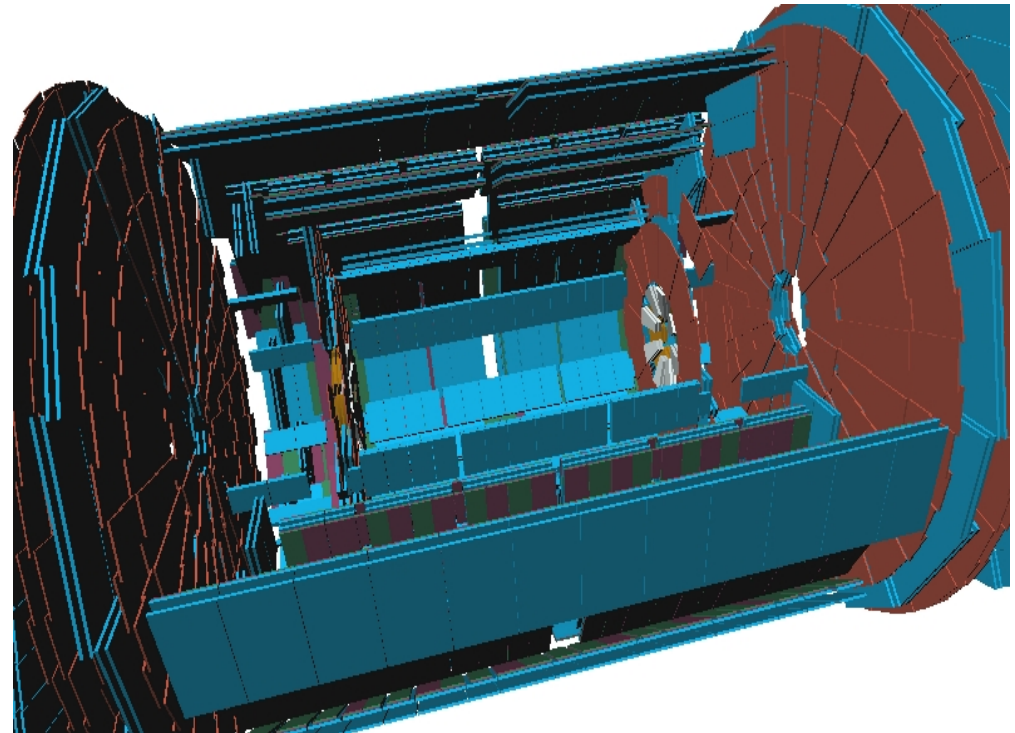


Some application areas

- ✖ High energy and nuclear physics experiments
 - ATLAS, BaBar, CMS, LHCb, HARP, ..
- ✖ Satellite and space applications
 - GLAST, ca 15 ESA satellites, ..
- ✖ Medical
 - Imaging (eg GATE PET & SPECT tool)
 - Hadrontherapy

Geant4 Geometry

- ✦ Large number of volume shapes (CSG + BREP)
- ✦ Hierarchical combination of volumes
- ✦ Extremely versatile
- ✦ Materials
 - isotopes, elements, compounds, phase, temp
 - user-created or use NIST database





Further capabilities

- ✖ External EM fields affect charged particles
- ✖ Tracks 'hit' user-written detectors
- ✖ Scoring radiation observables
- ✖ Event biasing

- ✖ Auxiliary capabilities
 - Visualisation via several systems
 - Input/Output ('persistency') for geometry, events



Physics Choices and 'Physics Lists'

✂ User has the final say on the physics chosen for the simulation. He/she must:

- select the relevant particles and physics processes from those provided, for each particle type
- validate the selection for the application area

✂ 'Physics Lists' represent this collection

✂ Deciding or creating the physics list is the user's responsibility

- reference physics lists are provided by Geant4
 - are continuously-tested and widely used configurations (eg QGSP)
- other 'educated-guess' configurations for use as starting points.



Electromagnetic Physics in Geant4



"standard" package (1 keV and up)

- multiple scattering, ionization, bremsstrahlung
- Compton, pair production, photo-electric, annihilation
- synchrotron, Cerenkov, transition radiation, high energy muon processes



"low energy" package

- uses database information to extend interactions below 1 keV
- many of the same processes as offered in "standard"



optical photons

- reflection/refraction, absorption, Rayleigh, wavelength shifting



Geant4 Hadronics Philosophy

- ✂ Offer a choice of processes, models, and cross sections
- ✂ Develop a hadronics framework which is modular
 - allows users to substitute specialized physics
 - easier to add new models, cross sections as they become available
- ✂ Separate total and reaction cross sections from final state generators
 - allows easy update, multiple implementations of cross sections
 - final state generators maintain cross sections specific to model



Geant4 Hadronics Evolution

- ✦ Original goal: develop hadronic toolkit for high energy interactions at LHC
 - GHEISHA inherited from Geant3 and recast into C++
 - Quark Gluon String model and pre-compound/evaporation
 - Data driven neutron interaction
- ✦ Expanded goals and modelling options (2001-)
 - CHIPS and Cascade models (Binary, 'Bertini')
 - Ion interactions: ablation/abrasion, EM dissociation
- ✦ New models (high, low and intermediate energy) are added, with further improvements in existing models
 - Different options available for most energies, particles

Hadronic Inelastic Model Inventory

CHIPS

At rest
Absorption
 μ , π , K, anti-p

Photo-nuclear, lepto-nuclear (CHIPS)

High precision neutron

Evaporation

Fermi breakup

Multifragment

γ de-excitation

Pre-
compound

Binary cascade

Bertini cascade

FTF String →

QG String →

Radioactive
Decay

Fission

HEP →

LEP

1 MeV

10 MeV

100 MeV

1 GeV

10 GeV

100 GeV

1 TeV



Survey of Hadronic Models



Three broad categories of processes/'models':

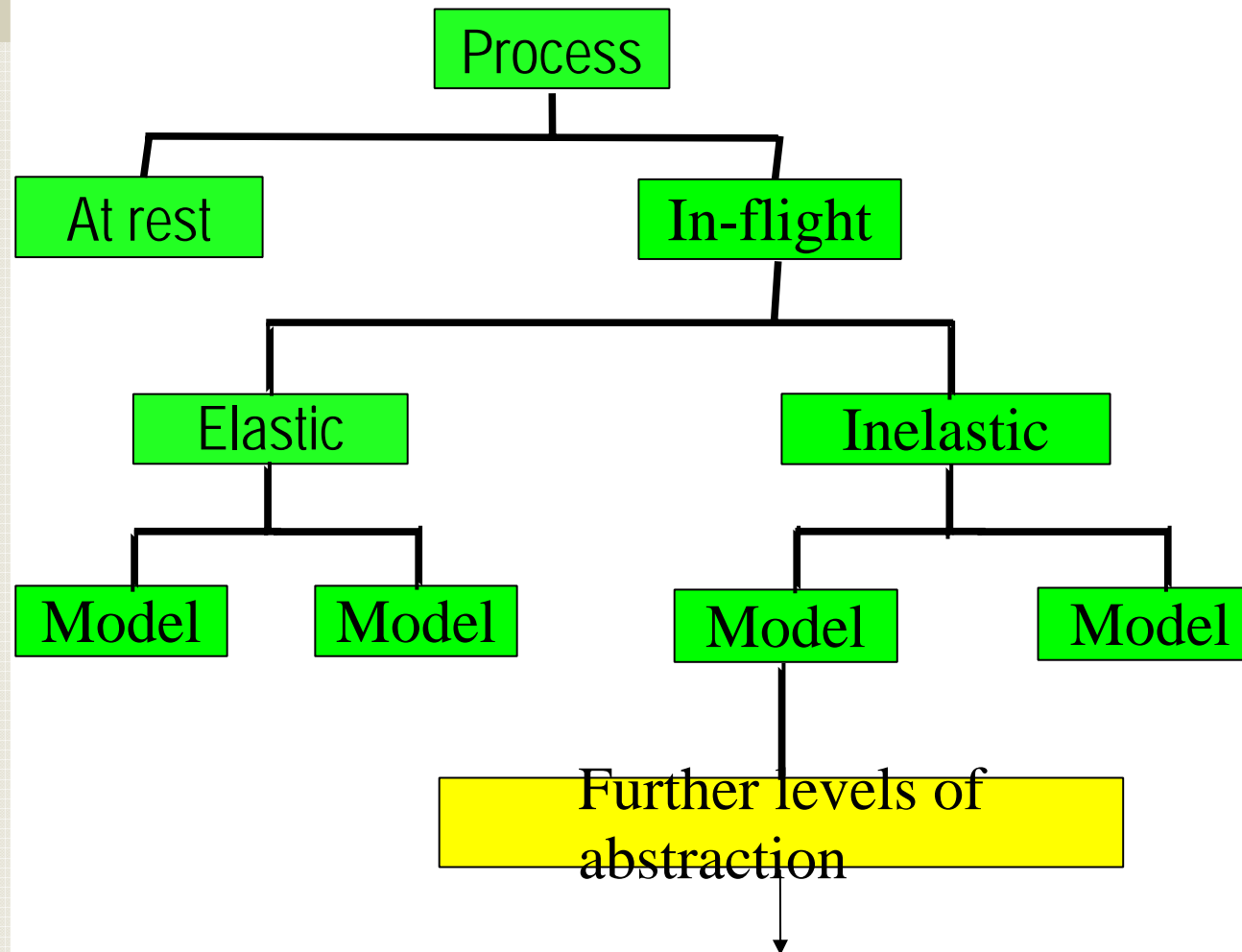
- tabulated: based on (large) databases
- parametrized: key aspects parameterised for speed
 - Parameters determined from fits to data
- theory-based: based on (theoretical) models
 - Parameters, if any, chosen by comparing with thin-target data



'Theoretical' models

- ✦ Evaporation and pre-compound models
- ✦ Cascade and CHIPS
 - Bertini-like
 - Binary Cascade
 - Chiral Invariant Phase Space
- ✦ Quark-Gluon String (QGS) model
 - And 'variant' FTF model, using Fritiof approach

Hadronic Model Organization



Hadronic Processes

✶ At rest

stopped μ^- , π^- , K^- , anti-proton, Σ^- , anti- Σ^+
radioactive decay

✶ Elastic

models for π , K , p , n , hyperons

✶ Inelastic

different models for π , K , p , n , hyperons
ions

- capture in flight

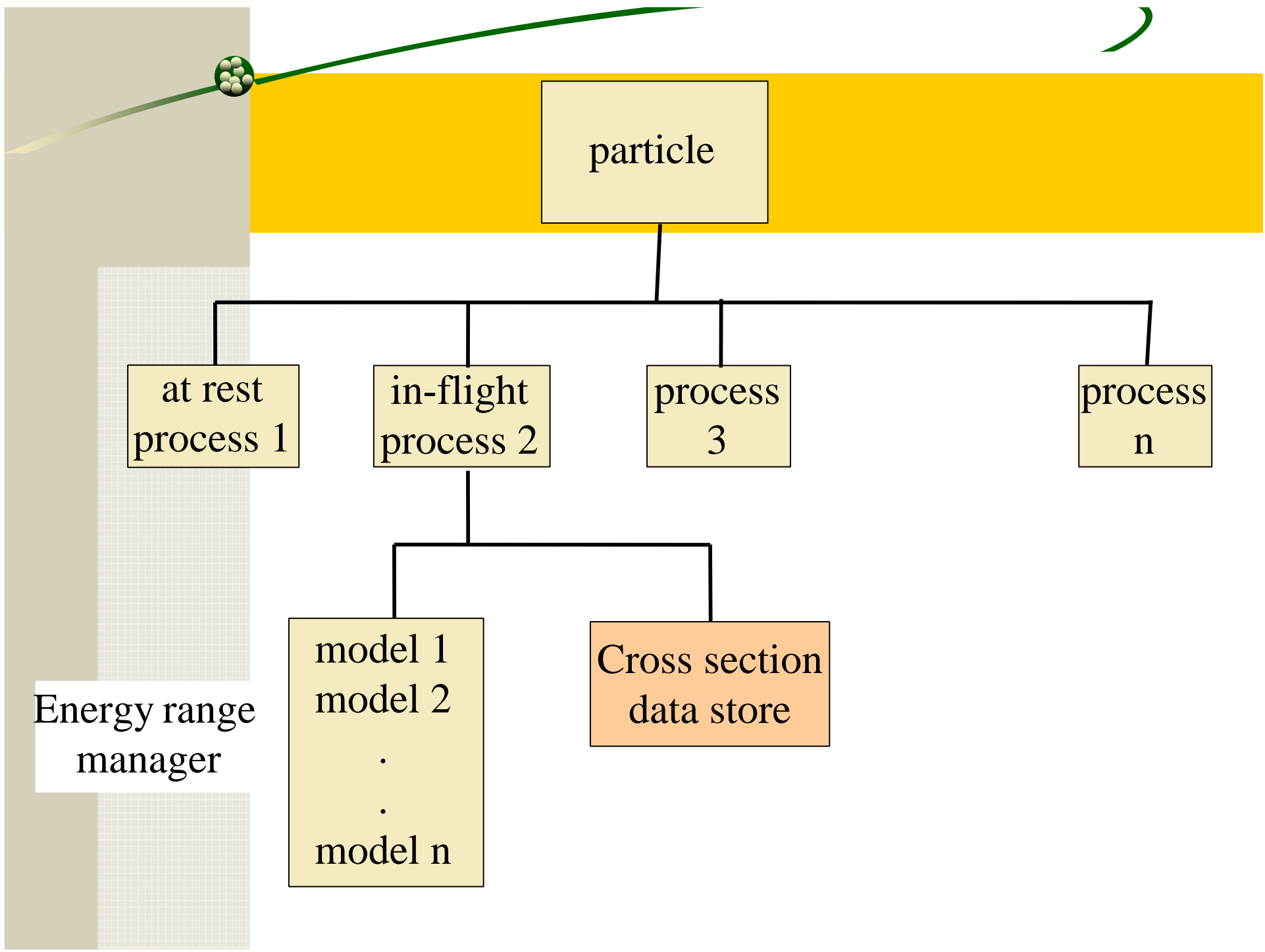
- (n, γ) , π^-

- fission

- neutron-induced

✶ Photo-nuclear, lepto-nuclear

- (neutrino-nuclear not verified yet)





Low and High Energy Parametrized Models

- ✂ Re-engineered, C++ version of GHEISHA

- ✂ Two pieces

- LEP inelastic: parameters tuned for 0 – 30 GeV
- HEP inelastic: parameters tuned for 20 GeV – 10 TeV

- ✂ Valid for all long-lived hadrons

- ✂ Also in this category:

- elastic (all hadrons)
- neutron capture
- neutron-induced fission



Low and High Energy Parametrized Models



Modelling

- initial interaction, fragmentation of hadrons, intra-nuclear cascade, nuclear de-excitation all simulated
- but each of these phases is parametrized
- no modelling of target nucleus
- no intra-nuclear tracking
- not intended to conserve energy/momentum event-by-event

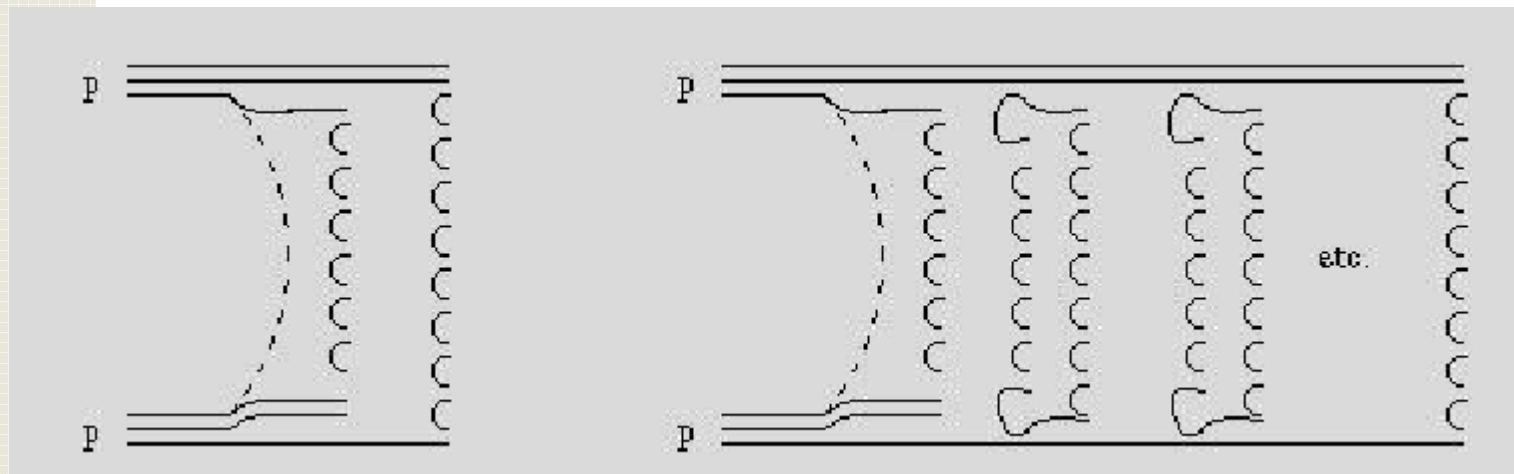


Originally designed for shower studies

- fast
- originally used for higher energies (> 10 GeV), but tuned for lower energies as well (LEP part)

Quark Gluon String Model

- ✂ Interaction modelled using pomerons
 - Hadrons exchange one or several Pomerons
- ✂ Parton interaction, colored quarks
 - Valence and sea quarks
- ✂ Strings hadronize





FTF String Model

✂ Uses much the same machinery as Quark-Gluon String model

- pomeron exchange, detailed nuclear model

✂ String excitation follows Fritiof approach

- diffractive excitation:
 - sample the transverse part of the transferred momentum from a parametrized gaussian
 - calculate longitudinal part using light-cone constraints
- only momentum exchanged, not partons
- hadron-structure function parameters differ from QGS model



Binary Cascade

- ✦ Hybrid between classical cascade and full QMD model
- ✦ Detailed 3-D model of nucleus
 - nucleons placed in space according to nuclear density
 - nucleon momentum according to Fermi gas model
- ✦ Collective effect of nucleus on participant nucleons described by optical potential
 - numerically integrate equation of motion
- ✦ Particle interaction by resonance formation and decay



Bertini-like Cascade

✿ The Bertini model is a classical cascade:

- it is a solution to the Boltzmann equation on average
- no scattering matrix calculated

✿ Core code:

- elementary particle collider: uses free-space cross sections to generate secondaries
- cascade in nuclear medium
- pre-equilibrium and equilibrium decay of residual nucleus
- Nucleus modelled as shells of different densities




Precompound and Nuclear De-excitation Models

- ✦ Precompound Model – used to take the nucleus from a highly excited state down to equilibrium
- ✦ May be used:
 - by itself for p, n below 170 MeV or
 - as a “back-end” for cascade or high energy models
- ✦ Model begins with nuclear excitation energy, a set of excitons, and a parametrized level density
- ✦ Excitons are decayed until equilibrium is reached, then control is transferred to competition of low energy models
 - evaporation, fission, Fermi breakup, multi-fragmentation, photon evaporation



High Precision Neutrons

- ✂ data-driven, based on G4NDL data library which consists of data from ENDF, JENDL, CENDL, BROND, JEF, MENDL
- ✂ covers
 - elastic
 - inelastic (n, p, d, t, ^3He , α in up to 4-body phase space final states)
 - radiative capture (discrete + continuous gamma spectra)
 - fission
- ✂ incident energies from thermal to 20 MeV
- ✂ modeling:
 - cross sections, angular distributions, final states all tabulated
 - sample from interpolated data tables



Chiral Invariant Phase Space (CHIPS) Model

✂ Theory-driven model based on quasmons (an ensemble of massless partons uniformly distributed in invariant phase-space)

- a quasmon can be any ground state hadron or excited system of hadrons

✂ Quasmon hadronizes by internal quark fusion and/or quark exchange with partons in neighbouring nucleon clusters

✂ Originally developed as a final state generator

- now used for:
 - nuclear capture of negatively charged hadrons
 - gamma-nuclear reactions
 - lepto-nuclear reactions

Absorption At Rest

- ✖ Processes available to handle all negative, long-lived hadrons
 - anti-proton and anti-sigma+ included
- ✖ Also for μ^- , τ^-
- ✖ Above processes implemented by CHIPS model
- ✖ Alternative processes available for μ , π



Coherent Elastic Scattering

☀ Tabulated models for pp, np elastic scattering from 10 -1200 MeV

- data from SAID database (Arndt, 1998)

☀ Glauber model approach for h-A scattering

- all hadrons (incident energy $1 \text{ GeV} < E < 300 \text{ GeV}$)
- two-gaussian form for nuclear density (edge of nucleus is most important)
- fitting of nuclear density parameters done from $A = 4$ to $A = 208$ using data from p-A elastic scattering at 1 GeV
- also uses total h-A cross section data

Binary Light Ion Model

- ✖ Based on the binary cascade model
- ✖ For ion-ion collisions $A_{\text{projectile}}$ or $A_{\text{target}} < 13$
 - this limitation due to lack of correlation between projectile and target nucleons
- ✖ $E_{\text{projectile}} < 10 \text{ GeV/N}$
- ✖ Initial state of cascade formed by including positions and momenta of projectile nucleons with those of target
- ✖ Final state fragments formed by statistical combination of ejected p, n
- ✖ Transition to pre-compound model governed by
$$E_{\text{ex}} = \sum (E_{\text{fermi}}^P - E^P) ; P \text{ is index of nucleon participant}$$



Abrasion/Ablation Model

✂ A simplified macroscopic model for nucleus-nucleus collisions

- based largely on geometric arguments
- non-relativistic dynamics
- faster, but less accurate than binary light ion

✂ Appropriate for collisions of all A , $E < 10$ GeV/N

✂ First phase is Wilson abrasion

- overlap region between projectile and target is sheered off
- spectator nucleons in target and projectile assumed to undergo little change

✂ Second phase is ablation, which is handled by Geant4-implemented de-excitation models:

- Evaporation, fission, Fermi breakup, multi-fragmentation



Electromagnetic Dissociation Model

- ✱ Describes the emission of p,n due to hard virtual photon spectrum from high-Z, relativistic nuclei
- ✱ Dipole and quadrupole fields of the target nucleus are used to calculate the virtual photon spectrum
- ✱ Integrated photo-nuclear cross sections and virtual photon flux used to get total electro-dissociation cross section
- ✱ Proton emission cross section is a Z-dependent fraction of the total e.d. cross section
 - neutron emission cross section is the remainder
- ✱ Two-body decay of excited nucleus
 - nucleon emitted isotropically in rest frame of nucleus

Radioactive Decay

✖ Tabulated model for α , β^+ , β^- emission and electron capture in nuclei

- β and ν spectra sampled from either 3-body or tabulated data

✖ Data from ENSDF (evaluated nuclear structure data file)

- half lives
- nuclear level structure for parent or daughter
- decay branching ratios
- energy of the decay process

✖ If daughter is an excited isomer, prompt nuclear de-excitation is performed with Geant4 photon evaporation model



Survey of Cross Sections

✂ Default cross section sets are provided for each type of hadronic process

fission, capture, elastic, inelastic

can be overridden or completely replaced

✂ Different types of cross section sets

some contain only a few numbers to parametrize c.s.

some represent large databases

some are purely theoretical

Default Cross Sections

✂ Elastic, inelastic from GHEISHA with modifications

- for p-A, π -A, use tabulated fits to data
- interpolate in A where there is no data
- for all others, make particle-specific corrections to p-A, π -A cross sections

✂ Capture

- for neutrons only
- $\sigma = 11.12 \sigma(Z) / KE^{0.577}$

✂ Fission

- for neutrons only
- direct table lookup for $^{233,235}\text{U}$, ^{239}Pu , $KE < 10 \text{ MeV}$
- all others: table lookup $\times (38.7 Z^{4/3} / A - 67)$ up to 1 TeV



Alternative Cross Sections



✂ Low energy neutrons

G4NDL available as Geant4 distribution data files
elastic, inelastic, capture, fission

Available with or without thermal cross sections

✂ "High energy" neutron and proton reaction σ

$14 \text{ MeV} < E < 20 \text{ GeV}$

✂ Pion reaction cross sections

✂ Ion-nucleus reaction cross sections

Good for $E/A < 10 \text{ GeV}$



Hadronics Summary

✖ *Hadronic processes require physics models and cross sections*

user must choose (carefully)

more than one model and/or cross section allowed

✖ *Many models offered – three main types:*

tabulated

parameterized

theory-driven

✖ *Most cross section sets provided by default*

– alternative cross sections are available



Other Summary

- ✚ G4 provides full detector simulation capabilities & more
 - Flexible geometry modeler for many, complex volumes
 - Tracking, event biasing, scoring, hit creation
- ✚ Configurations of physics models provide physics options
 - Tailored for sets of application areas
 - Created, tested for key application areas
 - QGSP, LHEP, QGSC, with emerging cascade options (eg QGSP_BIC)
 - Starting points for further refinements, also by users
- ✚ Standard models of EM interactions (EM physics)
 - and extensions to low energies, specialised modeling



Backup slide(s)




EM production threshold



Thresholds

- Charged particles are tracked down to zero energy
- Production threshold for delta electrons expressed in length

 Threshold in length chosen in order to optimise CPU use



Geant4 Parameterised models

- ✦ Are used in many areas
 - They form the LHEP physics list
 - Used where alternative models cannot bridge energy 'gap'
 - Used for most interactions of Σ , Ω , ..
- ✦ Benefit from their speed and versatility



Geometry (2)

- ✖ Solid based geometry
 - Easy for user to describe
- ✖ Built-in navigator
 - Also tools to validate/check geometry model
- ✖ Multiple levels of hierarchy
 - To describe complex structures
 - LHC detectors of few million of volumes