

# HepMC Proposal

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Presentation of the  
proposal for the new  
version of HepMC

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# background

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- CMS requested MathCore GenVector
- Others want no change to Lorentz vector
- Concern about dependencies
- Compromise proposed last week
- A couple more unrelated requests

# The Proposal

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- Remove all dependencies
- Replace HepLorentzVector with minimal simple vector
  - Prefer struct of four doubles
  - Need a bit more
- Continue to use existing code?
  - Template constructor, but not class
- <http://lcgapp.cern.ch/project/simu/HepMC/download/>

# SimpleVector.h

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- class FourVector
  - 4-momentum or position
- class ThreeVector
  - Position
- Independent
  - FourVector does not have a ThreeVector

# FourVector constructors

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- `FourVector( double x, double y, double z, double t=0)`
- `FourVector(double t)`
- `FourVector()`
- `template <class T >`  
`inline FourVector( const T& v)`
  - Uses `x()`, `y()`, `z()`, `t()`
- Side effect: problem with `FourVector(0)`
  - Seen, for instance, with `GenParticle(0,...)`

# FourVector methods

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- px() py() pz() e() m() m2()
- perp() perp2() mag()
- x() y() z() t()
- theta() phi() rho()
- = == !=
- pseudoRapidity() eta()
- set(,,,) setX() setY() setZ() setT()
- setPx() setPy() setPz() setE()

# ThreeVector methods

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- `x()` `y()` `z()`
- `phi()` `theta()` `r()`
- `mag()` `perp2()` `perp()`
- `=` `==` `!=`
- `set(,,)` `setX()` `setY()` `setZ()`
- `setPhi()` `setTheta()`

# Rationale

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- Methods used by HepMC
- Similar methods that seem likely to be used
- Don't want a full vector class

# PdfInfo

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- CMS requests PdfInfo class
  - HepMC 1.28?
- GenEvent has pointer (undefined by default)
- `double x1; // fraction of beam momentum carried by first parton ("beam side")`
- `double x2; // fraction of beam momentum carried by second parton ("target side")`
- `int kf1; // flavour code of first parton`
- `int kf2; // flavour code of second parton`
- `double QscalePDF; // Q-scale used in evaluation of PDF's (GeV)`
- `double pdf1; // PDF (kf1, x1, Q)`
- `double pdf2; // PDF (kf2, x2, Q)`
- Needs to be discussed by LCG simulation

# Generated Mass

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- Expecting request from Monte Carlo authors
- Store generated mass
  - Additional double
  - Certainly there in HEPEVT common block
  - Precision problem
- Might perhaps store  $p_x$ ,  $p_y$ ,  $p_z$ ,  $m$ 
  - Code breaks...
  - Doesn't make sense to calculate mass to store it
    - Must get generated mass directly from generator

# Conclusion

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- Without templated constructor, not backwards compatible
- With templated constructor, partially backwards compatible
  - Templated constructor overrides default conversion (int to double)
  - Possible obscure errors
  - FourVector is not a full physics vector implementation
- Pere promised something to help when reading
- Is this proposal acceptable?