



High
Luminosity
LHC



80 bunch scheme in the LHC

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R. de Maria, Y. Papaphilippou, G. Papotti,
T. Pieloni, G. Rumolo, E. Shaposhnikova and
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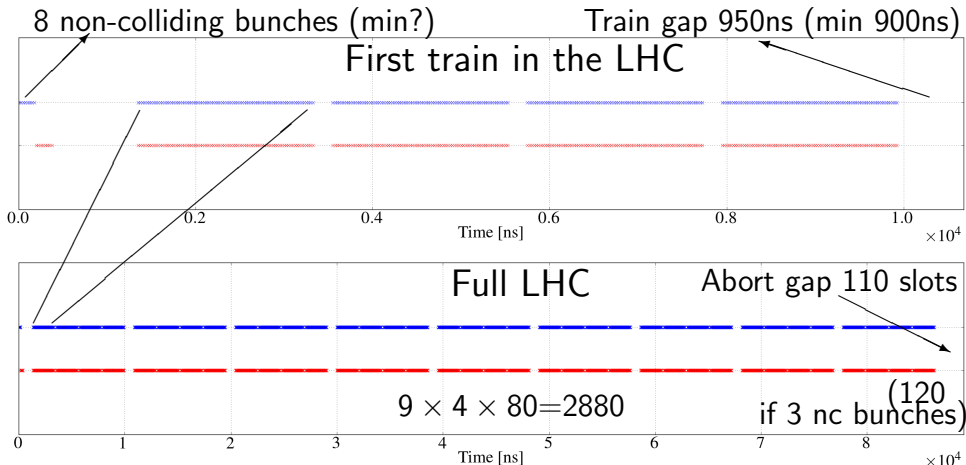
Turn-around time

Since Chamonix 2014 HL-LHC beams need a 7.2s longer SPS ramp (E. Shaposhnikova):

Phase	Time [minutes]	G. Arduini et al
Ramp down/precycle	60	
Pre-injection checks and preparation	15	
Checks with set-up beam	15	
Nominal injection sequence	20 23'	} 28' @ inj.
Ramp preparation	5	
Ramp	25	
Squeeze	30	
Adjust/collisions	10	
Total	180 183'	

Maybe 80 bunch scheme helps with turn-around-time

80 bunch scheme and 4 PS batch trains



Comparing to nominal (colliding bunches)

#	IP1&5	IP2	IP8	Abort gap	Non- Coll.	#SPS inj
72	2736	2452	2524	120	12	12
72 ⁺	2808	2276	2232	120	12	11
80	2800	2727	2694	110	8	12
80 ⁺	2880	2380	2366	110	8	10

If 3 non-colliding bunches OK, abort gap=120 OK.
Else train gap can be shorter by 2 slots (950→900ns)
Saving 2 SPS injections shortens turn-around-time
(183'→178') and decreases IBS emittance growth
by $\approx 1\%$ in first trains.

Comparing to nominal (luminosity)

#	IP1&5	IP2	IP8	Abort gap	Non- Coll.	#SPS inj
72	2736	2452	2524	120	12	12
72 ⁺	+2.6%	-7.2%	-11%	120	12	11
80	+2.3%	+11%	+6.7%	110	8	12
80 ⁺	+5.2%	-3%	-6.2%	110	8	10 →

With 80 everybody wins

Does IP2 want it?

80⁺ is optimized for IP1&5

Is 80⁺ OK for LHCb? → Need input

extra $\approx 0.5\%$ from TAT not included

How to find the optimum?

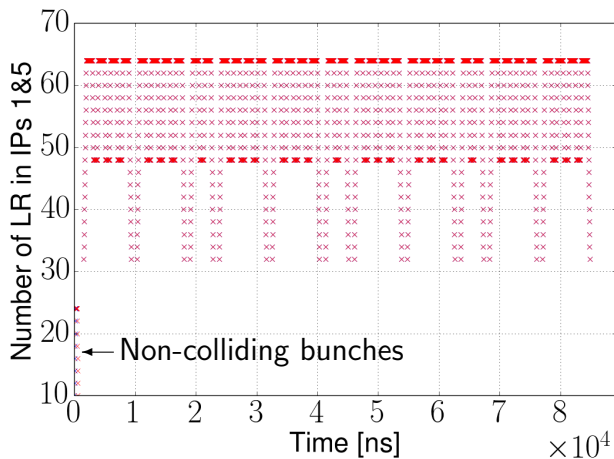
3 PS batch types: 72, 80, 81

SPS trains made of 1,2,3 or 4 PS batches
(120 different SPS trains)

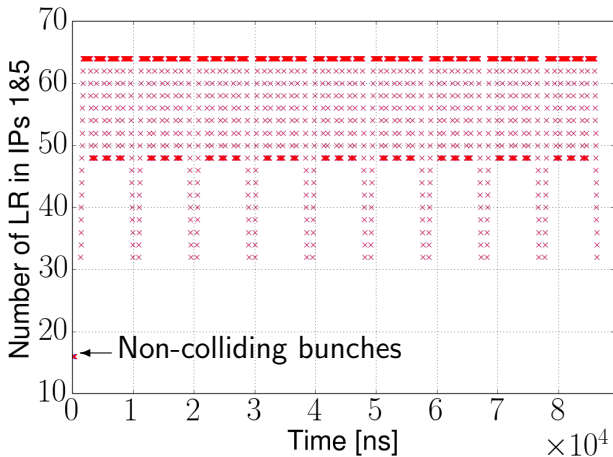
with ≈ 10 possible train gaps (900-1150ns)
and between 10 and 15 SPS injections

This gives about 10^{40} possible LHC filling schemes
(symmetries are used to find good combinations)

Long ranges in Nominal



Long ranges in 80^+



No differences other than fewer non-colliding bunches is better

80 bunches/4 trains merits and issues

Merits:

- ★ 5.2% more luminosity in IP1&5 (same pile-up)
- ★ with room for compromises with other IPs
- ★ Possibly faster turn-around
- ★ Potential to be a scrubbing beam

Issues:

- ★ SPS to LHC transfer with $4 \times 80 = 320$ bunches instead of $4 \times 72 = 288$
- ★ Injection protection devices (TDI, TCDI, etc) need to “survive” the extra charge
- ★ $\approx 10\%$ larger heat load due to e-cloud

Pushed 8b+4e

Merits:

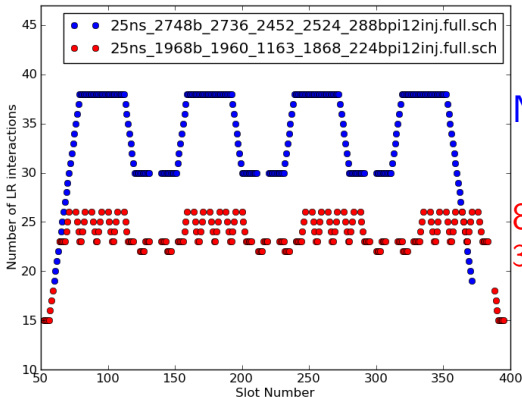
- ★ 7 PSB bunches can provide $56 \times 4 \times 9 = 2016$ bunches in the LHC
- ★ Considerably lower e-cloud than 25 ns baseline
- ★ Larger lumi than 50 ns or plain 8b+4e
- ★ Smaller β^* and smaller crossing angle thanks to fewer long ranges.

Issues:

- ★ Lower luminosity than baseline
- ★ with 10% more peak pile-up

Pushed 8b+4e

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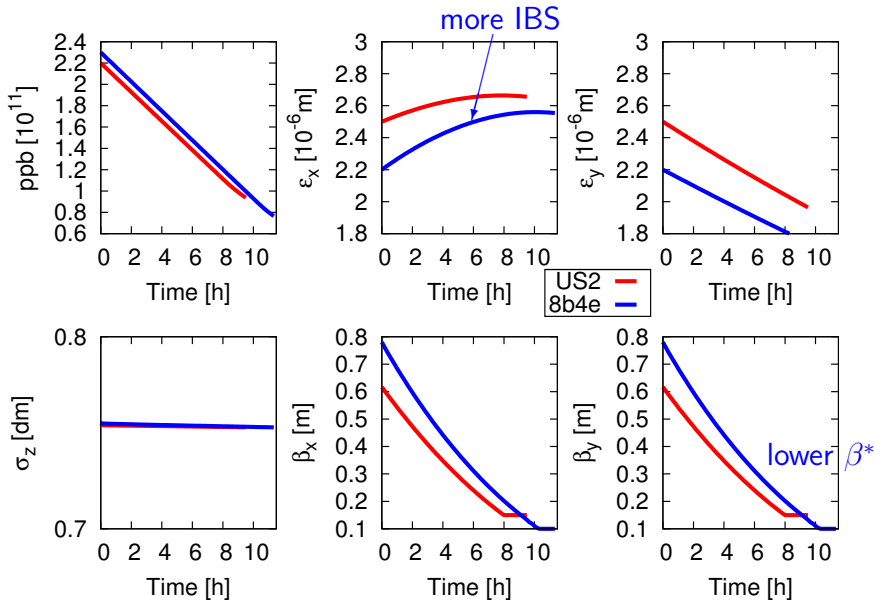
Nominal

8b+4e

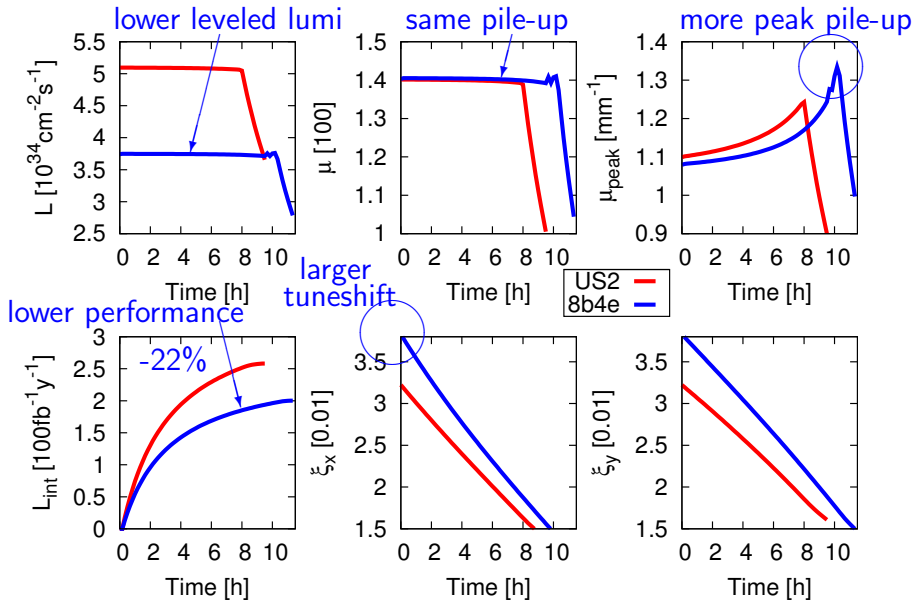
30% fewer LRs

Lower number of long range encounters allows for smaller crossing angle and smaller β^* ($\beta^* = 10\text{cm}$, $\theta = 530\mu\text{m}$ (9σ) with crab cavities in the following)

Pushed 8b+4e: Performance I (preliminary)



Pushed 8b+4e: Performance II (preliminary)



Conclusions

- ★ 80 bunch scheme is promising for performance and flexibility: up to 5.2% in lumi, turn-around-time, scrubbing beam, 80bunch/3batches, etc
- ★ Experimentally not yet demonstrated
- ★ and full LHC potential not yet explored
- ★ Need to know: minimum number of non-colliding bunches, figure of merit for luminosities in the IPs and abort gap margin.
- ★ Risk of protection devices to be assessed.