

BV flag in Crab-Cavities

Andrea Latina

andrea.latina@cern.ch

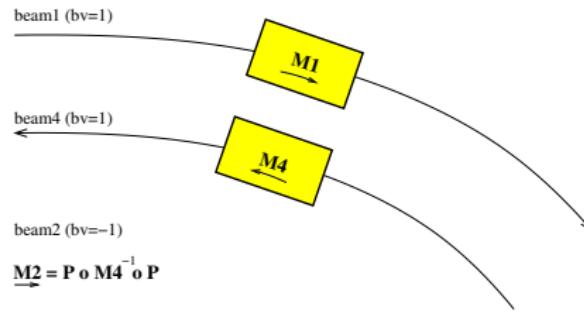
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MAD-X: beam1, beam2, and beam4

- ▶ beam1: forward beam (clockwise)
- ▶ beam4: backward beam (counterclockwise)
- ▶ beam2: ($bv=-1$) backward beam seen in the forward direction



- ▶ map for beam1: e.g. $\mathbf{M1}(K, V, LAG, \dots)$
- ▶ map for beam4: e.g. $\mathbf{M4} = \mathbf{M1}(\textcolor{red}{f}(K, V, LAG, \dots))$, change of reference frame for **M1**
- ▶ with $bv=-1$, **M2** is *reflected map* for beam2, to track beam2 in the frame of beam1:

$$\mathbf{M2} = \mathbf{P} \circ \mathbf{M4}^{-1} \circ \mathbf{P} = \mathbf{M1}(\textcolor{magenta}{g} \circ \textcolor{red}{f}(K, V, LAG, \dots))$$

P is the coordinate change from beam4 to beam2

Purpose of BV-flag in MAD-X

- ▶ The goal of the BV-flag is to express **M1**, **M2**, and **M4** through a single map, **M**, accepting an additional argument, bv:

- ▶ beam1:

map: $\mathbf{M1} = \mathbf{M}(K, V, LAG, \dots, bv = +1)$

- ▶ beam2:

map: $\mathbf{M2} = \mathbf{M}(K, V, LAG, \dots, bv = -1)$

with:

$$\mathbf{M} := \begin{cases} \mathbf{M1}(K, V, LAG, \dots) & \text{if } bv = +1 \\ \mathbf{M1}(g \circ f(K, V, LAG, \dots)) = \mathbf{M2} = P \circ \mathbf{M4}^{-1} \circ P & \text{if } bv = -1 \end{cases}$$

Note that the actual expressions of $f(\dots)$ and $g(\dots)$ (and of $g \circ f(\dots)$) depend on the type of element and physics needed.

- ▶ Repeat: purpose of BV-flag is to help providing a unified expression for **M1**(...) and **M2**($g \circ f(\dots)$) (passing through **M4**)

The sequences LHC-B1 and LHC-B2 (and beam_four)

Two "degrees of freedom" exist:

- ▶ the definition of $f(\dots)$ and $g(\dots)$

from which depends the implementation in MAD-X of $g \circ f(\dots)$

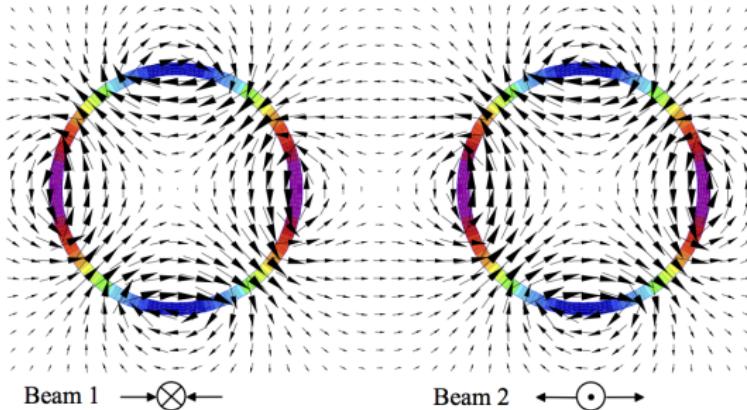
The "[LHC Optics Web Home](#)" came to help, providing the following sequences:

- ▶ LHC-B1: clockwise sequence for beam1
- ▶ LHC-B2: clockwise sequence for beam2
- ▶ beam_four.seq: counterclockwise sequence for beam4

LHC-B2 defines $f(\dots)$

Elements LHCb1 and LHCb2 - 1/3

- ▶ Twin-aperture quadrupoles, e.g.:



(S. Russenschuck, Field computation for accelerator magnets; here beam2 is beam4)

- ▶ MQ.15R1.B1, K1 := kqf.a12, polarity=+1; ! beam1 sees a focusing quad (with bv=1)
- ▶ MQ.15R1.B2, K1 := -kqd.a12, polarity=-1; ! beam4 sees a defocusing quad; but LHCb2 reports a focusing quad, with bv=-1 with
 - ▶ kqd.a12 := kqd ; kqd := -0.008600955656 ;
 - ▶ kqf.a12 := kqf ; kqf := 0.008990100753 ;
- ▶ [beam four.seq: MQ.15R1.B2, K1 := kqd.a12, polarity=-1;]

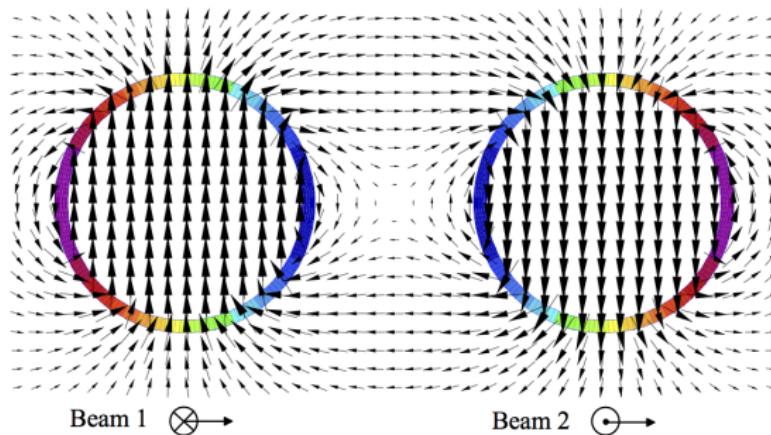
Elements LHCb1 and LHCb2 - 2/3

- ▶ Single-aperture quadrupoles for low- β triplets: MQXA, MQXB
 - ▶ LHCb1: MQXA.1R1, K1 := kqx.r1+ktqz1.r1, polarity=+1;
 - ▶ LHCb2: MQXA.1R1, K1 := kqx.r1+ktqz1.r1, polarity=+1;
that is
 - ▶ they have the same strength
- ▶ ACSCA Cavities
 - ▶ V6.503
 - ▶ LHCb1: ACSCA.D5L4.B1, VOLT := VRF400/8, LAG := LAGRF400.B1;
 - ▶ LHCb2: ACSCA.D5L4.B2, VOLT := VRF400/8, LAG := LAGRF400.B2;
 - ▶ Browsing the files I found LAGRF400.B2=0.0, or
 - ▶ ACSCA : RFCAVITY, L := I.ACSCA, VOLT := VRF400/8, LAG := 0.5,
HARMON := HRF400;
which is used by both structures
 - ▶ beam_four.seq:
ACSCA.D5L4.B2, VOLT := VRF400/8, LAG := 0.5 – (LAGRF400.B2);
 - ▶ Phase dependence: $\sin(\phi - kz) \rightarrow \sin(\phi + kz) \equiv \sin(\pi - \phi - kz)$

$$\phi \rightarrow \pi - \phi$$

Elements LHCb1 and LHCb2 - 3/3

- ▶ Main dipoles
 - ▶ MB.B19R8.B1, ANGLE := ab.a81, K0 := kb.a81, polarity=+1;
 - ▶ MB.B19R8.B2, ANGLE := -ab.a81, K0 := -kb.a81, polarity=+1;
 - ▶ beam_four.seq: MB.B19R8.B2, ANGLE := -ab.a81, K0 := -kb.a81, polarity=-1;



(S. Russenschuck, Field computation for accelerator magnets; here beam2 is beam4)

- Here $B_y \rightarrow -B_y$ for obvious reasons

Fields, as seen in a $(-x, y, -z)$ reference frame

- Multipolar expansion of the magnetic field:

beam2 (x, y, z)		beam4 $(-x, y, -z)$	
k_0	$\frac{q}{P_0 c} B_y$	$\frac{q}{P_0 c} B_y$	k_0
$\mathbf{k1}$	$\frac{q}{P_0 c} \frac{\partial B_y}{\partial x}$	$\frac{q}{P_0 c} \frac{\partial B_y}{\partial -x}$	$-\mathbf{k1}$
k_2	$\frac{q}{P_0 c} \frac{\partial^2 B_y}{\partial x^2}$	$\frac{q}{P_0 c} \frac{\partial^2 B_y}{\partial (-x)^2}$	k_2
$\mathbf{k3}$	$\frac{q}{P_0 c} \frac{\partial^3 B_y}{\partial x^3}$	$\frac{q}{P_0 c} \frac{\partial^3 B_y}{\partial (-x)^3}$	$-\mathbf{k3}$

(normal components)

beam2 (x, y, z)		beam4 $(-x, y, -z)$	
$\mathbf{k0_s}$	$\frac{q}{P_0 c} B_x$	$\frac{q}{P_0 c} (-B_x)$	$-\mathbf{k0_s}$
$k1_s$	$\frac{q}{P_0 c} \frac{\partial B_x}{\partial x}$	$\frac{q}{P_0 c} \frac{\partial -B_x}{\partial -x}$	$k1_s$
$\mathbf{k2_s}$	$\frac{q}{P_0 c} \frac{\partial^2 B_x}{\partial x^2}$	$\frac{q}{P_0 c} \frac{\partial^2 -B_x}{\partial (-x)^2}$	$-\mathbf{k2_s}$
$k3_s$	$\frac{q}{P_0 c} \frac{\partial^3 B_x}{\partial x^3}$	$\frac{q}{P_0 c} \frac{\partial^3 -B_x}{\partial (-x)^3}$	$k3_s$

(skew components)

- $k_0 = \text{dipole}$, $k_1 = \text{quadrupole}$, $k_2 = \text{sextupole}$, ...

- Electric field:

beam2 (x, y, z)		beam4 $(-x, y, -z)$	
(E_x, E_y, E_z)		$(-E_x, E_y, -E_z)$	

- notice that the voltage changes sign: $V = \int E_z dz \rightarrow -V = -\int E_z dz$

Summary of the transformation rules

A summary of these transformation rules is given in beam2-beam4.doc by S. Fartoukh

SBEND: put a minus sign in front of the definition of the parameters, TILT, K0S, E1, E2, K1 and K3, and swap the parameter definitions of (FINT, FINTX), (E1,E2), (H1,H2)

- ▶ beam2: SBEND,L=I,ANGLE=angle,TILT=tilt,K0=k0,K0S=k0s,K1=k1,E1=e1, E2=e2, ...
- ▶ beam4: SBEND,L=I,ANGLE=angle,TILT=-tilt,K0=k0,K0S=-k0s,K1=-k1,E1=-e2,E2=-e1

QUADRUPOLE: put a minus sign in front of the definition of the parameters K1 and TILT

- ▶ beam2: QUADRUPOLE,L=I,TILT=tilt,K1=k1,K1s=k1s;
- ▶ beam4: QUADRUPOLE,L=I,TILT=-tilt,K1=-k1,K1s=k1s;

SEXTUPOLE: put a minus sign in front of the definition of the parameters K2S and TILT

- ▶ beam2: SEXTUPOLE,L=I,TILT=tilt,K2=k2,K2s=k2s;
- ▶ beam4: SEXTUPOLE,L=I,TILT=-tilt,K2=k2,K2s=-k2s;

OCTUPOLE: put a minus sign in front of the definition of the parameters K3 and TILT

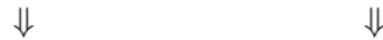
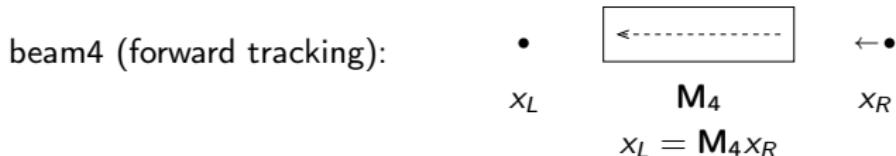
- ▶ beam2: OCTUPOLE,L=I,TILT=tilt,K3=k3,K3s=k3s;
- ▶ beam4: OCTUPOLE,L=I,TILT=-tilt,K3=-k3,K3s=k3s;

MULTIPOLE: put a minus sign in front of the definition of the tilt and of the parameters related to the odd skew and even normal multipoles

- ▶ beam2: MULTIPOLE,TILT=tilt,KNL:={k0,k1,k2,k3,...}, KSL:={k0s,k1s,k2s,k3s,...};
- ▶ beam4: MULTIPOLE,TILT=-tilt,KNL:={k0,-k1,k2,-k3,...}, KSL:={-k0s,k1s,-k2s,k3s,...};

The reflected map \mathbf{M}_2

Take two particles, x_L (left) and x_R (right) going through the same element:



that is

$$\begin{aligned} P_{x_R} &= M_4^{-1} \circ P_{x_L} \\ x_R &= \underbrace{P \circ M_4^{-1} \circ P}_{M_2} x_L \end{aligned}$$

M_2 is the *reflected map*:

$$M_2 = P \circ M_4^{-1} \circ P$$

and

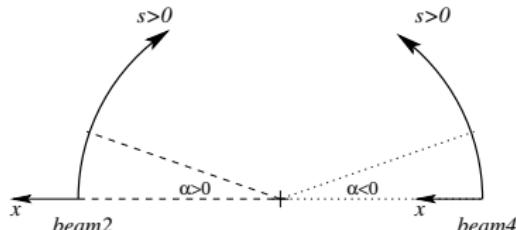
$$x_R = M_2 x_L$$

Change of coordinates, P

Two change of coordinates are necessary for going from beam4 to beam2:

1. Change of reference frame:

$$(x, y, s) \rightarrow (-x, y, -s)$$



2. Direction of motion is reverted to perform back-tracking:

$$v \rightarrow -v$$

That is, P :

$$\begin{pmatrix} -x \\ px \\ y \\ -py \\ -z \\ pz \end{pmatrix}_{\text{beam2}} \leftarrow \underbrace{\begin{pmatrix} 1 & & & & & \\ & -1 & & & & \\ & & 1 & & & \\ & & & -1 & & \\ & & & & 1 & \\ & & & & & -1 \end{pmatrix}}_{v \rightarrow -v} \underbrace{\begin{pmatrix} -1 & & & & & \\ & -1 & & & & \\ & & 1 & & & \\ & & & 1 & & \\ & & & & -1 & \\ & & & & & -1 \end{pmatrix}}_{(x, y, s) \rightarrow (-x, y, -s)} \begin{pmatrix} x \\ px \\ y \\ py \\ z \\ pz \end{pmatrix}_{\text{beam4}}$$

- The transformation for the MAD-X longitudinal canonical variables is: $(t, p_t) \rightarrow (-t, p_t)$, such that:

$$P : (x, px, y, py, t, pt) \rightarrow (-x, px, y, -py, -t, pt)$$

Reflected map and reflected sequence

For maps **M4**, where the diagonal 2×2 blocks can be written as 2×2 matrices:

$$\mathbf{M} = \begin{pmatrix} a & b \\ c & a \end{pmatrix}$$

with $\det(\mathbf{M}) = 1$ (i.e. symplectic; e.g. drifts, quadrupoles, sbends), it can be proven that the reflected map, **M2** is equivalent to **M4**:

$$\mathbf{M2} = P \circ \mathbf{M4}^{-1} \circ P \equiv \mathbf{M4}$$

$$\begin{aligned} P \circ \mathbf{M}^{-1} \circ P &= \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} a & b \\ c & a \end{pmatrix}^{-1} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = \\ &= \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} a & -b \\ -c & a \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = \begin{pmatrix} a & b \\ c & a \end{pmatrix} = \mathbf{M} \end{aligned}$$

it can be shown also that **M2** is the transfer matrix for the mirror image of the beamline.

For instance, if **M** is the matrix for a bend followed by a drift and then a quadrupole

$$\mathbf{M4} = \mathbf{M}_q \mathbf{M}_d \mathbf{M}_b$$

then

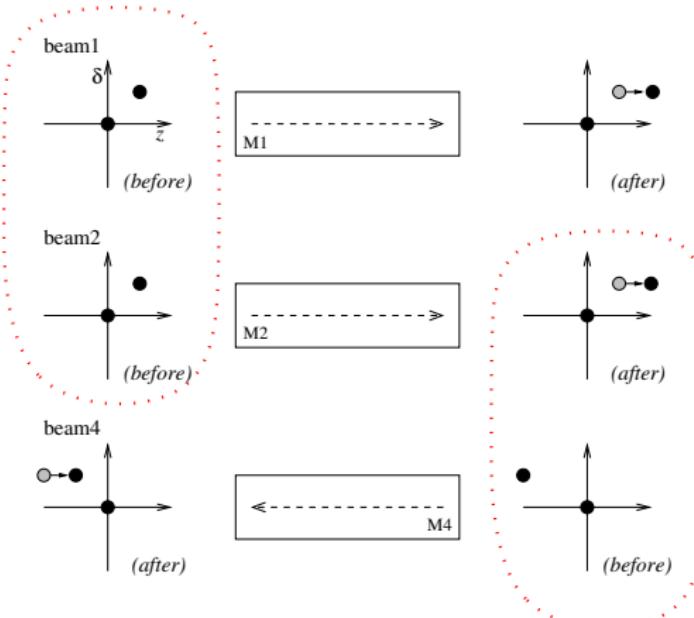
$$\mathbf{M2} = \mathbf{M}_b \mathbf{M}_d \mathbf{M}_q$$

This is a property of the Hamilton equations: they are invariant for time reversal.

Example: BV-flag in drifts

In drifts $g \circ f$ is the identity, and $\mathbf{M}2 \equiv \mathbf{M}4 \equiv \mathbf{M}1$

- E.g. two particles $(t, p_t)_1 = (0, 0)$ and $(t, p_t)_2 = (1, 1)$:



- $t > 0$ is the head for beam1, but the tail for beam4.
- Remark: in a drift the matrix element $R_{56} = \frac{L}{\beta_0^2 \gamma_0^2}$ is > 0 .

Example: BV-flag in a quadrupoles

- In MAD-X we have (this is $g \circ f$):

$$g \circ f : K_1 \leftarrow \mathbf{bv} \cdot K_1$$

- M4:

$$\mathbf{M4} = \begin{pmatrix} \cos(\sqrt{K}L) & \frac{1}{\sqrt{K}} \sin(\sqrt{K}L) & & 0 \\ -\sqrt{K} \sin(\sqrt{K}L) & \cos(\sqrt{K}L) & & \\ & & \cos(\sqrt{-K}L) & \frac{1}{\sqrt{-K}} \sin(\sqrt{-K}L) \\ & & -\sqrt{-K} \sin(\sqrt{-K}L) & \cos(\sqrt{-K}L) \\ 0 & & & 1 \end{pmatrix}$$

- inverse (M4):

$$(\mathbf{M4})^{-1} = \begin{pmatrix} \cos(\sqrt{K}L) & -\frac{1}{\sqrt{K}} \sin(\sqrt{K}L) & & 0 \\ \sqrt{K} \sin(\sqrt{K}L) & \cos(\sqrt{K}L) & & \\ & & \cos(\sqrt{-K}L) & -\frac{1}{\sqrt{-K}} \sin(\sqrt{-K}L) \\ & & \sqrt{-K} \sin(\sqrt{-K}L) & \cos(\sqrt{-K}L) \\ 0 & & & 1 \end{pmatrix}$$

which is just like $L \rightarrow -L$

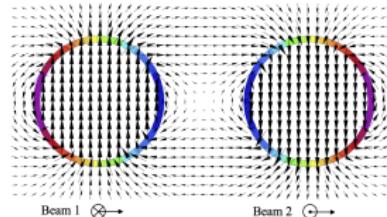
- One can verify that:

$$\mathbf{M2} = P \circ \mathbf{M4}^{-1} \circ P \equiv \mathbf{M4}$$

Example: BV-flag in sector bends

- The dipoles for beam1 and beam4 must be such that two beams are bent to follow the same circumference. This is provided by:

beam1	beam4
$\vec{B} = \begin{pmatrix} 0 \\ B_y \\ 0 \end{pmatrix}$	$\vec{B} = \begin{pmatrix} 0 \\ -B_y \\ 0 \end{pmatrix}$



- beam2 \leftrightarrow beam4
 - beam2: SBEND,L=I,ANGLE=angle,TILT=tilt,K0=k0,K0S=k0s,K1=k1,...
 - beam4: SBEND,L=I,ANGLE=angle,TILT=-tilt,K0=k0,K0S=-k0s,K1=-k1,...
- in MAD-X code (**PROBLEM?**):

```
gof :      angle ← bv · angle;
```

- MB.B19R8.B1, ANGLE := ab.a81, K0 := kb.a81, polarity=+1; ! beam1 sees a force bending right
- MB.B19R8.B2, ANGLE := -ab.a81, K0 := -kb.a81, polarity=+1; ! **LHCb2 reports a magnet bending left (correct). With BV in the previous formula, MAD-X beam2 and beam4 see a force bending right (shouldn't it be left? see below)**
- beam_four.seq: MB.B19R8.B2, ANGLE := -ab.a81, K0 := -kb.a81, polarity=-1; ! beam4 is bent left

Example: BV-flag in RF cavities

If the LHC RF cavities are defined like this (as it is now):

- ▶ for LHCb1: CRAB.B1: RFCAVITY, I=0, volt:= Vrf, LAG=LAG,
- ▶ for LHCb2: CRAB.B2: RFCAVITY, I=0, volt:= Vrf, LAG=LAG,
- ▶ beam_four.sew: CRAB.B2: RFCAVITY, I=0, volt:= Vrf, LAG=0.5-LAG

then the map must be:

$$\Delta E = b v V \sin(\phi_0 - k_0 z)$$

See demonstration in the Extra slides

This is different from what is currently implemented in MAD-X.

Example: BV-flag in RF cavities (alternative)

If, alternatively, the LHC RF cavities are defined like this:

- ▶ for LHC-B1: CRAB.B1: RFCAVITY, $I=0$, $volt:= V_{rf}$, $LAG=LAG$,
- ▶ for LHC-B2: CRAB.B2: RFCAVITY, $I=0$, $volt:= V_{rf}$, $LAG=0.5-LAG$,
- ▶ beam_four.sew: CRAB.B2: RFCAVITY, $I=0$, $volt:= V_{rf}$, $LAG=LAG$

then the map must be:

$$\Delta E = bv V \sin(\phi_0 - bv k_0 z)$$

that is:

$$\Delta E = bv V \sin(\phi_{RF} - bv k_{RF} z) \Rightarrow \begin{cases} \Delta E = V \sin(\phi_0 - k_0 z) & \text{in case } bv=+1 \\ \Delta E = -V \sin(\phi_0 + k_0 z) & \text{in case } bv=-1 \end{cases}$$

Example:

- ▶ beam1: $bv=1$, $(0, 0, 0, 0, z, 0)$, $\phi_0 = 0$

$$\Delta E = V \sin(0 - k_0 z) = \begin{cases} \Delta E > 0 & \text{if } z < 0 \quad (\text{tail accelerated}) \\ \Delta E = 0 & \text{if } z = 0 \\ \Delta E < 0 & \text{if } z > 0 \quad (\text{head decelerated}) \end{cases}$$

- ▶ beam2: $bv=-1$, $(0, 0, 0, 0, z, 0)$, $\phi_0 = 0$

$$\Delta E = -V \sin(0 + k_0 z) = V \sin(-k_0 z) = \begin{cases} \Delta E > 0 & \text{if } z < 0 \quad (\text{head accelerated}) \\ \Delta E = 0 & \text{if } z = 0 \\ \Delta E < 0 & \text{if } z > 0 \quad (\text{tail decelerated}) \end{cases}$$

beam4 is as expected: head decelerated, tail accelerated.

This is different from what is currently implemented in MAD-X.

Case of a crab cavity

Map of a crab cavity for beam1, as it is in the code:

$$\Delta p_x = \frac{V_{\text{crab}}}{P_0} \cdot \sin(\phi_0 - k z)$$

$$\Delta p_t = -k \times \frac{V_{\text{crab}}}{P_0} \cos(\phi_0 - k z)$$

Proposed definition:

- ▶ LHC1: CRAB.B1: crabcavity, l=0, volt:= Vcrab,, LAG=PHI
- ▶ LHC2: CRAB.B2: crabcavity, l=0, volt:= Vcrab, LAG=PHI,
- ▶ beam_four.seq: CRAB.B2: crabcavity, l=0, volt:= Vcrab, LAG=0.5-PHI

Map of the crab cavity including the BV-flag:

$$\Delta p_x = \frac{\text{bv} \cdot V_{\text{crab}}}{P_0} \cdot \sin(\phi_0 - k z)$$

$$\Delta p_t = -k \times \frac{\text{bv} \cdot V_{\text{crab}}}{P_0} \cos(\phi_0 - k z)$$

This is different from what is currently implemented in MAD-X.

Ultimate test

1. Given two elements
 - ▶ for LHC1
 - ▶ for LHC2
2. Reflect the sequence LHC2 with the rules prescribed in slides 9 and 10
 $(k_0 \rightarrow k_0, k_1 \rightarrow -k_1, k_2 \rightarrow k_2, \dots \text{LAG} = \pi - \text{LAG})$
 - ▶ Compute the map **M2** with $\text{bv}=-1$
 - ▶ Compute the map **M4** with $\text{bv}=+1$
3. Verify that

$$\mathbf{M}_2 = \mathbf{P} \circ \mathbf{M}_4^{-1} \circ \mathbf{P}$$

Ultimate test on a crab cavity

- ▶ for LHCb1: CRAB.B1: crabcavity, l=0, volt:= Vcrab,, LAG=PHI
- ▶ for LHCb2: CRAB.B2: crabcavity, l=0, volt:= Vcrab, LAG=PHI,
- ▶ beam_four.seq: CRAB.B2: crabcavity, l=0, volt:= Vcrab, LAG=0.5-PHI

Map:

$$\Delta p_x = \frac{bv \cdot V_{\text{crab}}}{P_0} \cdot \sin(\phi_0 - k z)$$
$$\Delta p_t = -k \times \frac{bv \cdot V_{\text{crab}}}{P_0} \cos(\phi_0 - k z)$$

TEST:

$$M_2 \stackrel{?}{=} P \circ M_4^{-1} \circ P$$

1) M2: bv=-1:

$$\Delta p_x = \frac{-V_{\text{crab}}}{P_0} \cdot \sin(\phi_0 - k z)$$
$$\Delta p_t = -k \times \frac{-V_{\text{crab}}}{P_0} \cdot \cos(\phi_0 - k z)$$

2) $P \circ \mathbf{M4}^{-1} \circ P$:

1. Apply P :

$$\begin{pmatrix} z \\ p_t \end{pmatrix} \rightarrow \begin{pmatrix} -z \\ p_t \end{pmatrix}; \quad \begin{pmatrix} x \\ p_x \end{pmatrix} \rightarrow \begin{pmatrix} -x \\ p_x \end{pmatrix}$$

2. $\mathbf{M4} \circ P$: $bv = +1$, $\phi_0 \rightarrow \pi - \phi_0$

$$\Delta p_x = \frac{V_{\text{crab}}}{P_0} \cdot \sin(\pi - \phi_0 + kz)$$
$$\underbrace{\Delta p_t = k \times \frac{V_{\text{crab}}}{P_0} \cdot \cos(\pi - \phi_0 + kz)}_{\mathbf{M4} \circ P}$$

3. $\mathbf{M4}^{-1} \circ P$: $V \rightarrow -V$

$$\Delta p_x = \frac{-V_{\text{crab}}}{P_0} \cdot \sin(\pi - \phi_0 + kz)$$
$$\underbrace{\Delta p_t = k \times \frac{-V_{\text{crab}}}{P_0} \cdot \cos(\pi - \phi_0 + kz)}_{\mathbf{M4}^{-1} \circ P}$$

4. $P \circ \mathbf{M4}^{-1} \circ P$: apply P again:

$$\begin{pmatrix} z \\ p_t \end{pmatrix} \rightarrow \begin{pmatrix} -z \\ p_t \end{pmatrix}; \quad \begin{pmatrix} x \\ p_x \end{pmatrix} \rightarrow \begin{pmatrix} -x \\ p_x \end{pmatrix}$$

(no changes for the kick)

$$\Delta p_x = \frac{-V_{\text{crab}}}{P_0} \cdot \sin(\pi - \phi_0 + kz)$$
$$\underbrace{\Delta p_t = k \times \frac{-V_{\text{crab}}}{P_0} \cdot \cos(\pi - \phi_0 + kz)}_{P \circ \mathbf{M4}^{-1} \circ P}$$

- Indeed it $\mathbf{M}_2 = \mathbf{P} \circ \mathbf{M}_4^{-1} \circ \mathbf{P}$:

$$\boxed{\begin{aligned}\Delta p_x &= \frac{-V_{\text{crab}}}{P_0} \cdot \sin(\phi_0 - k z) \\ \Delta p_t &= -k x \frac{-V_{\text{crab}}}{P_0} \cdot \cos(\phi_0 - k z)\end{aligned}}$$

$\underbrace{\qquad\qquad\qquad}_{\mathbf{P} \circ \mathbf{M}_4^{-1} \circ \mathbf{P} \equiv \mathbf{M}_2}$

- Additional test:

$$\mathbf{M}_4^{-1} \mathbf{M}_4 = \mathbf{I}$$

$$\begin{aligned}\Delta p_x &= \frac{V_{\text{crab}}}{P_0} \cdot \sin(\pi - \phi_0 - k z) \\ \Delta p_t &= -k x \frac{V_{\text{crab}}}{P_0} \cdot \cos(\pi - \phi_0 - k z)\end{aligned}$$

$\underbrace{\qquad\qquad\qquad}_{\mathbf{M}_4}$

$$\begin{aligned}\Delta p_x &= \frac{-V_{\text{crab}}}{P_0} \cdot \sin(\pi - \phi_0 - k z) \\ \Delta p_t &= -k x \frac{-V_{\text{crab}}}{P_0} \cdot \cos(\pi - \phi_0 - k z)\end{aligned}$$

$\underbrace{\qquad\qquad\qquad}_{\mathbf{M}_4^{-1}}$

$$\mathbf{M}_4^{-1} \mathbf{M}_4 = \mathbf{I} : \quad \begin{cases} \Delta p_x = 0 \\ \Delta p_t = 0 \end{cases}$$

Conclusions

- ▶ BV-flag has been understood
- ▶ Reflected maps have been introduced and commented
- ▶ The derived reflected maps for RF cavity and a crab cavity have been proposed and tested
- ▶ MAD-X code needs to be updated

References

- ▶ Mario Conte, Introduction to Accelerator Physics
- ▶ Andrzej Wolski, Beam Dynamics in High Energy Particle Accelerators
- ▶ Stephane Fartoukh, document beam2-beam4.doc
- ▶ Yi-Peng Sun et al., Beam dynamics aspects of crab cavities in the CERN Large Hadron Collider, PhysRevSTAB.12.101002
- ▶ Hung Jin Kim, Symplectic map of crab cavity, fermilab-tm-2523-apc.pdf
- ▶ Sequences LHCb1, LHCb2, and beam_four.seq

Extra: Ultimate test on an RF cavity

- ▶ for LHCb1: CRAB.B1: RFCAVITY, I=0, volt:= Vrf, LAG=LAG,
- ▶ for LHCb2: CRAB.B2: RFCAVITY, I=0, volt:= Vrf, LAG=LAG,
- ▶ beam_four.sew: CRAB.B2: RFCAVITY, I=0, volt:= Vrf, LAG=0.5-LAG

Map:

$$\Delta E = \mathbf{b} \mathbf{v} \cdot \mathbf{V} \sin(\phi_{RF} - k_{RF} z)$$

TEST:

$$\mathbf{M}_2 \stackrel{?}{=} \mathbf{P} \circ \mathbf{M}_4^{-1} \circ \mathbf{P}$$

1) M2: bv=-1:

$$\boxed{\Delta E = -V \sin(\phi_{RF} - k_{RF} z)}$$

2) $P \circ \mathbf{M4}^{-1} \circ P$:

1. Apply P :

$$\begin{pmatrix} z \\ p_t \end{pmatrix} \rightarrow \begin{pmatrix} -z \\ p_t \end{pmatrix}$$

2. $\mathbf{M4} \circ P$: $bv = +1$, $\phi_0 \rightarrow \pi - \phi_0$

$$\underbrace{\Delta E = V \sin(\pi - \phi_{RF} + k_{RF}z)}_{\mathbf{M4} \circ P}$$

3. $\mathbf{M4}^{-1} \circ P$: $V \rightarrow -V$

$$\underbrace{\Delta E = -V \sin(\pi - \phi_{RF} + k_{RF}z)}_{\mathbf{M4}^{-1} \circ P}$$

4. $P \circ \mathbf{M4}^{-1} \circ P$: apply P again:

$$\begin{pmatrix} z \\ p_t \end{pmatrix} \rightarrow \begin{pmatrix} -z \\ p_t \end{pmatrix}$$

(no changes for the kick)

$$\underbrace{\Delta E = -V \sin(\pi - \phi_{RF} + k_{RF}z)}_{P \circ \mathbf{M4}^{-1} \circ P}$$

5. Indeed $\mathbf{M}_2 = \mathbf{P} \circ \mathbf{M}_4^{-1} \circ \mathbf{P}$:

$$\underbrace{\Delta E = -V \sin(\pi - \phi_{RF} + k_{RF}z)}_{P \circ \mathbf{M4}^{-1} \circ P} = \boxed{\underbrace{-V \sin(\phi_{RF} - k_{RF}z)}_{P \circ \mathbf{M4}^{-1} \circ P \equiv \mathbf{M2}}}$$

- Aditional test:

$$\mathbf{M4}^{-1}\mathbf{M4} = \mathbf{I}$$

$$\underbrace{\Delta E = V \sin(\pi - \phi_{RF} - k_{RF}z)}_{\mathbf{M4}}$$

$$\underbrace{\Delta E = -V \sin(\pi - \phi_{RF} - k_{RF}z)}_{\mathbf{M4}^{-1}}$$

$$\mathbf{M4}^{-1}\mathbf{M4} = \mathbf{I} : \quad \begin{cases} \Delta p_x = 0 \\ \Delta p_t = 0 \end{cases}$$

Extra: Ultimate test on a drift

for LHC1: DRIFT.B1: DRIFT, L=L0;

for LHC2: DRIFT.B2: DRIFT, L=L0;

beam_four.sew: DRIFT.B2: DRIFT, L=L0;

Map:

$$\begin{pmatrix} 1 & L \\ 0 & 1 \end{pmatrix}$$

TEST:

$$M_2 \stackrel{?}{=} P \circ M_4^{-1} \circ P$$

1) M2: bv=-1:

$$\begin{pmatrix} 1 & L \\ 0 & 1 \end{pmatrix}$$

2) $P \circ \mathbf{M4}^{-1} \circ P$:

1. Apply P :

$$\begin{pmatrix} x \\ p_x \end{pmatrix} \leftarrow \begin{pmatrix} -x \\ p_x \end{pmatrix}$$

2. $\mathbf{M4} \circ P$: $bv=+1$, $\phi_0 \rightarrow \pi - \phi_0$

$$\underbrace{\begin{pmatrix} 1 & L \\ 0 & 1 \end{pmatrix} \begin{pmatrix} -x \\ p_x \end{pmatrix}}_{\mathbf{M4} \circ P} = \begin{pmatrix} -x + p_x L \\ p_x \end{pmatrix}$$

3. $\mathbf{M4}^{-1} \circ P$: $L \rightarrow -L$

$$\underbrace{\begin{pmatrix} 1 & -L \\ 0 & 1 \end{pmatrix} \begin{pmatrix} -x \\ p_x \end{pmatrix}}_{\mathbf{M4}^{-1} \circ P} = \begin{pmatrix} -x - p_x L \\ p_x \end{pmatrix}$$

4. $P \circ \mathbf{M4}^{-1} \circ P$: apply P again:

$$\begin{pmatrix} x \\ p_x \end{pmatrix} \rightarrow \begin{pmatrix} -x \\ p_x \end{pmatrix}$$

(no changes for the kick)

5. Indeed $\mathbf{M}_2 = \mathbf{P} \circ \mathbf{M}_4^{-1} \circ \mathbf{P}$:

$$P \circ \underbrace{\begin{pmatrix} -x - p_x L \\ p_x \end{pmatrix}}_{\mathbf{M4}^{-1} \circ P} \rightarrow \underbrace{\begin{pmatrix} x + p_x L \\ p_x \end{pmatrix}}_{P \circ \mathbf{M4}^{-1} \circ P \equiv \mathbf{M2}}$$

- ▶ Aditional test:

$$\mathbf{M4}^{-1}\mathbf{M4} = \mathbf{I}$$

$$\begin{pmatrix} 1 & -L \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & L \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$