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# Upgrade to UGE 8.2: Positive effects at CC-IN2P3

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On behalf of CC batch team





### Overview

- History
- Configuration
- UGE Version 8.2.1 Improvements
- Future Plans
- Conclusions

## History

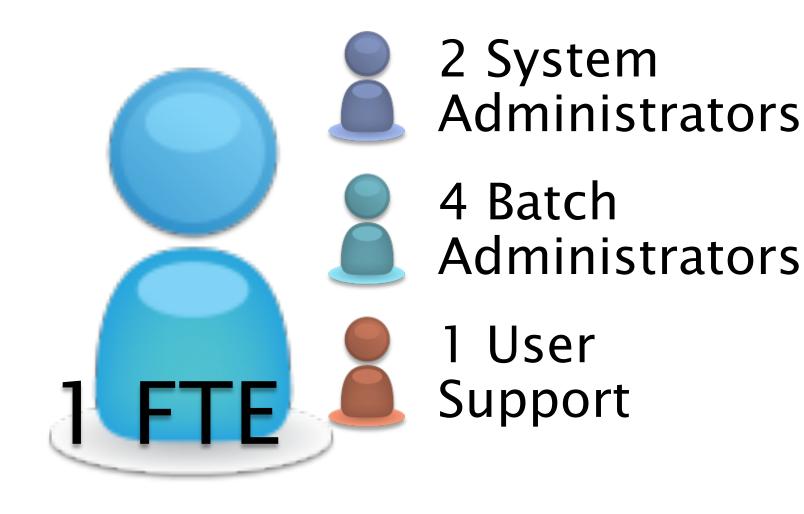


## HEP World faced new requirements

- multicores
- interactive
- increase of the needs
- Virtual machines

## Support

 Oracle support was not satisfactory Now, is it time to evaluate new options?
Stay with UGE?



## **BATCH TEAM**

## Configuration - Nodes

## Common

- Operating System = Scientific Linux 6
- UGE Version = 8.2.1

## Servers : Master & Shadow

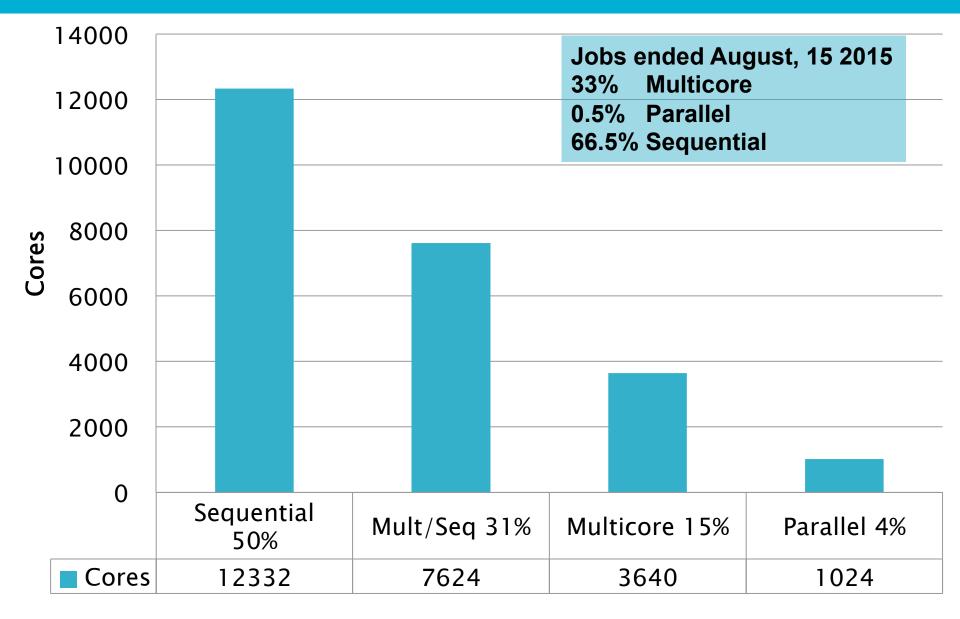
- PostgreSQL: Spooling, ARCo
- Qmaster process: automatic restart
- Externals tools for:
  - Messages:
    - Daily rotation files on master
  - Accounting:
    - Current file only last 7 days
    - One file per month.

## Configuration - Nodes

## Execution hosts / Worker nodes

- Common directories shared using AFS File system
- Trace files are maintained, but files older than 5 days are deleted (keep\_active = true)
- Local development
  - AFS token renewal
  - GPFS access control to allow or deny job submission according complex specification
    - Kernel module used by automounter
  - Prolog / Epilog scripts
    - XFS quota used to manage local disk spaces
    - Copy job outputs to user's HOME

#### One instance for all our needs



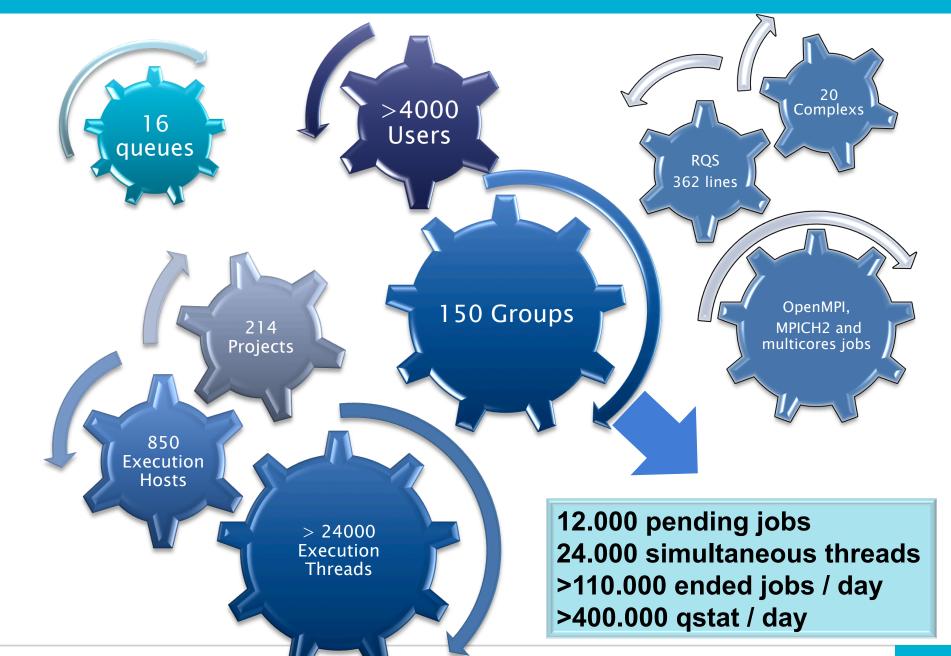
## Configuration - Functionalities

- Resources are distributed according commitments with experiments in a fair way (Share tree policy)
- Resource regulations: as execution hosts, storage elements and databases (Complex, Resource Quota Sets (RQS))
- Administrators can adjust jobs priorities according to particular needs from users (Priority and override tickets)

## **Configuration - Functionalities**

- Execution hosts classification depending of "Load Formula" (Load sensors: disk space and memory usage)
- Scheduler limitations in order to avoid master blockage:
  - SCHEDULER TIMEOUT = 300 seconds
  - MAX\_SCHEDULING\_TIME = 100 seconds (before 200 seconds)
  - MAX\_DISPATCHED\_JOBS = 100 seconds (before 200 seconds)
- User jobs submission are validated only in interactive machines to force core binding. (Job Submission Verifier (JSV))

## Some numbers



## Architecture

- Decoupling read-write and read-only threads improved time required for:
  - job submission
  - scheduling performance
  - job dispatching
  - overall cluster throughput

## **Up to 64 reader-threads**

### • In our case:

- More memory was added to our servers
- 2 read threads

## Positive effects:

Server stability improved, better response times

## **Commands performance = 5x faster**

## Job Accounting

- Job timestamps are recorded in milliseconds
- Job deletions logs enhanced
- Used qsub commands are logged
- Supports full 32bit job ID numbers with a configurable rollover
  - Before 9 999 999
  - Now 9 999 999 999

#### Positive effects:

- Job account more precise
- Better traceability of deleted jobs
- Time increased between rollovers, user job priority not affected

## Request limits

 Requests that are sent by command line clients might get rejected when a limit is exceeded.

#### In our case:

- Qsub max 200 by second
- Qstat max 200 by second
- Qdel max 30 by second

### Positive effect:

- System better performance when limits are applied for each command
- Load system charge reduced

## Job Resource Control

Users can now specify dynamically runtime limits for jobs

#### In our case:

Is available

## Cluster Diagnosis

- Annotations for queue state changes can be logged
- Details about event clients have been added

## Positive effects:

- Logs about queue state changes
- Users and hosts that trigger certain commands can be identified

## Short Jobs

Better short jobs management

## In our case:

 Server is not sensible when bunch of short jobs are submitted to the cluster

## Positive effect:

- Avoid scheduler performance impact and/or degradation
- Allows users to run big amounts of repetitive tasks

## NVIDIA GPU integration

- Add resources to the configuration is very easy
  - Declare the resource as a complex
  - Load Sensor specific added
  - Currently doing tests

## Testing the new version 8.3.1

- Use cgroups managed directly by the batch system
- **Docker / Containers**
- Manual preemption
- Different Resource Requests for Master and Slave Tasks of Parallel Jobs
- Lost job Detection

## Future plans

- ▶ GPU machines in production (Dec 2015 Feb 2016)
- Update to version 8.3.1 (Dec 2015 Mars 2016)
- Evaluate new tools like:
  - Unicloud
  - Docker / Containers
- Set number of jobs by user

### Conclusions

- Configuration of our cluster is complex
  - Local and grid users
  - Diversity of requirements
  - Diversity of hardware
- UGE is a product in constant evolution
  - Changes are easy to apply
  - Our requirements are included in the product road map
  - UNIVA is dedicating a developer to our requests
  - Users support is quick and precise

Thank you!

