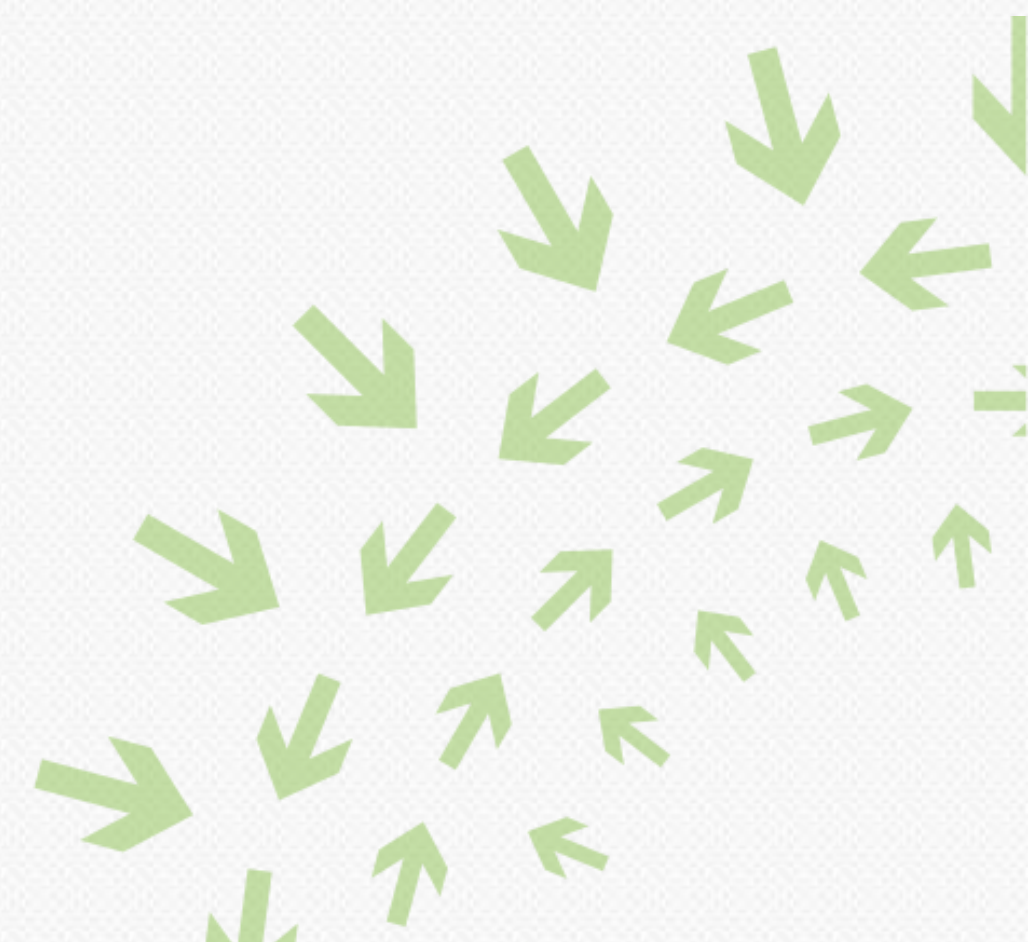


Low-Latency Accelerated Computing on GPUs

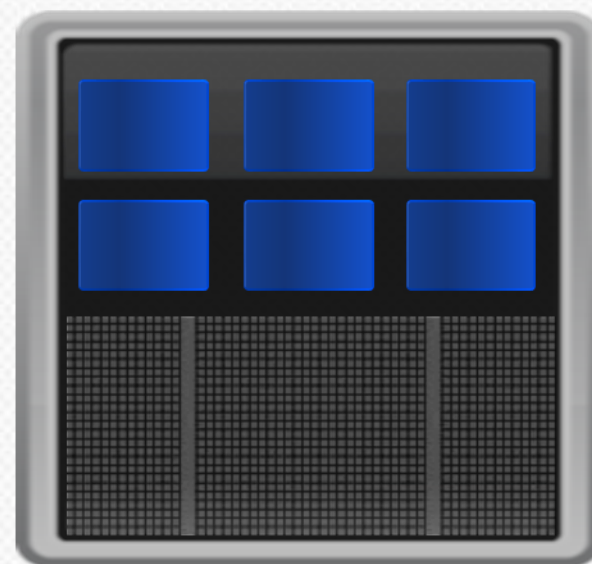
Dr. Christoph Angerer
DevTech, NVIDIA



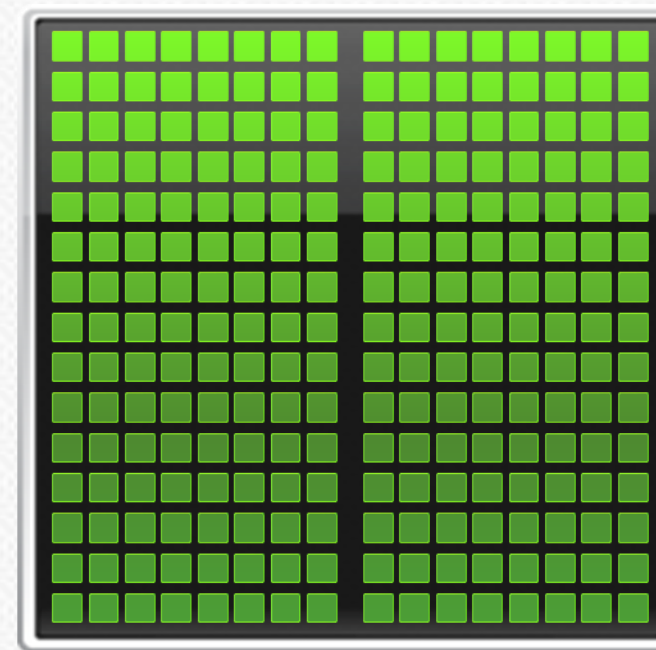
Accelerated Computing

High Performance & High Energy Efficiency
for Throughput Tasks

CPU
Serial Tasks



GPU Accelerator
Parallel Tasks



Accelerating Insights

“ Now You Can Build Google’s \$1M Artificial Brain on the Cheap ”



GOOGLE DATACENTER



1,000 CPU Servers
2,000 CPUs • 16,000 cores

600 kWatts
\$5,000,000

STANFORD AI LAB



3 GPU-Accelerated Servers
12 GPUs • 18,432 cores

4 kWatts
\$33,000

From HPC to Enterprise Data Center



Oil & Gas



Higher Ed



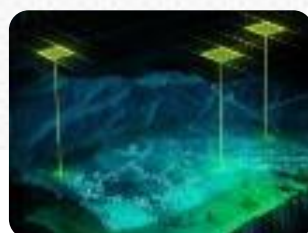
HARVARD
School of Engineering
and Applied Sciences



STANFORD
UNIVERSITY



UNIVERSITY OF
CAMBRIDGE



Government



Air Force
Research
Laboratory



Naval Research
Laboratory



Supercomputing



Tokyo Institute of
Technology



Finance



Consumer Web



Tesla: Platform for Accelerated Datacenters

Partner
Ecosystem

Data Center Infrastructure

Optimized
Systems

Communication
Solutions

Infrastructure
Management

Development

Programming
Languages

Development
Tools

Software
Applications

GPU
Accelerators

Interconnect

System
Management

Compiler
Solutions

Profile and
Debug

Libraries


Enterprise Services

Tesla Accelerated Computing Platform



Common Programming Models Across Multiple CPUs

Libraries




AmgX, cuDNN, OpenCV, Thrust, cuBLAS

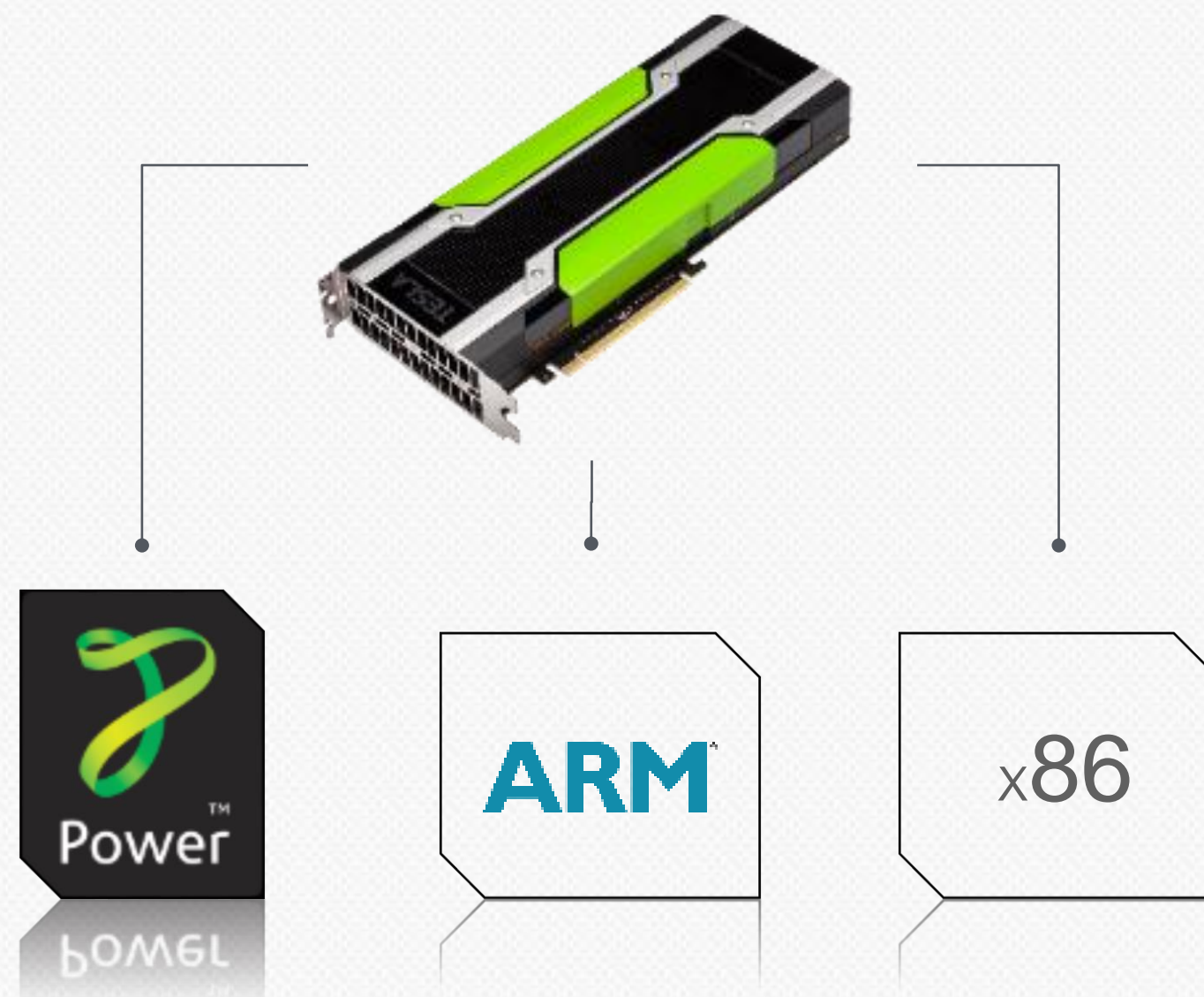
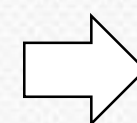
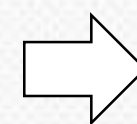
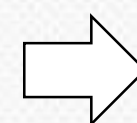
Compiler Directives

OpenACC

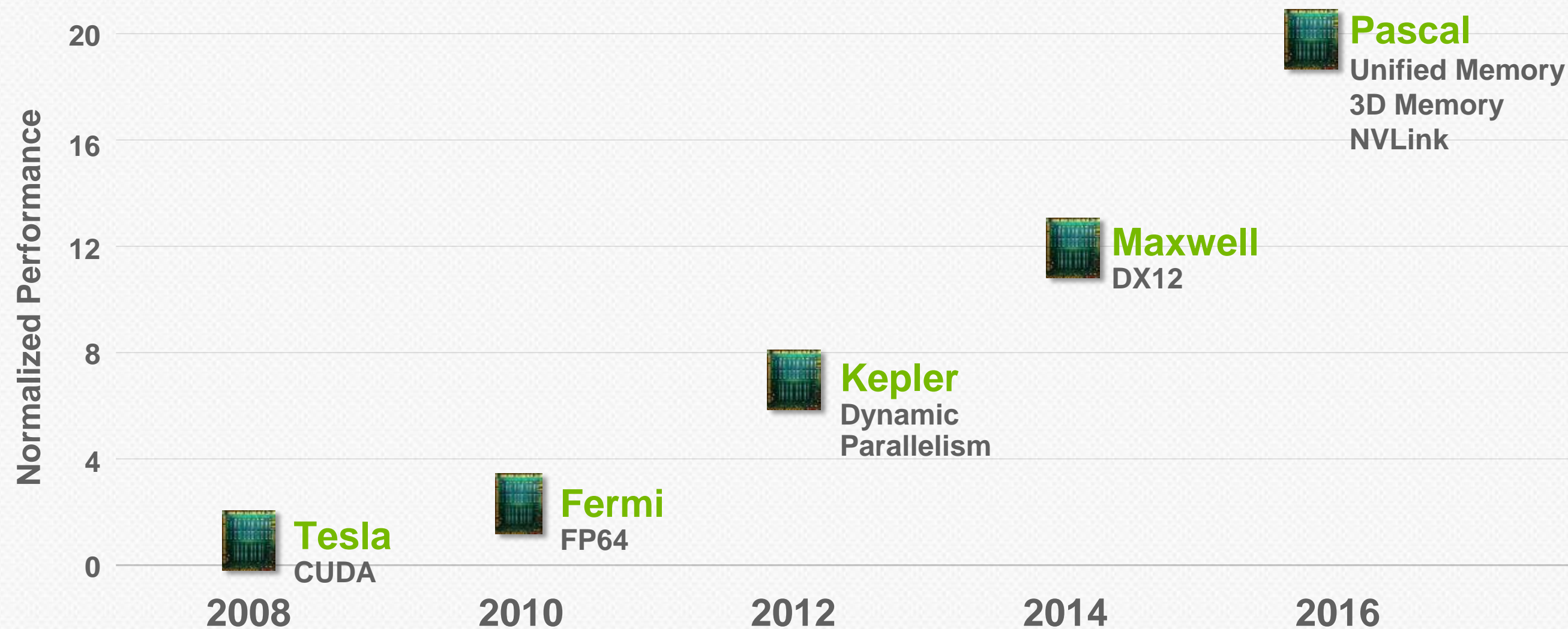
Programming Languages



C/C++, Fortran, python, Java



GPU Roadmap

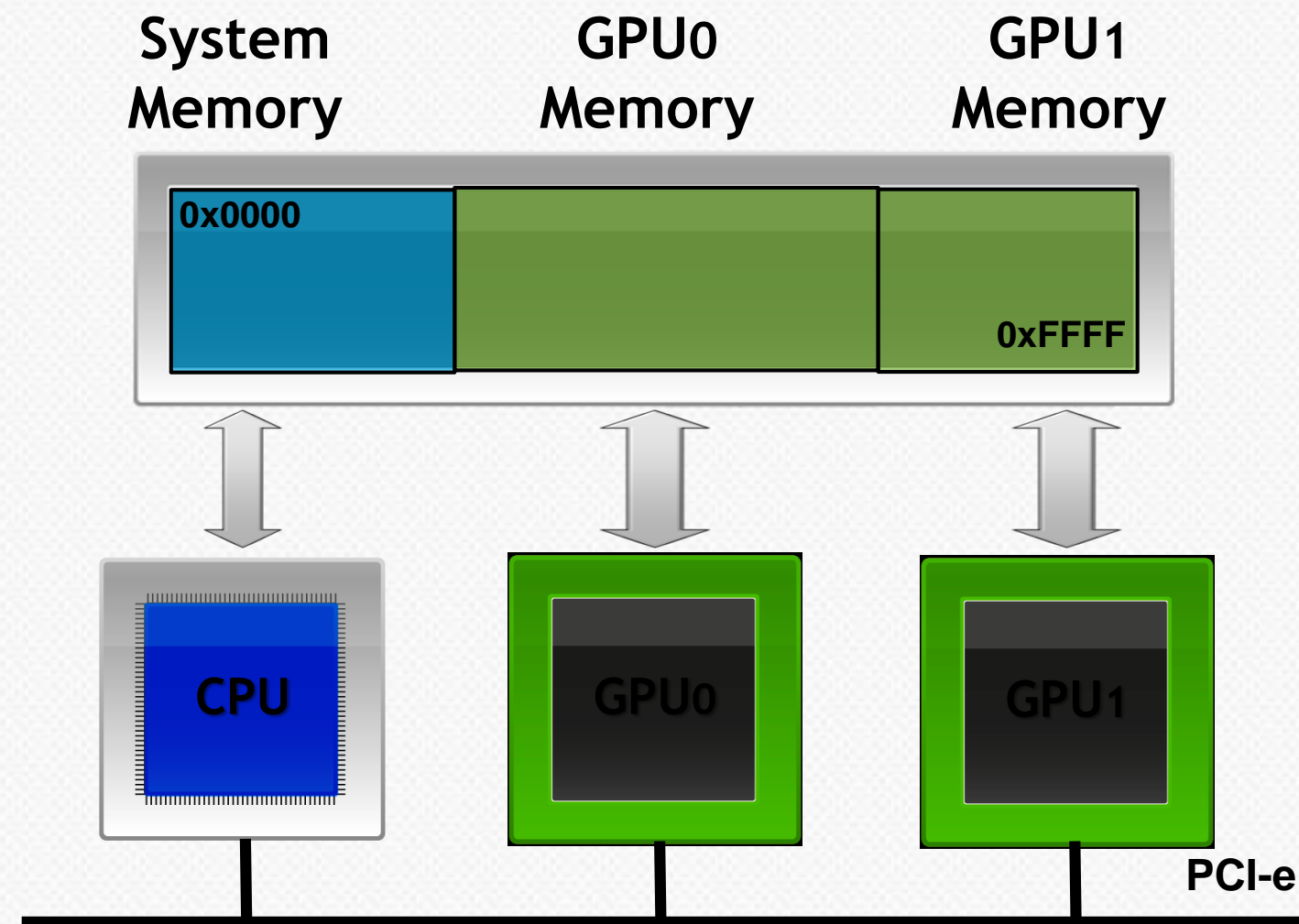




GPUDirect

Multi-GPU: Unified Virtual Addressing

Single Partitioned Address Space

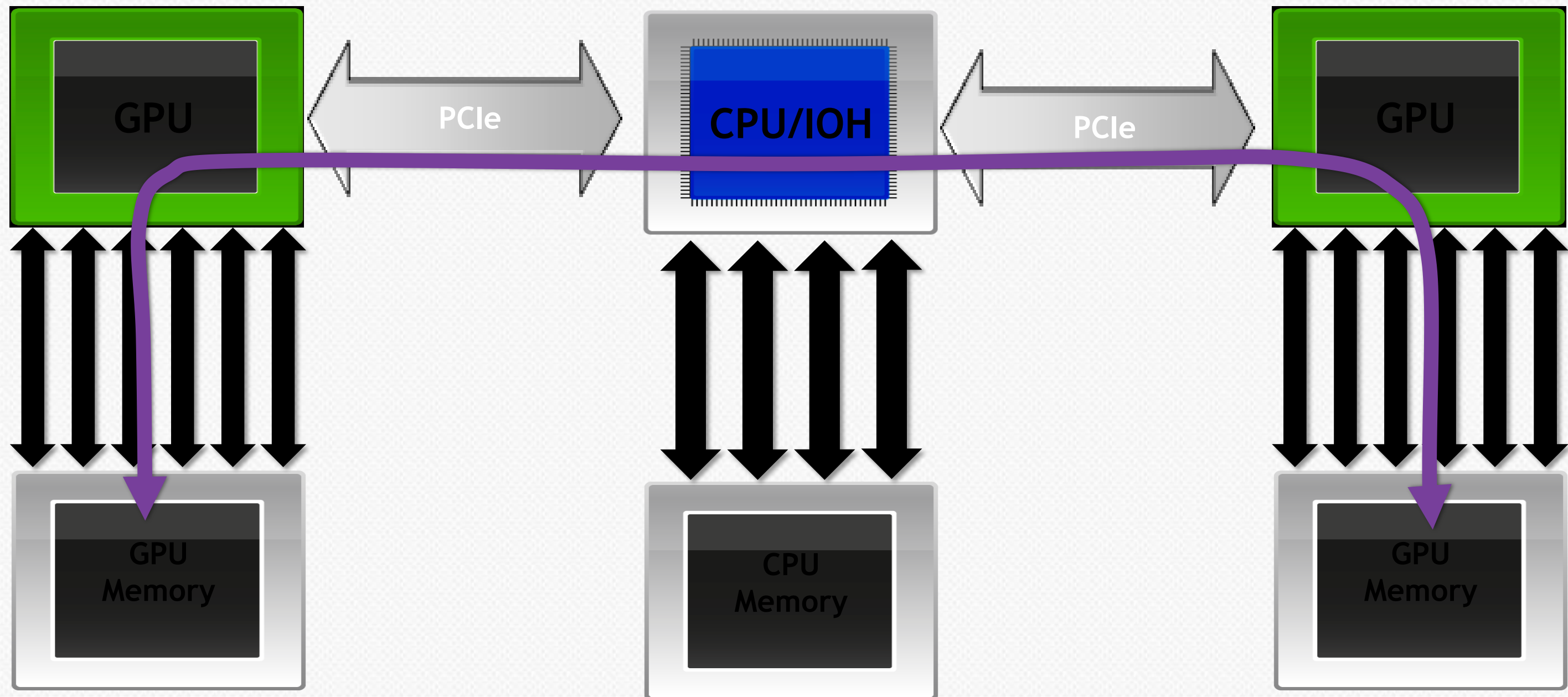


GPUDirect Technologies

- GPUDirect **Shared GPU-System** for **Inter-node copy optimization**
 - How: Use GPUDirect-aware 3rd party network drivers
- GPUDirect **P2P Transfers** for **on-node GPU-GPU memcpy**
 - How: Use CUDA APIs directly in application
 - How: use P2P-aware MPI implementation
- GPUDirect **P2P Access** for **on-node inter-GPU LD/ST access**
 - How: Access remote data by address directly in GPU device code
- GPUDirect **RDMA** for **Inter-node copy optimization**
 - What: 3rd party PCIe devices can read and write GPU memory
 - How: Use GPUDirect RDMA-aware 3rd party network drivers and MPI implementations or custom device drivers for other hardware



GPUDirect P2P: GPU-GPU Direct Access



P2P Goal: Improve *intra-node* programming model

- **Improve CUDA programming model**

- **How?**

- **Transfer data between two GPUs quickly/easily**

```
int main() {  
    double *cpuTmp, *gpu0Data,  
    gpu1Data;  
  
    setup (gpu0Data, gpu1Data);  
  
    cudaSetDevice (0);  
    kernel <<< ... >>> (gpu0Data);  
    cudaMemcpy (cpuTmp, gpu0Data);  
    cudaMemcpy (gpu1Data, cpuTmp);  
    cudaSetDevice (1);  
    kernel <<< ... >>> (gpu0Data);  
}
```

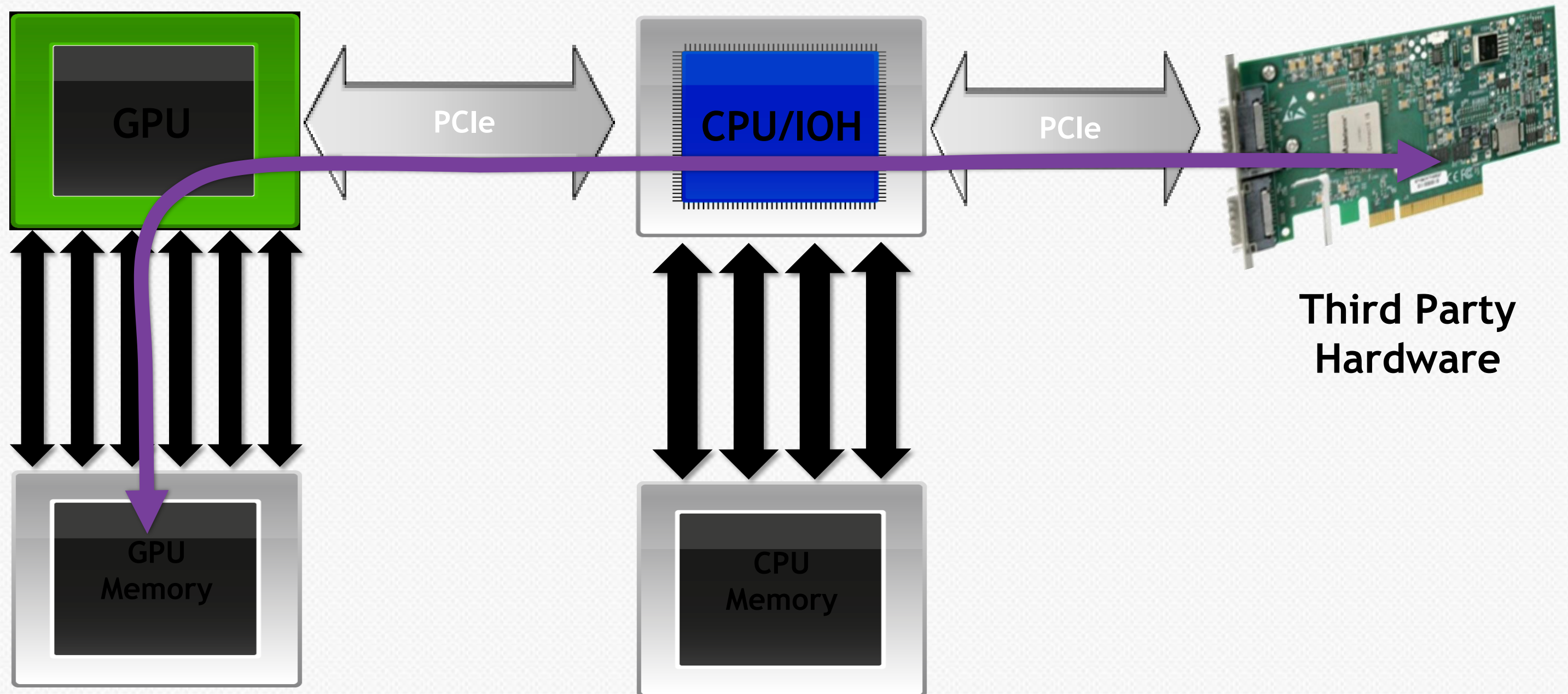


GPUDirect P2P: Common use cases

- MPI implementation optimization for Intra-Node communication
- HPC applications that fit on a single node
- You get much better efficiency with GPUDirect P2P (compared to MPI)
- Can use between ranks with `cudaIpc()` APIs



GPUDirect RDMA



GPUDirect RDMA Goal

- **Inter-node Latency and Bandwidth**
- **How?**
- **Transfer data between GPU and third party device (e.g. NIC) with possibly zero host-side copies**

```
int main() {  
    double *cpuData, *cpuTmp,  
    *gpuData;  
  
    setup (gpuData);  
  
    kernel <<< ... >>> (gpuData);  
    cudaDeviceSynchronize ();  
    cudaMemcpy (cpuTmp, gpuData);  
    memcpy (cpuData, cpuTmp);  
    MPI_Send (gpuData)  
}
```



GPUDirect RDMA: What does it get you?

- **Latency Reduction**

- MPI_Send latency of **25 μ s** with Shared GPU-System*
- No overlap possible
- Bidirectional transfer is difficult

- MPI_Send latency of **5 μ s** with RDMA
- Does not affect running kernels
- Unlimited concurrency
- RDMA possible!

- MPI-3 One sided of **3 μ s**



GPUDirect RDMA: Common use cases

- Inter-Node MPI communication
 - Transfer data between GPU and a remote Node
 - Use CUDA-aware MPI
-
- Interface with third party hardware
 - Requires adopting GPUDirect-Interop API in vendor driver stack
-
- Limitation
 - GPUDirect RDMA does not work with CUDA Unified Memory today

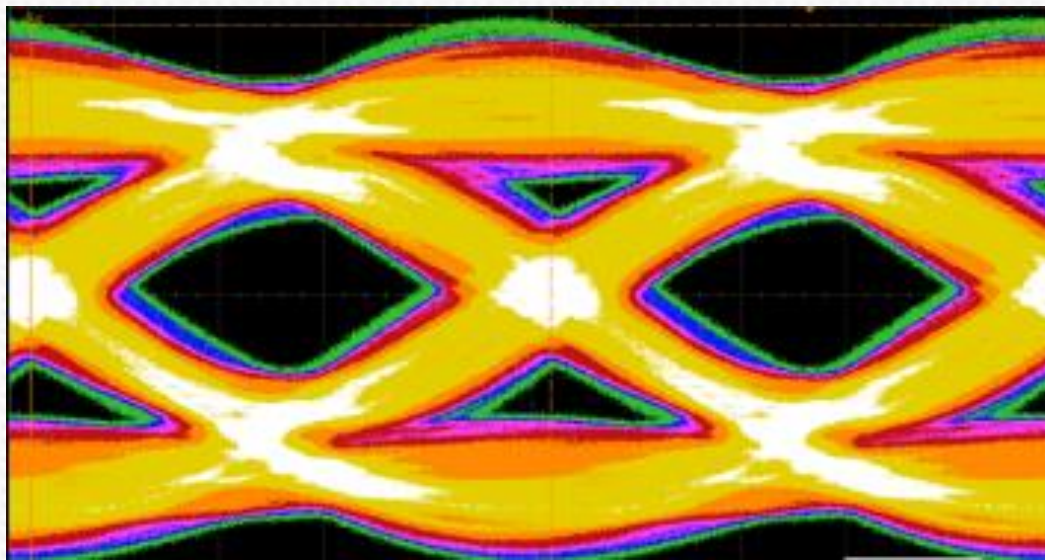




NVLINK

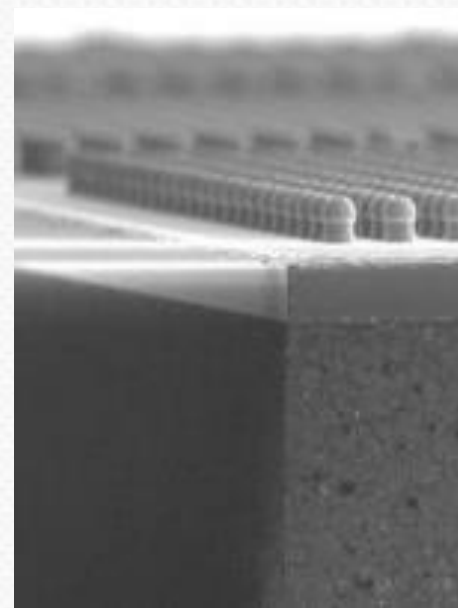
Pascal GPU Features

NVLINK and Stacked Memory



NVLINK

- GPU high speed interconnect
- 80-200 GB/s



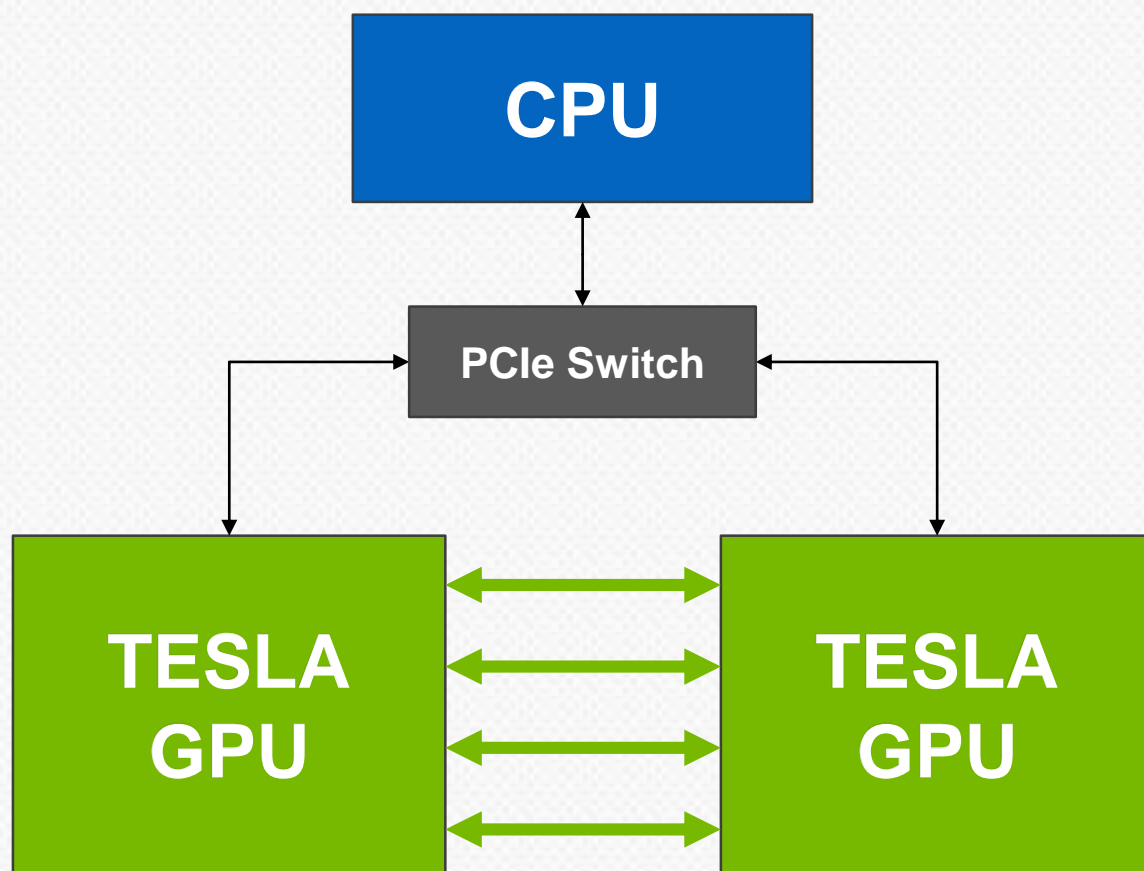
3D Stacked Memory

- 4x Higher Bandwidth (~1 TB/s)
- 3x Larger Capacity
- 4x More Energy Efficient per bit



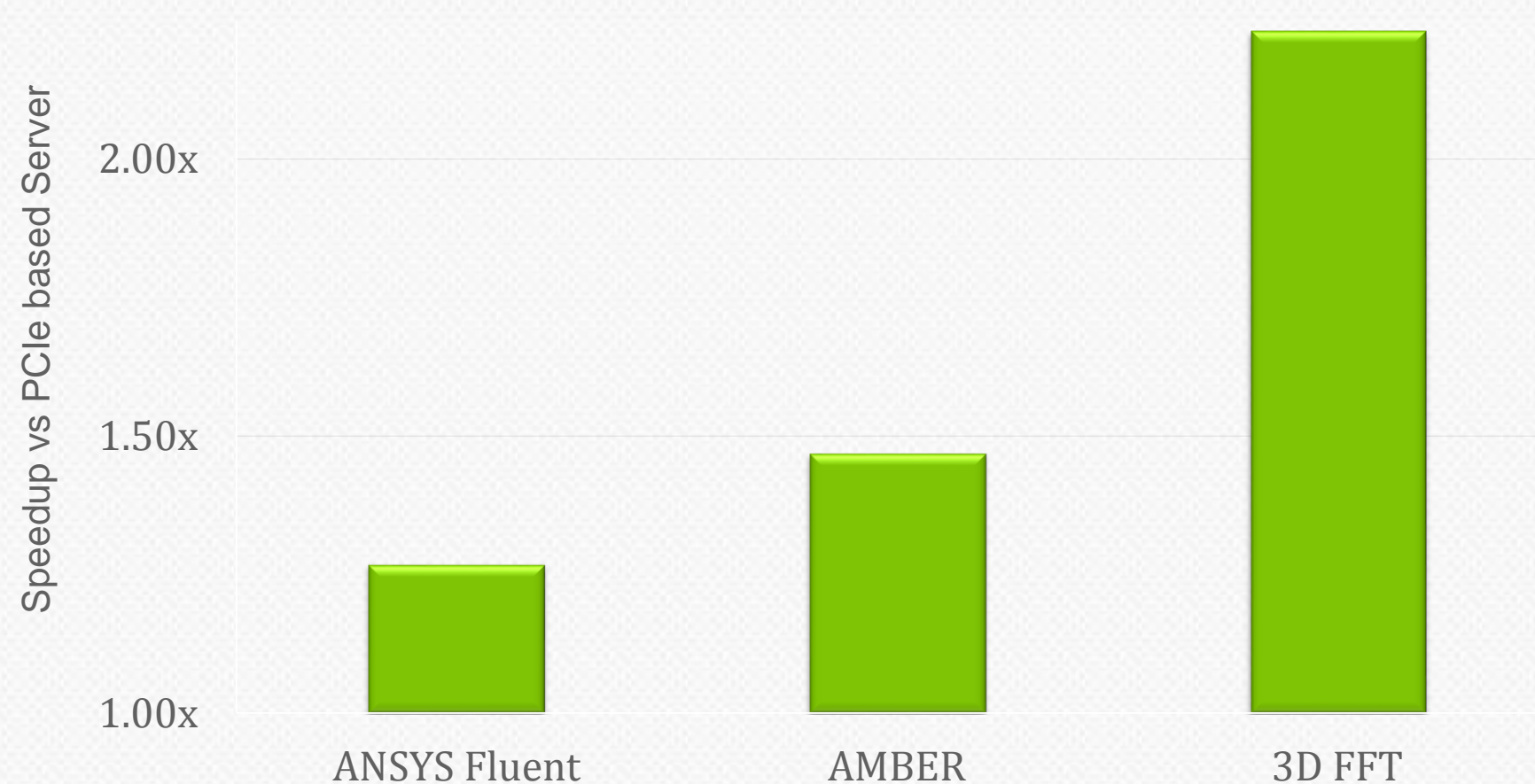
NVLink Unleashes Multi-GPU Performance

GPUs Interconnected with NVLink



5x Faster than
PCIe Gen3 x16

Over 2x Application Performance Speedup
When Next-Gen GPUs Connect via NVLink Versus PCIe

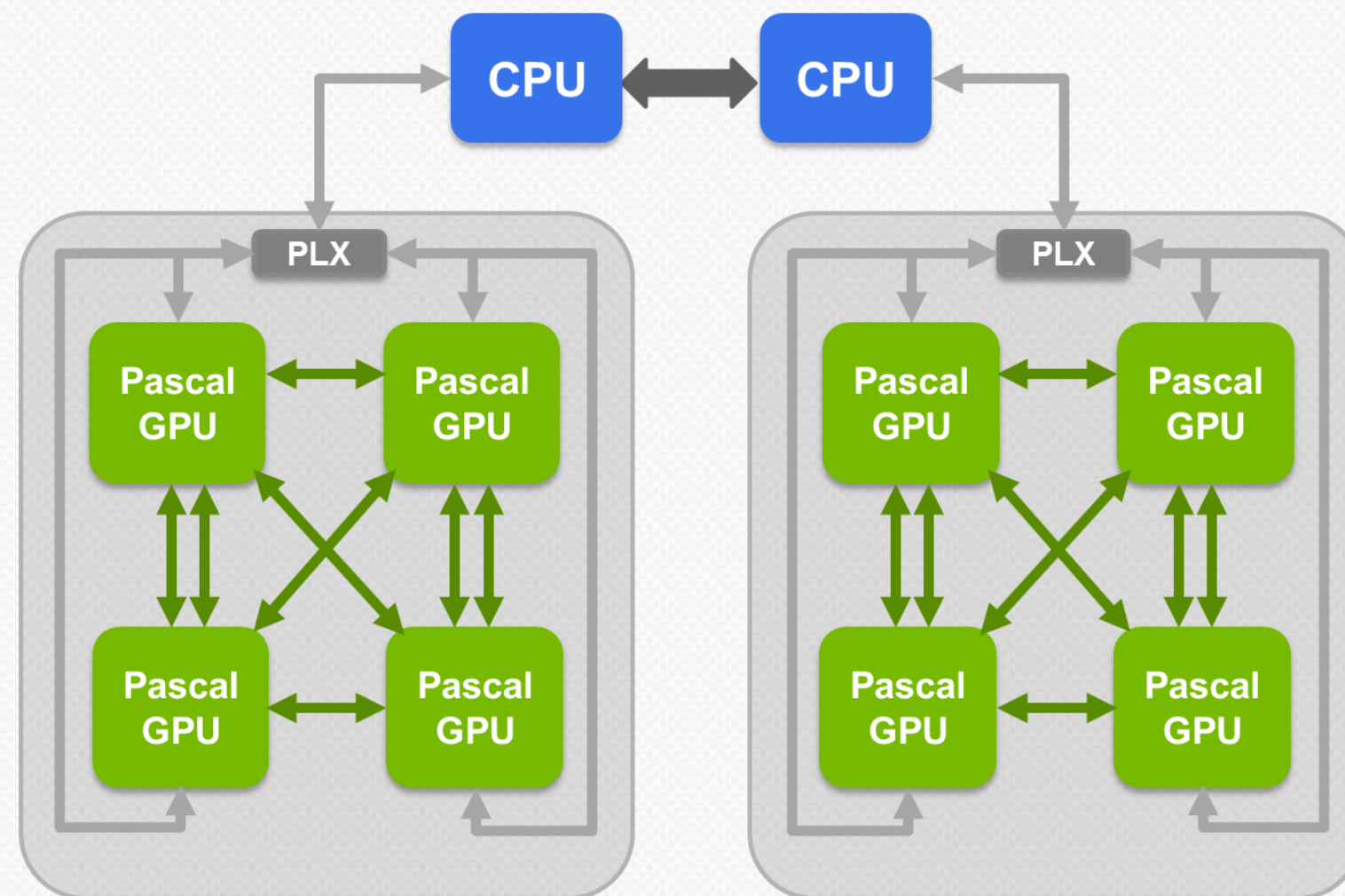
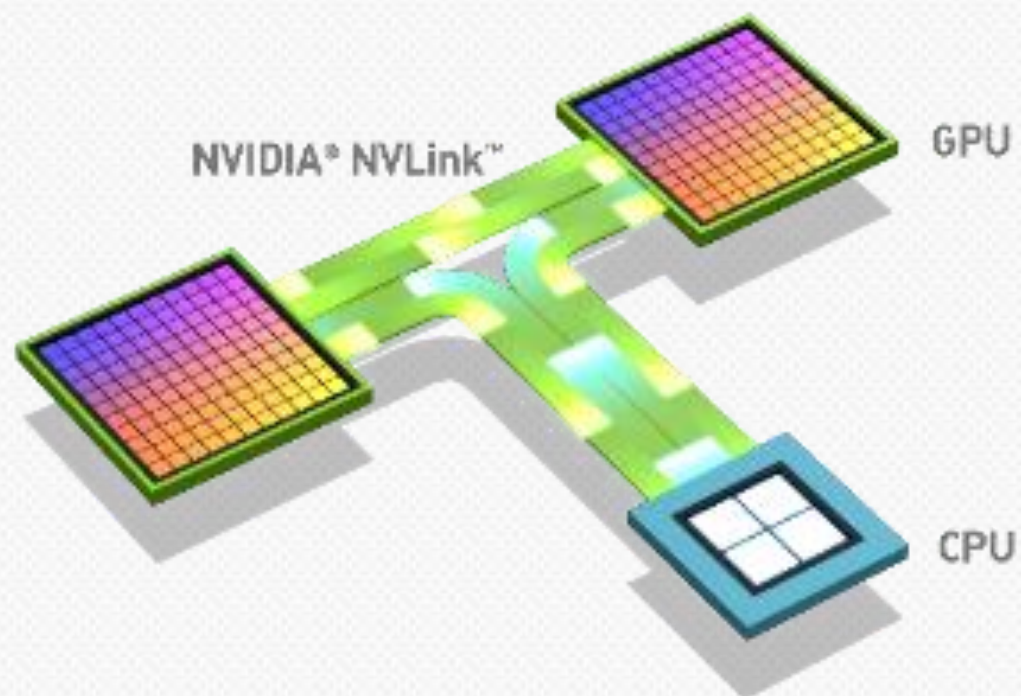


3D FFT, ANSYS: 2 GPU configuration,
AMBER Cellulose (256x128x128), FFT problem size (256³), 4 GPU configuration



NVLink High-Speed GPU Interconnect

Example: 8-GPU Server with NVLink



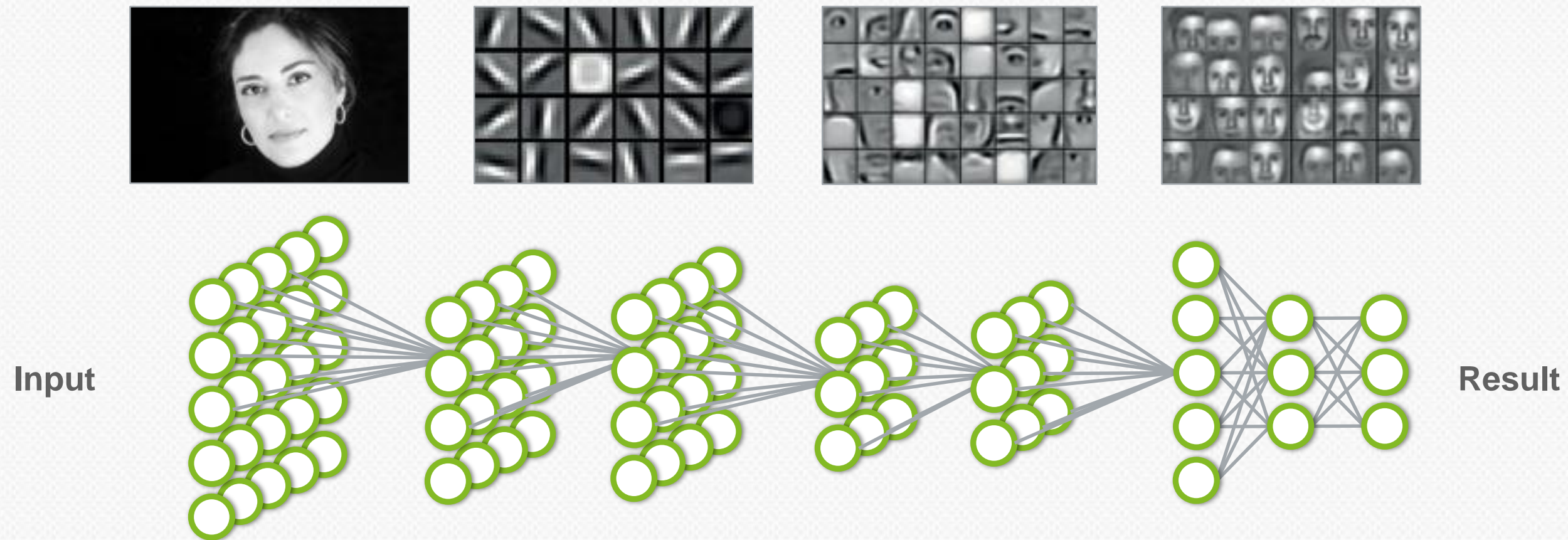
NVLINK 20GB/s
 PCIe x16 Gen 3





Machine Learning

Machine Learning using Deep Neural Networks



Hinton et al., 2006; Bengio et al., 2007; Bengio & LeCun, 2007; Lee et al., 2008; 2009

Visual Object Recognition Using Deep Convolutional Neural Networks

Rob Fergus (New York University / Facebook) <http://on-demand-gtc.gputechconf.com/gtcnew/on-demand-gtc.php#2985>

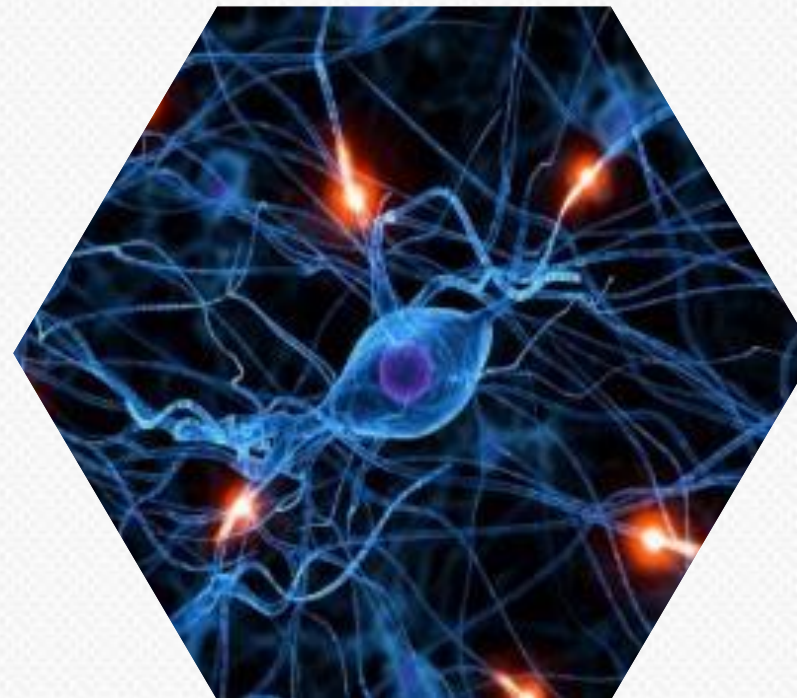


3 Drivers for Deep Learning

More Data



Better Models



Powerful GPU Accelerators



Broad use of GPUs in Deep learning

Early Adopters

Use Cases

Talks @ GTC



Image Analytics
for Creative
Cloud



Image
Classification



Recommendatio
n



Speech/Image
Recognition



Hadoop



Search Rankings

Image Detection

Face Recognition

Gesture Recognition

Video Search & Analytics

Speech Recognition & Translation

Recommendation Engines

Indexing & Search

facebook.



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DENSO

Carnegie
Mellon
University



Berkeley
UNIVERSITY OF CALIFORNIA



What is Next?

Analyzing Unstructured Data



Anomaly Detection



Behavior Prediction



Diagnostic Support



Language Analysis

....

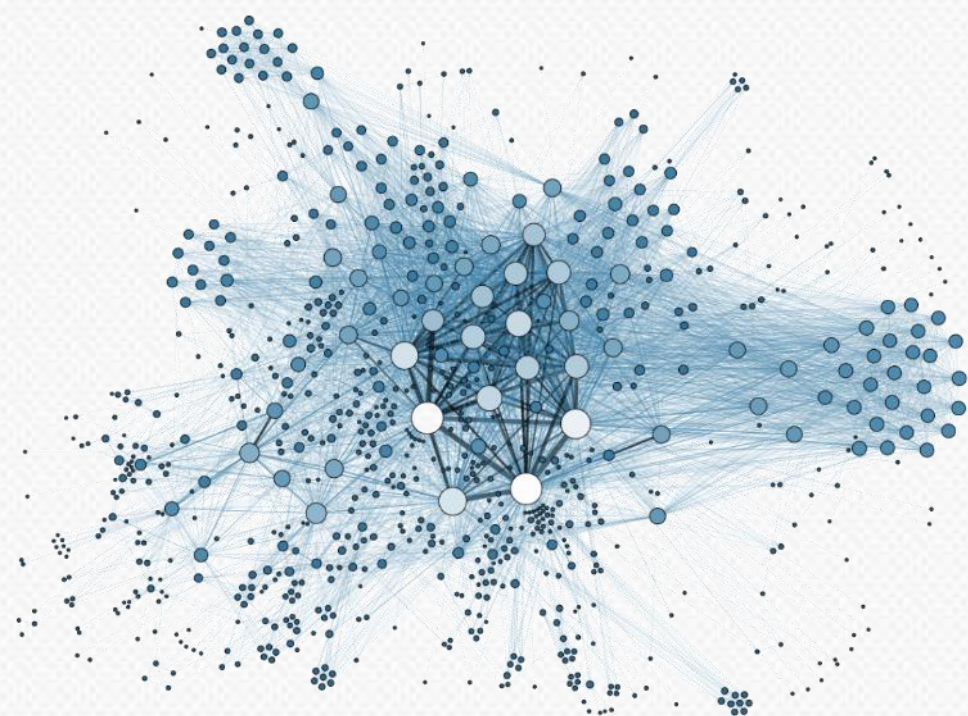
“Any product that excites you over the next five years and makes you think: ‘That is magical, how did they do that?’, is probably based on this [deep learning].”

Steve Jurvetson, Partner DFJ Venture



Beyond Deep Learning

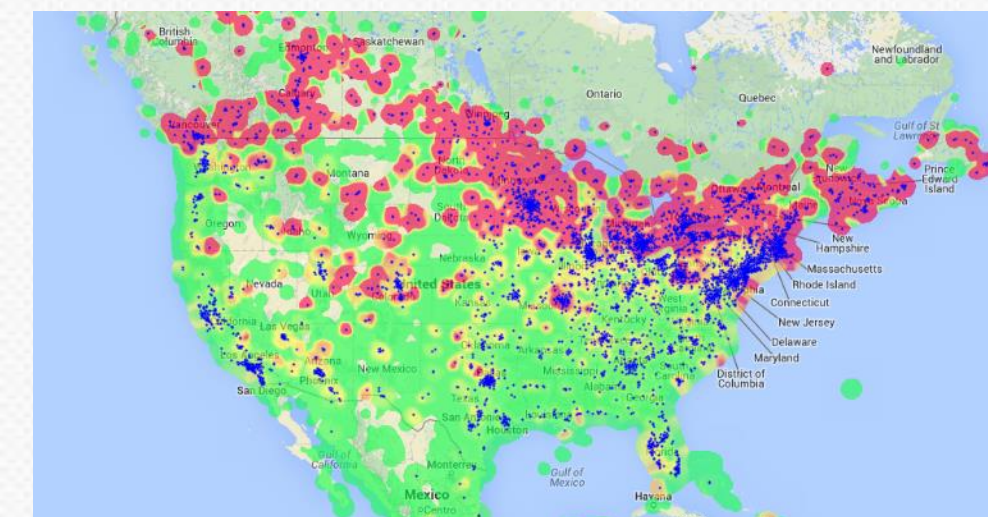
Graph Analytics



Database Acceleration



Real Time Analytics



[Visualization of social network analysis](#) by Martin Grandjean is licensed under [CC BY-SA 3.0](#)



FUELING THE DEEP LEARNING REVOLUTION

March 17 – 20, 2015 | Silicon Valley | #GTC15

GTC 2015 had many
Deep Learning Sessions

Check GTC on-demand

<http://on-demand-gtc.gputechconf.com/gtcnew/on-demand-gtc.php>

Adobe	Google
Alibaba	iFlytek, Ltd
Baidu	NUANCE
Carnegie Mellon	Stanford Univ
Facebook	UC Berkeley
Flickr / Yahoo	Univ of Toronto



NVIDIA in OCP

Unlocking Access to the Tesla Platform

Engaging with OEMs, end customers and technology partners to include NVIDIA Accelerators in the OCP Platform



NVLINK based designs for maximum performance



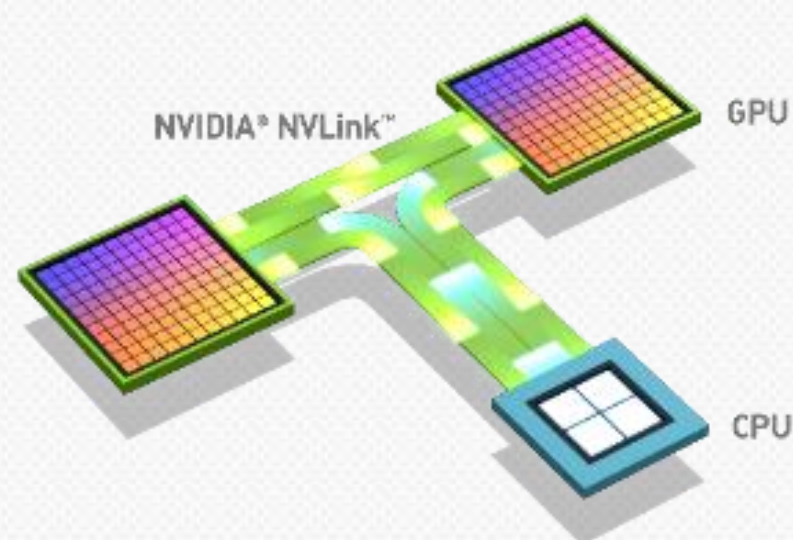
Standard PCIe designs for scale out



Enabling NVLink GPU-CPU connections

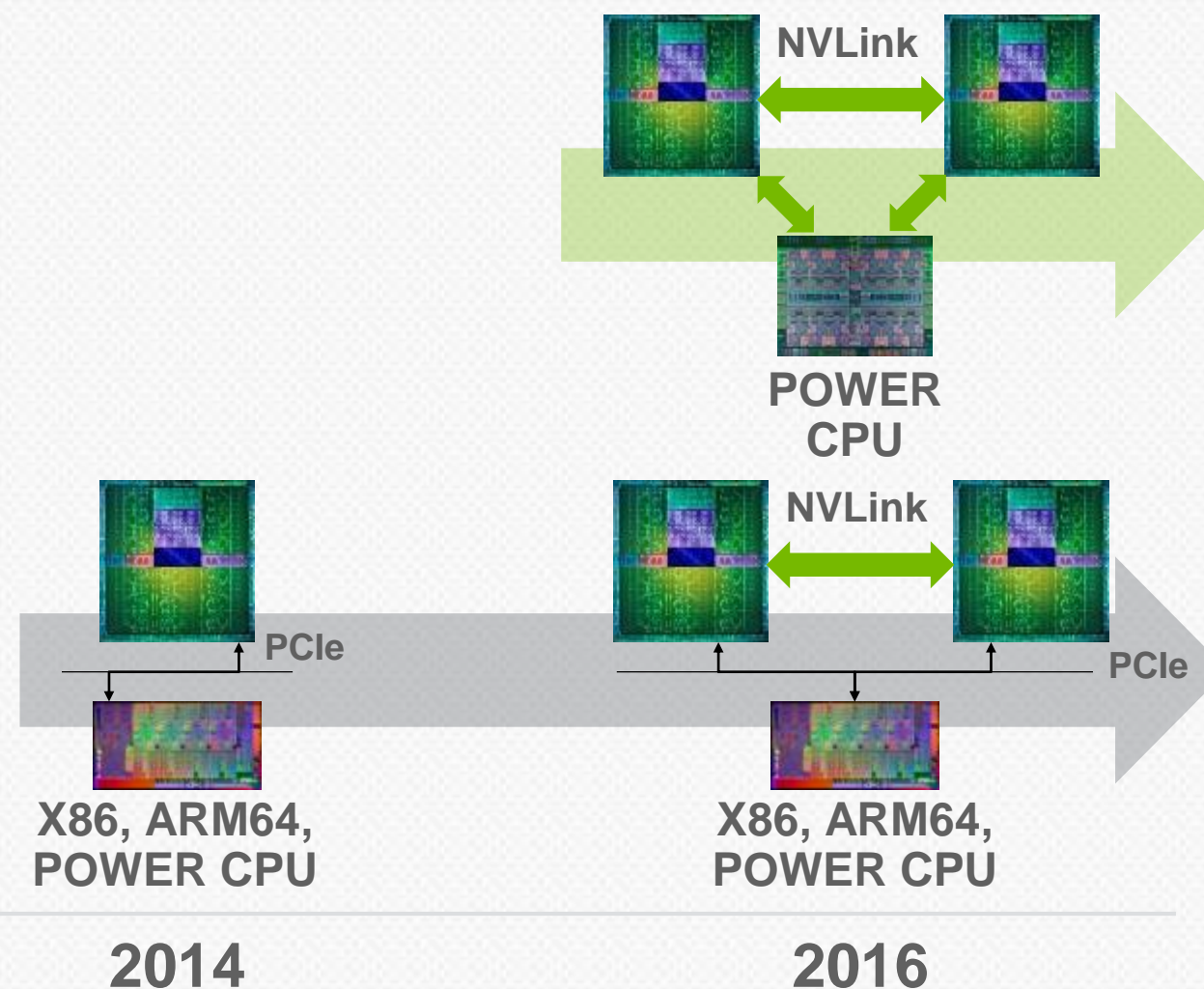
NVLink

High-Speed GPU Interconnect



KEPLER GPU

PASCAL GPU



Thanks

cangerer@nvidia.com

