Geant V Tune analysis

a first look 05/05/2015

Profiling with VTune: HotSpot, Concurrency, Lock&Waits

- GeantV compiled with gcc48
- Run on Intel i7 core
- Normal mode. Default settings (N_{threads}=4, N_{events}=100, N_{buffered}=10)

```
Elapsed Time: 47.172s
Total Thread Count:
Paused Time:
                     9.952s

    <u>CPU Time:</u> 144.995s

    Spin Time:
                       2.8925
    Overhead Time:
                           0s
    Effective Time: 142.104s
        Idle:
                     0.010s
                     0.635s
        Poor:
        Ok:
                    13.386s
        Ideal:
                   128.072s
        Over:
                         0s
```

HotSpots

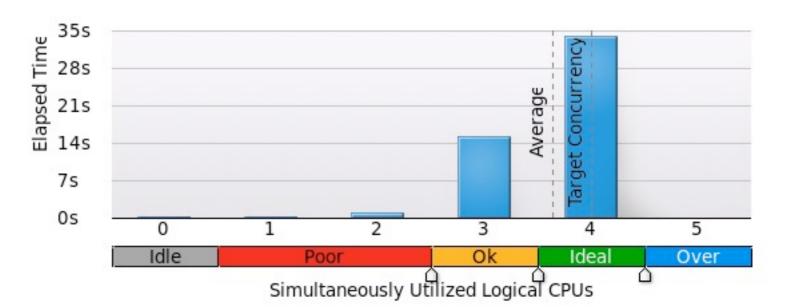
TMath::Log in energy lookup table bin calculation: use approximation instead

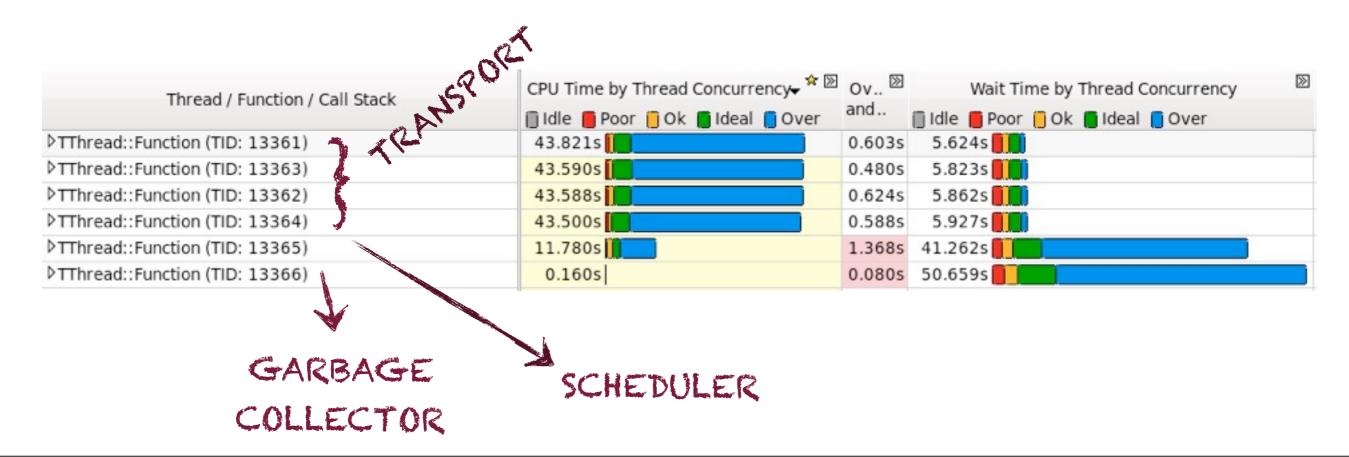
called by AddTracks/
AddTrackSync: known issue,
work on-going

| Function | CPU Time |
|--------------------------------|----------|
| log | 28.038s |
| memcpy | 11.648s |
| GeantTrack_v::AddTrackSync | 10.457s |
| GeantTrack_v::AddTracks | 10.455s |
| TTabPhysMgr::SampleFinalStates | 6.560s |
| [Others] | 77.837s |

Concurrency info

- Time the specific number of CPUs were running simultaneously
- Detailed info on threads, functions and call stacks





Transport Thread:

| Thread / Function / Call Stack | CPU Time by Thread Concurrency | Wait Time by Thread Concurrency | | |
|--|-----------------------------------|---------------------------------|-----------------------------------|--|
| | 间 Idle 🧻 Poor 📋 Ok 🗂 Ideal 🧻 Over | and | 🗍 Idle 📕 Poor 📋 Ok 📳 Ideal 📋 Over | |
| ♥TThread::Function (TID: 13361) | 43.821s | 0.603s | 5.624s | |
| ⊳log | 7.111s | 0s | | |
| ▷WorkloadManager::TransportTracks | 5.408s | 0s | 5.622s | |
| DGeantTrack_v::AddTracks | 2.893s | 0s | | |
| DeantTrack_v::AddTrackSync | 2.4425 | 0s | | |
| ▶memcpy | 2.254s | 0s | | |
| bstd::condition_variable::notify_one | 1.963s | 0.155s | | |
| ▶TTabPhysMgr::SampleFinalStates | 1.640s | 0s | | |
| DeantTrack_v::PropagateInVolumeSingle | 1.549s | 0s | | |
| DeantTrack_v::NavFindNextBoundaryAndStep | 1.415s | 0s | | |
| DTMXsec::Range | 1.345s | 0s | | |

Scheduler Thread:

WAIT TIME

| Thread / Function / Call Stack | CPU Time by Thread Concurrency * 🔊 | Ov 🔊 | Wait Time by Thread Concurrency | | |
|--------------------------------------|------------------------------------|--------|---------------------------------|--|--|
| | 📋 Idle 🧧 Poor 📋 Ok 📳 Ideal 📋 Over | and | Idle 📕 Poor 📋 Ok 📕 Ideal 📋 Over | | |
| ¬TThread::Function (TID: 13365) | 11.780s | 1.3689 | 41.262s | | |
| ▷WorkloadManager::MainScheduler | 5.641s | 0s | 12.374s | | |
| ▷std::condition_variable::wait | 3.022s | 0.760s | 28.328s | | |
| DTUnixSystem::GetProcInfo | 0.490s | 0s | 0.250s | | |
| bstd::condition_variable::notify_one | 0.460s | 0.100s | | | |
| ▶TThread::Function | 0.410s | 0s | | | |
| ▶_L_unlock_657 | 0.338s | 0.338s | | | |
| ▶fopen_internal | 0.270s | 0s | | | |
| ▶fgets | 0.270s | 0s | | | |
| ▶TString::Gets | 0.240s | 0s | 0.310s | | |
| D 1 lock 854 | 0.080s | 0.080s | 100 | | |

Tuesday 5 May 15

Wait time

Total: 165.992s

| Wait Time Wait Count | | | | |
|----------------------|--|--|--|--|
| 50.827s | 1 | | | |
| 50.659s | 13,199 | | | |
| 35.600s | 727,565 | | | |
| 28.328s | 430,715 | | | |
| 0.310s | 12,636 | | | |
| 0.268s | 13,277 | | | |
| | 50.827s 50.659s 35.600s 28.328s 0.310s | | | |

| Sync Object / Thread / Function / Call | Wait Time by Thread Concurrency ★ 🗵 | Wait | Spin | М. | Object Type | Object Creation Modu |
|--|--|---------|-------------|-----------------------|--------------------|------------------------------|
| Stack | Stack Idle Poor Ok Ideal Over Count Time | me ''' | Object type | object or dation from | | |
| DSignal Signal | 50.827s | 1 | 0s | | constant | [Unknown]![Unknown] |
| ▽Condition Variable 0xc6521337 | 50.659s | 13,199 | 0.070s | į | Condition Variable | ibstdc++.so.6.0.18!std::co |
| ▶TThread::Function (TID: 13366) | 50.659s | 13,199 | 0.070s | | Condition Variable | bstdc++.so.6.0.18!std::co |
| ∨Mutex 0x5c1ab4b8 | 35.600s | 727,565 | 0.476s | | Mutex | lioGeant_v.so!WorkloadMan |
| ▶TThread::Function (TID: 13365) | 12.374s | 170,529 | 0.090s | | Mutex | libGeant_v.so!WorkloadMan |
| TThread::Function (TID: 13364) | 5.926s | 139,604 | 0.090s | | Mutex | libGeant_v.so!WorkloadMan |
| ▶TThread::Function (TID: 13362) | 5.857s | 139,634 | 0.106s | | Mutex | libGeant_v.so!WorkloadMan |
| ▶TThread::Function (TID: 13363) | 5.821s | 139,399 | 0.100s | | Mutex | bGeant_v.so!WorkloadMan |
| TThread::Function (TID: 13361) | 5.622s | 138,399 | 0.090s | | Mutex | libGeant_v.so!WorkloadMan |
| ☐ Condition Variable 0xd30e0c72 | 28.328s | 430,715 | 0.750s | | Condition Variable | libstdc++.so.6.0.18!std::co |
| TThread::Function (TID: 13365) | 28.328s | 430,715 | 0.750s | | Condition Variable | libstdc++.so.6.0.18!std::cor |
| | | | | | | |
| SCHEDULER | TRANSPORT | | | | | |

Next

- Keep "studying VTune"!
- Continue study changing parameters and configuration
 - Run runCMS.C
- Use info to optimize code:
 - Maximize transport thread concurrency while reducing wait time
 - Reduce hotspots time