

# Packaging with Homebrew

---

Ben Morgan

THE UNIVERSITY OF  
WARWICK

# What Does Homebrew Do?

Homebrew installs **the stuff you need** that Apple didn't.

```
$ brew install wget
```

Homebrew installs packages to their own directory and then symlinks their files into `/usr/local`.

```
$ cd /usr/local
$ find Cellar
Cellar/wget/1.16.1
Cellar/wget/1.16.1/bin/wget
Cellar/wget/1.16.1/share/man/man1/wget.1

$ ls -l bin
bin/wget -> ../Cellar/wget/1.16.1/bin/wget
```

Homebrew won't install files outside its prefix, and you can place a Homebrew installation wherever you like.

Trivially create your own Homebrew packages.

```
$ brew create https://foo.com/bar-1.0.tgz
Created /usr/local/Library/Formula/bar.rb
```

Ruby-based package manager <http://brew.sh>

... Get Homebrew ...

```
$ git clone https://github.com/Homebrew/homebrew brew.git
```

... Add brew.git/bin to your PATH ...

... Add additional repository (“tap” in brewspeak) ...

```
$ brew tap homebrew/science
```

... install ROOT with fftw ...

```
$ brew install root --with-fftw
```

```
$ root
```

... install Geant4 with GDML ...

```
$ brew install geant4 --with-gdml
```

... some time later ...

```
$ brew update
```

```
$ brew upgrade
```

## User/Installer Case

Easy to use workflow, identical to that of other systems (MacPorts, yum, apt)

```
$ brew create http://proj-clhep.web.cern.ch/.../clhep-2.2.0.4.tgz
```

```
... opens 'clhep.rb', edit it...
```

```
class Clhep < Formula
  homepage "http://proj-clhep.web.cern.ch/proj-clhep/"
  url "http://proj-clhep.web.cern.ch/proj-clhep/DISTRIBUTION/tarFiles/clhep-2.2.0.4.tgz"
  sha1 "60a291b940fdc78bea4aaeaaffc147cc25a42cfef"
```

*Can use Binary Packages  
known as "bottles"*

```
  bottle do
    cellar :any
    sha1 "5466fbee57b366a41bbcec814614ee236e39bed8" => :yosemite
    sha1 "bde270764522e4a1d99767ca759574a99485e5ac" => :mavericks
    sha1 "e77d0e5f516cb41ac061e1050c8f37d0fb65b796" => :mountain_lion
  end
```

```
  depends_on "cmake" => :build
  option :cxx11
```

*Note support for  
C++ Standard as  
dependency*

```
  def install
    ENV.cxx11 if build.cxx11?
    mkdir "clhep-build" do
      args = std_cmake_args
      args << "-DCLHEP_BUILD_CXXSTD=c++11" if build.cxx11?
      system "cmake", "../CLHEP", *args
      system "make", "install"
    end
  end
```

```
end
end
```

# Packager Case I

“Build Protocol” is a simple  
Ruby script called a Formula

... Test install package dropping to interactive shell on  
... error

```
$ brew install -vd clhep
```

... Can also do full interactive install with local git  
... repo for patches ...

```
$ brew install -interactive -git clhep
```

... when everything's working and the Formula is ready ...

```
$ git add Library/Formula/clhep.rb
```

```
$ git commit -m "clhep: new formula"
```

... A new version arrives ...

```
$ brew edit clhep
```

...

```
$ git commit -m "clhep: new version A.B.C.D"
```

## Packager Case 2

Interactive testing, Git control of  
package histories

# Evaluation for SuperNEMO and Dune

---

- SuperNEMO approach: Fork homebrew, adapt formula to requirements, rolling release with git tags to snapshot for production points (very early days here)
  - <https://github.com/SuperNEMO-DBD/cadfaelbrew>
- DUNE approach: Provide tap containing custom formulae(e.g. Art), otherwise use upstream (e.g. gcc)
  - <https://github.com/drbenmorgan/homebrew-dunebrew>
- So far so good, but still lots to look at and try out

# Why (**Not**) Homebrew?

---

- Works out the box on Mac and Linux
- *Extremely* easy to use and add new packages
- Good support for build variants and C++ Standards
- Only provides a single rolling release
- Doesn't directly support git tags or rollback on versions
- Binary packages not completely relocatable(\*)

# On Build Protocols

---

- == File(s) specifying package's
  - Metadata (name, version, dependencies etc)
  - Steps required to get, patch, configure, build, test install
- Examples
  - RPM Specfile
  - Homebrew Formula

```
“hello.spec”
```

```
Name: hello
```

```
Version: 2.10
```

```
Source0: <base>/%{name}-%{version}.tar.gz
```

```
BuildRequires: gettext
```

```
%prep
```

```
%build
```

```
%configure
```

```
make
```

```
%install
```

```
%make_install
```

```
...
```

```
“hello.rb”
```

```
require “formula”
```

```
class Hello < Formula
```

```
  url <base>/hello-2.10.tar.gz
```

```
  depends_on “gettext” => :build
```

```
  def install
```

```
    system “./configure”, “-prefix=#{prefix}”
```

```
    system “make”, “install”
```

```
  end
```



# HSF Protocol?

---

- “build.sh” on HSF GitHub: An “adaptor” layer between package manager and build tool?
- However, that’s **exactly** what Specfiles/Formulas are.
- Likely to end up writing an adaptor for an adaptor because assumptions of a “build.sh” won't match up with all packaging systems

With “build.sh”

```
require “formula”
class MyPkg < Formula
  url <base>/mypkg-1.0.0.tar.gz

  depends_on “zlib” => :build

  def install
    ENV[“HEP_COMPILER”] = #{ENV.cxx}
    ENV[“HEP_SOURCEDIR”] = #{buildpath}
    ENV[“HEP_BUILDROOT”] = #{buildpath}
    ENV[“HEP_INSTALLROOT”] = #{prefix}
    ENV[“HEP_ARCH”] = hardware.is_64_bit? ? “x86_64”

    ENV[“ZLIB_ROOT”] = #{opt_prefix}/zlib
    ... and so on ...

    system “./build.sh”
  end
end
```

Without...

```
def install
  # This is essentially what “build.sh” does...
  system “./configure”, “-prefix=#{prefix}”,
    “-zlib-root=#{opt_prefix}/zlib”
  system “make”, “install”
end
```