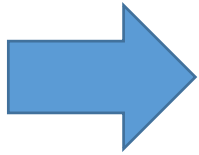


Reliability and System Risk Analysis Workshop

Dr. John Thomas

Today's Agenda



- Intro to human issues
- Intro to software issues
- STAMP accident model
- System Theoretic Hazard Analysis (STPA)
 - Intro
 - Examples
 - Exercise

DC-10 Cargo Door

- Incident in 1972
 - AA Flight 96
 - Cargo door blew out during flight
 - Part of the floor collapsed
 - Severed all control cables and hydraulics (which ran along the floor)
 - Pilot Bryce McCormick had previously decided to train himself to fly with only the engines
 - Pilot landed successfully, nobody died
- See video
 - <http://www.youtube.com/watch?v=FJhsBAnZJ0M>

DC-10: The “root” cause

- What do you think was the “root” cause?

Root Cause Seduction

- Accidents always complex, but often blamed on “sharp end” factors
- Cannot prevent them unless understand ALL the factors that contributed
- Always additional factors (sometimes never identified)
 - Equipment design
 - Procedures
 - Management decisions
 - Etc.

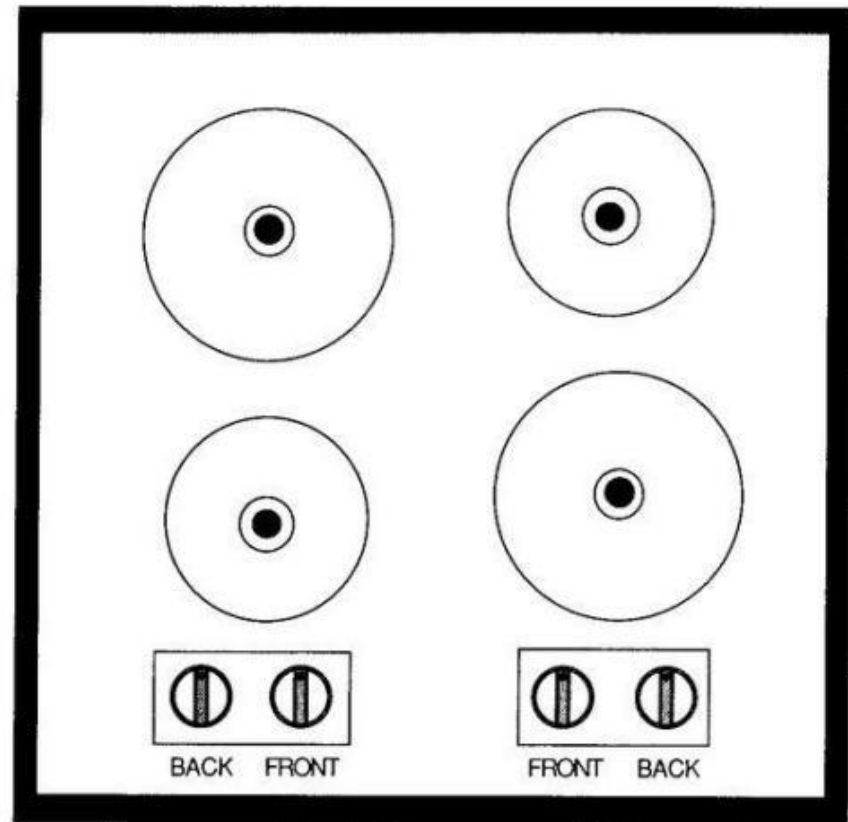
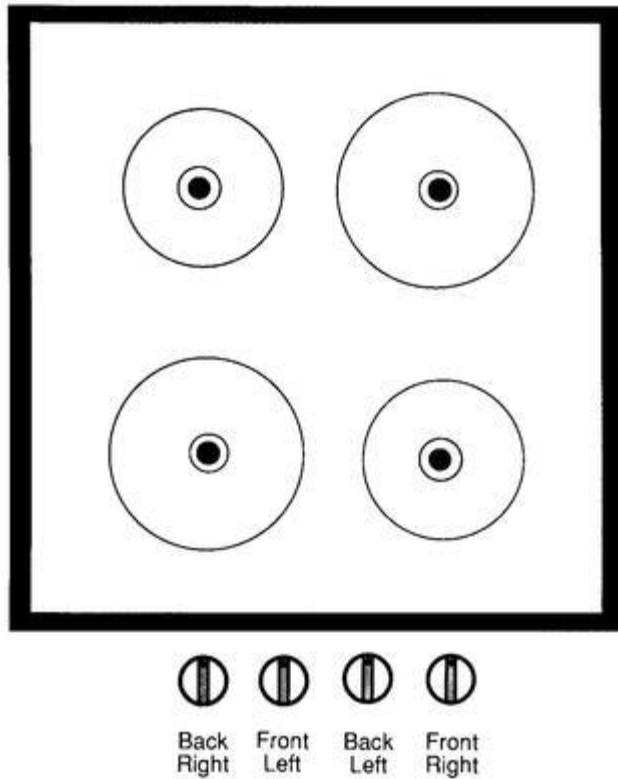
Root Cause Seduction

- Assuming there is a root cause gives us an illusion of control.
 - Usually focus on operator error or component failures
 - Ignore systemic and management factors
 - Leads to a sophisticated “whack a mole” game
 - Fix symptoms but not process that led to those symptoms
 - In continual fire-fighting mode
 - Having the same accident over and over

Poor design or human error?

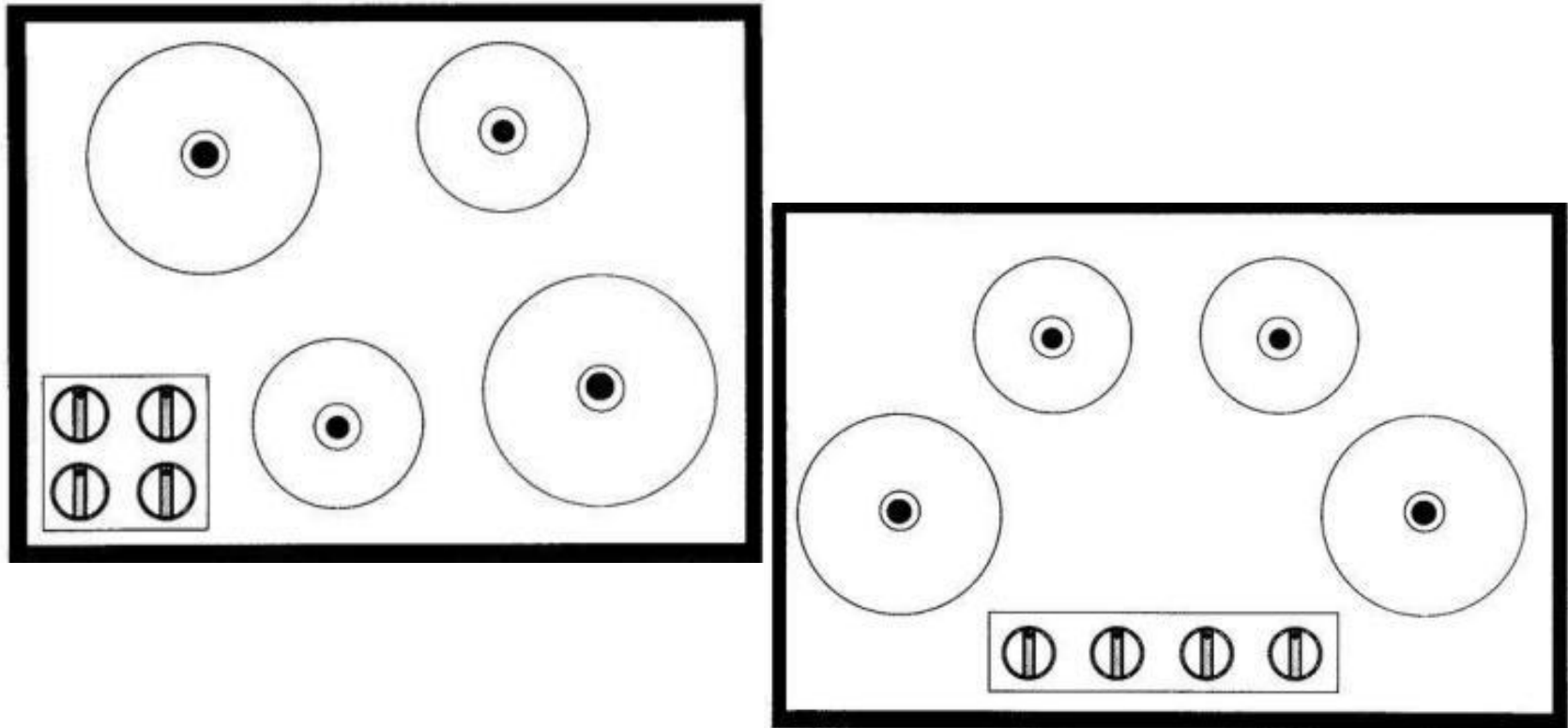


Most stove tops

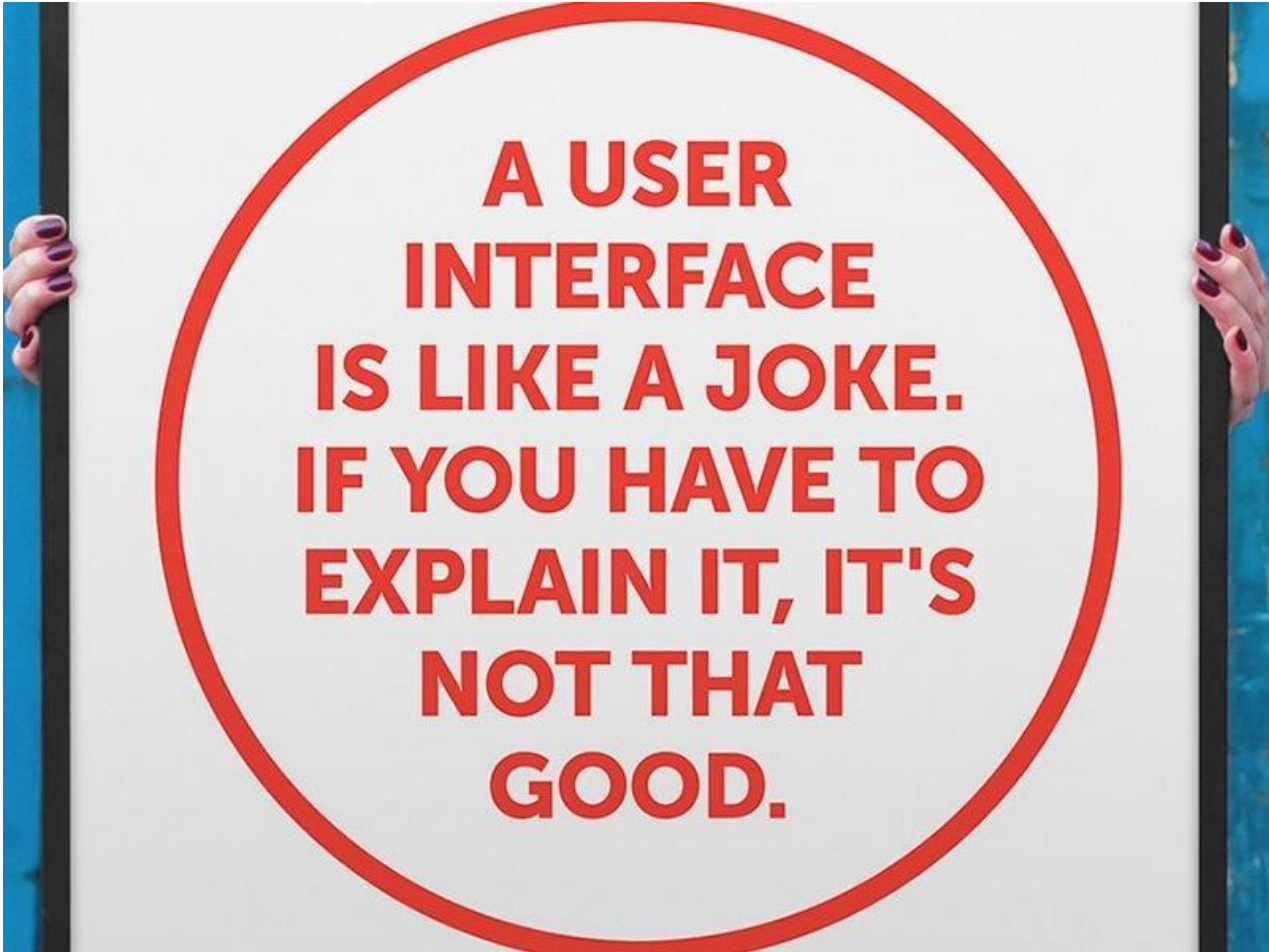


Is this a design problem or just human error?

Natural Mapping



The right design will reduce human error



**A USER
INTERFACE
IS LIKE A JOKE.
IF YOU HAVE TO
EXPLAIN IT, IT'S
NOT THAT
GOOD.**

Using labels

- “If a design depends upon labels, it may be faulty. Labels are important and often necessary, but the appropriate use of natural mappings can minimize the need for them. Wherever labels seem necessary, consider another design.”
 - Don Norman, *The Design of Everyday Things*

Human Error: Old View

- Human error is cause of incidents and accidents
- So do something about human involved (suspend, retrain, admonish)
- Or do something about humans in general
 - Marginalize them by putting in more automation
 - Rigidify their work by creating more rules and procedures

Human Error: **New View**

- Human error is a symptom, not a cause
- All behavior affected by context (system) in which occurs
- To do something about error, must look at system in which people work:
 - Design of equipment
 - Usefulness of procedures
 - Existence of goal conflicts and production pressures

(Sidney Dekker, Nancy Leveson, Jens Rasmussen, David Woods, etc.)

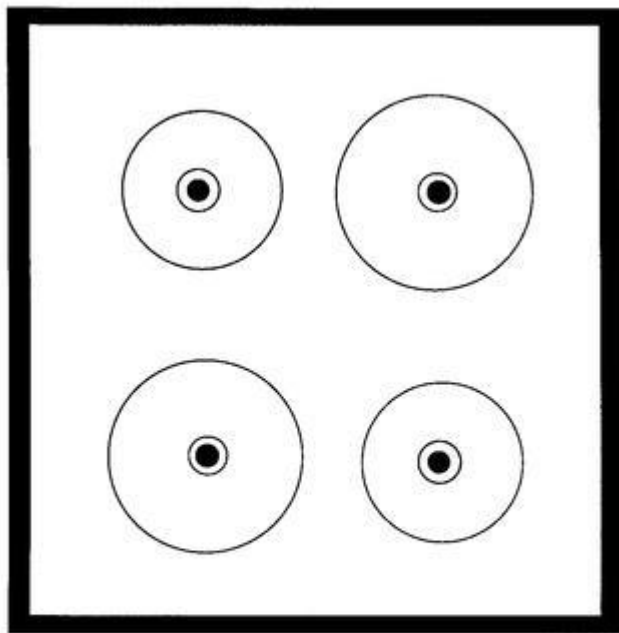
Norman

- “The Design of Everyday Things”
- Talks about designing things to minimize human error

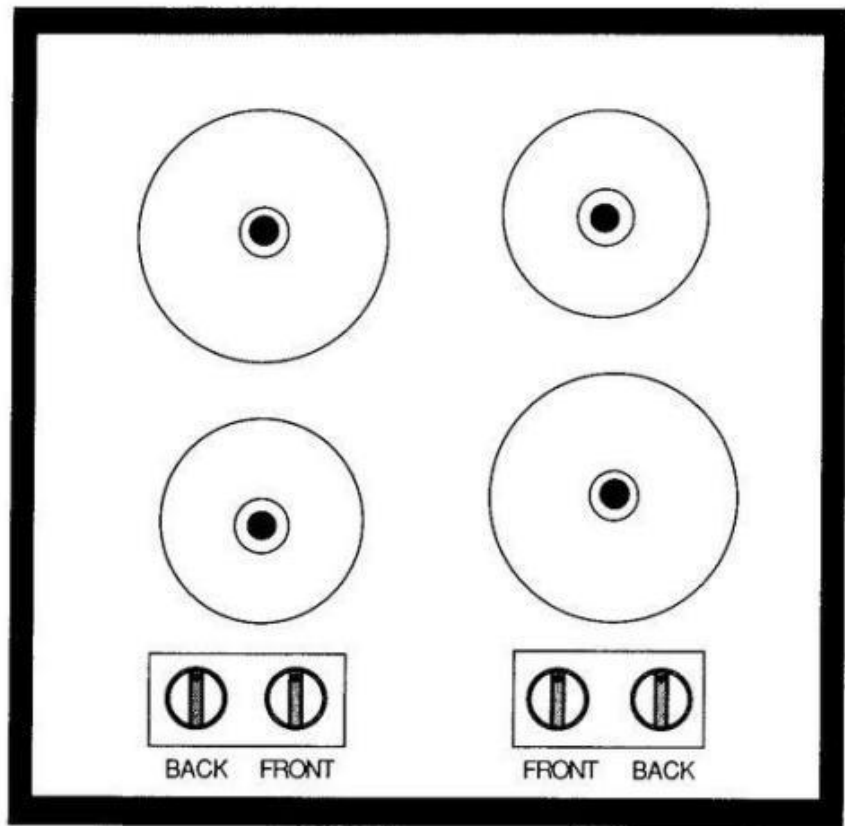
“Of course, people do make errors. Complex devices will always require some instruction, and someone using them without instruction should expect to make errors and to be confused. But designers should take special pains to make errors as cost-free as possible.”

Norman

- “The Design of Everyday Things”
- Talks about designing things to minimize human error
- “If an error is possible, someone will make it. The designer must assume that all possible errors will occur and design so as to minimize the chance of the error in the first place, or its effects once it gets made. Errors should be easy to detect, they should have minimal consequences, and, if possible, their effects should be reversible.”



Back Right Front Left Back Left Front Right

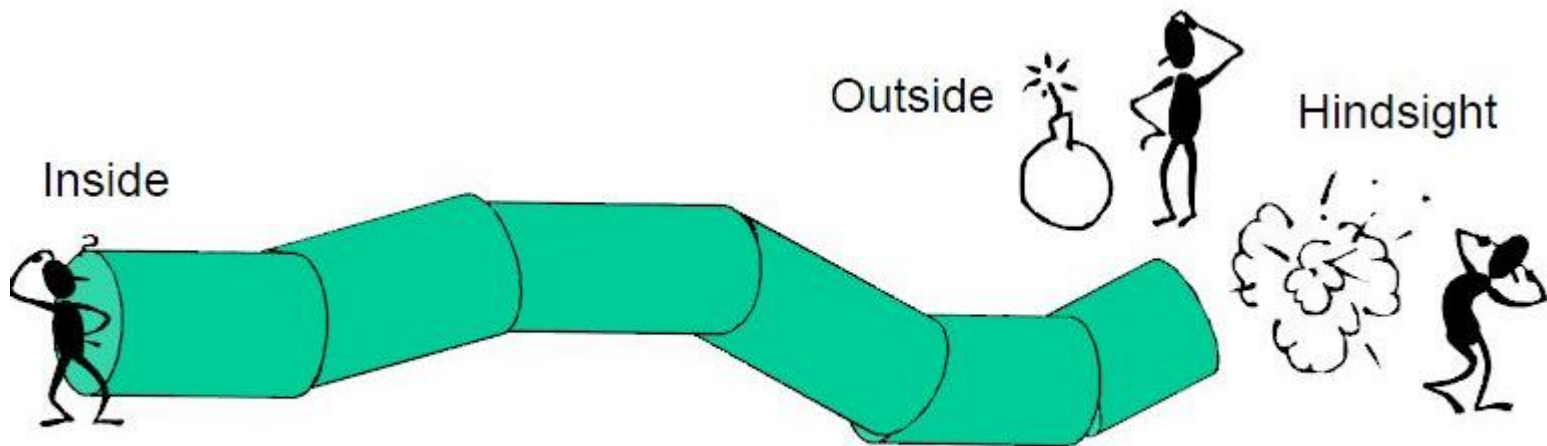


Make errors:

- Immediately detectable
- Minimal consequences
- Immediately reversible

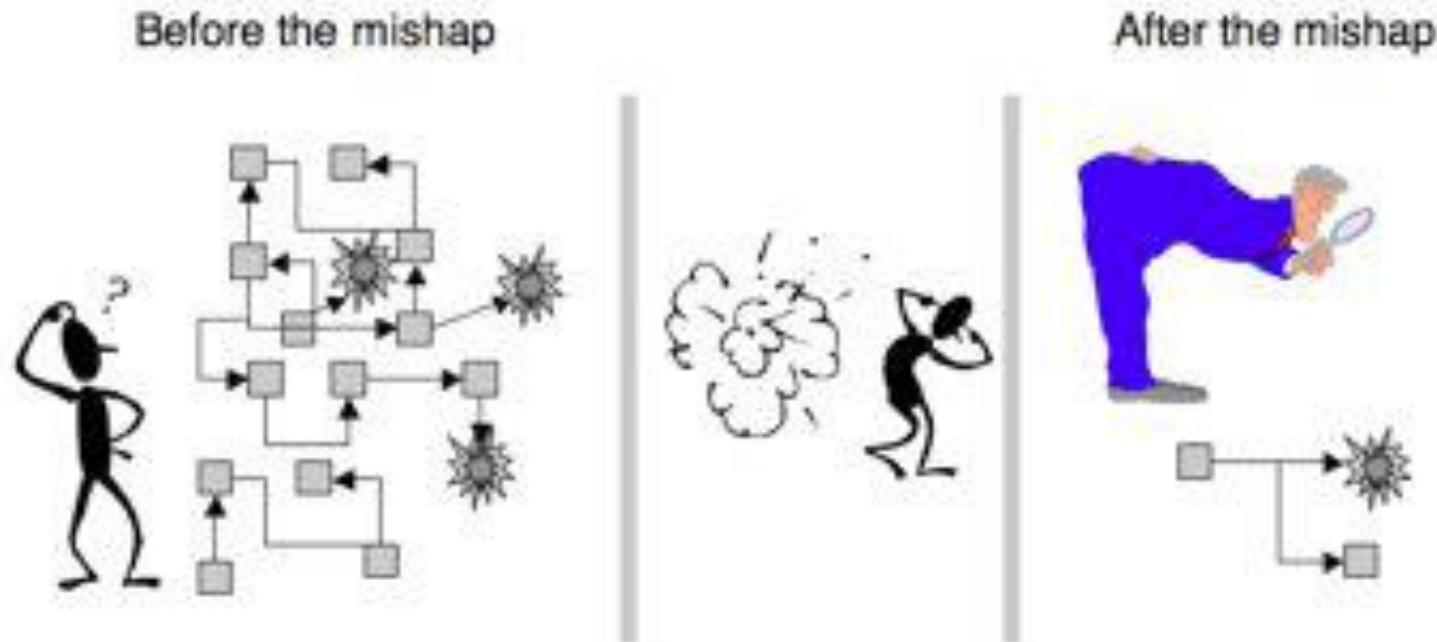
Hindsight bias

- In hindsight, the important factors are obvious
 - Easy to identify and disregard everything else
 - Easy to see where people went wrong, what they should have done or avoided
 - Easy to judge about missing a piece of information that turned out to be critical
 - Easy to see what people should have seen or avoided
- Makes human behavior seem strange, inexplicable
 - “Why in the world would they do that?”
 - Indicates a lack of understanding



Hindsight bias

- Need to understand the operator's point of view
 - What information was actually presented?
 - What did the operator actually believe?
 - Why did that action seem reasonable to him at the time?



(Sidney Dekker, 2009)

“should have, could have, would have”

Sidney Dekker

Field Guide to Understanding Human Error

“The very use of the word ‘failure’ (for example: ‘the crew failed to recognize a mode change’) indicates that you are still on the outside of the tunnel, looking back and looking down. You are handing down a judgment from outside the situation. You are not providing an explanation from people’s point of view within.

Sidney Dekker

Field Guide to Understanding Human Error

“The word failure implies an alternative pathway, one which the people in question did not take (for example, recognizing the mode change). Laying out this pathway is counterfactual, as explained above. By saying that people ‘failed’ to take this pathway—in hindsight the right one—you judge their behavior according to a standard you can impose only with your broader knowledge of the mishap, its outcome and the circumstances surrounding it. You have not explained a thing yet. You have not shed light on how things looked on the inside of the situation; why people did what they did given their circumstances.”

Hindsight Bias

- Almost impossible to go back and understand how world looked to somebody not having knowledge of outcome
 - Oversimplify causality because start from outcome and reason backward
 - Overestimate likelihood of the outcome and people's ability to foresee it because already know outcome
 - Overrate rule or procedure "violations"
 - Misjudge prominence or relevance of data presented to people at the time
 - Match outcomes with actions that went before it: if outcome bad, actions leading to it must have been bad too (missed opportunities, bad assessments, wrong decisions, and misperceptions)

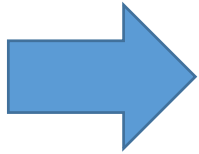
Overcoming Hindsight Bias

- Assume nobody comes to work to do a bad job.
 - Simply finding and highlighting people's mistakes explains nothing.
 - Saying what did not do or what should have done does not explain why they did what they did.
- Need to understand why it made sense for people to do what they did
- Some factors that affect behavior
 - Goals person pursuing at time and whether may have conflicted with each other (e.g., safety vs. efficiency, production vs. protection)
 - Unwritten rules or norms
 - Information availability vs. information observability
 - Attentional demands
 - Organizational context

Incident analysis

- Very easy to blame sharp-end factors
 - Human error
 - Component failure / component reliability
- Very easy to fix only sharp-end problems, ignore rest
- Need systematic incident analysis method to identify deeper issues

Today's Agenda



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- Intro to software issues
- STAMP accident model
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 - Examples
 - Exercise

Hypothetical Example:

- You are designing Version 2 of an expendable launch system. The purpose of the system is to deliver payloads (e.g. communication satellites) to low Earth orbit.
 - Version 1 is working well and can handle payloads up to 4800kg.
 - Version 2 is being developed to deliver heavier payloads up to 5900kg.
 - You are a safety engineer – your job is to make sure the vehicle is safe (low risk of being lost)
 - Today you are checking the inertial reference system (IRS) for any safety problems.
 - The system engineers explains: “We really just copied the same IRS software from Version 1, which has been thoroughly tested many times in the real world with no problems..”

Is the IRS component safe?

Real example: Ariane 5

- The Inertial Reference Software was copied from Ariane 4
- Never encountered a problem on Ariane 4
- Ariane 4 had lower horizontal velocity
- The spacecraft veered off course, destroyed. \$370M



Safety depends on the context and the environment!

Safety as a component property



Safe or unsafe?

Safety is not a component property

- Safety is an emergent property of the system
 - Depends on context and environment!



Individual components are not inherently safe or unsafe

Toyota

- **2004:** Push-button ignition
- **2004:** Dealerships offer over-sized floor mats
- **2004-2009**
 - 102 incidents of stuck accelerators
 - Speeds exceed 100 mph despite stomping on the brake
 - 30 crashes
 - 20 injuries
- **2009, Aug:**
 - Car accelerates to 120 mph
 - Passenger calls 911, reports stuck accelerator
 - Car crashes killing 4 people
- **2010, Jul:**
 - Toyota: “Pedal Misapplication”, driver error
 - Investigated of 2,000 cases of unintended acceleration



How did you determine the software was flawed?

Implications for analysis

- Safety is not a property of the software / human
- Outward-looking analysis
 - Must emphasize interactions between software and it's environment
 - Must emphasize interactions between humans and their environment
 - Identify necessary behavior
 - Get the right requirements first
- Then use verification to ensure requirements are met
 - Simulation, testing, analysis, etc.

Toyota: Would redundancy help?

- **2004:** Push-button ignition
- **2004:** Dealerships offer over-sized floor mats
- **2004-2009**
 - 102 incidents of stuck accelerators
 - Speeds exceed 100 mph despite stomping on the brake
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 - Car accelerates to 120 mph
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 - Toyota: “Pedal Misapplication”, driver error
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Did the push button “fail”?

Software

- Fundamentally different from other components
 - Software always does exactly what you tell it to do
- What does this say about standard engineering approaches?
 - Increasing component reliability
 - Preventing failures through redundancy
 - Reuse of designs

Hardware Problem Types

Hardware

=

Design

+

**Physical
realization**

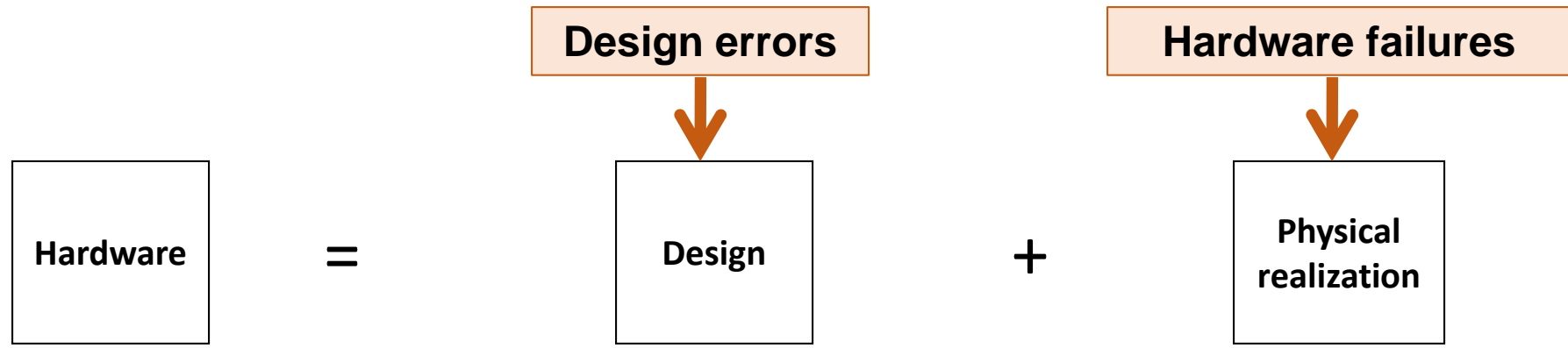
Essentially an idea, a plan in someone's mind.

Example: Use a hall effect sensor to detect when spacecraft has landed

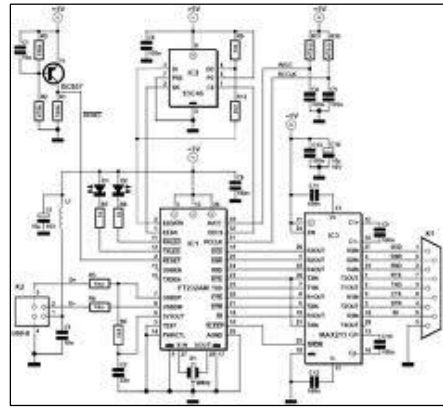
The physical system constructed according to the design

Example: light bulb might wear out over time, eventually fail

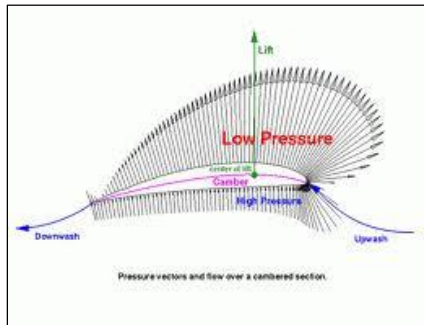
Hardware Composition



Electronic Module

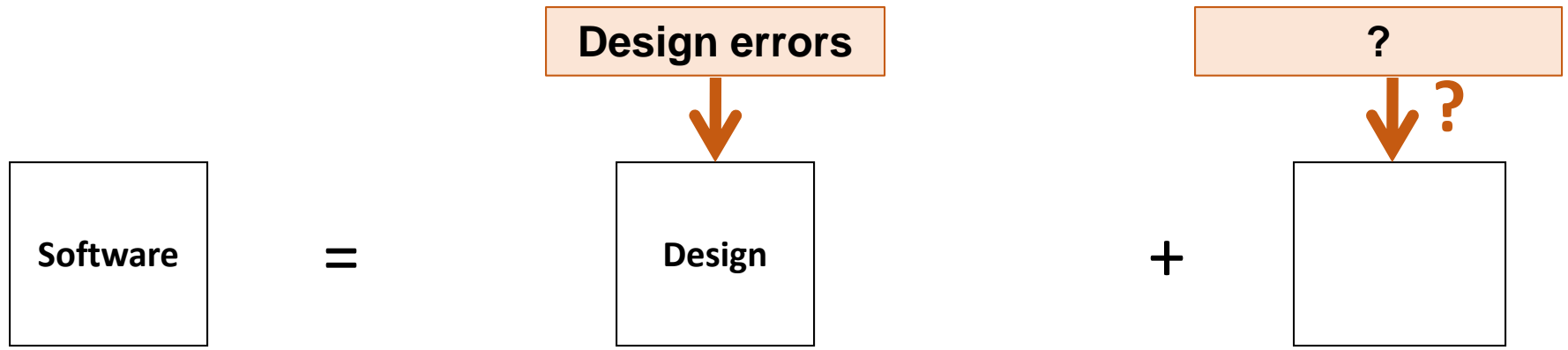


Wing



Which type does redundancy address?

Software Composition



Chemical reactor program

=

```
Open catalyst valve
Open cooling valve
If any fault is detected then
    halt all actions
```

Autopilot program

=

```
If airspeed < X then
    increase engine throttle
If airspeed > Y then
    decrease engine throttle
```

Which does redundancy address?

Making Software Redundant

- Ariane 5 had two redundant Inertial Reference Systems
 - Identical hardware
 - Identical software
- Software halted
 - Occurred in both systems at the same time
- \$370M vehicle destroyed



Solutions for component failures may not work for software!

Mars Polar Lander

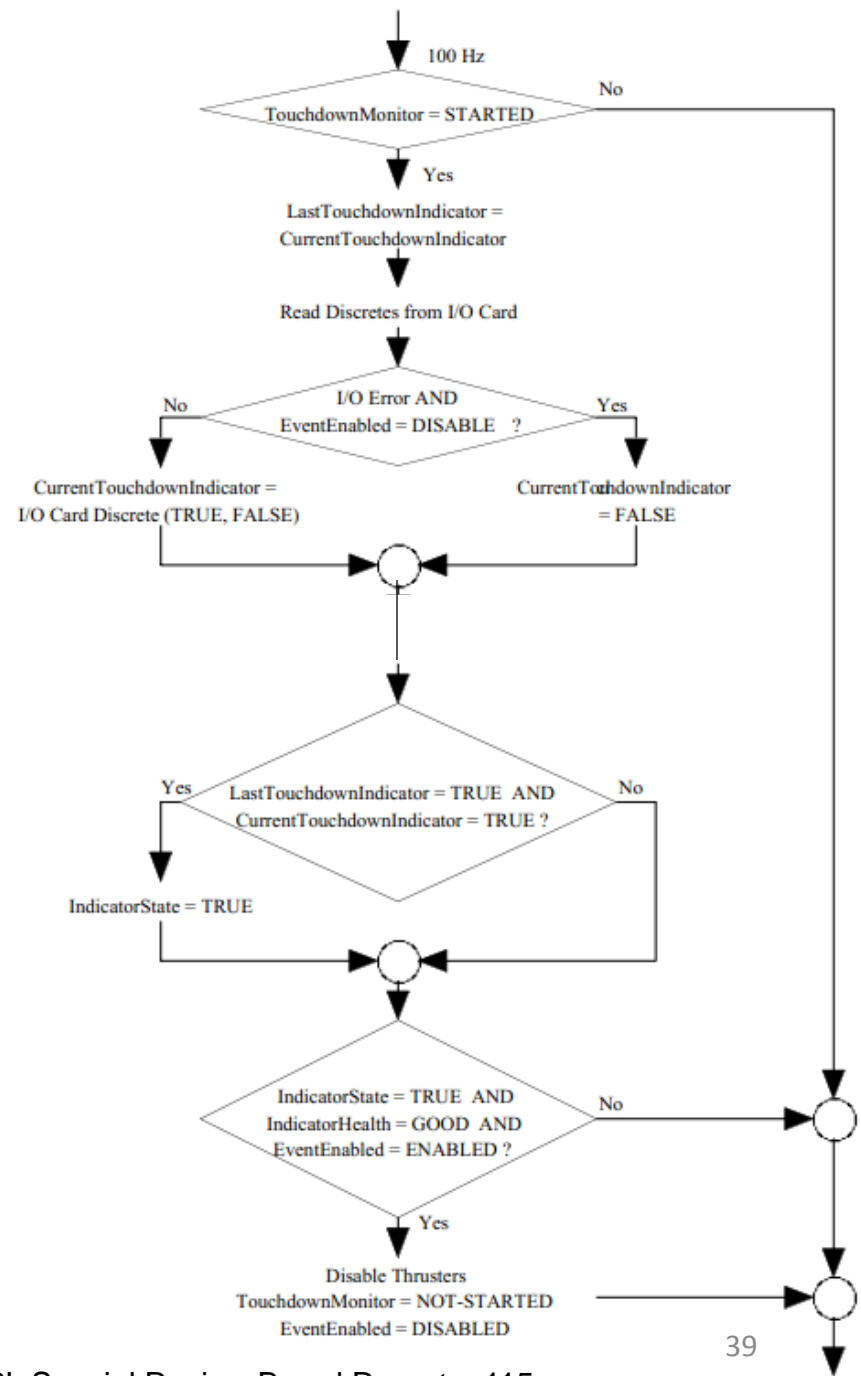
- During the descent to Mars, the legs were deployed
- Touchdown sensors (on the footpads) sent a momentary signal
- The software responded as it was designed to: by shutting down the descent engines
- The vehicle free-fell and was destroyed upon hitting the surface



**No single component failed
All components performed as designed**

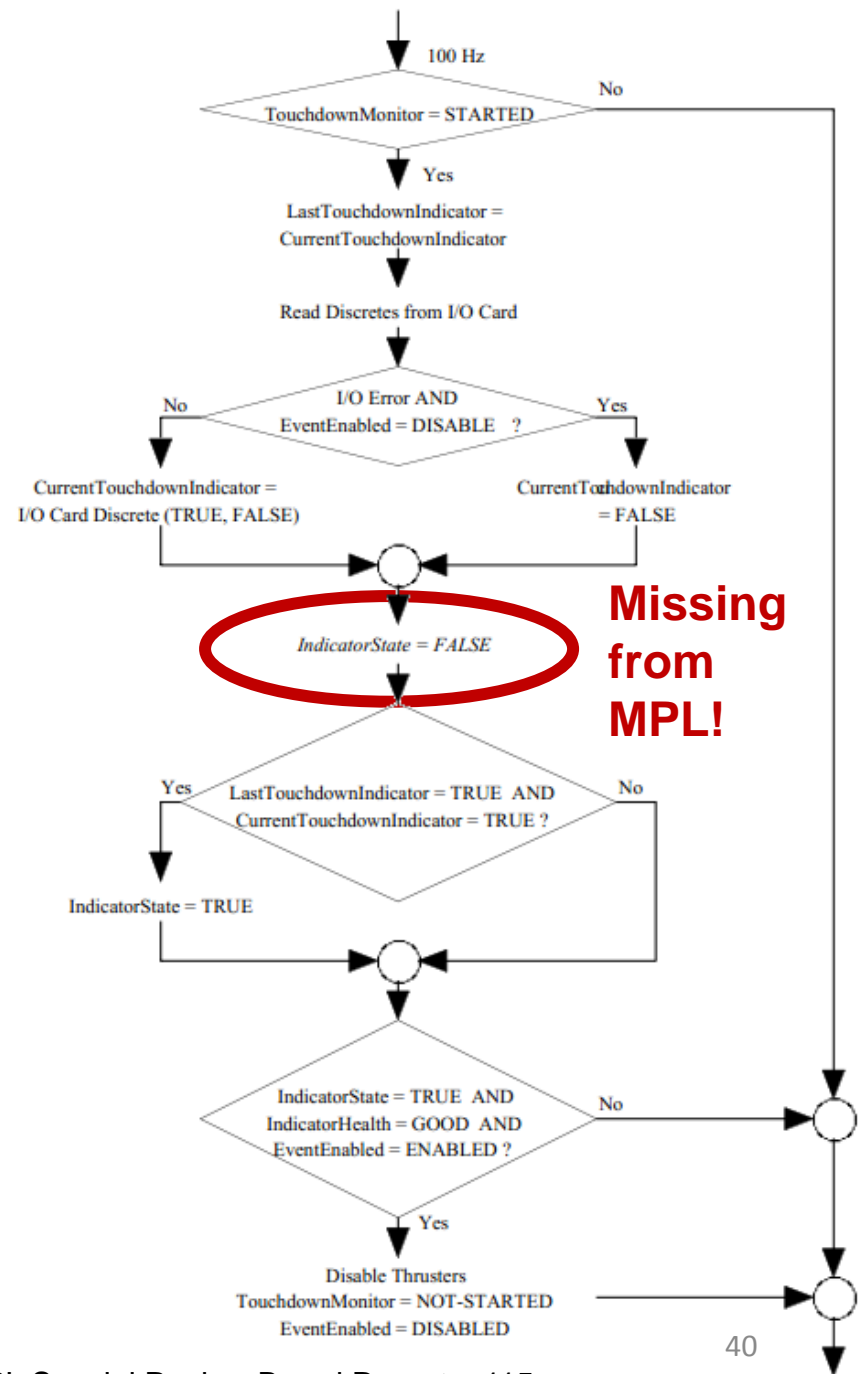
What was the software problem?

- Didn't "wear out" like valves or light bulbs
- Software performed exactly as designed



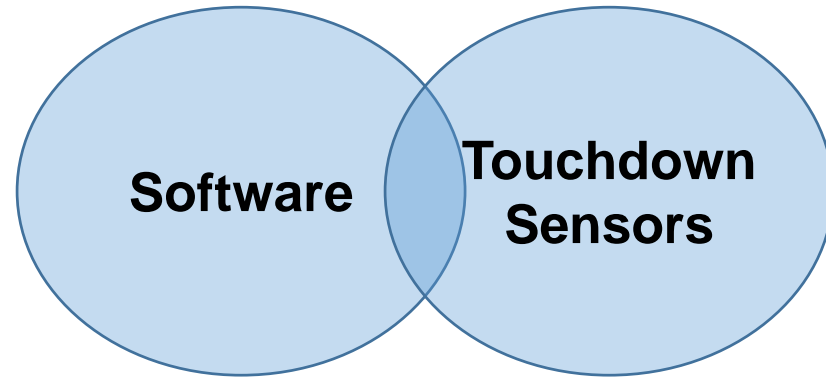
What was the software problem?

- Didn't "wear out" like valves or light bulbs
- Software performed exactly as designed
 - The *design* was flawed
- "Curse of Software"
 - Always does what it is told



Several Contributing Factors

- Touchdown sensor design
- Software implementation



**Hard to see the problem by
looking at any one part**

Redundancy won't help

Software Redundancy

- Space Shuttle had multiple redundant computers
- Backup Flight System (BFS) independent from Primary Avionics System Software (PASS)
 - Different software code
 - Different requirements
 - Different programmers
 - Different contractors
 - Different development environments
 - Different configuration management systems



Software Redundancy

- STS-1 launch scrubbed at T-17 minutes
 - Backup computer could not synchronize with primary computers
 - Some computers began processing information earlier than it should have
 - Software was based on an incorrect assumption about scheduling



Redundancy can introduce new problems!

MPL Software

- Software engineers didn't make a mistake
- All software requirements were met
- The requirements were incomplete!



SYSTEM REQUIREMENTS

FLIGHT SOFTWARE REQUIREMENTS

3.7.2.2.4.2

Processing

1) The touchdown sensors shall be sampled at 100-Hz rate.

a.

The sampling process shall be initiated prior to lander entry

to keep processor demand constant.

b.

However, the use of the touchdown sensor data shall not

begin until 12 meters above the surface.



2) Each of the 3 touchdown sensors shall be tested

automatically and independently prior to use of the

touchdown sensor data in the onboard logic.

The test shall consist of two (2) sequential sensor readings

showing the expected sensor status.

If a sensor appears failed, it shall not be considered in the

descent engine termination decision.

3) Touchdown determination shall be based on two

sequential reads of a single sensor indicating touchdown.

The lander flight software shall cyclically check the state of each of the three touchdown sensors (one per leg) at 100 Hz during EDL.

The lander flight software shall be able to cyclically check the touchdown event state with or without touchdown event generation enabled.

Upon enabling touchdown event generation, the lander flight software shall attempt to detect failed sensors by marking the sensor as bad when the sensor indicates “touchdown state” on two consecutive reads.

The lander flight software shall generate the landing event based on two consecutive reads indicating touchdown from any one of the “good” touchdown sensors.

Figure 7-9. MPL System Requirements Mapping to Flight Software Requirements

It all comes back to humans!

- To understand why the software was wrong, we need to understand something about the people (and processes) that created it.
- Not necessarily true for hardware failures (e.g. pipes rusting, light bulbs burning out, brake pads wearing out, etc.)

Quote

- “The hardest single part of building a software system is deciding precisely what to build.”
-- Fred Brooks, *The Mythical Man-Month*

Why didn't software testing uncover the problem?

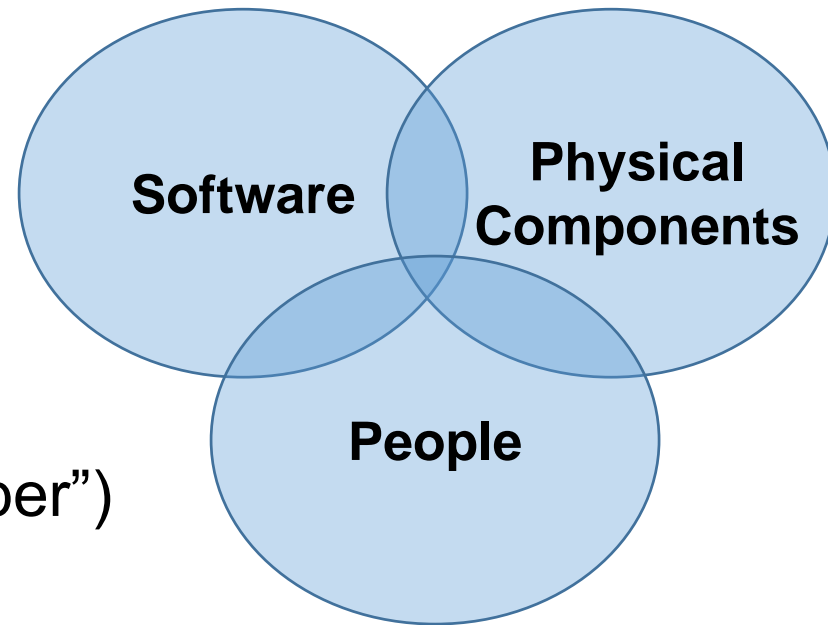
- Software tests were based on software requirements
- Most tests were not done in vacuum/thermal chamber
- Some tests had wiring problems
- Etc.



Systems View

Many different factors were involved:

- Touchdown sensors
- Software implementation
- Software requirements
- Testing
- Engineering reviews
- Communication
- Time pressure
- Culture (“Faster, Better, Cheaper”)
- Etc.



**Hard to see the problem by
looking at any one part**

Air Traffic Control Flight Strips

AWE548	2601	PHX	+MAXX01 CNX+			0320
B733/J	P0259	-	PHX SJN3 SJN J74./DFW	J		
328	350		ONRP			

AWE347	4112	KPHX	+TFD2 TUS J92 VYLLA+			25
A319/Q	P1703		KPHX CHEZZ2 TUS J92./MMPR	Y		
792	390					P

USA1161	0745	PHX	PHX SILOW1 BCE JAMN4 SLC			38
A320/L	P1805			A		
497	320					

N	100	100	100
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WOL	0116	DH8C	BUN30	160	CORDO	BUNGO	ENDOR
CONT	0005	YSCB	N	160	0014	0029	0037
	/GPSRNAV				160	110	110

CBE	RFU	V	00	065	YGLB	LGGN	YSCB
CONT	0403	C175		065	0016	0026	0036
	2332	YSCB	N		065	065	065

HUM	QLK2132		00	250	35 147	POLLI	HONEY
CONT	1615	DH8C	POL35	250	0014	0022	0028
	2326	YSCB	N		110	110	110
	/GPSRNAV						

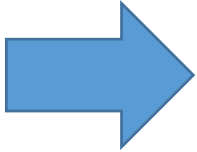
EYV223			00	240	36 149	YSCB	51
	0407	CL60		240	0020	0032	

Implications for analysis

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 - Must emphasize interactions between software and its environment
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 - Get the right requirements first
- Then use verification to ensure requirements are met
 - Simulation, testing, analysis, etc.

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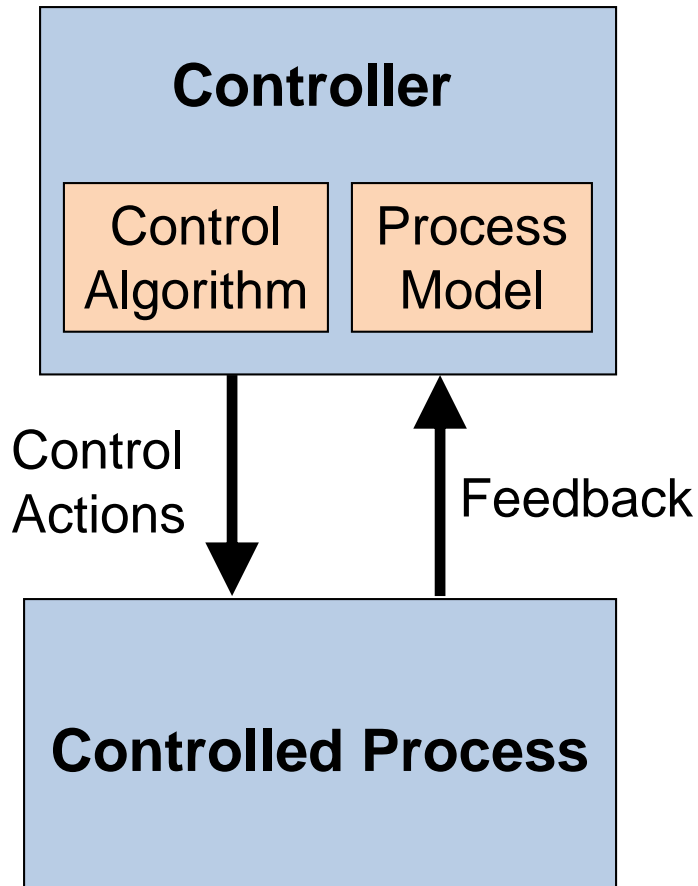


Systems approach to safety engineering (STAMP)

STAMP Model

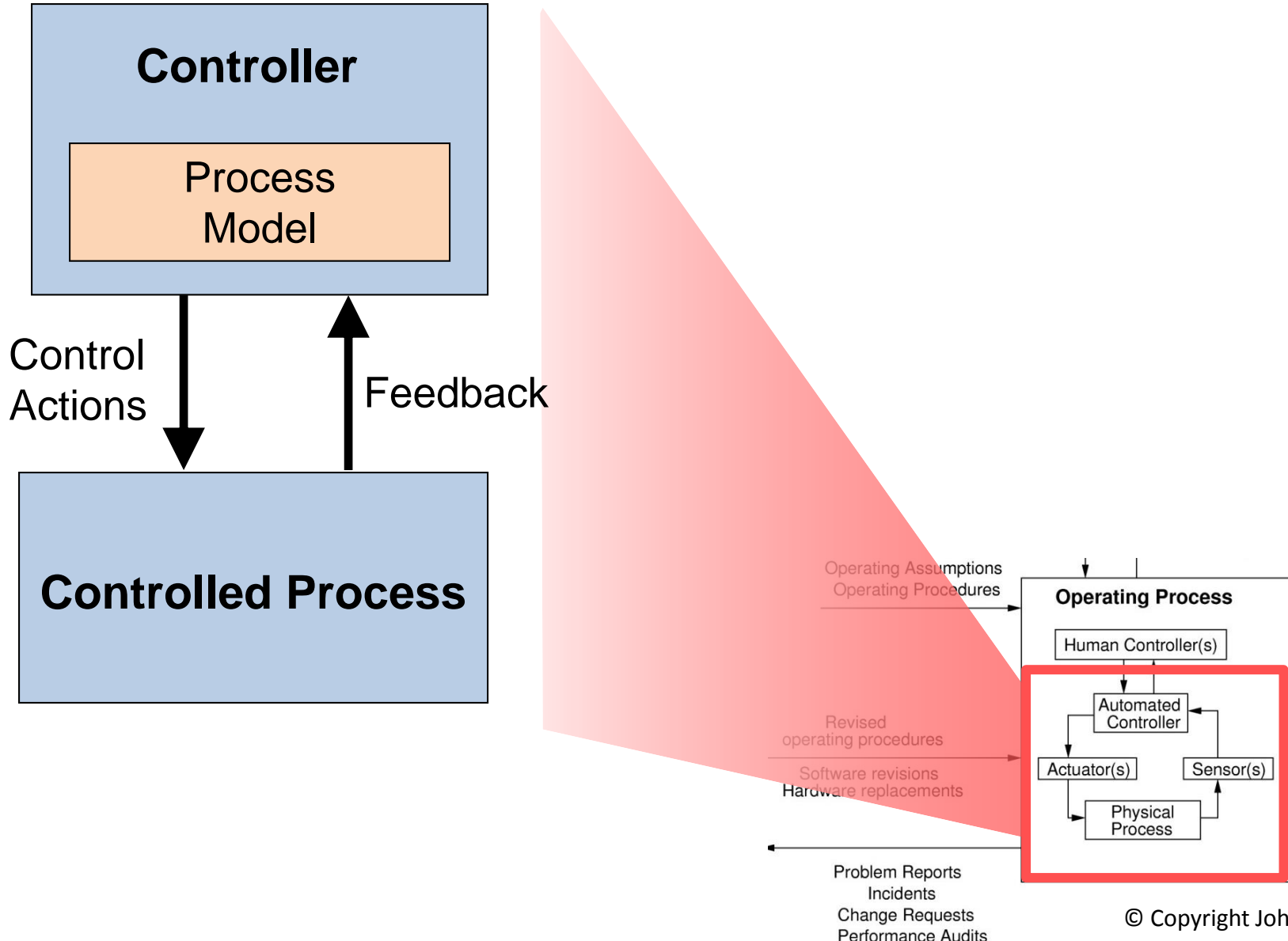
- Accidents are more than a chain of events, they involve complex dynamic **processes**.
- Treat accidents as a **control problem**, not just a failure problem
- Prevent accidents by enforcing constraints on component behavior and **interactions**
- Captures more causes of accidents:
 - Component failure accidents
 - Unsafe interactions among components
 - Complex human, software behavior
 - Design errors
 - Flawed requirements
 - esp. software-related accidents

STAMP: basic control loop

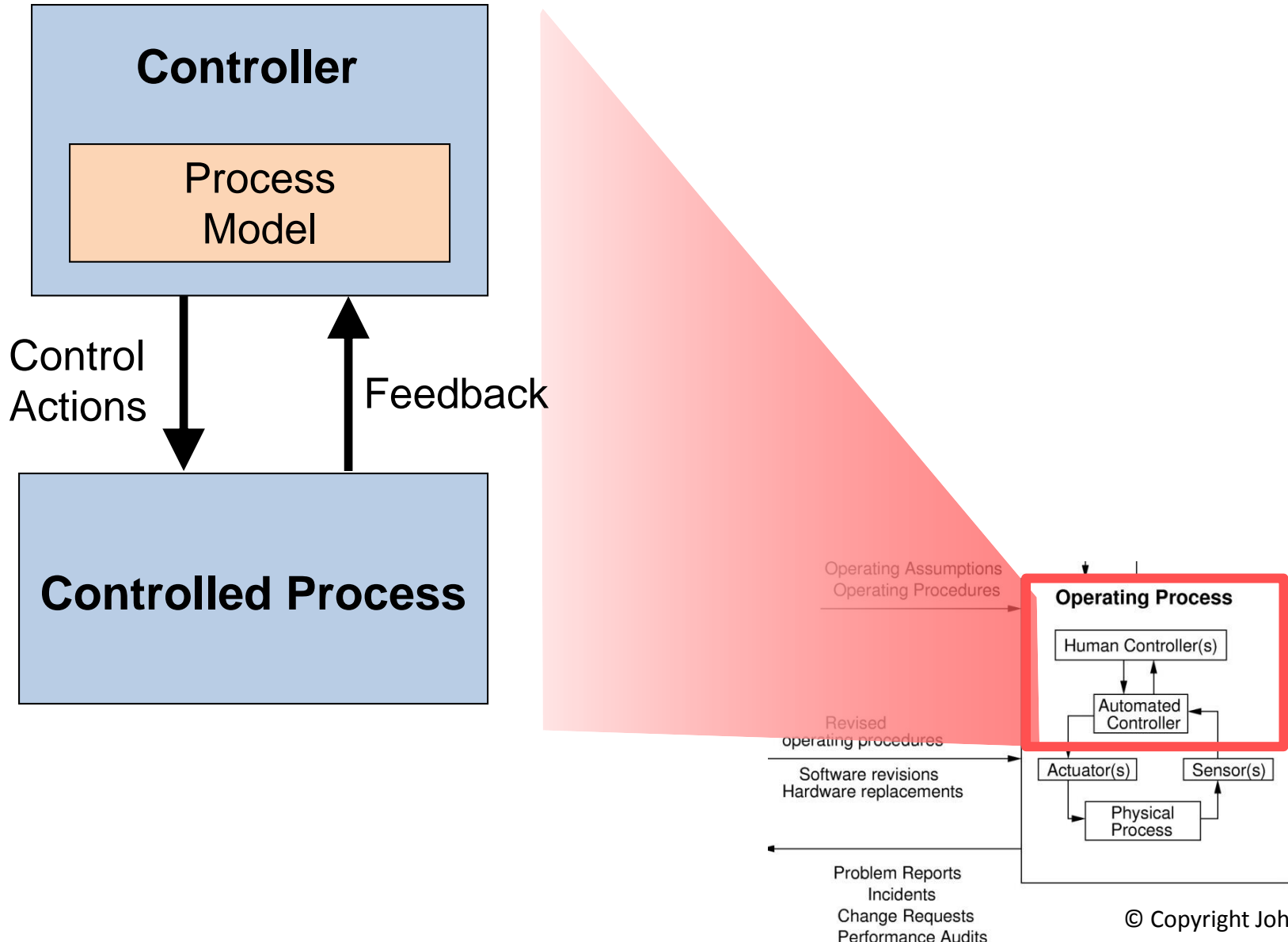


- Controllers use a **process model** to determine control actions
 - Accidents often occur when the process model is incorrect
- A good model of both software and human behavior in accidents
- Four types of **unsafe control actions**:
 - 1) Control commands required for safety are not given
 - 2) Unsafe ones are given
 - 3) Potentially safe commands but given too early, too late
 - 4) Control action stops too soon or applied too long

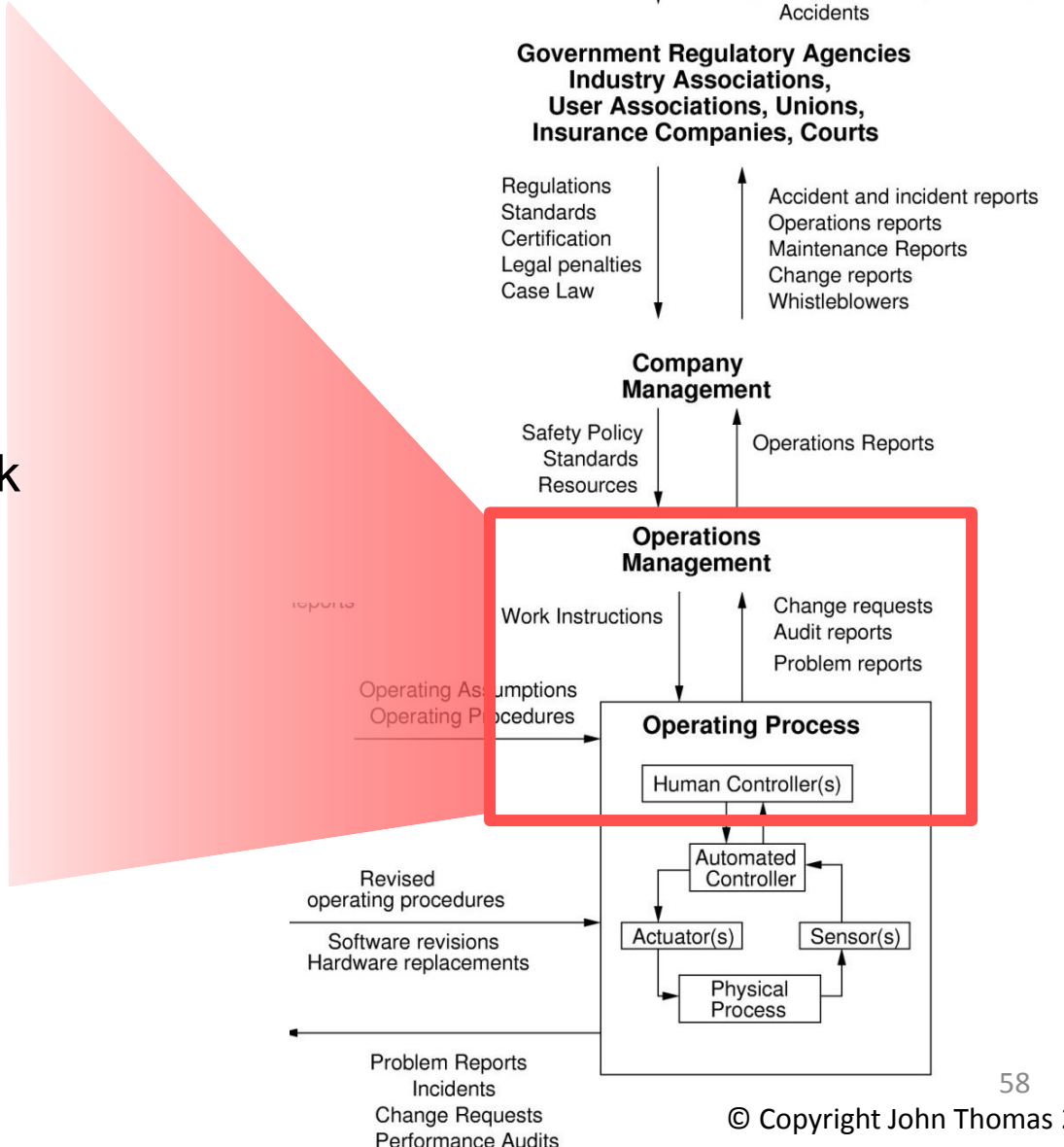
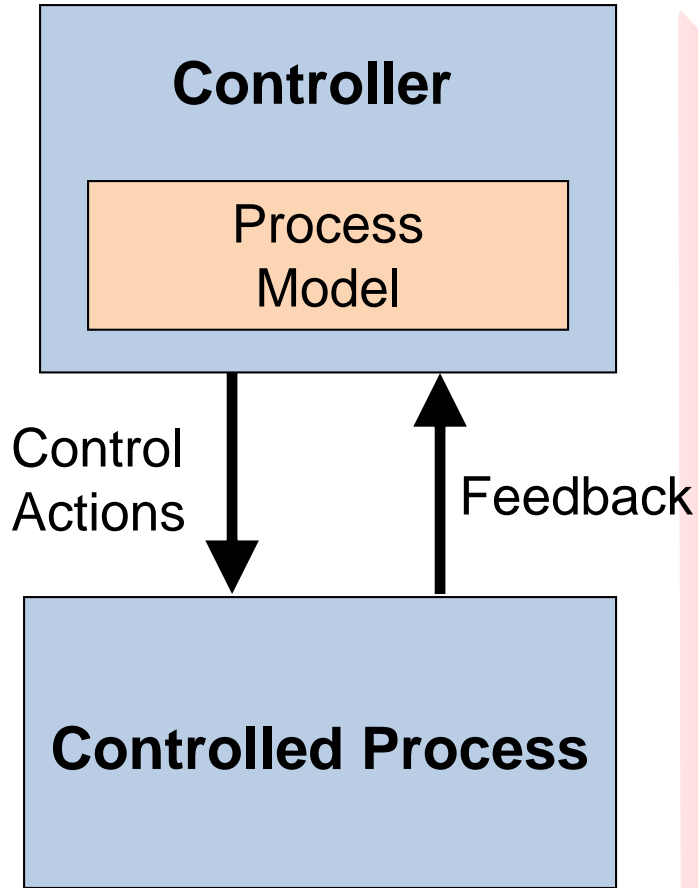
STAMP



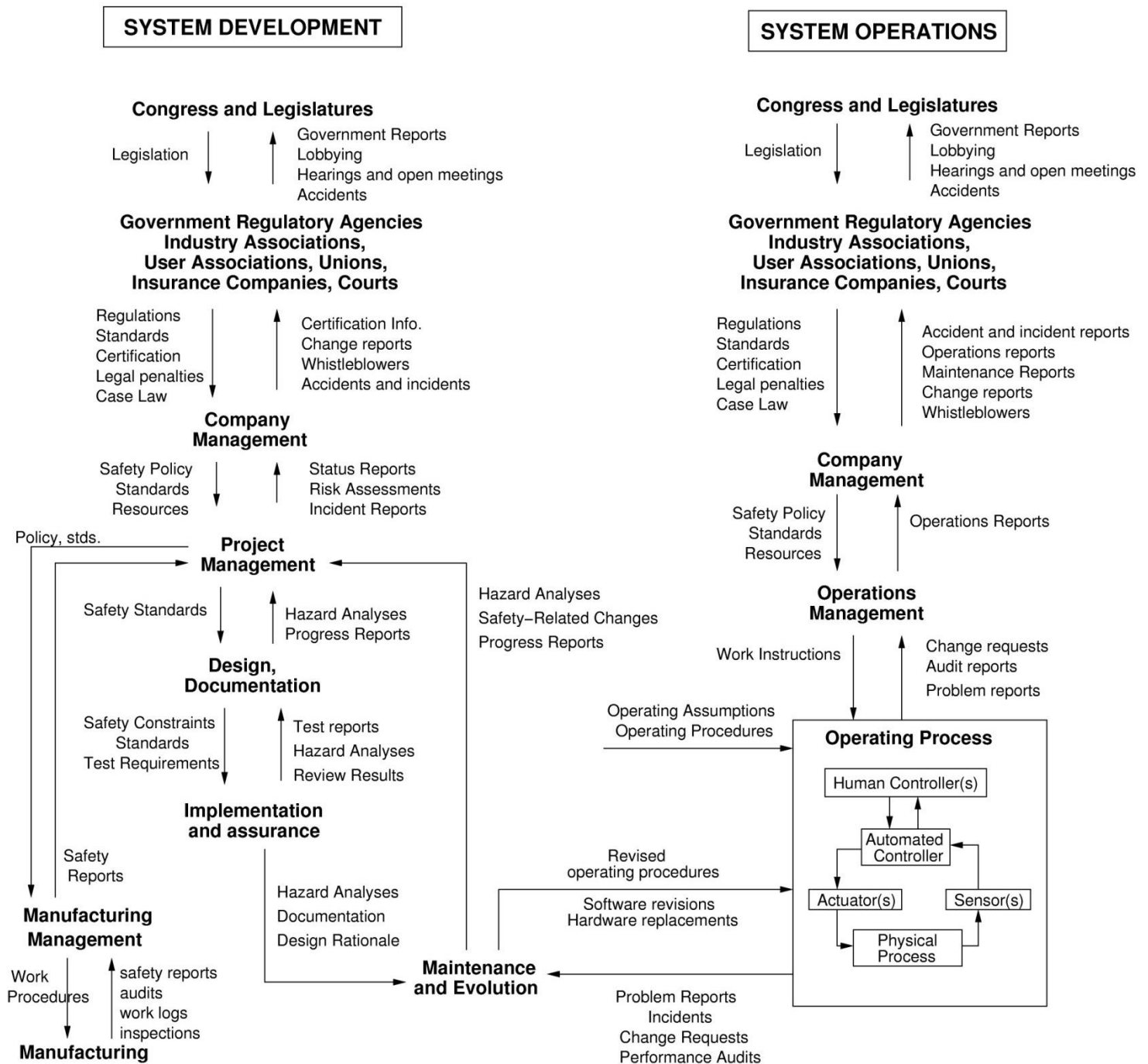
STAMP



STAMP




Example Safety Control Structure



STAMP and STPA

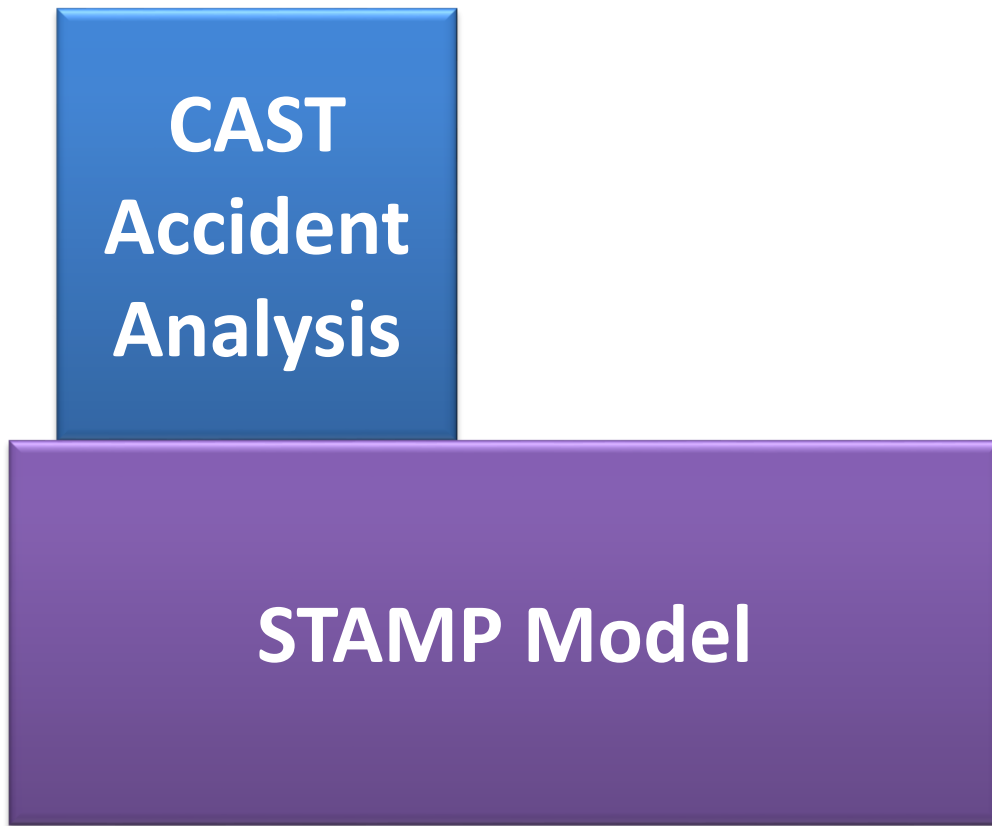


STAMP Model



Accidents are
caused by
inadequate control

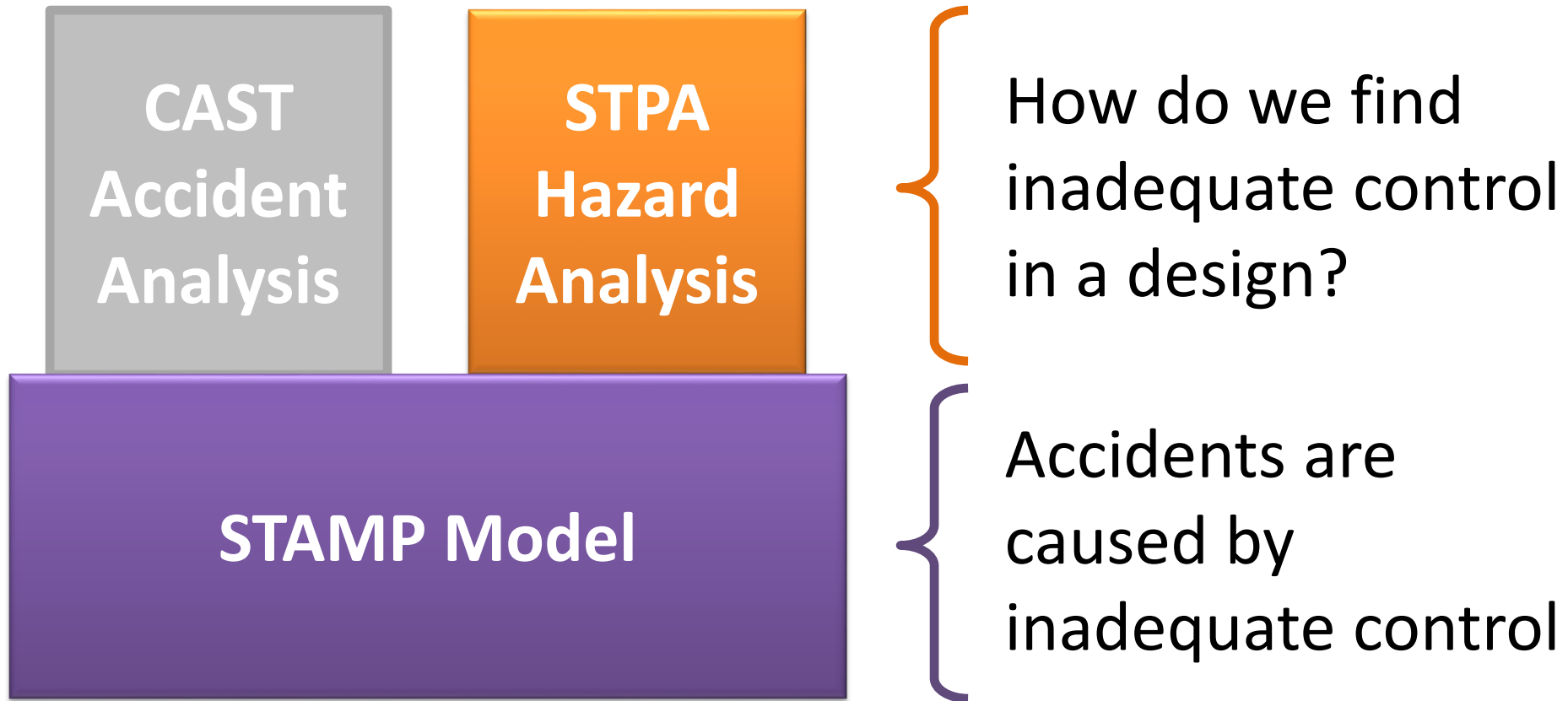
STAMP and STPA



How do we find inadequate control that caused the accident?

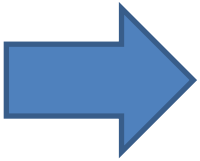
Accidents are caused by inadequate control

STAMP and STPA



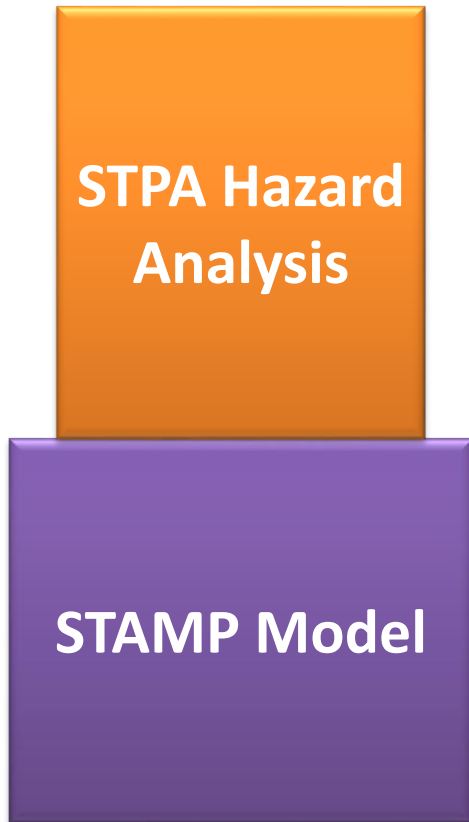
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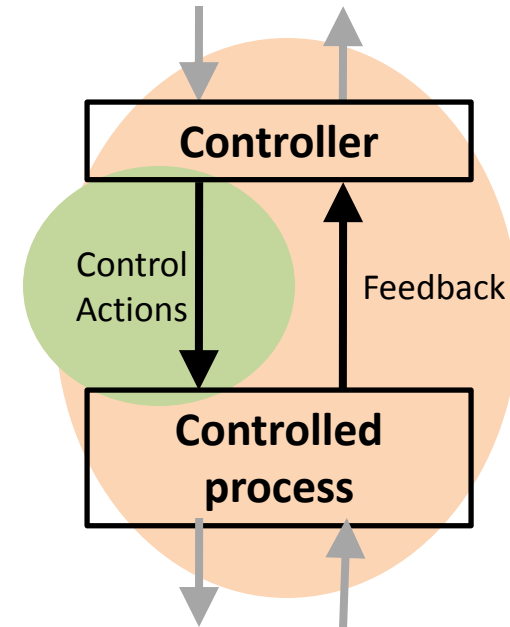


STPA

(System-Theoretic Process Analysis)



- Identify accidents and hazards
- Draw the control structure
- Step 1: Identify unsafe control actions
- Step 2: Identify causal factors and create scenarios



Can capture requirements flaws, software errors, human errors

Definitions

- Accident (Loss)
 - An undesired or unplanned event that results in a loss, including loss of human life or human injury, property damage, environmental pollution, mission loss, etc.
- Hazard
 - A system state or set of conditions that, together with a particular set of worst-case environment conditions, will lead to an accident (loss).

Definitions

- System Accident (Loss)
 - An undesired or unplanned event that results in a loss, including loss of human life or human injury, property damage, environmental pollution, mission loss, etc.
 - May involve environmental factors **outside our control**
- System Hazard
 - A system state or set of conditions that, together with a particular set of worst-case environment conditions, will lead to an accident (loss).
 - Something we can **control** in the design
 - Something we want to **prevent**

System Accident	System Hazard
People die from exposure to toxic chemicals	Toxic chemicals from the plant are in the atmosphere

Definitions

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System Accident	System Hazard
People die from exposure to toxic chemicals	Toxic chemicals from the plant are in the atmosphere
People die from radiation sickness	Nuclear power plant radioactive materials are not contained
Vehicle collides with another vehicle	Vehicles do not maintain safe distance from each other
People die from food poisoning	Food products for sale contain pathogens

Definitions

- System Accident (Loss)
 - An undesired or unplanned event that results in a loss, including loss of human life or human injury, property damage, environmental pollution, mission loss, etc.

Broad view of safety

**“Accident” is anything that is unacceptable,
that must be prevented.**

Not limited to loss of life or human injury!

People die from radiation sickness	Nuclear power plant radioactive materials are not contained
Vehicle collides with another vehicle	Vehicles do not maintain safe distance from each other
People die from food poisoning	Food products for sale contain pathogens

System Safety Constraints

System Hazard

System Safety Constraint

Toxic chemicals from the plant are in the atmosphere



Toxic plant chemicals must not be released into the atmosphere

Nuclear power plant radioactive materials are not contained



Radioactive materials must not be released

Vehicles do not maintain safe distance from each other



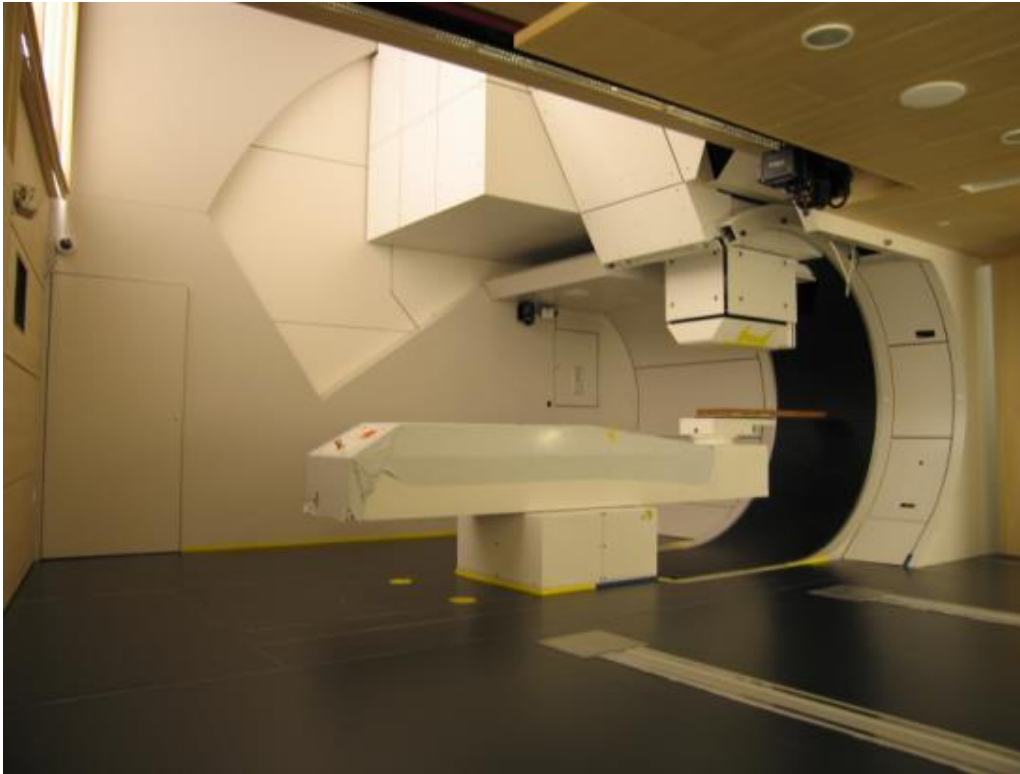
Vehicles must always maintain safe distances from each other

Food products for sale contain pathogens



Food products with pathogens must not be sold

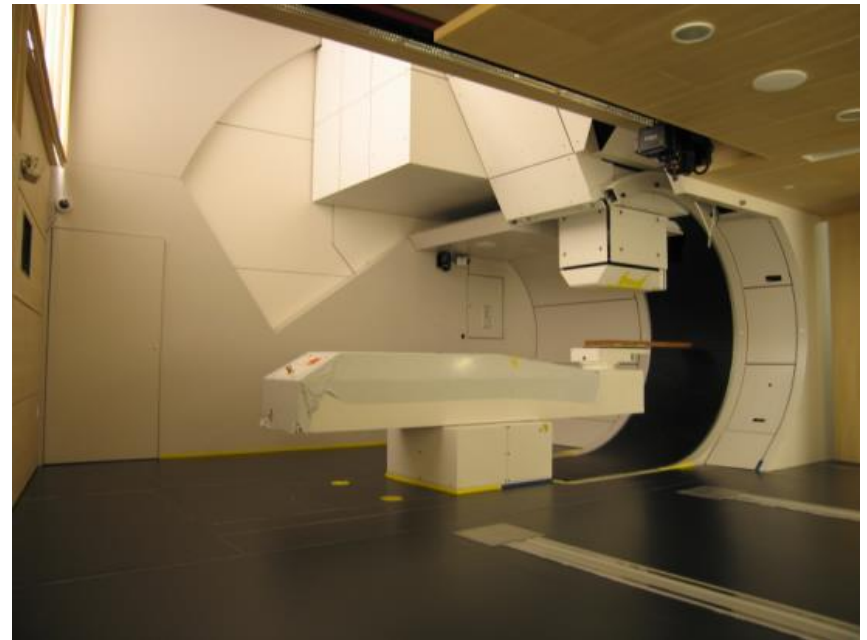
Proton Radiation Therapy System Paul Scherrer Institute, Switzerland



- Accidents?
- Hazards?

Proton Therapy Machine (Antoine)

- Accidents
 - ACC1. Patient injury or death
 - ACC2. Ineffective treatment
 - ACC3. Loss to non-patient quality of life (esp. personnel)
 - ACC4. Facility or equipment damage
- Hazards
 - ?



Proton Therapy Machine (Antoine)

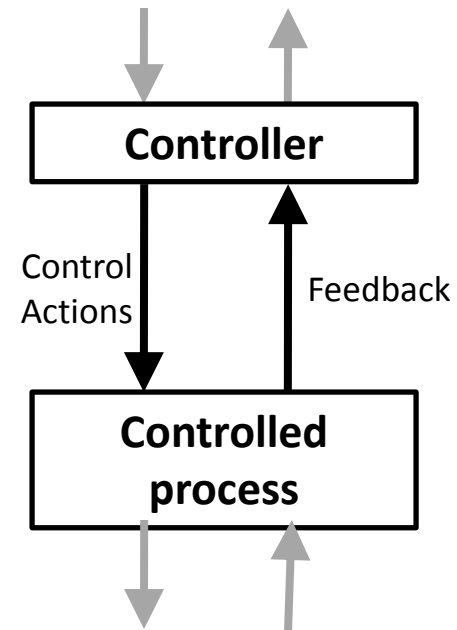
- Accidents
 - ACC1. Patient injury or death
 - ACC2. Ineffective treatment
 - ACC3. Loss to non-patient quality of life (esp. personnel)
 - ACC4. Facility or equipment damage
- Hazards
 - H-R1. Patient tissues receive more dose than clinically desirable
 - H-R2. Patient tumor receives less dose than clinically desirable
 - H-R3. Non-patient (esp. personnel) is unnecessarily exposed to radiation
 - H-R4. Equipment is subject to unnecessary stress

STPA

(System-Theoretic Process Analysis)

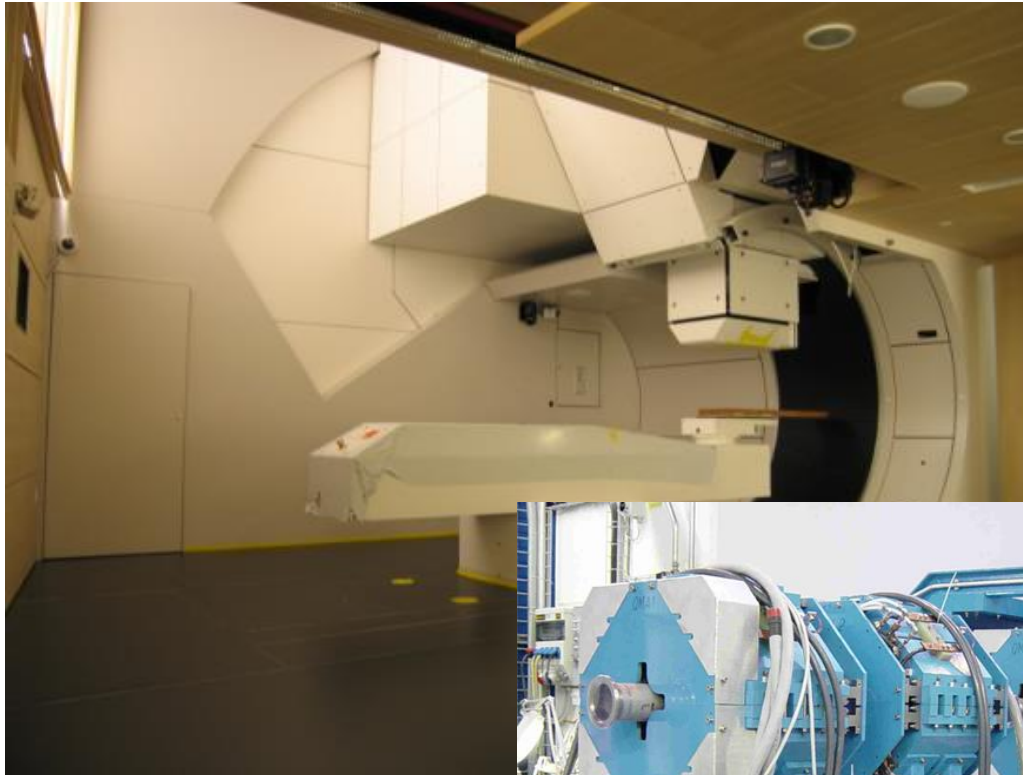


- Identify accidents and hazards
- Draw the control structure
- Step 1: Identify unsafe control actions
- Step 2: Identify causal factors and create scenarios

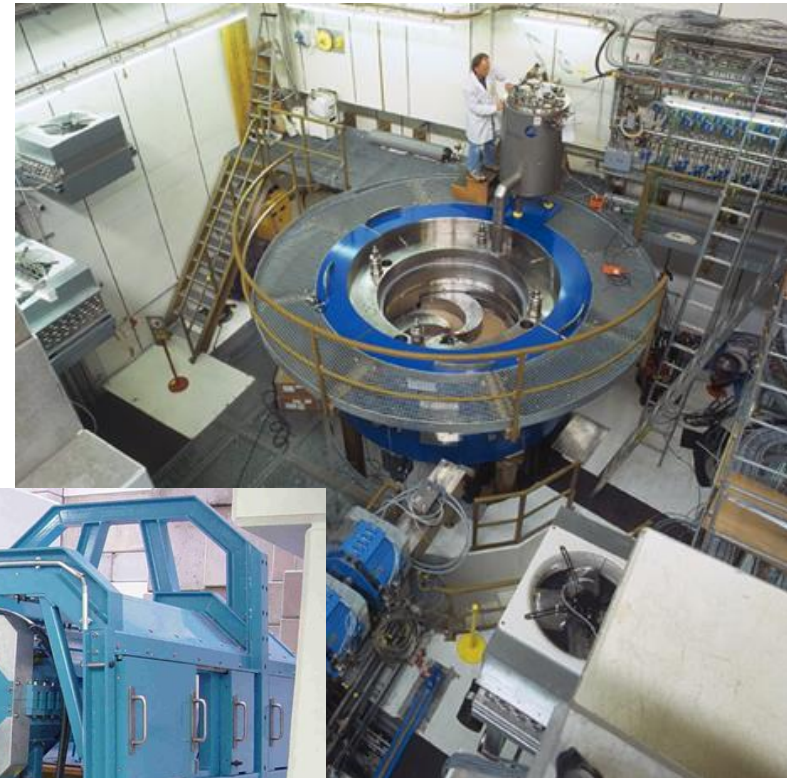


Control Structure Examples

Proton Therapy Machine High-level Control Structure



Gantry



Cyclotron



Beam path and
control elements

Proton Therapy Machine

High-level Control Structure

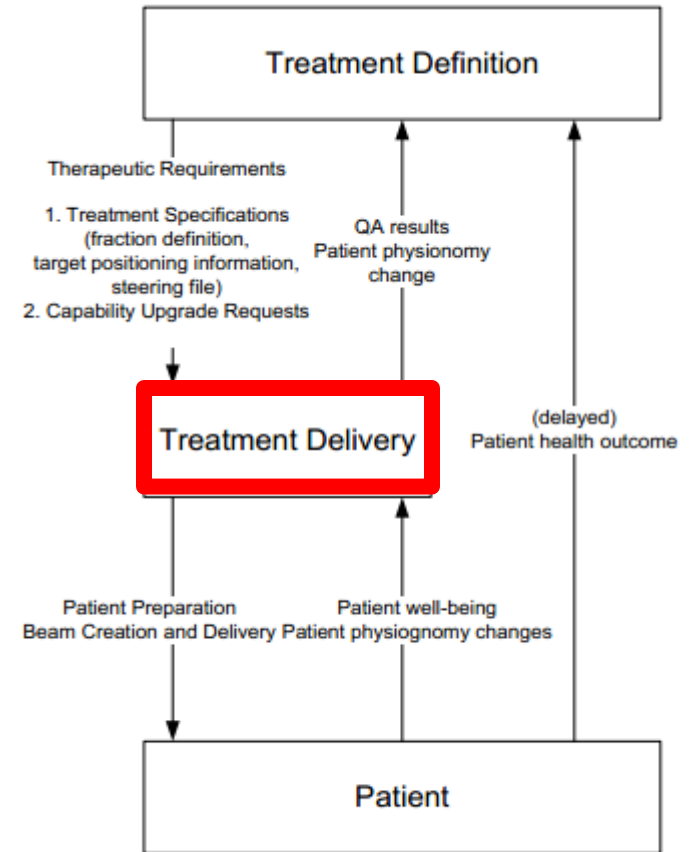
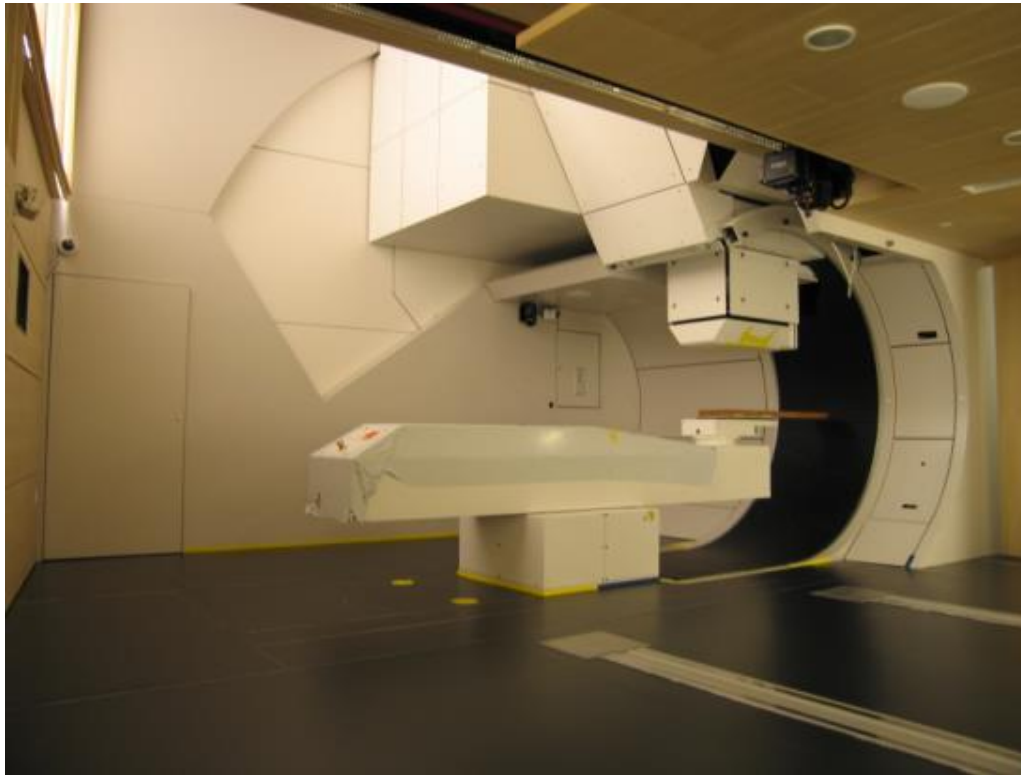


Figure 11 - High-level functional description of the PROSCAN facility (D0)

Proton Therapy Machine Control Structure

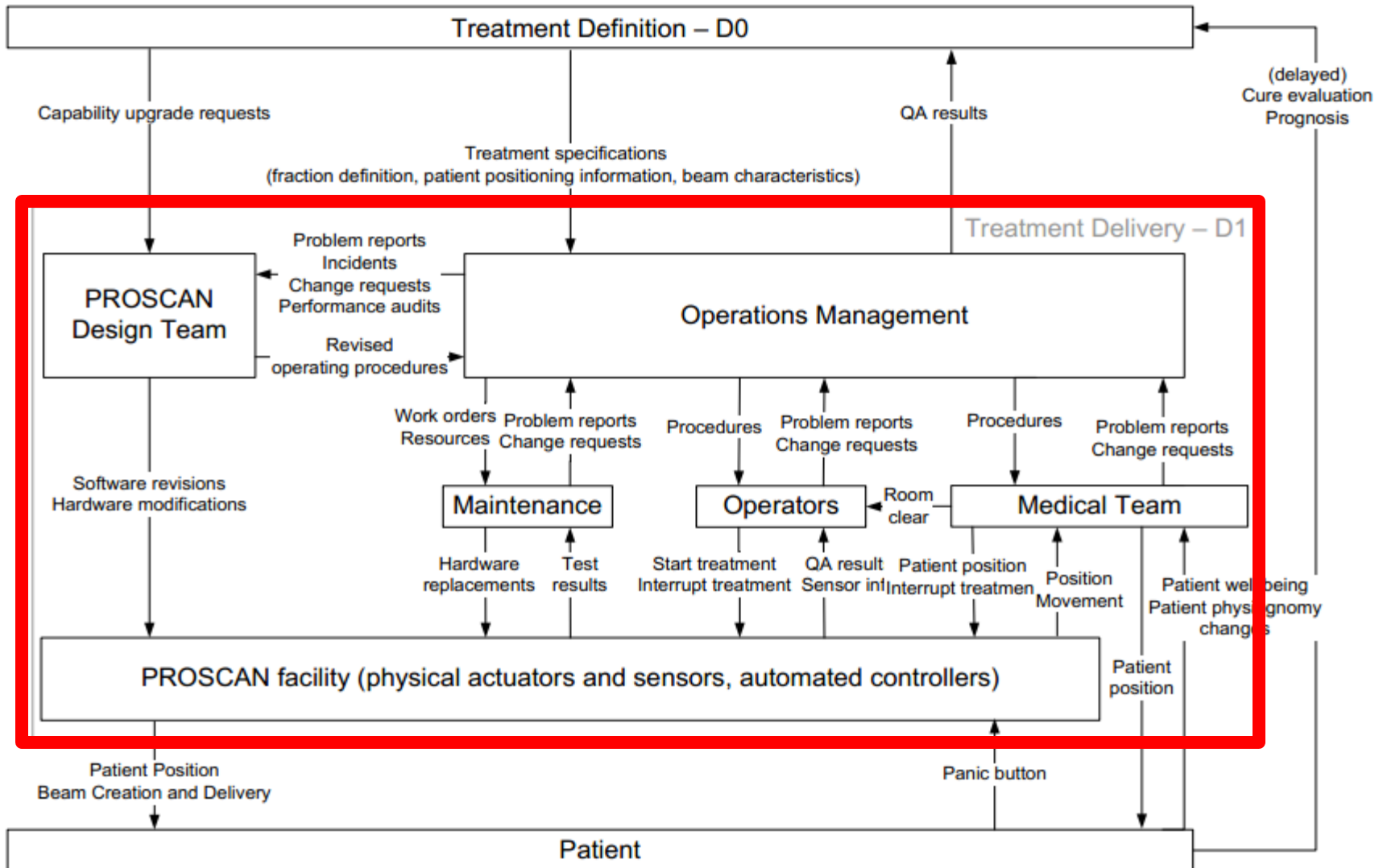
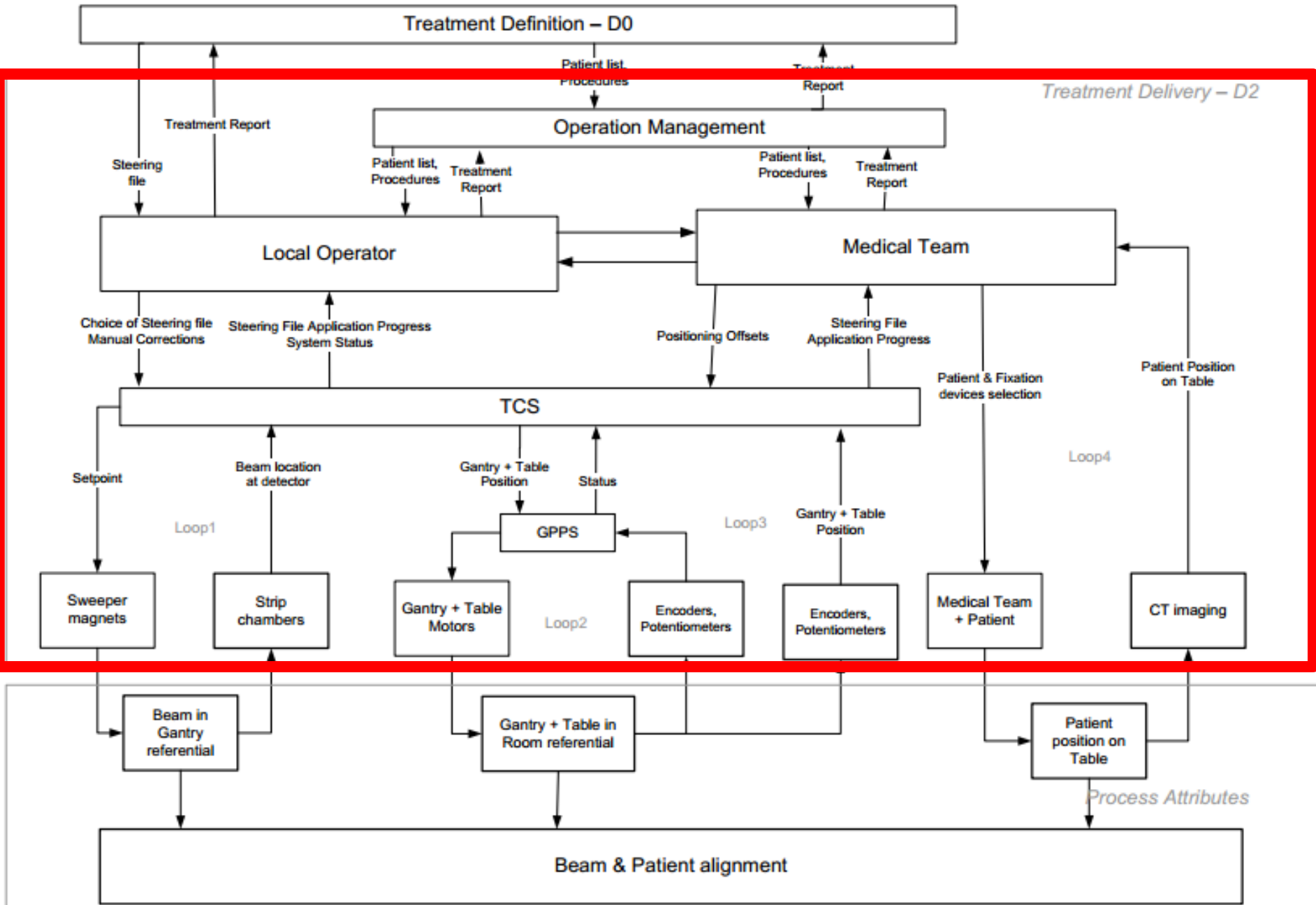
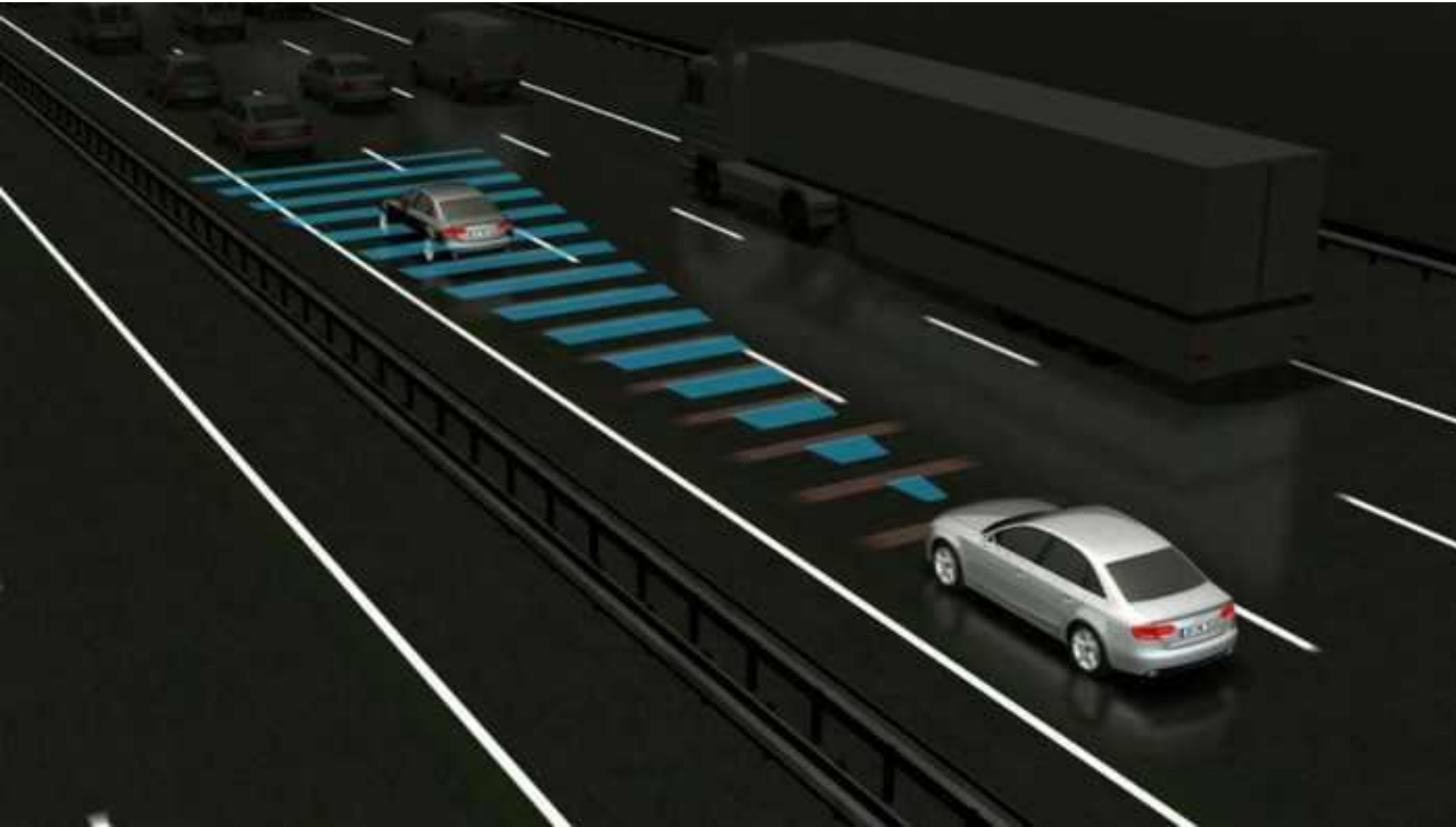


Figure 13 - Zooming into the Treatment Delivery group (D1)

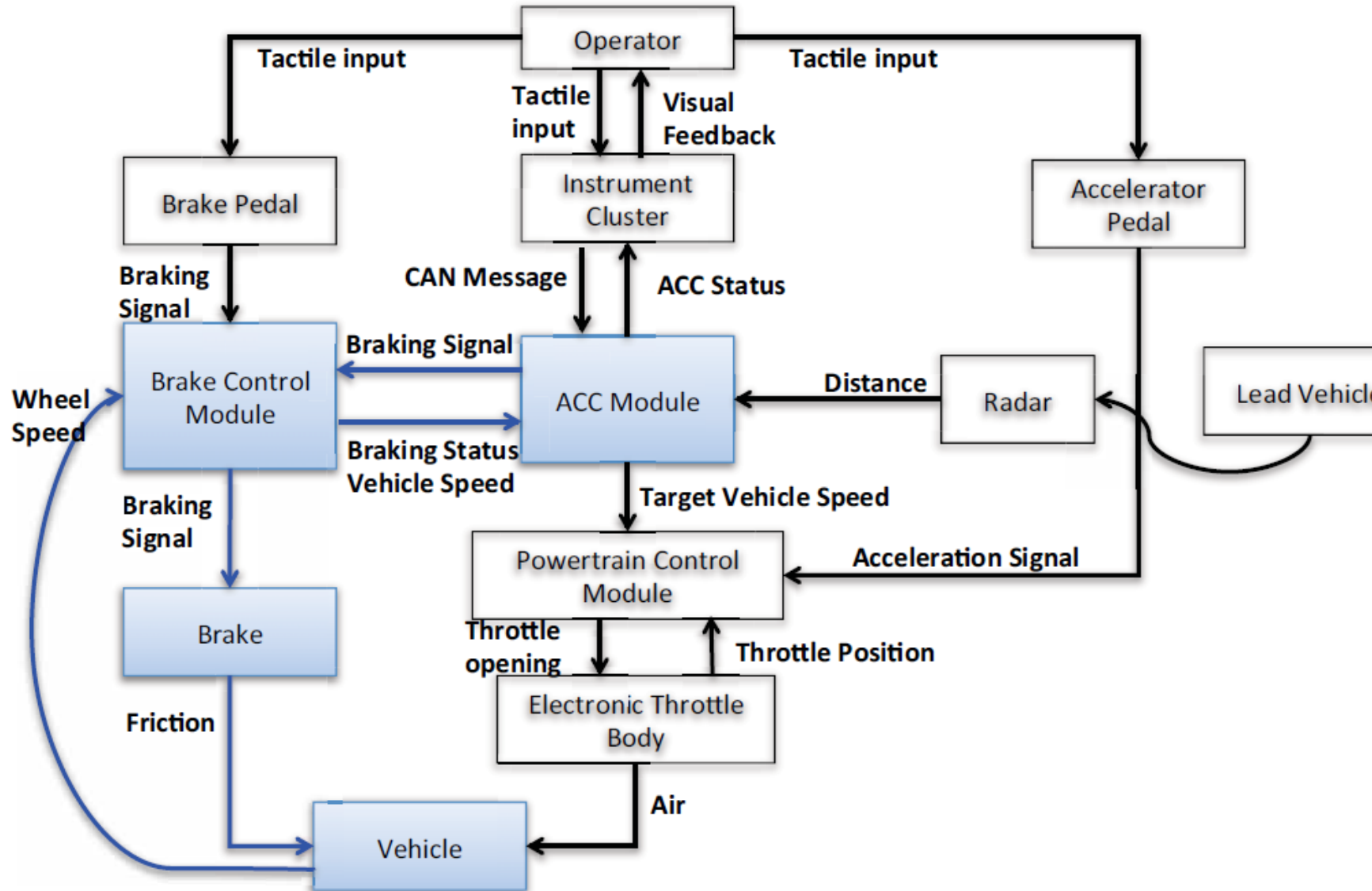
Proton Therapy Machine Detailed Control Structure

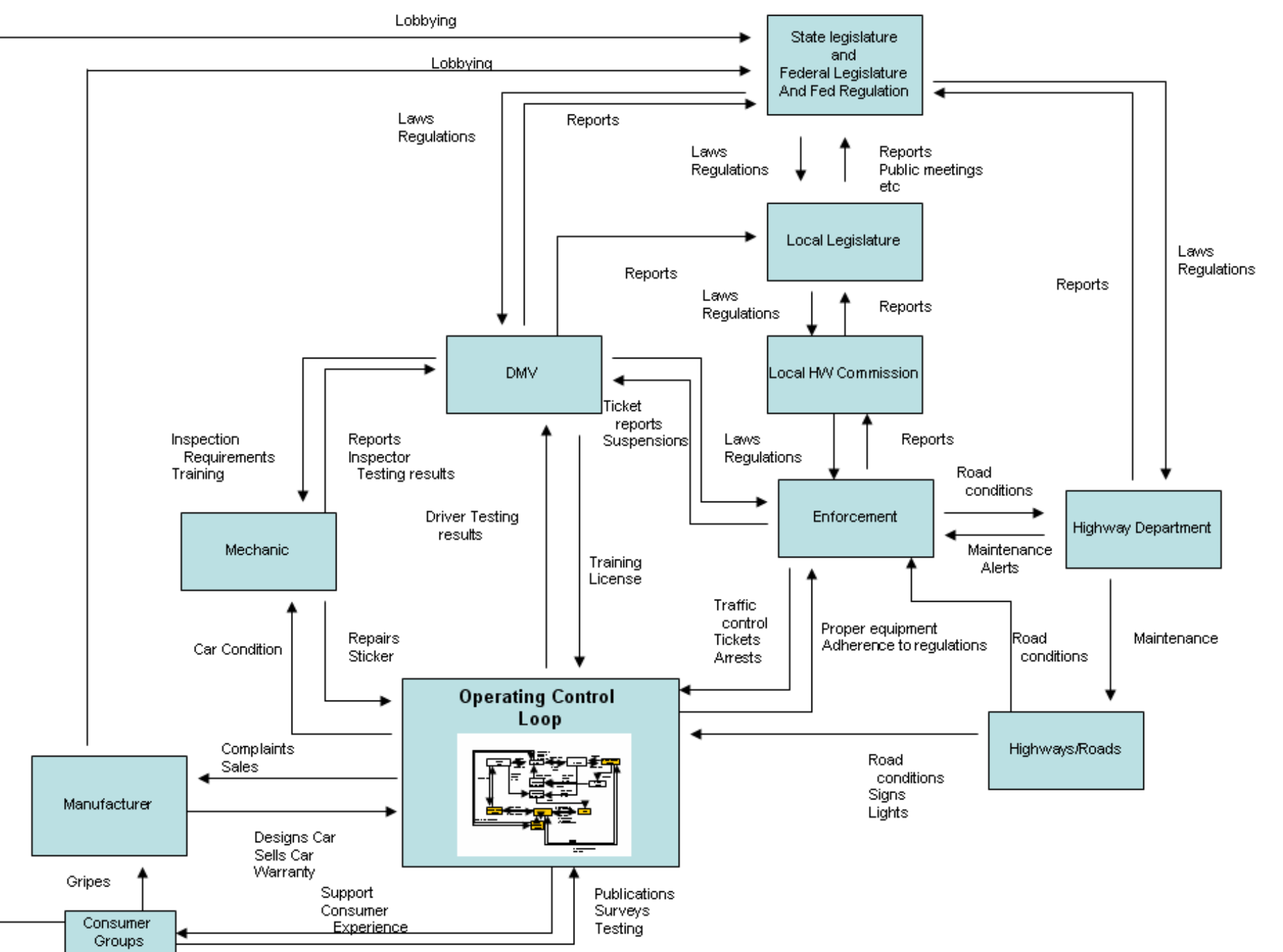


Adaptive Cruise Control



Example: ACC – BCM Control Loop





Chemical Plant



Chemical Plant

Citicchem Safety Control Structure

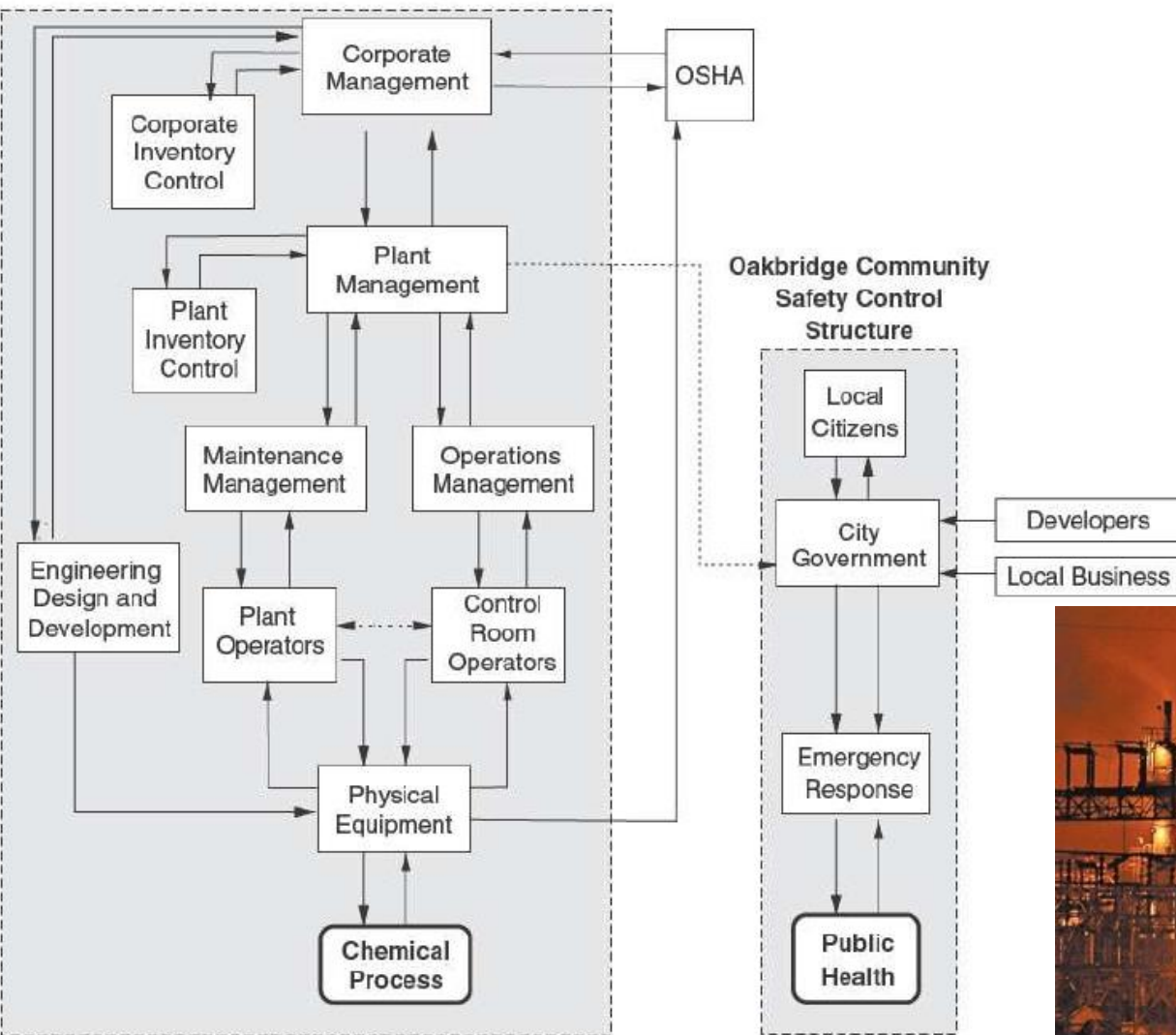


Image from:
<http://www.cbgnetwork.org/2608.html>



Congress
U.S. pharmaceutical
safety control
structure

FDA



Pharmaceutical
Companies

Doctors

Patients

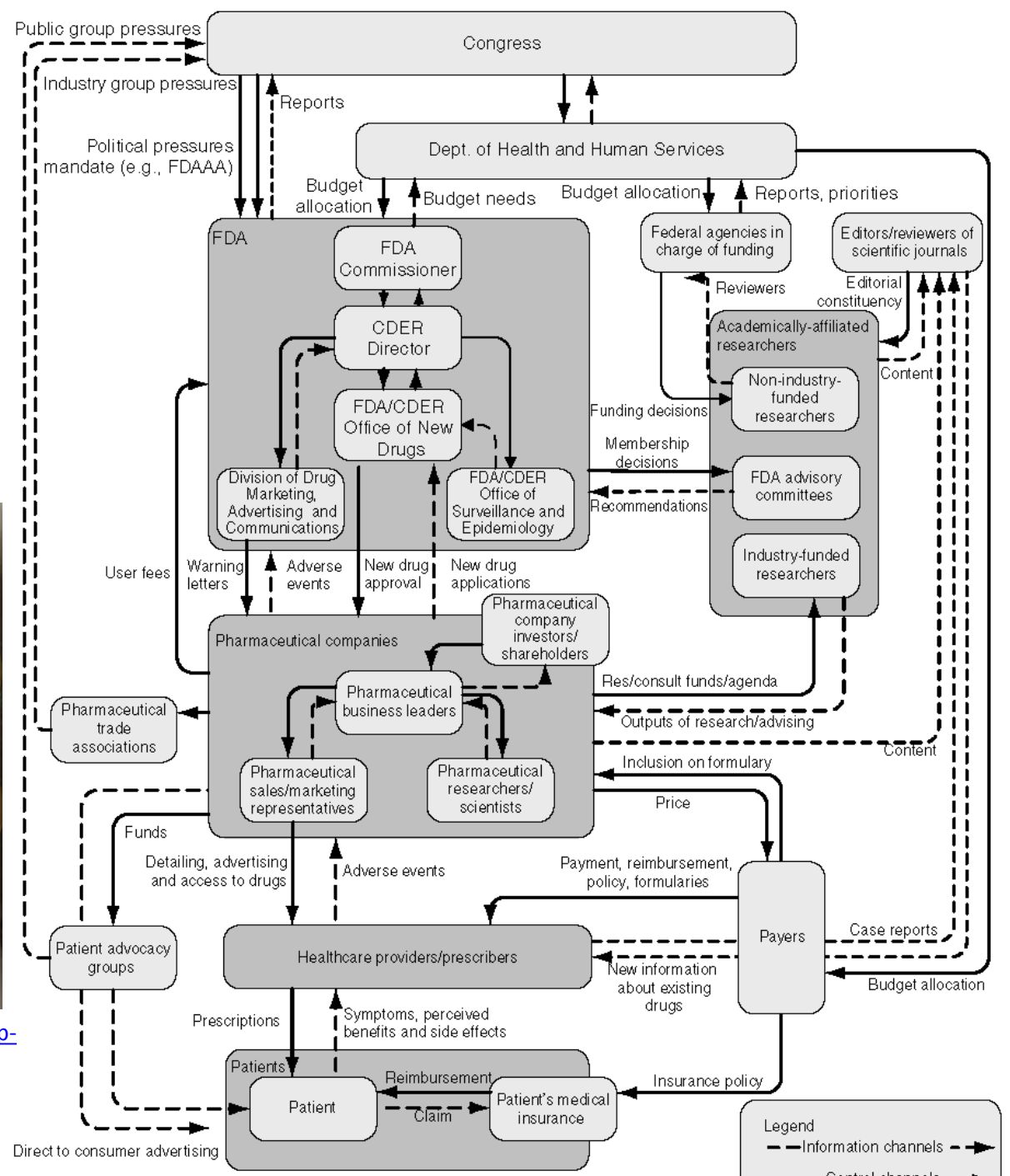


Image from: <http://www.kleantreatmentcenter.com/wp-content/uploads/2012/07/vioxx.jpg>

Ballistic Missile Defense System

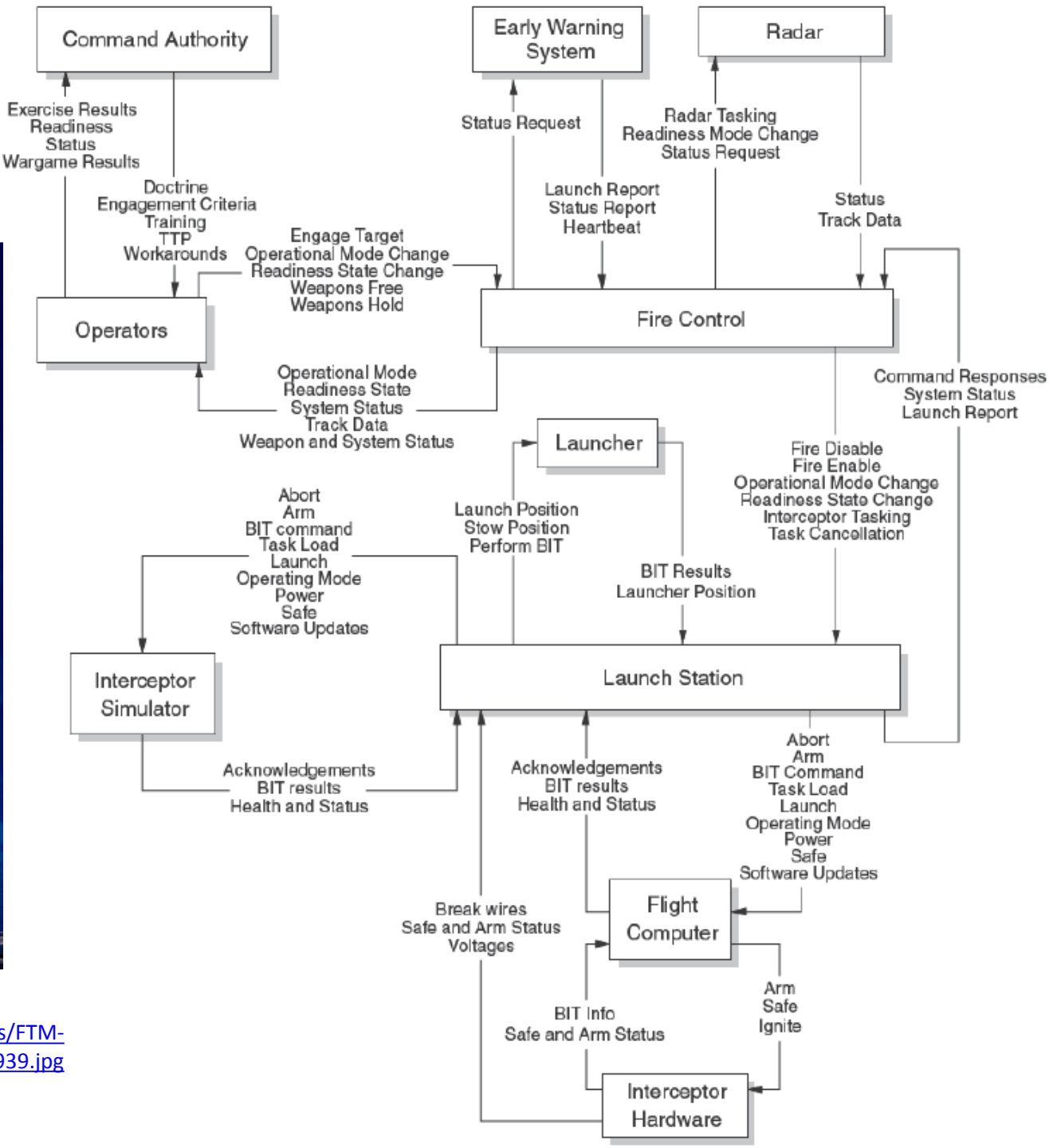


Image from:
http://www.mda.mil/global/images/system/aegis/FTM-21_Missile%20Bulkhead%20Center14_BN4H0939.jpg

STPA

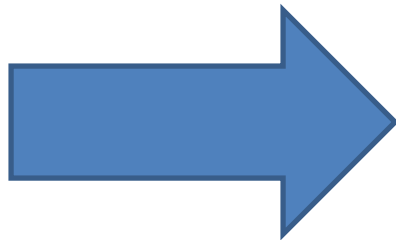
(System-Theoretic Process Analysis)



- Identify accidents and hazards

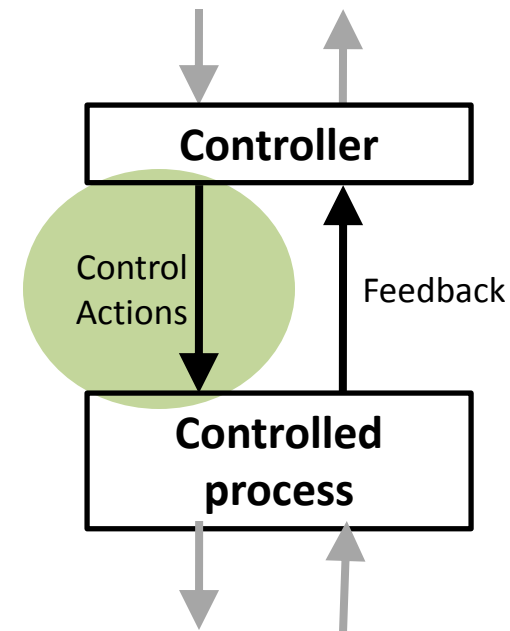


- Draw the control structure

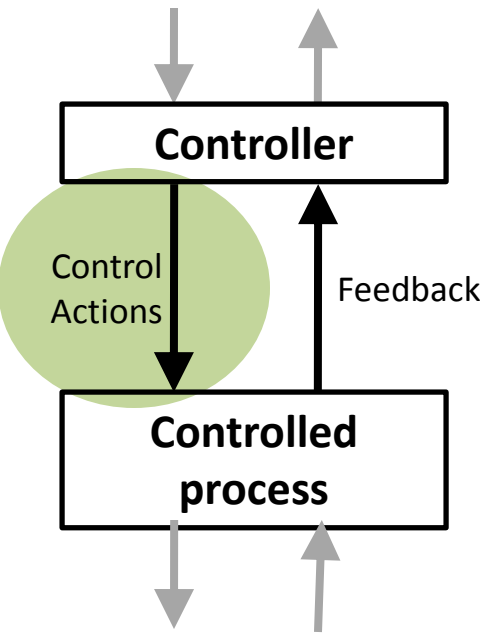


- Step 1: Identify unsafe control actions

- Step 2: Identify causal factors and create scenarios

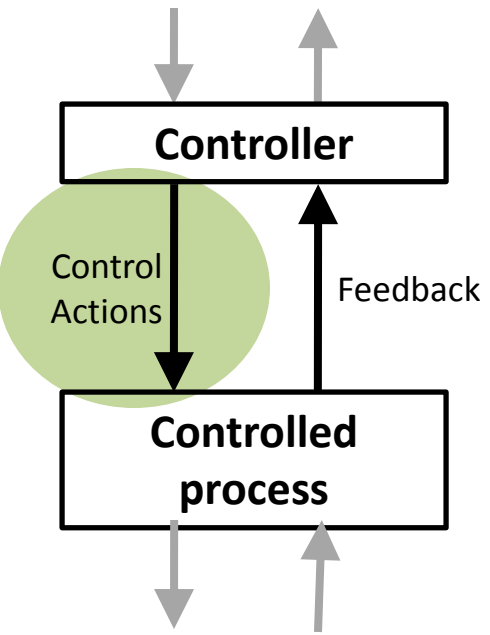


STPA Step 1: Unsafe Control Actions (UCA)



Control Action (A)			

STPA Step 1: Unsafe Control Actions (UCA)

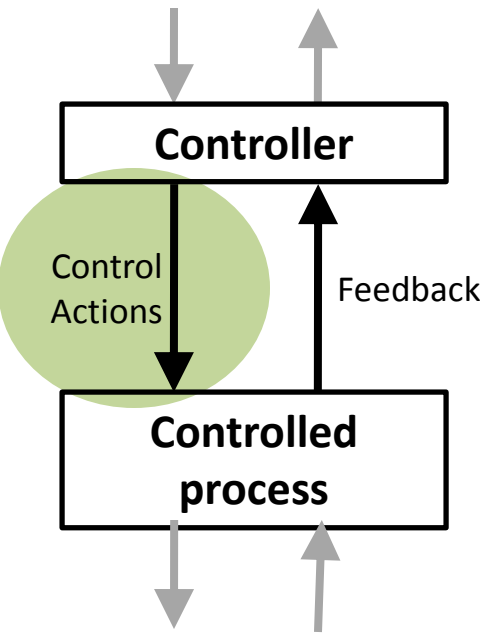


4 ways unsafe control may occur:

- A control action required for safety is not provided or is not followed
- An unsafe control action is provided that leads to a hazard
- A potentially safe control action provided too late, too early, or out of sequence
- A safe control action is stopped too soon or applied too long (for a continuous or non-discrete control action)

Control Action (A)			

STPA Step 1: Unsafe Control Actions (UCA)



4 ways unsafe control may occur:

- A control action required for safety is not provided or is not followed
- An unsafe control action is provided that leads to a hazard
- A potentially safe control action provided too late, too early, or out of sequence
- A safe control action is stopped too soon or applied too long (for a continuous or non-discrete control action)

	Not providing causes hazard	Providing causes hazard	Incorrect Timing/ Order	Stopped Too Soon / Applied too long
Control Action (A)				

Proton Therapy Machine Control Structure

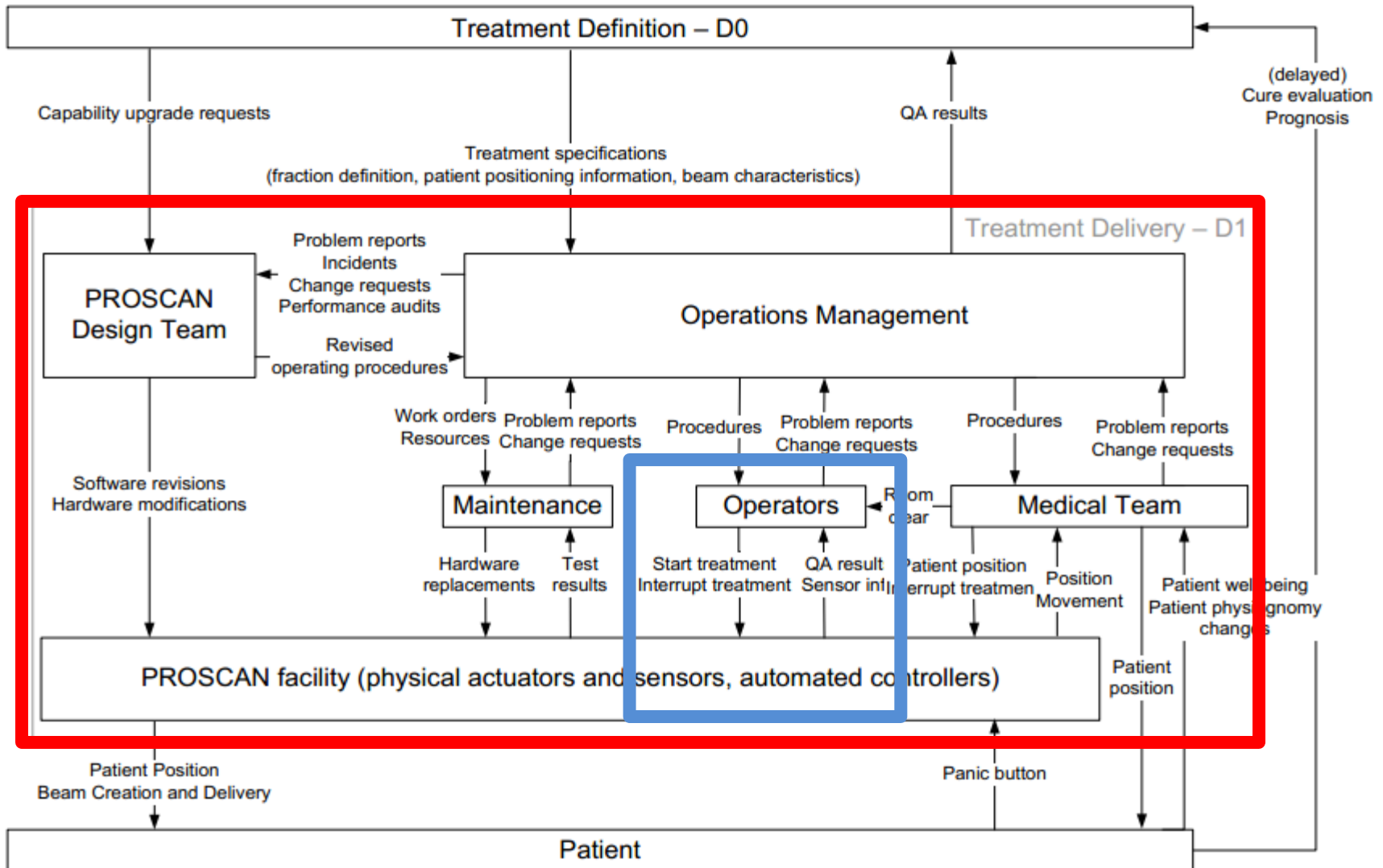
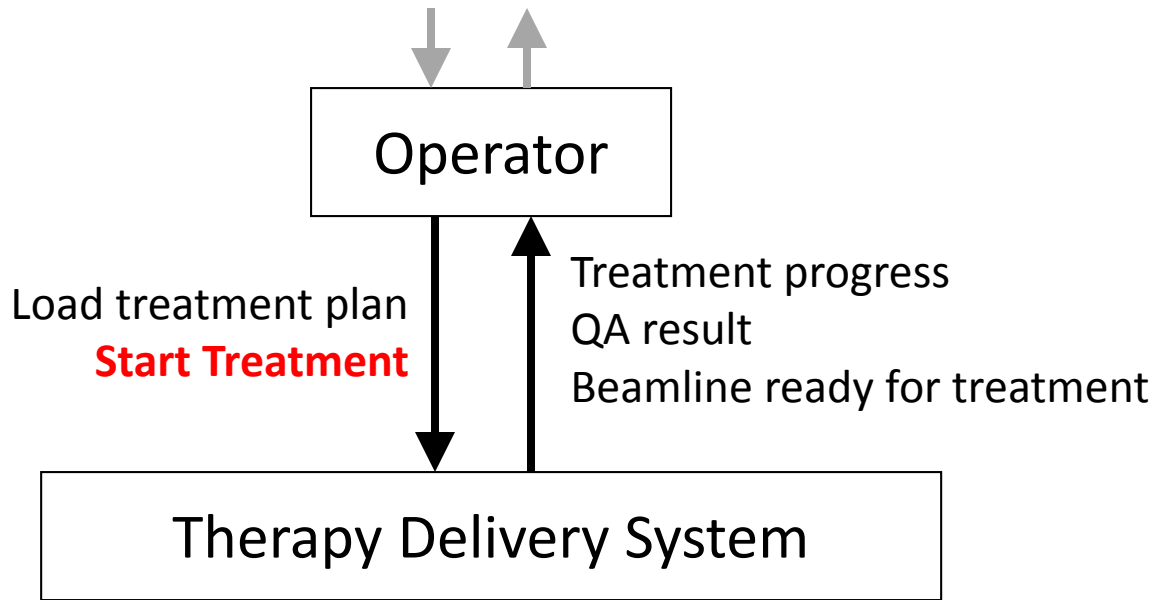


Figure 13 - Zooming into the Treatment Delivery group (D1)

Step 1: Identify Unsafe Control Actions



System Hazards

- H-R1. Patient tissues receive more dose than clinically desirable
- H-R2. Patient tumor receives less dose than clinically desirable
- H-R3. Non-patient (esp. personnel) is unnecessarily exposed to radiation
- H-R4. Equipment is subject to unnecessary stress

Control Action	Not providing causes hazard	Providing causes hazard	Too early/too late, wrong order	Stopped too soon/ applied too long
Start Treatment Command		Operator provides Start Treatment cmd while personnel is in room (↑H-R3)		

Structure of an Unsafe Control Action

Example:

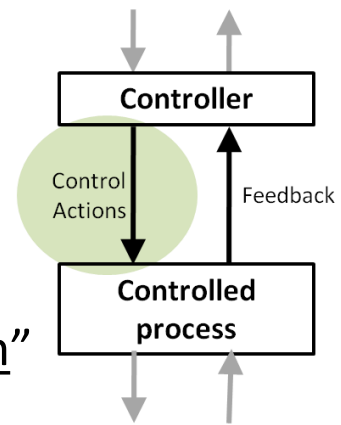
“Operator provides start treatment cmd while personnel is in room”

Type

Control Action

Context

Source Controller



Four parts of an unsafe control action

- Source Controller: the controller that can provide the control action
- Type: whether the control action was provided or not provided
- Control Action: the controller’s command that was provided / missing
- Context: conditions for the hazard to occur
 - (system or environmental state in which command is provided)

Unsafe control action summary

- UCA1. Treatment is started while personnel is in room (↑H-R3)
- UCA2. Treatment is started while patient is not ready to receive treatment (↑H-R1, H-R2)
 - Note: This includes “wrong patient position”, “patient feeling unwell”, etc.
- UCA3. Treatment is started when there is no patient at the treatment point (↑H-R2)
- UCA4. Treatment is started with the wrong treatment plan (↑H-R1,H-R2)
- UCA5. Treatment is started without a treatment plan having been loaded (↑H-R1,H-R2)
- UCA6. Treatment is started while the beamline is not ready to receive the beam (↑H-R1, H-R4)
- UCA7. Treatment is started while not having mastership (↑H-R1, H-R2, H-R3)
- UCA8. Treatment is started while facility is in non-treatment mode (e.g. experiment or trouble shooting mode) (↑H-R1, H-R2)
- UCA9. Treatment start command is issued after treatment has already started (↑H-R1, H-R2)
- UCA10. Treatment start command is issued after treatment has been interrupted and without the interruption having adequately been recorded or accounted for (↑H-R1, H-R2)
- UCA11. Treatment does not start while everything else is otherwise ready (↑H-R1, H-R2)

Component Safety Constraints

Unsafe Control Action

Component Safety Constraint

Treatment is started while personnel is in room



Treatment must not be started while personnel are in the room

Treatment is started while the beamline is not ready to receive the beam



Treatment must not start before beamline is fully configured

Treatment is started when there is no patient at the treatment point



Treatment must not start until when patient is at the treatment point

Treatment is started without a treatment plan having been loaded



Treatment must not start until a new treatment plan has been loaded

STPA

(System-Theoretic Process Analysis)



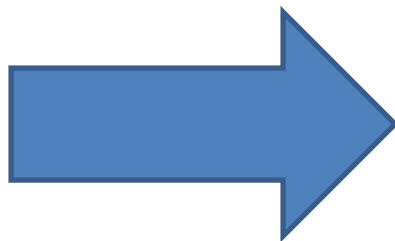
- Identify accidents and hazards



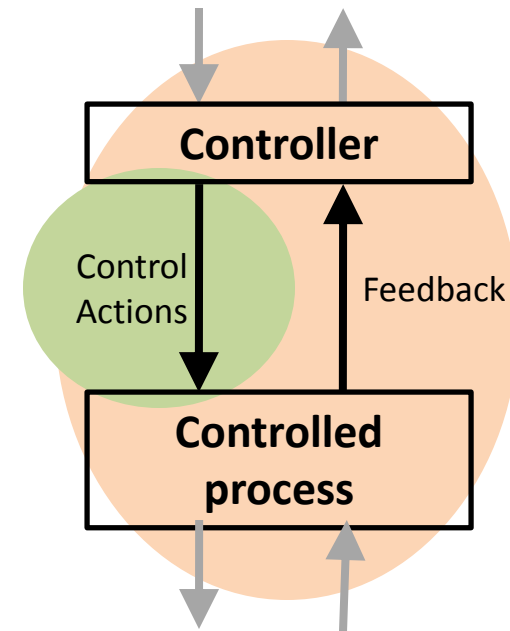
- Draw the control structure



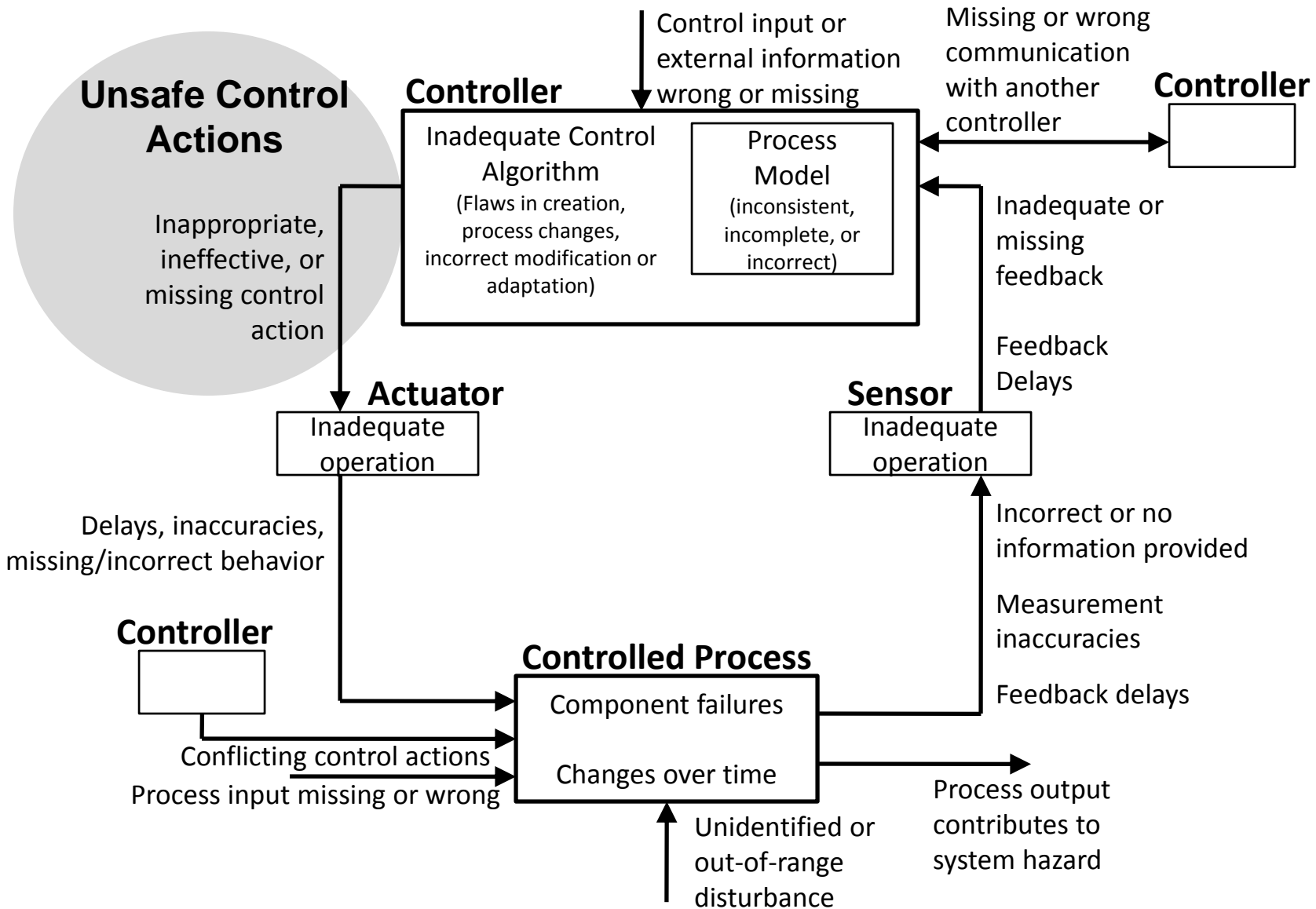
- Step 1: Identify unsafe control actions



- Step 2: Identify causal factors and create scenarios



STPA Step 2: Causal Factors and Scenarios



STPA Step 2: Causal Factors and Scenarios



- Select an Unsafe Control Action

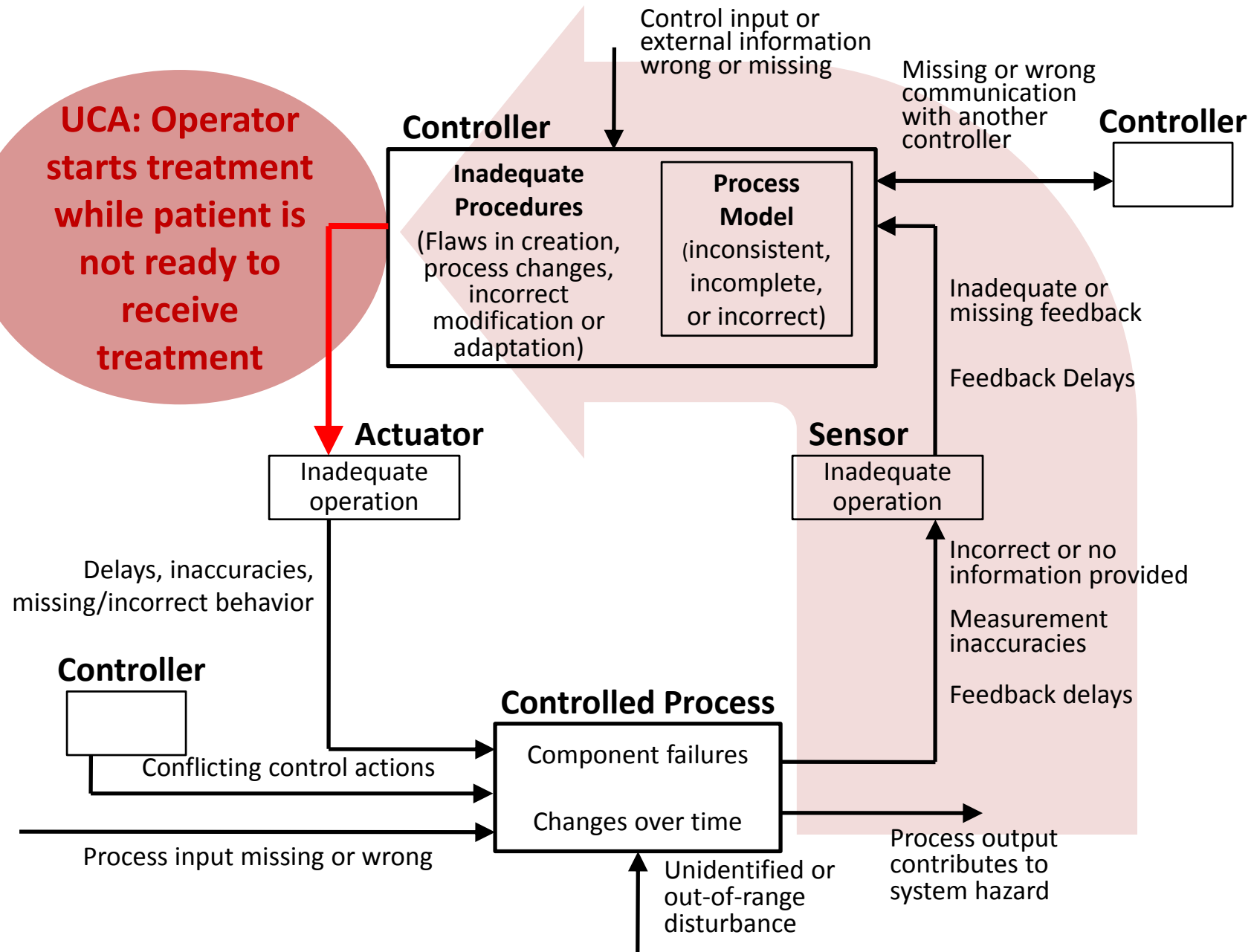
- A. Identify what could cause the unsafe control action

- Develop causal accident scenarios

- B. Identify how control actions may not be followed or executed properly

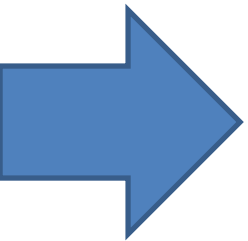
- Develop causal accident scenarios

Step 2A: Potential causes of UCAs

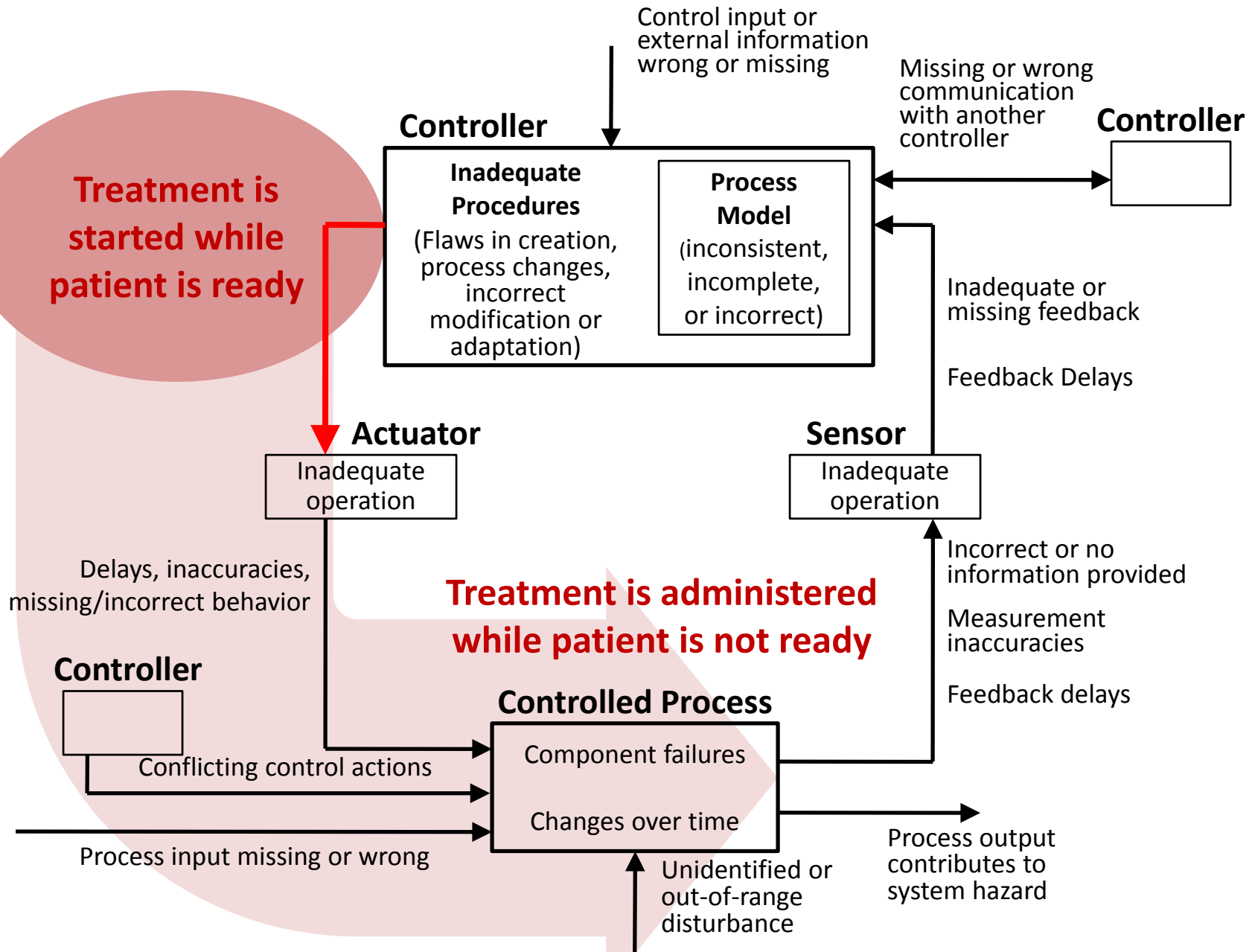


STPA Step 2: Causal Factors and Scenarios

- Select an Unsafe Control Action
 - A. Identify what could cause the unsafe control action
 - Develop causal accident scenarios
 - B. Identify how control actions may not be followed or executed properly
 - Develop causal accident scenarios

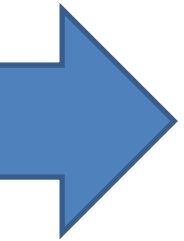


Step 2B: Potential control actions not followed



STPA Step 2: Causal Factors and Scenarios

- Select an Unsafe Control Action
 - A. Identify what could cause the unsafe control action
 - Develop causal accident scenarios
 - B. Identify how control actions may not be followed or executed properly
 - Develop causal accident scenarios
- Identify controls and mitigations for the accident scenarios



Example Controls for Causal Scenarios

- **Scenario 1** – Operator provides Start Treatment command when there is no patient on the table or patient is not ready. Operator was not in the room when the command was issued, as required by other safety constraints. Operator was expecting patient to have been positioned, but table positioning was delayed compared to plan (e.g. because of delays in patient preparation or patient transfer to treatment area; because of unexpected delays in beam availability or technical issues being processed by other personnel without proper communication with the operator).
- **Controls:**
 - Provide operator with direct visual feedback to the gantry coupling point, and require check that patient has been positioned before starting treatment (M1).
 - Provide a physical interlock that prevents beam-on unless table positioned according to plan

Example Controls for Causal Scenarios

- **Scenario 2** — Operator provides start treatment command when there is no patient. The operator was asked to turn the beam on outside of a treatment sequence (e.g. because the design team wants to troubleshoot a problem, or for experimental purposes) but inadvertently starts treatment and does not realize that the facility proceeds with reading the treatment plan and records the dose as being administered.
- **Controls:**
 - Reduce the likelihood that non-treatment activities have access to treatment-related input by creating a non-treatment mode to be used for QA and experiments, during which facility does not read treatment plans that may have been previously been loaded (M2);
 - Make procedures (including button design if pushing a button is what starts treatment) to start treatment sufficiently different from non-treatment beam on procedures that the confusion is unlikely.

Example Controls for Causal Scenarios

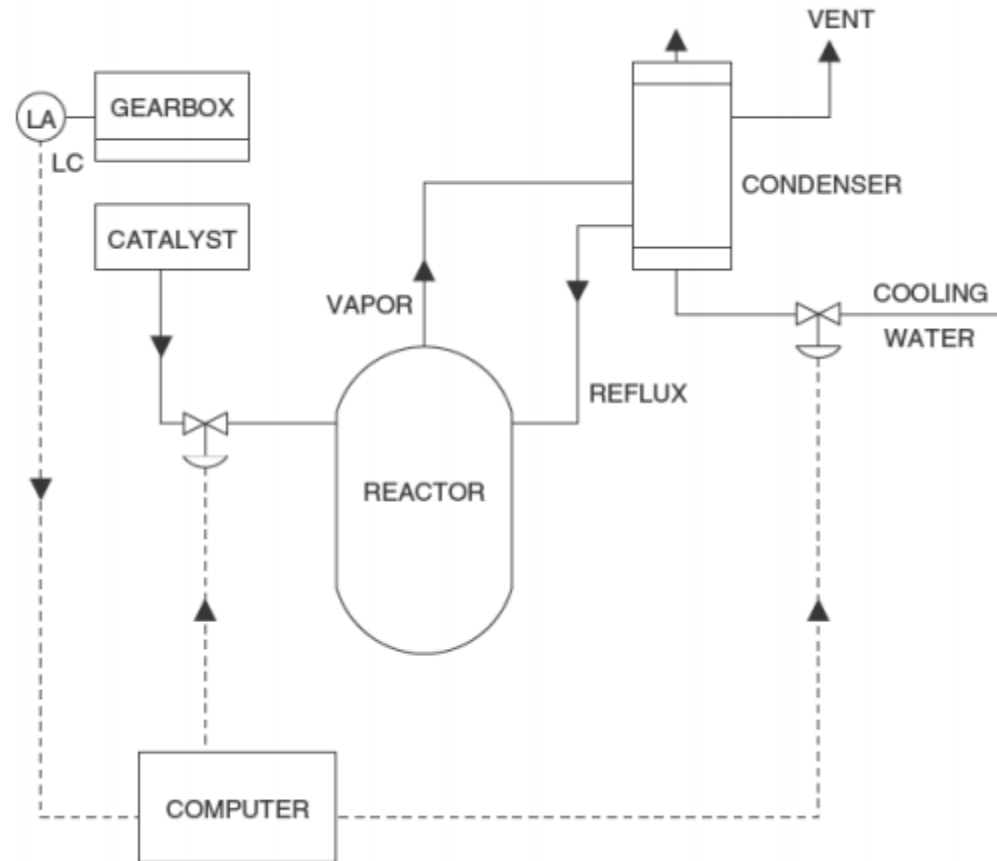
Command not followed

- **Scenario 3** — The operator provides the Start Treatment command, but it does not execute properly because the proper steering file failed to load (either because operator did not load it, or previous plan was not erased from system memory and overwriting is not possible) or the system uses a previously loaded one by default.
- **Controls:**
 - When fraction delivery is completed, the used steering file could for example be automatically dumped out of the system's memory (M4).
 - Do not allow a Start Treatment command if the steering file does not load properly
 - Provide additional checks to ensure the steering file matches the current patient (e.g. barcode wrist bands, physiological attributes, etc.)

Chemical Reactor Example

Chemical Reactor Design

- Toxic catalyst flows into reactor
- Chemical reaction creates heat, pressure
- Water and condenser provide cooling



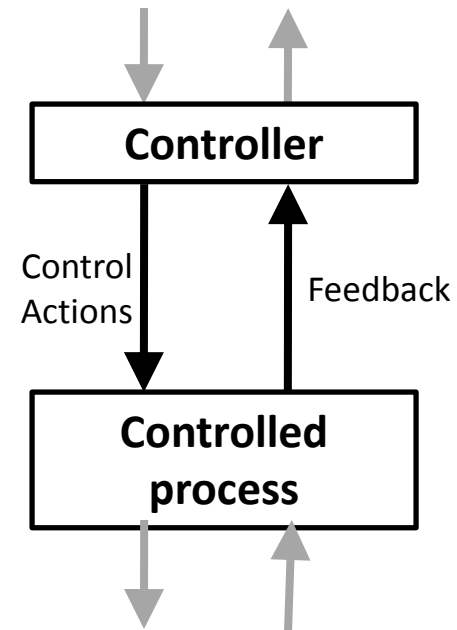
What are the accidents, system hazards, system safety constraints?

STPA

(System-Theoretic Process Analysis)

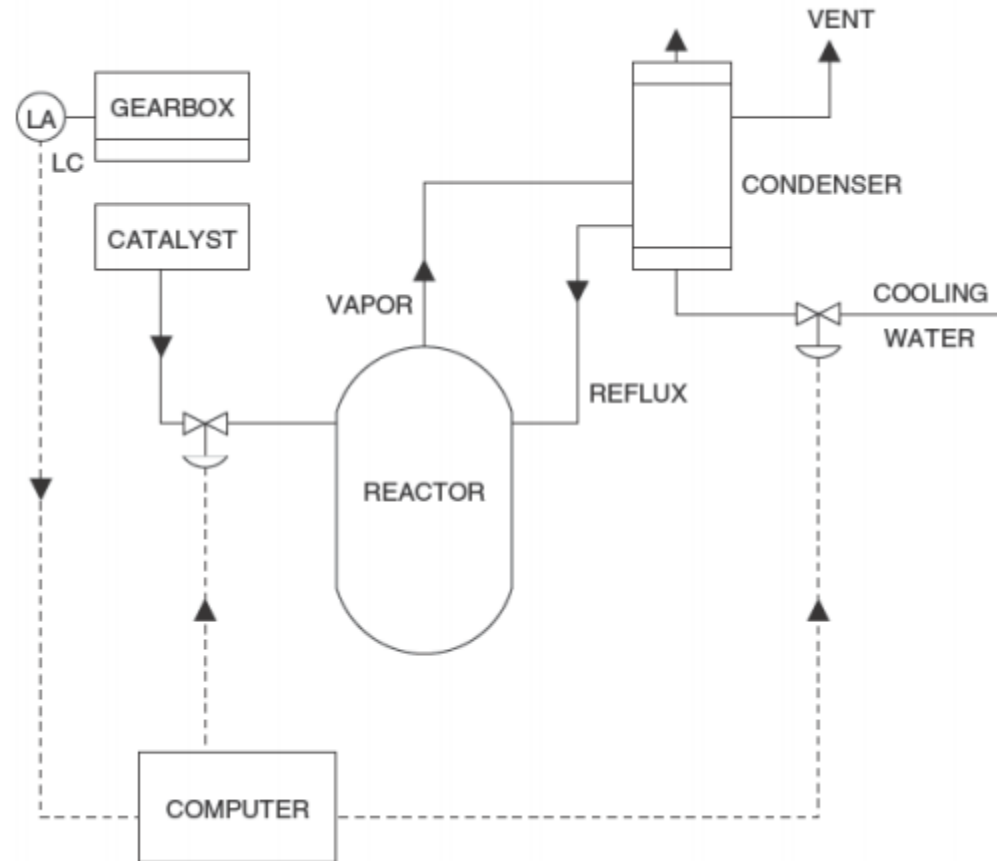


- Identify accidents and hazards
- Draw the control structure
- Step 1: Identify unsafe control actions
- Step 2: Identify causal factors and create scenarios



Chemical Reactor Design

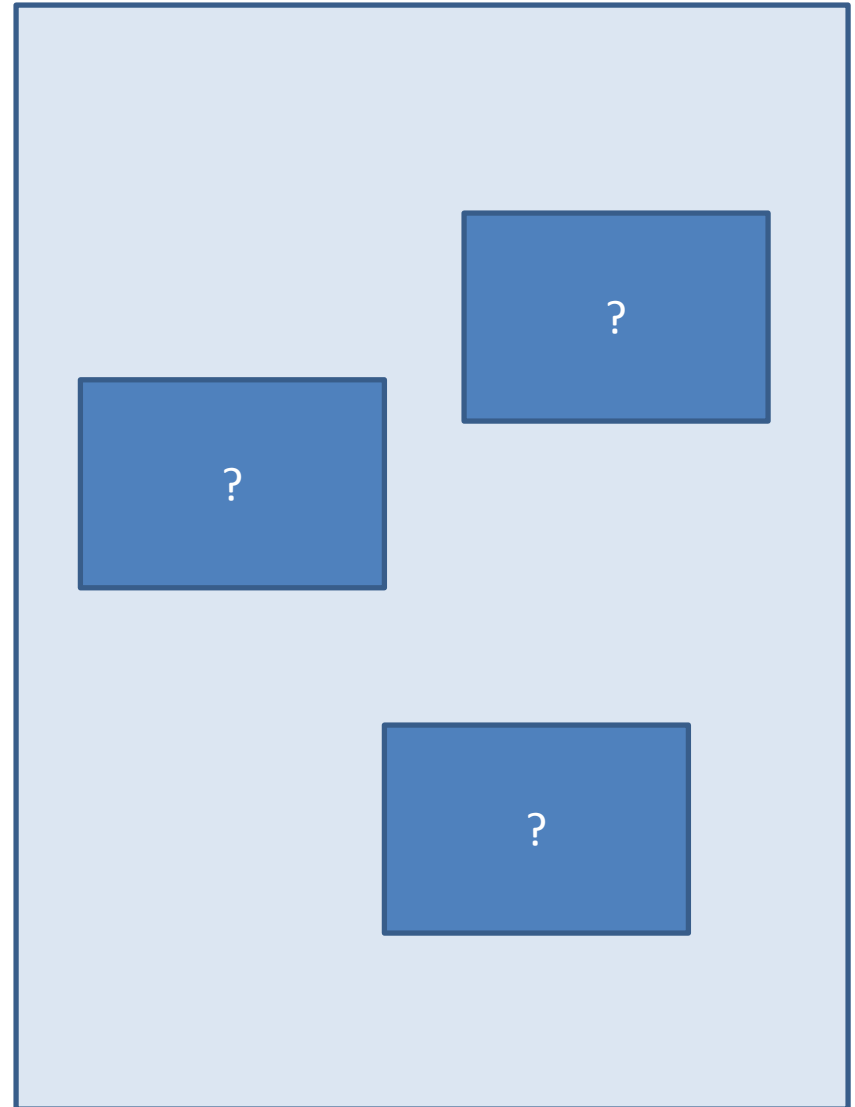
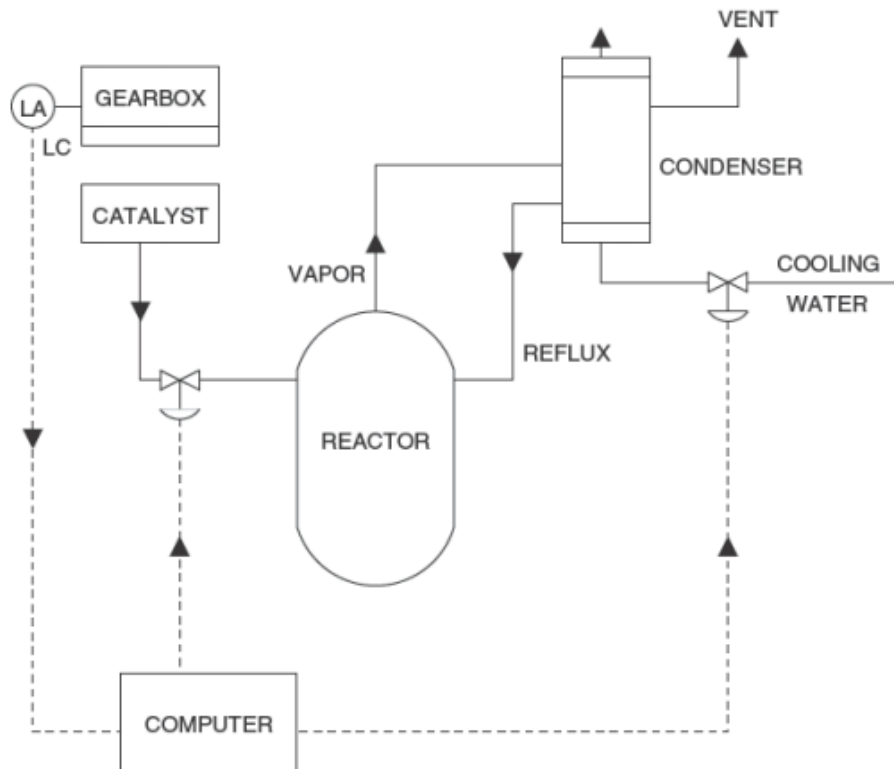
- Toxic catalyst flows into reactor
- Chemical reaction creates heat, pressure
- Water and condenser provide cooling



Create Control Structure

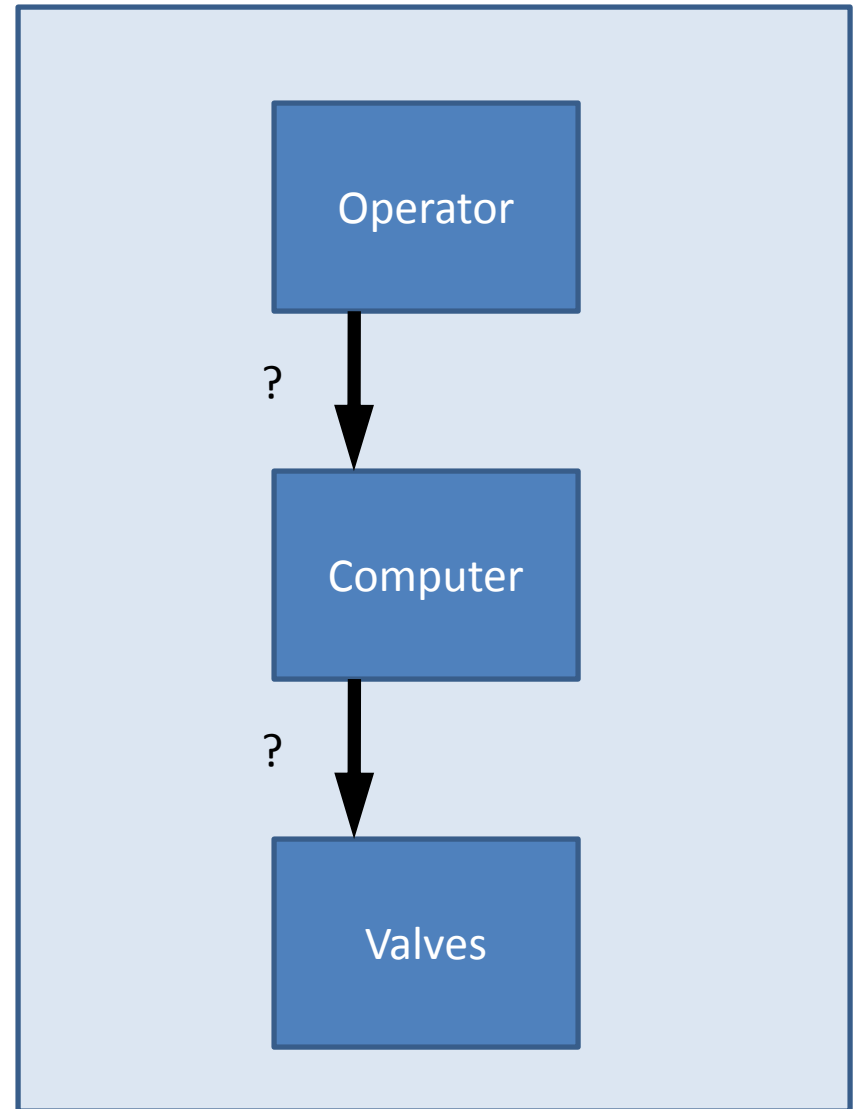
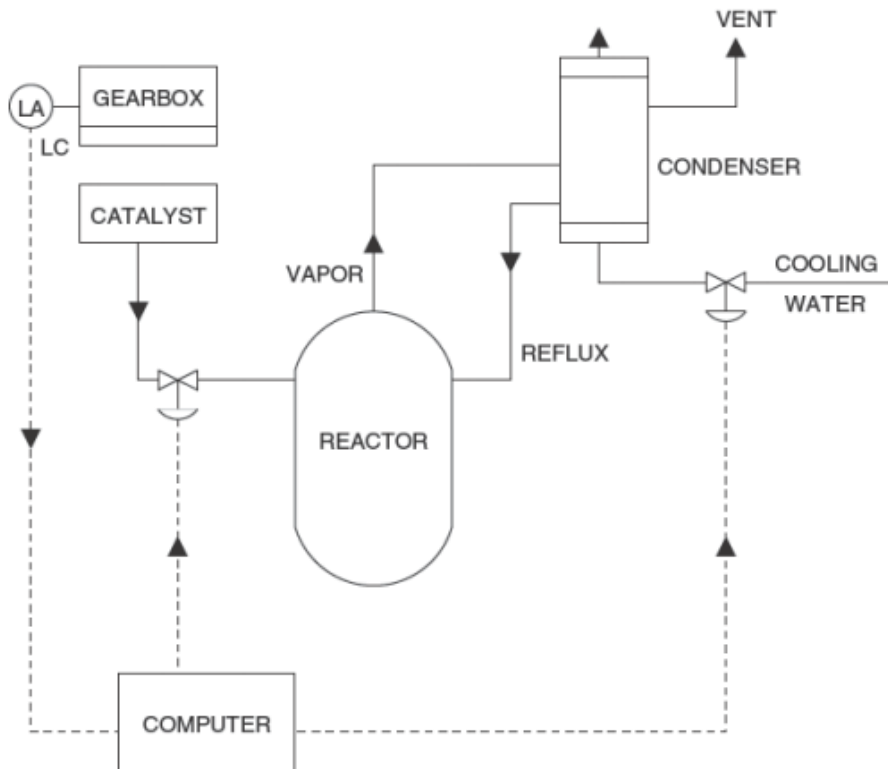
STPA Analysis

- High-level (simple) Control Structure
 - What are the main parts?



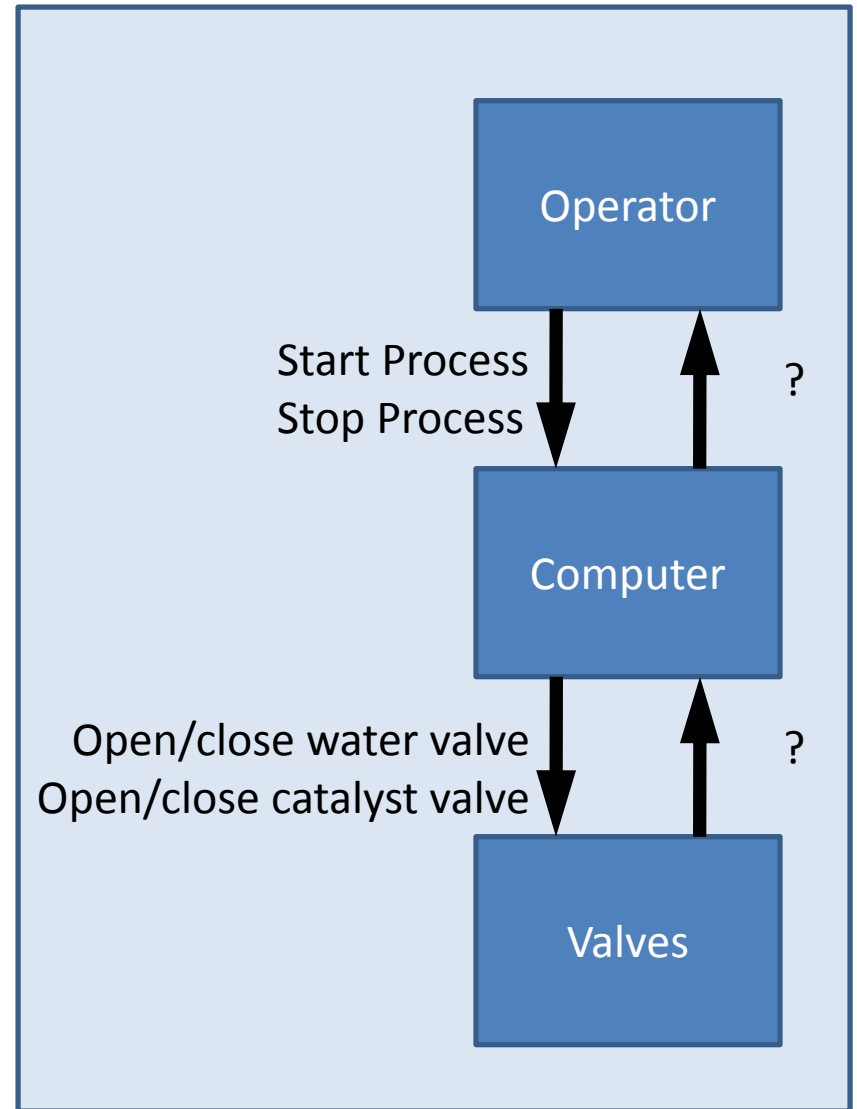
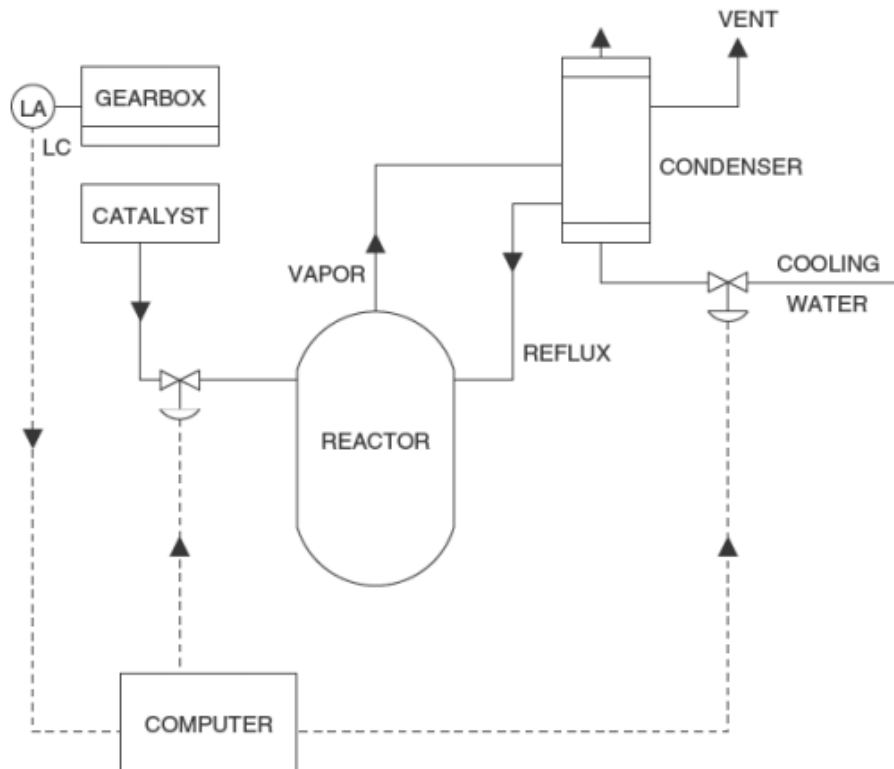
STPA Analysis

- High-level (simple) Control Structure
 - What commands are sent?



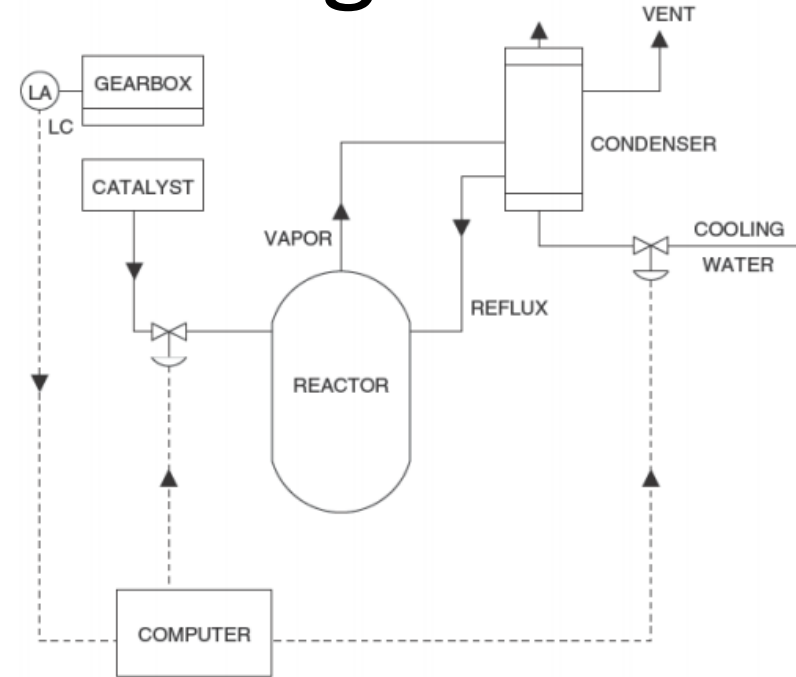
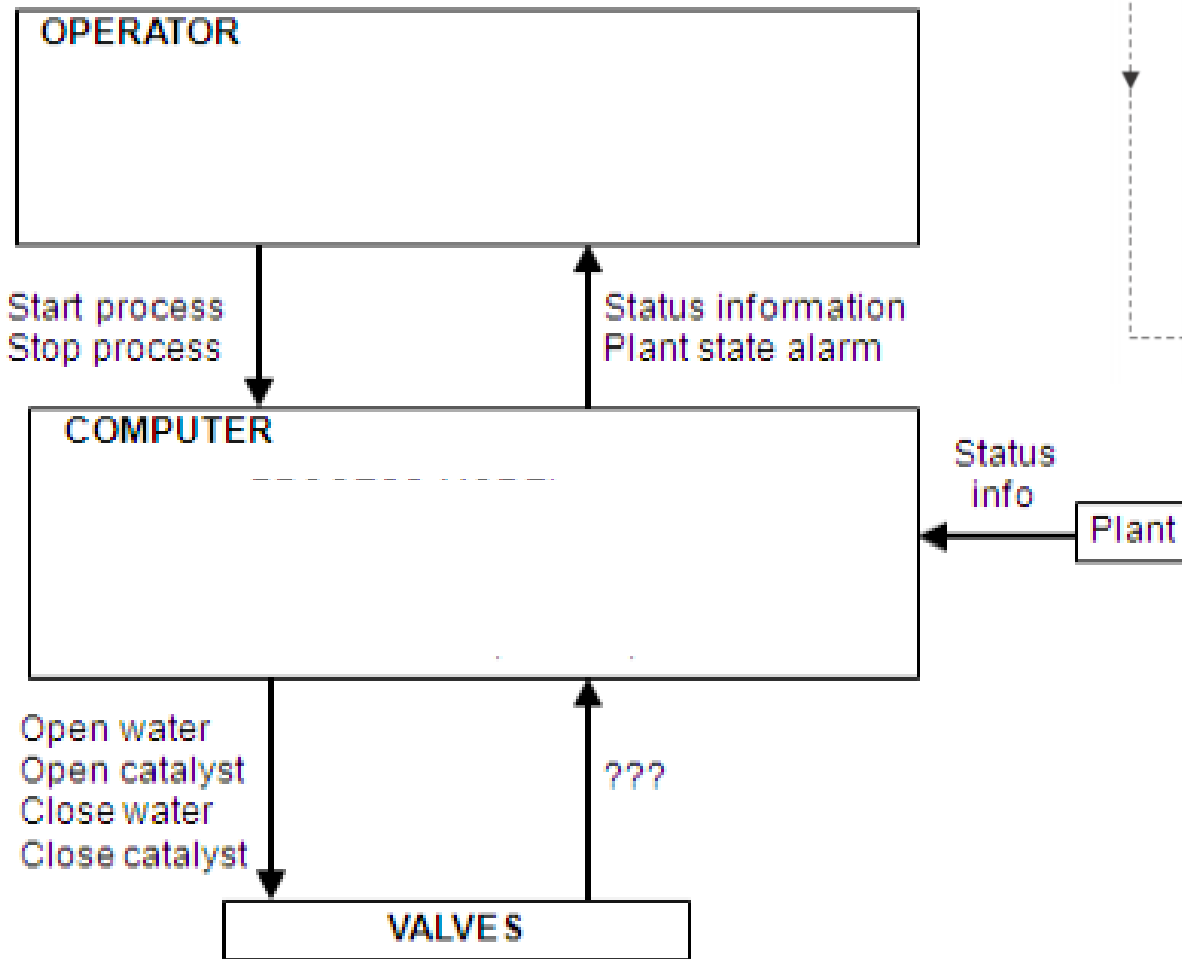
STPA Analysis

- High-level (simple) Control Structure
 - What feedback is received?



Chemical Reactor Design

Control Structure:



STPA

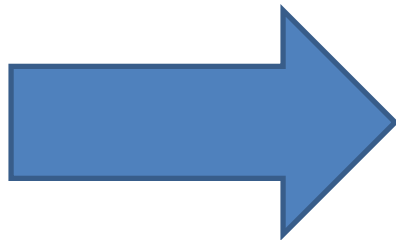
(System-Theoretic Process Analysis)



- Identify accidents and hazards

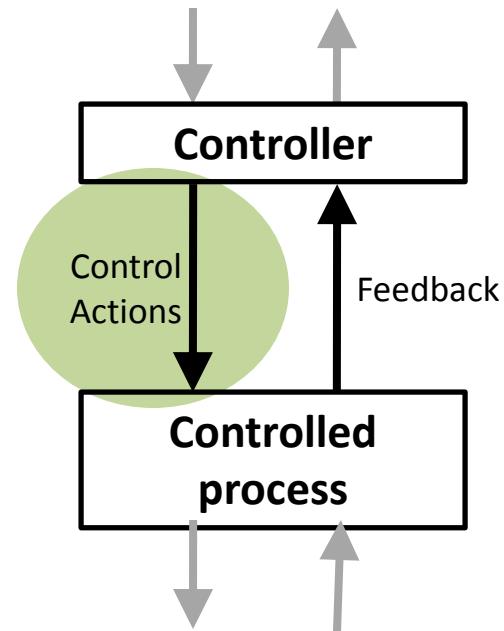


- Draw the control structure



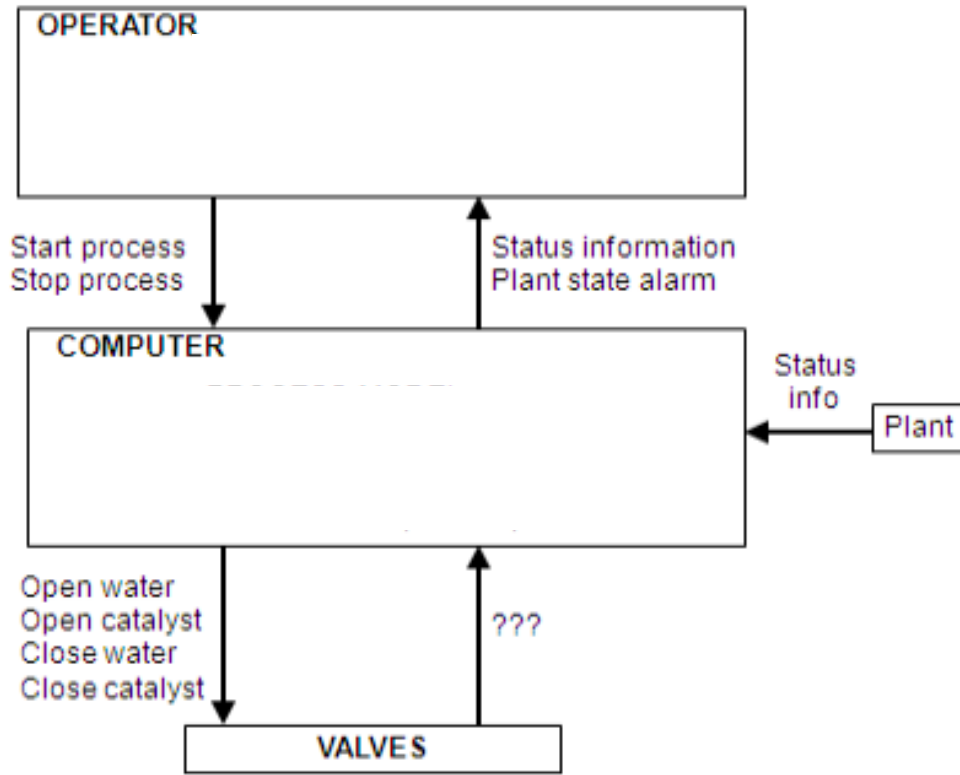
- Step 1: Identify unsafe control actions

- Step 2: Identify causal factors and create scenarios



Chemical Reactor: Unsafe Control Actions

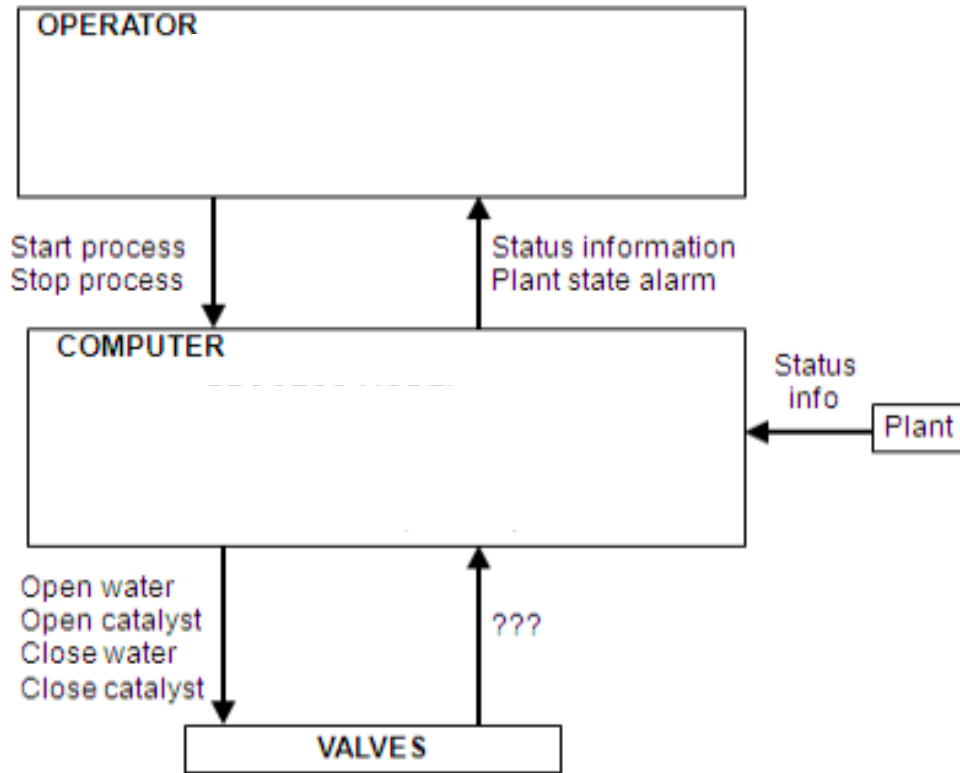
Control Structure:



	?	?	?	?
Close Water Valve				

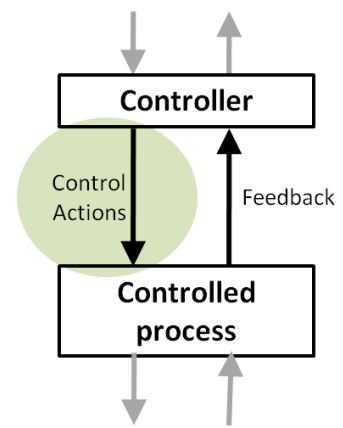
Chemical Reactor: Unsafe Control Actions

Control Structure:



	Not providing causes hazard	Providing causes hazard	Incorrect Timing/ Order	Stopped Too Soon / Applied too long
Close Water Valve	?	Computer provides Close Water cmd while catalyst open	?	?

Structure of an Unsafe Control Action



Example:

“Computer provides close water valve command when catalyst open”

Type

Control Action

Context

Source Controller

Four parts of an unsafe control action

- Source Controller: the controller that can provide the control action
- Type: whether the control action was provided or not provided
- Control Action: the controller’s command that was provided / missing
- Context: conditions for the hazard to occur
 - (system or environmental state in which command is provided)

Chemical Reactor: Unsafe Control Actions (UCA)

	Not providing causes hazard	Providing causes hazard	Incorrect Timing/ Order	Stopped Too Soon / Applied too long
Close Water Valve		Computer provides Close Water cmd while catalyst open	Computer provides Close Water cmd before catalyst closes	
Open Water Valve				
Open Catalyst Valve				
Close Catalyst Valve				

Chemical Reactor: Unsafe Control Actions (UCA)

	Not providing causes hazard	Providing causes hazard	Incorrect Timing/ Order	Stopped Too Soon / Applied too long
Close Water Valve		Computer closes water valve while catalyst open	Computer closes water valve before catalyst closes	
Open Water Valve	Computer does not open water valve when catalyst open		Computer opens water valve more than X seconds after open catalyst	Computer stops opening water valve before it is fully opened
Open Catalyst Valve		Computer opens catalyst valve when water valve not open	Computer opens catalyst more than X seconds before open water	
Close Catalyst Valve	Computer does not close catalyst when water closed		Computer closes catalyst more than X seconds after close water	Computer stops closing catalyst before it is fully closed

Safety Constraints

Unsafe Control Action	Safety Constraint
Computer does not open water valve when catalyst valve open	Computer must open water valve whenever catalyst valve is open
Computer opens water valve more than X seconds after catalyst valve open	?
Computer closes water valve while catalyst valve open	?
Computer closes water valve before catalyst valve closes	?
Computer opens catalyst valve when water valve not open	?
Etc.	Etc.

Safety Constraints

Unsafe Control Action	Safety Constraint
Computer does not open water valve when catalyst valve open	Computer must open water valve whenever catalyst valve is open
Computer opens water valve more than X seconds after catalyst valve open	Computer must open water valve within X seconds of catalyst valve open
Computer closes water valve while catalyst valve open	Computer must not close water valve while catalyst valve open
Computer closes water valve before catalyst valve closes	Computer must not close water valve before catalyst valve closes
Computer opens catalyst valve when water valve not open	Computer must not open catalyst valve when water valve not open
Etc.	Etc.

Traceability

- Always provide traceability information between UCAs and the hazards they cause
 - Same for Safety Constraints
- Two ways:
 - Create one UCA table (or safety constraint list) per hazard, label each table with the hazard
 - Create one UCA table for all hazards, include traceability info at the end of each UCA
 - E.g. **Computer closes water valve while catalyst open [H-1]**

STPA

(System-Theoretic Process Analysis)



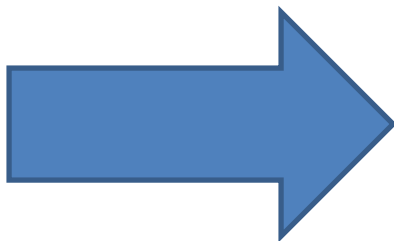
- Identify accidents and hazards



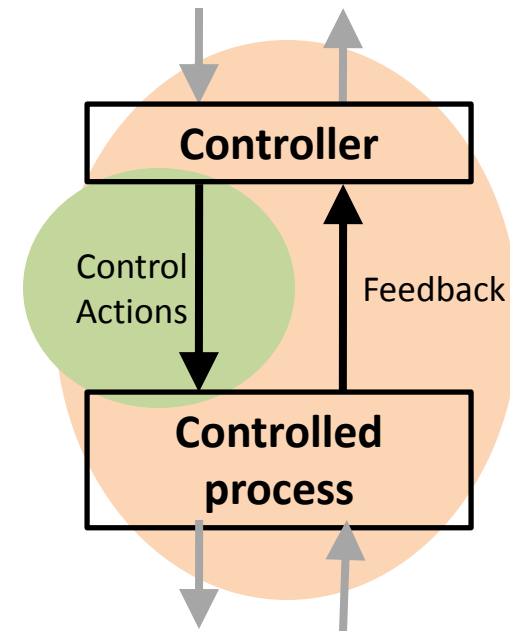
- Draw the control structure



- Step 1: Identify unsafe control actions

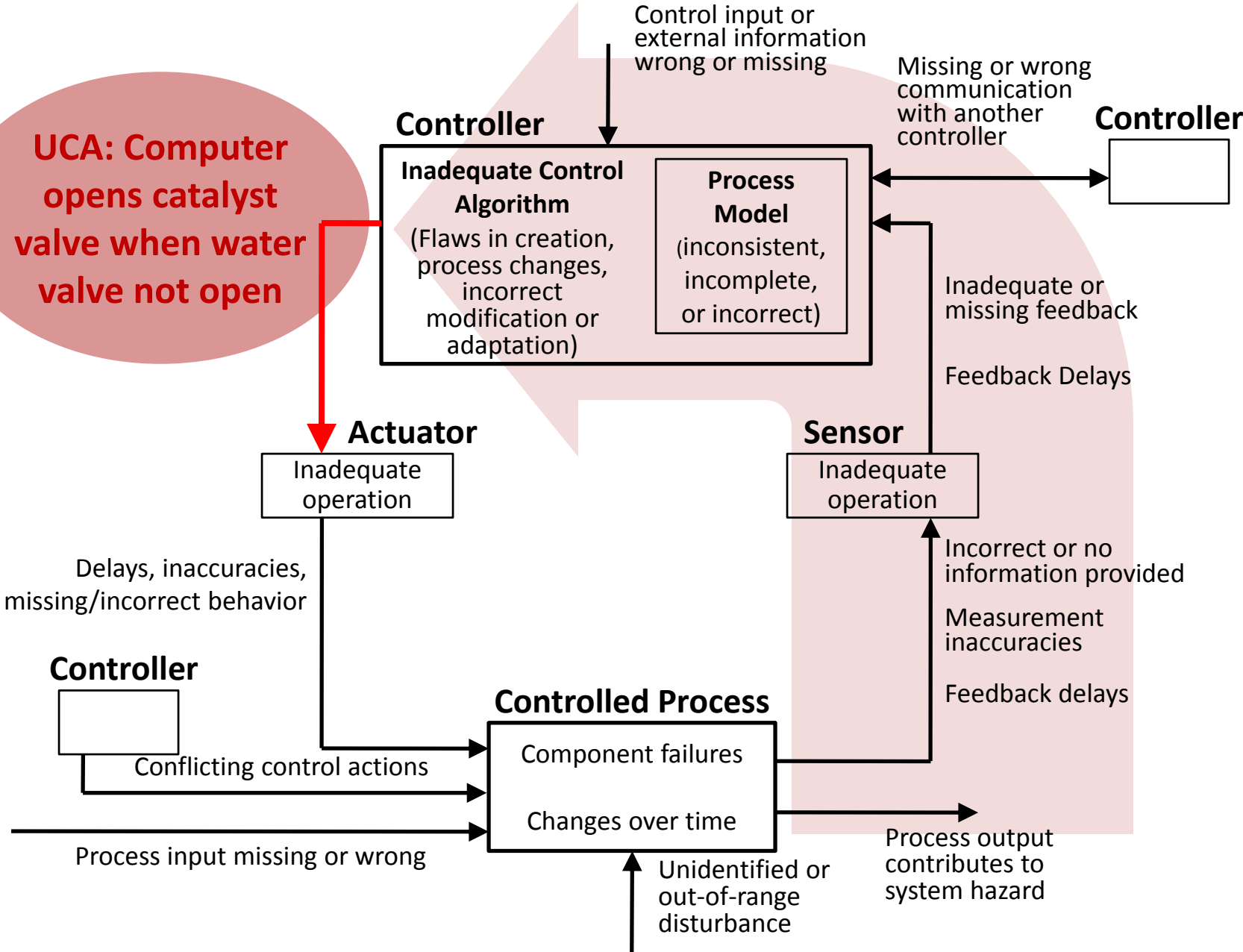


- Step 2: Identify causal factors and create scenarios

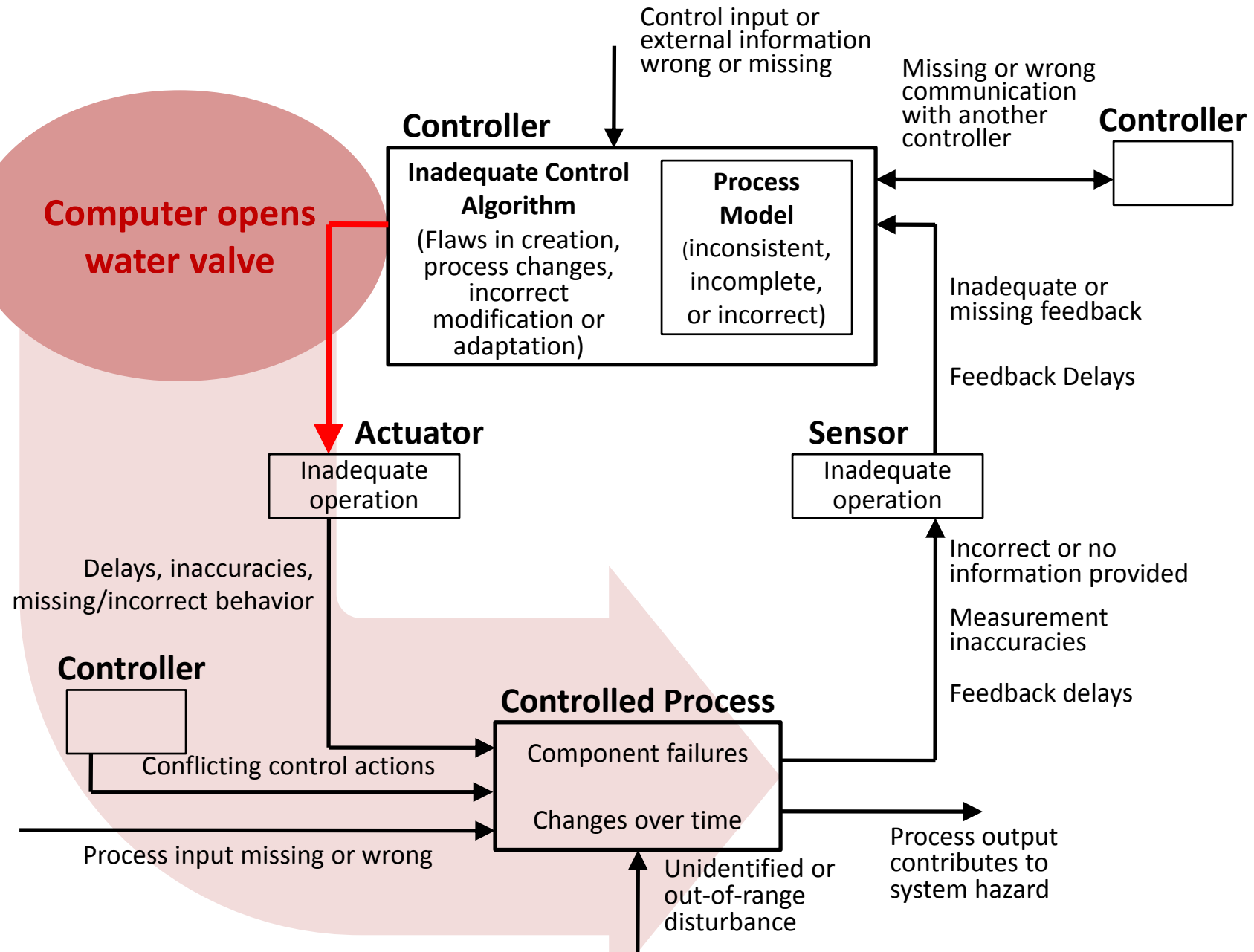


Step 2: Potential causes of UCAs

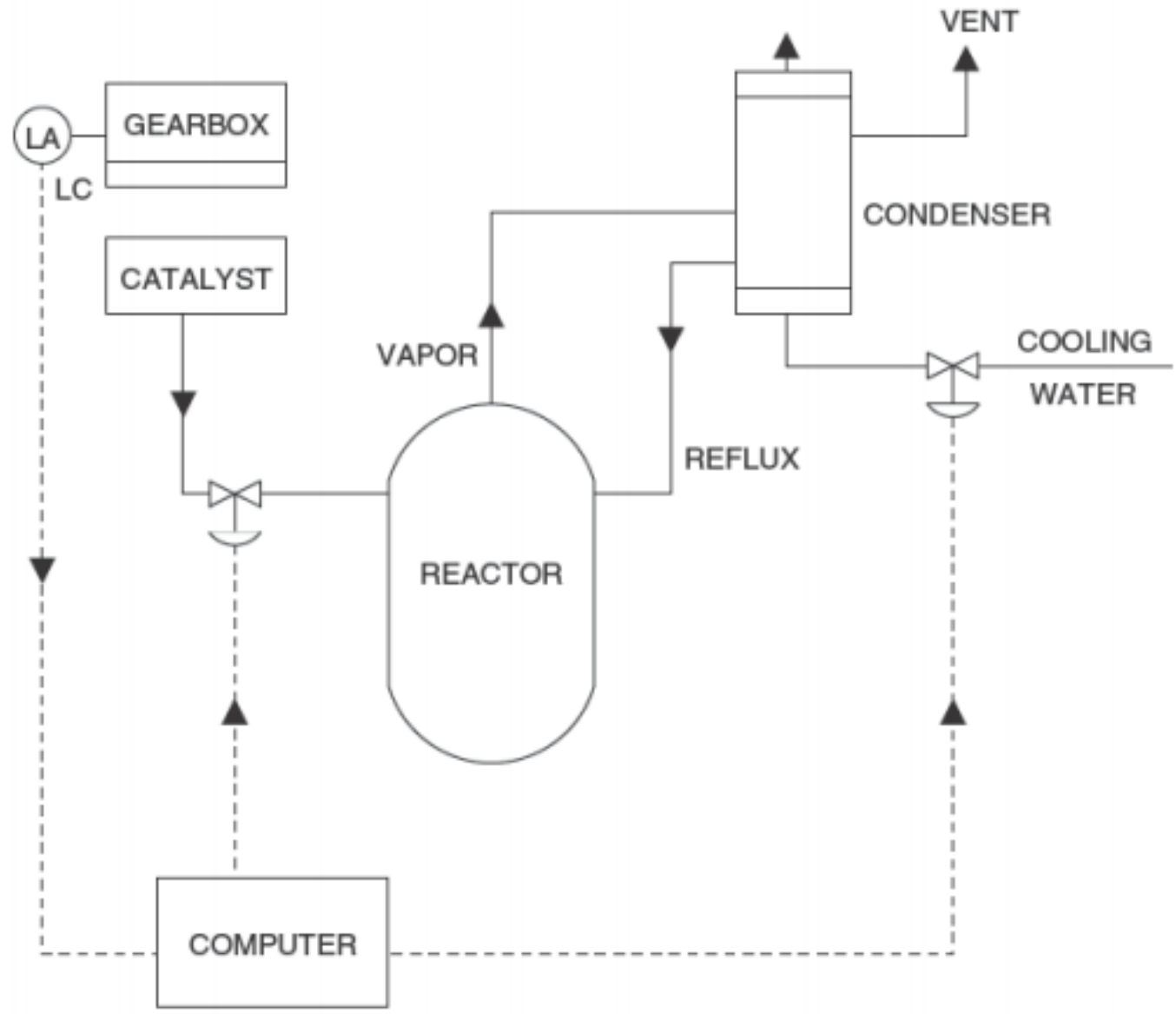
UCA: Computer opens catalyst valve when water valve not open



Step 2: Potential control actions not followed



Chemical Reactor: Real accident





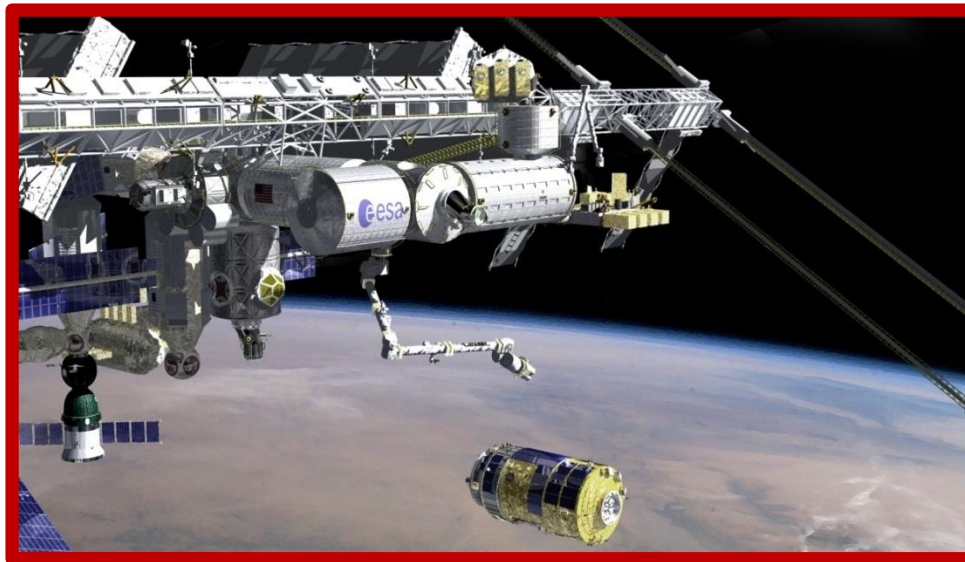
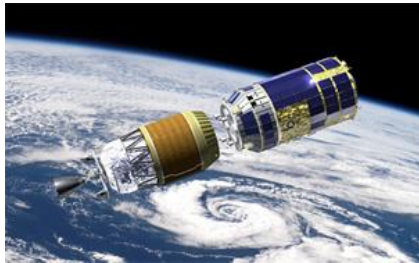
STAMP/STPA – Advanced Tutorial

JAXA H-II Transfer Vehicle (HTV)

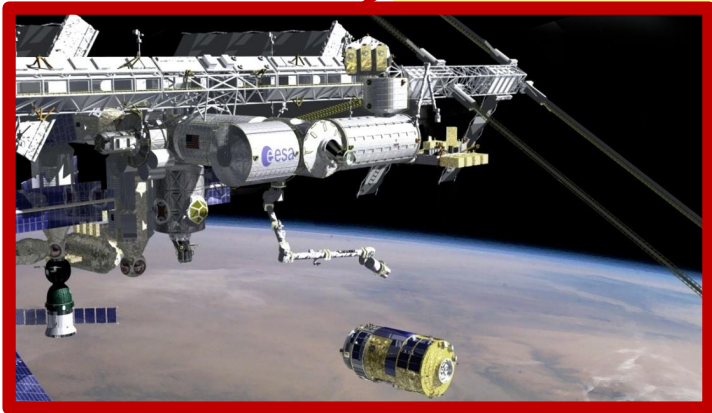
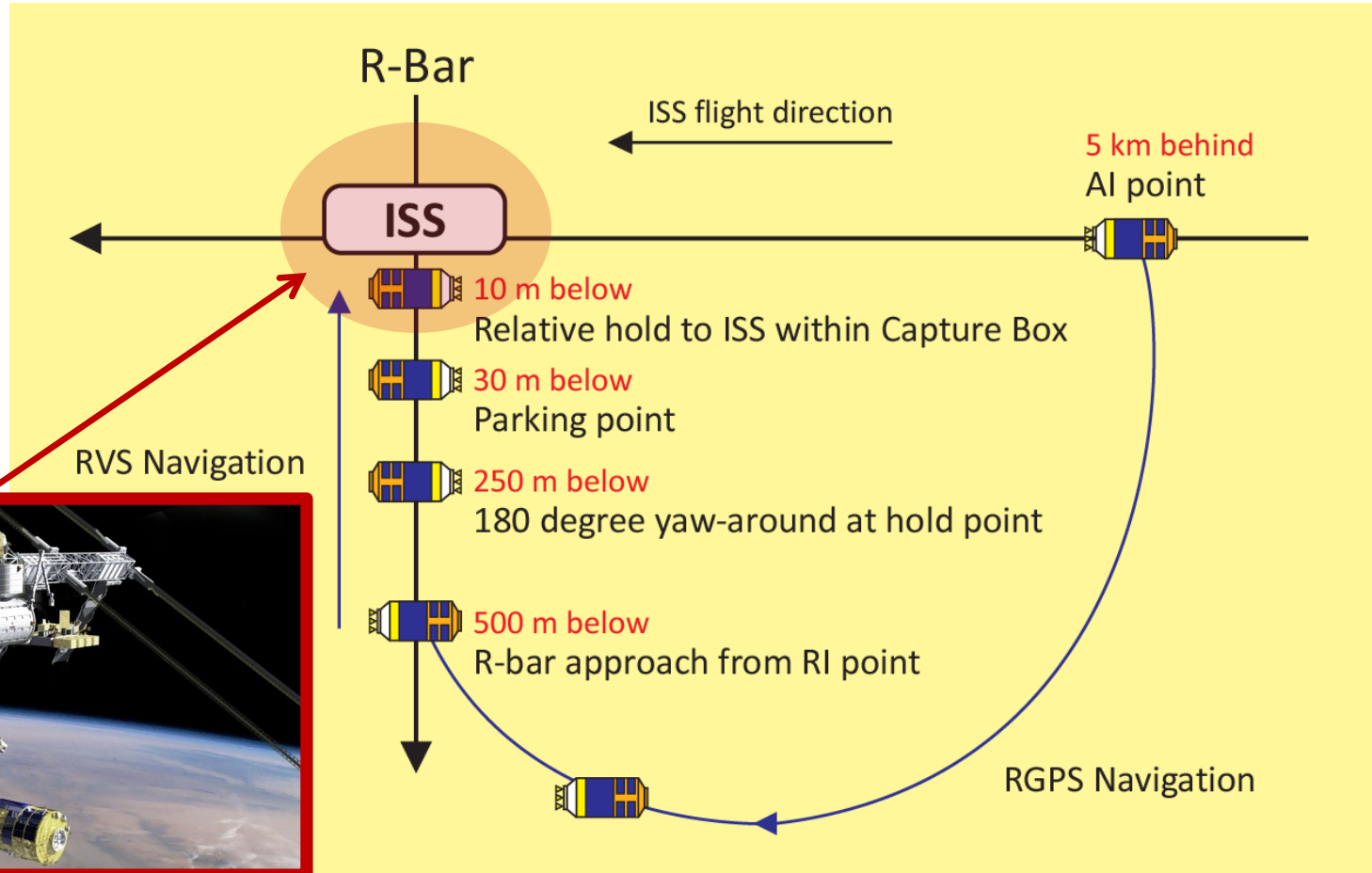
Takuto Ishimatsu

HTV: H-II Transfer Vehicle

- JAXA's unmanned cargo transfer spacecraft
 - Launched from the Tanegashima Space Center aboard the H-IIB rocket
 - Delivers supplies to the International Space Station (ISS)
 - HTV-1 (Sep '09) and HTV-2 (Jan '11) were completed successfully
 - **Proximity operations** involve the ISS (including crew) and NASA and JAXA ground stations



Capture Operation

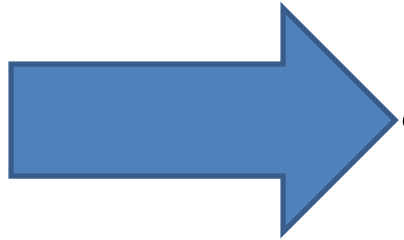


Basic Information

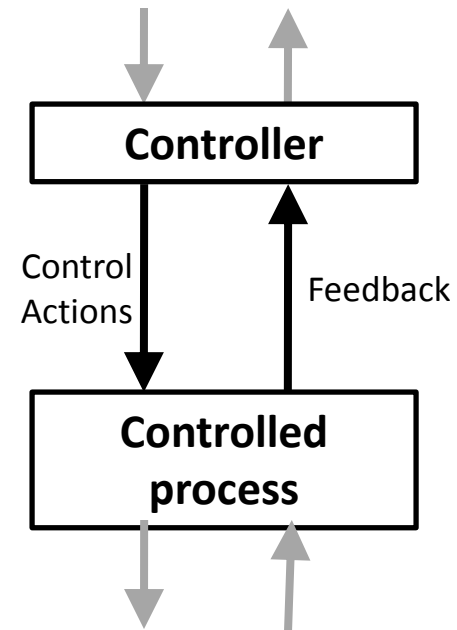
- Accident we want to prevent: **collision with ISS**
- Components in the system
 - **HTV**
 - **ISS (including crew)**
 - **NASA ground station**
 - **JAXA ground station**
- Capture operation
 - Once HTV reaches Capture Box (10 m below ISS),
 1. ISS crew sends a **Free Drift** command to deactivate HTV (by radio) to disable the thrusters in preparation for capture
 2. HTV sends back **HTV status** (activated/deactivated mode, fault status) to ISS and ground stations
 3. ISS crew manipulates SSRMS (robotic arm) to grapple HTV
 - If HTV drifts out of Capture Box before capture (since it is deactivated), either ISS crew, NASA, or JAXA must activate HTV by sending **Abort/Retreat/Hold** commands to the HTV. Abort is final (HTV ignores all future commands).
 - ISS crew and NASA/JAXA ground stations can communicate with each other using a **voice loop connection** through the entire operation

STPA

(System-Theoretic Process Analysis)



- Identify accidents and hazards
- Draw the control structure
- Step 1: Identify unsafe control actions
- Step 2: Identify causal factors and create scenarios



Accidents / Hazards

- Accidents
 - HTV collides with ISS
- Hazards
 - HTV too close to ISS (for given speed)

Accidents / Hazards

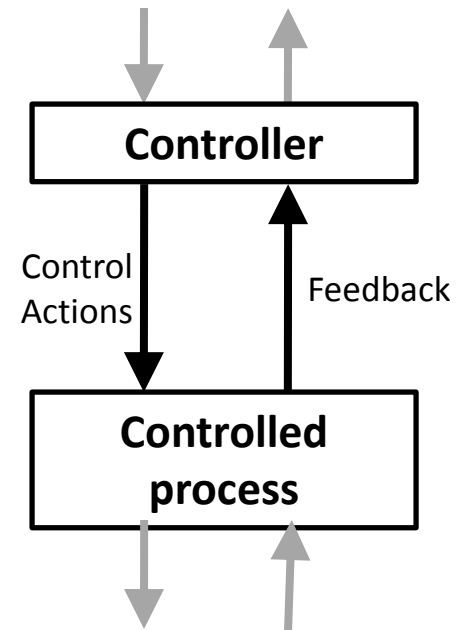
- Accidents
 - A-1: HTV collides with ISS
 - A-2: Loss of delivery mission
- Hazards
 - H-1: HTV too close to ISS (for given operational phase)
 - H-2: HTV trajectory makes delivery impossible
- System Safety Constraints
 - ?

STPA

(System-Theoretic Process Analysis)



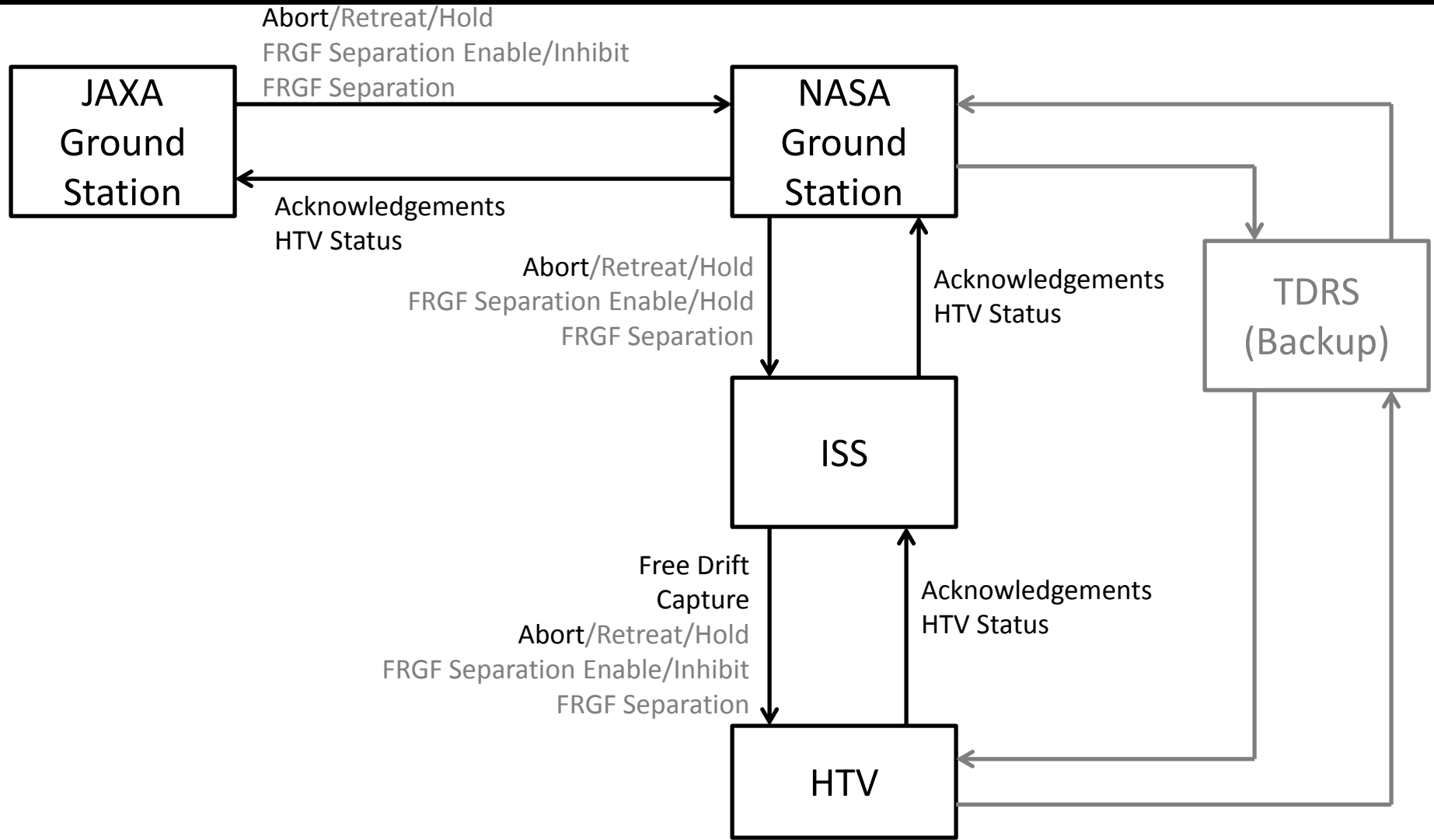
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Control Structure



STPA

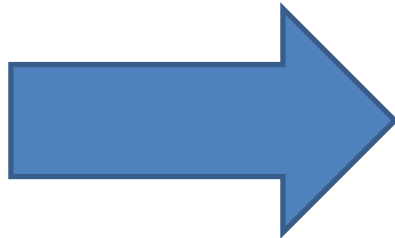
(System-Theoretic Process Analysis)



- Identify accidents and hazards

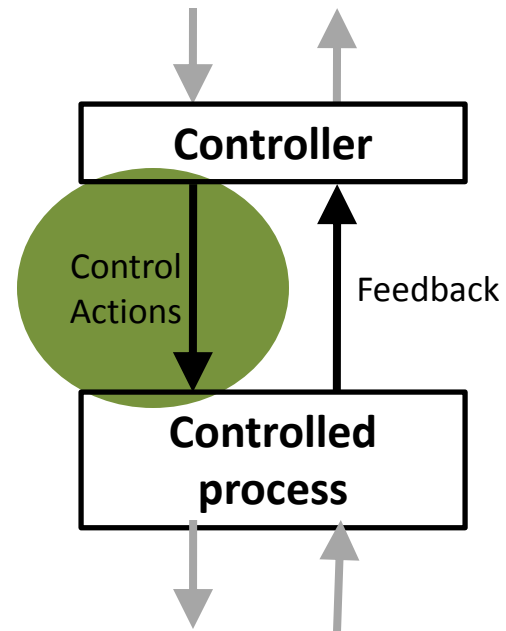


- Draw the control structure



- Step 1: Identify unsafe control actions

- Step 2: Identify causal factors and create scenarios



STPA Step 1: Unsafe Control Actions

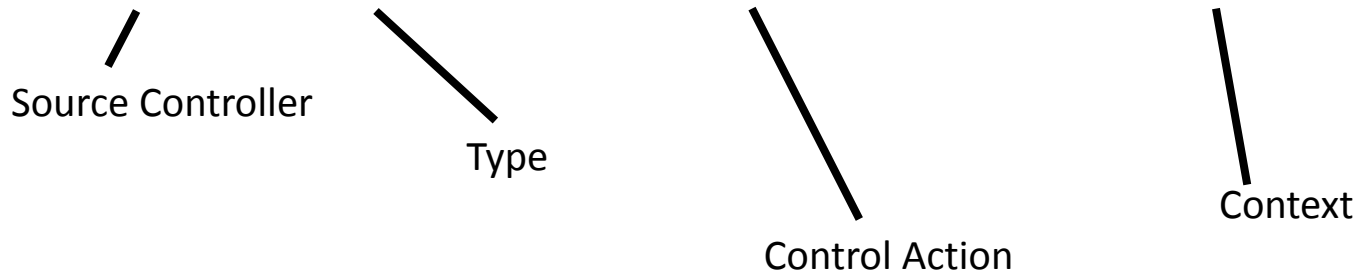
ISS Crew Actions

	Not providing causes hazard	Providing causes hazard	Incorrect Timing/ Order	Stopped Too Soon / Applied too long
Abort				
Free Drift				
Capture				

STPA Step 1: Unsafe Control Actions

Example:

“Computer provides open catalyst valve cmd while water valve is closed”

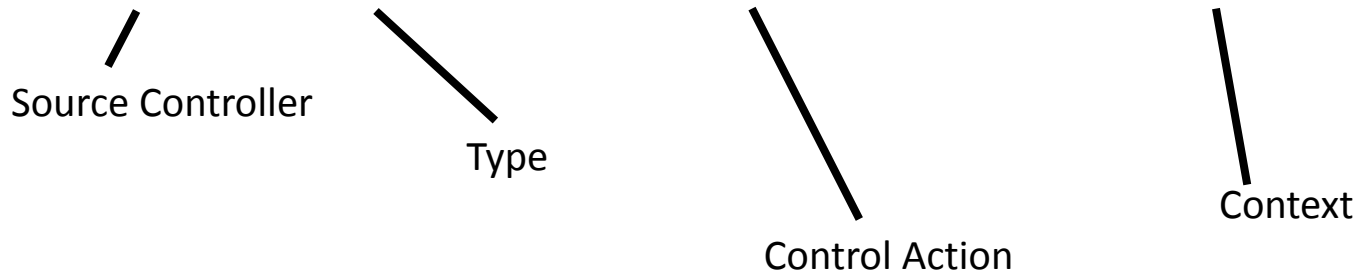


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Abort				
Free Drift				
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STPA Step 1: Unsafe Control Actions

Example:

“Computer provides open catalyst valve cmd while water valve is closed”



	Not providing causes hazard	Providing causes hazard	Incorrect Timing/Order	Stopped Too Soon / Applied too long
Abort	ISS crew does not provide abort when _____	ISS crew provides abort when _____	ISS crew provides abort too late after _____	
Free Drift				
Capture				

Actual Astronaut Control Interface



Step 1: Unsafe Control Actions

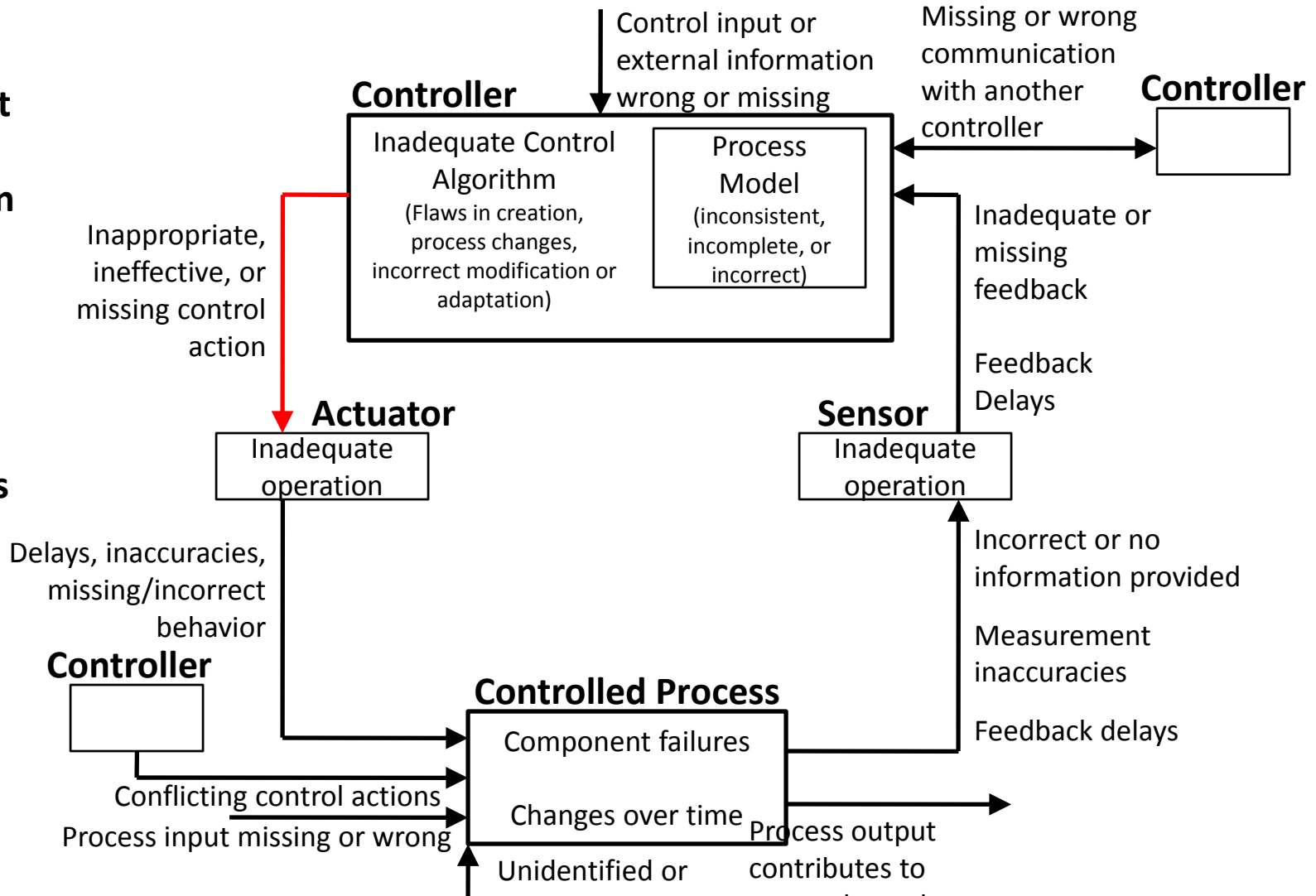
Unsafe control actions leading to Hazard H-1: HTV too close to ISS (for given operational phase)

Control Action	Not Providing Causes Hazard	Providing Causes Hazard	Wrong Timing/Order Causes Hazard	Stopping Too Soon /Applying Too Long Causes Hazard
Free Drift (Deactivation)	[UCA4] HTV is not deactivated when ready for capture	[UCA5] HTV is deactivated when not appropriate (e.g., while still approaching ISS)	EARLY: [UCA6] HTV is deactivated while not ready for immediate capture	
			LATE: [UCA7] HTV is not deactivated for a long time while FRGF separation is enabled	
Execute Capture	[UCA8] Capture is not executed while HTV is deactivated	[UCA9] Capture is attempted when HTV is not deactivated [UCA10] SSRMS hits HTV inadvertently	EARLY: [UCA11] Capture is executed before HTV is deactivated	[UCA13] Capture operation is stopped halfway and not completed
			LATE: [UCA12] Capture is not executed within a certain amount of time	
Abort Retreat Hold	[UCA17] Abort/Retreat/Hold is not executed when necessary (e.g., when HTV is drifting to ISS while uncontrolled)	[UCA18] Abort/Retreat/Hold is executed when not appropriate (e.g. after successful capture)	LATE: [UCA19] Abort/Retreat/Hold is executed too late when immediately necessary (e.g., when HTV is drifting to ISS while uncontrolled)	

STPA Step 2: Accident Scenarios

UCA-1: ISS
Crew does not perform capture within X sec of HTV deactivation [H-1, H-2]

UCA-2: ISS
Crew provides free drift command while HTV approaching ISS [H-1, H-2]



How does STPA compare?

- MIT: TCAS
 - Existing high quality fault tree done by MITRE for FAA
 - MIT comparison: STPA found everything in fault tree, plus more
- JAXA: HTV
 - Existing fault tree reviewed by NASA
 - JAXA comparison: STPA found everything in fault tree, plus more
- EPRI: HPCI/RCIC
 - Existing fault tree & FMEA overlooked causes of real accident
 - EPRI comparison: STPA found actual accident scenario
- Safeware: U.S. Missile Defense Agency BMDS
 - Existing hazard analysis per U.S. military standards
 - Safeware comparison: STPA found everything plus more
 - STPA took 2 people 3 months, MDA took 6 months to fix problems
- MIT: NextGen ITP
 - Existing fault tree & event tree analysis by RTCA
 - MIT comparison: STPA found everything in fault tree, plus more
- MIT: Blood gas analyzer
 - Existing FMEA found 75 accident causes
 - STPA by S.M. student found 175 accident causes
 - STPA took less effort, found 9 scenarios that led to FDA Class 1 recall

Applications

- Adaptive cruise control system
- Proton therapy machine
- Safety analysis of new missile defense system (MDA)
- Safety-driven design of new JPL outer planets explorer
- Safety analysis of the JAXA HTV (unmanned cargo spacecraft to ISS)
- Incorporating risk into early trade studies (NASA Constellation)
- Orion (Space Shuttle replacement)
- Safety of maglev trains (Japan Central Railway)
- NextGen (for NASA)
- Accident/incident analysis (aircraft, petrochemical plants, air traffic control, railway accident, ...)

For more information

- Google: “STPA Primer”
 - Written for industry to provide guidance in learning STPA
 - Not a book or academic paper
 - “living” document
- Website: mit.edu/psas
 - Previous MIT STAMP workshop presentations
 - Industry-focused
- Sunnyday.mit.edu
 - Academic STAMP papers, examples