

CLIC detector optimization

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Outline

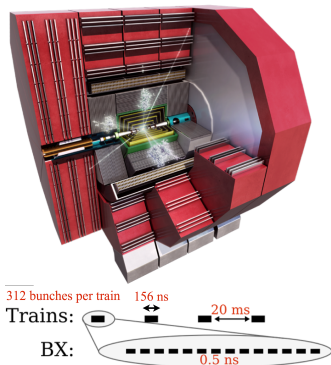
- ▶ CLIC detector, requirements on tracking detectors
- ▶ Tracker layout, performance
- ▶ Occupancy due to beam induced background
- ▶ Sensor response simulation, TCad based model

Introduction



CLIC detector in a nutshell

- ▶ High precision:
 - ▶ jet energy resolution - $\sigma_E/E \sim 3.5\% - 5\%$
 - ▶ fine grained calorimetry - 13 mm^2 ECAL cell size
 - ▶ Momentum resolution - $\sigma_{p_T}/p_T^2 \sim 2 \times 10^{-5} \text{ GeV}^{-1}$
 - ▶ Impact parameter resolution - $\sigma_{r_\phi} \sim 5 \oplus 15/(\rho \sin^{3/2} \Theta) \mu\text{m}$
- ▶ Overlapping beam induced background:
 - ▶ high rate - $3 \gamma\gamma \rightarrow \text{hadrons}$ per bunch crossing
 - ▶ requires precise timing $\leq 10 \text{ ns}$
 - ▶ Pixel size $25 \times 25 \mu\text{m}^2$
- ▶ No issues from radiation damage:
 - ▶ 1×10^{-4} LHC levels
 - ▶ except for small forward calorimeters
- ▶ No trigger, full readout of 156 ns bunch train



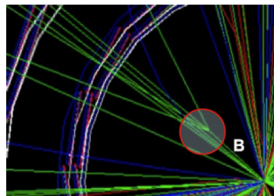
Vertex detector requirements

Goal: efficient tagging of heavy quarks through a precise determination of displaced vertices



Multi-layer barrel and endcap pixel detectors

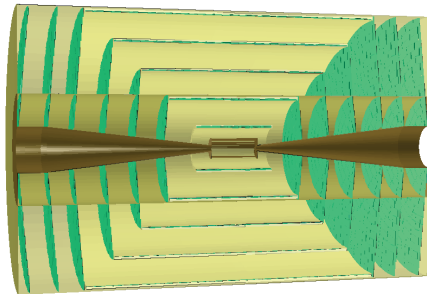
- ▶ 560 mm in length
- ▶ Barrel radius from 30 mm \sim 70 mm



- ▶ Single point resolution of $3\ \mu\text{m}$
- ▶ Material budget $< 0.2\% X_0$ per layer
- ▶ No active cooling elements - use forced air flow cooling
- ▶ Limit the power dissipation to $50\ \text{mW cm}^{-2}$
- ▶ Hit time slicing of 10 ns

Main silicon tracker

- ▶ Tracker requirements
 - ▶ 7 μm single point resolution
 - ▶ 10 ns timestamping
 - ▶ 5 barrel layers, 6 endcap discs
 - ▶ Radius ~ 1.5 m, half-length ~ 2.3 m



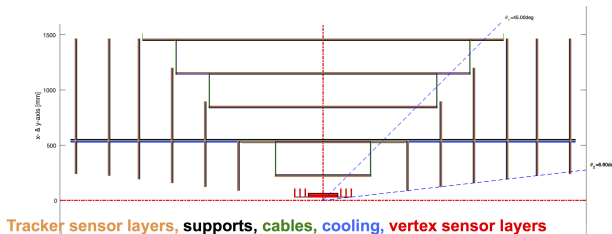
- ▶ High occupancy in certain regions calls for large pixels and/or short strips
- ▶ Very light, $\sim 1\%X_0$ per layer
 - ▶ Requires very thin materials/sensors
 - ▶ Can take advantage from power-pulsing
 - ▶ Air cooling probably not possible

Tracker layout study



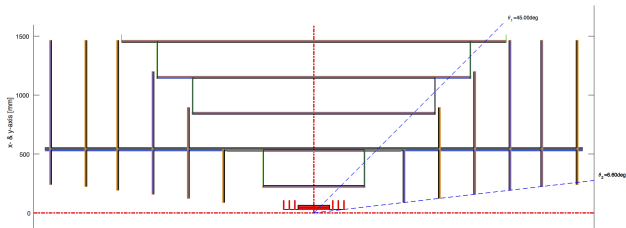
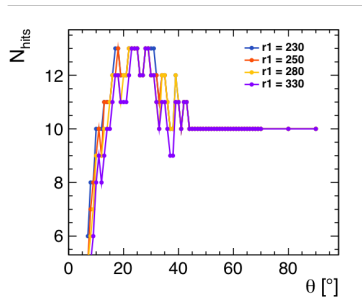
Fast simulation model

- ▶ LiC detector toy
- ▶ Full track reconstruction algorithm
- ▶ Multiple scattering included
- ▶ Automatised fast-simulation procedure allows for easy change of parameters
 - ▶ Position and number of tracking layers
 - ▶ Material budget
- ▶ Assume $7\ \mu\text{m}$ single point resolution
- ▶ Realistic scaling of material budget for support, cables and cooling has been included

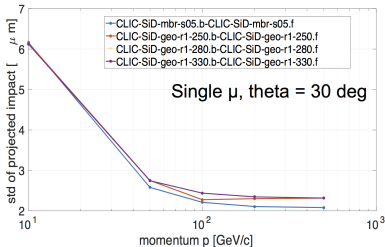
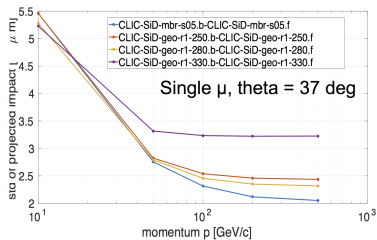
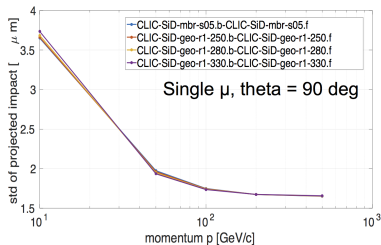


First barrel layer position

- ▶ Move out radius first barrel layer in steps of 50 mm:
 - ▶ 230 mm (starting point)
 - ▶ 250 mm
 - ▶ 280 mm
 - ▶ 330 mm
- ▶ Other barrel layers move out accordingly



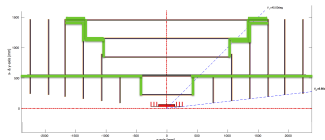
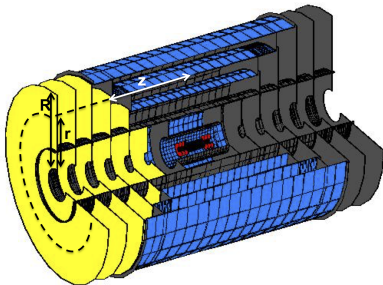
Results vs. momentum - d_0 resolution



- ▶ Important to have a layer closer to the VXD
- ▶ At 90° no variation, same number of hits (and material budget) for all tracks

Model for cables

- ▶ Material budget for cables and cooling should scale according to the layers size and position
- ▶ Assumed constant cable/cooling density



$$x_{cyl} : A_{cyl} = x_{ring} : A_{ring}$$

$$A_{cyl} = 2\pi r z$$

$$A_{ring} = \pi(R^2 - r^2)$$

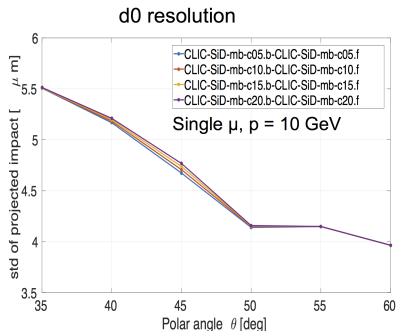
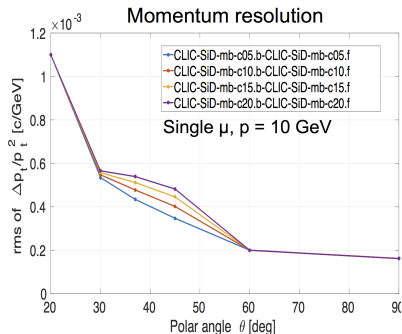
$$x_{ring} = \frac{x_{cyl}(R^2 - r^2)}{2rz}$$

$$x_{ring}^{i,tot} = x_{ring}^i + \sum_{j<i} x_{ring}^j$$

1.0% X_0

Results changing material budget for cables

- ▶ Mat. budget for support fixed: $0.48\%X_0$ (barrel), $0.5\%X_0$ (forward)
- ▶ Mat. budget for sensor fixed: $0.5\%X_0$ (barrel), $0.88\%X_0$ (forward)
- ▶ Mat. budget for cables varied: $0.5\%X_0$, $1.0\%X_0$, $1.5\%X_0$, $2.0\%X_0$



→ As expected in the cable region (30° to 50°) worsening of the p_T resolution, small effect on the d_0 resolution (dominated by vertex detector)

Model for supports

- ▶ For outer radii larger material is needed in order to match stability requirements
- ▶ Rough implementation: material for outermost layer 3 times larger than for innermost, linearly rescaled for layers in between

m.b. after
scaling:

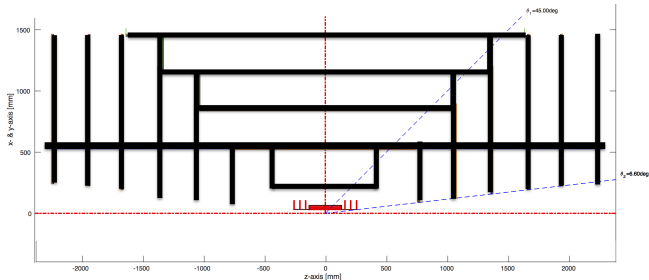
barrel 1: 0.48% X_0

barrel 2: /

barrel 3: 0.96% X_0

barrel 4: 1.20% X_0

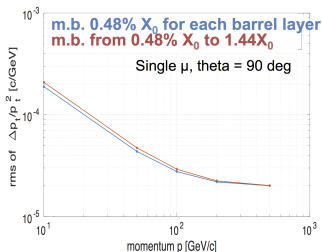
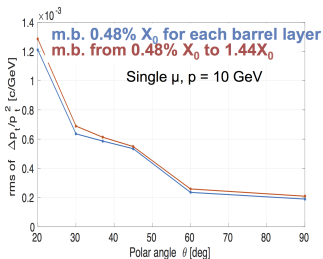
barrel 5: 1.44% X_0



Model for supports

- ▶ For outer radii larger material is needed in order to match stability requirements
- ▶ Rough implementation: material for outermost layer 3 times larger than for innermost, linearly rescaled for layers in between

m.b. after scaling:
barrel 1: 0.48% X_0
barrel 2: /
barrel 3: 0.96% X_0
barrel 4: 1.20% X_0
barrel 5: 1.44% X_0



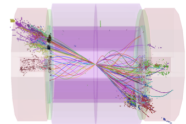
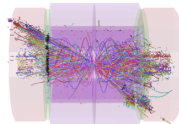
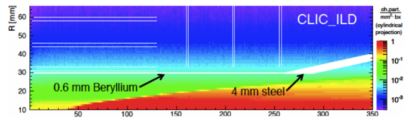
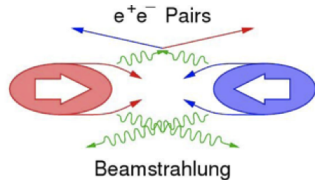
- ▶ Extra support material in the outer layers has no big impact on resolution

Beam induced background



Beam induced backgrounds

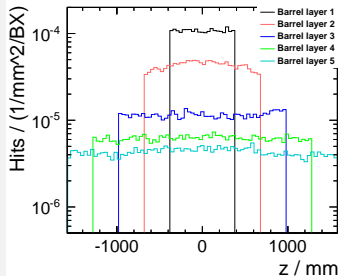
- ▶ Dense bunches, high energy, small transverse size leads to very high E-field, resulting in beamstrahlung
- ▶ Consequences:
 - ▶ reduction in \sqrt{s}
 - ▶ high occupancies drive small pixel/strip size for tracking
 - ▶ also geometric requirements on vertex detector inner radius
 - ▶ background energy deposits drive small cell size for calorimetry
 - ▶ high precision timing



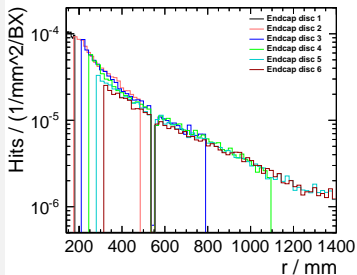
Hitrate in main tracker

- ▶ Full geant4 based detector simulation (Mokka)
- ▶ Evaluate hitrate from beam induced background in the main tracker
- ▶ No digitization, no clustering

Barrel



Endcap discs

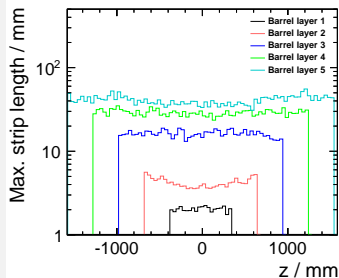


- ▶ Hitrate depends strongly on radius, mostly independent of z-position

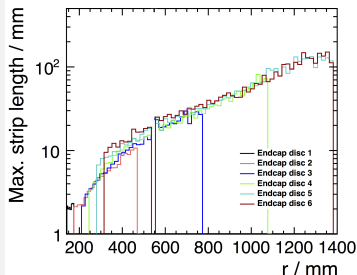
Max. strip length in the main tracker

- ▶ Want to keep occupancy per bunch train below 3 %
- ▶ Beam induced background sets limit on maximal size of readout cells
- ▶ Assume 50 μm pitch, avg. clustersize 2.6, include process dependent safety factors (5 for incoherent pair production, 2 for $\gamma\gamma \rightarrow \text{hadrons}$)

Barrel



Endcap discs



- ▶ Inner layers: few mm strip length, outer layers: few cm strip length

Sensor response simulation

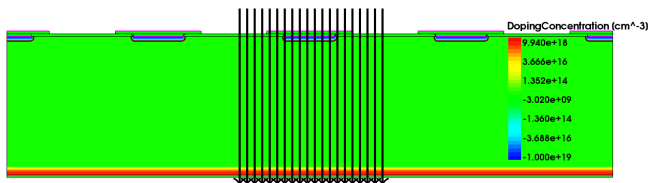


Motivation

- ▶ For overall detector performance, 7 μm single point resolution in main tracker required
- ▶ How to achieve? What kind of sensor technology? What readout cell size is needed?
- ▶ Spatial resolution can be improved over the binary limit of $\frac{p}{\sqrt{12}}$, if charge is shared among two cells. Can we benefit from that?
- ▶ This study:
 - ▶ T-CAD simulation of sensor response
 - ▶ Implement a model to compare different sensor designs and readout schemes
 - ▶ Criteria for comparison: efficiency, resolution and noise induced occupancy

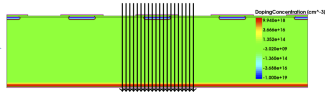
Sensor

- ▶ T-CAD finite element simulation of silicon sensor
- ▶ As starting point: p-in-n silicon strip sensor, best guess of process details, 2 dimensional cut, no B-field (yet)
- ▶ Simulate particle hit at several positions in the strip unit cell, fixed incidence angle
- ▶ Readout of current signal → integration over time → charge signal per strip

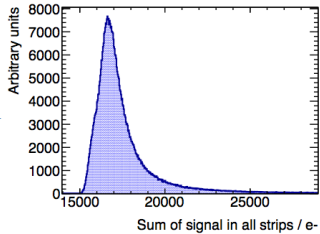


Toy monte carlo

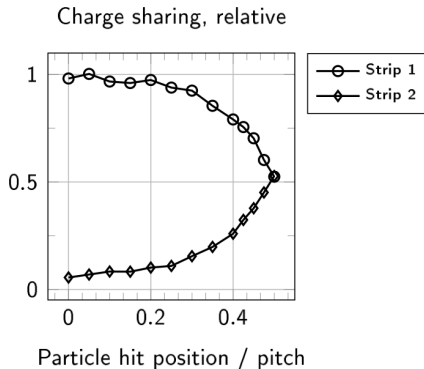
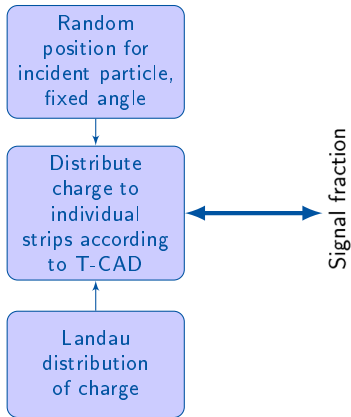
Random position for incident particle, fixed angle



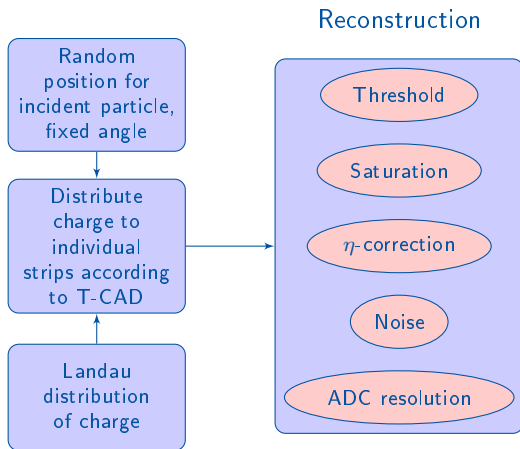
Landau distribution of charge



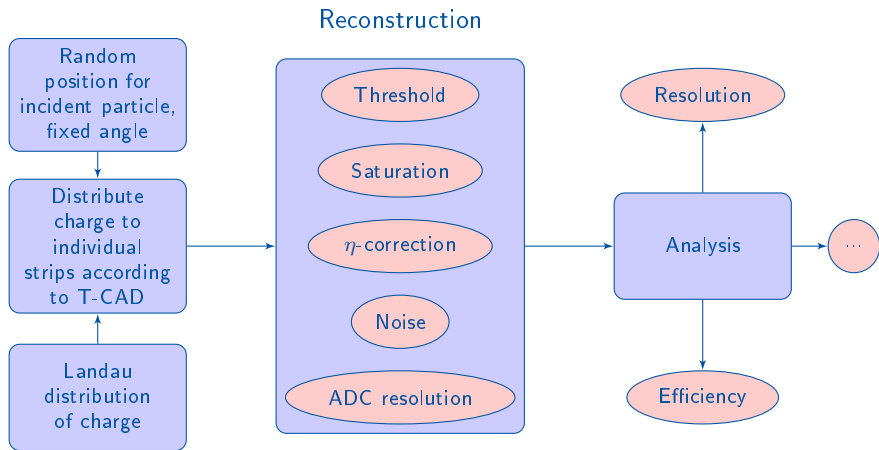
Toy monte carlo



Toy monte carlo

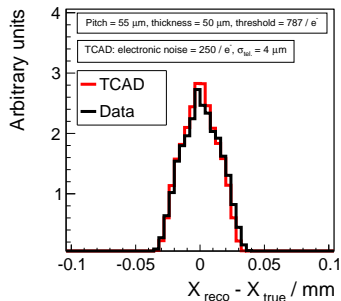
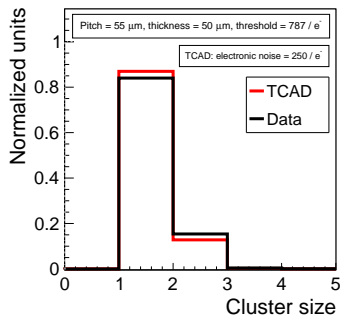


Toy monte carlo



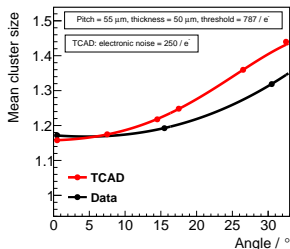
Validation - perpendicular incident

- ▶ Validation of simulation model using testbeam data taken with planar sensors on timepix readout chips at DESY

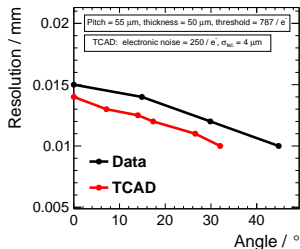


- ▶ Reconstruct particle hit position, center of gravity or η -method
- ▶ Calculate residual distribution by comparison to MC-truth particle hit
- ▶ Emulate telescope track resolution
- ▶ Good agreement to testbeam data

Validation - angular dependence

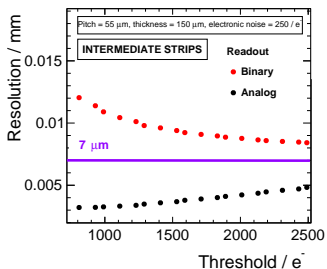
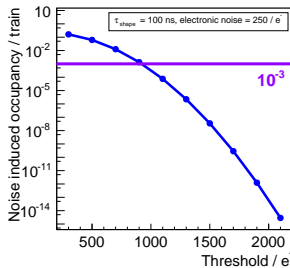
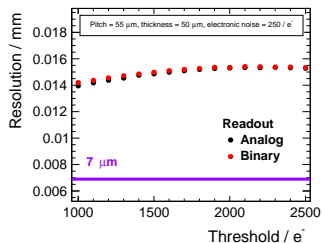
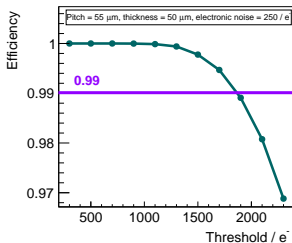


- ▶ Clustersize as function of incidence angle
- ▶ Geometric effect: clusters are larger with inclination
- ▶ Good agreement to testbeam data



- ▶ Resolution as function of incidence angle
- ▶ Increased charge sharing in thin sensors results in better resolution
- ▶ Good agreement to testbeam data

Exemplary simulation results



Summary

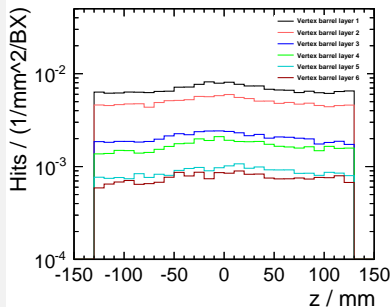
- ▶ Layout optimization using LiC toy fast simulation
 - ▶ Variation of tracker layout
 - ▶ Estimation of momentum and impact parameter resolution
 - ▶ Realistic scaling for material budget of supports, cables and cooling
- ▶ Occupancy due to beam induced background restricts the maximal strip length in the main tracker
 - ▶ Few millimeters in the inner layers
 - ▶ Few centimeters in the outer layers
- ▶ Simulation study of silicon sensor response
 - ▶ Detailed T-CAD simulation of sensor response to particle hit
 - ▶ Toy model allows estimation of efficiency and resolution as function of operation parameters
 - ▶ However, planar sensors may not be the final answer for the main tracker
 - ▶ ⇒ Possibility to look at other technologies (e.g. HV-CMOS) by replacing T-CAD simulation part

Backup

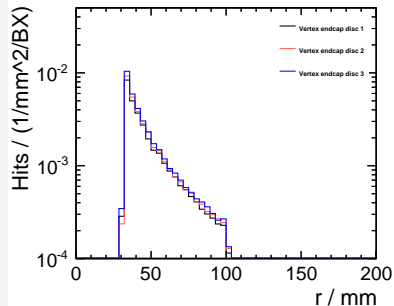


Hitrate in VXD

Barrel



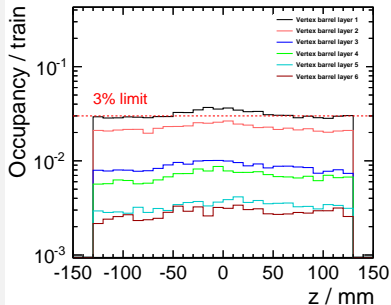
Endcap discs



- ▶ No z-dependence, steep fall-off in r

Occupancy in VXD

Barrel



Endcap discs

