CERN DNS Load Balancing

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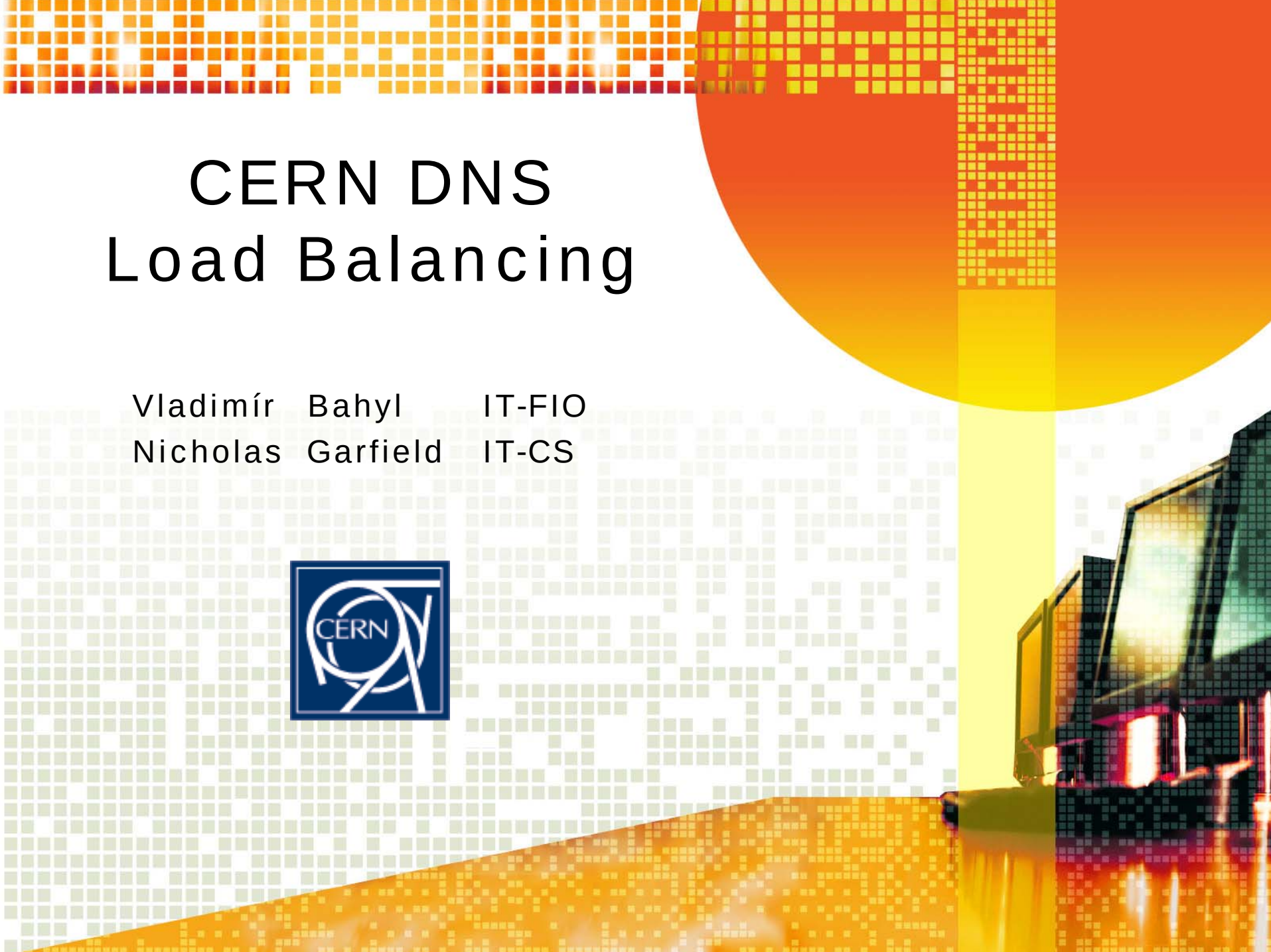


Outline

- Problem description
- Possible solutions
- DNS – an ideal medium
- Round robin vs. Load Balancing
- Evolution of DNS setup at CERN
- Application Load Balancing system
  - Server process
  - Client configuration
- Operational examples
- Statistics
- Conclusion

Problem description

- User expectations of IT services:
  - 100% availability
  - Response time converging to zero
- Several approaches:
  - Bigger and better hardware (= increasing MTBF)
  - Redundant architecture
  - Load balancing + Failover
- Situation at CERN:
  - Has to provide uninterrupted services
  - Transparently migrate nodes in and out of production
    - Caused either by scheduled intervention or a high load
  - Very large and complex network infrastructure

Possible solutions

- Network Load Balancing
  - A device/driver monitors network traffic flow and makes packet forwarding decisions
  - Example: Microsoft Windows 2003 Server NLB
  - Disadvantages:
    - Not applications aware
    - Simple network topology only
    - Proprietary
- OSI Layer 4 (the Transport Layer – TCP/UDP) switching
  - Cluster is hidden by a switch behind a single virtual IP address
  - Switch role also includes:
    - Monitoring of all nodes in the cluster
    - Keep track of the network flow
    - Forwarding of packets according to policies
  - Example: Linux Virtual Server, Cisco Catalyst switches
  - Disadvantages:
    - Simplistic tests; All cluster nodes should be on the same subnet
    - Expensive for large subnets with many services
    - Switch becomes single point of failure

Domain Name System – ideal medium

- ☺ Ubiquitous, standardized and globally accessible database
- ☺ Connections to any service have to contact DNS first
- ☺ Provides a way for rapid updates
- ☺ Offers round robin load distribution (see later)

- ☹ Unaware of the applications
  - Need for an arbitration process to select best nodes
    - Decision process is not going to be affected by the load on the service

- ➢ **Application load balancing and failover**

DNS Round Robin

- Allows basic load distribution

```
lxplus001 ~ > host lxplus
lxplus.cern.ch has address 137.138.4.171     (1)
lxplus.cern.ch has address 137.138.4.177     (2)
lxplus.cern.ch has address 137.138.4.178     (3)
lxplus.cern.ch has address 137.138.5.72      (4)
lxplus.cern.ch has address 137.138.4.169     (5)

lxplus001 ~ > host lxplus
lxplus.cern.ch has address 137.138.4.177     (2)
lxplus.cern.ch has address 137.138.4.178     (3)
lxplus.cern.ch has address 137.138.5.72      (4)
lxplus.cern.ch has address 137.138.4.169     (5)
lxplus.cern.ch has address 137.138.4.171     (1)
```

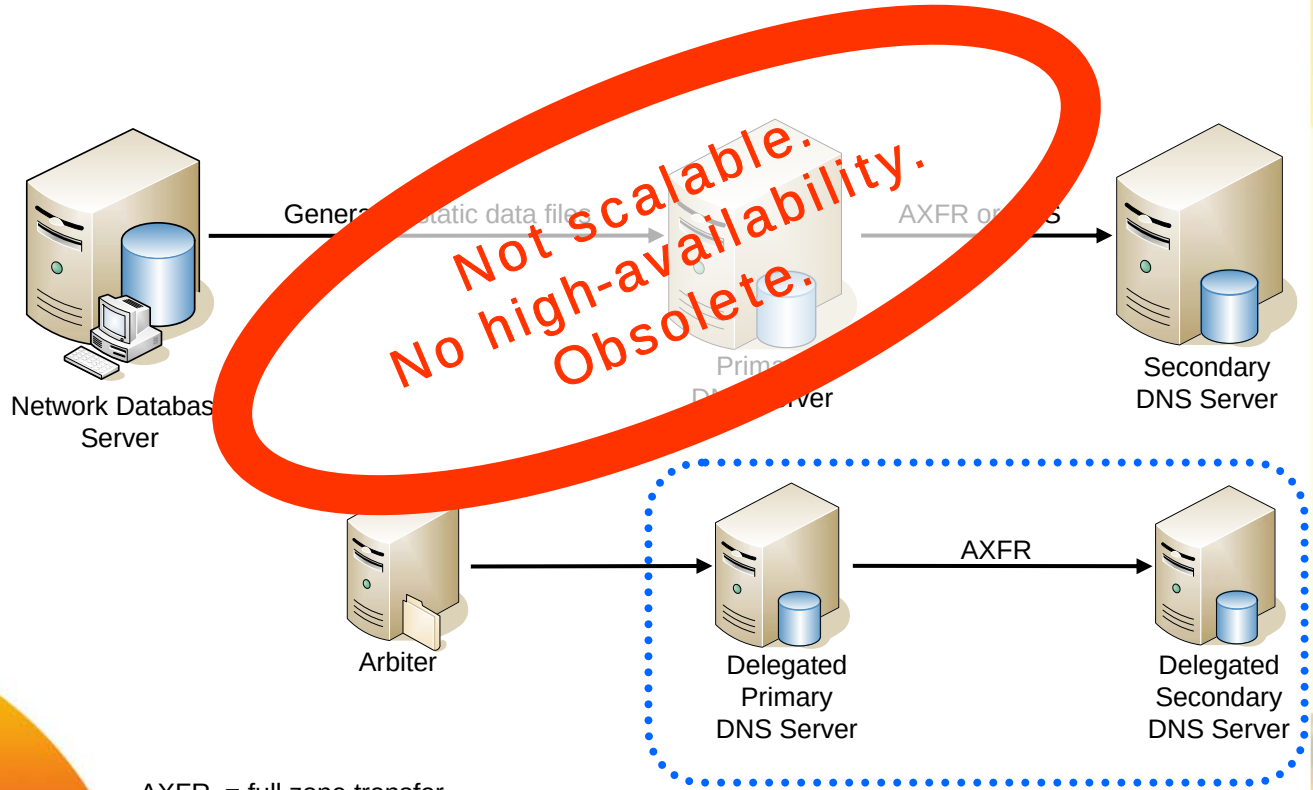
☹ No withdrawal of overloaded or failed nodes

DNS Load Balancing and Failover

- Requires an additional server = arbiter
  - Monitors the cluster members
  - Adds and withdraw nodes as required
  - Updates are transactional
    - Client never sees an empty list

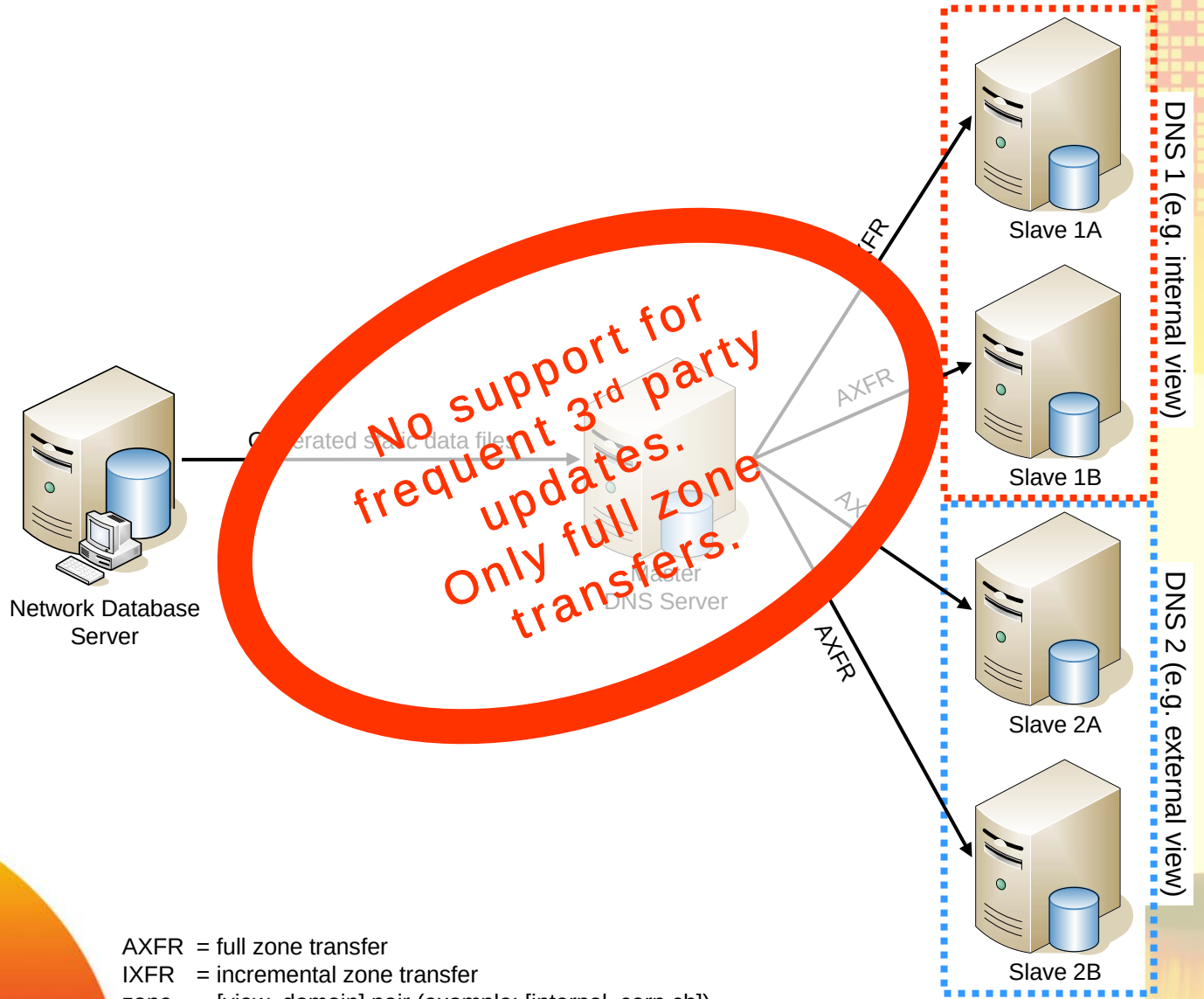
```
lxplus001 ~ > host lxplus
lxplus.cern.ch has address 137.138.4.178
lxplus.cern.ch has address 137.138.4.177
lxplus.cern.ch has address 137.138.4.171
lxplus.cern.ch has address 137.138.4.224
lxplus.cern.ch has address 137.138.4.169
```

DNS evolution at CERN – static model



AXFR = full zone transfer
IXFR = incremental zone transfer
zone = [view, domain] pair (example: [internal, cern.ch])

DNS evolution at CERN – scalable model



AXFR = full zone transfer
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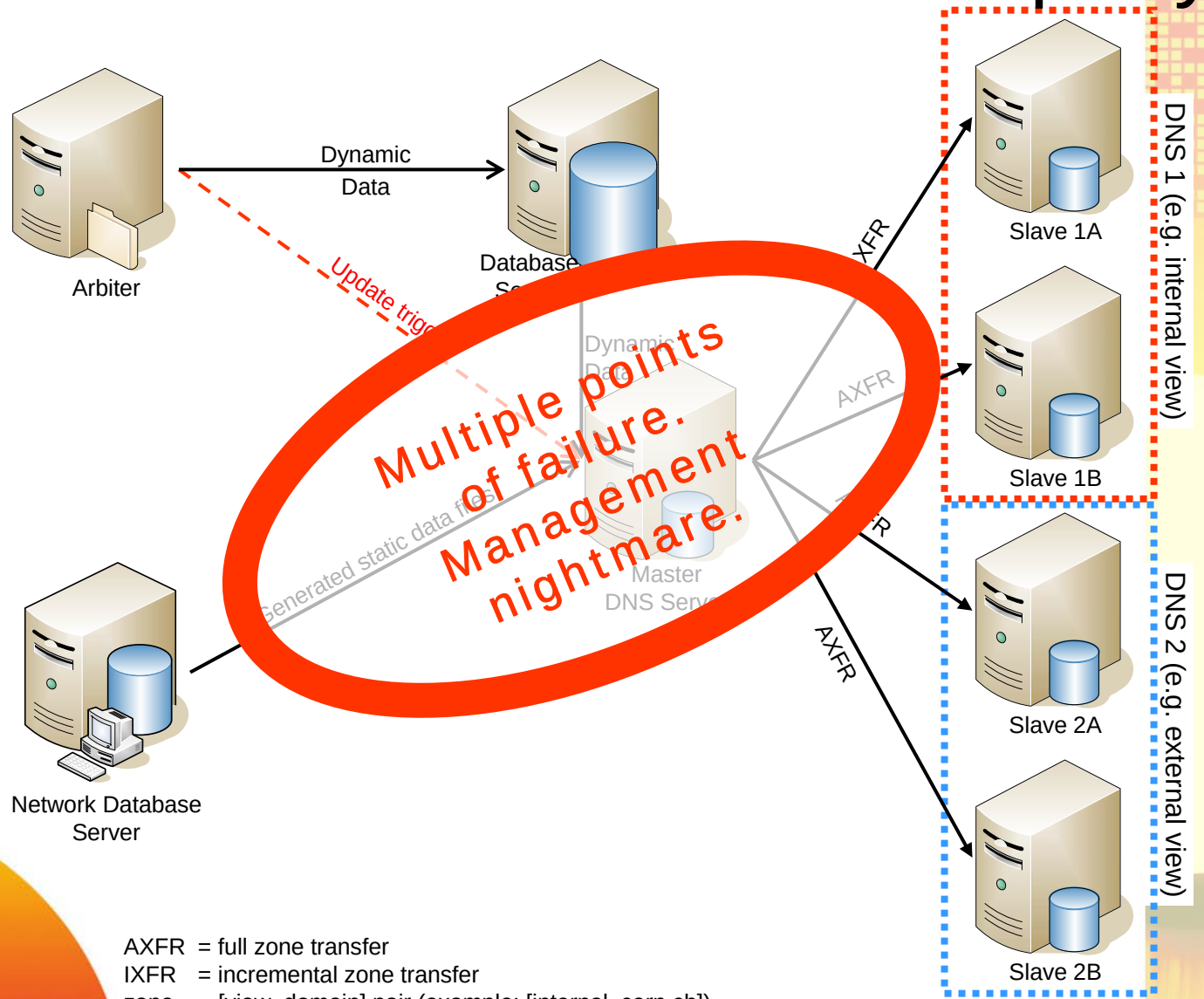
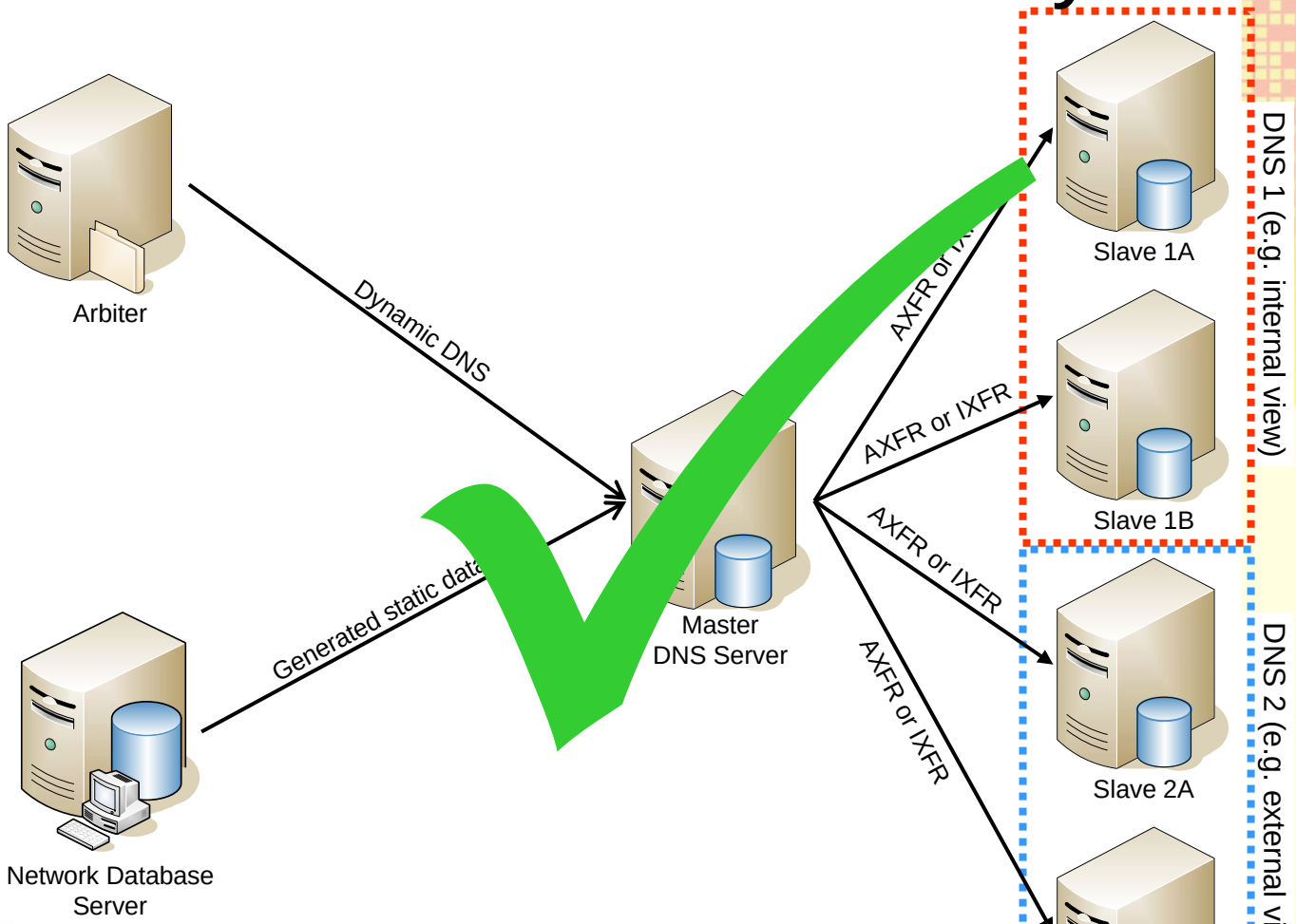
zone = [view, domain] pair (example: [internal, cern.ch])

DNS evolution at CERN – 3rd party updates



AXFR = full zone transfer
IXFR = incremental zone transfer
zone = [view, domain] pair (example: [internal, cern.ch])

DNS evolution at CERN – Dynamic DNS



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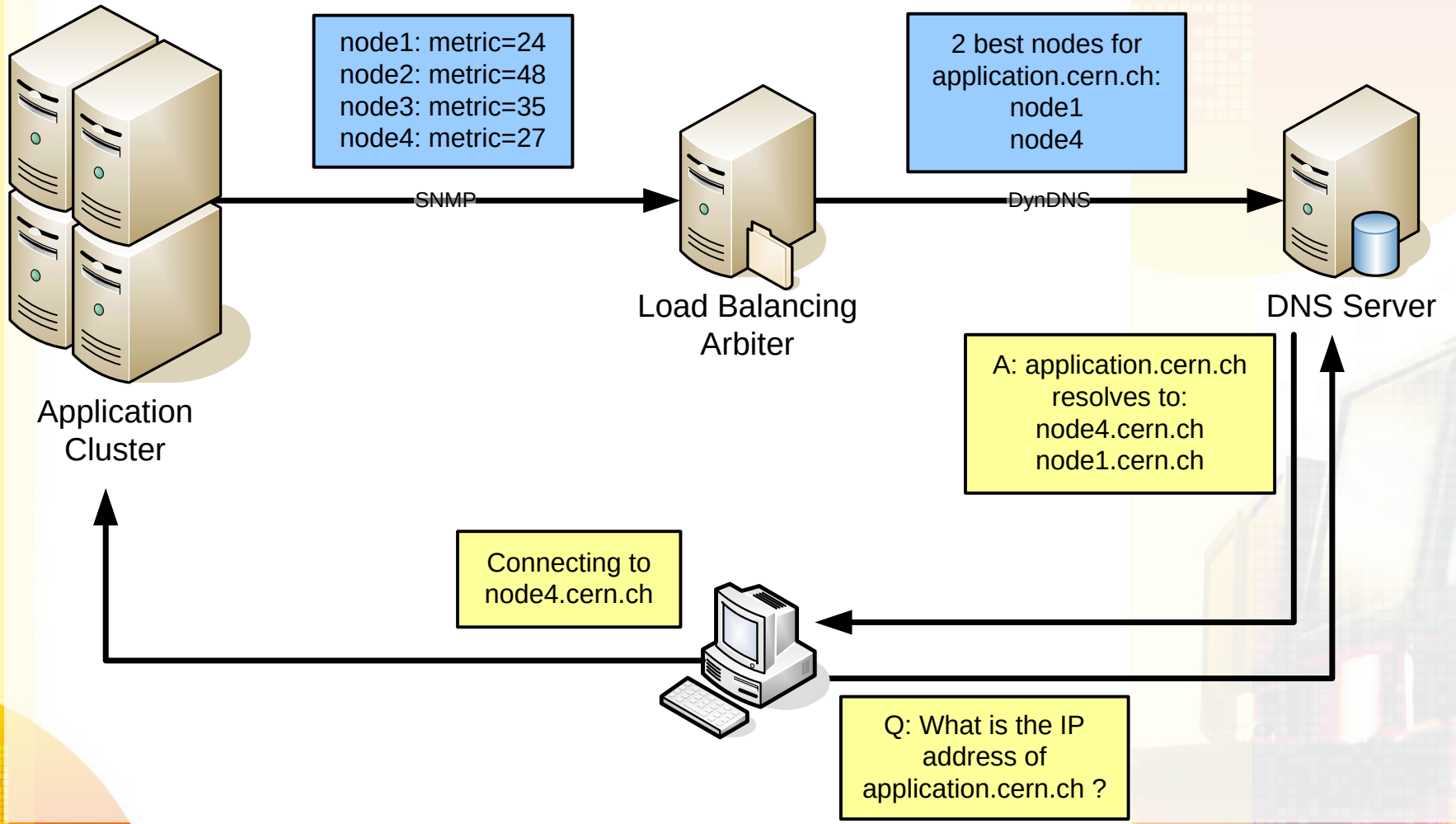
Application Load Balancing System



Load Balancing Arbiter

- Collects metric values
  - Polls the data over SNMP
  - Sequentially scans all cluster members
- Selects the best candidates
  - Lowest positive value = best value
  - Other options possible as well
    - Round robin of alive nodes
- Updates the master DNS
  - Uses Dynamic DNS
  - With transactional signature keys (TSIG) authentication
- At most once per minute per cluster
- Active and Standby setup
  - Simple failover mechanism
  - Heartbeat file periodically fetched over HTTP
- Daemon is:
  - Written in Perl
  - Packaged in RPM
  - Configured by a Quattor NCM component

Application Cluster nodes

- SNMP daemon
  - Expects to receive a specific MIB OID
  - Passes control to an external program
- Load Balancing Metric
  - `/usr/local/bin/lbclient`
  - Examines the conditions of the running system
  - Computes a metric value
  - Written in C
  - Available as RPM
  - Configured by a Quattor NCM component

Load Balancing Metric

- System checks – return Boolean value
  - Are daemons running (FTP, HTTP, SSH) ?
  - Is the node opened for users ?
  - Is there some space left on `/tmp` ?
- System state indicators
  - Return a (positive) number
  - Compose the metric formula
    - System CPU load
    - Number of unique users logged in
    - Swapping activity
    - Number of running X sessions
- Integration with monitoring
  - Decouple checking and reporting
  - Replace internal formula by a monitoring metric
  - Disadvantage – introduction of a delay
- Easily replaceable by another site specific binary

Operational examples

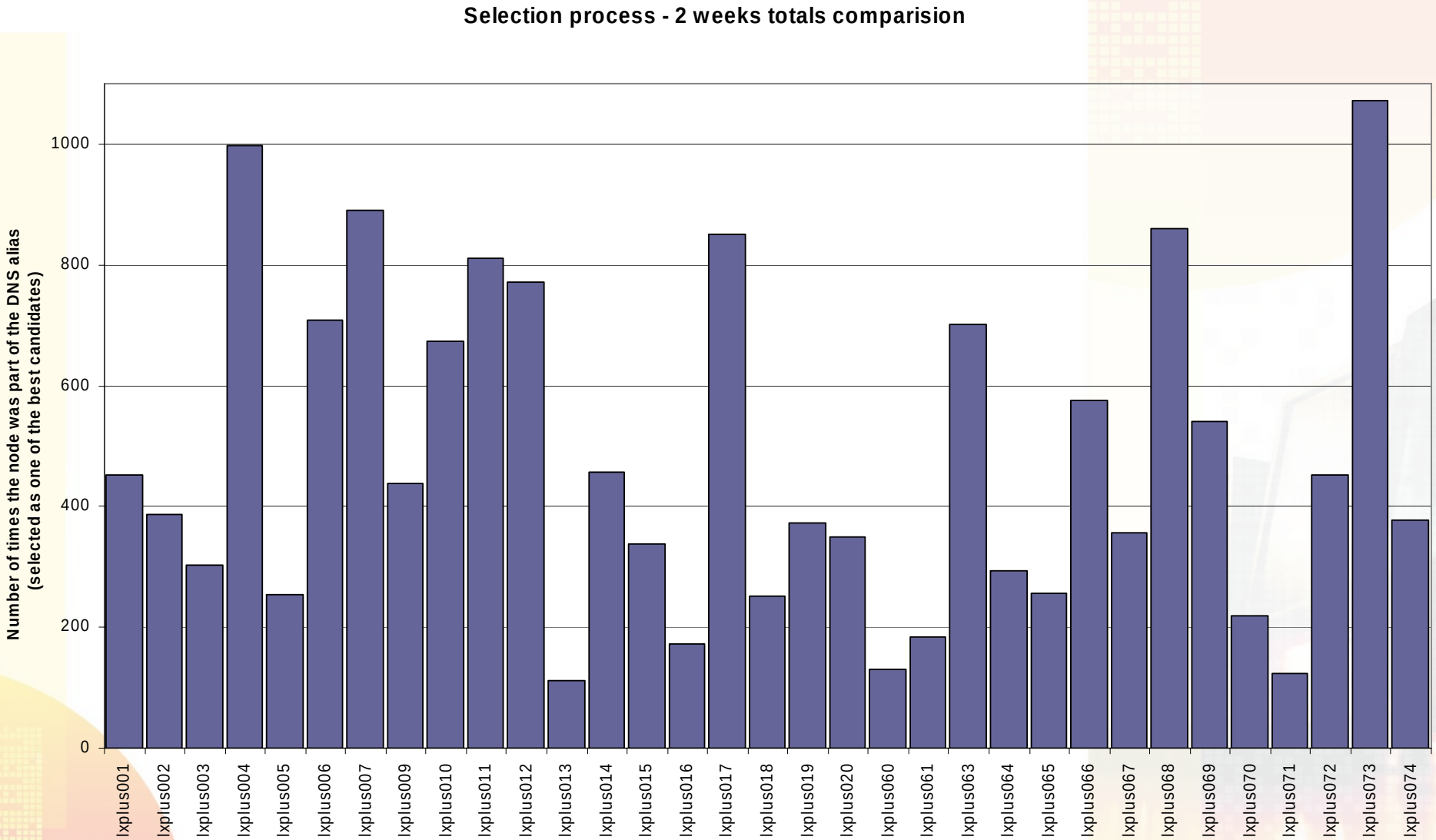
- LXPLUS – Interactive Login cluster
  - SSH protocol
  - Users log on to a server and interact with it
- CASTORGRID – GridFTP cluster
  - Specific application on a specific port
  - Experimented with live evaluation of the network traffic by the metric binary
- WWW servers

- Could be any application – client metric concept is sufficiently universal !

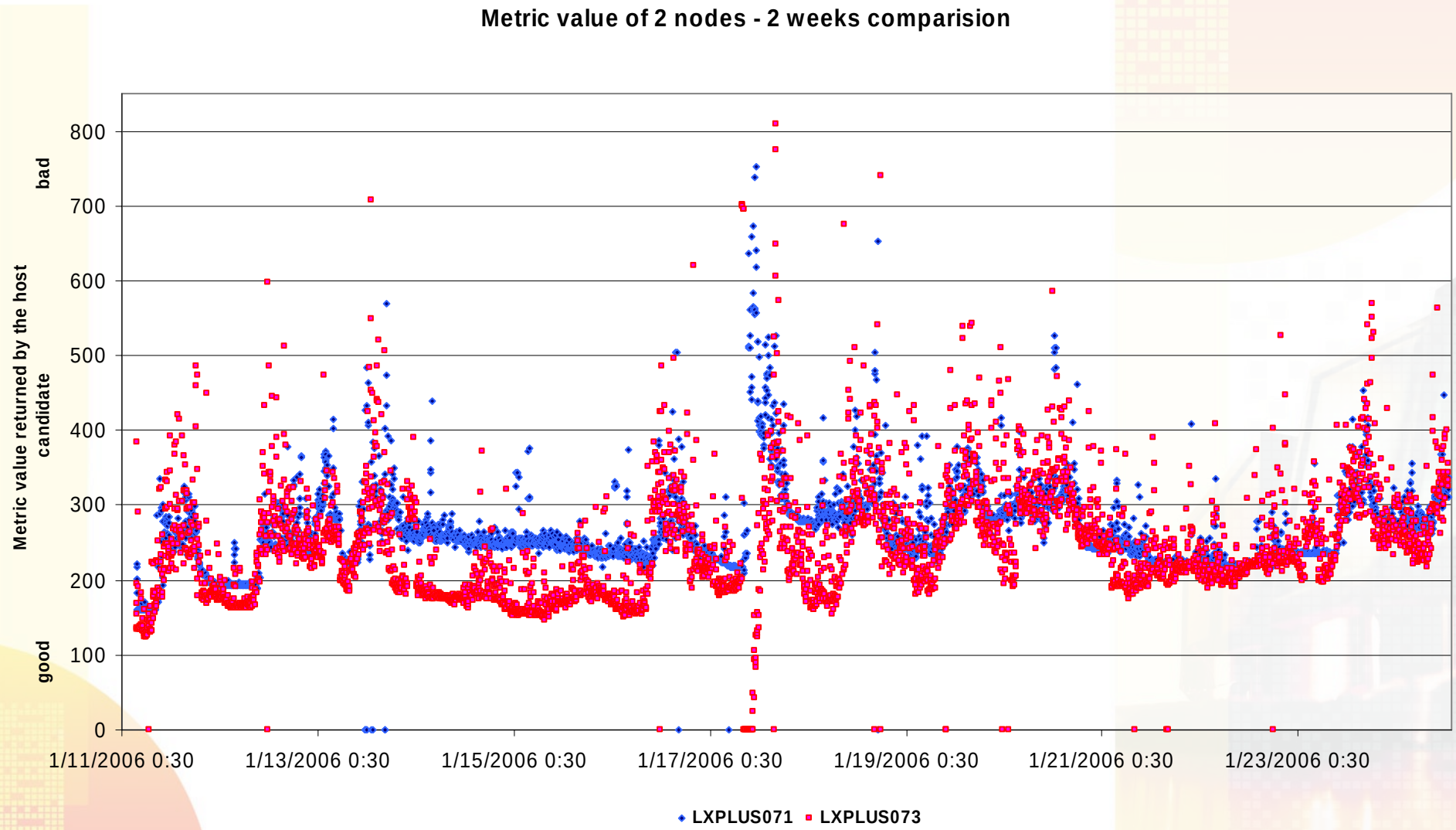
State Less vs. State Aware

- System is not aware of the state of connections
- State Less Application
  - For any connection, any server will do
  - Our system only keeps the list of available hosts up-to-date
  - Example: WWW server serving static content
- State Aware Application
  - Initial connection to a server; subsequent connection to the same server
  - Our load balancing system can not help here
  - Solution: after the initial connection *the application* must indicate to the client where to connect
    - Effective bypass of the load balancing
    - Example: `ServerName` directive in Apache daemon

LXPLUS statistics



LXPLUS statistics



Conclusion

- Dynamic DNS switching offers possibility to implement automated and intelligent load-balancing and failover system
- Scalable
  - From two node cluster to complex application clusters
  - Decoupled from complexity of the network topology
- Need for an Arbiter
  - Monitor the cluster members
  - Select the best candidates
  - Update the published DNS records
- Built around OpenSource tools
- Easy to adopt anywhere

Thank you.

- http://cern.ch/dns
  (accessible from inside CERN network only)

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